

THE EXPERT'S VOICE® IN JAVA

Java EE 7 Recipes

A Problem-Solution Approach

*PROVEN SOLUTIONS FOR JAVA
ENTERPRISE EDITION 7 DEVELOPMENT*

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For your convenience Apress has placed some of the front matter material after the index. Please use the Bookmarks and Contents at a Glance links to access them.



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Introduction

The Java platform is one of the most widely used platforms for application development in the world. The platform is so popular, that there are several different flavors of Java that can be used for developing applications that run on different mediums. From development of desktop or mobile, to web applications and hardware operating systems, Java can be utilized for development of just about any solution. As such, Java has become a very popular platform for development of enterprise applications, offering web services, reliability, security, and much more.

Java Enterprise Edition was originally released in 1999 as Java 2 Platform, Enterprise Edition (J2EE). Although several enterprise frameworks were available for development of reliable and secure applications on the Java platform, it made sense to standardize some solutions in order to minimize customization and help to make Java Enterprise development more prevalent in the industry. The platform originally included a terse number of specifications for standardization, including Java Servlet, JavaServer Pages, RMI, Java Database Connectivity (JDBC), Java Message Service API (JMS), Java Transaction API (JTA), and Enterprise JavaBeans. Development of J2EE applications had a large learning curve, and it was cumbersome because it required the use of XML for lots of configuration. Even with these setbacks, it became popular amongst larger organizations and companies due to the prevalence of Java and its well-known security benefits. In 2001, J2EE 1.3 was released, adding more specifications to the platform, including the JavaServer Pages Standard Tag Library (JSTL) and Java Authentication and Authorization Service (JAAS). Other specifications, such as Java Servlet, also gained enhancements under the J2EE 1.3 release, making evolutionary enhancements to the platform. The release of J2EE 1.4 in 2003 marked a major milestone for Java Enterprise, as many new specifications were added to the platform, providing standards for even more Java technologies. The release of J2EE 1.4 marked the first iteration of Web Services for J2EE 1.1, JavaServer Faces (JSF), and Java APIs for XML solutions such as JAXP, JAXR, and more. Although the release of J2EE 1.4 included many specifications, it was still deemed as “difficult to learn” and “cumbersome.”

Over the next few years, J2EE was reworked in an attempt to make it easier to learn and utilize. Although XML is an excellent means for configuration, it can be cumbersome and hard to manage, so configuration was a big item that was addressed for the next release. Technologies such as Enterprise JavaBeans (EJB) included some redundant characteristics, making EJB coding time-consuming and difficult to manage, so an overhaul of EJB was also in order. In May of 2006, Java EE 5 was released, leaving the J2EE acronym behind, and changing to simply Java EE. The Java EE 5 platform was significantly easier to use and maintain because features such as annotations were introduced, cutting down the amount of XML configuration significantly. EJBs were made easier to develop, making EJB a marketable technology for object-relational mapping once again. Java Enterprise Edition has since become a widely adopted and mature platform for enterprise development. Java EE 6 was released in 2009, making configuration and technologies even easier, and adding more specifications to the platform. Specifications such as Contexts and Dependency Injection and Bean Validation were introduced, making usability even easier and development more productive.

This latest release, Java EE 7, enhances the platform even more by adding new specifications such as WebSockets and JSON-P. Specifications such as JSF and EJB were enhanced, adding even more features to increase productivity and functionality. This book focuses on Java Enterprise as a whole, covering most of the widely used specifications that make up Java EE. You will learn how to make use of each of the major specifications, through real-world examples and solutions. This book will cover APIs that have not been updated for Java EE 7, as well as those that have been enhanced, providing complete coverage for those who are newer to the platform. It also features recipes that cover the newest features of the platform, so that seasoned Java EE developers can skip those introductory concepts and delve into newer material.

I work with Java Enterprise on a daily basis, and I have a deep passion for the technologies involved in the platform. I hope that this book increases your passion of Java EE and the Java platform in its entirety.

Who This Book Is For

This book is intended for all those who are interested in learning Java Enterprise Edition (Java EE) development and/or already know Java EE but would like some information regarding the new features included in Java EE 7. Those who are new to Java EE development can read this book, and it will allow them to start from scratch to get up and running quickly. Intermediate and advanced Java developers who are looking to update their arsenal with the latest features that Java EE 7 has to offer can also read the book to quickly update and refresh their skill sets.

How This Book Is Structured

This book is structured so that it does not have to be read from cover to cover. In fact, it is structured so that developers can choose which topic(s) they'd like to read about and jump right to them. Each recipe contains a problem to solve, one or more solutions to solve that problem, and a detailed explanation of how the solution works. Although some recipes may build upon concepts that have been discussed in other recipes, they will contain the appropriate references so that the developer can find other related recipes that are beneficial to the solution. The book is designed to allow developers to get up and running quickly with a solution, so that they can be home in time for dinner.

Conventions

Throughout the book, I've kept a consistent style for presenting Java code, SQL, command-line text, and results. Where pieces of code, SQL, reserved words, or code fragments are presented in the text, they are presented in fixed-width Courier font, such as this (working) example:

```
public class MyExample {
    public static void main(String[] args){
        System.out.println("Java EE 7 is excellent!");
    }
}
```

Downloading the Code

The code for the examples shown in this book is available on the Apress web site, www.apress.com. A link can be found on the book's information page under the Source Code/Downloads tab. This tab is located underneath the "Related Titles" section of the page.

■ **Note** The sources for this book may change over time to provide new implementations that incorporate the most up-to-date features in Java EE. That said, if any issues are found within the sources, please submit them via the Apress web site "Errata" form, and code will be adjusted accordingly.

Configuring a Database for the Book Sources

This book's sources have been developed using the Apache Derby database, which ships with NetBeans IDE and GlassFish. The book sources have also been optimized for use with an Oracle 11g database. Please install and configure the database for use with the book sources using either of those database choices prior to working with the sources. The database configuration involves creation of a database schema or user, as well as execution of the `create_database.sql` script (contained within the book sources) that goes along with the database of your choice. You must also place the appropriate database JDBC driver into the GlassFish CLASSPATH. You can do this by copying the `ojdbc6.jar` (Oracle) or `derbyclient.jar` (Apache Derby) JAR file into your Integrated Development Environment (IDE) project for the book sources, or into the `<GlassFish-Home>\glassfish4\domains\domain1\lib\ext` directory. If copying into the GlassFish lib directory, then once the JAR file has been copied into place, the GlassFish server will need to be restarted, if it is already running.

Once the database has been installed/configured, and the SQL scripts contained within the book sources have been executed, please log into the GlassFish administrative console and set up a database connection pool to work with the database of your choice. For more information, please see Recipe 11-5.

After a connection pool has been configured, please update the `persistence.xml` file that is contained within the book sources accordingly, so that the data source name aligns with the one you've assigned to the GlassFish JDBC resource.

Setting Up a NetBeans Project

Before setting up a NetBeans project for the book sources, please install and configure GlassFish v4 accordingly. For more information, please see Recipe 11-1.

■ **Note** Before setting up a NetBeans project for the book sources, please install and/or configure Apache Derby or Oracle Database accordingly. A note regarding dependencies: this project depends upon the use of the third-party PrimeFaces library. At the time of this book publication, the PrimeFaces 4.0 release was not yet available to the public. That said, the sources can be obtained from the Google Code repository, and the dependency JAR can be built from the sources. Please see the Google Code repository at <http://code.google.com/p/primefaces/source/checkout>.

Please perform the following steps to set up the NetBeans project:

1. Open NetBeans IDE 7.3 or greater.
2. Choose the File ► New Project ► Java Web ► Web Application menu option.
3. Title the project **JavaEERecipes** and choose a desired Project Location.
4. Server and Settings:
 - a. If you have not yet registered your GlassFish v4 server with NetBeans, please click the Add button in this dialog, and add the server. To do so, you will need to know the location of the GlassFish server on your file system.
 - b. Java EE Version: Java EE 7 Web.
5. Frameworks:
 - a. Select JavaServer Faces, and then accept all defaults.

6. Click Finish.
7. Go to your file system and copy the contents from within the `JavaEERecipes-BookSources\NBProject\src` directory into your new NetBeans project `src` directory.
8. Add the required library dependencies to your project by right-clicking the project and choosing the Properties option. Once the Properties dialog is open, select the Libraries, and add the following dependencies:
 - a. Jython 2.5.3 or later
 - b. Groovy 2.0.1 or later
 - c. PrimeFaces 4.0 or later
 - d. Database JDBC JAR file, if not already placed within the `GlassFish0h lib` directory



Introduction to Servlets

Java servlets were the first technology for producing dynamic Java web applications. Sun Microsystems released the first Java Servlet specification in 1997. Since then it has undergone tremendous change, making it more powerful and easing development more with each release. The 3.0 version was released as part of Java EE 6 in December 2009. Servlets are at the base of all Java EE applications. Although many developers use servlet frameworks such as Java Server Pages (JSP) and Java Server Faces (JSF), both of those technologies compile pages into Java servlets behind the scenes via the servlet container. That said, a fundamental knowledge of Java servlet technology could be very useful for any Java web developer.

Servlets are Java classes that conform to the Java Servlet API, which allows a Java class to respond to requests. Although servlets can respond to any type of request, they are most commonly written to respond to web-based requests. A servlet must be deployed to a Java servlet container in order to become usable. The Servlet API provides a number of objects that are used to enable the functionality of a servlet within a web container. Such objects include the request and response objects, `pageContext`, and a great deal of others, and when these objects are used properly, they enable a Java servlet to perform just about any task a web-based application needs to do.

As mentioned, servlets can produce not only static content but also dynamic content. Since a servlet is written in Java, any valid Java code can be used within the body of the servlet class. This empowers Java servlets and allows them to interact with other Java classes, the web container, the underlying file server, and much more.

This chapter will get you started developing and deploying servlets. You will learn how to install Oracle's GlassFish application server, a robust servlet container, which will enable you to deploy sophisticated Java enterprise applications. You will be taught the basics of developing servlets, how to use them with client web sessions, and how to link a servlet to another application. All the while, you will learn to use standards from the latest release of the Java Servlet API, which modernizes servlet development and makes it much easier and more productive than in years past.

■ **Note** You can run the examples within this chapter by deploying the `JavaEERecipes.war` file (contained in the sources) to a local Java EE application server container such as GlassFish v4. You can also set up the NetBeans project entitled `JavaEERecipes` that is contained in the sources, build it, and deploy to GlassFish v4. Otherwise, you can run the examples in Chapter 1 stand-alone using the instructions provided in Recipe 1-3. If you deploy the `JavaEERecipes.war` file to a Java EE application server container, you can visit the following URL to load the examples for this chapter: <http://localhost:8080/JavaEERecipes/faces/chapter01/index.xhtml>.

1-1. Setting Up a Java Enterprise Environment

Problem

You want to set up an environment that you can use to deploy and run Java servlets and other Java enterprise technologies.

Solution

Download and install Oracle's GlassFish application server from the GlassFish web site. The version used for this book is the open source edition, release 4.0, and it can be downloaded from <http://glassfish.java.net/> in the "Download" section. Select the .zip or .tar.gz download format, and decompress the downloaded files within a directory on your workstation. I will refer to that directory as /JAVA_DEV/Glassfish. The GlassFish distribution comes prepackaged with a domain so that developers can get up and running quickly. Once the .zip file has been unpacked, you can start the domain by opening a command prompt or terminal and starting GlassFish using the following statement:

```
/PATH_TO_GLASSFISH/Glassfish/bin/asadmin start-domain domain1
```

The domain will start, and it will be ready for use. You will see output from the server that looks similar to the following:

```
Waiting for domain1 to start .....
Successfully started the domain : domain1
domain Location: /PATH_TO_GLASSFISH/glassfish/domains/domain1
Log File: /PATH_TO_GLASSFISH/glassfish/domains/domain1/logs/server.log
Admin Port: 4848
Command start-domain executed successfully.
```

How It Works

The development of Java EE applications begins with a Java EE-compliant application server. A Java EE-compliant server contains all the essential components to provide a robust environment for deploying and hosting enterprise Java applications. The GlassFish application server is the industry standard for Java EE 7, and there are two versions of the server: open source, and licensed by Oracle. For the purposes of this book, the open source edition will be used. However, in a production environment, you may want to consider using the Oracle-licensed version so that technical support will be available if needed.

Installing GlassFish is easy. It consists of downloading an archive and uncompressing it on your development machine. Once you've completed this, the application server will make use of your locally installed Java development kit (JDK) when it is started. Once the server starts, you can open a browser and go to <http://localhost:4848> to gain access to the GlassFish administrative console. Most Java EE developers who deploy on GlassFish use the administrative console often. The administrative console provides developers with the tools needed to deploy web applications, register databases with Java Naming and Directory Interface (JNDI), set up security realms for a domain, and do much more. To access the GlassFish administrative console for the first time, use the user name of *admin* and the password of *adminadmin*. You should take some time to become familiar with the administrative console because the more you know about it, the easier it will be to maintain your Java EE environment.

Installing the GlassFish application server is the first step toward developing Java applications for the enterprise. While other applications servers such as JBoss, Apache TomEE, and WebLogic are very well adopted, GlassFish offers developers a solid environment that is suitable for production use and easy to learn. It also has the bonus of being an open source application server and the reference implementation for Java EE 7.

1-2. Developing a Servlet Problem

You want to develop a web page that enables you to include dynamic content.

Solution

Develop a Java servlet class, and compile it to run within a Java servlet container. In this example, a simple servlet is created that will display some dynamic content to the web page. The following is the servlet code that contains the functionality for the servlet:

```
package org.javaerecipes.chapter01.recipe01_02;

import java.io.IOException;
import java.io.PrintWriter;
import javax.servlet.ServletException;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 * Recipe 1-2: Developing a Servlet
 * @author Juneau
 */
public class SimpleServlet extends HttpServlet {

    /**
     * Processes requests for both HTTP
     * <code>GET</code> and
     * <code>POST</code> methods.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        try {
            // Place page output here
            out.println("<html>");
            out.println("<head>");
            out.println("<title>Servlet SimpleServlet</title>");
            out.println("</head>");
            out.println("<body>");
            out.println("<h2>Servlet SimpleServlet at " + request.getContextPath() + "</h2>");
            out.println("<br/>Welcome to Java EE Recipes!");
        }
    }
}
```

```

        out.println("</body>");
        out.println("</html>");
    } finally {
        out.close();
    }
}

/**
 * Handles the HTTP GET
 *
 * @param request servlet request
 * @param response servlet response
 * @throws ServletException if a servlet-specific error occurs
 * @throws IOException if an I/O error occurs
 */
@Override
protected void doGet(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}

/**
 * Handles the HTTP POST
 *
 * @param request servlet request
 * @param response servlet response
 * @throws ServletException if a servlet-specific error occurs
 * @throws IOException if an I/O error occurs
 */
@Override
protected void doPost(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}

/**
 * Returns a short description of the servlet for documentation purposes.
 *
 * @return a String containing servlet description
 */
@Override
public String getServletInfo() {
    return "Short description";
} // </editor-fold>
}

```

The following code is the web deployment descriptor. This file is required for application deployment to a servlet container. It contains the servlet configuration and mapping that maps the servlet to a URL. In Recipe 1-4 you will learn how to omit the servlet configuration and mapping from the `web.xml` file to make servlet development, deployment, and maintenance easier.


```
<?xml version="1.0"?>
<web-app xmlns="http://xmlns.jcp.org/xml/ns/javaee"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee
    http://xmlns.jcp.org/xml/ns/javaee/web-app_3_0.xsd"
  version="3.0">

  <servlet>
    <servlet-name>SimpleServlet</servlet-name>
    <servlet-class>org.javaeerecipes.chapter1.recipe01_02.SimpleServlet</servlet-class>
  </servlet>
  <servlet-mapping>
    <servlet-name>SimpleServlet</servlet-name>
    <url-pattern>/SimpleServlet</url-pattern>
  </servlet-mapping>
    <welcome-file-list>
      <welcome-file> /SimpleServlet </welcome-file>
    </welcome-file-list>
</web-app>
```

■ **Note** Many web applications use a page named `index.html` or `index.xhtml` as their welcome file. There is nothing wrong with doing that, and as a matter of fact, it is the correct thing to do. The use of `/SimpleServlet` as the welcome file in this example is to make it easier to follow for demonstration purposes.

To compile the Java servlet, use the `javac` command-line utility. The following line was excerpted from the command line, and it compiles the `SimpleServlet.java` file into a class file. First, traverse into the directory containing the `SimpleServlet.java` file; then, execute the following:

```
javac -cp /JAVA_DEV/Glassfish/glassfish/modules/javax.servlet-api.jar SimpleServlet.java
```

Once the servlet code has been compiled into a Java class file, it is ready to package for deployment.

■ **Note** You may want to consider installing a Java integrated development environment (IDE) to increase your development productivity. There are several very good IDEs available to developers, so be sure to choose one that contains the features you find most important and useful for development. As the author of this book on Java EE 7, I recommend installing NetBeans 7.3 or newer for development. NetBeans is an open source IDE that is maintained by Oracle, and it includes support for all the cutting-edge features that the Java industry has to offer, including EJB development with Java EE 7, JavaFX 2.0 support, and more. To learn more about working with NetBeans and Java EE 7, please see the appendix of this book.

How It Works

Java servlets provide developers with the flexibility to design applications using a request-response programming model. Servlets play a key role in the development of service-oriented and web application development on the Java platform. Different types of servlets can be created, and each of them is geared toward providing different functionality. The first type is the `GenericServlet`, which provides services and functionality. The second type,

`HttpServlet`, is a subclass of `GenericServlet`, and servlets of this type provide functionality and a response that uses HTTP. The solution to this recipe demonstrates the latter type of servlet because it displays a result for the user to see within a web browser.

Servlets conform to a life cycle for processing requests and posting results. First, the Java servlet container calls the servlet's constructor. The constructor of every servlet must take no arguments. Next, the container calls the servlet `init` method, which is responsible for initializing the servlet. Once the servlet has been initialized, it is ready for use. At that point, the servlet can begin processing. Each servlet contains a service method, which handles the requests being made and dispatches them to the appropriate methods for request handling. Implementing the service method is optional. Finally, the container calls the servlet's `destroy` method, which takes care of finalizing the servlet and taking it out of service.

Every servlet class must implement the `javax.servlet.Servlet` interface or extend another class that does. In the solution to this recipe, the servlet named `SimpleServlet` extends the `HttpServlet` class, which provides methods for handling HTTP processes. In this scenario, a browser client request is sent from the container to the servlet; then the servlet service method dispatches the `HttpServletRequest` object to the appropriate method provided by `HttpServlet`. Namely, the `HttpServlet` class provides the `doGet`, `doPut`, `doPost`, and `doDelete` methods for working with an HTTP request. The `HttpServlet` class is abstract, so it must be subclassed, and then an implementation can be provided for its methods. In the solution to this recipe, the `doGet` method is implemented, and the responsibility of processing is passed to the `processRequest` method, which writes a response to the browser using the `PrintWriter`. Table 1-1 describes each of the methods available to an `HttpServlet`.

Table 1-1. *HttpServlet Methods*

Method Name	Description
<code>doGet</code>	Used to process HTTP GET requests. Input sent to the servlet must be included in the URL address. For example: <code>?myName=Josh&myBook=JavaEERecipes</code> .
<code>doPost</code>	Used to process HTTP POST requests. Input can be sent to the servlet within HTML form fields. See Recipe 1-7 for an example.
<code>doPut</code>	Used to process HTTP PUT requests.
<code>doDelete</code>	Used to process HTTP DELETE requests.
<code>doHead</code>	Used to process HTTP HEAD requests.
<code>doOptions</code>	Called by the container to allow OPTIONS request handling.
<code>doTrace</code>	Called by the container to handle TRACE requests.
<code>getLastModified</code>	Returns the time that the <code>HttpServletRequest</code> object was last modified.
<code>init</code>	Initializes the servlet.
<code>destroy</code>	Finalizes the servlet.
<code>getServletInfo</code>	Provides information regarding the servlet.

A servlet generally performs some processing within the implementation of its methods and then returns a response to the client. The `HttpServletRequest` object can be used to process arguments that are sent via the request. For instance, if an HTML form contains some input fields that are sent to the server, those fields would be contained within the `HttpServletRequest` object. The `HttpServletResponse` object is used to send responses to the client browser. Both the `doGet` and `doPost` methods within a servlet accept the same arguments, namely, the `HttpServletRequest` and `HttpServletResponse` objects.

■ **Note** The `doGet` method is used to intercept HTTP GET requests, and `doPost` is used to intercept HTTP POST requests. Generally, the `doGet` method is used to prepare a request before displaying for a client, and the `doPost` method is used to process a request and gather information from an HTML form.

In the solution to this recipe, both the `doGet` and `doPost` methods pass the `HttpServletRequest` and `HttpServletResponse` objects to the `processRequest` method for further processing. The `HttpServletResponse` object is used to set the content type of the response and to obtain a handle on the `PrintWriter` object in the `processRequest` method. The following lines of code show how this is done, assuming that the identifier referencing the `HttpServletResponse` object is `response`:

```
response.setContentType("text/html;charset=UTF-8");
PrintWriter out = response.getWriter();
```

A `GenericServlet` can be used for providing services to web applications. This type of servlet is oftentimes used for logging events because it implements the `log` method. A `GenericServlet` implements both the `Servlet` and `ServletConfig` interfaces, and to write a generic servlet, only the `service` method must be overridden.

1-3. Packaging, Compiling, and Deploying a Servlet Problem

You have written a Java servlet and now want to package it and deploy it for use.

Solution

Compile the sources, set up a deployable application, and copy the contents into the GlassFish deployment directory. From the command line, use the `javac` command to compile the sources.

```
javac -cp /PATH_TO_GLASSFISH/Glassfish/glassfish/modules/javax.servlet-api.jar SimpleServlet.java
```

After the class has been compiled, deploy it along with the `web.xml` deployment descriptor, conforming to the appropriate directory structure.

QUICK START

To quickly get started with packaging, compiling, and deploying the example application for the servlet recipes in this chapter on GlassFish or other servlet containers such as Apache Tomcat, follow these steps:

1. Create a single application named `SimpleServlet` by making a directory named `SimpleServlet`.
2. Create the `WEB-INF`, `WEB-INF/classes`, and `WEB-INF/lib` directories inside `SimpleServlet`.
3. Drag the Chapter 1 sources (beginning with the `org` directory) in the `WEB-INF/classes` directory you created, as well as the contents of the `web` folder, into the root of your `SimpleServlet` directory.

4. Copy the `web.xml` file that is in the source's `recipe01_02` directory into the `WEB-INF` directory you created.
5. Download the JavaMail API code from Oracle, and copy the `mail.jar` file from the download into the `WEB-INF/lib` directory you created. This API will be used to send mail in future recipes.
6. Set your `CLASSPATH` to include the `mail.jar` file you downloaded in step 5.
7. At the command prompt, change directories so that you are in the `classes` directory you created in step 2. Compile each recipe with the command `javac org\javaeerecipes\chapter01\recipe1_x*.java`, where `x` is equal to the recipe number.
8. Copy your `SimpleServlet` application directory to the `/JAVA_DEV/Glassfish/glassfish/domains/domain1/autodeploy` directory for GlassFish or the `/Tomcat/webapps` directory for Tomcat.

Test the application by launching a browser and going to http://localhost:8080/SimpleServlet/servlet_name, where `servlet_name` corresponds to the servlet name in each recipe. If using Tomcat, you may need to restart the server in order for the application to deploy.

How It Works

To compile the sources, you can use your favorite Java IDE such as NetBeans or Eclipse, or you can use the command line. For the purposes of this recipe, I will do just that. If you're using the command line, you must ensure you are using the `javac` command that is associated with the same Java release that you will be using to run your servlet container. In this example, we will say that the location of the Java SE 7 installation is at the following path:

```
/Library/Java/JavaVirtualMachines/1.7.0.jdk/Contents/Home
```

This path may differ in your environment if you are using a different operating system and/or installation location. To ensure you are using the Java runtime that is located at this path, set the `JAVA_HOME` environment variable equal to this path. On OS X and *nix operating systems, you can set the environment variable by opening the terminal and typing the following:

```
export JAVA_HOME=/Library/Java/JavaVirtualMachines/1.7.0.jdk/Contents/Home
```

If you are using Windows, use the `SET` command within the command line to set up the `JAVA_HOME` environment variable.

```
set JAVA_HOME=C:\your-java-se-path\
```

Next, compile your Java servlet sources, and be sure to include the `javax.servlet-api.jar` file that is packaged with your servlet container (use `servlet-api.jar` for Tomcat) in your `CLASSPATH`. You can set the `CLASSPATH` by using the `-cp` flag of the `javac` command. The following command should be executed at the command line from within the same directory that contains the sources. In this case, the source file is named `SimpleServlet.java`.

```
javac -cp /path_to_jar/javax.servlet-api.jar SimpleServlet.java
```

Next, package your application by creating a directory and naming it after your application. In this case, create a directory and name it `SimpleServlet`. Within that directory, create another directory named `WEB-INF`. Traverse into the `WEB-INF` directory, and create another directory named `classes`. Lastly, create directories within the `classes` directory in order to replicate your Java servlet package structure. For this recipe, the `SimpleServlet.java` class resides within the Java package `org.javaerecipes.chapter01.recipe01_02`, so create a directory for each of those packages within the `classes` directory. Create another directory within `WEB-INF` and name it `lib`; any JAR files containing external libraries should be placed within the `lib` directory. In the end, your directory structure should resemble the following:

```
SimpleServlet
|_WEB-INF
    |_classes
        |_org
            |_javaerecipes
                |_chapter01
                    |_recipe01_02
    |_lib
```

Place your `web.xml` deployment descriptor within the `WEB-INF` directory, and place the compiled `SimpleServlet.class` file within the `recipe01_02` directory. The entire contents of the `SimpleServlet` directory can now be copied within the deployment directory for your application server container to deploy the application. Restart the application server if using Tomcat, and visit the URL <http://localhost:8080/SimpleServlet/SimpleServlet> to see the servlet in action.

1-4. Registering Servlets Without WEB-XML

Problem

Registering servlets in the `web.xml` file is cumbersome, and you want to deploy servlets without modifying `web.xml` at all.

Solution

Use the `@WebServlet` annotation to register the servlet, and omit the `web.xml` registration. This will alleviate the need to modify the `web.xml` file each time a servlet is added to your application. The following adaptation of the `SimpleServlet` class that was used in Recipe 1-2 includes the `@WebServlet` annotation and demonstrates its use:

```
package org.javaerecipes.chapter01.recipe01_04;

import java.io.IOException;
import java.io.PrintWriter;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;
```

```

/**
 * Recipe 1-4 - Registering Servlets without WEB-XML
 * @author juneau
 */
@WebServlet(name = "SimpleServletNoDescriptor", urlPatterns = {"/SimpleServletNoDescriptor"})
public class SimpleServletNoDescriptor extends HttpServlet {

    /**
     * Processes requests for both HTTP
     * <code>GET</code> and
     * <code>POST</code> methods.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        try {
            /**
             * TODO output your page here. You may use following sample code.
             */
            out.println("<html>");
            out.println("<head>");
            out.println("<title>Servlet SimpleServlet</title>");
            out.println("</head>");
            out.println("<body>");
            out.println("<h2>Servlet SimpleServlet at " + request.getContextPath() + "</h2>");
            out.println("<br>Look ma, no WEB-XML!");
            out.println("</body>");
            out.println("</html>");
        } finally {
            out.close();
        }
    }

    /**
     * Handles the HTTP <code>GET</code> method.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    @Override
    protected void doGet(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        processRequest(request, response);
    }
}

```

```

/**
 * Handles the HTTP <code>POST</code> method.
 *
 * @param request servlet request
 * @param response servlet response
 * @throws ServletException if a servlet-specific error occurs
 * @throws IOException if an I/O error occurs
 */
@Override
protected void doPost(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}
}

```

In the end, the servlet will be accessible via a URL in the same way that it would if the servlet were registered within `web.xml`.

■ **Note** Remove the existing servlet mapping within the `web.xml` file in order to make use of the `@WebServlet` annotation.

How It Works

There are a couple of ways to register servlets with a web container. The first way is to register them using the `web.xml` deployment descriptor, as demonstrated in Recipe 1-2. The second way to register them is to use the `@WebServlet` annotation. The Servlet 3.0 API introduced the `@WebServlet` annotation, which provides an easier technique to use for mapping a servlet to a URL. The `@WebServlet` annotation is placed before the declaration of a class, and it accepts the elements listed in Table 1-2.

Table 1-2. *@WebServlet Annotation Elements*

Element	Description
<code>description</code>	Description of the servlet
<code>displayName</code>	The display name of the servlet
<code>initParams</code>	Accepts list of <code>@WebInitParam</code> annotations
<code>largeIcon</code>	The large icon of the servlet
<code>loadOnStartup</code>	Load on start-up order of the servlet
<code>name</code>	Servlet name
<code>smallIcon</code>	The small icon of the servlet
<code>urlPatterns</code>	URL patterns that invoke the servlet

In the solution to this recipe, the `@WebServlet` annotation maps the servlet class named `SimpleServletNoDescriptor` to the URL pattern of `/SimpleServletNoDescriptor`, and it also names the servlet `SimpleServletNoDescriptor`.

```
@WebServlet(name="SimpleServletNoDescriptor", urlPatterns={"/SimpleServletNoDescriptor"})
```

The new `@WebServlet` can be used rather than altering the `web.xml` file to register each servlet in an application. This provides ease of development and manageability. However, in some cases, it may make sense to continue using the deployment descriptor for servlet registration, such as if you do not want to recompile sources when a URL pattern changes. If you look at the `web.xml` listing in Recipe 1-2, you can see the following lines of XML, which map the servlet to a given URL and provide a name for the servlet. These lines of XML perform essentially the same function as the `@WebServlet` annotation in this recipe.

```
<servlet>
  <servlet-name>SimpleServletNoDescriptor</servlet-name>
  <servlet-class>org.javaeerecipes.chapter01.recipe01_04.SimpleServletNoDescriptor</servlet-class>
</servlet>
<servlet-mapping>
  <servlet-name>SimpleServletNoDescriptor</servlet-name>
  <url-pattern>/SimpleServletNoDescriptor</url-pattern>
</servlet-mapping>
```

1-5. Displaying Dynamic Content with a Servlet Problem

You want to display some content to a web page that may change depending upon server-side activity or user input.

Solution

Define a field within your servlet to contain the dynamic content that is to be displayed. Post the dynamic content on the page by appending the field containing it using the `PrintWriter println` method. The following example servlet declares a `Date` field and updates it with the current `Date` each time the page is loaded:

```
package org.javaeerecipes.chapter01.recipe01_05;

import java.io.IOException;
import java.io.PrintWriter;
import java.util.Date;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 * Recipe 1-5: Displaying Dynamic Content with a Servlet
 *
 * @author juneau
 */
```



```

@WebServlet(name = "CurrentDateAndTime", urlPatterns = {"/CurrentDateAndTime"})
public class CurrentDateAndTime extends HttpServlet {

    Date currDateAndTime;

    /**
     * Processes requests for both HTTP
     * <code>GET</code> and
     * <code>POST</code> methods.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        try {
            out.println("<html>");
            out.println("<head>");
            out.println("<title>Servlet CurrentDateAndTime</title>");
            out.println("</head>");
            out.println("<body>");
            out.println("<h1>Servlet CurrentDateAndTime at " + request.getContextPath() + "</h1>");
            out.println("<br/>");
            synchronized(currDateAndTime){
                currDateAndTime = new Date();
                out.println("The current date and time is: " + currDateAndTime);
            }
            out.println("</body>");
            out.println("</html>");
        } finally {
            out.close();
        }
    }

    /**
     * Handles the HTTP
     * <code>GET</code> method.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    @Override
    protected void doGet(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        processRequest(request, response);
    }
}

```

```

/**
 * Handles the HTTP
 * <code>POST</code> method.
 *
 * @param request servlet request
 * @param response servlet response
 * @throws ServletException if a servlet-specific error occurs
 * @throws IOException if an I/O error occurs
 */
@Override
protected void doPost(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}
}

```

■ **Note** Servlets are multithreaded, and many client requests may be using a servlet concurrently. When a field is declared as a Servlet class member (not within a method) as you have done with `currDateAndTime`, you have to assure that only one client request can manipulate the field at any instance. You do this by synchronizing around the use of the field, as shown in the `processRequest()` method. You synchronize around the smallest block of code you can manage in order to minimize latency.

```

synchronized( currDateAndTime ) {
    currDateAndTime = new Date();
    out.println("The current date and time is: " + currDateAndTime);
}

```

The resulting output from this servlet will be the current date and time.

How It Works

One of the reasons why Java servlets are so useful is because they allow dynamic content to be displayed on a web page. The content can be taken from the server itself, a database, another web site, or many other web-accessible resources. Servlets are not static web pages; they are dynamic, and that is arguably their biggest strength.

In the solution to this recipe, a servlet is used to display the current time and date on the server. When the servlet is processed, the `doGet` method is called, which subsequently makes a call to the `processRequest` method, passing the request and response objects. Therefore, the `processRequest` method is where the bulk of the work occurs. The `processRequest` method creates a `PrintWriter` by calling the `response.getWriter` method, and the `PrintWriter` is used to display content on the resulting web page. Next, the current date and time are obtained from the server by creating a new `Date` and assigning it to the `currDateAndTime` field. Lastly, the `processRequest` method sends the web content through the `out.println` method, and the contents of the `currDateAndTime` field are concatenated to a `String` and sent to `out.println` as well. Each time the servlet is processed, it will display the current date and time at the time in which the servlet is invoked because a new `Date` is created with each request.

This example just scratches the surface of what is possible with a Java servlet. Although displaying the current date and time is trivial, you could alter that logic to display the contents of any field contained within the servlet. Whether it be an `int` field that displays a calculation that was performed by the servlet container or a `String` field containing some information, the possibilities are endless.

1-6. Handling Requests and Responses

Problem

You want to create a web form that accepts user input and supply a response based upon the input that has been received.

Solution

Create a standard HTML-based web form, and when the submit button is clicked, invoke a servlet to process the end-user input and post a response. To examine this technique, you will see two different pieces of code. The following code is HTML that is used to generate the input form. This code exists within the file `recipe01_06.html`. Please browse to `/SimpleServlet/recipe01_06.html` to execute the example. Pay particular attention to the `<form>` and `<input>` tags. You will see that the form's action parameter lists a servlet name, `MathServlet`.

```
<html>
  <head>
    <title>Simple Math Servlet</title>
  </head>
  <body>
    <h1>This is a simple Math Servlet</h1>
    <form method="POST" action="MathServlet">
      <label for="numa">Enter Number A: </label>
      <input type="text" id="numa" name="numa"/><br><br>
      <label for="numb">Enter Number B: </label>
      <input type="text" id="numb" name="numb"/><br><br>
      <input type="submit" value="Submit Form"/>
      <input type="reset" value="Reset Form"/>
    </form>
  </body>
</html>
```

Next, take a look at the following code for a servlet named `MathServlet`. This is the Java code that receives the input from the HTML code listed earlier, processes it accordingly, and posts a response.

```
package org.javaerecipes.chapter01.recipe01_06;

import java.io.IOException;
import java.io.PrintWriter;
import java.util.Date;

import javax.servlet.*;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;

/**
 * Recipe 1-6: Handling Requests and Responses
 */
// Uncomment the following line to run example stand-alone
@WebServlet(name="SessionServlet", urlPatterns={"/MathServlet"})
```

```

// The following will allow the example to run within the context of the JavaEERecipes example
// enterprise application (JavaEERecipes.war distro or Netbeans Project
@WebServlet(name = "MathServlet", urlPatterns = {"/chapter01/MathServlet"})public class MathServlet
extends HttpServlet {

    public void doPost(HttpServletRequest req, HttpServletResponse res)
        throws IOException, ServletException {

        res.setContentType("text/html");

        // Store the input parameter values into Strings
        String numA = req.getParameter("numa");
        String numB = req.getParameter("numb");

        PrintWriter out = res.getWriter();
        out.println("<html><head>");
        out.println("<title>Test Math Servlet</title>");
        out.println("<\\t<style>body { font-family: 'Lucida Grande', "
            + "'Lucida Sans Unicode';font-size: 13px; }</style>");
        out.println("</head>");
        out.println("<body>");

        try {
            int solution = Integer.valueOf(numA) + Integer.valueOf(numB);

            /*
             * Display some response to the user
             */
            out.println("<p>Solution: "
                + numA + " + " + numB + " = " + solution + "</p>");

        } catch (java.lang.NumberFormatException ex) {
            // Display error if an exception is raised
            out.println("<p>Please use numbers only...try again.</p>");
        }
        out.println("<br/><br/>");
        out.println("<a href='recipe1_6.html'>Add Two More Numbers</a>");
        out.println("</body></html>");

        out.close();
    }
}

```

■ **Note** To run the example, copy the previous HTML code into an HTML file within the web root of your JavaEERecipes application named `recipe1_6.html`, and then enter the following address into your browser: http://localhost:8080/JavaEERecipes/recipe1_6.html. This assumes you are using default port numbers for your application server installation. If using the NetBeans project that was packaged with the sources, you do not need to worry about copying the code as everything is pre-configured.

How It Works

Servlets make it easy to create web applications that adhere to a request and response life cycle. They have the ability to provide HTTP responses and also process business logic within the same body of code. The ability to process business logic makes servlets much more powerful than standard HTML code. The solution to this recipe demonstrates a standard servlet structure for processing requests and sending responses. An HTML web form contains parameters that are sent to a servlet. The servlet then processes those parameters in some fashion and publishes a response that can be seen by the client. In the case of an `HttpServlet` object, the client is a web browser, and the response is a web page.

Values can be obtained from an HTML form by using HTML `<input>` tags embedded within an HTML `<form>`. In the solution to this recipe, two values are accepted as input, and they are referenced by their `id` attributes as `numa` and `numb`. There are two more `<input>` tags within the form; one of them is used to submit the values to the form action, and the other is used to reset the form fields to blank. The form action is the name of the servlet that the form values will be passed to as parameters. In this case, the action is set to `MathServlet`. The `<form>` tag also accepts a form-processing method, either GET or POST. In the example, the POST method is used because form data is being sent to the action; in this case, data is being sent to `MathServlet`. You could, of course, create an HTML form as detailed as you would like and then have that data sent to any servlet in the same manner. This example is relatively basic; it serves to give you an understanding of how the processing is performed.

The `<form>` action attribute states that the `MathServlet` should be used to process the values that are contained within the form. The `MathServlet` name is mapped back to the `MathServlet` class via the `web.xml` deployment descriptor or the `@WebServlet` annotation. Looking at the `MathServlet` code, you can see that a `doPost` method is implemented to handle the processing of the POST form values. The `doPost` method accepts `HttpServletRequest` and `HttpServletResponse` objects as arguments. The values contained within the HTML form are embodied within the `HttpServletRequest` object. To obtain those values, call the request object's `getParameter` method, passing the `id` of the input parameter you want to obtain. In the solution to this recipe, those values are obtained and stored within local `String` fields.

```
String numA = req.getParameter("numa");
String numB = req.getParameter("numb");
```

Once the values are obtained, they can be processed as needed. In this case, those `String` values are converted into `int` values, and then they are added together to generate a sum and stored into an `int` field. That field is then presented as a response on a resulting web page.

```
int solution = Integer.valueOf(numA) + Integer.valueOf(numB);
```

As mentioned, the HTML form could be much more complex, containing any number of `<input>` fields. Likewise, the servlet could perform more complex processing of those field values. This example is merely the tip of the iceberg, and the possibilities are without bounds. Servlet-based web frameworks such as Java Server Pages and Java Server Faces hide many of the complexities of passing form values to a servlet and processing a response. However, the same basic framework is used behind the scenes.

1-7. Listening for Servlet Container Events

Problem

You want to have the ability to listen for application start-up and shutdown events.

Solution

Create a servlet context event listener to alert when the application has started up or when it has been shut down. The following solution demonstrates the code for a context listener, which will log application start-up and shutdown events and send e-mail alerting of such events:

```
package org.javaeerecipes.chapter01.recipe01_07;

import java.util.Properties;
import javax.mail.Message;
import javax.mail.Session;
import javax.mail.Transport;
import javax.mail.internet.InternetAddress;
import javax.mail.internet.MimeMessage;
import javax.servlet.ServletContextListener;
import javax.servlet.ServletContextEvent;
import javax.servlet.annotation.WebListener;

@WebListener
public class StartupShutdownListener implements ServletContextListener {

    public void contextInitialized(ServletContextEvent event) {
        System.out.println("Servlet startup...");
        System.out.println(event.getServletContext().getServerInfo());
        System.out.println(System.currentTimeMillis());
        sendEmail("Servlet context has initialized");
    }

    public void contextDestroyed(ServletContextEvent event) {
        System.out.println("Servlet shutdown...");
        System.out.println(event.getServletContext().getServerInfo());
        System.out.println(System.currentTimeMillis());
        // See error in server.log file if mail is unsuccessful
        sendEmail("Servlet context has been destroyed...");
    }

    /**
     * This implementation uses the GMail smtp server
     * @param message
     * @return
     */
    private boolean sendEmail(String message) {
        boolean result = false;
        String smtpHost = "smtp.gmail.com";
        String smtpUsername = "username";
```

```

String smtpPassword = "password";
String from = "fromaddress";
String to = "toaddress";
int smtpPort = 587;
System.out.println("sending email...");
try {
    // Send email here

    //Set the host smtp address
    Properties props = new Properties();
    props.put("mail.smtp.host", smtpHost);
    props.put("mail.smtp.auth", "true");
    props.put("mail.smtp.starttls.enable", "true");

    // create some properties and get the default Session
    Session session = Session.getInstance(props);

    // create a message
    Message msg = new MimeMessage(session);

    // set the from and to address
    InternetAddress addressFrom = new InternetAddress(from);
    msg.setFrom(addressFrom);
    InternetAddress[] address = new InternetAddress[1];
    address[0] = new InternetAddress(to);
    msg.setRecipients(Message.RecipientType.TO, address);
    msg.setSubject("Servlet container shutting down");
    // Append Footer
    msg.setContent(message, "text/plain");
    Transport transport = session.getTransport("smtp");
    transport.connect(smtpHost, smtpPort, smtpUsername, smtpPassword);

    Transport.send(msg);

    result = true;
} catch (javax.mail.MessagingException ex) {
    ex.printStackTrace();
    result = false;
}
return result;
}
}

```

■ **Note** To run this example, you may need additional external JARs in your CLASSPATH. Specifically, make sure you have mail.jar and javaee.jar.

How It Works

Sometimes it is useful to know when certain events occur within the application server container. This concept can be useful under many different circumstances, but most often it would likely be used for initializing an application upon start-up or cleaning up after an application upon shutdown. A servlet listener can be registered with an application to indicate when it has been started up or shut down. Therefore, by listening for such events, the servlet has the opportunity to perform some actions when they occur.

To create a listener that performs actions based upon a container event, you must develop a class that implements the `ServletContextListener` interface. The methods that need to be implemented are `contextInitialized` and `contextDestroyed`. Both of the methods accept a `ServletContextEvent` as an argument, and they are automatically called each time the servlet container is initialized or shut down, respectively. To register the listener with the container, you can use one of the following techniques:

- Utilize the `@WebListener` annotation, as demonstrated by the solution to this recipe.
- Register the listener within the `web.xml` application deployment descriptor.
- Use the `addListener` methods defined on `ServletContext`.

For example, to register this listener within `web.xml`, you would need to add the following lines of XML:

```
<listener>
  <listener-class> org.javaeerecipes.chapter01.recipe01_07.StartupShutdownListener</listener-class>
</listener>
```

Neither way is better than the other. The only time that listener registration within the application deployment descriptor (`web.xml`) would be more helpful is if you had the need to disable the listener in some cases. On the other hand, to disable a listener when it is registered using `@WebListener`, you must remove the annotation and recompile the code. Altering the web deployment descriptor does not require any code to be recompiled.

There are many different listener types, and the interface that the class implements is what determines the listener type. For instance, in the solution to this recipe, the class implements the `ServletContextListener` interface. Doing so creates a listener for servlet context events. If, however, the class implements `HttpSessionListener`, it would be a listener for HTTP session events. The following is a complete listing of listener interfaces:

```
javax.servlet.ServletRequestListener
javax.servlet.ServletRequestAttributeListener
javax.servlet.ServletContextListener
javax.servlet.ServletContextAttributeListener
javax.servlet.HttpSessionListener
javax.servlet.HttpSessionAttributeListener
```

It is also possible to create a listener that implements multiple listener interfaces. To learn more about listening for different situations such as attribute changes, please see Recipe 1-10.

1-8. Setting Initialization Parameters

Problem

A servlet you are writing requires the ability to accept one or more parameters to be set upon initialization.

Solution #1

Set the servlet initialization parameters using the `@WebInitParam` annotation. The following code sets an initialization parameter that is equal to a `String` value:

```
package org.javaeerecipes.chapter01.recipe01_08;

import java.io.IOException;
import java.io.PrintWriter;

import javax.servlet.*;
import javax.servlet.annotation.WebInitParam;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;

@WebServlet(name="SimpleServletCtx1", urlPatterns={"/SimpleServletCtx1"},
initParams={ @WebInitParam(name="name", value="Duke") })
public class SimpleServletCtx1 extends HttpServlet {

    @Override
    public void doGet(HttpServletRequest req, HttpServletResponse res)
        throws IOException, ServletException {

        res.setContentType("text/html");

        PrintWriter out = res.getWriter();

        /* Display some response to the user */

        out.println("<html><head>");
        out.println("<title>Simple Servlet Context Example</title>");
        out.println("<t<style>body { font-family: 'Lucida Grande', " +
            "'Lucida Sans Unicode';font-size: 13px; }</style>");
        out.println("</head>");
        out.println("<body>");

        out.println("<p>This is a simple servlet to demonstrate context! Hello "
            + getServletConfig().getInitParameter("name") + "</p>");

        out.println("</body></html>");
        out.close();
    }
}
```

To execute the example using the sources for this book, load the following URL into your web browser: <http://localhost:8080/JavaEERecipes/SimpleServletCtx1>. The resulting web page will display the following text:

This is a simple servlet to demonstrate context! Hello Duke

Solution #2

Place the init parameters inside the web.xml deployment descriptor file. The following lines are excerpted from the web.xml deployment descriptor for the SimpleServlet application. They include the initialization parameter names and values.

```
<web-app>
  <servlet>
    <servlet-name>SimpleServletCtx1</servlet-name>
    <servlet-class> org.javaeerecipes.chapter01.recipe01_08.SimpleServletCtx1</servlet-class>

    <init-param>
      <param-name>name</param-name>
      <param-value>Duke</param-value>
    </init-param>
    ...
  </servlet>
  ...
</web-app>
```

How It Works

Oftentimes there is a requirement to set initialization parameters for a servlet in order to initialize certain values. Servlets can accept any number of initialization parameters, and there are a couple of ways in which they can be set. The first solution is to annotate the servlet class with the `@WebInitParam` annotation, as demonstrated in Solution #1, and the second way to set an initialization parameter is to declare the parameter within the web.xml deployment descriptor, as demonstrated in Solution #2. Either way will work; however, the solution using `@WebInitParam` is based upon the newer Java Servlet 3.0 API. Therefore, Solution #1 is the more contemporary approach, but Solution #2 remains valid for following an older model or using an older Java servlet release.

To use the `@WebInitParam` annotation, it must be embedded within the `@WebServlet` annotation. Therefore, the servlet must be registered with the web application via the `@WebServlet` annotation rather than within the web.xml file. For more information on registering a servlet via the `@WebServlet` annotation, see Recipe 1-4.

The `@WebInitParam` annotation accepts a name-value pair as an initialization parameter. In the solution to this recipe, the parameter name is `name`, and the value is `Duke`.

```
@WebInitParam(name="name", value="Duke")
```

Once set, the parameter can be used within code by calling `getServletConfig().getInitializationParameter()` and passing the name of the parameter, as shown in the following line of code:

```
out.println("<p>This is a simple servlet to demonstrate context! Hello "
           + getServletConfig().getInitParameter("name") + "</p>");
```

The annotations have the benefit of providing ease of development, and they also make it easier to maintain servlets as a single package rather than jumping back and forth between the servlet and the deployment descriptor.

However, those benefits come at the cost of compilation because in order to change the value of an initialization parameter using the `@WebInitParam` annotation, you must recompile the code. Such is not the case when using the `web.xml` deployment descriptor. It is best to evaluate your application circumstances before committing to a standard for naming initialization parameters.

1-9. Filtering Web Requests

Problem

You want to invoke certain processing if a specified URL is used to access your application. For instance, if a specific URL were used to access your application, you would want to log the user's IP address.

Solution

Create a servlet filter that will be processed when the specified URL format is used to access the application. In this example, the filter will be executed when a URL conforming to the format of `/*` is used. This format pertains to any URL in the application. Therefore, any page will cause the servlet to be invoked.

```
package org.javaerecipes.chapter01.recipe01_09;

import java.io.IOException;
import java.io.PrintWriter;
import java.util.Date;
import javax.servlet.*;
import javax.servlet.annotation.WebFilter;
import javax.servlet.http.*;

/**
 * Recipe 1-9 This filter obtains the IP address of the remote host and logs
 * it.
 *
 * @author Juneau
 */
@WebFilter("/*")
public class LoggingFilter implements Filter {

    private FilterConfig filterConf = null;

    public void init(FilterConfig filterConf) {
        this.filterConf = filterConf;
    }

    public void doFilter(ServletRequest request,
        ServletResponse response,
        FilterChain chain)
        throws IOException, ServletException {
        String userAddy = request.getRemoteHost();
        filterConf.getServletContext().log("Vistor User IP: " + userAddy);
        chain.doFilter(request, response);
    }
}
```

```

@Override
public void destroy() {
    throw new UnsupportedOperationException("Not supported yet.");
}
}

```

The filter could contain any processing; the important thing to note is that this servlet is processed when a specified URL is used to access the application.

■ **Note** To invoke the filter, load a URL for the application with which the filter is associated. For the purposes of this example, load the following URL (for the previous recipe) to see the filter add text to the server log:
<http://localhost:8080/JavaEERecipes/SimpleServletCtx1>.

How It Works

Web filters are useful for preprocessing requests and invoking certain functionality when a given URL is visited. Rather than invoking a servlet that exists at a given URL directly, any filter that contains the same URL pattern will be invoked prior to the servlet. This can be helpful in many situations, perhaps the most useful for performing logging, authentication, or other services that occur in the background without user interaction.

Filters must implement the `javax.servlet.Filter` interface. Methods contained within this interface include `init`, `destroy`, and `doFilter`. The `init` and `destroy` methods are invoked by the container. The `doFilter` method is used to implement tasks for the filter class. As you can see from the solution to this recipe, the filter class has access to the `ServletRequest` and `ServletResponse` objects. This means the request can be captured, and information can be obtained from it. This also means the request can be modified if need be. For example, including the user name in the request after an authentication filter has been used.

If you want to chain filters or if more than one filter exists for a given URL pattern, they will be invoked in the order in which they are configured in the `web.xml` deployment descriptor. It is best to manually configure the filters if you are using more than one per URL pattern rather than using the `@WebFilter` annotation. To manually configure the `web.xml` file to include a filter, use the `<filter>` and `<filter-mapping>` XML elements along with their associated child element tags. The following excerpt from a `web.xml` configuration file shows how the filter that has been created for this recipe may be manually configured within the `web.xml` file:

```

<filter>
  <filter-name>LoggingFilter</filter-name>
  <filter-class>LoggingFilter</filter-class>
</filter>
<filter-mapping>
  <filter-name>LoggingFilter</filter-name>
  <url-pattern>/*</url-pattern>
</filter-mapping>

```

Of course, the `@WebFilter` annotation takes care of the configuration for you, so in this case the manual configuration is not required.

■ **Note** As of Servlet 3.1 API, if a filter invokes the next entity in the chain, each of the filter service methods must run in the same thread as all filters that apply to the servlet.

1-10. Listening for Attribute Changes

Problem

You want to have the ability to do something within a servlet when a servlet attribute is added, removed, or updated.

Solution

Generate an attribute listener servlet to listen for such events as attributes being added, removed, or modified. The following class demonstrates this technique by implementing `HttpSessionAttributeListener` and listening for attributes that are added, removed, or replaced within the HTTP session:

```
package org.javaerecipes.chapter01.recipe01_10;

import javax.servlet.ServletContext;
import javax.servlet.ServletContextEvent;
import javax.servlet.ServletContextListener;
import javax.servlet.annotation.WebListener;
import javax.servlet.http.HttpSession;
import javax.servlet.http.HttpSessionAttributeListener;
import javax.servlet.http.HttpSessionBindingEvent;

/**
 * Recipe 1-10: Attribute Listener
 */
@WebListener
public final class AttributeListener implements ServletContextListener,
    HttpSessionAttributeListener {

    private ServletContext context = null;

    public void attributeAdded(HttpSessionBindingEvent se) {
        HttpSession session = se.getSession();
        String id = session.getId();
        String name = se.getName();
        String value = (String) se.getValue();
        String message = new StringBuffer("New attribute has been added to session: \n").
append("Attribute Name: ").append(name).append("\n").append("Attribute Value: ").append(value).
toString();
        log(message);
    }

    public void attributeRemoved(HttpSessionBindingEvent se) {
        HttpSession session = se.getSession();
        String id = session.getId();
        String name = se.getName();
        if (name == null) {
            name = "Unknown";
        }
        String value = (String) se.getValue();
        String message = new StringBuffer("Attribute has been removed: \n")
```

```

        .append("Attribute Name: ").append(name).append("\n").append("Attribute Value:")
        .append(value).toString();
        log(message);
    }

    public void attributeReplaced(HttpSessionBindingEvent se) {
        String name = se.getName();
        if (name == null) {
            name = "Unknown";
        }
        String value = (String) se.getValue();
        String message = new StringBuffer("Attribute has been replaced: \n ").append(name).
toString();
        log(message);
    }

    private void log(String message) {
        if (context != null) {
            context.log("SessionListener: " + message);
        } else {
            System.out.println("SessionListener: " + message);
        }
    }

    @Override
    public void contextInitialized(ServletContextEvent event) {
        this.context = event.getServletContext();
        log("contextInitialized()");
    }

    @Override
    public void contextDestroyed(ServletContextEvent event) {
        // Do something
    }
}

```

Messages will be displayed within the server log file indicating when attributes have been added, removed, or replaced.

How It Works

In some situations, it can be useful to know when an attribute has been set or what an attribute value has been set to. The solution to this recipe demonstrates how to create an attribute listener in order to determine this information. To create a servlet listener, you must implement one or more of the servlet listener interfaces. To listen for HTTP session attribute changes, implement `HttpSessionAttributeListener`. In doing so, the listener will implement the `attributeAdded`, `attributeRemoved`, and `attributeReplaced` methods. Each of these methods accepts `HttpSessionBindingEvent` as an argument, and their implementation defines what will occur when an HTTP session attribute is added, removed, or changed, respectively.

In the solution to this recipe, you can see that each of the three methods listed in the previous paragraph contains a similar implementation. Within each method, the `HttpSessionBindingEvent` is interrogated and broken down into `String` values, which represent the ID, name, and value of the attribute that caused the listener to react. For instance,

in the `attributeAdded` method, the session is obtained from `HttpSessionBindingEvent`, and then the session ID is retrieved from that via the use of `getSession`. The attribute information can be obtained directly from the `HttpSessionBindingEvent` using the `getId` and `getName` methods, as shown in the following lines of code:

```
HttpSession session = se.getSession();
String id = session.getId();
String name = se.getName();
String value = (String) se.getValue();
```

After these values are obtained, the application can do whatever it needs to do with them. In this recipe, the attribute ID, name, and session ID are simply logged and printed.

```
String message = new StringBuffer("New attribute has been added to session: \n")
.append("Attribute Name: ").append(name).append("\n")
.append("Attribute Value: ").append(value).toString();
log(message);
```

The body of the `attributeReplaced` and `attributeRemoved` methods contain similar functionality. In the end, the same routine is used within each to obtain the attribute name and value, and then something is done with those values.

A few different options can be used to register the listener with the container. The `@WebListener` annotation is the easiest way to do so, and the only downfall to using it is that you will need to recompile code in order to remove the listener annotation if you ever need to do so. The listener can be registered within the web deployment descriptor, or it can be registered using one of the `addListener` methods contained in `ServletContext`.

Although the example in the recipe does not perform any life-changing events, it does demonstrate how to create and use an attribute listener. In the real world, such a listener could become handy if an application needed to capture the user name of everyone who logs in or needed to send an e-mail whenever a specified attribute is set.

1-11. Applying a Listener to a Session Problem

You want to listen for sessions to be created and destroyed so that you can count how many active sessions your application currently contains as well as perform some initialization for each session.

Solution

Create a session listener, and implement the `sessionCreated` and `sessionDestroyed` methods accordingly. In the following example, a servlet is used to keep track of active sessions. Each time someone works with the application, a counter has one added to it. Likewise, each time a person leaves the application, then the counter goes down by one.

```
package org.javaerecipes.chapter01.recipe01_11;

import javax.servlet.annotation.WebListener;
import javax.servlet.http.HttpSession;
import javax.servlet.http.HttpSessionEvent;
import javax.servlet.http.HttpSessionListener;
```

```

/**
 * Recipe 1-11: Applying a Session Listener
 *
 * @author juneau
 */
@WebListener
public class SessionListener implements HttpSessionListener {

    private int numberOfSessions;

    public SessionListener() {
        numberOfSessions = 0;
    }

    public int getNumberOfSessions() {
        return numberOfSessions;
    }

    @Override
    public void sessionCreated(HttpSessionEvent arg) {
        HttpSession session = arg.getSession();
        session.setMaxInactiveInterval(60);
        session.setAttribute("testAttr", "testVal");
        synchronized (this) {
            numberOfSessions++;
        }
        System.out.println("Session created, current count: " + numberOfSessions);
    }

    @Override
    public void sessionDestroyed(HttpSessionEvent arg) {
        HttpSession session = arg.getSession();
        synchronized (this) {
            numberOfSessions--;
        }
        System.out.println("Session destroyed, current count: " + numberOfSessions);
        System.out.println("The attribute value: " + session.getAttribute(("testAttr")));
    }
}

```

Each time a new visitor visits the application, a new session is started, and `testAttr` is set. When the session times out, then it will be destroyed, and any attributes that have been set for the session will be removed.

How It Works

A meaningful way to track web application users is to place values in their `HttpSession` object. Using a Java servlet, session attributes can be set, which will exist for the life of the `HttpSession`. Once the session is invalidated, the attributes will be removed. To set up a session listener, create a Java servlet, annotate it with the `@WebListener` annotation, and implement `javax.servlet.http.HttpSessionListener`. Doing so will force the implementation of both the `sessionCreated` and `sessionDestroyed` methods, which is where the session magic occurs.

In the example to this recipe, the `sessionCreated` method first obtains a handle on the current `HttpSession` object by calling the `HttpSessionEvent` object's `getSession` method. The handle is assigned to an `HttpSession` variable named `session`. Now that you have that variable initialized with the `session` object, it can be used to set the time of life and place attributes that will live and die with the session's life. The first session configuration performed in the example is to set the maximum inactive life to 60 (seconds), after which time the servlet container will invalidate the session. Next an attribute named `testAttr` is set in the session and given a value of `testVal`.

```
HttpSession session = arg.getSession();
session.setMaxInactiveInterval(60);
session.setAttribute("testAttr", "testVal");
```

A field within the servlet named `numberOfSessions` is declared, and it is incremented each time a new session is started. Following the `session.setAttribute()` call, the counter is incremented within a synchronized statement. Finally, a message is printed to the server log indicating that a new session was created and providing the total active session count.

■ **Note** Placing the increment within the synchronized statement helps avoid concurrency issues with the field. For more information on Java synchronization and concurrency, please see the online documentation at <http://docs.oracle.com/javase/tutorial/essential/concurrency/locksinc.html>.

The `sessionDestroyed` method is called on a session once the maximum number of inactive seconds has passed. In this example, the method will be called after 60 seconds of inactivity. Within the `sessionDestroyed` method, another synchronization statement decrements the `numberOfSessions` field value by one, and then a couple of lines are printed to the server log indicating that a session has been destroyed and providing the new total number of active sessions.

Session listeners can be used to set cookies and perform other useful tactics to help manage a user's experience. They are easy to use and very powerful.

1-12. Managing Session Attributes

Problem

You want to maintain some information regarding an individual session on a per-session basis when a user visits your site.

Solution

Make use of session attributes to retain session-based information. To do so, use the `HttpServletRequest` object to obtain access to the session, and then use the `getAttribute()` and `setAttribute()` methods accordingly. In the following scenario, an HTML page is used to capture a user's e-mail address, and then the e-mail address is placed into a session attribute. The attribute is then used by Java servlets across different pages of the application in order to maintain state.

The following code demonstrates what the HTML form (`recipe01_12.html`) may look like in this scenario:

```
<html>
  <head>
    <title></title>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
  </head>
```

```

<body>
  <h1>Provide an email address to use with this transaction</h1>
  <br/>
  <form method="POST" action="SessionServlet">
    <input type="text" id="email" name="email"/>
    <br/>
    <input type="submit" value="Submit"/>
  </form>
</body>
</html>

```

Next, the Java servlet named `SessionServlet` using a URL pattern of `/SessionServlet` is initiated when the form is submitted. Any form input values are passed to `SessionServlet` and processed accordingly.

```

package org.javaerecipes.chapter01.recipe01_12;

import java.io.*;
import javax.servlet.*;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;

// Uncomment the following line to run example stand-alone
//@WebServlet(name="SessionServlet", urlPatterns={"/SessionServlet"})

// The following will allow the example to run within the context of the JavaEERecipes example
// enterprise application (JavaEERecipes.war distro or Netbeans Project
@WebServlet(name="SessionServlet", urlPatterns={"/chapter01/SessionServlet"}) public class
SessionServlet extends HttpServlet {
    public void doPost (HttpServletRequest req, HttpServletResponse res)
        throws ServletException, IOException {

        // Obtain the Session object

        HttpSession session = req.getSession(true);

        // Set up a session attribute

        String email = (String)
        session.getAttribute ("session.email");
        if (email == null) {
            email = req.getParameter("email");
            session.setAttribute ("session.email", email);
        }
        String sessionId = session.getId();

        res.setContentType("text/html");
        PrintWriter out = res.getWriter();
        out.println("<html>");
        out.println("<head><title>Working with sessions</title></head>");
        out.println("<body>");

```

```

        out.println("<h1>Session Test</h1>");
        out.println ("Your email address is: " + email + "<br/><br/>");
        out.println ("Your session id: " + sessionId);
        out.println("</body></html>");
    }
}

```

In the end, the e-mail address that was entered within the original HTML form was captured and used throughout the different pages in the application.

How It Works

Since the beginning of web development, session attributes have been used to retain important information regarding a user's session. This concept holds true when developing using Java servlets as well, and servlets make it easy to set and get the attribute values. All `HttpServlet` classes must implement `doGet` or `doPost` methods in order to process web application events. In doing so, these methods have access to the `HttpServletRequest` object as it is passed to them as an argument. An `HttpSession` object can be gleaned from the `HttpServletRequest`, and therefore, it can be used to retrieve and set attributes as needed.

In the solution to this recipe, an HTTP session attribute is used to store an e-mail address. That address is then used throughout the application within different servlet classes by obtaining the session object and then retrieving the attribute value.

```

// Obtain the Session object
HttpSession session = req.getSession(true);
// Set up a session attribute
String email = (String)
session.getAttribute ("session.email");
if (email == null) {
    email = req.getParameter("email");
    session.setAttribute ("session.email", email);
}

```

Any attributes will remain in the `HttpSession` object as long as the session remains valid. The session ID will remain consistent when traversing between pages. You can see that the solution to this recipe obtains and prints the current session ID for reference. Using attributes in the `HttpSession` is a good way to pass data around to maintain a session's state.

1-13. Downloading a File Problem

You want to enable your servlet application to have the ability to download a given file.

Solution

Write a servlet that will accept the name and path of a chosen file and then read the file and stream it to the file requestor. The following web page can be used to select a file for the servlet to download. Although the following

HTML (recipe_01_13.html) contains a statically typed file name, it could very well contain a dynamic list of files from a database or other source:

```
<!DOCTYPE html>
<html>
  <head>
    <title></title>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
  </head>
  <body>
    <h1>Click on the link below to download the file.</h1>
    <br/>
    <a href="DownloadServlet?filename=downloadTest.txt">Download test file</a>
    <br/>

  </body>
</html>
```

■ **Note** For the example in this recipe, you can create and edit a file in your root directory and name the file `downloadTest.txt` to see the servlet transfer the data to your browser client.

When a user clicks the link presented on the web page from the previous HTML, the following servlet will be used to download the given file by passing the `HttpServletRequest` and `HttpServletResponse` objects to it along with the file that should be downloaded:

```
package org.javaerecipes.chapter01.recipe01_13;

import java.io.DataInputStream;
import java.io.File;
import java.io.FileInputStream;
import java.io.IOException;
import java.io.InputStream;
import java.io.PrintWriter;
import javax.servlet.ServletContext;
import javax.servlet.ServletException;
import javax.servlet.ServletOutputStream;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 * Recipe 1-13
 *
 * @author juneau
 */
// Uncomment the following line to run example stand-alone
@WebServlet(name = "DownloadServlet", urlPatterns = {"/DownloadServlet"})
```

```

// The following will allow the example to run within the context of the JavaEERecipes example
// enterprise application (JavaEERecipes.war distro or Netbeans Project
@WebServlet(name = "DownloadServlet", urlPatterns = {"/chapter01/DownloadServlet"})public class
DownloadServlet extends HttpServlet {

    /**
     * Handles the HTTP
     * <code>GET</code> method.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    @Override
    protected void doGet(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        // Read parameter from form that contains the filename to download
        String fileToDownload = request.getParameter("filename");
        // Call the download method with the given file
        System.err.println("Downloading file now...");
        doDownload(request, response, fileToDownload);
    }

    /**
     * Sends a file to the output stream.
     *
     * @param req The request
     * @param resp The response
     * @param original_filename The name the browser should receive.
     */
    private void doDownload( HttpServletRequest request, HttpServletResponse response,
        String originalFile) throws IOException {
        final int BYTES = 1024;
        int length = 0;
        ServletOutputStream outputStream = response.getOutputStream();
        ServletContext context = getServletConfig().getServletContext();

        response.setContentType( (context.getMimeType( originalFile ) != null) ?
            context.getMimeType( originalFile ) : "text/plain" );
        response.setHeader( "Content-Disposition", "attachment; filename=\"" + originalFile + "\"" );

        InputStream in = context.getResourceAsStream("/" + originalFile);
        byte[] bbuf = new byte[BYTES];

        while ((in != null) && ((length = in.read(bbuf)) != -1))
        {
            outputStream.write(bbuf,0,length);
        }

        outputStream.flush();
        outputStream.close();
    }
}

```

```

/**
 * Returns a short description of the servlet.
 *
 * @return a String containing servlet description
 */
@Override
public String getServletInfo() {
    return "Short description";
}
}

```

The servlet will not produce a response; it will simply download the given file to the end user when the user clicks the link to download the file.

How It Works

Downloading files is an essential task for almost any web application. Performing the steps that are provided by this recipe will make it easy to achieve this task. The example in this recipe demonstrates an easy case in which users can visit a web page, click a file to download, and have the file retrieved from the server and copied to their machine. The HTML is very simplistic in this example, and it lists a URL link that invokes the servlet and passes the name of the file that is to be downloaded. When the user clicks the link, the name of the file is passed to `/DownloadServlet` as a parameter with the name `filename`. When the link is clicked, the servlet `doGet` method is invoked. The first task that is performed in the `doGet` method is to read the `filename` parameter from the invoking web page. That information is then passed to the `doDownload` method along with the `HttpServletRequest` and `HttpServletResponse` objects.

In the `doDownload` method, the `ServletOutputStream` is obtained from the `HttpServletResponse` object, and the `ServletContext` is obtained for later use. To download a file, the servlet must provide a response of the same type that matches that of the file to be downloaded. It must also indicate in the response header that an attachment is to be included. Therefore, the first tasks to be performed by the `doDownload` method involve setting up the `HttpServletResponse` appropriately.

```

response.setContentType( (context.getMimeType( originalFile ) != null) ?
    context.getMimeType( originalFile ) : "text/plain" );
response.setHeader( "Content-Disposition", "attachment; filename=\"" + originalFile + "\"" );

```

The file name, in this case `originalFile`, is used to obtain the MIME type of the file. If the MIME type of the file is null, then `text/plain` will be returned. The attachment is set up in the response header as well, by appending the file name as an attachment to the `Content-Disposition`. Next, the `doDownload` method obtains a reference to the file that is to be downloaded by calling the `ServletContext getResourceAsStream` method and passing the name of the file. This will return an `InputStream` object that can be used to read the contents of the indicated file. A byte buffer is then created, which will be used to obtain chunks of data from the file when it is being read. The final real task is to read the file contents and copy them to the output stream. This is done using a while loop, which will continue to read from the `InputStream` until everything has been processed. Chunks of data are read in and written to the output stream using the loop.

```

while ((in != null) && ((length = in.read(bbuf)) != -1))
{
    outputStream.write(bbuf,0,length);
}

```

Lastly, the `ServletOutputStream` object's `flush` method is called to clear the contents, and it is then closed to release resources. The magic of downloading files using a Java servlet may be a bit obfuscated by this example, however, because a static file is being used as the download source in this example. In real life, the HTML page would probably contain a list of files that are contained within a database, and then when the user selects a file to download, the servlet will process that file accordingly, even extracting the file from the database if necessary.

1-14. Dispatching Requests

Problem

You want to write a servlet that hands off requests to other servlets based upon the task that needs to be accomplished. Furthermore, you want the requests to be handed off without redirecting the client to another site, and therefore, the URL in the browser should not change.

Solution

Create a request dispatcher servlet, which will decide which task needs to be completed and then send the request to an appropriate servlet to achieve that task. The following example demonstrates this concept via an HTML form that accepts two numbers from the user and allows the user to decide what type of mathematical evaluation should be performed by the server. The servlet processes the request by first determining which type of mathematical evaluation should be performed and then dispatching the request to the appropriate servlet to perform the task.

The following HTML form accepts two numbers from the user and allows them to choose which type of math to perform against the numbers:

```
<html>
  <head>
    <title></title>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
  </head>
  <body>
    <h1>Request Dispatch Example</h1>
    <p>Perform a mathematical evaluation. Insert two numbers to be evaluated and then
      choose the type of evaluation to perform.</p>
    <form method="POST" action="MathDispatcher">
      <label for="numa">Enter Number A: </label>
      <input type="text" id="numa" name="numa"/><br><br>
      <label for="numb">Enter Number B: </label>
      <input type="text" id="numb" name="numb"/><br><br>
      <select id="matheval" name="matheval">
        <option value="add">Add the numbers</option>
        <option value="subtract">Subtract the numbers</option>
        <option value="multiply">Multiply the numbers</option>
        <option value="divide">Divide the numbers</option>
      </select>
      <input type="submit" value="Submit Form"/>
      <input type="reset" value="Reset Form"/>
    </form>
  </body>
</html>
```

The next piece of code is the servlet that will dispatch requests accordingly depending upon the value of the `matheval` field:

```
package org.javaerecipes.chapter01.recipe01_14;

import java.io.IOException;
import javax.servlet.RequestDispatcher;
import javax.servlet.ServletContext;
import javax.servlet.ServletException;
import javax.servlet.ServletRequest;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 *
 * @author juneau
 */
// Uncomment the following line to run example stand-alone
//@WebServlet(name = "MathDispatcher", urlPatterns = {"/MathDispatcher"})

// The following will allow the example to run within the context of the JavaEERecipes example
// enterprise application (JavaEERecipes.war distro or Netbeans Project
@WebServlet(name = "MathDispatcher", urlPatterns = {"/chapter01/MathDispatcher"})
public class MathDispatcher extends HttpServlet {

    /**
     * Handles the HTTP
     * <code>POST</code> method.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    @Override
    protected void doPost(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        System.out.println("In the servlet...");
        // Store the input parameter values into Strings
        String eval = request.getParameter("matheval");
        ServletContext sc = getServletContext();
        RequestDispatcher rd = null;
        int evaluate = 0;
        int add = 0;
        int subtract = 1;
        int multiply = 2;
        int divide = 3;
        if(eval.equals("add"))
            evaluate = add;
    }
}
```



```

        if (eval.equals("subtract"))
            evaluate = subtract;
        if (eval.equals("multiply"))
            evaluate = multiply;
        if (eval.equals("divide")){
            evaluate = divide;
        }
        switch(evaluate){
            case(0): rd = sc.getRequestDispatcher("/AddServlet");
                    rd.forward(request, response);
                    break;
            case(1): rd = sc.getRequestDispatcher("/SubtractServlet");
                    rd.forward(request, response);
                    break;
            case(2): rd = sc.getRequestDispatcher("/MultiplyServlet");
                    rd.forward(request, response);
                    break;
            case(3): rd = sc.getRequestDispatcher("/DivideServlet");
                    rd.forward(request, response);
                    break;
        }
    }

    /**
     * Returns a short description of the servlet.
     *
     * @return a String containing servlet description
     */
    @Override
    public String getServletInfo() {
        return "Short description";
    }
}

```

Next is an example of one of the servlets that the request will be dispatched to. The following is the code for the `AddServlet`, which will add the two numbers and return the sum to the user:

```

package org.javaerecipes.chapter01.recipe01_14;

import java.io.IOException;
import java.io.PrintWriter;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 *
 * @author juneau
 */

```

```

// Uncomment the following line to run example stand-alone
@WebServlet(name = "AddServlet", urlPatterns = {"/AddServlet"})

// The following will allow the example to run within the context of the JavaEERecipes example
// enterprise application (JavaEERecipes.war distro or Netbeans Project
@WebServlet(name = "AddServlet", urlPatterns = {"/chapter01/AddServlet"})
public class AddServlet extends HttpServlet {

    /**
     * Processes requests for both HTTP
     * <code>GET</code> and
     * <code>POST</code> methods.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        // Store the input parameter values into Strings
        String numA = request.getParameter("numa");
        String numB = request.getParameter("numb");
        int sum = Integer.valueOf(numA) + Integer.valueOf(numB);

        try {
            out.println("<html>");
            out.println("<head>");
            out.println("<title>The Sum of the Numbers</title>");
            out.println("</head>");
            out.println("<body>");
            out.println("<h1>Sum: " + sum + "</h1>");
            out.println("<br/>");
            out.println("<a href=recipe01_14.html>Try Again</a>");
            out.println("</body>");
            out.println("</html>");
        } finally {
            out.close();
        }
    }

    /**
     * Handles the HTTP
     * <code>GET</code> method.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
}

```

```

@Override
protected void doGet(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}

/**
 * Handles the HTTP
 * <code>POST</code> method.
 *
 * @param request servlet request
 * @param response servlet response
 * @throws ServletException if a servlet-specific error occurs
 * @throws IOException if an I/O error occurs
 */
@Override
protected void doPost(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}

/**
 * Returns a short description of the servlet.
 *
 * @return a String containing servlet description
 */
@Override
public String getServletInfo() {
    return "Short description";
}
}

```

Each of the other servlets is very similar to `AddServlet`, except the mathematical evaluation is different. To see a full listing of the code, please take a look at the sources for this book.

How It Works

Sometimes it is a good idea to hide the forwarding of requests from the end user. Other times it just makes sense to hand off a request from one servlet to another so that another type of processing can take place. These are just two examples of when it is handy to perform a request dispatch within a servlet. Forwarding a request versus dispatching a request is different because a forwarded request hands off the request on the client side, whereas a dispatched request hands off the request on the server side. The difference can be quite large since the end user has no idea of server-side dispatches, whereas the browser is redirected to a different URL when the request is forwarded on the client side.

Dispatching requests is an easy task. The facilities for doing so are built right into the `ServletContext`, so once you obtain a reference to `ServletContext`, then you simply call the `getRequestDispatcher` method to obtain a `RequestDispatcher` object that can be used to dispatch the request. When calling the `getRequestDispatcher` method, pass a `String` containing the name of the servlet that you want to hand off the request to. You can actually obtain a `RequestDispatcher` object for any valid HTTP resource within the application by passing the appropriate URL for the resource in `String` format to the `getRequestDispatcher` method. Therefore, if you'd rather dispatch

to a JSP or HTML page, you can do that as well. After a `RequestDispatcher` object has been obtained, invoke its `forward` method by passing the `HttpServletRequest` and `HttpServletResponse` objects to it. The `forward` method performs the task of handing off the request.

```
rd = sc.getRequestDispatcher("/AddServlet");
rd.forward(request, response);
```

In the case of the example in this recipe, you can dispatch requests to different servlets in order to perform a specific task. Once handed off, the servlet that has obtained the request is responsible for providing the response to the client. In this case, the servlet returns the result of the specified mathematical evaluation.

1-15. Redirecting to a Different Site

Problem

You need to redirect the browser to another URL when a specific URL within your application is visited.

Solution

Use the `HttpServletResponse` object's `sendRedirect()` method to redirect from the servlet to another URL. In the following example, when a URL that matches the `/redirect` pattern is used, then the servlet will redirect the browser to another site:

```
import java.io.IOException;
import javax.servlet.*;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;

@WebServlet(name="RedirectServlet", urlPatterns={"/redirect"})
public class RedirectServlet extends HttpServlet {

    @Override
    public void doGet(HttpServletRequest req, HttpServletResponse res)
        throws IOException, ServletException {
        String site = "http://www.apress.com";

        res.sendRedirect(site);
    }
}
```

In this example, the servlet will redirect to the www.apress.com web site.

How It Works

There are some cases in which a web application needs to redirect traffic to another site or URL within the same or another application. For such cases, the `HttpServletResponse` `sendRedirect` method can be of use. The `sendRedirect` method accepts a URL in `String` format and then redirects the web browser to the given URL. Given that `sendRedirect` accepts a `String`-based URL makes it easy to build dynamic URLs as well. For instance,

some applications may redirect to a different URL based upon certain parameters that are passed from a user. Dynamic generation of a URL in such cases may look something like the following:

```
String redirectUrl = null;
If(parameter.equals("SOME STRING"))
    redirectUrl = "/" + urlPathA;
else
    redirectUrl = "/" + urlPathB;
res.sendRedirect(redirectUrl);
```

The `sendRedirect()` method can also come in handy for creating the control for web menus and other page items that can send web traffic to different locations.

■ **Note** This simple redirect, as opposed to servlet chaining, does not pass the `HttpRequest` object along to the target address.

1-16. Securely Maintaining State Within the Browser Problem

You have the requirement to save a user's state within the browser for your application.

Solution

Use “HTTP only” browser cookies to save the state. In the following example, one servlet is used to place some session information into a cookie in the browser. Another servlet is then called, which reads the cookie information and displays it to the user. The following servlet demonstrates how to store a cookie in the browser using a Java servlet:

```
package org.javaerecipes.chapter01.recipe01_16;

import java.io.IOException;
import java.io.PrintWriter;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.Cookie;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 * Recipe 1-16: Securing State within the Browser
 * @author juneau
 */
@WebServlet(name = "SetCookieServlet", urlPatterns = {"/SetCookieServlet"})
public class SetCookieServlet extends HttpServlet {

    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
```

```

        PrintWriter out = response.getWriter();
        Cookie cookie = new Cookie("sessionId", "12345");
        cookie.setHttpOnly(true);
        cookie.setMaxAge(-30);
        response.addCookie(cookie);
        try {
            out.println("<html>");
            out.println("<head>");
            out.println("<title>SetCookieServlet</title>");
            out.println("</head>");
            out.println("<body>");
            out.println("<h1>Servlet SetCookieServlet is setting a cookie into the browser</h1>");
            out.println("<br/><br/>");
            out.println("<a href='DisplayCookieServlet'>Display the cookie contents.</a>");
            out.println("</body>");
            out.println("</html>");
        } finally {
            out.close();
        }
    }

    @Override
    protected void doGet(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        processRequest(request, response);
    }

    @Override
    protected void doPost(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        processRequest(request, response);
    }
}

```

The next code listing demonstrates a servlet that reads the cookies in the browser and prints out the contents:

```

package org.javaeerecipes.chapter01.recipe01_16;

import java.io.IOException;
import java.io.PrintWriter;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.Cookie;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 * Recipe 1-16: Securely Maintaining State within the Browser
 * @author Juneau
 */

```

```

@WebServlet(name = "DisplayCookieServlet", urlPatterns = {"/DisplayCookieServlet"})
public class DisplayCookieServlet extends HttpServlet {

    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        Cookie[] cookies = request.getCookies();

        try {
            out.println("<html>");
            out.println("<head>");
            out.println("<title>Display Cookies</title>");
            out.println("</head>");
            out.println("<body>");
            for(Cookie cookie:cookies){
                out.println("<p>");
                out.println("Cookie Name: " + cookie.getName());
                out.println("<br/>");
                out.println("Value: " + cookie.getValue());
                out.println("</p>");
            }
            out.println("</body>");
            out.println("</html>");
        } finally {
            out.close();
        }
    }

    @Override
    protected void doGet(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        processRequest(request, response);
    }

    @Override
    protected void doPost(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        processRequest(request, response);
    }
}

```

How It Works

Using cookies to store data within the browser is a technique that has been in practice for years. Since Servlet 3.0 API, the ability to mark a cookie as HTTP only has become available. This allows the cookie to be safeguarded against client-side scripting attacks, making the cookie more secure. Any standard servlet can create a cookie and place it into the current session. Similarly, any servlet that is contained within the same session can read or update a session's cookies values. In the example for this recipe, two servlets are used to demonstrate how cookies work. The first servlet

that is listed is responsible for creating a new cookie and setting it into the browser session. The second servlet is responsible for displaying the contents of the cookie to the user.

To create a cookie, simply instantiate a new `javax.servlet.http.Cookie` object and assign a name and value to it. Passing both the name and value into the `Cookie` constructor at the time of instantiation can assign a name and value, or it can be done by passing values to the cookie's `setName` and `setValue` methods. Once the cookie has been instantiated, properties can be set that will help to configure the cookie. In the example to this recipe, the cookie's `setMaxAge` and `setHttpOnly` methods are called, setting the time of life for the cookie and ensuring that it will be guarded against client-side scripting. For a complete listing of cookie properties, please refer to Table 1-3. Finally, the cookie is placed into the response by passing it to the response object's `addCookie` method.

```
Cookie cookie = new Cookie("sessionId", "12345");
cookie.setHttpOnly(true);
cookie.setMaxAge(-30);
response.addCookie(cookie);
```

Table 1-3. *Cookie Property Methods*

Property	Description
<code>setComment</code>	Sets a comment to describe the cookie.
<code>setDomain</code>	Specifies the domain in which the cookie belongs.
<code>setHttpOnly</code>	Marks the cookie as HTTP only.
<code>setMaxAge</code>	Sets the maximum lifetime of the cookie. A negative value indicates that the cookie will expire when the session ends.
<code>setPath</code>	Specifies a path for the cookie to which the client should return it.
<code>setSecure</code>	Indicates that the cookie should be sent only using a secure protocol.
<code>setValue</code>	Assigns a value to the cookie.
<code>setVersion</code>	Specifies the version of the cookie protocol that the cookie will comply with.

The second servlet, `DisplayCookieServlet`, in the example is responsible for reading and displaying the session's cookies values. When `DisplayCookieServlet` is invoked, its `processRequest` method is called, which obtains the cookies within the response object by calling `response.getCookies()` and setting the result to an array of `Cookie` objects.

```
Cookie[] cookies = request.getCookies();
```

The cookie object array can now be iterated over in order to obtain each cookie and print out its contents. The servlet does so by using a `for` loop and printing out each cookie's name and value.

```
for(Cookie cookie:cookies){
    out.println("<p>");
    out.println("Cookie Name: " + cookie.getName());
    out.println("<br/>");
    out.println("Value: " + cookie.getValue());
    out.println("</p>");
}
```


1-17. Finalizing Servlet Tasks

Problem

There are some resources you want to have your servlet clean up once the servlet is no longer in use.

Solution

The solution to the problem is twofold. First, provide code for performing any cleanup within the servlet destroy method. Second, in the case that there are potentially long-running methods, code them so that you will become aware of a shutdown and, if necessary, halt and return so that the servlet can shut down cleanly. The following code excerpt is a small example of a destroy method. In this code, it is being used to initialize local variables and is setting the `beingDestroyed` boolean value to indicate that the servlet is shutting down.

```
...
/**
 * Used to finalize the servlet
 */
public void destroy() {
    // Tell the servlet it is shutting down
    setBeingDestroyed(true);
    // Perform any cleanup
    thisString = null;
}
...
```

The code within the destroy method may successfully achieve a full cleanup of the servlet, but in the case where there may be a long-running task, then it must be notified of a shutdown. The following excerpt is a block of code that signifies a long-running task. The task should stop processing once the shutdown is indicated by the `beingDestroyed` value becoming true.

```
for (int x = 0; (x <= 100000 && !isBeingDestroyed()); x++) {
    doSomething();
}
```

How It Works

The finalization of a servlet can be very important, especially if the servlet is using some resources that may lead to a memory leak, making use of a reusable resource such as a database connection or in order to persist some values for another session. In such cases, it is a good idea to perform cleanup within the servlet destroy method. Every servlet contains a destroy method (which may be implemented to overload default behavior) that is initiated once the servlet container determines that a servlet should be taken out of service.

The destroy method is called once all of a servlet's service methods have stopped running. However, if there is a long-running service method, then a server grace period can be set that would cause any running service to be shut down when the grace period is reached. As mentioned earlier, the destroy method is the perfect place to clean up resources. However, the destroy method is also a good place to help clean up after long-running services. Cleanup can be done by setting a servlet-specific local variable to indicate that the servlet is being destroyed and by having the long-running service check the state of that variable periodically. If the variable indicates that the destroy method has been called, then it should stop executing.

1-18. Reading and Writing with Nonblocking I/O Problem

You want to read and write I/O in an asynchronous, nonblocking manner.

Solution

Use the Non-Blocking I/O API that is part of the Servlet 3.1 release. To use the new technology, implement the `ReadListener` interface when performing nonblocking reads, and implement the `WriteListener` interface for performing nonblocking writes. The implementation class can then be registered to a `ServletInputStream` or `ServletOutputStream` so that reads or writes can be performed when the listener finds that servlet content can be read or written without blocking.

The following sources are those of a `ReadListener` implementation that reside in the source file `org.javaeerecipes.chapter01.recipe01_18.AcmeReadListenerImpl.java`, and they demonstrate how to implement the `ReadListener`:

```
package org.javaeerecipes.chapter01.recipe01_18;

import java.io.IOException;
import java.util.logging.Level;
import java.util.logging.Logger;
import javax.servlet.AsyncContext;
import javax.servlet.ReadListener;
import javax.servlet.ServletInputStream;

public class AcmeReadListenerImpl implements ReadListener {

    private ServletInputStream is = null;
    private AsyncContext async = null;

    public AcmeReadListenerImpl(ServletInputStream in, AsyncContext ac) {
        this.is = in;
        this.async = ac;
        System.out.println("read listener initialized");
    }

    @Override
    public void onDataAvailable() {
        System.out.println("onDataAvailable");
        try {
            StringBuilder sb = new StringBuilder();
            int len = -1;
            byte b[] = new byte[1024];
            while (is.isReady()
                && (len = is.read(b)) != -1) {
                String data = new String(b, 0, len);
                System.out.println(data);
            }
        } catch (IOException ex) {
            Logger.getLogger(AcmeReadListenerImpl.class.getName()).log(Level.SEVERE, null, ex);
        }
    }
}
```

```

@Override
    public void onAllDataRead() {
        System.out.println("onAllDataRead");
        async.complete();
    }

@Override
    public void onError(Throwable thrwbl) {
        System.out.println("Error: " + thrwbl);
        async.complete();
    }
}

```

Next, use the listener by registering it to a `ServletInputStream` (in the case of the `ReadListener`) or a `ServletOutputStream` (in the case of a `WriteListener`). For this example, I'll show a servlet that utilizes the `AcmeReadListenerImpl` class. The sources for the following class reside within the file `org.javaeerecipes.chapter01.recipe01_18.AcmeReaderExample.java`:

```

package org.javaeerecipes.chapter01.recipe01_18;

import java.io.IOException;
import java.io.InputStream;
import java.io.PrintWriter;
import java.util.concurrent.CountDownLatch;
import javax.servlet.AsyncContext;
import javax.servlet.ServletContext;
import javax.servlet.ServletException;
import javax.servlet.ServletInputStream;
import javax.servlet.ServletOutputStream;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

@WebServlet(urlPatterns = {"/AcmeReaderServlet"}, asyncSupported=true)
public class AcmeReaderServlet extends HttpServlet {

    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        try (PrintWriter output = response.getWriter()) {
            String filename = "test.txt";
            ServletContext context = getServletContext();

            InputStream in = context.getResourceAsStream(filename);
            output.println("<html>");
            output.println("<head>");
            output.println("<title>Acme Reader</title>");
            output.println("</head>");

```

```

        output.println("<body>");
        output.println("<h1>Welcome to the Acme Reader Servlet</h1>");
        output.println("<br/><br/>");
        output.println("<p>Look at the server log to see data that was read asynchronously from
a file<p>");
        AsyncContext asyncCtx = request.startAsync();
        ServletInputStream input = request.getInputStream();
        input.setReadListener(new AcmeReadListenerImpl(input, asyncCtx));

        output.println("</body>");
        output.println("</html>");
    } catch (Exception ex){
        System.out.println("Exception Occurred: " + ex);
    }
}

// Http Servlet Methods ...
...
}

```

The last piece of code that we need is the servlet that invokes the `AcmeReaderServlet`, passing the message that needs to be processed. In this example, a file from the server is passed to the `AcmeReaderServlet` as input, which then is asynchronously processed via the `AcmeReadListenerImpl` class. The following code is taken from `org.javaeerecipes.chapter01.recipe01_18.ReaderExample.java`.

```

package org.javaeerecipes.chapter01.recipe01_18;

import java.io.BufferedReader;
import java.io.BufferedWriter;
import java.io.IOException;
import java.io.InputStream;
import java.io.InputStreamReader;
import java.io.OutputStreamWriter;
import java.io.PrintWriter;
import java.net.HttpURLConnection;
import java.net.URL;
import java.util.logging.Level;
import java.util.logging.Logger;
import javax.servlet.ServletContext;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

@WebServlet(name = "ReaderExample", urlPatterns = {"/ReaderExample"})
public class ReaderExample extends HttpServlet {

    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
    }
}

```

```

String filename = "/WEB-INF/test.txt";
ServletContext context = getServletContext();

InputStream in = context.getResourceAsStream(filename);
try (PrintWriter out = response.getWriter()) {
    String path = "http://"
        + request.getServerName()
        + ":"
        + request.getServerPort()
        + request.getContextPath()
        + "/AcmeReaderServlet";
    out.println("<html>");
    out.println("<head>");
    out.println("<title>Intro to Java EE 7 - Servlet Reader Example</title>");
    out.println("</head>");
    out.println("<body>");
    out.println("<h1>Servlet ReaderExample at " + request.getContextPath() + "</h1>");
    out.println("Invoking the endpoint: " + path + "<br>");
    out.flush();
    URL url = new URL(path);
    HttpURLConnection conn = (HttpURLConnection) url.openConnection();
    conn.setChunkedStreamingMode(2);
    conn.setDoOutput(true);
    conn.connect();
    if (in != null) {
        InputStreamReader inreader = new InputStreamReader(in);
        BufferedReader reader = new BufferedReader(inreader);
        String text = "";
        out.println("Beginning Read");
        try (BufferedWriter output = new BufferedWriter(new OutputStreamWriter(conn.
getOutputStream())) {
            out.println("got the output...beginning loop");
            while ((text = reader.readLine()) != null) {
                out.println("reading text: " + text);
                out.flush();
                output.write(text);

                Thread.sleep(1000);
                output.write("Ending example now..");
                out.flush();
            }
            output.flush();
            output.close();
        }
    }
    out.println("Review the GlassFish server log for messages...");
    out.println("</body>");
    out.println("</html>");
} catch (InterruptedException | IOException ex) {
    Logger.getLogger(ReaderExample.class.getName()).log(Level.SEVERE, null, ex);
}
}

```

```

@Override
protected void doGet(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}

@Override
protected void doPost(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}

@Override
public String getServletInfo() {
    return "Short description";
}
}

```

When the servlet is visited, the asynchronous, nonblocking read of the `test.txt` file will occur, and its text will be displayed in the server log.

How It Works

Servlet technology has allowed only traditional (blocking) input/output during request processing since its inception. In the Servlet 3.1 release, the new Non-Blocking I/O API makes it possible for servlets to read or write without any blocking. This means other tasks can be performed at the same time that a read or write is occurring, without any wait. Such a solution opens up a new realm of possibilities for servlets, making them much more flexible for use along with modern technologies such as the WebSockets protocol.

To implement a nonblocking I/O solution, new programming interfaces have been added to `ServletInputStream` and `ServletOutputStream`, as well as two event listeners: `ReadListener` and `WriteListener`. `ReadListener` and `WriteListener` interfaces make the servlet I/O processing occur in a nonblocking manner via callback methods that are invoked when servlet content can be read or written without blocking. Use the `ServletInputStream.setReadListener(ServletInputStream, AsyncContext)` method to register a `ReadListener` with a `ServletInputStream`, and use the `I/O read ServletInputStream.setWriteListener(ServletOutputStream, AsyncContext)` method for registering a `WriteListener`. The following lines of code demonstrate how to register a `ReadListener` implementation with a `ServletInputStream`:

```

AsyncContext context = request.startAsync();
ServletInputStream input = request.getInputStream();
input.setReadListener(new ReadListenerImpl(input, context));

```

■ **Note** In Servlet 3.0, `AsyncContext` was introduced to represent an execution context for an asynchronous operation that is initiated on a servlet request. To use the asynchronous context, a servlet should be annotated as a `@WebServlet`, and the `asyncSupported` attribute of the annotation must be set to `true`. The `@WebFilter` annotation also contains the `asyncSupported` attribute.

After a listener has been registered with a `ServletInputStream`, the status on a nonblocking read can be checked by calling the methods `ServletInputStream.isReady` and `ServletInputStream.isFinished`. For instance, a read can begin once the `ServletInputStream.isReady` method returns a `true`, as shown here:

```
while (is.isReady() && (b = input.read()) != -1) {
    len = is.read(b);
    String data = new String(b, 0, len);
}
```

To create a `ReadListener` or `WriteListener`, three methods must be overridden: `onDataAvailable`, `onAllDataRead`, and `onError`. The `onDataAvailable` method is invoked when data is available to be read or written, `onAllDataRead` is invoked once all the data has been read or written, and `onError` is invoked if an error is encountered. The code for `AcmeReadListenerImpl` in the solution to this recipe demonstrates how to override these methods.

The `AsyncContext.complete()` method is called in the `onAllDataRead` method to indicate that the read has been completed and to commit the response. This method is also called in the `onError` implementation so that the read will complete, so it is important to perform any cleanup within the body of the `onError` method to ensure that no resources are leaked, and so on.

To implement a `WriteListener`, make use of the new `ServletOutputStream.canWrite()` method, which determines whether data can be written in a nonblocking fashion. A `WriteListener` implementation class must override a couple of methods: `onWritePossible` and `onError`. The `onWritePossible` method is invoked when a nonblocking write can occur. The write implementation should take place within the body of this method. The `onError` method is much the same as its `ReadListener` implementation counterpart, because it is invoked when an error occurs.

The following lines of code demonstrate how to register a `WriteListener` with a `ServletOutputStream`:

```
AsyncContext context = request.startAsync();
ServletOutputStream os = response.getOutputStream();
os.setWriteListener(new WriteListenerImpl(os, context));
```

The `WriteListener` implementation class must include overriding methods for `onWritePossible` and `onError`. The following is an example for a `WriteListener` implementation class:

```
import javax.servlet.AsyncContext;
import javax.servlet.ServletOutputStream;
import javax.servlet.WriteListener;

public class WriteListenerImpl implements WriteListener {

    ServletOutputStream os;
    AsyncContext context;

    public WriteListenerImpl(ServletOutputStream out, AsyncContext ctx){
        this.os = out;
        this.context = ctx;
        System.out.println("Write Listener Initialized");
    }

    @Override
    public void onWritePossible() {
        System.out.println("Now possible to write...");
        // Write implementation goes here...
    }
}
```

```
@Override
public void onError(Throwable thrwbl) {
    System.out.println("Error occurred");
    context.complete();
}
}
```

■ **Note** In most cases, the `ReadListener` and `WriteListener` implementation classes can be embedded within the calling servlet. They have been broken out into separate classes for the examples in this book for demonstration purposes.

The new Non-Blocking I/O API helps bring the Servlet API into compliance with new web standards. The new API makes it possible to create web-based applications that perform well in an asynchronous fashion.



JavaServer Pages

The JavaServer Pages (JSP) web framework introduced a great productivity boost for Java web developers over the Java Servlet API. When the JSP technology was introduced in 1999, it was Sun's answer to PHP and ASP, which provided web developers with a quick way to create dynamic web content. JSPs contain a mix of XML and HTML but can also contain embedded Java code within scripting elements known as *scriptlets*. Indeed, JSPs are easy to learn and allow developers to quickly create dynamic content and use their favorite HTML editor to lay out nice-looking pages. JSP was introduced several years ago and still remains one of the most important Java web technologies available. Although JSP technology has changed over the years, there are still many applications using older JSP variations in the world today.

Over the years, the creation of dynamic web content has solidified, and the techniques used to develop web applications have become easier to maintain down the road. Whereas early JSP applications included a mix of Java and XML markup within the pages, today the separation of markup from business logic is increasingly important. Newer releases of the JSP technology have accounted for these changes in the web space, and the most recent releases allow developers the flexibility to develop highly dynamic content without utilizing any embedded Java code but, instead, making use of markup and custom tags within pages.

This chapter will show you the ins and outs of JSP development. Starting with creating a simple JSP application, you will learn how to develop applications using JSP technology from the ground up and harness the productivity and power that the technology has to offer. The chapter also brushes upon advanced techniques such as the development of custom JSP tags and the invocation of Java functions utilizing conditional tags. Although entire books have been written on JSP, the recipes within this chapter will lay a solid foundation on which you can begin to develop applications utilizing JSP.

■ **Note** Utilizing a Java integrated development environment (IDE) can significantly reduce development time, especially when working with Java web technologies such as JSP. To start learning how to create a JSP application using the NetBeans IDE, please see the appendix of this book.

2-1. Creating a Simple JSP Page Problem

You want to develop a web page using HTML markup that enables you to include dynamic content.

Solution

Use JavaServer Pages to create a web page that combines standard markup with blocks of Java code that are embedded within the markup. The following JSP markup demonstrates how to include dynamic code into a page:

```
<%--
    Document    : recipe02_01
    Author      : juneau
--%>

<%@page contentType="text/html" pageEncoding="UTF-8"%>
<!DOCTYPE html>
<html>
    <head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
        <title>JSP Page Example</title>
    </head>
    <body>
        <jsp:useBean id="dateBean" scope="application"
            class="org.javaeerecipes.chapter02.recipe02_01.DateBean"/>
        <h1>Hello World!</h1>
        <br/>
        <p>
            The current date is: ${dateBean.currentDate}!
        </p>
    </body>
</html>
```

The previous JSP code uses a JavaBean to pull the current date into the page. The following Java code is the JavaBean that is used by the JSP code:

```
package org.javaeerecipes.chapter02.recipe02_01;

import java.util.Date;

/**
 * Recipe 2-1: Creating a Simple JSP
 * @author juneau
 */
public class DateBean {

    private Date currentDate = new Date();

    /**
     * @return the currentDate
     */
    public Date getCurrentDate() {
        return currentDate;
    }
}
```

```

/**
 * @param currentDate the currentDate to set
 */
public void setCurrentDate(Date currentDate) {
    this.currentDate = currentDate;
}
}

```

The following output would result. Of course, the page will display the current date when you run the code.

```

Hello World!
The current date is: Fri Dec 23 10:41:07 CST 2011!

```

How It Works

The JavaServer Pages technology makes it easy to develop web pages that can utilize both static and dynamic web content by providing a set of tags and value expressions to expose dynamic Java fields to a web page. Using the JSP technology, a page developer can access the underlying JavaBeans classes to pass content between the client and the server. In the example within this recipe, a JSP page is used to display the current date and time, which is obtained from a JavaBean class on the server. Therefore, when a user visits the JSP page in a browser, the current time and date on the server will be displayed.

A JSP page should use a document extension of `.jsp` if it is a standard HTML-based JSP page. Other types of JSP pages contain different extensions; one of those is the JSP document type. A JSP document is an XML-based well-formed JSP page. You can learn more about JSP documents in Recipe 2-6. JSP pages can contain HTML markup, special JSP tags, page directives, JavaScript, embedded Java code, and more. This example contains the `<jsp:useBean>` tag, as well as a value expression to display the content of a field that is contained within the JavaBean. The `<jsp:useBean>` tag is used to include a reference to a Java class that will be referenced in the JSP page. In this case, the class that is referenced is named `org.javaeerecipes.chapter02.recipe02_01.DateBean`, and it will be referenced as `dateBean` within the page. For a full description of the `<jsp:useBean>` tag, please reference Recipe 2-3.

```
<jsp:useBean id="dateBean" scope="application" class="org.javaeerecipes.chapter02.recipe02_01.DateBean"/>
```

Since the `<jsp:useBean>` tag contains a reference to the `DateBean` Java class, the JSP page that includes the tag can make use of any public fields or methods that are contained within the class or private fields through public “getter” methods. This is demonstrated by the use of the Expression Language (EL) value expression, which is enclosed within the `${}` characters. To learn more about JSP EL expressions, please see Recipe 2-4. In the example, the value of the JavaBean field named `currentDate` is displayed on the page. The value of the private field is retrieved automatically via the public “getter” method, `getCurrentDate`.

```
The current date is: ${dateBean.currentDate}!
```

LIFE CYCLE OF A JSP PAGE

The life cycle of a JSP page is very much the same as that of a Java servlet. This is because a JSP page is translated to a servlet (the `HttpJspBase` JSP servlet class) behind the scenes by a special servlet. When a request is sent to a JSP page, the special servlet checks to ensure that the JSP page’s servlet is not older than the page itself. If it is, the JSP is retranslated into a servlet class and compiled. The JSP-to-servlet translation is automatic, which is one of the most productive reasons to use JSP.

When a JSP page is translated, a servlet with a name such as `0002fjspname_jsp.java` is created, where `jspname` is the name of the JSP page. If errors result during the translation, they will be displayed when the JSP page response is displayed.

Different portions of the JSP page are treated differently during the translation to a Java servlet.

- Template data is translated into code.
- JSP scripting elements are inserted into the JSP page's servlet class.
- `<jsp:XXX .../>` elements are converted into method calls.

After translation, the life cycle works similarly to the servlet life cycle:

- If the JSP page's servlet does not already exist, then the container does the following:
 1. Loads the servlet class
 2. Instantiates the servlet class
 3. Initializes the servlet instance with a call to the `jspInit` method
-

This recipe contains only beginning knowledge of what is possible with the JSP technology. To learn more regarding the technology and best practices when using JSP, please continue reading the recipes in this chapter.

2-2. Embedding Java into a JSP Page Problem

You want to embed some Java code into a standard JSP web page.

Solution

Use JSP scripting elements to embed Java code into the page and then display Java fields. The following JSP code demonstrates how to import the Java `Date` class and then use it to obtain the current date without using a server-side `JavaBean` class:

```
<%--
    Document    : recipe02_02
    Author      : juneau
--%>

<%@page import="java.util.Date"%>
<%@page contentType="text/html" pageEncoding="UTF-8"%>
<!DOCTYPE html>
<%! Date currDate = null; %>
<% currDate = new Date(); %>
<html>
    <head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
        <title>Recipe 2-2: Embedding Java in a JSP</title>
    </head>
```

```

<body>
  <h1>Hello World!</h1>
  <br/>
  <br/>
  The current date and time is: <%= currDate %>

</body>
</html>

```

This page will display the current system date from the server that hosts the JSP application.

How It Works

Using scripting elements within a JSP page allows you to embed Java code directly in a web page. However, it should be noted that this is not the best approach to web development. Scripting element programming used to be one of the best ways to code web applications using JSP technology. However, when it came time to perform maintenance activities on a JSP page or to introduce new developers to a code base that used scripting elements in JSP, nightmares ensued because in order to debug a problem, the developer had to search through scripts embedded within HTML, as well as Java classes themselves. Sometimes it is still nice to have the ability to embed Java code directly into a page, even if for nothing more than testing, so that is why I show how it is done in this recipe. A better approach would be to separate the business logic from the view code, which you will see in Recipe 2-3.

In the example, the current date is pulled into the JSP page via the use of the Java Date class. A new Date instance is assigned to a field that is named currDate. An import page directive is used to import the java.util.Date class into the JSP page using the following line:

```
<%@page import="java.util.Date"%>
```

The declaration of currDate is done within a declaration scripting element. Declaration scripting elements begin with the character sequence <%! and end with the character sequence %>. Excerpted from the example, the currDate field is declared in the following line of code:

```
<%! Date currDate = null; %>
```

Anything that is contained inside declarations goes directly to the jspService() method of the generated JSP servlet class, creating a global declaration for the entire servlet to make use of. Any variable or method can be declared within declarations' character sequences.

■ **Note** Declarations are executed only once for the JSP page, when it is initially converted into a servlet. If any code on the JSP page changes, it will be translated to a servlet again, and the declaration will be evaluated again at that time. If you want for code to be executed each time the JSP page is loaded by the browser, do not place it in a declaration.

In the example for this recipe, you can see that there are no JSP tags used to reference a server-side JavaBean class to create a new instance of the Date class, and that is because the instantiation is done right within the JSP code in between character sequences known as *scriptlets*, <% %>. Scriptlets basically have the same syntax as declarations, except that they do not include the exclamation point in the first character sequence. Scriptlets are used to embed any Java code that you want to have run each time the JSP is loaded, at request-processing time. At translation time, anything contained within a scriptlet is placed into a method named _jspService within the translated JSP

servlet, and that method is executed with each request on the JSP page. Scriptlets are the most common place to use embedded Java in a JSP page. Since in this example you want the current date to be displayed each time the page is loaded, the new `Date` class is instantiated and assigned to the `currDate` variable within a scriptlet.

```
<% currDate = new Date(); %>
```

Later in the JSP page, the `currDate` field is displayed using an expression, which is enclosed using the `<%=` and `%>` character sequences. Expressions are used to display content, and anything that is contained within an expression is automatically converted to a `String` when a request is processed. After the `String` conversion, it is displayed as output on the page.

```
The current date and time is: <%= currDate %>
```

Note If the code within an expression is unable to be converted into a `String`, an exception will occur.

While embedding Java code in a JSP page is possible to do, it is frowned upon within the Java community since the Model-View-Controller (MVC) paradigm makes coding much cleaner. To learn more about coding JSP applications without using scripting elements, please see the next recipe, Recipe 2-3.

2-3. Separating Business Logic from View Code Problem

You want to separate the business logic from the code that is used to create a view within your web application.

Solution

Separate the business logic into a `JavaBean` class, and use JSP tags to incorporate the logic into the view. In the following example, a `JavaBean` is referenced from within a JSP page, and one of the `JavaBean` fields is displayed on the page. Each time the page is refreshed, the field value is updated because the page calls the underlying `JavaBean` field's getter method, where the field is initialized.

The following JSP markup contains a reference to a `JavaBean` named `RandomBean` and displays a field from the bean on the page:

```
<%--
    Document    : recipe02_03
    Author      : juneau
--%>

<%@page contentType="text/html" pageEncoding="UTF-8"%>
<!DOCTYPE html>
<html>
    <head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
        <title>Recipe 2-3: Separating Business Logic from View Code</title>
    </head>
```

```

<body>
  <jsp:useBean id="randomBean" scope="application"
    class="org.javaerecipes.chapter02.recipe02_03.RandomBean"/>
  <h1>Display a Random Number</h1>
  <br/>
  <br/>
  <p>
    Your random number is ${randomBean.randomNumber}. Refresh page to see another!
  </p>
</body>
</html>

```

The next code is that of the JavaBean class referenced in the JSP code, known as RandomBean:

```

package org.javaerecipes.chapter02.recipe02_03;

import java.util.Random;

/**
 * Recipe 2-3
 * @author Juneau
 */
public class RandomBean {
    Random randomGenerator = new Random();
    private int randomNumber = 0;

    /**
     * @return the randomNumber
     */
    public int getRandomNumber() {
        randomNumber = randomGenerator.nextInt();
        return randomNumber;
    }
}

```

The resulting output for the page resembles the following, although the random number will be different every time the page is loaded:

Your random number is -1200578984. Refresh page to see another!

How It Works

Sometimes embedding Java code directly into a JSP page can be helpful, and it can satisfy the requirement. However, in most cases, it is a good idea to separate any Java code from markup code that is used to create the web view. Doing so makes maintenance easier, and it allows a page developer to focus on creating nice-looking web pages rather than wading through Java code. In some organizations, a Java developer can then write the server-side business logic code, and a web developer can focus on the view. In many organizations today, the same person is performing both tasks, and using the MVC methodology can help separate the logic and increase productivity.

In the early days of JSP, embedding Java directly into a JSP page was the only way to go, but as time went on, the MVC paradigm caught on, and JSP has been updated to follow suit. As a best practice, it is good to use JSP tags to separate Java code from page markup. In the example, the `<jsp:useBean>` element is used to reference a server-side JavaBean class so that the public fields and methods from that class, as well as private fields via public “getter” methods, can be incorporated into the JSP page. The `jsp:useBean` element requires that you provide an ID and a scope, along with a class name or a beanName. In the example, the `id` attribute is set to `randomBean`, and this `id` is used to reference the bean within the JSP page. The `scope` attribute is set to `application`, which means that the bean can be used from any JSP page within the application. Table 2-1 displays all the possible scopes and what they mean. The `class` attribute is set to the fully qualified name of the Java class that will be referenced via the name that is set with the `id` attribute, in this case, `randomBean`.

Table 2-1. *jsp:useBean Element Scopes*

Scope	Description
page (default)	The bean can be used within the same JSP page that contains the <code>jsp:useBean</code> element.
request	The bean can be used from any JSP page processing the same request.
session	The bean can be used from any JSP page within the same session as the JSP page that contains the <code>jsp:useBean</code> element that created the bean. The page that creates the bean must have a page directive with <code>session="true"</code> .
application	The bean can be used from any JSP within the same application as the JSP page that created it.

After the `jsp:useBean` element has been added to a page, JavaBean properties can be used in the JSP page, and public methods can be called from the page. The example demonstrates how to display the value of a JavaBean property using the `${ }` notation. Any variable that contains a “getter” and a “setter” method in the JavaBean can be accessed from a JSP page by referencing the class member field in between the `${ }` and `}` character sequences, better known as an Expression Language expression. To learn more about EL expressions, please see Recipe 2-4. The following excerpt from the example demonstrates how to display the `randomNumber` field from the JavaBean:

```
Your random number is ${randomBean.randomNumber}. Refresh page to see another!
```

The key to separating business logic from view logic in the JSP technology is the `jsp:useBean` element. This will allow you to use JavaBean classes from within the JSP page, without embedding the code directly in the page. Separating business logic from view code can help make it easier to maintain code in the future and make the code easier to follow.

2-4. Yielding or Setting Values

Problem

You want to display values from a JavaBean in a JSP page. Furthermore, you want to have the ability to set values in a JSP page.

Solution

Expose the values from a JavaBean in a JSP page using EL expressions with the `${ bean.value }` syntax. In the following JSP code, a Java class by the name of `EasyBean` will be used to hold the value that is entered into a text field by a user. The value will then be read from the bean and displayed on the page using EL expressions.

The following code shows a JSP page that contains an input form and displays the value that is entered into the text box:

```
<%--
    Document    : recipe02_04
    Author      : juneau
--%>

<%@page contentType="text/html" pageEncoding="UTF-8"%>
<!DOCTYPE html>
<html>
    <head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
        <title>Recipe 2-4: Yielding and Setting Values</title>
    </head>
    <body>
        <jsp:useBean id="easyBean" scope="page"
            class="org.javaerecipes.chapter02.recipe02_04.EasyBean"/>
        <jsp:setProperty name="easyBean" property="*" />
        <form method="post">
            Use the input text box below to set the value, and then hit submit.
            <br/><br/>
            Set the field value:
            <input id="fieldValue" name="fieldValue" type="text" size="30"/>
            <br/>
            The value contained within the field is currently:
            <jsp:getProperty name="easyBean" property="fieldValue"/>

            <input type="submit">
        </form>
    </body>
</html>
```

Next, the JavaBean class, which is used to hold the value that is used by the page, looks like the following:

```
package org.javaerecipes.chapter02.recipe02_04;

/**
 * Recipe 2-4: Yielding and Setting Values
 * @author juneau
 */
public class EasyBean implements java.io.Serializable {
    private String fieldValue;

    public EasyBean(){
        fieldValue = null;
    }

    /**
     * @return the fieldValue
     */
}
```

```

    public String getFieldValue() {
        return fieldValue;
    }

    /**
     * @param fieldValue the fieldValue to set
     */
    public void setFieldValue(String fieldValue) {
        this.fieldValue = fieldValue;
    }
}

```

This simple example demonstrates how to enter a value, “set” it into the JavaBean variable, and then display it on the page.

How It Works

Perhaps one of the most useful web constructs is the input form, which allows a user to enter information into text boxes on the page and submit them to a server for processing. JSP makes it easy to submit values from an HTML form, and it is equally easy to display them back on a page. To do so, a field is declared in a Java class and accessor methods (aka getters and setters) are provided so that other classes can save values to the field and obtain values that are currently stored in it. Sometimes Java classes that contain fields with accessor methods are referred to as *JavaBean classes*. The classes can also contain other methods that can be used to perform tasks, but it is a best practice to keep JavaBeans as simple as possible. JavaBean classes should also implement `java.io.Serializable` so that they can be easily stored and resurrected.

In the example for this recipe, a Java class named `EasyBean` contains a private field named `fieldValue`. The accessor methods `getFieldValue` and `setFieldValue` can be used to obtain and store the value in `fieldValue`, respectively. Those accessor methods are declared as public, and thus they can be used from another Java class or JSP page. The JSP page uses the `jsp:useBean` element to obtain a reference to the `EasyBean` class. The scope is set to `page` so that the class can be used only within the JSP page that contains the `jsp:useBean` element. Table 2-1, which can be found in the previous recipe, lists the different scopes available for use with the `jsp:useBean` element.

```
<jsp:useBean id="easyBean" scope="page" class="org.javaerecipes.chapter02.recipe02_04.EasyBean"/>
```

Next, an HTML form is defined in the JSP page with the `POST` method, and it contains an input field named `fieldValue`, which allows a user to enter a `String` of text that will be submitted as a request parameter when the form is submitted. Note that the form in the example does not have an action specified; this means that the same URL will be used for form submission, and the same JSP will be used for form submission and will be displayed again once the form is submitted. Since the JSP has a `jsp:useBean` element specified on the page, all request parameters will be sent to that bean when the page is submitted. The key to ensuring that the value entered into the `fieldValue` input text field is stored into the `fieldValue` variable within the Java class is using the `jsp:setProperty` element within the form. The `jsp:setProperty` element allows one or more properties to be set in a JavaBean class using the corresponding setter methods. In the example, `<jsp:useBean>` is used to instantiate the `EasyBean` Java class, and `<jsp:setProperty>` is used to set the value that is entered within the `fieldValue` input text box to the `fieldValue` variable within the `EasyBean` class. The `jsp:setProperty` `name` attribute must equal the value of the `jsp:useBean` `id` attribute. The `jsp:setProperty` `property` attribute can equal the name of the field within the Java class that you

want to set in the bean, or it can be a wildcard `*` character to submit all input fields to the bean. The `value` attribute of `jsp:setProperty` can be used to specify a static value for the property. The following excerpt from the example shows how the `jsp:setProperty` tag is used:

```
<jsp:setProperty name="easyBean" property="*" />
```

■ **Note** The ordering of the JSP elements is very important. `<jsp:useBean>` must come before `<jsp:setProperty>` because the `jsp:useBean` element is responsible for instantiating its corresponding Java class. Since the JSP page is executed from the top of the page downward, the bean would be unavailable for use to any elements prior to when `jsp:useBean` is specified.

When the user enters a value into the input field and submits the request, it is submitted as a request parameter to the Java class that corresponds to the `jsp:useBean` element for that page. There are a couple of different ways to display the data that has been populated in the JavaBean field. The example demonstrates how to use the `jsp:getProperty` element to display the value of the `fieldValue` variable. The `<jsp:getProperty>` element must specify a `name` attribute, which corresponds to the `id` of the Java class that was specified within the `jsp:useBean` element. It must also specify a `property` attribute, which corresponds to the name of the JavaBean property that you want to display. The following excerpt from the example demonstrates the use of the `jsp:getProperty` tag:

```
<jsp:getProperty name="easyBean" property="fieldValue" />
```

It is also possible to display the value of a JavaBean property using EL expressions, using the `id` of specified in the `jsp:useBean` element, along with the property name. To try this, you can replace the `jsp:getProperty` element with the following EL expression:

```
{easyBean.fieldValue}
```

The JSP framework makes the development of web applications using Java technology much easier than using servlets. Input forms such as the one demonstrated in this example show how much more productive JSP is compared to standard servlet coding. As with anything, both servlets and JSP technology have their place in your toolbox. For creating simple data entry forms, JSP definitely takes the cake.

2-5. Invoking a Function in a Conditional Expression

Problem

You want to use a Java function to perform a conditional evaluation within your JSP. However, you do not want to embed Java code into your JSP page.

Solution

Code the function in a JavaBean class and then register the bean with the JSP via the `<jsp:useBean>` tag. You will then need to register the function within a tag library descriptor (TLD) so that it can be made usable on the JSP page via a tag. Finally, set up a page directive for the TLD in which the function is registered, and use the function tag within the page. In the example that follows, a JSP page will use a function to tell the user whether a given Java type is a primitive type. The user will enter a `String` value into a text box, and that value will be submitted to a JavaBean field. The contents of the field will then be compared against a list of Java primitive types to determine whether it is a match. If the value entered into the field is a primitive, a message will be displayed to the user.

The following code is the Java class that contains the implementation of the function, which is going to be used from within the JSP. The bean also contains a field that will be used from the JSP page for setting and getting the value that is entered by the user.

```
package org.javaerecipes.chapter02.recipe02_05;

/**
 * Recipe 2-5
 * @author juneau
 */
public class ConditionalClass implements java.io.Serializable {
    private String typename = null;
    public static String[] javaTypes = new String[8];

    public ConditionalClass(){
        javaTypes[0] = "byte";
        javaTypes[1] = "short";
        javaTypes[2] = "int";
        javaTypes[3] = "long";
        javaTypes[4] = "float";
        javaTypes[5] = "double";
        javaTypes[6] = "boolean";
        javaTypes[7] = "char";
    }

    public static boolean isPrimitive(String value){
        boolean returnValue = false;
        for(int x=0; x<=javaTypes.length-1; x++){
            if(javaTypes[x].equalsIgnoreCase(value)){
                returnValue = true;
            }
        }
        return returnValue;
    }

    /**
     * @return the typename
     */
    public String getTypename() {
        return typename;
    }

    /**
     * @param typename the typename to set
     */
    public void setTypename(String typename) {
        this.typename = typename;
    }
}
```

The field `typename` will be used from the JSP page to set the value that is entered by the user and to retrieve it for passing to the function named `isPrimitive()`, which is used to compare the given value to a list of Java primitives. Next is a listing of the TLD that is used to register the function so that it can be used as a tag within the JSP. For simplicity, the TLD file is named `functions.tld`.

```
<?xml version="1.0" encoding="UTF-8"?>
<taglib version="2.1" xmlns="http://xmlns.jcp.org/xml/ns/javaee"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee
http://xmlns.jcp.org/xml/ns/javaee/web-jsptaglibrary_2_1.xsd">
  <tlib-version>1.0</tlib-version>
  <short-name>fct</short-name>
  <uri>functions</uri>
  <function>
    <name>isPrimitive</name>
    <function-class>org.javaerecipes.chapter02.recipe02_05.ConditionalClass</function-class>
    <function-signature>boolean isPrimitive(java.lang.String)</function-signature>
  </function>
</taglib>
```

Last is the JSP code that contains the page directive for using the TLD and the conditional call to the function `isPrimitive()` via a tag:

```
<%--
  Document    : recipe02_05
  Author      : juneau
--%>

<%@page contentType="text/html" pageEncoding="UTF-8"%>
<!DOCTYPE html>
<%@ taglib uri="http://java.sun.com/jcp/jstl/core"
  prefix="c" %>
<%@ taglib uri="/WEB-INF/tlds/functions.tld" prefix="fct" %>
<html>
  <head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
    <title>Recipe 2-5: Invoking a Function in an Expression</title>
  </head>
  <body>

    <form method="get">
      <p>Name one of the primitive Java types:
        <input type="text" id="typename" name="typename" size="40"/>
      </p>
      <br/>
      <input type="submit">
    </form>
```

```

<jsp:useBean id="conditionalBean" scope="page"
class="org.javaerecipes.chapter02.recipe02_05.ConditionalClass"/>
<jsp:setProperty name="conditionalBean" property="typename"/>
<c:if test="${fct:isPrimitive(conditionalBean.typename)}" >
    ${ conditionalBean.typename } is a primitive type.
</c:if>

<c:if test="${conditionalBean.typename ne null and !fct:isPrimitive(conditionalBean.typename)}" >
    ${ conditionalBean.typename } is not a primitive type.
</c:if>
</body>
</html>

```

Following the strategy used in this solution, you can create a conditional test that is usable via a JSP tag for your pages.

How It Works

You need to take a few different steps before a Java function can become accessible from a JSP page. One of the most commonly overlooked conditions is that the function must be declared with a static modifier in the Java class. In the example for this recipe, the function `isPrimitive` is declared as static, and it returns a boolean value indicating whether the web page user types the name of a Java primitive type.

The next step toward making a function accessible via a JSP page is to register it with a TLD. In the example, a TLD named `functions.tld` is created, although if there is already a custom TLD in your application, then you could register the function with it rather than creating an additional one if you want. The TLD in this example has a short-name attribute of `fct`, which will be used from within JSP tags. To actually register the function, you must create a function element within the TLD, provide a function name, indicate the class that the function resides within, and, finally, specify the function signature.

```

<function>
  <name>isPrimitive</name>
  <function-class>org.javaerecipes.chapter02.recipe02_05.ConditionalClass</function-class>
  <function-signature>boolean isPrimitive(java.lang.String)</function-signature>
</function>

```

The function is now ready for use within the JSP. To make the function accessible via the JSP, register the TLD that contains the function element by including a `taglib` directive specifying the `uri` and `prefix` for the TLD. The `uri` is the path to the TLD, and the `prefix` should match the name given in the short-name element of the TLD. The following excerpt from the JSP in this example shows the `taglib` directive:

```
<%@ taglib uri="/WEB-INF/tlds/functions.tld" prefix="fct" %>
```

The function will now be accessible via an EL expression within the JSP by specifying the `taglib` prefix along with the name of the function as it is registered in the TLD. The EL expression in the example calls the function, passing the `typename` parameter. The `isPrimitive` function is used to determine whether the text contained within the `typename` bean field is equal to one of the Java primitive types.

```
<c:if test="${fct:isPrimitive(conditionalBean.typename)}" >
```

The solution in this recipe also uses the Java Standard Tag Library (JSTL) core. Depending upon the server environment being used, this may be a separate download. The JSTL provides an extension to the standard set of tags provided with the JSP API. For more information regarding JSTL, please refer to the online documentation, which can be found at www.oracle.com/technetwork/java/index-jsp-135995.html.

The JSTL `<c:if>` tag can be used to test conditions, executing the markup between its opening and closing tags if the condition test returns a true value. Not surprisingly, the `<c:if>` tag includes a test attribute that specifies an EL expression that indicates the test that needs to be performed. In the example, the `isPrimitive` function is called within the EL expression, passing the bean value. If the test returns a true, then a message is printed indicating that the given value is equal to a Java primitive type. Another `<c:if>` test follows the first in the example, and this time it tests to ensure that the property value is not equal to null and also that it is not a Java primitive type. Expression Language is used to determine whether the property value is equal to null via the `ne` expression. The `and` expression ties both the first and second conditional expressions together within the EL expression, meaning that both of the expressions must evaluate to a true value in order for the condition to be met. If both conditions are met, then the value specified by the user is not a Java primitive type, and a corresponding message is printed.

```
<c:if test="${conditionalBean.typeName ne null and !fct:isPrimitive(conditionalBean.typeName)}" >
    ${ conditionalBean.typeName } is not a primitive type.
</c:if>
```

It takes only a few easy steps to create a conditional function for use within JSPs. First, in the JavaBean class, you must create a public static function, which returns a boolean value. Second, create a TLD, which will make the function available via a JSP tag. Lastly, use the custom tag from within the JSP page along with JSTL conditional test tags to display the content conditionally.

2-6. Creating a JSP Document

Problem

Rather than using standard HTML format, you want to ensure that your JSP code follows the XML standard and contains only valid HTML and JSP tags.

Solution

Create a JSP document rather than a standard JSP. A JSP document is an XML-based representation of a standard JSP document that conforms to the XML standard. The following JSP document contains the same code that is used in the JSP code for Recipe 2-5, but it uses the JSP document format instead. As you can see, not much is different because well-formed tags were already used to create the standard JSP document. The page is also saved with an extension of `.jspx` rather than `.jsp`.

```
<!--
    Document    : recipe02_06
    Author      : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page" version="2.0"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      xmlns:fct="/WEB-INF/tlds/functions.tld">

    <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
```

```

<body>
  <form method="get">
    <p>Name one of the primitive Java types:
      <input type="text" id="typename" name="typename" size="40"/>
    </p>
    <br/>
    <input type="submit"/>
  </form>
  <jsp:useBean id="conditionalBean" scope="request"
    class="org.javaeerecipes.chapter02.recipe02_05.ConditionalClass"/>
  <jsp:setProperty name="conditionalBean" property="typename"
    value="${param.typename}" />
  <c:if test="${fct:isPrimitive(conditionalBean.typename)}" >
    ${ conditionalBean.typename } is a primitive type.
  </c:if>

  <c:if test="${fn:length(conditionalBean.typename) > 0 and !fct:isPrimitive(conditionalBean.typename)}" >
    ${ conditionalBean.typename } is not a primitive type.
  </c:if>

</body>
</html>

```

This JSP document will yield the same output as the one in Recipe 2-5. However, a well-formed document will be enforced, and this will exclude the use of scripting elements within the page.

How It Works

As foreshadowed in Recipe 2-3, separating business logic from markup code can be important for many reasons. Standard JSP pages can adhere to the MVC paradigm, but they are not forced into doing so. Sometimes it makes sense to enforce the separation of business logic, by strictly adhering to a well-formed XML document using only JSP tags to work with server-side Java classes. Well-formed means that there should be only one root element, and each starting tag must have a corresponding ending tag. Creating a JSP document is one answer because such documents enforce well-formed XML and do not allow scripting elements to be used within the JSP page.

Several JSP tags can be used to communicate with Java classes, perform JSP-specific functionality, and make markup easy to follow. As such, modern JSP-based applications should make use of well-formed JSP documents utilizing such JSP tags, rather than embedding scripting elements throughout markup. Table 2-2 describes what the different JSP tags do.

Table 2-2. *JSP Tags*

Tag	Description
<jsp:attribute>	Defines attributes for a JSP page.
<jsp:body>	Defines an element body.
<jsp:declaration>	Defines page declarations.
<jsp:directive>	Defines page includes and page directives.
<jsp:doBody>	Executes the body of the JSP tag that is used by the calling JSP page to invoke the tag.
<jsp:element>	Generates an XML element dynamically.
<jsp:expression>	Inserts the value of a scripting language expression, converted into a string.
<jsp:forward>	Forwards a request to another page. The new page can be HTML, JSP, or servlet.
<jsp:getProperty>	Obtains the value of a bean property and places it in the page.
<jsp:include>	Includes another JSP or web resource in the page.
<jsp:invoke>	Invokes a specified JSP fragment.
<jsp:output>	Specifies the document type declaration.
<jsp:plugin>	Executes an applet or bean with the specified plug-in.
<jsp:root>	Defines standard elements and tag library namespaces.
<jsp:scriptlet>	Embeds code fragment into a page if necessary.
<jsp:setProperty>	Sets specified value(s) into a bean property.
<jsp:text>	Encloses template data.
<jsp:useBean>	References and instantiates (if needed) a JavaBean class using a name and providing a scope.

Creating a well-formed JSP can lead to easier development, ease of maintenance, and better overall design. Since it is so important, the remaining recipes in this chapter will use the JSP document format.

2-7. Embedding Expressions in EL

Problem

You want to use some conditional expressions and/or arithmetic within your JSP without embedding Java code using scripting elements.

Solution

Use EL expressions within JSP tags to perform conditional and/or arithmetic expressions. This solution will look at two examples of EL expressions. The first example demonstrates how to perform conditional logic using EL expressions. Note that the JSTL tag library is also used in this case, to conditionally display a message on the page if the expression results to true.

```

<!--
    Document    : recipe02_07a
    Author      : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      version="2.0">

  <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
  <head>
    <title>Recipe 2-7: Embedding Expressions in EL</title>
  </head>
  <body>
    <h1>Conditional Expressions</h1>
    <p>
      The following portion of the page will only display conditional expressions
      which result in a true value.
    </p>
    <c:if test="${1 + 1 == 2}">
      The conditional expression (1 + 1 == 2) results in TRUE.
    <br/>
    </c:if>

    <c:if test="${'x' == 'y'}">
      The conditional expression (x == y) results in TRUE.
    <br/>
    </c:if>

    <c:if test="${(100/10) gt 5}">
      The conditional expression ((100/10) > 5) results in TRUE.
    <br/>
    </c:if>

    <c:if test="${20 mod 3 eq 2}">
      The conditional expression (20 mod 3 eq 2) results in TRUE.
    <br/>
    </c:if>
  </body>
</html>

```

This JSP page will result in the following output being displayed:

```

...
The conditional expression (1 + 1 == 2) results in TRUE.
The conditional expression ((100/10) > 5) results in TRUE.
The conditional expression (20 mod 3 eq 2) results in TRUE.
...

```

Arithmetic expressions can also be evaluated using EL. The following JSP code demonstrates some examples of using arithmetic within EL:

```
<!--
    Document    : recipe02_07b
    Author      : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      version="2.0">

    <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
    <head>
        <title>Recipe 2-7: Embedding Expressions in EL</title>
    </head>
    <body>
        <jsp:useBean id="expBean" class="org.javaeerecipes.chapter02.recipe02_07.Expressions"/>
        <h1>Arithmetic Expressions</h1>
        <p>
            The following expressions demonstrate how to perform arithmetic using EL.
        </p>
        10 - 4 = ${10 - 4}
        <br/>
        85 / 15 = ${85 / 15}
        <br/>
        847 divided by 6 = ${847 div 6}
        <br/>
        ${expBean.num1} * ${expBean.num2} = ${expBean.num1 * expBean.num2}

    </body>
</html>
```

The preceding JSP will result in the following output being displayed:

```
...
10 - 4 = 6
85 / 15 = 5.666666666666667
847 divided by 6 = 141.16666666666666
5 * 634.324 = 3171.62
...
```

How It Works

The JSP technology makes it easy to work with expressions. Conditional page rendering can be performed using a combination of EL value expressions, which are enclosed within the `${ }` character sequences, and JSTL tags. Arithmetic expressions can also be performed using EL expressions. To make things easier, the Expression Language contains keywords or characters that can be used to help form expressions. The example for this recipe contains various expressions and conditional page rendering using the JSTL `<c:if>` tag.

In the first JSP page displayed in the example, there are some examples of conditional page rendering. To use the `<c:if>` tag to perform the conditional tests, you must be sure to import the JSTL tag library with the JSP page. To do so, add an import for the JSTL tag library and assign it to a character or string of characters. In the following excerpt from the recipe, the JSTL library is assigned to the character `c`:

```
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      version="2.0">
```

An EL value expression is contained within the `${ }` character sequences. Anything within these characters will be treated as EL, and as such, the syntax must be correct, or the JSP page will not be able to compile into a servlet, and it will throw an error. All expressions using the `${ }` syntax are evaluated immediately, and they are read-only expressions. That is, no expressions using this syntax can be used to set values into a JavaBean property. The JSP engine first evaluates the expression, and then it converts into a `String` and lastly returns the value to the tag handler. Four types of objects can be referenced within a value expression. Those are JavaBean components, collections, enumerated types, and implicit objects. If using a JavaBean component, the JavaBean must be registered with the JSP page using the `jsp:useBean` element (see Recipe 2-3 for details). Collections or enumerated types can also be referenced from a JavaBean that has been registered with the page. Implicit objects are those that allow access to page context, scoped variables, and other such objects. Table 2-3 lists different implicit objects that can be referenced from within EL expressions.

Table 2-3. *Implicit JSP Objects*

Object	Type	Description
pageContext	Context	Provides access to the context of the page and various subobjects
servletContext	Page context	Context for JSP page servlet and web components
session	Page context	Session object for the client
request	Page context	Request that invoked the execution of the page
response	Page context	Response that is returned by the JSP
param	N/A	Responsible for mapping parameter names to values
paramValues	N/A	Maps request parameter to an array of values
header	N/A	Responsible for mapping a header name to a value
headerValues	N/A	Maps header name to an array of values
cookie	N/A	Maps a cookie name to a single cookie
initParam	N/A	Maps a context initialization parameter to a value
pageScope	Scope	Maps page scope variables
requestScope	Scope	Maps request scope variables
sessionScope	Scope	Maps session scope variables
applicationScope	Scope	Maps application scope variables

The following are some examples of expressions that make use of JavaBean components, collections, enumerated types, and implicit objects:

```
// Displays the value of a variable named myVar within a JavaBean referenced as elTester
${ elTester.myVar }
// Does the same thing as the line above
${ elTester["myVar"] }

// Evaluates an Enumerated Type in which myEnum is an instance of MyEnum
${ myEnum == "myValue" }
// Reference a getter method of the Enum named getTestVal()
${ myEnum.testVal}

// References a collection named myCollection within the JavaBean referenced as elTester
${ elTester.myCollection }

// Obtain the parameter named "testParam"
${ param.testParam } // Same as: request.getParameter("testParam")
// Obtain session attribute named "testAttr"
${ sessionScope.testAttr } // Same as: session.getAttribute("testAttr")
```

In the recipe example, the `<c:if>` tag is used to test a series of value expressions and conditionally display page content. The test attribute of `<c:if>` is used to register a test condition, and if the test condition returns a true result, then the content contained between the `<c:if>` starting and ending tags is displayed. The following excerpt from the example demonstrates how a test is performed:

```
<c:if test="${'x' == 'y'}">
    The conditional expression (x == y) results in TRUE.
<br/>
</c:if>
```

EL expressions can contain a series of reserved words that can be used to help evaluate the expression. For instance, the following expression utilizes the `gt` reserved word to return a value indicating whether the value returned from the calculation of `100/10` is greater than 5:

```
<c:if test="${(100/10) gt 5}">
    The conditional expression ((100/10) > 5) results in TRUE.
<br/>
</c:if>
```

Table 2-4 lists all the JSP EL expression reserved words and their meanings.

Table 2-4. *EL Expression Reserved Words*

Reserved Word	Description
and	Combines expressions and returns true if all of them evaluate to true
or	Combines expressions and returns true if one of them evaluates to true
not	Negates an expression
eq	Equal
ne	Not equal
lt	Less than
gt	Greater than
le	Less than or equal
ge	Greater than or equal
true	True value
false	False value
null	Null value
instanceof	Used to test whether an object is an instance of another object
empty	Determines whether a list or collection is empty
div	Divided by
mod	Modulus

Arithmetic expressions are demonstrated by the second example in this recipe. The following arithmetic operators can be utilized within expressions:

- + (addition), - (binary and unary), * (multiplication), / and div (division), %, and mod (modulus)
- and, &&, or, ||, not, !
- ==, !=, <, >, <=, >=
- X ? Y : Z (ternary conditional)

Entire chapters of books have been written on the use of EL expressions within JSPs. This recipe only touches upon the possibilities of using value expressions. The best way to get used to expressions is to create a test JSP page and experiment with the different options that are available.

2-8. Accessing Parameters in Multiple Pages

Problem

You want to access a parameter from within multiple pages of your web application.

Solution

Create an input form to submit parameters to the request object, and then utilize the request object to retrieve the values in another page. In the example that follows, a JSP page that contains an input form is used to pass values to another JSP page by setting the HTML form action attribute to the value of the JSP page that will utilize the parameters. In the case of this example, the receiving JSP page merely displays the parameter values, but other work could be performed as well.

The following JSP code demonstrates the use of an input form to save parameters into the request object and pass them to a page named `recipe02_08b.jsp`:

```
<!--
  Document   : recipe02_08a
  Author    : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      version="2.0">

  <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
  <head>
    <title>Recipe 2-8: Passing Parameters</title>
  </head>
  <body>

    <h1>Passing Parameters</h1>
    <p>
      The following parameters will be passed to the next JSP.
    </p>
    <form method="get" action="recipe02_08b.jsp">
      Param 1: <input id="param1" name="param1" type="text" value="1"/>
      <br/>
      Param 2: <input id="param2" name="param2" type="text" value="2 + 0"/>
      <br/>
      Param 3: <input id="param3" name="param3" type="text" value="three"/>
      <br/>
      <input type="submit" value="Go to next page"/>
    </form>
  </body>
</html>
```

The next JSP code receives the parameters and displays their values:

```
<!--
  Document   : recipe02_08b
  Author    : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      version="2.0">
```

```

<jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
<head>
  <title>Recipe 2-8: Passing Parameters</title>
</head>
<body>

  <h1>Passing Parameters</h1>
  <p>
    The following parameters will were passed from the original JSP.
  </p>
  <form method="post" action="recipe02_08a.jspx">
    Param 1: <jsp:expression>request.getParameter("param1") </jsp:expression>
    <br/>
    Param 2: <jsp:expression> request.getParameter("param2") </jsp:expression>
    <br/>
    Param 3: <jsp:expression> request.getParameter("param3") </jsp:expression>
    <br/>
    OR using value expressions
    <br/>
    Param 1: ${ param.param1 }
    <br/>
    Param 2: ${ param.param2 }
    <br/>
    Param 3: ${ param.param3 }
    <br/>

    <input type="submit" value="Back to Page 1"/>
  </form>
</body>

</html>

```

As you can see, a couple of variations can be used to display the parameter values. Both of the variations will display the same result.

How It Works

Request parameters are one of the most useful features of web applications. When a user enters some data into a web form and submits the form, the request contains the parameters that were entered into the form. Parameters can also be statically embedded within a web page or concatenated onto a URL and sent to a receiving servlet or JSP page. The data contained in request parameters can then be inserted into a database, redisplayed on another JSP page, used to perform a calculation, or a myriad of other possibilities. The JSP technology provides an easy mechanism for using request parameters within other JSP pages, and the example in this recipe demonstrates how to do just that.

■ **Note** Request parameters are always translated into String values.

Note that in the example, the first JSP page uses a simple HTML form to obtain values from a user and submit them to the request. Another JSP page named `recipe02_08b.jsp` is set as the form action attribute, so when the form is submitted, it will send the request to `recipe02_08b.jsp`. The input fields on the first JSP page specify both an `id` attribute and a `name` attribute, although only the `name` attribute is required. The name that is given to the input fields is the name that will be used to reference the value entered into it as a request parameter.

■ **Note** It is a good programming practice to always include an `id` attribute. The ID is useful for performing work with the DOM and for referencing elements via a scripting language such as JavaScript.

The receiving action, `recipe02_08b.jsp` in this example, can make a call to `response.getParameter()`, passing the name of a parameter (input field name) to obtain the value that was entered into its corresponding text field. To adhere to JSP document standards, the scriptlet containing the call to `response.getParameter()` must be enclosed within `<jsp:expression>` tags. The following excerpt demonstrates how this is done:

```
Param 1: <jsp:expression>request.getParameter("param1") </jsp:expression>
```

Optionally, an EL expression can contain a reference to the implicit `param` object and obtain the request parameter in the same way. When the expression `${param.param1}` is called, it is evaluated by the JSP engine, and it is translated into `response.getParameter("param1")`. The following excerpt demonstrates this use of EL expressions:

```
Param 1: ${ param.param1 }
```

Either technique will perform the same task; the named request parameter will be obtained and displayed on the page.

2-9. Creating a Custom JSP Tag Problem

You want to create a JSP tag that provides custom functionality for your application.

Solution

Create a custom JSP tag using JSP 2.0 *simple tag support*. Suppose you want to create a custom tag that will insert a signature into the JSP where the tag is placed. The custom tag will print out a default signature, but it will also accept an `authorName` attribute, which will include a given author's name to the signature if provided. To get started, you'll first need to define a Java class that extends the `SimpleTagSupport` class. This class will provide the implementation for your tag. The following code is the implementation for a class named `Signature`, which provides the implementation for the custom tag.

■ **Note** To compile the following code, you will need to add `javax.servlet.jsp` to classpath:

```
cd recipe02_09
javac -cp ...\glassfish4\glassfish\modules\javax.servlet.jsp-api.jar *.java
```

```

package org.javaeerecipes.chapter02.recipe02_09;

import javax.servlet.jsp.JspException;
import javax.servlet.jsp.JspWriter;
import javax.servlet.jsp.PageContext;
import javax.servlet.jsp.tagext.SimpleTagSupport;

/**
 * Recipe 2-9: Creating a Custom JSP Tag
 * @author Juneau
 */
public class Signature extends SimpleTagSupport {

    private String authorName = null;

    /**
     * @param authorName the authorName to set
     */
    public void setAuthorName(String authorName) {
        this.authorName = authorName;
    }

    @Override
    public void doTag() throws JspException {
        PageContext pageContext = (PageContext) getJspContext();
        JspWriter out = pageContext.getOut();

        try {
            if(authorName != null){
                out.println("Written by " + authorName);
                out.println("<br/>");
            }
            out.println("Published by Apress");
        } catch (Exception e) {
            System.out.println(e);
        }
    }
}

```

Next, a TLD to be created to map the Signature class tag implementation to a tag. The TLD that includes the custom tag mapping is listed here:

```

<?xml version="1.0" encoding="UTF-8"?>
<taglib version="2.1" xmlns="http://xmlns.jcp.org/xml/ns/javaee" xmlns:xsi="http://www.w3.org/2001/
XMLSchema-instance" xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee http://xmlns.jcp.org/xml/
ns/javaee/web-jsptaglibrary_2_1.xsd">
    <tlib-version>1.0</tlib-version>
    <short-name>cust</short-name>
    <uri>custom</uri>

```

```

<tag>
  <name>signature</name>
  <tag-class>org.javaeerecipes.chapter02.recipe02_09.Signature</tag-class>
  <body-content>empty</body-content>
  <attribute>
    <name>authorName</name>
    <rtexprvalue>true</rtexprvalue>
    <required>false</required>
  </attribute>
</tag>
</taglib>

```

Once the class implementation and the TLD are in place, the tag can be used from within a JSP page. The following JSP code is an example of using the custom tag on a page:

```

<!--
  Document   : recipe02_09
  Author    : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      xmlns:cust="custom"
      version="2.0">

  <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
  <head>
    <title>Recipe 2-9: Creating a Custom JSP Tag</title>
  </head>
  <body>

    <h1>Custom JSP Tag</h1>
    <p>
      The custom JSP tag is used as the footer for this page.
    <br/>
    </p>
    <cust:signature authorName="Josh Juneau"/>

  </body>
</html>

```

The custom tag output will now be displayed in place of the `cust:signature` element within the JSP page.

How It Works

One of the most useful new features of JSP 2.0 was the inclusion of the `SimpleTagSupport` class, which provides an easier way for developers to create custom tags. Prior to the 2.0 release, custom tag creation took a good deal of more work, because the developer had to provide much more code to implement the tag within the tag's implementation class. The `SimpleTagSupport` class takes care of much implementation for the developer so that the only thing left to do is implement the `doTag` method in order to provide an implementation for the custom tag.

In the example for this recipe, a custom tag is created that will print out a signature on the JSP page in the position where the tag is located. To create a custom tag implementation, create a Java class that will extend the `SimpleTagSupport` class, and provide an implementation for the `doTag` method. The example class also contains a field named `authorName`, which will be mapped within the TLD as an attribute for the custom tag. In the `doTag` method, a handle on the JSP page context is obtained by calling the `getJspContext` method. `getJspContext` is a custom method that is implemented for you within `SimpleTagSupport` and makes it easy to get ahold of the JSP page context. Next, to provide the ability to write to the JSP output, a handle is obtained on the `JspWriter` by calling `PageContext`'s `getOut` method.

```
PageContext pageContext = (PageContext) getJspContext();
JspWriter out = pageContext.getOut();
```

The next lines within `doTag` provide the implementation for writing to the JSP output via a series of calls to `out.println`. Any content that is passed to `out.println` will be displayed on the page. Note that in the example, the `authorName` field is checked to see whether it contains a null value. If it does not contain a null value, then it is displayed on the page; otherwise, it is omitted. Therefore, if the tag within the JSP page contains a value for the `authorName` attribute, then it will be printed on the page. The `out.println` code is contained within a try-catch block in case any exceptions occur.

■ **Note** To allow your tag to accept scriptlets, you will need to use the Classic Tag Handlers. The Classic Tag handlers existed before the JSP 2.0 era and can still be used today alongside the Simple Tag Handlers. The Simple Tag Handlers revolve around the `doTag()` method, whereas the Classic Tag Handlers deal with a `doStartTag()` method and a `doEndTag()` method, as well as others. Since the Simple Tag Handlers can be used alongside the Classic Tag Handlers, it is possible to use some of the more complex Classic Tag methods, while utilizing Simple Tag methods in the same application. This eases the transition from the Classic Tag Handlers to the Simple Tag Handlers. For more information regarding the differences between the two APIs, please see some online documentation by searching for the keywords *Simple vs. Classic Tag Handlers*.

That's it; the implementation for the tag is complete. To map the implementation class to the Document Object Model (DOM) via a tag name, a TLD must contain a mapping to the class. In the example, a TLD is created named `custom.tld`, and it contains the mapping for the class. The `short-name` element specifies the name that must be used within the JSP page to reference the tag. The `uri` element specifies the name of the TLD, and it is used from within the JSP page to reference the TLD file itself. The meat of the TLD is contained within the `tag` element. The `name` element is used to specify the name for the tag, and it will be used within a JSP page in combination with the `short-name` element to provide the complete tag name. The `tag-class` element provides the name of the class that implements the tag, and `body-content` specifies a value to indicate whether the body content for the JSP page will be made available for the tag implementation class. It is set to empty for this example. To specify an attribute for the tag, the `attribute` element must be added to the TLD, including the name, `rtexprvalue`, and `required` elements. The `name` element of attribute specifies the name of the attribute, `rtexprvalue` indicates whether the attribute can contain an EL expression, and `required` indicates whether the attribute is required.

To use the tag within a JSP page, the `custom.tld` TLD must be mapped to the page within the `<html>` element in a JSP document or a `taglib` directive within a standard JSP. The following lines show the difference between these two:

```
<!--JSP Document syntax -->
xmlns:cust="custom"

<!--JSP syntax -->
<%@taglib prefix="cust" uri="custom" %>
```

To use the tag within the page, simply specify the TLD short-name along with the mapping name for the tag implementation and any attributes you want to provide.

```
<cust:signature authorName="Josh Juneau"/>
```

Creating custom tags within JSP is easier than it was in the past. Custom tags provide developers with the ability to define custom actions and/or content that can be made accessible from within a JSP page via a tag rather than scriptlets. Custom tags help developers follow the MVC architecture, separating code from business logic.

2-10. Including Other JSPs into a Page

Problem

Rather than coding the same header or footer into each JSP, you want to place the content for those page sections into a separate JSP page and then pull them into JSP pages by reference.

Solution

Use the `<jsp:include>` tag to embed other static or dynamic pages in your JSP page. The following example demonstrates the inclusion of two JSP pages within another. One of the JSP pages is used to formulate the header of the page, and another is used for the footer. The following page demonstrates the main JSP page, which includes two others using the `<jsp:include>` tag. The JSPX files named `recipe02_10-header.jspx` and `recipe02_10-footer.jspx` are included within the body of the main JSP page in order to provide the header and footer sections of the page.

```
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      version="2.0">

  <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
  <head>
    <title>Recipe 2-09: Including Other JSPs into a Page</title>
  </head>
  <body>
    <jsp:include page="recipe02_10-header.jspx" />
    <h1>This is the body of the main JSP.</h1>
    <p>
      Both the header and footer for this page were created as separate JSPs.
    </p>
    <jsp:include page="recipe02_10-footer.jspx"/>
  </body>

</html>
```

Next is the JSP code that comprises the page header. It's nothing fancy but is a separate JSP page nonetheless.

```
<html xmlns:jsp="http://java.sun.com/JSP/Page" version="2.0">
    <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
    <p>This is the page header</p>
</html>
```

The next JSP code makes up the page footer:

```
<html xmlns:jsp="http://java.sun.com/JSP/Page" version="2.0">
    <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
    <p>This is the page footer</p>
</html>
```

In the end, these three pages create a single page that contains a header, a body, and a footer.

How It Works

Including other JSP pages helps increase developer productivity and reduces maintenance time. Using this technique, a developer can extract any JSP features that appear in multiple pages and place them into a separate JSP page. Doing so will allow a single point of maintenance when one of these features needs to be updated.

To include another page within a JSP page, use the `<jsp:include>` tag. The `<jsp:include>` tag allows embedding a static file or another web component. The tag includes a `page` attribute, which is used to specify the relative URL or an expression that results in another file or web component to include in the page.

■ **Note** The tag also has an optional `flush` attribute, which can be set to either `true` or `false` to indicate whether the output buffer should be flushed prior to the page inclusion. The default value for the `flush` attribute is `false`.

Optionally, `<jsp:param>` clauses can be placed between the opening and closing `<jsp:include>` tags to pass one or more name-value pairs to the included resource if the resource is dynamic. An example of performing this technique would resemble something like the following lines of code. In the following lines, a parameter with a name of `bookAuthor` and a value of `Juneau` is passed to the header JSP page.

```
<jsp:include page="header.jsp">
    <jsp:param name="bookAuthor" value="Juneau"/>
</jsp:include>
```

The ability to include other content within a JSP page provides a means to encapsulate resources and static content. This allows developers to create content once and include it in many pages.

2-11. Creating an Input Form for a Database Record

Problem

You want to create a JSP page that will be used to input information that will be inserted as a database record.

Solution

Create an input form and use a Java servlet action method to insert the values into the database. This solution requires a JSP document and a Java servlet in order to complete the database input form. In the following example, an input form is created within a JSP document to populate records within a database table named RECIPES. When the user enters the information into the text fields on the form and clicked the submit button, a servlet is called that performs the database insert transaction.

The following code is the JSP document that is used to create the input form for the database application:

```
<!--
  Document   : recipe02_11
  Author      : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcpl/jstl/core"
      version="2.0">

  <jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
  <head>
    <title>Recipe 2-11: Creating an Input Form</title>
  </head>
  <body>
    <h1>Recipe Input Form</h1>
    <p>
      Please insert recipe details using the text fields below.
    </p>
    ${ recipeBean.message }
    <form method="POST" action="/JavaEERecipes/RecipeServlet">
      Recipe Number: <input id="recipeNumber" name="recipeNumber" size="30"/>
      <br/>
      Recipe Name: <input id="name" name="name" size="30"/>
      <br/>
      Recipe Description: <input id="description" name="description" size="30"/>
      <br/>
      Recipe Text: <input id="text" name="text" size="30"/>
      <br/>
      <br/>
      <input type="submit"/>
    </form>
  </body>
</html>
```

Next is the code for a servlet named `RecipeServlet`. It is responsible for reading the request parameters from the JSP document input form and inserting the fields into the database.

```
package org.javaerecipes.chapter02.recipe02_11;

import java.io.IOException;
import java.io.PrintWriter;
import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.SQLException;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.HttpServlet;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpServletResponse;

/**
 * Recipe 2-11: Creating an Input Form
 * @author Juneau
 */
@WebServlet(name = "RecipeServlet", urlPatterns = {"/RecipeServlet"})
public class RecipeServlet extends HttpServlet {

    /**
     * Processes requests for both HTTP
     * <code>GET</code> and
     * <code>POST</code> methods.
     *
     * @param request servlet request
     * @param response servlet response
     * @throws ServletException if a servlet-specific error occurs
     * @throws IOException if an I/O error occurs
     */
    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        int result = -1;
        try {
            /**
             * TODO Perform validation on the request parameters here
             */
            result = insertRow (request.getParameter("recipeNumber"),
                               request.getParameter("name"),
                               request.getParameter("description"),
                               request.getParameter("text"));
            out.println("<html>");
            out.println("<head>");
            out.println("<title>Servlet RecipeServlet</title>");
            out.println("</head>");
            out.println("<body>");
        }
    }
}
```



```

out.println("<h1>Servlet RecipeServlet at " + request.getContextPath() + "</h1>");
out.println("<br/><br/>");

if(result > 0){
    out.println("<font color='green'>Record successfully inserted!</font>");
    out.println("<br/><br/><a href='/JavaEERecipes/chapter02/recipe02_11.jspx'>Insert
    another record</a>");
} else {
    out.println("<font color='red'>Record NOT inserted!</font>");
    out.println("<br/><br/><a href='/JavaEERecipes/chapter02/recipe02_11.jspx'>Try Again</a>");
}

out.println("</body>");
out.println("</html>");
} finally {
    out.close();
}
}

public int insertRow(String recipeNumber,
                    String name,
                    String description,
                    String text) {

    String sql = "INSERT INTO RECIPES VALUES(" +
        "RECIPES_SEQ.NEXTVAL,?,?,?,?)";
    PreparedStatement stmt = null;
    int result = -1;
    try {
        CreateConnection createConn = new CreateConnection();
        Connection conn = createConn.getConnection();
        stmt = (PreparedStatement) conn.prepareStatement(sql);
        stmt.setString(1, recipeNumber);
        stmt.setString(2, name);
        stmt.setString(3, description);
        stmt.setString(4, text);
        // Returns row-count or 0 if not successful
        result = stmt.executeUpdate();
        if (result > 0){
            System.out.println("-- Record created --");
        } else {
            System.out.println("!! Record NOT Created !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    } finally {
        if (stmt != null) {
            try {
                stmt.close();
            } catch (SQLException ex) {

```

```

        ex.printStackTrace();
    }
}

return result;
}

@Override
protected void doGet(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}

@Override
protected void doPost(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    processRequest(request, response);
}
}

```

If the request is successful, the record will be inserted into the database, and the user will be able to click a link to add another record. Of course, in a real-life application, you would want to code some validation using JavaScript either within the input form or within the server-side Java code to help ensure database integrity.

How It Works

A fundamental task to almost every enterprise application is the use of a database input form. Database input forms make it easy for end users to populate database tables with data. When using JSP technology along with servlets, this operation can become fairly simple. As you have seen in the example to this recipe, writing a JSP input form is straightforward and can be coded using basic HTML. The key is to set up a Java servlet to receive a submitted request and process the records using the servlet. This provides an easy mechanism for separating web content from the application logic.

In the example, a JSP document named `recipe02_11.jsp` contains a standard HTML form with a method of POST and an action of `/JavaEERecipes/RecipeServlet`. The input form contains four fields, which map to database columns into which the data will eventually be inserted. The input tags contain the name of four corresponding fields (`recipeNumber`, `name`, `description`, and `text`), which will be passed to the form action when submitted. As you can see, the only reference to the Java code is the name of the servlet that is contained within the form action attribute.

The Java servlet named `RecipeServlet` is responsible for obtaining the request parameters that were submitted via the JSP document, validating them accordingly (not shown in the example), and inserting them into the database. When the page is submitted, `RecipeServlet` is invoked, and the request is sent to the `doPost` method since the HTML action method is POST. Both the `doGet` and `doPost` methods are really just wrapper methods for a processing method named `processRequest`, which is responsible for most of the work. The `processRequest` method is responsible for obtaining the request parameters, inserting them into the database, and sending a response to the client. A `PrintWriter` object is declared and created by making a call to `response.getWriter()` first because this object will be used later to help form the response that is sent to the client. Next, an `int` value named `result` is set up and initialized to -1. This variable will be used for determining whether the SQL insert worked or failed. After those declarations, a try-catch block is opened, and the first line of the try block is a call to the `insertRow` method, passing the request parameters as values. The `result` variable is going to accept the `int` value that is returned from the execution of the `insertRows` method, indicating whether the insert was successful.

```
result = insertRow (request.getParameter("recipeNumber"),
                    request.getParameter("name"),
                    request.getParameter("description"),
                    request.getParameter("text"));
```

As such, an SQL insert statement is assigned to a String named `sql`, and it is set up using the `PreparedStatement` format. Each question mark in the SQL string corresponds to a parameter that will be substituted in the string when the SQL is executed.

```
String sql = "INSERT INTO RECIPES VALUES(" +
             "RECIPES_SEQ.NEXTVAL,?,?,?,?)";
```

Next, a `PreparedStatement` and `int` values are initialized, and then a try-catch-finally block is opened, which will contain the SQL insert code. Within the block, a `Connection` object is created by calling a helper class named `CreateConnection`. If you want to read more about this helper class, then you can read Chapter 7 on JDBC. For now, all you need to know is that `CreateConnection` will return a database connection that can then be used to work with the database. If for some reason the connection fails, the catch block will be executed, followed by the finally block. A `PreparedStatement` object is created from the successful connection, and the SQL string that contains the database insert is assigned to it. Each of the request parameter values, in turn, is then set as a parameter to the `PreparedStatement`. Lastly, the `PreparedStatement`'s `executeUpdate` method is called, which performs an insert to the database. The return value of `executeUpdate` is assigned to the `result` variable and then returned to the `processRequest` method. Once the control is returned to `processRequest`, the servlet response is created using a series of `PrintWriter` statements. If the insert was successful, then a message indicating success is displayed. Likewise, if unsuccessful, then a message indicating failure is displayed.

Developing database input forms with JSP is fairly easy to do. To preserve the MVC structure, using a Java servlet for handling the request and database logic is the best choice.

2-12. Looping Through Database Records Within a Page Problem

You want to display the records from a database table on your JSP page.

Solution

Encapsulate the database logic in a Java class and access it from the JSP page. Use the JSTL `c:forEach` element to iterate through the database rows and display them on the page. Two Java classes would be used for working with the data in this situation. One of the classes would represent the table, which you are querying from the database, and it would contain fields for each column in that table. Another JavaBean class would be used to contain the database business logic for querying the database.

The example for this recipe will display the first and last names of each author contained within the `AUTHORS` database table. The following code is used to create the JSP document that will display the data from the table using a standard HTML-based table along with the JSTL `<c:forEach>` tag to loop through the rows:

```
<!--
  Document   : recipe02_12
  Author      : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
      xmlns:c="http://java.sun.com/jcp/jstl/core"
      version="2.0">
```

```

<jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
<jsp:useBean id="authorBean" scope="session"
class="org.javaeerecipes.chapter02.recipe02_12.AuthorBean"/>
<head>
    <title>Recipe 2-12: Looping Through Database Records within a Page </title>
</head>
<body>
    <h1>Authors</h1>
    <p>
        The authors from the books which Josh Juneau has worked on are printed below.
    </p>
    <table border="1">

        <c:forEach items="${authorBean.authorList}" var="author">
            <tr>
                <td> ${ author.first } ${ author.last }</td>
            </tr>
        </c:forEach>
    </table>
</body>
</html>

```

As you can see, `<c:forEach>` is used to loop through the items contained within `${authorBean.authorList}`. Each item within the list is an object of type `Author`. The following Java code is that of the `Author` class, which is used for holding the data contained within each table row:

```

package org.javaeerecipes.chapter02.recipe02_12;

/**
 *
 * @author juneau
 */
public class Author implements java.io.Serializable {
    private int id;
    private String first;
    private String last;

    public Author(){
        id = -1;
        first = null;
        last = null;
    }

    /**
     * @return the id
     */
    public int getId() {
        return id;
    }
}

```

```

/**
 * @param id the id to set
 */
public void setId(int id) {
    this.id = id;
}

/**
 * @return the first
 */
public String getFirst() {
    return first;
}

/**
 * @param first the first to set
 */
public void setFirst(String first) {
    this.first = first;
}

/**
 * @return the last
 */
public String getLast() {
    return last;
}

/**
 * @param last the last to set
 */
public void setLast(String last) {
    this.last = last;
}
}

```

Lastly, the JSP document makes reference to a JavaBean named `AuthorBean`, which contains the business logic to query the data and return it as a list to the JSP page. The following code is what is contained within the `AuthorBean` class:

```

package org.javaerecipes.chapter02.recipe02_12;

import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.sql.SQLException;
import java.util.ArrayList;
import java.util.List;
import org.javaerecipes.common.CreateConnection;

```

```

/**
 * Recipe 2-12
 * @author Juneau
 */
public class AuthorBean implements java.io.Serializable {

    public static Connection conn = null;
    private List authorList = null;

    public AuthorBean(){

    }

    public List queryAuthors(){
        String sql = "SELECT ID, FIRST, LAST FROM BOOK AUTHOR";
        List <Author> authorList = new ArrayList<Author>();
        PreparedStatement stmt = null;
        ResultSet rs = null;
        int result = -1;
        try {
            CreateConnection createConn = new CreateConnection();
            conn = createConn.getConnection();
            stmt = (PreparedStatement) conn.prepareStatement(sql);

            // Returns row-count or 0 if not successful
            rs = stmt.executeQuery();
            while (rs.next()){
                Author author = new Author();
                author.setId(rs.getInt("ID"));
                author.setFirst((rs.getString("FIRST")));
                author.setLast(rs.getString("LAST"));
                authorList.add(author);
            }
        } catch (SQLException e) {
            e.printStackTrace();
        } finally {
            if (stmt != null) {
                try {
                    stmt.close();
                } catch (SQLException ex) {
                    ex.printStackTrace();
                }
            }
        }

        return authorList;
    }
}

```

```

public List getAuthorList(){
    authorList = queryAuthors();
    return authorList;
}
}

```

The names of the authors contained within the records in the table will be displayed on the page.

How It Works

Almost any enterprise application performs some sort of database querying. Oftentimes results from a database query are displayed in a table format. The example in this recipe demonstrates how to query a database and return the results to a JSP page for display in a standard HTML table. The JSP page in this example makes use of the JSTL `c:forEach` element to iterate through the results of the database query. Note that there is more than one way to develop this type of database query using JSP; however, the format demonstrated in this recipe is most recommended for use in a production enterprise environment.

As mentioned previously, the JSP page in this recipe uses a combination of the `jsp:useBean` element and the `c:forEach` element to iterate over the results of a database query. The logic for querying the database resides within a server-side JavaBean class that is referenced within the `jsp:useBean` element on the page. In the example, the JavaBean is named `AuthorBean`, and it is responsible for querying a database table named `AUTHORS` and populating a list of `Author` objects with the results of the query. When the `c:forEach` element is evaluated with the `items` attribute set to `${authorBean.authorList}`, it calls upon the JavaBean method named `getAuthorList` because JSP expressions always append "get" to a method call behind the scenes and also capitalizes the first letter of the method name within the call. When the `getAuthorList` method is called, the `authorList` field is populated via a call to `queryAuthors`. The `queryAuthors` method utilizes a Java Database Connectivity (JDBC) database call to obtain the authors from the `AUTHORS` table. A new `Author` object is created for each row returned by the database query, and each new `Author` object is, in turn, added to the `authorList`. In the end, the populated `authorList` contains a number of `Author` objects, and it is returned to the JSP page and iterated over utilizing the `c:forEach` element.

The `c:forEach` element contains an attribute named `var`, and this should be set equal to a string that will represent each element in the list that is being iterated over. The `var` is then used between the opening and closing `c:forEach` element tags to reference each element in the list, printing out each author's first and last names.

This recipe provides some insight on how to combine the power of JSTL tags with other technologies such as JDBC to produce very useful results. To learn more about the different JSTL tags that are part of JSP, please visit the online documentation at www.oracle.com/technetwork/java/jstl-137486.html. To learn more about JDBC, please read Chapter 7 of this book.

2-13. Handling JSP Errors

Problem

You want to display a nicely formatted error page if a JSP page encounters an error.

Solution

Create a standard error page, and forward control to the error page if an exception occurs within the JSP page. The following JSP document, in JSP format (not JSPX), demonstrates a standard error page to display if an error occurs within a JSP application. If an exception occurs within any JSP page in the application, the following error page will be displayed.

■ **Note** The example in the solution for this recipe uses the JSTL fmt library, which provides convenient access to formatting capabilities that allow for localization of text as well as date and number formatting. Text localization capabilities allow locales to be set so that text can be formatted into different languages, depending upon the user locale. Tags used for date manipulation make it easy for developers to format dates and times easily within a JSP page and also provide a way to parse dates and times for data input. Lastly, number-formatting tags provide a way to format and parse numeric data within pages. To learn more about the JSTL fmt tag library, please refer to the online documentation at <http://jstl.java.net/>.

```
<%--
    Document    : recipe02_13_errorPage
    Author      : juneau
--%>

<%@ page contentType="text/html" pageEncoding="UTF-8"%>
<%@ page isErrorPage="true" %>
<%@ taglib uri="http://java.sun.com/jcp/jstl/core"
    prefix="c" %>
<%@ taglib uri="http://java.sun.com/jcp/jstl/fmt"
    prefix="fmt" %>
<!DOCTYPE html>
<html>
    <head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
        <title>JSP Error Page</title>
    </head>
    <body>
        <h1>Error Encountered</h1>
        <br/>
        <br/>
        <p>
            The application has encountered the following error:
            <br/>
            <fmt:message key="ServerError"/>: ${pageContext.errorData.statusCode}

        </p>
    </body>
</html>
```

For example, the following JSP would create an error (`NullPointerException`) if the parameter designated as `param` is null. If this occurs, the indicated error page would be displayed.

```
<!--
    Document    : recipe02_13
    Author      : juneau
-->
<html xmlns:jsp="http://java.sun.com/JSP/Page"
    xmlns:c="http://java.sun.com/jcp/jstl/core"
    version="2.0">
```



```

<jsp:directive.page contentType="text/html" pageEncoding="UTF-8"/>
<jsp:directive.page errorPage="recipe02_13_errorPage.jsp"/>

<head>
  <title>Recipe 2-13: </title>
</head>
<body>
  <h1>There is an error on this page</h1>
  <p>
    This will produce an error:
    <jsp:scriptlet>
      if (request.getParameter("param").equals("value")) {
        System.out.println("test");
      }
    </jsp:scriptlet>
  </p>
</body>

</html>

```

How It Works

One of the most annoying issues for users while working with applications is when an error is thrown. A nasty, long stack trace is often produced, and the user is left with no idea how to resolve the error. It is better to display a nice and user-friendly error page when such an error occurs. The JSP technology allows an error page to be designated by adding a page directive to each JSP page that may produce an error. The directive should designate an error page that will be displayed if the page containing the directive produces an error.

The second JSP document in the solution to this recipe demonstrates a JSP page that will throw an error if the parameter being requested within the page is null. If this were to occur and there were no error page specified, then a `NullPointerException` error message would be displayed. However, this JSP indicates an error page by designating it within a page directive using the following syntax:

```
<jsp:directive.page errorPage="recipe02_13_errorPage.jsp"/>
```

When an error occurs on the example page, `recipe02_13_errorPage.jsp` is displayed. The first JSP document listed in the solution to this recipe contains the sources for the `recipe02_13_errorPage.jsp` page. It is flagged as an error page because it includes a page directive indicating as such:

```
<%@ page isErrorPage="true" %>
```

An error page is able to determine the error code, status, exception, and an array of other information by using the `pageContext` implicit object. In the example, the `${pageContext.errorData.statusCode}` expression is used to display the status code of the exception. Table 2-5 displays the other possible pieces of information that can be gleaned from the `pageContext` object.

Table 2-5. *pageContext Implicit Object Exception Information*

Expression	Value
<code>pageContext.errorData</code>	Provides access to the error information
<code>pageContext.exception</code>	Returns the current value of the exception object
<code>pageContext.errorData.requestURI</code>	Returns the request URI
<code>pageContext.errorData.servletName</code>	Returns the name of the servlet invoked
<code>pageContext.errorData.statusCode</code>	Returns the error status code
<code>pageContext.errorData.throwable</code>	Returns the throwable that caused the error

Providing user-friendly error pages in any application can help create a more usable and overall more functional experience for the end user. JSP and Java technology provide robust exception handling and mechanisms that can be used to help users and administrators alike when exceptions occur.

2-14. Disabling Scriptlets in Pages Problem

You want to ensure that Java code cannot be embedded into JSP pages within your web application.

Solution

Set the `scripting-invalid` element within the web deployment descriptor to `true`. The following excerpt from a `web.xml` deployment descriptor demonstrates how to do so:

```
<jsp-config>
  <jsp-property-group>
    <scripting-invalid>true</scripting-invalid>
  </jsp-property-group>
</jsp-config>
```

How It Works

When working in an environment that encourages the use of the Model-View-Controller architecture, it can be useful to prohibit the use of scriptlets within JSP pages and documents. When JSP 2.1 was released, it provided solutions to help developers move Java code out of JSP pages and into server-side Java classes where it belonged. In the early years of JSP, pages were cluttered with scriptlets and markup. This made it difficult for developers to separate business logic from content, and it was hard to find good tools to help develop such pages effectively. JSP 2.1 introduced tags, which make it possible to eliminate the use of scriptlets within JSP pages, and this helps maintain the use of the MVC architecture.

To prohibit the use of scriptlets within JSP pages in an application, add the `jsp-config` element within the `web.xml` file of the application of which you want to enforce the rule. Add a subelement of `jsp-property-group` along with the `scripting-invalid` element. The value of the `scripting-invalid` element should be set to `true`.

2-15. Ignoring EL in Pages

Problem

You want to turn off EL expression translation within your JSP page so that older applications will be able to pass through expressions verbatim.

Solution #1

Escape the EL expressions within the page by using the `\` character before any expressions. For instance, the following expressions will be ignored because the `\` character appears before them:

```
\${elBean.myProperty}
\${2 + 4}
```

Solution #2

Configure a JSP property group within the `web.xml` file for the application. Within the `web.xml` file, a `<jsp-property-group>` element can contain child elements that characterize how the JSP page evaluates specified items. By including an `<el-ignored>true</el-ignored>` element, all EL within the application's JSP documents will be ignored and treated as literals. The following excerpt from `web.xml` demonstrates this feature:

```
<jsp-property-group>
    <el-ignored>true</el-ignored>
</jsp-property-group>
```

Solution #3

Include a page directive including the `isELIgnored` attribute, and set it to `true`. The following page directive can be placed at the top of a given JSP document to allow each EL expression to be treated as a literal:

```
<jsp:directive.page isELIgnored="true"/>
```

or in a standard JSP:

```
<%@ page isELIgnored="true" %>
```

How It Works

There may be a situation in which the evaluation of JSP EL expressions should be turned off. This occurs most often in cases of legacy applications using older versions of JSP technology; EL expressions were not yet available. There are a few different ways to turn off the evaluation of EL expressions, and this recipe demonstrates each of them.

In the first solution to this recipe, the escape technique is demonstrated. An EL expression can be escaped by placing the `\` character directly before the expression, as shown in the example. Doing so will cause the JSP interpreter to treat the expression as a string literal, and the output on the page will be the expression itself, rather than its evaluation. The second solution to this recipe demonstrates adding a `jsp-property-group` to the `web.xml` deployment descriptor in order to ignore EL. All EL within an application will be ignored by including the `isELIgnored` element and providing a `true` value for it. Lastly, the final solution demonstrates how to ignore EL on a page-by-page basis by including a page directive with the `isELIgnored` attribute set to `true`.

Each of the different solutions for ignoring EL allows coverage to different parts of the application. The solution you choose should depend upon how broadly you want to ignore EL throughout an application.



The Basics of JavaServer Faces

In 2004 Sun Microsystems introduced a Java web framework called JavaServer Faces (JSF) in an effort to help simplify web application development. It is an evolution of the JavaServer Pages (JSP) framework, adding a more organized development life cycle and the ability to more easily utilize modern web technologies. JSF uses XML files for view construction and Java classes for application logic, making it adhere to the MVC architecture. JSF is request-driven, and each request is processed by a special servlet named the `FacesServlet`. The `FacesServlet` is responsible for building the component trees, processing events, determining which view to process next, and rendering the response. JSF 1.x used a special resource file named the `faces-config.xml` file for specifying application details such as navigation rules, registering listeners, and so on. While the `faces-config.xml` file can still be used in JSF 2.x, the more modern releases of JSF have focused on being easy to use, minimizing the amount of XML configuration, and utilizing annotations in place of XML where possible.

The framework is very powerful, including easy integration with technologies such as Ajax and making it effortless to develop dynamic content. JSF works well with databases, using either JDBC or EJB technology to work with the back end. JavaBeans, known as JSF *managed beans*, are used for application logic and support the dynamic content within each view. They can adhere to different life spans depending upon the scope that is used. Views can invoke methods within the beans to perform actions such as data manipulation and form processing. Properties can also be declared within the beans and exposed within the views, providing a convenient way to pass request values. JSF allows developers to customize their applications with preexisting validation and conversion tags that can be used on components with the view. It is also easy to build custom validators, as well as custom components, that can be applied to components in a view.

This chapter includes recipes that will be useful for those who are getting started with JSF and also those who are looking to beef up their basic knowledge of the framework. You will learn how to create managed beans, work with standard components, and handle page navigation. There are also recipes that cover useful techniques such as building custom validators and creating bookmarkable URLs. The recipes are refined to include the most current techniques and provide the most useful methodologies for using them. After studying the recipes in this chapter, you will be ready to build standard JSF applications, sprinkling in some custom features as well.

■ **Note** Many people prefer to work within an integrated development environment (IDE) for increased productivity. To get started with learning how to create a new JSF project and manage it with the NetBeans IDE, please see the appendix of this book.

3-1. Writing a Simple JSF Application

Problem

You want to get up and running quickly by creating a simple JSF application.

Solution #1

Create a simple JSF web application that is comprised of a single XHTML page and a single JSF managed bean, along with the other required JSF configuration files. The application in this recipe simply displays a message that is initialized within a JSF managed bean.

■ **Note** It is recommended that you utilize a Java IDE to make life easier. If you have not yet created a JSF application and are interested in learning how to create one from scratch with an IDE, then please see Solution #2 to this recipe. This book features the NetBeans IDE, a cutting-edge Java development environment that is usually the first to support new Java features. However, there are many excellent IDE choices. You can choose the IDE you want and follow along with its instructions for working with JSF.

Displaying a JSF Managed Bean Field Value

The following code makes up the XHTML view that will be used to display the JSF managed bean field value:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:   Java EE 7 Recipes
Recipe: 3-1 A Simple JSF Application
Author: J. Juneau
Filename: chapter03/recipe03_01.xhtml
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-1: A Simple JSF Application</title>
  </h:head>
  <h:body>
    <p>
      This simple application utilizes a request-scoped JSF managed bean
      to display the message below. If you change the "hello" variable value within the
      managed bean's constructor and then recompile and run the application, the
      new message appears.
    <br/>
    <br/>
    #{helloWorldController.hello}
    <br/>
    or
    <br/>
    <h:outputText id="helloMessage" value="#{helloWorldController.hello}"/>
  </p>
</h:body>
</html>
```

As you can see, the JSF page utilizes a JSF expression, `{helloWorldController.hello}`. Much like JSP technology, a backing JavaBean, otherwise known as a *JSF managed bean*, is referenced in the expression along with the field to expose.

Examining the JSF Managed Bean

The following code is that of `HelloWorldController`, the JSF managed bean for this recipe example:

```
import java.io.Serializable;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.RequestScoped;

/**
 * Recipe 3-1: A Simple JSF Application
 * @author Juneau
 */
@ManagedBean(name = "helloWorldController")
@RequestScoped
public class HelloWorldController implements Serializable {
    private String hello;

    /**
     * Creates a new instance of HelloWorldController
     */
    public HelloWorldController() {
        hello = "Hello World";
    }

    /**
     * @return the hello
     */
    public String getHello() {
        return hello;
    }

    /**
     * @param hello the hello to set
     */
    public void setHello(String hello) {
        this.hello = hello;
    }
}
```

■ **Note** Prior to JSF 2.0, in order to enable the JSF servlet to translate the XHTML page, you needed to ensure that the `web.xml` file contained a servlet element indicating the `javax.faces.webapp.FacesServlet` class and its associated servlet-mapping URL. Since the release of JSF 2.0, if using a Servlet 3.x container, the `FacesServlet` is automatically mapped for you, so there is no requirement to adjust the `web.xml` configuration.

Ensuring the JSF Application Functions Properly in a Pre-JSF 2.0 Environment

The listing that follows is an excerpt taken from the `web.xml` file for the sources to this book, and it demonstrates the features that must be added to the `web.xml` file in order to make the JSF application function properly.

```
...
<servlet>
  <servlet-name>Faces Servlet</servlet-name>
  <servlet-class>javax.faces.webapp.FacesServlet</servlet-class>
  <load-on-startup>1</load-on-startup>
</servlet>
...
<servlet-mapping>
  <servlet-name>Faces Servlet</servlet-name>
  <url-pattern>/faces/*</url-pattern>
</servlet-mapping>
...
<welcome-file-list>
  <welcome-file>faces/index.xhtml</welcome-file>
</welcome-file-list>
```

Let's take a deeper look at the `web.xml` configuration for a JSF application. It is not very complex, but a few elements could use some explanation. The `javax.faces.webapp.FacesServlet` servlet must be declared within the `web.xml` file. The declaration must contain a `servlet-name`; the `servlet-class` element, which lists the fully qualified class name; and a `load-on-startup` value of 1 to ensure that the servlet is loaded when the application is started up by the container. The `web.xml` file must then map that servlet to a given URL within a `servlet-mapping` element. The `servlet-mapping` element must include the `servlet-name`, which is the same value as the `servlet-name` element that is contained in the servlet declaration, and a `url-pattern` element, which specifies the URL that will be used to map JSF pages with the servlet. When a URL is specified that contains the `/faces/` mapping, the `FacesServlet` will be used to translate the view.

To load the application in your browser, visit http://localhost:8080/JavaEERecipes/faces/chapter03/recipe03_01.xhtml, and you will see the following text:

This simple application utilizes a request-scoped JSF managed bean to display the message below. If you change the “hello” variable within the managed bean’s constructor and then recompile and run the application, the new message appears.

```
Hello World
or
Hello World
```

Solution #2

Use an IDE, such as NetBeans, to create a JSF application. To get started with NetBeans, first download the most recent release of NetBeans from the [Netbeans.org](http://netbeans.org) web site. The examples in this solution make use of NetBeans 7.3. For more information about downloading and installing NetBeans, please see the appendix to this book. Once installed, create a new project by clicking the File ► New Project menu option.

Follow the directions in the book’s appendix (in the “Creating a NetBeans Java Web Project” section). Once completed, the `index.xhtml` file will open in the editor, which will be the default landing page for your application. Modify the `index.xhtml` file by making the page the same as the JSF view that is listed in Solution #1’s “Displaying JSF Managed Bean Field Value” section. Once done, add the managed bean to your application that will be used to supply

the business logic for the `index.xhtml` page. To create the managed bean, right-click the Source Packages navigation menu for your project, and choose **New ► JSF Managed Bean** from the context menu. This will open the New JSF Managed Bean dialog (Figure 3-1), which will allow you to specify several options for your managed bean, including the name, location, and scope.

Steps

1. Choose File Type
2. Name and Location

Name and Location

Class Name:

Project:

Location:

Package:

Created File:

☐ Add data to configuration file

Configuration File:

Name:

Scope:

Bean Description:

Warning: It is highly recommended that you do NOT place Java classes in the

Figure 3-1. New JSF managed bean

For the purposes of this recipe, change the name of the bean to `HelloWorldController`, and leave the rest of the options at their defaults; then click **Finish**. Copy and paste the code from Solution #1’s “Examining the JSF Managed Bean” section into the newly created managed bean class. Once finished, right-click the application project from the Project navigation menu and choose **Deploy** to deploy your application.

To load the application in your browser, visit <http://localhost:8080/WebApplication1/faces/index.xhtml>, and you will see the following text:

This simple application utilizes a request-scoped JSF managed bean to display the message below. If you change the “hello” variable within the managed bean’s constructor and then recompile and run the application, the new message appears.

```
Hello World
or
Hello World
```

How It Works

This recipe merely scratches the surface of JSF, but it is meant as a starting point to guide you along the path of becoming a JSF expert. The example in this recipe demonstrates how closely related JSF and JSP technologies are. In fact, the only difference in the two view pages is the use of the JSF expression `#{ }` rather than the standard JSP value expression `${ }`. Thanks to the JSP 2.0 unified expression language, Java web developers now have an easy transition between the two technologies, and they now share many of the same expression language features.

■ **Note** JSF 2.x can make use of Facelets view technology to produce even more sophisticated and organized designs. To learn more about Facelets view technology, please refer to Chapter 4.

Breaking Down a JSF Application

Now for the real reason you are reading this recipe...the explanation for building a JSF application! A JSF application is comprised of the following parts:

- If using or maintaining JSF applications written using JSF 1.x, the `web.xml` deployment descriptor that is responsible for mapping the `FacesServlet` instance to a URL path
- One or more web pages on which JSF components are used to provide the page layout (may or may not utilize Facelets view technology)
- JSF component tags
- One or more managed beans, which are simple, lightweight container-managed objects that are responsible for supporting page constructs and basic services
- Optionally, one or more configuration files such as `faces-config.xml` that can be used to define navigation rules and configure beans and other custom objects
- Optionally, supporting objects such as listeners, converters, or custom component
- Optionally, custom tags for use on a JSF view

LIFE CYCLE OF A JSF APPLICATION

The JSF view processing life cycle contains six stages. These stages are as follows:

1. Restore View
2. Apply Request Values
3. Process Validations
4. Update Model Values
5. Invoke Application
6. Render Response

Restore View is the first phase in the JSF life cycle, and it is responsible for constructing the view. The component tree then applies the request parameters to each of the corresponding component values using the component

tree's decode method. This occurs during the Apply Request Values phase. During this phase, any value conversion errors will be added to `FacesContext` for display as error messages during the Render Response phase. Next, all of the validations are processed. During the Process Validations phase, each component that has a registered validator is examined, and local values are compared to the validation rules. If any validation errors arise, the Render Response phase is entered, rendering the page with the corresponding validation errors.

If the Process Validations phase exits without errors, the Update Model Values phase begins. During this phase, managed bean properties are set for each of the corresponding input components within the tree that contain local values. Once again, if any errors occur, then the Render Response phase is entered, rendering the page with the corresponding errors displayed. After the successful completion of the Update Model Values phase, the application-level events are handled during the Invoke Applications phase. Such events include page submits or redirects to other pages. Finally, the Render Response phase occurs, and the page is rendered to the user. If the application is using JSP pages, then the JSF implementation allows the JSP container to render the page.

The example in this recipe uses the minimum number of these parts. To run the example, you will need to ensure that the `web.xml` file contains the proper JSF configuration if running in a pre-JSF 2.x environment. You will need to have a managed bean declaring the field that is exposed on the JSF view along with the necessary accessor methods to make it work properly. And lastly, you will need to have the XHTML JSF view page containing the JSF expression that exposes the field that is declared within the managed bean.

A JSF managed bean is a lightweight, container-managed object that is associated with a JSF page. The managed bean is much like a JSP JavaBean in that it provides the application logic for a particular page so that Java code does not need to be embedded into the view code. Components (a.k.a. JSF tags) that are used within a JSF view are mapped to server-side fields and methods contained within the JSF managed bean. Oftentimes, JSF managed beans contain *Controller* within their name because they are indeed the controllers for the page logic. In the example, the JSF managed bean is named `HelloWorldController`, and a field named `hello` is declared, exposing itself to the public via the `getHello` and `setHello` methods. The JSF managed bean is instantiated and initialized when a page that contains a reference to the bean is requested, and the managed bean scope determines the life span of the bean. In the case of this example, the managed bean contains a request scope, via the `@RequestScoped` annotation. Therefore, its life span is that of a single request, and it is re-instantiated each time the page in the example is reloaded. To learn more about the scope and annotations that are available for a managed bean, please see Recipe 3-2.

JSF technology utilizes a web view declaration framework known as Facelets. Facelets uses a special set of XML tags, similar in style to the standard JSF tags, to help build componentized web views. To learn more about Facelets, please see Chapter 4. While this example does not use Facelets, it is a vital part of JSF view technology. Facelets pages typically use XHTML, which is an HTML page that is comprised of well-formed XML components. The example JSF view in this recipe is well-structured, and it contains two JSF EL expressions that are responsible for instantiating the managed bean and displaying the content for the `hello` field. When the EL expression `#{helloWorldBean.hello}` is translated by the `FacesServlet`, it makes the call to the `HelloBeanController`'s `getHello()` method.

Lots of information was thrown at you within this introductory recipe. The simple example in this recipe provides a good starting point for working with JSF technology. Continue with the recipes in this chapter to gain a broader knowledge of each component that is used for developing JavaServer Faces web applications.

3-2. Writing a Managed Bean Problem

You want to use a server-side Java class from within your JSF application web pages.

Solution

Develop a JSF managed bean, a lightweight container-managed component, which will provide the application logic for use within your JSF application web pages. The example in this recipe is comprised of a JSF view and a JSF managed bean. The application calculates two numbers that are entered by the user and then adds, subtracts, multiplies, or divides them depending upon the user's selection. The following code is the managed bean that is responsible for declaring fields for each of the numbers that will be entered by the user, as well as a field for the result of the calculation. The managed bean is also responsible for creating a list of Strings that will be displayed within an `h:selectOneMenu` element within the JSF view and retaining the value that is chosen by the user.

Although it may seem as though this managed bean is doing a lot of work, it actually is very simple to make it happen! The managed bean is really a beefed-up Plain Old Java Object (POJO) that includes some methods that can be called from JSF view components.

Managed Bean

The following code is for the managed bean that is used for the calculation example. The bean is named `CalculationController`, and it is referenced as `calculationController` from within the JSF view. JSF uses convention over configuration for its naming conventions. By default, JSF views can contain EL that references a managed bean by specifying the class name with the first character in lowercase.

```
package org.javaerecipes.chapter03.recipe03_02;

import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;
import javax.faces.bean.ManagedBean;
import javax.faces.application.FacesMessage;
import javax.faces.bean.SessionScoped;
import javax.faces.context.FacesContext;
import javax.faces.model.SelectItem;

/**
 * Recipe 3-2: Writing a JSF Managed Bean
 * @author juneau
 */

@SessionScoped
@ManagedBean(name="calculationController")
public class CalculationController implements Serializable {

    private int num1;
    private int num2;
    private int result;
    private String calculationType;
    private static String ADDITION = "Addition";
    private static String SUBTRACTION = "Subtraction";
    private static String MULTIPLICATION = "Multiplication";
    private static String DIVISION = "Division";
    List<SelectItem> calculationList;
```

```

/**
 * Creates a new instance of CalculationController
 */
public CalculationController() {
    // Initialize variables
    num1 = 0;
    num2 = 0;
    result = 0;
    calculationType = null;
    // Initialize the list of values for the SelectOneMenu
    populateCalculationList();
}

/**
 * @return the num1
 */
public int getNum1() {
    return num1;
}

/**
 * @param num1 the num1 to set
 */
public void setNum1(int num1) {
    this.num1 = num1;
}

/**
 * @return the num2
 */
public int getNum2() {
    return num2;
}

/**
 * @param num2 the num2 to set
 */
public void setNum2(int num2) {
    this.num2 = num2;
}

/**
 * @return the result
 */
public int getResult() {
    return result;
}

/**
 * @param result the result to set
 */

```

```

    public void setResult(int result) {
        this.result = result;
    }

    /**
     * @return the calculationType
     */
    public String getCalculationType() {
        return calculationType;
    }

    /**
     * @param calculationType the calculationType to set
     */
    public void setCalculationType(String calculationType) {
        this.calculationType = calculationType;
    }

    public List<SelectItem> getCalculationList(){
        return calculationList;
    }

    private void populateCalculationList(){
        calculationList = new ArrayList<SelectItem>();
        calculationList.add(new SelectItem(ADDITION));
        calculationList.add(new SelectItem(SUBTRACTION));
        calculationList.add(new SelectItem(MULTIPLICATION));
        calculationList.add(new SelectItem(DIVISION));
    }

    public void performCalculation() {
        if (getCalculationType().equals(ADDITION)){
            setResult(num1 + num2);
        } else if (getCalculationType().equals(SUBTRACTION)){
            setResult(num1 - num2);
        } else if (getCalculationType().equals(MULTIPLICATION)){
            setResult(num1 * num2);
        } else if (getCalculationType().equals(DIVISION)){
            try{
                setResult(num1 / num2);
            } catch (Exception ex){
                FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_ERROR,
                "Invalid Calculation", "Invalid Calculation");
                FacesContext.getCurrentInstance().addMessage(null, facesMsg);
            }
        }
    }
}

```

Next is the view that composes the web page, which is displayed to the user. The view is composed within an XHTML document and is well-formed XML.

JSF View

The view contains JSF components that are displayed as text boxes into which the user can enter information, a pick-list of different calculation types for the user to choose from, a component responsible for displaying the result of the calculation, and an `h:commandButton` component for submitting the form values.

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:   Java EE 7 Recipes
Recipe: 3-2 Writing a JSF Managed Bean
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-2: Writing a JSF Managed Bean</title>
  </h:head>
  <h:body>
    <f:view>

      <h2>Perform a Calculation</h2>
      <p>
        Use the following form to perform a calculation on two numbers.
      <br/>
        Enter the numbers in the two text fields below, and select a calculation to
      <br/>
        perform, then hit the "Calculate" button.
      <br/>
      <br/>
      <h:messages errorStyle="color: red" infoStyle="color: green" globalOnly="true"/>
      <br/>
      <h:form id="calculationForm">
        Number1:
        <h:inputText id="num1" value="#{calculationController.num1}"/>
        <br/>
        Number2:
        <h:inputText id="num2" value="#{calculationController.num2}"/>
        <br/>
        <br/>
        Calculation Type:
        <h:selectOneMenu id="calculationType"
          value="#{calculationController.calculationType}"
          <f:selectItems value="#{calculationController.calculationList}"/>
        </h:selectOneMenu>
        <br/>
        <br/>
        Result:
        <h:outputText id="result" value="#{calculationController.result}"/>
      </h:form>
    </f:view>
  </h:body>
</html>
```

```

        <br/>
        <br/>
        <h:commandButton action="#{calculationController.performCalculation()}"
                        value="Calculate"/>
    </h:form>
</p>
</f:view>
</h:body>
</html>

```

The resulting JSF view looks like Figure 3-2 when displayed to the user.

Perform a Calculation

Use the following form to perform a calculation on two numbers. Enter the numbers in the two text fields below, and select a calculation to perform, then hit the "Calculate" button.

Number1:

Number2:

Calculation Type: Addition ▾

Result: 0

Calculate

Figure 3-2. Resulting JSF view page

How It Works

The JSF managed bean is responsible for providing the application logic for a JSF-based web application. Much like the JavaBean is to a JSP, the managed bean is the backbone for a JSF view. They are also referred to as *backing beans*, because there is typically one JSF managed bean per each JSF view. Managed beans have changed a bit since the JSF technology was first introduced. There used to be configuration required for each managed bean within a `faces-config.xml` configuration file and also within the `web.xml` file for use with some application servers. Starting with the release of JSF 2.0, managed beans became easier to use, and coding powerful JSF applications is easier than ever. This recipe focuses on newer managed bean technology.

The example for this recipe demonstrates many of the most important features of a JSF managed bean. The view components refer to the managed bean as `calculationController`. By default, a JSF managed bean can be referred to within a JSF view using the name of the bean class with a lowercase first letter. However, using the `@ManagedBean` annotation, the string that is used to reference the bean from within a view can be changed. In the example, `calculationController` is also used as the name passed to the `@ManagedBean` annotation, but it could have easily been some other string. The `@ManagedBean` annotation should be placed before the class declaration.

```
@ManagedBean(name = "calculationController")
```


Scopes

The bean in the example will be initialized when it is first accessed by a session and destroyed when the session is destroyed. It is a managed bean that “lives” with the session. The scope of the bean is configured by an annotation on the class, just before the class declaration. There are different annotations that can be used for each available scope. In this case, the annotation is `@SessionScoped`, denoting that the managed bean is session-scoped. All of the possible managed bean scopes are listed within Table 3-1.

Table 3-1. *Managed Bean Scopes*

Scope Annotation	Description
<code>@ApplicationScoped</code>	Specifies that a bean is application scoped. Initialized when the application is started up. Destroyed when the application is shut down. Managed beans with this scope are available to all application constructs in the same application throughout the life of a session.
<code>@ConversationScoped</code>	Specifies that a bean is conversation scoped. Initialized when a conversation is started and destroyed when the conversation ends. Managed beans with this scope are available throughout the life cycle of a conversation, and belong to a single HTTP session. If the HTTP session ends, all conversation contexts that were created during the session are destroyed.
<code>@CustomScoped</code>	Specifies that the runtime must act as if a <code><managed-bean-scope>VALUE<managed-bean-scope></code> element was declared for the corresponding managed bean, where <code>VALUE</code> is the value of the <code>value()</code> attribute, which must be an EL expression that evaluates to a <code>String</code> . This allows the scope to be customized depending upon code-based values.
<code>@Dependent</code>	Specifies that a bean belongs to a dependent pseudo-scope. Beans that use this scope behave differently than managed beans containing any of the other scopes. To learn more about using this scope, please see Recipe 6-20.
<code>@NoneScoped</code>	Specifies that the runtime must act as if a <code><managed-bean-scope>none<managed-bean-scope></code> element was declared for the corresponding managed bean. This implies that there is no scope for the managed bean. This causes the bean to be instantiated each time it is referenced. This is useful in situations where beans reference each other and the referenced bean should not maintain a state.
<code>@RequestScoped</code>	Specifies that a bean is request scoped. Initialized when a request to the bean is made and destroyed when the request is complete.
<code>@SessionScoped</code>	Specifies that a bean is session scoped. Initialized when first accessed within a session. Destroyed when the session ends. Available to all servlet requests that are made within the same session.
<code>@ViewScoped</code>	Specifies that the runtime must act as if a <code><managed-bean-scope>view<managed-bean-scope></code> element was declared for the corresponding managed bean. In this case, the scope persists for a single web page (view) of an application within a user session.

The `@ManagedBean` annotation specifies to the application server container that the class is a JSF managed bean. Prior to JSF 2.0, a managed bean had to be declared within the `faces-config.xml` file. The addition of annotations has made JSF managed beans XML configuration-free. It is important to note that the managed bean implements `java.io.Serializable`; all managed beans should be specified as serializable so that they can be persisted to disk by the container if necessary.

Fields declared within a managed bean should be specified as private in order to adhere to object-oriented methodology. To make a field accessible to the public and usable from JSF views, accessor methods should be declared for it. Any field that has a corresponding “getter” and “setter” is known as a JSF managed bean *property*. Properties are available for use within JSF views by utilizing lvalue JSF EL expressions, meaning that the expression is contained within the #{ and } character sequences and that it is readable and writable. For instance, to access the field num1 that is declared within the managed bean, the JSF view can use the #{calculationController.num1} expression, as you can see in the JSF view code for the example.

Any public method contained within a JSF managed bean is accessible from within a JSF view using the same EL expression syntax, that is, by specifying #{beanName.methodName} as the expression. In the example to this recipe, the performCalculation method of the managed bean is invoked from within the JSF view using an h:commandButton JSF component. The component action is equal to the EL expression that will invoke the JSF managed bean method. To learn more about JSF components and how to use them in view, please see Recipe 3-3 and Chapter 5.

```
<h:commandButton action="#{calculationController.performCalculation()}" value="Calculate"/>
```

■ **Note** The input form for this example contains no action attribute. JSF forms do not contain action attributes since JSF components within the view are responsible for specifying the action method, rather than the form itself.

JSF managed beans are a fundamental part of the JSF web framework. They provide the means for developing dynamic, robust, and sophisticated web applications with the Java platform.

3-3. Building Sophisticated JSF Views with Components Problem

You want to create a sophisticated user interface comprised of prebundled components.

Solution

Make use of bundled JSF components within your JSF views. JSF components contain bundled application logic and view constructs that can be used within applications by merely adding tags to a view. In the following example, several JSF components are used to create a view that displays the authors for an Apress book and allows for a new author to be added to the list. The following code is the XHTML for the JSF view:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:   Java EE 7 Recipes
Recipe: 3-3 Organizing the Presentation for a JSF View
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
```

```

<h:head>
  <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
  <title>Recipe 3-3: Building Sophisticated JSF Views with Components</title>
</h:head>
<h:body>
  <h:form id="componentForm">
    <h1>JSF Components, Creating a Sophisticated Page</h1>
    <p>
      The view for this page is made up entirely of JSF standard components.
      <br/>As you can see, there are many useful components bundled with JSF out of the box.
    <br/>
  </p>
  <p>Book Recommendation:  Java 7 Recipes
    <br/>
    <h:graphicImage id="java7recipes" library="image" name="java7recipes.png"/>
    <br/>

    <p>
      Use the following form to add an author to the list.
    </p>
    <h:outputLabel for="newAuthorFirst" value="New Author First Name: "/>
    <h:inputText id="newAuthorFirst" value="#{authorController.newAuthorFirst}"/>
    <br/>
    <h:outputLabel for="newAuthorLast" value="New Author Last Name: "/>
    <h:inputText id="newAuthorLast" value="#{authorController.newAuthorLast}"/>
    <br/>
    <h:outputLabel for="bio" value="Bio:"/>
    <br/>
    <h:inputTextarea id="bio" cols="20" rows="5"
      value="#{authorController.bio}"/>

    <br/>
    <br/>
    <h:commandButton id="addAuthor" action="#{authorController.addAuthor}"
      value="Add Author"/>

    <br/>
    <br/>
    <h:dataTable id="authorTable" value="#{authorController.authorList}"
      var="author">
      <f:facet name="header">
        Java 7 Recipes Authors
      </f:facet>
    <h:column>
      <h:outputText id="authorName" value="#{author.first} #{author.last}"/>
    </h:column>
  </h:dataTable>
  <br/>
  <br/>
</p>
</h:form>
</h:body>
</html>

```

This example utilizes a JSF managed bean named `AuthorController`. The managed bean declares a handful of properties that are exposed in the view, and it also declares and populates a list of authors that is displayed on the page within a JSF `h:dataTable` component.

```
package org.javaerecipes.chapter03.recipe03_03;

import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.SessionScoped;
import javax.inject.Named;

/**
 * Recipe 3-3
 * @author Juneau
 */
@ManagedBean(name = "authorController")
@SessionScoped
public class AuthorController implements Serializable {

    private String newAuthorFirst;
    private String newAuthorLast;
    private String bio;
    private List<Author> authorList;

    /**
     * Creates a new instance of RecipeController
     */
    public AuthorController() {
        populateAuthorList();
    }

    private void populateAuthorList(){
        System.out.println("initializng authors");
        authorList = new ArrayList<>();
        authorList.add(new Author("Josh", "Juneau", null));
        authorList.add(new Author("Carl", "Dea", null));
        authorList.add(new Author("Mark", "Beaty", null));
        authorList.add(new Author("John", "O'Conner", null));
        authorList.add(new Author("Freddy", "Guime", null));
    }

    public void addAuthor() {
        getAuthorList().add(
            new Author(this.getNewAuthorFirst(),
                this.getNewAuthorLast(),
                this.getBio()));
    }
}
```

```

/**
 * @return the authorList
 */
public List<Author> getAuthorList() {
    return authorList;
}

/**
 * @param authorList the authorList to set
 */
public void setAuthorList(List<Author> authorList) {
    this.authorList = authorList;
}

/**
 * @return the newAuthorFirst
 */
public String getNewAuthorFirst() {
    return newAuthorFirst;
}

/**
 * @param newAuthorFirst the newAuthorFirst to set
 */
public void setNewAuthorFirst(String newAuthorFirst) {
    this.newAuthorFirst = newAuthorFirst;
}

/**
 * @return the newAuthorLast
 */
public String getNewAuthorLast() {
    return newAuthorLast;
}

/**
 * @param newAuthorLast the newAuthorLast to set
 */
public void setNewAuthorLast(String newAuthorLast) {
    this.newAuthorLast = newAuthorLast;
}

/**
 * @return the bio
 */
public String getBio() {
    return bio;
}

```

```

/**
 * @param bio the bio to set
 */
public void setBio(String bio) {
    this.bio = bio;
}
}

```

Finally, the Author class is used to hold instances of Author objects that are loaded into the authorList. The following code is for the Author class:

```

package org.javaerecipes.chapter03.recipe03_03;

/**
 * Recipe 3-3
 * @author juneau
 */
public class Author implements java.io.Serializable {
    private String first;
    private String last;
    private String bio;

    public Author(){
        this.first = null;
        this.last = null;
        this.bio = null;
    }

    public Author(String first, String last, String bio){
        this.first = first;
        this.last = last;
        this.bio = bio;
    }
    /**
     * @return the first
     */
    public String getFirst() {
        return first;
    }

    /**
     * @param first the first to set
     */
    public void setFirst(String first) {
        this.first = first;
    }

    /**
     * @return the last
     */
}

```

```

public String getLast() {
    return last;
}

/**
 * @param last the last to set
 */
public void setLast(String last) {
    this.last = last;
}

/**
 * @return the bio
 */
public String getBio() {
    return bio;
}

/**
 * @param bio the bio to set
 */
public void setBio(String bio) {
    this.bio = bio;
}
}

```

The resulting web page would resemble the page shown in Figure 3-3.

JSF Components, Creating a Sophisticated Page

The view for this page is made up entirely of JSF standard components. As you can see, there are many useful components bundled with JSF out of the box.

Book Recommendation: Java 7 Recipes



Java 7 Recipes Authors

Josh Juneau

Carl Dea

Mark Beaty

John O'Conner

Freddy Guime

Use the following form to add an author to the list.

New Author First Name:
New Author Last Name:

Figure 3-3. *Sophisticated JSF view example*

How It Works

JSF views are comprised of well-formed XML, being a mixture of HTML and JSF component tags. Any well-formed HTML can be used within a JSF view, but the components are the means by which JSF communicates with managed bean instances. There are components shipped with JSF that can be used for adding images to views, text areas, buttons, checkboxes, and much more. Moreover, there are several very good component libraries that include additional JSF components, which can be used within your applications. This recipe is meant to give you an overall understanding of JSF components and how they work. You can learn more details regarding JSF components and the use of external component libraries by reading the recipes in Chapter 5.

The first step toward using a component within a JSF view is to declare the tag library on the page. This is done within the HTML element at the top of the page. The example in this recipe declares both the JSF core component library and the JSF HTML component library within the HTML element near the top of the page. These two libraries are standard JSF component libraries that should be declared in every JSF view.

```
...
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
...
```

Once a library is declared, a component from within that library can be used in the view by specifying the library namespace, along with the component you want to use. For instance, to specify an HTML element for displaying text, use the JSF `h:outputText` component tag, along with the various component attributes.

Prior to JSF 2.0, it was important to enclose a JSF view along with all of the components within the `f:view` tag. As of JSF 2.0, the tag is no longer required because the underlying Facelets view technology is part of every JSF view by default, so it takes care of specifying the view automatically. However, the `f:view` element can still be useful for specifying locale, content type, or encoding. Please see the online documentation for more information regarding the use of those features: http://docs.oracle.com/cd/E17802_01/j2ee/javaee/javaxserverfaces/2.0/docs/pdl/docs/facelets/index.html.

The `<h:head>` and `<h:body>` tags can be used to specify the header and body for a JSF web view. However, using the standard HTML `<head>` and `<body>` tags is fine also. Some Java IDEs will automatically use `<h:head>` and `<h:body>` in place of the standard HTML tags when writing JSF views. An important note is that you must enclose any content that will be treated as an HTML input form with the `<h:form>` JSF tag. This tag encloses a JSF form and renders an HTML form using a POST method if none is specified. No action attribute is required for a JSF form tag because the JSF managed bean action is invoked using one of the JSF action components such as `h:commandButton` or `h:commandLink`.

■ **Tip** Always specify an `id` for the `h:form` tag because the form `id` is added as a prefix to all JSF component tag `ids` when the page is rendered. For instance, if a form `id` of `myform` contained a component tag with an `id` of `mytag`, the component `id` will be rendered as `myform:mytag`. If you do not specify an `id`, then one will be generated for you automatically. If you want to use JavaScript to work with any of the page components, you will need to have an `id` specified for `h:form`, or you will never be able to access them.

■ **Note** This recipe provides a quick overview of a handful of the standard JSF components. For an in-depth explanation of JSF components and their usage, please see Chapter 5.

The standard JSF component library contains a variety of components, and a few of them are utilized in the example. The `h:graphicImage` tag can be used to place an image on the page and utilize a JSF managed bean if needed. The `h:graphicImage` tag is rendered into an HTML component, and as with all of the other JSF components, it accepts JSF EL expressions within its attributes, which allows for the rendering of dynamic images. In this recipe, a static image is specified with the `url` attribute, but an expression could also be used, making use of a JSF managed bean field. The `library` attribute is used to specify the directory in which the resource, in this case an image, resides.

```
<h:graphicImage id="java7recipes" library="image" name="java7recipes.png"/>
```

The `h:outputLabel` tag is useful for reading managed bean properties and displaying their values when the view is rendered. They are rendered as a label for a corresponding field within the view. The example utilizes static values for the `h:outputLabel` component, but they could include JSF expressions if needed. The `h:outputText` component

is also useful for reading managed bean properties and displaying their values. This component renders basic text on the page. The difference between `h:outputLabel` and `h:outputText` is that they are rendered into different HTML tags. Both components can accept JSF managed bean expressions for their value attributes.

In the example, a couple of text fields are displayed on the page using the `h:inputText` component, which renders an input field. The value attribute for `h:inputText` can be set to a JSF managed bean field, which binds the text field to the corresponding managed bean property. For instance, the example includes an `h:inputText` component with a value of `#{authorController.newAuthorFirst}`, which binds the component to the `newAuthorFirst` property within the `AuthorController` class. If the field contains a value, then a value will be present within a text field when the page is rendered. If a value is entered into the corresponding text field and the form is submitted, the value will be set into the `newAuthorFirst` field using its setter method. The `h:inputText` tag allows for both reading and writing of managed bean properties because it uses `lvalue` JSF EL expressions. The `h:inputTextarea` tag is very similar to `h:inputText` in that it works the same way, but it renders a text area rather than a text field.

The `h:commandButton` component is used to render a submit button on a page. Its `action` attribute can be set to a JSF managed bean method. When the button is pressed, the corresponding managed bean method will be executed, and the form will be submitted. The request will be sent to the `FacesServlet` controller, and any properties on the page will be set. Please see Recipe 3-1 for more details regarding the JSF life cycle. The `h:commandButton` used in the example has an `action` attribute of `#{authorController.addAuthor}`, which will invoke the `addAuthor` method within the `AuthorController` managed bean. As you can see from the method, when invoked it will add a new `Author` object to the `authorList`, utilizing the values that were populated within the corresponding `h:inputText` components for the `newAuthorFirst`, `newAuthorLast`, and `bio` fields. The following excerpt from the example's JSF view lists the `h:commandButton` component:

```
<h:commandButton id="addAuthor" action="#{authorController.addAuthor}"
                 value="Add Author"/>
```

The last component in the example that bears some explanation is the `h:dataTable`. This JSF component is rendered into an HTML table, and it enables developers to dynamically populate tables with collections of data from a managed bean. In the example, the `h:dataTable` value attribute is set to the managed bean property of `#{authorController.authorList}`, which maps to an instance of `ArrayList` that is populated with `Author` objects. The `dataTable` var attribute contains a `String` that will be used to reference the different objects contained within each row of the table. In the example, the `var` attribute is set to `author`, so referencing `#{author.first}` within the `dataTable` will return the value for the current `Author` object's first property. The `dataTable` in the example effectively prints out the first and last names of each `Author` object within the `authorList`. This is just a quick overview of how the JSF `dataTable` component works. For more details, please refer to Recipe 3-12.

As you work more with constructing JSF views, you will become very familiar with the component library. The tags will become second nature, and you will be able to construct highly sophisticated views for your application. Adding external JSF component libraries into the mix along with using Ajax for updating components is the real icing on the cake! You will learn more about spreading the icing on the cake and creating beautiful and user-friendly views in Chapter 5!

3-4. Displaying Messages in JSF Pages

Problem

You have the requirement to display an information message on the screen for your application users.

Solution

Add the `h:messages` component to your JSF view and create messages as needed within the view's managed bean using `FacesMessage` objects. The following JSF view contains an `h:messages` component tag that will render any messages that were registered with `FacesContext` within the corresponding page's managed bean. It also includes an

`h:message` component that is bound to an `h:inputText` field. The `h:message` component can display messages that are specific to the corresponding text field.

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book: Java EE 7 Recipes
Recipe: 3-4 Displaying Messages in JSF Pages
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-4: Displaying Messages in JSF Pages</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>JSF Messages</h1>
      <p>
        This page contains a JSF message component below. It will display
        messages from a JSF managed bean once the bean has been initialized.
      </p>
      <h:messages errorStyle="color: red" infoStyle="color: green" globalOnly="true"/>
      <br/>
      <br/>
      Enter the word Java here:
      <h:inputText id="javaText" value="#{messageController.javaText}"/>
      <h:message for="javaText" errorStyle="color: red" infoStyle="color: green"/>
      <br/><br/>
      <h:commandButton id="addMessage" action="#{messageController.newMessage}"
        value="New Message"/>
    </h:form>
  </h:body>
</html>
```

The managed bean in this example is named `MessageController`. It will create a JSF message upon initialization, and then each time the `newMessage` method is invoked, another message will be displayed. Also, if the text *java* is entered into the text field that corresponds to the `h:inputText` tag, then a success message will be displayed for that component. Otherwise, if a different value is entered into that field or if the field is left blank, then an error message will be displayed. The following listing is that of `MessageController`:

```
package org.javaerecipes.chapter03.recipe03_04;

import java.util.Date;
import javax.annotation.ManagedBean;
import javax.faces.bean.SessionScoped;
import javax.faces.application.FacesMessage;
import javax.faces.context.FacesContext;
```

```

/**
 * Recipe 3-4
 * @author juneau
 */
@SessionScoped
@ManagedBean
public class MessageController implements java.io.Serializable {
    int hitCounter = 0;
    private String javaText;

    /**
     * Creates a new instance of MessageController
     */
    public MessageController() {
        javaText = null;
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO, "Managed Bean
        Initialized", null);

        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
    }

    public void newMessage(){
        String hitMessage = null;
        hitCounter++;
        if(hitCounter > 1){
            hitMessage = hitCounter + " times";
        } else {
            hitMessage = hitCounter + " time";
        }

        Date currDate = new Date();
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_ERROR,
            "You've pressed that button " + hitMessage + "! The current date and time: "
            + currDate, null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);

        if (getJavaText().equalsIgnoreCase("java")){
            FacesMessage javaTextMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
                "Good Job, that is the correct text!", null);
            FacesContext.getCurrentInstance().addMessage("componentForm:javaText", javaTextMsg);
        } else {
            FacesMessage javaTextMsg = new FacesMessage(FacesMessage.SEVERITY_ERROR,
                "Sorry, that is NOT the correct text!", null);
            FacesContext.getCurrentInstance().addMessage("componentForm:javaText", javaTextMsg);
        }
    }

    /**
     * @return the javaText
     */
}

```

```

public String getJavaText() {
    return javaText;
}

/**
 * @param javaText the javaText to set
 */
public void setJavaText(String javaText) {
    this.javaText = javaText;
}
}

```

The message will be displayed on the page in red text if it is an error message and in green text if it is an informational message. In this example, the initialization message is printed green, and the update message is printed in red.

How It Works

It is always a good idea to relay messages to application users, especially in the event that some action needs to be taken by the user. The JSF framework provides an easy façade that allows messages to be added to a view from the JSF managed bean. To use the façade, add the `h:message` component to a view for displaying messages that are bound to specific components, and add the `h:messages` component to a view for displaying messages that are not bound to specific components. The `h:message` component contains a number of attributes that can be used to customize message output and other things. It can be bound to a component within the same view by specifying that component's `id` in the `for` attribute of `h:message`. The most important attributes for the `h:message` component are as follows:

- `id`: Specifies a unique identifier for the component
- `rendered`: Specifies whether the message is rendered
- `errorStyle`: Specifies the CSS styles to be applied to error messages
- `errorClass`: Indicates the CSS class to apply to error messages
- `infoStyle`: Specifies the CSS styles to be applied to informational messages
- `infoClass`: Indicates the CSS class to apply to informational messages
- `for`: Specifies the component for which the message belongs

For a list of all attributes available for the `h:message` component, please refer to the online documentation. In the example for this recipe, the `h:message` component is bound to the `h:inputText` component with an `id` of `javaText`. When the page is submitted, the `newMessage` method within the `MessageController` class is invoked. That method is used in this example for generating messages to display on the page. If the text entered within the `javaText` property matches Java, then a successful message will be printed on the page. To create a message, an instance of the `javax.faces.application.FacesMessage` class is generated, passing three parameters that correspond to message severity, message summary, and message detail. A `FacesMessage` object can be created without passing any parameters, but usually it is more productive to pass the message into the constructor at the time of instantiation. The general format for creating a `FacesMessage` object is as follows:

```
new FacesMessage(FacesMessage.severity severity, String summary, String detail)
```

Passing a static field from the `FacesMessage` class specifies the message severity. Table 3-2 shows the possible message severity values along with their descriptions.

Table 3-2. *FacesMessage Severity Values*

Severity	Description
SEVERITY_ERROR	Indicates that an error has occurred
SEVERITY_FATAL	Indicates that a serious error has occurred
SEVERITY_INFO	Indicates an informational message rather than an error
SEVERITY_WARN	Indicates that an error may have occurred

In the example, if the value entered for the `javaText` property equals `Java`, then an informational message is created. Otherwise, an error message is created. In either case, once the message is created, then it needs to be passed into the current context using `FacesContext.getCurrentInstance().addMessage(String componentId, FacesMessage message)`. In the example, the method is called, passing a component ID of `componentForm:javaText`. This refers to the component within the JSF view that has an ID of `javaText` (`h:inputText` component). The `componentForm` identifier belongs to the form (`h:form` component) that contains the `h:inputText` component, so in reality the `h:inputText` component is nested within the `h:form` component. To reference a nested component, combine component IDs using a colon as a delimiter. The following is an excerpt from the example, demonstrating how to create a message and send it to the `h:message` component:

```
FacesMessage javaTextMsg = new FacesMessage(FacesMessage.SEVERITY_ERROR,
    "Sorry, that is NOT the correct text!", null);
FacesContext.getCurrentInstance().addMessage("componentForm:javaText", javaTextMsg);
```

The `h:messages` component can be used for displaying all messages that pertain to a view, or it can be used for displaying only non-component-related messages by using the `globalOnly` attribute. All other attributes for `h:messages` are very similar to the `h:message` component. By indicating a true value for the `globalOnly` attribute, you are telling the component to ignore any component-specific messages. Therefore, any `FacesMessage` that is sent to a specific component will not be displayed by `h:messages`. In the example, the message that is displayed by `h:messages` is generated in the same manner as the component-specific message, with the exception of specifying a specific component to which the message belongs. The following excerpt demonstrates sending an error message to the `h:messages` component. Note that the last argument that is sent to the `FacesMessage` call is a null value. This argument should be the `clientId` specification, and by setting it to null, you are indicating that there is no specified client identifier. Therefore, the message should be a global message rather than tied to a specific component.

```
FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_ERROR,
    "You've pressed that button " + hitMessage + "! The current date and time: "
    + currDate, null);
FacesContext.getCurrentInstance().addMessage(null, facesMsg);
```

Displaying the appropriate message at the right time within an application is very important. By utilizing `FacesMessages` objects and displaying them using either the `h:message` or `h:messages` component, you can ensure that your application users will be well informed of the application state.

3-5. Navigation Based Upon Conditions

Problem

Your JSF application contains multiple pages, and you want to set up navigation between them.

Solution

Utilize one of the following techniques for performing navigation within JSF applications:

- Utilize explicit navigation through the use of a JSF managed bean method along with a corresponding `faces-config.xml` configuration file to control the navigation for your application.
- Use implicit navigation for specifying the next view to render from within the managed bean.
- Use implicit navigation by specifying the name of the view to render as the action attribute of a component tag, bypassing the managed bean altogether.

The example in this recipe consists of four JSF views, and each one contains `h:commandButton` components that invoke navigation to another view. The `h:commandButton` components are linked to managed bean methods that are present within the view's corresponding managed bean named `NavigationController`. The first view listed here contains two `h:commandButton` components, each of which invokes a method within the managed bean named `NavigationController`. The first button utilizes explicit JSF navigation, and the second uses implicit navigation.

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:  Java EE 7 Recipes
Recipe: 3-5
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-5</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>JSF Navigation - Page 1</h1>
      <p>
        Clicking the submit button below will take you to Page #2.
      </p>

      <br/>
      <h:commandButton id="navButton" action="#{navigationController.pageTwo}"
        value="Go To Page 2"/>

      <br/>
      <br/>
      <h:commandButton id="navButton2" action="#{navigationController.nextPage}"
        value="Implicitly Navigate to Page 3"/>

    </h:form>
  </h:body>
</html>
```

The source for the second JSF view is very similar, except that a different managed bean method is specified within the action attribute of the view's `h:commandButton` component.

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:  Java EE 7 Recipes
Recipe: 3-5
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-5: JSF Navigation</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>JSF Navigation - Page 2</h1>
      <p>
        Clicking the submit button below will take you to Page #1.
      </p>

      <br/>
      <h:commandButton id="navButton" action="#{navigationController.pageOne}"
        value="Go To Page 1"/>
    </h:form>
  </h:body>
</html>
```

The third JSF view contains an `h:commandButton` component that invokes a managed bean action and utilizes conditional navigation, rendering pages depending upon a conditional outcome within the `faces-config.xml`.

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:  Java EE 7 Recipes
Recipe: 3-5
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-5: JSF Navigation</title>
  </h:head>
```



```

<h:body>
  <h:form id="componentForm">
    <h1>JSF Navigation - Page 3</h1>
    <p>
      The button below will utilize conditional navigation to take a user
      to the next page.
    </p>

    <br/>
    <h:commandButton id="loginButton" action="#{navigationController.login}"
      value="Login Action"/>
  </h:form>
</h:body>
</html>

```

Lastly, the fourth JSF view in the navigational example application contains an `h:commandButton` that invokes a method and uses implicit navigation to return to the third JSF view, specifying the view name within the action attribute directly and bypassing the managed bean altogether.

```

<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:  Java EE 7 Recipes
Recipe: 3-5
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
  xmlns:f="http://xmlns.jcp.org/jsf/core"
  xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-5: JSF Navigation</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>JSF Navigation - Page 4</h1>
      <p>
        Clicking the submit button below will take you to Page #1 using conditional
        navigation rules.
      </p>

      <br/>
      <h:commandButton id="navButton2" action="recipe03_05c"
        value="Implicitly Navigate to Page 3"/>
    </h:form>
  </h:body>
</html>

```

Now let's take a look at the source listing for `NavigationController`. It contains the methods that are specified within each page's `h:commandButton` action attribute. Some of the methods return a `String` value, and others do not. However, after the methods are invoked, then the `FacesServlet` processes the request, and the `faces-config.xml` configuration file is traversed, if needed, to determine the next view to render.

```

package org.javaeerecipes.chapter03.recipe03_05;

import javax.faces.bean.Named;
import javax.faces.bean.RequestScoped;

/**
 * Recipe 3-5
 * @author juneau
 */
@ManagedBean(name = "navigationController")
@RequestScoped
public class NavigationController implements java.io.Serializable{

    private boolean authenticated = false;

    /**
     * Creates a new instance of NavigationController
     */
    public NavigationController() {
    }

    public String pageOne(){
        return "PAGE_1;
    }

    public String pageTwo(){
        return "PAGE_2;
    }

    /**
     * Utilizing implicit navigation, a page name can be returned from an
     * action method rather than listing a navigation-rule within faces-config.xml
     * @return
     */
    public String nextPage(){
        // Perform some task, then implicitly list a page to render

        return "recipe03_05c";
    }

    /**
     * Demonstrates the use of conditional navigation
     */
    public void login(){
        // Perform some task and then return boolean
        setAuthenticated(true);
        System.out.println("Here");
    }

    /**
     * @return the authenticated
     */

```

```

public boolean isAuthenticated() {
    return authenticated;
}

/**
 * @param authenticated the authenticated to set
 */
public void setAuthenticated(boolean authenticated) {
    this.authenticated = authenticated;
}
}

```

At the heart of the navigation is the `faces-config.xml` file. It specifies which view should be displayed after a corresponding outcome. Two of the navigation-rules use standard JSF navigation, and the last navigation-rule makes use of conditional navigation.

```

<?xml version='1.0' encoding='UTF-8'?>

<!-- ===== FULL CONFIGURATION FILE ===== -->

<faces-config version="2.0"
    xmlns="http://xmlns.jcp.org/xml/ns/javaee"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee/web-facesconfig_2_2.xsd">
    <navigation-rule>
        <from-view-id>/chapter03/recipe03_05a.xhtml</from-view-id>
        <navigation-case>
            <from-outcome>PAGE_2</from-outcome>
            <to-view-id>/chapter03/recipe03_05b.xhtml</to-view-id>
        </navigation-case>
    </navigation-rule>

    <navigation-rule>
        <from-view-id>/chapter03/recipe03_05b.xhtml</from-view-id>
        <navigation-case>
            <from-outcome>PAGE_1</from-outcome>
            <to-view-id>/chapter03/recipe03_05a.xhtml</to-view-id>
        </navigation-case>
    </navigation-rule>

    <navigation-rule>
        <navigation-case>
            <from-action>#{navigationController.login}</from-action>
            <if>#{navigationController.authenticated}</if>
            <to-view-id>/chapter03/recipe03_05d.xhtml</to-view-id>
            <redirect/>
        </navigation-case>
    </navigation-rule>
</faces-config>

```

How It Works

One of the most daunting tasks when building a web application is to determine the overall page navigation. Many web frameworks have instituted XML configuration files for organizing page navigation. This holds true for the JavaServer Faces web framework, and the navigational XML is placed within a JSF application's `faces-config.xml` configuration file. When using standard navigation, JSF utilizes navigation rules to determine which view to render based upon the outcome of page actions. If using standard JSF navigation, when a page action occurs, the managed bean method that is associated with the action can return a `String` value. That value is then evaluated using the navigational rules that are defined within the `faces-config.xml` file and used to determine which page to render next.

The standard navigation infrastructure works well in most cases, but in some instances it makes more sense to directly list the next page to be rendered within the managed bean, rather than making a navigation rule in the configuration file. When a managed bean action is invoked, it can return the name of a view, without the `.xhtml` suffix. Such navigation was introduced with the release of JSF 2.0, and it is known as *implicit navigation*. As shown in the fourth example for the solution, you can also perform implicit navigation by specifying the name of a view without the suffix for an action attribute of the component tag.

Yet another type of navigation was introduced with JSF 2.0, taking navigation to the next level by allowing the use of JSF EL expressions within the `faces-config.xml` navigation rules. Conditional navigation allows for an `<if>` element to be specified within the navigational rule, which corresponds to a JSF EL condition. If the condition evaluates to true, then the specified view is rendered.

Navigation rules are constructed in XML residing within the `faces-config.xml` descriptor, and each rule has a root element of `navigation-rule`. Within each rule construct, the `from-view-id` element should contain the name of the view from which the action method was invoked. A series of `navigation-cases` should follow the `from-view-id` element. Each `navigation-case` contains a `from-outcome` element, which should be set to a `String` value corresponding to the `String` value that is returned from a subsequent action method. For instance, when the `pageOne` method is invoked in the example, the `String "PAGE_1"` is returned, and it should be specified within the `from-outcome` element within a `navigation-case` in the `faces-config.xml` file. Lastly, the `to-view-id` element should follow the `from-outcome` element within the `navigation-case`, and it should specify which view to render if the `String` in `from-outcome` is returned from the action method. The following excerpt shows the standard navigation rule that allows for navigation from page 1 to page 2 of the application:

```
<navigation-rule>
  <from-view-id>/chapter03/recipe03_05a.xhtml</from-view-id>
  <navigation-case>
    <from-outcome>PAGE_1</from-outcome>
    <to-view-id>/chapter03/recipe03_05b.xhtml</to-view-id>
  </navigation-case>
</navigation-rule>
```

Implicit navigation does not require any XML navigation rules to be declared. The action method that is invoked via an `h:commandButton` returns a `String` that is equal to the name of the view that should be rendered next. In the example, the second `h:commandButton` on view 1 invokes the `nextPage` managed bean method, which returns the name of the next view that should be rendered.

```
public String nextPage(){
    // Perform some task, then implicitly list a page to render

    return "recipe03_05c";
}
```

If you want to use implicit navigation, you can bypass the managed bean altogether and specify the name of the view that you want to render directly within the action attribute of `h:commandButton` or `h:commandLink`. The fourth JSF view in the example demonstrates this technique.

The third view in the example, named `recipe03_05c.xhtml`, demonstrates conditional navigation. Its `h:commandButton` action invokes the `login` method within the `NavigationController` managed bean. That method does not contain much business logic in this example, but it does set the bean's `authenticated` field equal to `true`. Imagine that someone entered an incorrect password and failed to authenticate; in such a case, then the `authenticated` field would be set to `false`. After the `login` method is executed, the `faces-config.xml` file is parsed for the next view to render, and the conditional navigation rule utilizes JSF EL to specify the navigation condition. The `from-action` element is set equal to the JSF EL that is used to invoke the `login` method, and an `<if>` element is specified, referencing the `NavigationController.authenticated` field via JSF EL. If that field is equal to `true`, then the view specified within the `to-view-id` element will be rendered. Note that the `<redirect/>` is required to tell JSF to redirect to the view listed in the `<to-view-id>` element since JSF uses a redirect rather than a forward.

```
<navigation-rule>
    <navigation-case>
        <from-action>#{navigationController.login}</from-action>
        <if>#{navigationController.authenticated}</if>
        <to-view-id>/chapter03/recipe03_05d.xhtml</to-view-id>
        <redirect/>
    </navigation-case>
</navigation-rule>
</faces-config>
```

Standard JSF navigation allows enough flexibility for most cases, and its architecture is much more sophisticated than other web frameworks. However, in JSF 2.0, two new navigational techniques known as *implicit* and *conditional navigation* were introduced. With the addition of the new techniques, JSF navigation is more robust and easier to manage.

3-6. Updating Messages Without Recompiling Problem

Rather than hard-coding messages into your managed bean classes, you want to specify the messages within a property file so that they can be edited on the fly.

Solution

Create a resource bundle, and specify your messages within it. Then retrieve the messages from the bundle and add them to the `FacesMessages` objects rather than hard-coding a `String` value. In the example that follows, a resource bundle is used to specify a message that is to be displayed on a page. If you need to change the message at any time, simply modify the resource bundle and reload the page in the browser.

The following code is for a JSF view that contains the `h:messages` component for displaying the message from a corresponding managed bean:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book: Java EE 7 Recipes
Recipe: 3-6
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
```

```

<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-6: Specifying Updatable Messages</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>Utilizing a resource bundle</h1>
      <p>
        The message below is displayed from a resource bundle. The h:outputText
        component has been added to the page only to instantiate the bean for this
        example. To change the message, simply modify the corresponding message within
        the bundle and then refresh the page.
      </p>
      <h:outputText id="exampleProperty" value="#{exampleController.exampleProperty}"/>
      <br/>
      <h:messages errorStyle="color: red" infoStyle="color: green" globalOnly="true"/>
    </h:form>
  </h:body>
</html>

```

Next, the managed bean class is responsible for creating the message and sending it to the `h:messages` component via the `FacesContext`. The following source is for `ExampleController`, which is the managed bean for the JSF view in this example:

```

package org.javaeerecipes.chapter03.recipe03_06;

import java.util.ResourceBundle;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.RequestScoped;
import javax.faces.application.FacesMessage;
import javax.faces.context.FacesContext;

@ManagedBean(name = "exampleController")
@RequestScoped
public class ExampleController {
    private String exampleProperty;

    /**
     * Creates a new instance of ExampleController
     */
    public ExampleController() {
        exampleProperty = "Used to instantiate the bean.";
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            ResourceBundle.getBundle("/org/javaeerecipes/chapter03/Bundle").
                getString("ExampleMessage"), null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
    }
}

```

```

/**
 * @return the exampleProperty
 */
public String getExampleProperty() {
    return exampleProperty;
}

/**
 * @param exampleProperty the exampleProperty to set
 */
public void setExampleProperty(String exampleProperty) {
    this.exampleProperty = exampleProperty;
}
}

```

The resource bundle, which contains the message, is read by the managed bean to obtain the message. If you want to update the message, you can do so without recompiling any code.

```

# This file is an example resource bundle
ExampleMessage=This message can be changed by updating the message bundle!

```

When the page is loaded, the `h:outputText` component instantiates `ExampleController`, which in turn creates the `FacesMessage` objects that are used to display the message on the screen.

How It Works

Oftentimes it is useful to have the ability to update custom system or user messages rather than hard-coding them. This could be useful in the case that some custom information that is contained within a particular message may have the possibility of changing in the future. It'd be nice to simply update the message in text format rather than editing the code, recompiling, and redeploying your application. It is possible to create updateable messages using a resource bundle. A resource bundle is simply a properties file, which contains name-value pairs. When adding custom messages to a bundle, name the message appropriately and then add the custom message as the value portion of the property. An application can then look up the property by name and utilize its value. In this case, the value is a `String` that will be used to create a `FacesMessage` instance.

In the example, the bundle contains a property named `ExampleMessage`, along with a corresponding value. When the JSF view is loaded into the browser, the `ExampleController` managed bean is instantiated, causing its constructor to be executed. A `FacesMessage` instance is created, generating a message of type `FacesMessage.SEVERITY_INFO`, and it reads the resource bundle and obtains the value for the `ExampleMessage` property. The following excerpt demonstrates how to obtain a specified message value from the resource bundle:

```

ResourceBundle.getBundle("/org/javaeerecipes/chapter03/Bundle").getString("ExampleMessage"), null);

```

After the message is created, it is added to the current instance of `FacesContext` and, subsequently, displayed on the page when it is rendered. Using a resource bundle to specify your messages can make life much easier because you'll no longer be required to recompile code in order to update such messages.

3-7. Validating User Input

Problem

You want to add the ability for your application to validate any data that is entered into a JSF form.

Solution

Register a JSF validator on any text field components or other input components that need to be validated. Use predefined JSF validators where applicable, and create custom validator classes when needed. The example for this recipe utilizes predefined validators for two `h:inputText` components in order to ensure that the values entered into them are of proper length. A custom validator is added to a third text field, and it is responsible for ensuring that the text contains a specified `String`. The three fields make up an employee input form, and when an employee is entered and the data validates successfully, a new `Employee` object is created and added to a list of employees. An `h:dataTable` element in the view is used to display the list of employees if there are any. This is perhaps not the most true-to-life example, but you can apply the basic philosophy to validate real-world needs within your own applications.

The following listing is for the JSF view that constructs the employee input form, including the validation tags for each input text field:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:  Java EE 7 Recipes
Recipe: 3-7
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-7: Validating Data</title>
  </h:head>
  <h:body>
    <h:form id="employeeForm">
      <h1>Java Developer Employee Information</h1>
      <br/>
      <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
      <br/>
      <h:dataTable id="empTable" var="emp"
                  border="1" value="#{employeeController.employeeList}"
                  rendered="#{employeeController.employeeList.size() > 0}">
        <f:facet name="header">
          Current Employees
        </f:facet>
        <h:column id="empNameCol">
          <f:facet name="header">Employee</f:facet>
          <h:outputText id="empName" value="#{emp.employeeFirst} #{emp.employeeLast}"/>
        </h:column>
```



```

        <h:column id="titleCol">
            <f:facet name="header">Title</f:facet>
            <h:outputText id="title" value="#{emp.employeeTitle}"/>
        </h:column>

    </h:dataTable>
    <p>
        Please use the form below to insert employee information.
    </p>
    <h:panelGrid columns="3">
        <h:outputLabel for="employeeFirst" value="First: " />
        <h:inputText id="employeeFirst" value="#{employeeController.employeeFirst}">
            <f:validateLength minimum="3" maximum="30"/>
        </h:inputText>
        <h:message for="employeeFirst" errorStyle="color:red"/>

        <h:outputLabel for="employeeLast" value="Last: " />
        <h:inputText id="employeeLast" value="#{employeeController.employeeLast}">
            <f:validateLength minimum="3" maximum="30"/>
        </h:inputText>
        <h:message for="employeeLast" errorStyle="color:red"/>

        <h:outputLabel for="employeeTitle" value="Title (Must be a Java Position): " />
        <h:inputText id="employeeTitle" value="#{employeeController.employeeTitle}">
            <f:validator validatorId="employeeTitleValidate" />
        </h:inputText>
        <h:message for="employeeTitle" errorStyle="color:red"/>

    </h:panelGrid>
    <h:commandButton id="employeeInsert" action="#{employeeController.insertEmployee}"
        value="Insert Employee"/>
</h:form>
</h:body>
</html>

```

The third `h:inputText` component in the view utilizes a custom validator. The `f:validator` tag is used to specify a custom validator, and its `validatorId` attribute is used to specify a corresponding validator class. The following listing is the Java code for a class named `EmployeeTitleValidate`, the custom validation class for the text field:

```

package org.javaerecipes.chapter03.recipe03_07;

import java.util.Date;
import java.util.Locale;
import java.util.ResourceBundle;
import javax.faces.application.FacesMessage;
import javax.faces.component.UIComponent;
import javax.faces.context.FacesContext;
import javax.faces.validator.FacesValidator;
import javax.faces.validator.Validator;
import javax.faces.validator.ValidatorException;

```

```

/**
 *
 * @author juneau
 */
@FacesValidator("employeeTitleValidate")
public class EmployeeTitleValidate implements Validator {

    @Override
    public void validate(FacesContext facesContext, UIComponent uiComponent, Object value)
        throws ValidatorException {

        checkTitle(value);

    }

    private void checkTitle(Object value) {
        String title = value.toString();
        if (!title.contains("Java")) {
            String messageText = "Title does not include the word Java";
            throw new ValidatorException(new FacesMessage(FacesMessage.SEVERITY_ERROR,
                messageText, messageText));
        }
    }
}

```

Now let's take a look at the JSF managed bean for the JSF view that contains the validation tags. The managed bean class is named `EmployeeController`, and the action method, `insertEmployee`, is used to add new `Employee` objects containing valid data to an `ArrayList`.

```

package org.javaeerecipes.chapter03.recipe03_07;

import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;
import java.util.ResourceBundle;
import javax.faces.bean.SessionScoped;
import javax.faces.application.FacesMessage;
import javax.faces.context.FacesContext;
import javax.faces.bean.ManagedBean;

/**
 * Recipe 3-7
 * @author juneau
 */
@ManagedBean(name = "employeeController")
@SessionScoped
public class EmployeeController implements Serializable {

    private String employeeFirst;
    private String employeeLast;
    private String employeeTitle;

```

```

private List <Employee> employeeList;

public EmployeeController(){
    employeeFirst = null;
    employeeLast = null;
    employeeTitle = null;
    employeeList = new ArrayList();
}

public void insertEmployee(){
    Employee emp = new Employee(employeeFirst,
                                employeeLast,
                                employeeTitle);

    employeeList.add(emp);
    FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO, "Employee
Successfully Added", null);
    FacesContext.getCurrentInstance().addMessage(null, facesMsg);
}

/**
 * @return the employeeFirst
 */
public String getEmployeeFirst() {
    return employeeFirst;
}

/**
 * @param employeeFirst the employeeFirst to set
 */
public void setEmployeeFirst(String employeeFirst) {
    this.employeeFirst = employeeFirst;
}

/**
 * @return the employeeLast
 */
public String getEmployeeLast() {
    return employeeLast;
}

/**
 * @param employeeLast the employeeLast to set
 */
public void setEmployeeLast(String employeeLast) {
    this.employeeLast = employeeLast;
}

/**
 * @return the employeeTitle
 */

```

```

    public String getEmployeeTitle() {
        return employeeTitle;
    }

    /**
     * @param employeeTitle the employeeTitle to set
     */
    public void setEmployeeTitle(String employeeTitle) {
        this.employeeTitle = employeeTitle;
    }

    /**
     * @return the employeeList
     */
    public List <Employee> getEmployeeList() {
        return employeeList;
    }

    /**
     * @param employeeList the employeeList to set
     */
    public void setEmployeeList(List <Employee> employeeList) {
        this.employeeList = employeeList;
    }
}

```

Finally, the `Employee` class is a POJO that declares three fields: `employeeFirst`, `employeeLast`, and `employeeTitle`. Each of these three fields is declared as private, and there are accessor methods that are used by the JSF view for accessing the fields.

```

package org.javaeerecipes.chapter03.recipe03_07;

import java.io.Serializable;

/**
 * Recipe 3-7
 * @author juneau
 */
public class Employee implements Serializable {
    private String employeeFirst;
    private String employeeLast;
    private String employeeTitle;

    /**
     * Creates a new instance of EmployeeController
     */
    public Employee() {
        employeeFirst = null;
        employeeLast = null;
        employeeTitle = null;
    }
}

```

```

public Employee(String first, String last, String title){
    employeeFirst = first;
    employeeLast = last;
    employeeTitle = title;
}

/**
 * @return the employeeFirst
 */
public String getEmployeeFirst() {
    return employeeFirst;
}

/**
 * @param employeeFirst the employeeFirst to set
 */
public void setEmployeeFirst(String employeeFirst) {
    this.employeeFirst = employeeFirst;
}

/**
 * @return the employeeLast
 */
public String getEmployeeLast() {
    return employeeLast;
}

/**
 * @param employeeLast the employeeLast to set
 */
public void setEmployeeLast(String employeeLast) {
    this.employeeLast = employeeLast;
}

/**
 * @return the employeeTitle
 */
public String getEmployeeTitle() {
    return employeeTitle;
}

/**
 * @param employeeTitle the employeeTitle to set
 */
public void setEmployeeTitle(String employeeTitle) {
    this.employeeTitle = employeeTitle;
}
}

```

In the end, the validators will raise exceptions if a user attempts to enter an employee first or last name using an invalid length or a title that does not contain the word *Java*. When user input validation fails, error messages are displayed next to the components containing the invalid entries.

How It Works

The JSF framework contains many features that make it more convenient for developers to customize their applications. Validators are one of those features, because they can be used to solidify application data and ensure data is correct before storing in a database or other data store. The JSF framework ships with a good deal of validators that are already implemented. To use these predefined validators, simply embed the appropriate validator tag within a component tag in a view to validate that component's data values. Sometimes there are cases where the standard validators will not do the trick. In such cases, JSF provides a means for developing custom validator classes that can be used from within a view in the same manner as the predefined validators.

In the example for this recipe, two of the `h:inputText` components contain standard JSF validators used to validate the length of the values entered. The `f:validateLength` tag can be embedded into a component for `String` length validation, and the tag's `minimum` and `maximum` attributes can be populated with the minimum and maximum `String` length, respectively. As mentioned previously, JSF ships with a good number of these predefined validators. All that the developer is required to do is embed the validator tags within the components that they want to validate. Table 3-3 lists all standard validator tags and what they do. For a detailed look at each of the validator attributes, please see the online documentation.

Table 3-3. *Standard Validators*

Validator Tag	Description
<code>validateLength</code>	Checks the length of a <code>String</code>
<code>validateLongRange</code>	Checks the range of a numeric value
<code>validateDoubleRange</code>	Checks the range of a floating-point value
<code>validateRequired</code>	Ensures the input field is not empty (also an alternative to using the <code>required</code> attribute on an input field component tag)
<code>validateRegex</code>	Validates the component against a given regular expression pattern

Oftentimes, there is a need for some other type of validation to take place for a specified component. In such cases, developing a custom validator class may be the best choice. Many developers shy away from writing their own validators, because it seems to be a daunting task at first glance. However, JSF 2.0 took great strides toward making custom validator classes easier to write and understand.

To create a custom validator class, implement the `javax.faces.validator.Validator` class. Annotate the validator class with the `@FacesValidator` annotation, specifying the string you want to use for registering your validator within the `f:validator` tag. In the example, the name used to reference the validator class is `employeeTitleValidate`. The only requirement is that the validator class overrides the `validate` method, which is where the custom validation takes place. The `validate` method contains the following signature:

```
public void validate(FacesContext facesContext, UIComponent uiComponent, Object value)
    throws ValidatorException
```

Utilizing the parameters that are passed into the method, you can obtain the current `FacesContext`, a handle on the component being validated, as well as the component's value. In the example, a helper method is called from within the `validate` method, and it is used to check the component's value and ensure that the word *Java* is contained somewhere within it. If it does not validate successfully, a `ValidatorException` is created and thrown. The message that is placed within the `ValidatorException` is what will appear next to the component being

validated if the validation fails. The following excerpt from the validation class demonstrates creating and throwing a `ValidatorException`:

```
throw new ValidatorException(new FacesMessage(FacesMessage.SEVERITY_ERROR,
                                             messageText, messageText));
```

So, when does the validation occur? That is the key to the validator, isn't it? The answer is immediately, before the request is sent to the managed bean action method. Any validation occurs during the *process validation* phase, and if one or more components being validated within a view throw a `ValidatorException`, then the processing stops, and the request is not sent to the action method. When the user clicks the submit button, the validation takes place first, and if everything is OK, then the request is passed to the action method.

■ **Note** A means of validating that an input component simply contains a value is to use the `required` attribute. The `required` attribute of input component tags can be set to `true` in order to force a value to be entered for that component.

The validation of components within a JSF view using standard validators can really save a developer some time and increase the usability and precision of an application. The ability to create custom validators allows validation to be performed for any scenario. Be constructive, use validation on all of your application's input forms, and create custom validators to perform validation using unique techniques. Your application users will appreciate it!

3-8. Evaluation of Page Expressions Immediately

Problem

You want to have some of your JSF component values evaluated immediately, rather than waiting until the form is submitted.

Solution

Specify `true` for the component tag's `immediate` attribute, and also specify the component's `onchange` attribute and set it equal to `submit()`. This will cause the input form to be submitted immediately when the value for the component is changed, and JSF will skip the render response phase when doing so and will execute all components that specify an `immediate` attribute set to `true` during the Apply Request Values phase. The example for this recipe uses the same employee form that was demonstrated in Recipe 3-7. However, instead of waiting until the form is submitted, the first and last `h:inputText` components will be evaluated and validated during the Apply Request Values phase immediately when their values change. The following source is for the JSF view named `recipe03_08.xhtml`:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:  Java EE 7 Recipes
Recipe: 3-8
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
```

```

<h:head>
  <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
  <title>Recipe 3-8: Immediate View Evaluation</title>
</h:head>
<h:body>
  <h:form id="employeeForm">
    <h1>Java Developer Employee Information</h1>
    <br/>
    <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
    <br/>
    <h:dataTable id="empTable" var="emp"
      border="1" value="#{employeeController.employeeList}"
      rendered="#{employeeController.employeeList.size() > 0}">
      <f:facet name="header">
        Current Employees
      </f:facet>
      <h:column id="empNameCol">
        <f:facet name="header">Employee</f:facet>
        <h:outputText id="empName" value="#{emp.employeeFirst} #{emp.employeeLast}"/>
      </h:column>
      <h:column id="titleCol">
        <f:facet name="header">Title</f:facet>
        <h:outputText id="title" value="#{emp.employeeTitle}"/>
      </h:column>
    </h:dataTable>
    <p style="width: 40%;">
      Please use the form below to insert employee information. The first and
      last text fields will result in immediate evaluation during the apply request
      values phase, whereas the text field in the middle will result in standard
      evaluation and be validated during the invoke application phase.
    <br/><br/>
      To test, try inserting just one character in the first text field
      and then tab to the next field. You should see an immediate result.
    </p>
    <h:panelGrid columns="3">
      <h:outputLabel for="employeeFirst" value="First: " />
      <h:inputText id="employeeFirst" immediate="true" onchange="submit()"
        value="#{employeeController.employeeFirst}"
        <f:validateLength minimum="3" maximum="30"/>
      </h:inputText>
      <h:message for="employeeFirst" errorStyle="color:red"/>

      <h:outputLabel for="employeeLast" value="Last: " />
      <h:inputText id="employeeLast" value="#{employeeController.employeeLast}"
        <f:validateLength minimum="3" maximum="30"/>
      </h:inputText>
      <h:message for="employeeLast" errorStyle="color:red"/>

      <h:outputLabel for="employeeTitle" value="Title (Must be a Java Position): " >
      <h:inputText id="employeeTitle" immediate="true" onchange="submit()"
        value="#{employeeController.employeeTitle}"

```



```

        <f:validator validatorId="employeeTitleValidate" />
    </h:inputText>
    <h:message for="employeeTitle" errorStyle="color:red"/>

</h:panelGrid>
<h:commandButton id="employeeInsert" action="#{employeeController.insertEmployee}"
    value="Insert Employee"/>

</h:form>
</h:body>
</html>

```

As you can see, the `h:inputText` components with ids of `employeeFirst` and `employeeTitle` specify both the `immediate="true"` and the `onchange="submit()"` attributes. These two attributes cause the components to be validated immediately rather than when the `h:commandButton` action is invoked.

How It Works

Event handling that occurs immediately can be useful in cases where you do not want to validate the entire form in order to process input but, rather, when you want chosen components to be validated immediately. As mentioned in Recipe 3-1, when a JSF view is processed, a number of phases are executed. As such, when a form is submitted, the Invoke Application phase initiates the event handlers for view components, and validation occurs. When the `immediate` attribute for a component is set to `true`, the event handlers for that component execute during the Apply Request Values phase, which occurs before the Process Validation phase, where component validation normally occurs. This allows for an immediate validation response for the specified components, resulting in immediate error messages if needed.

As mentioned previously, specify the `immediate` attribute for a component and set it to `true` if you want to have that component evaluated immediately. This will cause the component to be evaluated and validated during the Apply Request Values phase. The real fun comes into play when you also specify the `onclick` attribute and set it equal to `submit()`, causing the form to be submitted when the value for the component changes. Specifying attributes as such will cause any component within the view that has an `immediate` attribute set to `true` to be validated when the component value changes.

■ **Note** The `immediate` attribute can also be useful when used on a `commandButton` component in such instances where you do not want any form processing to take place, such as if you want to set up a Cancel button or another button that bypasses form processing.

3-9. Passing Page Parameters to Methods

Problem

You want to pass parameters to managed bean methods from within a JSF view.

Solution

Use a standard JSF EL expression to invoke a managed bean method, and enclose the parameters that you want to pass to the method within parentheses. In the example for this recipe, an `h:dataTable` component is used to display a list of `Author` objects in a view. Each row within the `h:dataTable` contains an `h:commandLink` component, which

invokes a JSF managed bean method when selected. The `h:commandLink` displays the current row's author name and invokes the `AuthorController` class `displayAuthor` method when clicked, passing the last name for the author being displayed in the current row. In the `displayAuthor` method, the list of authors is traversed, finding the element that contains the same last name as the parameter, which is passed into the method. The current author is then displayed in a subsequent page, which is rendered using implicit navigation.

The following source is for the JSF view entitled `recipe03_09a.xhtml`, which displays the list of authors using an `h:dataTable` component:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book: Java EE 7 Recipes
Recipe: 3-9 Passing Page Parameters to Methods
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-9: Passing Page Parameters to Methods</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>Author List</h1>
      <p>
        Below is the list of authors. Click on the author's last name
        for more information regarding the author.
      </p>
      <h:graphicImage id="java7recipes" style="width: 10%; height: 20%" library="image"
name="java7recipes.png"/>
      <br/>
      <h:dataTable id="authorTable" border="1" value="#{authorTableController.authorList}"
        var="author">
        <f:facet name="header">
          Java 7 Recipes Authors
        </f:facet>
        <h:column>
          <h:commandLink id="authorName"
action="#{authorTableController.displayAuthor(author.last)}"
          value="#{author.first} #{author.last}"/>
        </h:column>
      </h:dataTable>
      <br/>
      <br/>
    </h:form>
  </h:body>
</html>
```

The next listing is that of the managed bean controller for the preceding JSF view. The managed bean populates an `ArrayList` with `Author` objects upon instantiation.

```
package org.javaerecipes.chapter03.recipe03_09;

import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.SessionScoped;

/**
 * Recipe 3-9
 *
 * @author Juneau
 */
@ManagedBean(name = "authorTableController")
@SessionScoped
public class AuthorController implements Serializable {

    private List<Author> authorList = null;
    private String juneauBio =
        "Josh Juneau has been developing software"
        + " since the mid-1990s. PL/SQL development and database programming"
        + " was the focus of his career in the beginning, but as his skills developed,"
        + " he began to use Java and later shifted to it as a primary base for his"
        + " application development. Josh has worked with Java in the form of graphical"
        + " user interface, web, and command-line programming for several years. "
        + "During his tenure as a Java developer, he has worked with many frameworks"
        + " such as JSF, EJB, and JBoss Seam. At the same time, Josh has extended his"
        + " knowledge of the Java Virtual Machine (JVM) by learning and developing applications"
        + " with other JVM languages such as Jython and Groovy. His interest in learning"
        + " new languages that run on the JVM led to his interest in Jython. Since 2006,"
        + " Josh has been the editor and publisher for the Jython Monthly newsletter. "
        + "In late 2008, he began a podcast dedicated to the Jython programming language.";

    private String deaBio = "This is Carl Dea's Bio";
    private String beatyBio = "This is Mark Beaty's Bio";
    private String oConnerBio = "This is John O'Connor's Bio";
    private String guimeBio = "This is Freddy Guime's Bio";
    private Author current;

    /**
     * Creates a new instance of RecipeController
     */
    public AuthorController() {
        populateAuthorList();
    }

    private void populateAuthorList() {

        if(authorList == null){
            System.out.println("initializng authors list");
        }
    }
}
```

```

        authorList.add(new Author("Josh", "Juneau", juneauBio));
        authorList.add(new Author("Carl", "Dea", deaBio));
        authorList.add(new Author("Mark", "Beaty", beatyBio));
        authorList.add(new Author("John", "O'Conner", oConnerBio));
        authorList.add(new Author("Freddy", "Guime", guimeBio));
    }
}

public String displayAuthor(String last){
    for(Author author:authorList){
        if(author.getLast().equals(last)){
            current = author;
            break;
        }
    }
    return "recipe03_09b";
}

/**
 * @return the authorList
 */
public List getAuthorList() {
    System.out.println("Getting the authorlist =>" + authorList.size());
    return authorList;
}

/**
 * @return the current
 */
public Author getCurrent() {
    return current;
}

/**
 * @param current the current to set
 */
public void setCurrent(Author current) {
    this.current = current;
}
}

```

The Author class is the same Author POJO that was utilized in Recipe 3-3. For the source of the Author class, please refer to that recipe. Lastly, the following code is for a JSF view entitled `recipe03_09b.xhtml`, the detail view for each author. When an author name is clicked from the `h:dataTable` component in the first view, the component's corresponding managed bean method is invoked, and then this view is rendered to display the selected author's information.

```

<?xml version="1.0" encoding="UTF-8"?>
<!--
Book: Java EE 7 Recipes
Recipe: 3-9 Passing Page Parameters to Methods
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-9: Passing Page Parameters to Methods</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>#{authorTableController.current.first} #{authorTableController.current.last}</h1>
      <p>
        <h:graphicImage id="java7recipes" style="width: 10%; height: 20%"
url="../../images/java7recipes.png"/>
        <br/>
        #{authorTableController.current.bio}
      </p>

      <h:link value="Go Back to List" outcome="recipe03_09a"/>

    </h:form>
  </h:body>
</html>

```

How It Works

The release of JSF 2.0 contained many enhancements that made the life of JSF developers much easier than before. The ability to pass parameters to managed bean methods from within JSF views is one such enhancement. As you can see from the example for this recipe, it is possible to pass parameters to a method within a JSF EL construct in the same manner that you would call any method with parameters in Java: by enclosing the argument(s) within parentheses after the method name. It cannot get much simpler than that!

Let's take a look at the lines of code that make this example hum. The first JSF view displays a table of author names, and each name is displayed using an `h:commandLink` component. The `value` attribute for the `h:commandLink` component is set to the author name, and the `action` attribute is set to the JSF EL, which invokes a managed bean action method named `displayAuthor`. Notice that within the call to the managed bean method, the EL for the author's last name is passed as a `String` parameter.

```

<h:dataTable id="authorTable" border="1" value="#{authorTableController.authorList}"
            var="author">
  <f:facet name="header">
    Java 7 Recipes Authors
  </f:facet>

```

```

        <h:column>
            <h:commandLink id="authorName"
action="#{authorTableController.displayAuthor(author.last)}"
                                value="#{author.first} #{author.last}"/>
        </h:column>
</h:dataTable>

```

The `displayAuthor` method within the managed bean accepts a `String` parameter value, which is the author's last name, and then finds an `Author` object within the list of authors that contains the same last name. When found, a class field named `current` is set equal to the `Author` object for the matching `List` element. The subsequent JSF view then displays content utilizing the `current` `Author` information.

Prior to JSF 2.0, developers were unable to pass parameters to managed bean methods from within a view. This made it a bit more difficult to perform such techniques and usually involved a bit more code.

3-10. Arithmetic and Reserved Words in Expressions

Problem

You want to perform some arithmetic and combine expressions within your JSF views.

Solution

JSF EL expressions can contain arithmetic using standard arithmetic operators. It is also possible to combine two or more expressions utilizing some of JSF ELs reserved words. In the following example, some JSF EL expressions are used to display mathematical results on a page. Both the usage of arithmetic and reserved words are used within the expressions.

```

<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:   Java EE 7 Recipes
Recipe: 3-10 Arithmetic and Reserved Words
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:c="http://java.sun.com/jsp/jstl/core">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-10: Arithmetic and Reserved Words</title>
  </h:head>
  <h:body>
    <h:form id="componentForm">
      <h1>JSF Arithmetic and Reserved Words in EL</h1>
      <p>
        The following examples use JSF EL to perform some arithmetic.
      </p>
    </h:form>
  </h:body>
</html>

```

```

1 + 1 = #{1 + 1}
<br/>
<h:outputText value="20 / 5 = #{20 / 5}"/>
<br/>

<h:outputText rendered="#{1 + 1 eq 2}" value="1 + 1 DOES equal 2"/>
<br/>
<h:outputText rendered="#{5 * 4 ne 20}" value="Is 5 * 4 equal to 20?"/>
<br/>
<h:outputText rendered="#{5 * 5 eq 25 and 1 + 1 eq 2}" value="Combining some expressions"/>
<br/>
<c:if test="#{evaluationController.expr1()}">
    This will be displayed if expr1() evaluates to true.
</c:if>
<br/>
<c:if test="#{evaluationController.expr2() or evaluationController.field1}">
    This will be displayed if expr2() or field1 evaluates to true.
</c:if>
</h:form>
</h:body>
</html>

```

Some of the expressions contain managed bean references for a bean named `EvaluationController`. The listing for this managed bean is as follows:

```

package org.javaerecipes.chapter03.recipe03_10;

import javax.faces.bean.Named;
import javax.faces.bean.RequestScoped;

/**
 * Recipe 3-10
 * @author Juneau
 */
@ManagedBean(name = "evaluationController")
@RequestScoped
public class EvaluationController {

    private boolean field1 = true;

    /**
     * Creates a new instance of EvaluationController
     */
    public EvaluationController() {
    }

    public boolean expr1(){
        return true;
    }
}

```

```

    public boolean expr2(){
        return false;
    }

    /**
     * @return the field1
     */
    public boolean isField1() {
        return field1;
    }

    /**
     * @param field1 the field1 to set
     */
    public void setField1(boolean field1) {
        this.field1 = field1;
    }
}

```

The resulting page will look as follows:

The following examples use JSF EL to perform some arithmetic.

1 + 1 = 2

20 / 5 = 4.0

1 + 1 DOES equal 2

Combining some expressions

This will be displayed if expr1() evaluates to true.

This will be displayed if expr1() or field1 evaluates to true.

How It Works

It is possible to use standard arithmetic and combine expressions using reserved words within JSF EL expressions. All standard arithmetic operators are valid within EL, but a couple of things are different. For instance, instead of writing an expression such as `{1 + 1 = 2}`, you could use the `eq` reserved characters so that the expression reads `{1 + 1 eq 2}`. Similarly, the `!=` symbol could be used to specify that some value is not equal to another value, but rather, in this example, the `ne` reserved word is used. Table 3-4 describes all such reserved words.

Table 3-4. *JSF EL Reserved Words*

Reserved Word	Description
and	Combines two or more expressions
div	Used to divide
empty	Used to refer to an empty list
eq	Equal to
false	Boolean false
ge	Greater than or equal to
gt	Greater than
instanceof	Used to evaluate whether an object is an instance of another
le	Less than or equal
lt	Less than
mod	Modulus
ne	Not equal
not	Used for negation
null	Evaluates a null value
or	Combines two or more expressions
true	Boolean true

Table 3-5 lists the available operators that can be used within JSF EL expressions, in order of precedence.

Table 3-5. *Operators for Use in Expressions*

Operator
[]
()
- (unary), not, !, empty
*, /, div, %, mod
+, - (binary)
<, >, <=, >=, lt, gt, le, ge
==, !=, eq, ne
&&, and
, or
?, :

3-11. Creating Bookmarkable URLs

Problem

You want to enable your application to allow URLs that will be linked to display specific objects. For instance, you want to use a GET URL such as http://myserver.com/JavaEERecipes/chapter03/chapter03_11.xhtml?last=juneau in order to display a page containing information on the author with the specified last name.

Solution

Add view parameters to a JSF view for which you want to create a bookmarkable URL by defining the parameter in an `f:viewParam` tag, which is a subtag of the `f:metadata` tag. Doing so will allow a page to become accessible via a URL that contains request parameters that can be used for record identification. In this example, the view contains a view parameter, via the `f:viewParam` tag, that allows for the specification of an author's last name when the view is requested. For the example, the managed bean that was created in Recipe 3-9 has been modified to include a new property named `authorLast` in order to accommodate the new view parameter.

The sources for the view named `recipe03_11.xhtml` are listed next. They are very similar to the view named `recipe03_09b.xhtml`, except that they include an `f:viewParam` element, which is enclosed between opening and closing `f:metadata` elements.

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:   Java EE 7 Recipes
Recipe: 3-11 Creating Bookmarkable URLs
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-11: Creating Bookmarkable URLs</title>
  </h:head>
  <h:body>

    <f:metadata>
      <f:viewParam name="authorLast" value="#{authorTableController.authorLast}"/>
    </f:metadata>
    <h:form id="componentForm">
      <h1>#{authorTableController.current.first} #{authorTableController.current.last}</h1>
      <p>
        <h:graphicImage id="java7recipes" style="width: 10%; height: 20%"
url="../images/java7recipes.png"/>
        <br/>
        #{authorTableController.current.bio}
      </p>

      <h:link value="Go Back to List" outcome="recipe03_09a"/>
    </h:form>
  </h:body>
</html>
```

```

        </h:form>

    </h:body>
</html>

```

The updated code for the `org.javaeerecipes.chapter03.recipe03_09.AuthorController` managed bean class is listed next:

```

package org.javaeerecipes.chapter03.recipe03_09;

import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;
import javax.faces.ManagedBean;
import javax.faces.bean.SessionScoped;

@ManagedBean(name = "authorTableController")
@SessionScoped
public class AuthorController implements Serializable {

    ...
    private String authorLast;
    ...

    /**
     * @return the authorLast
     */
    public String getAuthorLast() {
        return authorLast;
    }

    /**
     * @param authorLast the authorLast to set
     */
    public void setAuthorLast(String authorLast) {
        displayAuthor(authorLast);
    }
}

```

As mentioned previously, a property has been added to the bean named `authorLast`. This property makes it possible for the JSF view listed in the example to accept a request parameter named `authorLast` via a GET URL and pass it to the bean when the page is requested. In the end, the URL for accessing the view and requesting the details for the author Josh Juneau would be as follows:

http://my-server.com/JavaEERecipes/chapter03/chapter03_11.xhtml?authorLast=Juneau

How It Works

In the past, JSF applications had a weakness in that they used to require a launch view, which created an entry point for accessing the application. This gave the application a view that would set up an initial state for the application session. While this concept is nice because each user session would begin their session with an initialized application state, it prohibited the ability for records to be linked directly via a URL. Sometimes it is very useful to have the ability to link a view to a URL that contains request parameters so that record(s) matching the given parameters can be returned to the view without further user interaction; for instance, say a web site included information regarding a book and wanted to include a URL to find out more about the book's author. It's much nicer to directly link to a view containing that author's information rather than redirecting the user to a web site that requires them to perform a manual search for the author. Such URLs are also known as *bookmarkable* URLs because the URL contains all of the state that is required to make the request. Therefore, they allow the user of a web application to bookmark the URL for direct access to a specific point within an application.

JSF 2.0 introduced the ability to include view parameters, adding the ability for views to accept request parameters. Utilizing a GET-based URL, a request parameter can be appended to the end along with its value, and a view containing the new view parameter can then pass the parameter to a managed bean before the response is rendered. The bean can then accept the parameter value and query a database or search through some other collection of data to find a record that matches the given value before rendering the response.

To include one or more view parameters within a view, you must add an opening and closing `f:metadata` element to the view and embed the number of `f:viewParam` elements between them. The `f:viewParam` element includes two attributes that must have values, those being the name and value attributes. The name attribute specifies the name of the request parameter as you would like it to appear within the bookmarkable URL, and the value attribute specifies the managed bean field that should be mapped to that request parameter. In the example for this recipe, the JSF view contains a view parameter named `authorLast`, and the associated `authorLast` field within the managed bean contains a setter method, which is invoked when the page is requested. The following excerpt from the view demonstrates the lines for adding the metadata and view parameter:

```
<f:metadata>
  <f:viewParam name="authorLast" value="#{authorTableController.authorLast}"/>
</f:metadata>
```

With the addition of the view parameter, the page can be requested with a URL containing the `authorLast` request parameter as follows:

http://my-server.com/JavaEERecipes/chapter03/chapter03_11.xhtml?authorLast=Juneau

When the page is requested, the view parameter's value invokes the `setAuthorLast` method within the managed bean, which then searches for an author record that contains a last name equal to the given request parameter value.

```
...
public void setAuthorLast(String authorLast) {
    displayAuthor(authorLast);
}
...
```

The addition of view parameters to JSF 2.0 has made it easy to create bookmarkable URLs. This allows applications to be more flexible and produce results immediately without requiring a user to navigate through several pages before producing a result.

3-12. Displaying Lists of Objects

Problem

You want to display a list of objects within your rendered JSF page.

Solution

Use a JSF `h:dataTable` component to display the list objects, iterating over each object in the list and displaying the specified values. The `h:dataTable` component is very customizable and can be configured to display content in a variety of layouts. The following JSF view contains two `h:dataTable` components that are used to display the authors for the *Java 7 Recipes* book using managed beans developed in previous recipes. The first table in the view is straightforward and displays the names of each author. It has been formatted to display alternating row colors. The second table contains two rows for each corresponding list element, displaying the author names on the first row and their bios on the second.

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:   Java EE 7 Recipes
Recipe: 3-12 Displaying Lists of Objects
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 3-12: Displaying Lists of Objects</title>

    <link href="#{facesContext.externalContext.requestContextPath}/css/styles.css"
          rel="stylesheet" type="text/css" />

  </h:head>
  <h:body>

    <h:form id="componentForm">
      <p>

        <h:graphicImage id="java7recipes" style="width: 10%; height: 20%"
url="../images/java7recipes.png"/>
        <br/>
        #{authorTableController.current.bio}
      </p>

      <h:dataTable id="authorTable" border="1"
        value="#{authorTableController.authorList}"
        styleClass="authorTable"
        rowClasses="authorTableOdd, authorTableEven"
        var="author">
        <f:facet name="header">
          Java 7 Recipes Authors
```

```

        </f:facet>
        <h:column>
        <h:outputText id="authorName" value="#{author.first} #{author.last}"/>
        </h:column>
    </h:dataTable>
    <br/><br/>
    <h:dataTable id="authorTable2" border="1" value="#{authorTableController.authorList}"
        var="author" width="500px;">
        <f:facet name="header">
            Java 7 Recipes Authors
        </f:facet>
        <h:column>
            <h:panelGrid columns="2" border="1" width="100%">
                <h:outputText id="authorFirst" value="#{author.first}" style="width:50%"/>
                <h:outputText id="authorLast" value="#{author.last}" style="width:50%"/>
            </h:panelGrid>
            <h:outputText id="authorBio" value="#{author.bio}"/>
        </h:column>
    </h:dataTable>

</h:form>

</h:body>
</html>

```

The example utilizes a cascading style sheet to help format the colors on the table. The source for the style sheet is as follows:

```

.authorTable{
    border-collapse:collapse;
}
.authorTableOdd{
    text-align:center;
    background:none repeat scroll 0 0 #CCFFFF;
    border-top:1px solid #BBBBBB;
}

.authorTableEven{
    text-align:center;
    background:none repeat scroll 0 0 #99CCFF;
    border-top:1px solid #BBBBBB;
}

```

The resulting page should look similar to Figure 3-4.



Java 7 Recipes Authors	
Josh Juneau	
Carl Dea	
Mark Beaty	
John O'Conner	
Freddy Guime	

Java 7 Recipes Authors	
Josh	Juneau
<p>Josh Juneau has been developing software since the mid-1990s. PL/SQL development and database programming was the focus of his career in the beginning, but as his skills developed, he began to use Java and later shifted to it as a primary base for his application development. Josh has worked with Java in the form of graphical user interface, web, and command-line programming for several years. During his tenure as a Java developer, he has worked with many frameworks such as JSF, EJB, and JBoss Seam. At the same time, Josh has extended his knowledge of the Java Virtual Machine (JVM) by learning and developing applications with other JVM languages such as Jython and Groovy. His interest in learning new languages that run on the JVM led to his interest in Jython. Since 2006, Josh has been the editor and publisher for the Jython Monthly newsletter. In late 2008, he began a podcast dedicated to the Jython programming language.</p>	
Carl	Dea
This is Carl Dea's Bio	
Mark	Beaty
This is Mark Beaty's Bio	

Figure 3-4. JSF DataTable component examples

How It Works

A JSF `h:dataTable` component can be used to display lists of objects within a page. When rendered, an HTML table is constructed, populating the cells of the table with the data for each list element or record of data. The `h:dataTable` can iterate over a collection of data, laying it out in a columnar format including column headers and the ability to customize the look using Cascading Style Sheets (CSS). The component contains a number of important attributes, as listed in Table 3-6. Perhaps the most important of them are the `value` and `var` attributes. The `value` attribute

specifies the collection of data to iterate, and the `var` attribute lists a `String` that will be used to reference each individual row of the table. The collection usually comes from the managed bean, such as in the example for this recipe. The legal data types for the `value` attribute are `Array`, `DataModel`, `List`, and `Result`. The `var` attribute is used within each column to reference a specific field within an object for the corresponding row.

Table 3-6. *DataTable Attributes*

Attribute	Description
<code>id</code>	ID for the component
<code>border</code>	An integer indicating border thickness; 0 is default
<code>bgcolor</code>	Background color of table
<code>cellpadding</code>	Padding between the cell wall and its contents
<code>cellspacing</code>	Spacing within the cells
<code>width</code>	Overall width of the table, specified in pixels or percentages
<code>first</code>	The first entry in the collection to display
<code>rows</code>	Total number of rows to display
<code>styleClass</code> , <code>captionClass</code> , <code>headerClass</code> , <code>footerClass</code> , <code>rowClasses</code> , <code>columnClasses</code>	CSS attributes
<code>rendered</code>	Boolean value indicating whether the component will be rendered

The `h:dataTable` can contain any number of columns, and each is specified within the `h:dataTable` component in the JSF view. The `h:column` nested element encloses the output for each column. A column can contain just about any valid component or HTML, even embedded dataTables. An `h:column` normally does not have any attributes specified, but it always contains an expression or hard-coded value for display.

```
<h:column>my column value</h:column>

or

<h:column>#{myTable.myColValue}</h:column>
```

Normally, columns within an HTML table contain headers. You can add headers to the `h:dataTable` or individual columns by embedding an `f:facet` element within the `h:dataTable` and outside of the column specifications or within each `h:column` by specifying the `name` attribute as `header`. The `f:facet` element can also specify `caption` for the `name` attribute in order to add a caption to the table. The following excerpt from the example demonstrates an `h:dataTable` that includes each of these features:

```
<h:dataTable id="authorTable" border="1"
             value="#{authorTableController.authorList}"
             styleClass="authorTable"
             rowClasses="authorTableOdd, authorTableEven"
             var="author">
  <f:facet name="header">
    Java 7 Recipes Authors
  </f:facet>
```



```

<h:column>
    <h:outputText id="authorName" value="#{author.first} #{author.last}"/>
</h:column>
</h:dataTable>

```

In the example, you can see that the `h:dataTable` value attribute is listed as `#{authorTableController.authorList}`, a `List` of `Author` objects declared within the managed bean. The `var` attribute establishes a variable named `author` that refers to the current author who is being processed from the author list. The `author` variable can then be accessed from within each `h:column`, displaying the data associated with the current list element.

An important piece of the puzzle to help make tables easier to read and follow is the CSS that can be used to style the table. The `h:dataTable` supports various attributes that allow you to apply externally defined CSS classes to your table, specifically, the `styleClass`, `captionClass`, `headerClass`, `footerClass`, `rowClasses`, and `columnClasses` attributes. Each of them can contain a CSS class specification for formatting. The example demonstrates this feature.

3-13. Invoking Managed Bean Actions on Life-Cycle Phase Events Problem

You want to automatically invoke a managed bean action when a specific JSF life-cycle phase event occurs. For instance, when a view is loading, you want to invoke a managed bean action that performs a conditional verification based upon the user who is visiting the page.

Solution

Utilize a JSF view action by adding the `f:viewAction` facet to the JSF view. Use the facet to specify the managed bean action to invoke, as well as when to invoke the action. In the following excerpt from the view `chapter03/recipe03_13.xhtml`, a managed bean method action named `validateUser` is invoked:

```

<f:metadata>
    <f:viewAction action="#{viewActionManagedBean.validateUser()}" />
</f:metadata>

```

How It Works

In JSF 2.1 and prior, it was difficult to invoke action methods within a managed bean unless they were bound to a command component. Sometimes it makes sense to invoke a method when the page is loading, after the page has been fully loaded, and so on. In the past, this was done by using a `preRenderView` event listener, which invokes a method contained within a managed bean before the view is rendered. Utilization of the `preRenderView` event listener works, but it does not provide the level of control that is required to invoke a method during different phases of the view life cycle. The `preRenderView` also requires developers to programmatically check the request type and work with the navigation handler.

In the JSF 2.2 release, a new technique can be used to invoke action methods within a managed bean during specified life-cycle events that occur within the view. A new tag, `f:viewAction`, can be bound to a view, and it can be incorporated into the JSF life cycle in both non-JSF (initial) and JSF (postback) requests. To use the tag, it must be a child of the metadata facet. View parameters can be specified within the metadata facet as well, and they will become available from within the managed bean when the action method is invoked.

In the example, the action method named `validateUser` is invoked using the `viewAction`. In the example method, a `String` is returned, which enables implicit navigation based upon the action method results. If `null` is returned, the navigation handler is invoked, but the same view will be rendered again so long as there are no

navigation condition expressions that change the navigation. If a String-based view name is returned, then the navigation handler will render that view once the method has completed. This can come in handy for situations such as authentication handling, where an action method is used to check the user's role and then the appropriate view is rendered based upon the authenticated user role.

```
public String validateUser() {
    String viewName;
    System.out.println("Look in the server log to see this message");
    // Here we would perform validation based upon the user visiting the
    // site to ensure that they had the appropriate permissions to view
    // the selected view. For the purposes of this example, this
    // conditional logic is just a prototype.
    if (visitor.isAdmin()){
        // visit the current page
        viewName = null;
        System.out.println("Current User is an Admin");
    } else {
        viewName = "notAdmin";
        System.out.println("Current User is NOT an Admin");
    }
    return viewName;
}
```

As mentioned previously, `f:viewAction` facet can be customized to allow the action method to be invoked at different stages within the view life cycle. By default, the `viewAction` will be initiated before postback because the specified action method is expected to execute whether the request was Faces or non-Faces. However, this can be changed by setting the `onPostback` attribute of the `f:viewAction` tag to `true`.

```
<f:viewAction action="#{viewActionManagedBean.validateUser()}" onPostback="true"/>
```

If you need to get even more granular and invoke a view action during specified life-cycle phase, it is possible by setting the `phase` attribute to the phase required. Table 3-7 specifies the different phases along with their phase value.

Table 3-7. JSF Life-Cycle Phases

Phase	Tag Value
Restore View	RESTORE_VIEW
Apply Request Values	APPLY_REQUEST_VALUES
Process Validations	PROCESS_VALIDATIONS
Update Model Values	UPDATE_MODEL_VALUES
Invoke Application	INVOKE_APPLICATION
Render Response	RENDER_RESPONSE

The following example demonstrates the `f:viewAction` facet that will cause the action to be invoked during the Process Validations phase:

```
<f:viewAction action="#{viewActionManagedBean.validateUser()}"
    phase="PROCESS_VALIDATIONS"/>
```



Facelets

In the early days of web development, web pages consisted of many HTML tables for structuring layout and lots of redundancy across application pages. This made development of web pages cumbersome and difficult to maintain at best. Over the years, other technologies such as Cascading Style Sheets (CSS) have come along to help web developers organize and style their pages. Such technologies encouraged organization by allowing developers to encapsulate styles into separate files, leaving the markup within pages easier to follow. Other technologies such as Tiles came along to help reduce the amount of redundancy that was incurred by providing a similar layout to all pages of an application. Tiles allowed developers to construct a single layout and apply it to several different web pages. Facelets is a view definition language that was introduced to help organize JSF views. Facelets follows in the footsteps of Tiles, in that it allows developers to encapsulate layouts into separate files and apply them to different JSF views. . . and that functionality only scratches the surface! While Facelets can be used to create layouts and build templates for JSF applications, it also brings with it many other significant advantages.

Facelets became the default view definition language of JSF with the release of JSF 2.0. Prior to that, Facelets had to be applied to an application separately. Developers of JSF 2.0+ applications can begin to use Facelets out of the box, without any additional application configuration. In addition to helping build application templates, Facelets provides built-in components to facilitate iteration over collections of data, debugging, inserting view fragments into other views, and so forth.

This chapter will cover an array of recipes to help developers gain an understanding of some beginning, intermediate, and advanced Facelets techniques.

4-1. Creating a Page Template Problem

You want to make each of the JSF views within your application follow the same structure. Moreover, you want to have the ability to reuse the same layout for each view.

Solution

Create a page template using the Facelets view definition language. Facelets ships as part of JavaServer Faces, and you can use it to create highly sophisticated layouts for your views in a proficient manner. The template demonstrated in this recipe will be used to define the standard layout for all pages within an application. The demo application for this chapter is for a bookstore web site. The site will display a number of book titles on the left side of the screen, a header at the top, a footer at the bottom, and a main view in the middle. When a book title is clicked in the left menu, the middle view changes, displaying the list of authors for the selected book.

To create a template, you must first develop a new XHTML view file and then add the appropriate HTML/JSF/XML markup to it. Content from other views will displace the `ui:insert` elements in the template once the template has been applied to one or more JSF views. The following source is that of a template named `custom_template.xhtml`; this is the template that will be used for all views within the application:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE 7 Recipes
Recipe: 4-1
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
    <link href="../../../resources/css/default.css" rel="stylesheet" type="text/css" />
    <link href="../../../resources/css/cssLayout.css" rel="stylesheet" type="text/css" />
    <title>#{faceletsAuthorController.storeName}</title>
  </h:head>

  <h:body>

    <div id="top">
      <h2>#{faceletsAuthorController.storeName}</h2>
    </div>
    <div>
      <div id="left">
        <h:form id="navForm">
          <h:commandLink action="#{faceletsAuthorController.populateJavaRecipesAuthorList}" >
Java 7 Recipes</h:commandLink>
          <br/>
          <br/>
          <h:commandLink action="#{faceletsAuthorController.populateJavaEERecipesAuthorList}">
Java EE 7 Recipes</h:commandLink>
        </h:form>
      </div>
      <div id="content" class="left_content">
        <ui:insert name="content">Content</ui:insert>
      </div>
    </div>
    <div id="bottom">
      Written by Josh Juneau, Apress Author
    </div>

  </h:body>

</html>
```

The template defines the overall structure for the application views. However, it uses a CSS style sheet to declare the formatting for each of the <div> elements within the template. The style sheet, entitled `default.css`, should be contained within a `resources` directory in the application so that it will be accessible to the views.

■ **Note** The CSS style sheets are automatically generated for you if using the NetBeans IDE.

There are also a couple of JSF EL expressions utilized within the template. The EL references a JSF managed bean by the name of `AuthorController`, which is referenced by `faceletsAuthorController`. While the source for this class is very important for the overall application, you'll wait to look at that code until Recipe 4-2 since it does not play a role in the application template layout.

How It Works

To create a unified application experience, the views should be coherent in that they look similar and function in a uniform fashion. The idea of developing web page templates has been around for a number of years, but unfortunately many template implementations contain duplicate markup on every application page. While duplicating the same layout for every separate web page works, it creates a maintenance nightmare. What happens when there is a need to update a single link within the page header? Such a conundrum would cause a developer to visit and manually update every web page for an application if the template was duplicated on every page. The Facelets view definition language provides a robust solution for the development of view templates, and it is one of the major bonuses of working with the JSF technology.

Facelets provides the ability for a single template to be applied to one or more views within an application. This means a developer can create one view that constructs the header, footer, and other portions of the template, and then this view can be applied to any number of other views that are responsible for containing the main view content. This technique mitigates issues such as changing a single link within the page header, because now the template can be updated with the new link, and every other view within the application will automatically reflect the change.

To create a template using Facelets, create an XHTML view, declare the required namespaces, and then add HTML, JSF, and Facelets tags accordingly to design the layout you desire. The template can be thought of as an “outer shell” for a web view, in that it can contain any number of other views within it. Likewise, any number of JSF views can have the same template applied, so the overall look and feel of the application will remain constant. Figure 4-1 provides a visual demonstrating the concept of an application template.

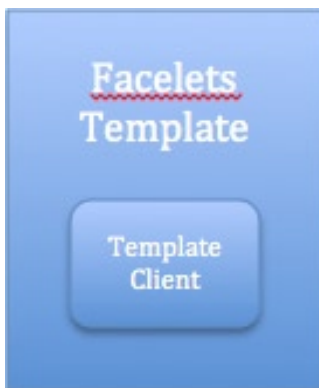


Figure 4-1. Visual representation of a Facelets template and client

You may have noticed from the view listing in the solution to this recipe that there are some tags totting the `ui:` prefix. Those are the Facelets tags that are responsible for controlling the view layout. To utilize these Facelets tags, you'll need to declare the XML namespace for the Facelets tag library in the `<html>` element within the template. Note that the XML namespace for the standard JSF tag libraries is also specified here.

```
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
...
```

■ **Note** The Facelets template must include the `<html>`, `<head>`, or `<h:head>`, and `<body>` or `<h:body>`, elements because they are what define the overall layout for each view that uses it. The `<h:head>` and `<h:body>` elements will be covered in detail in Chapter 5. Each view that makes use of a Facelets template is known as a *composition*. One template can be used by multiple compositions or views. In actuality, everything outside of the `<ui:composition>` opening and closing tags within a composition is ignored. You'll learn more about that in Recipe 4-2!

Facelets contains a number of special tags that can be used to help control page flow and layout. Table 4-1 in Recipe 4-2 lists the Facelets tags that are useful for controlling page flow and layout. The only Facelets tag that is used within the template for this recipe example is `ui:insert`. The `ui:insert` tag contains a `name` attribute, which is set to the name of the corresponding `ui:define` element that will be included in the view. Taking a look at the source for this recipe, you can see the following `ui:insert` tag:

```
<ui:insert name="content">Content</ui:insert>
```

If a view that uses the template, a.k.a. template client, specifies a `ui:define` tag with the same name as the `ui:insert name`, then any content that is placed between the opening and closing `ui:define` tags will be inserted into the view in that location. However, if the template client does not contain a `ui:define` tag with the same name as the `ui:insert` tag, then the content between the opening and closing `ui:insert` tags within the template will be displayed.

Templates can be created via an IDE, such as NetBeans, to provide a more visual representation of the layout you are trying to achieve. To create a Facelets template from within NetBeans, right-click the project folder into which you want to place the template, and select **New** ➤ **Other** from the contextual menu to open the New File window. Once that's open, select **JavaServer Faces** from the **Category** menu and then **Facelets Template** from within the file types, as shown in Figure 4-2.

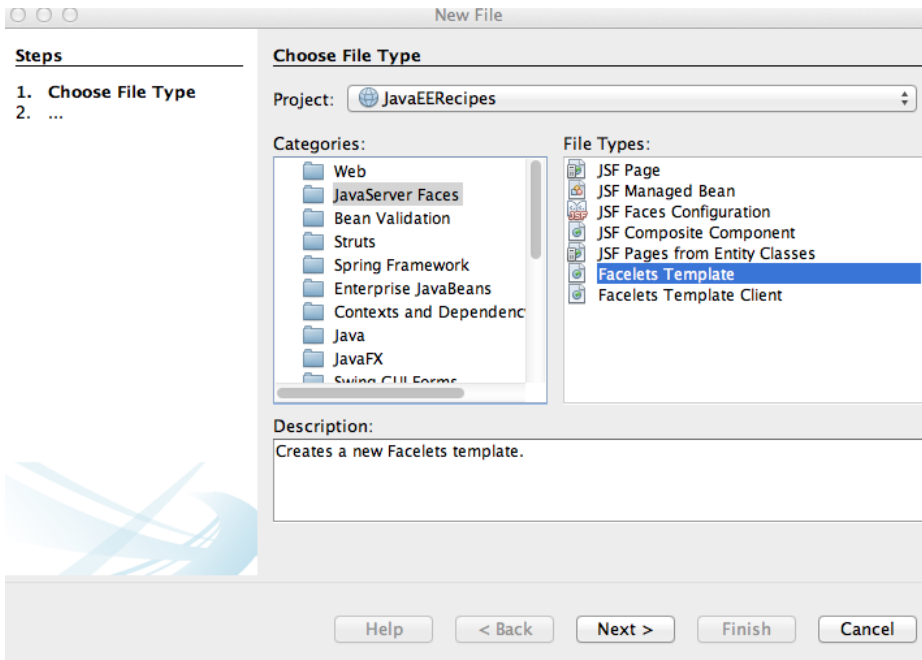


Figure 4-2. Creating a Facelets template from within NetBeans

After you've selected the Facelets Template file type, click the Next button to open the New Facelets Template window (Figure 4-3). This window will allow you to select the overall layout that you would like to compose for your application views, as well as choose the location and name for the template.

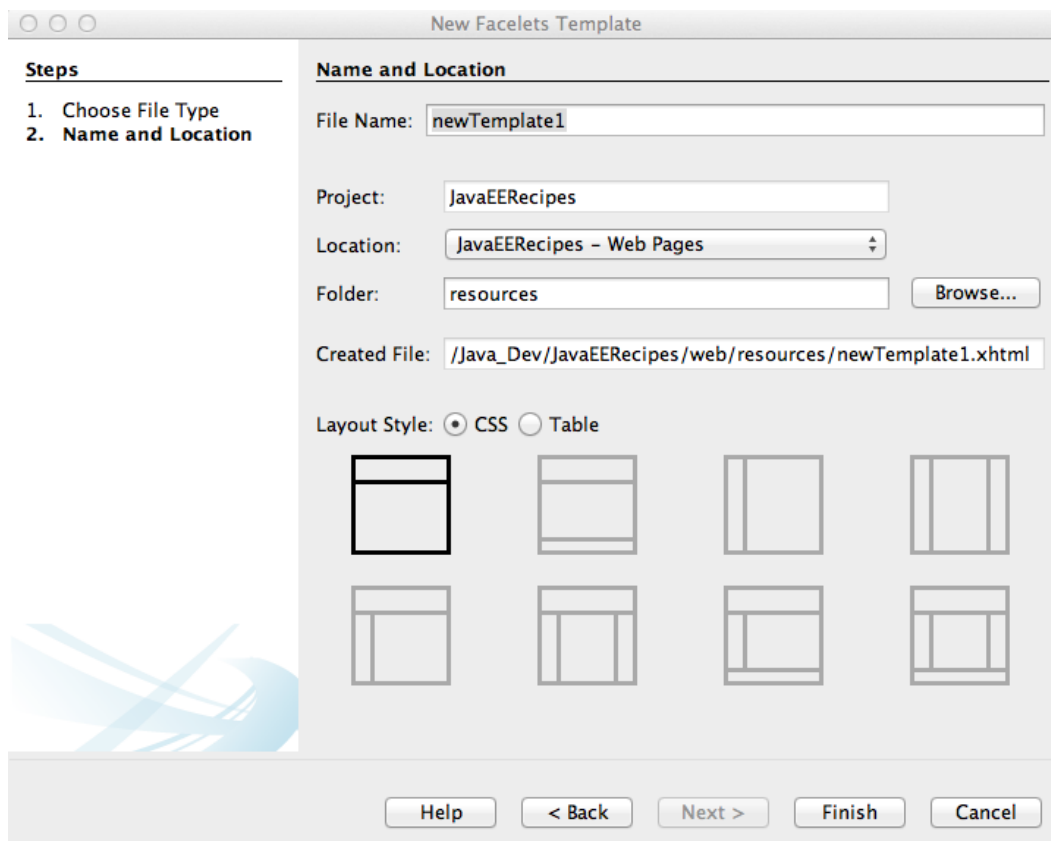


Figure 4-3. *New Facelets Template window in NetBeans*

After you've selected the layout of your choice and filled in the other options, the template will be opened within the NetBeans code editor, and you can begin to apply the template to JSF view clients (see Recipe 4-2). Using a wizard such as the one offered by NetBeans can help since a visual representation of the template can be chosen at creation time.

In summary, a Facelets template consists of HTML and JSF markup, and it is used to define a page layout. Sections of the template can specify where page content will be displayed through the usage of the `ui:insert` tag. Any areas within the template that contain a `ui:insert` tag can have content inserted into them from a template client. To learn more about applying a template to your views, please see Recipe 4-2.

4-2. Applying a Template to Your Views

Problem

You have created a template for use within your JSF web views and you want to apply it to the views of your application.

Solution

Use the `ui:composition` tag within each view that will utilize the template. The `ui:composition` tag should be used to invoke the template, and `ui:define` tags should be placed where content should be inserted. The following listings demonstrate how Facelets templates are applied to various views.

View #1: recipe04_01a.xhtml

recipe04_01a.xhtml is the markup for a view within the bookstore application that is used to display the authors for the *Java 7 Recipes* book. The template that was created in Recipe 4-1 is applied to the view, and individual `ui:define` tags are used within the view to specify the content that should be inserted into the page/view.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE 7 Recipes
Recipe: 4-1
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <body>

    <ui:composition template="./layout/custom_template.xhtml">
      <ui:define name="top">
      </ui:define>
      <ui:define name="left">
      </ui:define>

      <ui:define name="content">
        <h:form id="componentForm">
          <h1>Author List for Java 7 Recipes</h1>
          <p>
            Below is the list of authors. Click on the author's last name
            for more information regarding the author.
          </p>

          <h:graphicImage id="javarecipes" style="width: 100px; height: 120px" library="image"
                        name="java7recipes.png"/>

          <br/>
          <h:dataTable id="authorTable" border="1"
value="#{faceletsAuthorController.authorList}"
                        var="author">
            <f:facet name="header">
              Java 7 Recipes Authors
            </f:facet>
            <h:column>
              <h:commandLink id="authorName"
action="#{faceletsAuthorController.displayAuthor(author.last)}"
                        value="#{author.first} #{author.last}"/>
            </h:column>
          </h:dataTable>
          <br/>
          <br/>
        </h:form>
      </ui:define>
    </ui:composition>
  </body>
</html>
```

```

        </h:form>
    </ui:define>

    <ui:define name="bottom">
        bottom
    </ui:define>

</ui:composition>
</body>
</html>

```

View #2: recipe04_01b.xhtml

recipe04_01b.xhtml contains the sources for the second view within the bookstore application. It is used to list the authors for the *Java EE 7 Recipes* book. Again, note that the template has been applied to the view by specifying the template attribute within the ui:composition tag.

```

<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE 7 Recipes
Recipe: 4-1
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

    <body>

        <ui:composition template="./layout/custom_template.xhtml">

            <ui:define name="top">
            </ui:define>

            <ui:define name="left">
            </ui:define>

            <ui:define name="content">
                <h:form id="componentForm">
                    <h1>Author List for Java EE 7 Recipes</h1>
                    <p>
                        Below is the list of authors. Click on the author's last name
                        for more information regarding the author.
                    </p>
                </h:form>
            </ui:define>
        </ui:composition>
    </body>
</html>

```

```

        <h:graphicImage id="javarecipes" style="width: 100px; height: 120px" library="image"
                        name="java7recipes.png"/>
    <br/>
    <h:dataTable id="authorTable" border="1"
value="#{faceletsAuthorController.authorList}"
        var="author">
        <f:facet name="header">
            Java 7 Recipes Authors
        </f:facet>
        <h:column>
            <h:commandLink id="authorName"
action="#{faceletsAuthorController.displayAuthor(author.last)}"
                        value="#{author.first} #{author.last}"/>
        </h:column>
    </h:dataTable>
    <br/>
    <br/>

    </h:form>
</ui:define>

    <ui:define name="bottom">
        bottom
    </ui:define>

</ui:composition>
</body>
</html>

```

View #3: recipe04_01c.xhtml

recipe04_01c.xhtml contains the sources for another view listing that is part of the bookstore application. This view is responsible for displaying the individual author detail. Again, the template is applied to this page.

```

<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:  Java EE 7 Recipes
Recipe: 4-1
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
    xmlns:f="http://xmlns.jcp.org/jsf/core"
    xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
    xmlns:h="http://xmlns.jcp.org/jsf/html">
    <h:head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
        <title>Recipe 4-1: Facelets Page Template</title>
    </h:head>

```

```

<h:body>
  <ui:composition template="./layout/custom_template.xhtml">

    <ui:define name="top">
    </ui:define>

    <ui:define name="left">
    </ui:define>

    <ui:define name="content">
      <h:form id="componentForm">
        <h1>#{faceletsAuthorController.current.first}
#{faceletsAuthorController.current.last}</h1>
        <p>
          <h:graphicImage id="java7recipes" style="width: 10%; height: 20%"
url="../../images/java7recipes.png"/>
          <br/>
          #{faceletsAuthorController.current.bio}
        </p>
      </h:form>
    </ui:define>

    <ui:define name="bottom">
      bottom
    </ui:define>

  </ui:composition>
</h:body>
</html>

```

Managed Bean Controller: AuthorController

Of course, all the business logic and navigation is occurring from within a JSF managed bean. `AuthorController` is the bean that handles all the logic for the bookstore application. Note that the `@ManagedBean` annotation specifies a String value of `faceletsAuthorController`, which is used to reference the bean from within the views.

```
package org.javaeerecipes.chapter04.recipe04_01;
```

```
import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.SessionScoped;
```

```
/**
 * Recipe 4-1
 *
 * @author juneau
 */
```

```

@ManagedBean(name = "faceletsAuthorController")
@SessionScoped
public class AuthorController implements Serializable {

    private List<Author> authorList;
    private String storeName = "Acme Bookstore";

    private String juneauBio =
        "Josh Juneau has been developing software"
        + " since the mid-1990s. PL/SQL development and database programming"
        + " was the focus of his career in the beginning, but as his skills developed,"
        + " he began to use Java and later shifted to it as a primary base for his"
        + " application development. Josh has worked with Java in the form of graphical"
        + " user interface, web, and command-line programming for several years. "
        + "During his tenure as a Java developer, he has worked with many frameworks"
        + " such as JSF, EJB, and JBoss Seam. At the same time, Josh has extended his"
        + " knowledge of the Java Virtual Machine (JVM) by learning and developing applications"
        + " with other JVM languages such as Jython and Groovy. His interest in learning"
        + " new languages that run on the JVM led to his interest in Jython. Since 2006,"
        + " Josh has been the editor and publisher for the Jython Monthly newsletter. "
        + "In late 2008, he began a podcast dedicated to the Jython programming language.";
    private String deaBio = "This is Carl Dea's Bio";
    private String beatyBio = "This is Mark Beaty's Bio";
    private String oConnerBio = "This is John O'Connor's Bio";
    private String guimeBio = "This is Freddy Guime's Bio";
    private Author current;
    private String authorLast;

    /**
     * Creates a new instance of RecipeController
     */
    public AuthorController() {
        populateJavaRecipesAuthorList();
    }

    public String populateJavaRecipesAuthorList() {

        authorList = new ArrayList<>();
        authorList.add(new Author("Josh", "Juneau", juneauBio));
        authorList.add(new Author("Carl", "Dea", deaBio));
        authorList.add(new Author("Mark", "Beaty", beatyBio));
        authorList.add(new Author("John", "O'Conner", oConnerBio));
        authorList.add(new Author("Freddy", "Guime", guimeBio));
        return "recipe04_01a";
    }

    public String populateJavaEERecipesAuthorList() {
        System.out.println("initializng authors list");
        authorList = new ArrayList<>();
        authorList.add(new Author("Josh", "Juneau", juneauBio));
        return "recipe04_01b";
    }
}

```

```

public String displayAuthor(String last) {
    for (Author author : authorList) {
        if (author.getLast().equals(last)) {
            current = author;
        }
    }
    return "recipe04_01c";
}

/**
 * @return the authorList
 */
public List getAuthorList() {
    return authorList;
}

/**
 * @return the current
 */
public Author getCurrent() {
    return current;
}

/**
 * @param current the current to set
 */
public void setCurrent(Author current) {
    this.current = current;
}

/**
 * @return the authorLast
 */
public String getAuthorLast() {
    return authorLast;
}

/**
 * @param authorLast the authorLast to set
 */
public void setAuthorLast(String authorLast) {
    this.authorLast = authorLast;
}

/**
 * @return the storeName
 */
public String getStoreName() {
    return storeName;
}

```

```

/**
 * @param storeName the storeName to set
 */
public void setStoreName(String storeName) {
    this.storeName = storeName;
}
}

```

In the end, the overall application will look like Figure 4-4. To run the application from the sources, deploy the WAR file distribution to your application server, and then load the following URL into your browser: http://your-server:port_number/JavaEERecipes/faces/chapter04/chapter04_01a.xhtml.

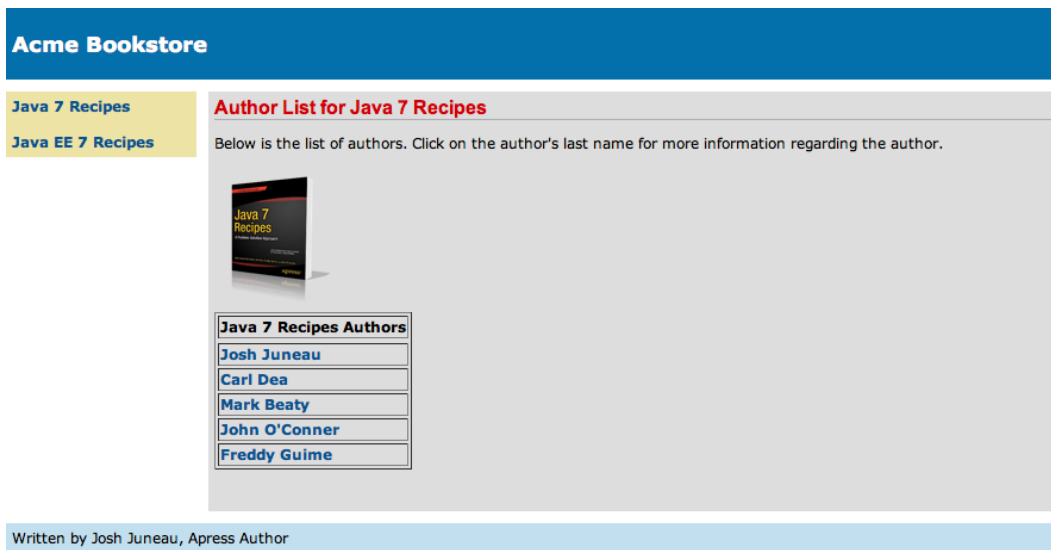


Figure 4-4. Application using Facelets template

How It Works

Applying a Facelets template to individual views within a JSF application is quite easy. Views that make use of a template are known as *template clients*. As mentioned in Recipe 4-1, a view template can specify individual `ui:insert` tags, along with the name attribute, in any location on the template where view content could be inserted. The name attribute within the `ui:insert` tag will pair up with the name attribute within the `ui:define` tag in the template client in order to determine what content is inserted.

Note As noted in Recipe 4-1, each view that uses a Facelets template can be referred to as a *composition*. It can also be referred to as a *template client*. It is important to note that a template client, or composition, contains an opening and closing `<ui:composition>` tag. Everything outside of those tags is actually ignored at rendering time because the template body is used instead. You can also omit the `<html>` tags within a template client and just open and close the view using the `<ui:composition>` tags instead. Please see the “Opening/Closing Template Clients with `<ui:composition>`” sidebar for an example.

OPENING/CLOSING TEMPLATE CLIENTS WITH <UI:COMPOSITION>

It is common to see template client views using opening and closing `<html>` tags, as demonstrated with the example views in the solution to this recipe. However, since everything outside of the `<ui:composition>` tags is ignored at rendering time, you can omit those tags completely. It is sometimes useful to open and close a template client with the `<ui:composition>` tag. However, some page editors will be unable to work with the code or errors will be displayed because the view does not include the `<html>` element at its root. Here's an example of using `<ui:composition>` as the opening and closing elements of a template client:

```
<ui:composition xmlns="http://www.w3.org/1999/xhtml"
  xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
  xmlns:f="http://xmlns.jcp.org/jsf/core"
  xmlns:h="http://xmlns.jcp.org/jsf/html"
  template="./layout/custom_template.xhtml">

<<same as code per the view samples in the solution to this recipe>>

</ui:composition>
```

Use the technique that suits your application the best! Remember, JSF and Facelets will treat each view the same, and you can save a few lines of code specifying `<ui:composition>` as the root.

Applying Templates

A template can be applied to a view by specifying it within the template attribute within the view's `ui:composition` tag. For instance, all the views within this example specify the same template, as you can see in the following excerpt:

```
<ui:composition template="./layout/custom_template.xhtml">
```

The name of the template in the example is `custom_template.xhtml`, and the path to the template is `./layout/`. The `ui:composition` tag should encapsulate all other markup within a Facelets view. All views that are to use the template must specify the `ui:composition` tag. A number of other useful Facelets template tags come along with Facelets, as described in Table 4-1.

Table 4-1. Facelets Page Control and Template Tags

Tag	Description
ui:component	Defines a template component and specifies a file name for the component
ui:composition	Defines a page composition and encapsulates all other JSF markup
ui:debug	Creates a debug component, which captures debugging information, namely, the state of the component tree and the scoped variables in the application, when the component is rendered
ui:define	Defines content that is inserted into a page by a template
ui:decorate	Decorates pieces of a page
ui:fragment	Defines a template fragment, much like <code>ui:component</code> , except that all content outside of tag is not disregarded

(continued)

Table 4-1. (continued)

Tag	Description
<code>ui:include</code>	Allows another XHTML page to be encapsulated and reused within a view
<code>ui:insert</code>	Inserts content into a template
<code>ui:param</code>	Passes parameters to an included file or template
<code>ui:repeat</code>	Iterates over a collection of data
<code>ui:remove</code>	Removes content from a page

The `ui:define` tag encloses content that will be inserted into the template at the location of the template's `ui:insert` tags. The `ui:define` tag is matched to a template's `ui:insert` tag based on the value of the `name` attribute that is common to each tag. As you can see from the first view listing in this example, the first `ui:define` tag specifies `top` for the `name` attribute, and this will correspond to the template `ui:insert` tag with a `name` attribute equal to `top`. But the template does not specify such a tag! That is OK; there does not have to be a one-to-one match between the `ui:define` and `ui:insert` tags. A view can specify any number of `ui:define` tags, and if they do not correspond to any of the `ui:insert` tags within the template, then they are ignored. Likewise, a template can specify any number of `ui:insert` tags, and if they do not correspond to a `ui:define` tag within the template client view, then the content that is defined within the template in that location will be displayed.

Looking at the same view, another `ui:define` tag contains a `name` attribute value equal to `content`, and this tag does correspond with a `ui:insert` tag within the template that also has a `name` attribute value of `content`. The following excerpt is taken from the template, and it shows the `ui:insert` tag that corresponds to the view's `ui:define` tag with the same `name` attribute. You can see the full listing for the template in Recipe 4-1.

```
<div id="content" class="left_content">
    <ui:insert name="content">Content</ui:insert>
</div>
```

The following excerpt, taken from `recipe04_01a.xhtml`, is the corresponding `ui:define` tag that will be inserted into the template at this location:

```
<ui:define name="content">
    <h:form id="componentForm">
        <h1>Author List for Java 7 Recipes</h1>
        <p>
            Below is the list of authors. Click on the author's last name
            for more information regarding the author.
        </p>

        <h:graphicImage id="javarecipes" style="width: 10%; height: 20%" library="image"
name="java7recipes.png"/>
        <br/>
        <h:dataTable id="authorTable" border="1"
value="#{faceletsAuthorController.authorList}"
            var="author">
            <f:facet name="header">
                Java 7 Recipes Authors
            </f:facet>
```

```

        <h:column>
            <h:commandLink id="authorName"
action="#{faceletsAuthorController.displayAuthor(author.last)}"
                                value="#{author.first} #{author.last}"/>
        </h:column>
    </h:dataTable>
    <br/>
    <br/>

    </h:form>
</ui:define>

```

As you can see, it can be very powerful to define a view template that can be applied to several views within an application. Facelets templating provides a very powerful solution for defining such a template, allowing for consistent page layout and reusable page code.

4-3. Ensuring Resource Availability from All Views

Problem

You want to include resources, such as CSS, images, and JavaScript code, within your views that are accessible for use from every view within your application. For instance, rather than hard-coding a URL to an image, you want to reference the image location and have the application dynamically create the URL to the image location at runtime.

Solution

Create a resource directory and, optionally, subfolders within the `resources` directory to contain the resources that your application will utilize. Any CSS files, images, and so on, that are placed within subdirectories in the `resources` folder can be referenced within a JSF view via a JSF component's `library` attribute, rather than specifying the full path to the resource. In the following example, a cascading style sheet is used to style the table of authors within the application. For this recipe, you will use the `styles.css` sheet that was applied to the `h:dataTable` in Recipe 3-12. The style sheet declaration will reside within the `custom_template.xhtml` template, and you will use an `h:outputStylesheet` component rather than a `<link>` tag. As a matter of fact, all of the `<link>` tags will be removed and replaced with `h:outputStylesheet` components to take advantage of the `resources` folder. The directory structure should look like Figure 4-5 when set up correctly.

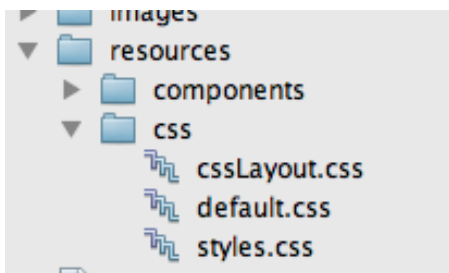


Figure 4-5. Utilizing the *resources* directory

The following listing is the updated `custom_template.xhtml`, because it now utilizes the `h:outputStylesheet` component rather than the `<link>` tag. Note that the `library` attribute is specified as `css`.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book: Java EE 7 Recipes
Recipe: 4-3
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
    <h:outputStylesheet library="css" name="default.css"/>
    <h:outputStylesheet library="css" name="cssLayout.css"/>
    <h:outputStylesheet library="css" name="styles.css"/>
    <title>#{faceletsAuthorController.storeName}</title>
  </h:head>

  <h:body>

    <div id="top">
      <h2>#{faceletsAuthorController.storeName}</h2>
    </div>
    <div>
      <div id="left">
        <h:form id="navForm">
          <h:commandLink
            action="#{faceletsAuthorController.populateJavaRecipesAuthorList}" >Java 7
            Recipes</h:commandLink>
          <br/>
          <br/>
          <h:commandLink
            action="#{faceletsAuthorController.populateJavaEERecipesAuthorList}">Java EE 7
            Recipes </h:commandLink>
          </h:form>
        </div>
        <div id="content" class="left_content">
          <ui:insert name="content">Content</ui:insert>
        </div>
      </div>
      <div id="bottom">
        Written by Josh Juneau, Apress Author
      </div>
    </h:body>

  </html>
```

The `h:dataTable` component that is used to list the authors within the views of the Acme Bookstore application can now make use of the styles that are listed within `styles.css`. The following excerpt from the XHTML document named `recipe04_03.xhtml` demonstrates the `h:dataTable` component with the styles applied:

```
<h:dataTable id="authorTable" border="1" value="#{faceletsAuthorController.authorList}"
            styleClass="authorTable"
            rowClasses="authorTableOdd, authorTableEven"
            var="author">
    <f:facet name="header">
        Java 7 Recipes Authors
    </f:facet>
    <h:column>
        <h:commandLink id="authorName"
            action="#{faceletsAuthorController.displayAuthor(author.last)}"
            value="#{author.first} #{author.last}"/>
    </h:column>
</h:dataTable>
```

The table should now look like Figure 4-6 when rendered on a page.

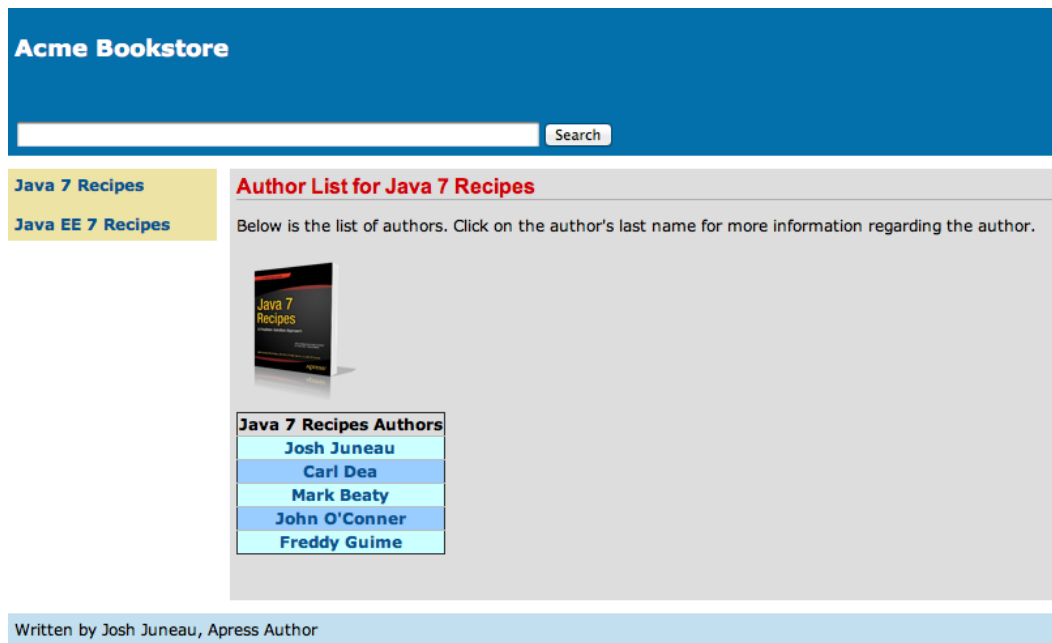


Figure 4-6. Author table with styles applied

How It Works

It is easy to add a resource to a JSF application because there is no need to worry about referring to a static path when declaring the resources. Since the release of JSF 2.0, the `resources` folder can be used to list subfolders, also known as *libraries*, into which the resources can be placed. The JSF components that can use resources now have the `library` attribute baked into them. This allows a specific library to be specified for such components so that the component will know where to find the resources that it requires.

To use the new `resources` folder, create a folder at the root of an application's web directory and name it `resources`. That `resources` folder can then contain subfolders, which will become the libraries that can be utilized within the JSF components. For instance, subfolders can be named `css` and `images`, and then those names can be specified for the `library` attribute of JSF components that utilize such resources. In the example, cascading style sheets are placed into the `resources/css` folder, and then they are referenced utilizing the `h:outputStylesheet` component and specifying the `css` library as follows:

```
<h:outputStylesheet library="css" name="default.css"/>
```

Other resources can be placed within such libraries. The `h:graphicImage` component also contains the `library` attribute, so the images for the books can be moved into a folder named `resources/image`, and then the `h:graphicImage` tag can reference the image as such:

```
<h:graphicImage id="javarecipes"
                library="image" style="width: 100px; height: 120px"
                name="java7recipes.png"/>
```

It has always been a challenge referencing resource files from the pages of a web application. To do so, a developer needs to know the exact path to the resource, and sometimes the path can be broken if folder names are changed or if the application is deployed in a different server environment. The use of the `resources` folder in JSF 2.0 along with the new `library` attribute has greatly reduced the complexity of managing such resources.

4-4. Creating Reusable Templates That Act As Components Problem

You want to encapsulate a component along with its validator and styling so that it can be reused in any JSF view within your application.

Solution

Create a new XHTML document that includes namespace declarations as required for use of the Facelets and JSF components, along with the Facelets tags required to create a composite component. The document can contain any valid JSF components or HTML markup needed to develop the component you desire. The Facelets tags that can be used to help develop composite components are `<composite:interface>` and `<composite:implementation>`. Any attributes that a component will accept will be declared within the `<composite:interface>` element, and the actual component implementation will be declared within the `<composite:implementation>` element. The component can then be used within another JSF view by declaring the namespace to the component XHTML document and then adding the component tag to the view. Let's take a look at an example.

The example in this recipe contains a handful of source listings, each of which is required to construct and utilize the composite component. In this example, you'll create a component that will act as a search mechanism for authors who have books within the Acme Bookstore. A user will be able to type the name of an author in order to search for their bio. The search component will include an `h:inputText` component for accepting the search

text, an `h:commandButton` for submitting the search text to the managed bean, and an `h:outputText` component for displaying a message if the search is unsuccessful. The component will utilize its own JSF managed bean for providing the business logic that is required to perform the search activity. Once the component construction is completed, a simple JSF tag can be added to any page in order to include said search component.

Creating the Composite Component: search.xhtml

You'll start by taking a look at the source for the composite component itself. The following code is for an XHTML document entitled `search.xhtml`, and it declares the composite component layout. The file should be saved into the resources folder within a JSF application, and for this example it is saved in the folder `resources/components/util`.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:composite="http://xmlns.jcp.org/jsf/composite">

    <!-- OPTIONAL INTERFACE -->
    < composite:interface>
        < composite:attribute name="searchAction"
default="#{searchController.searchAuthors
(completeAuthorController.completeAuthorList)}"
                        method-signature="java.lang.String action(java.util.List)" />
    </ composite:interface>

    <!-- IMPLEMENTATION -->
    < composite:implementation>
        <h:form id="searchForm">
            <h:outputText id="error" value="#{searchController.errorText}" />
            <br />
            <h:inputText id="searchText" styleClass="searchBox" size="75"
value="#{searchController.searchText}" />

            <h:commandButton id="searchButton" value="Search" action="#{cc.attrs.searchAction}" />

        </h:form>
    </ composite:implementation>
</html>
```

Managed Bean Controller for Composite Component: SearchController.java

Next, let's look at the code for the JSF managed bean that is used for containing the business logic used for the component. The bean class is named `SearchController`.

```
package org.javaeerecipes.chapter04.recipe04_04;

import javax.faces.bean.RequestScoped;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.ManagedProperty;
import org.javaeerecipes.chapter04.recipe04_01.Author;
```

```

/**
 * Recipe 4-4
 * @author Juneau
 */
@ManagedBean(name = "searchController")
@RequestScoped
public class SearchController implements java.io.Serializable {

    private String searchText;
    private String errorText;

    @ManagedProperty(value="authorController")
    private AuthorController authorController;

    /**
     * Creates a new instance of SearchController
     */
    public SearchController() {

    }

    public String searchAuthors(List <Author> authorList){
        String fullName = null;
        String returnString = null;

        for (Author author: authorList){
            fullName = author.getFirst() + " " + author.getLast();
            if (author.getFirst().equalsIgnoreCase(searchText)){
                returnString = getAuthorController().displayAuthor(author.getLast());
            } else if (author.getLast().equalsIgnoreCase(searchText)){
                returnString = getAuthorController().displayAuthor(author.getLast());
            } else if (fullName.equalsIgnoreCase(searchText)){
                returnString = getAuthorController().displayAuthor(author.getLast());
            }
        }
        if(returnString == null){
            setErrorText("No Author Found");
            returnString = "recipe04_04a";
        }
        return returnString;
    }

    /**
     * @return the searchText
     */
    public String getSearchText() {
        return searchText;
    }
}

```

```

/**
 * @param searchText the searchText to set
 */
public void setSearchText(String searchText) {
    this.searchText = searchText;
}

/**
 * @return the authorController
 */
public AuthorController getAuthorController() {
    return authorController;
}

/**
 * @param authorController the authorController to set
 */
public void setAuthorController(AuthorController authorController) {
    this.authorController = authorController;
}

/**
 * @return the errorText
 */
public String getErrorText() {
    return errorText;
}

/**
 * @param errorText the errorText to set
 */
public void setErrorText(String errorText) {
    this.errorText = errorText;
}
}

```

Managed Bean Controller: AuthorController.java

Note that the managed bean contains an annotation, `@ManagedProperty`, which has not yet been covered up to this point in the book. I'll discuss that annotation a bit in the following section. Also note that in the composite component document, `search.xhtml`, another managed bean is referenced by the name of `completeAuthorController`. This managed bean is essentially the same as the JSF managed bean that was constructed in Recipe 4-1, with an added `List` declaration named `completeAuthorList`. This `List` is used to contain all of the `Author` objects for those who have books listed in the Acme Bookstore. The source listing for the updated `AuthorController` managed bean is as follows:

```

package org.javaerecipes.chapter04.recipe04_04;

import org.javaerecipes.chapter04.recipe04_01.*;
import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;

```



```

import javax.annotation.ManagedBean;
import javax.enterprise.context.SessionScoped;
import javax.inject.Named;

/**
 * Recipe 4-4
 *
 * @author juneau
 */
@Named(value = "completeAuthorController")
@SessionScoped
@ManagedBean
public class AuthorController implements Serializable {

    private List <Author> authorList;
    private List <Author> completeAuthorList;
    private String storeName = "Acme Bookstore";

    private String juneauBio =
        "Josh Juneau has been developing software"
        + " since the mid-1990s. PL/SQL development and database programming"
        + " was the focus of his career in the beginning, but as his skills developed,"
        + " he began to use Java and later shifted to it as a primary base for his"
        + " application development. Josh has worked with Java in the form of graphical"
        + " user interface, web, and command-line programming for several years. "
        + "During his tenure as a Java developer, he has worked with many frameworks"
        + " such as JSF, EJB, and JBoss Seam. At the same time, Josh has extended his"
        + " knowledge of the Java Virtual Machine (JVM) by learning and developing applications"
        + " with other JVM languages such as Jython and Groovy. His interest in learning"
        + " new languages that run on the JVM led to his interest in Jython. Since 2006,"
        + " Josh has been the editor and publisher for the Jython Monthly newsletter. "
        + "In late 2008, he began a podcast dedicated to the Jython programming language.";
    private String deaBio = "This is Carl Dea's Bio";
    private String beatyBio = "This is Mark Beaty's Bio";
    private String oConnerBio = "This is John O'Connor's Bio";
    private String guimeBio = "This is Freddy Guime's Bio";
    private Author current;
    private String authorLast;

    /**
     * Creates a new instance of RecipeController
     */
    public AuthorController() {
        populateJavaRecipesAuthorList();
        populateCompleteAuthorList();
    }

    public String populateJavaRecipesAuthorList() {

        authorList = new ArrayList <Author> ();
        authorList.add(new Author("Josh", "Juneau", juneauBio));
    }

```

```

        authorList.add(new Author("Carl", "Dea", deaBio));
        authorList.add(new Author("Mark", "Beaty", beatyBio));
        authorList.add(new Author("John", "O'Conner", oConnerBio));
        authorList.add(new Author("Freddy", "Guime", guimeBio));
        return "recipe04_04a";
    }

    public String populateJavaEERecipesAuthorList() {
        System.out.println("initializng authors list");
        authorList = new ArrayList <Author>();
        authorList.add(new Author("Josh", "Juneau", juneauBio));
        return "recipe04_04b";
    }

    private String populateCompleteAuthorList() {

        setCompleteAuthorList(null);

        setCompleteAuthorList(new ArrayList <Author>());
        getCompleteAuthorList().add(new Author("Josh", "Juneau", juneauBio));
        getCompleteAuthorList().add(new Author("Carl", "Dea", deaBio));
        getCompleteAuthorList().add(new Author("Mark", "Beaty", beatyBio));
        getCompleteAuthorList().add(new Author("John", "O'Conner", oConnerBio));
        getCompleteAuthorList().add(new Author("Freddy", "Guime", guimeBio));
        return "recipe04_04a";
    }

    public String displayAuthor(String last) {
        for (Author author : authorList) {
            if (author.getLast().equals(last)) {
                current = author;
            }
        }
        return "recipe04_04c";
    }

    /**
     * @return the authorList
     */
    public List <Author> getauthorList() {
        return authorList;
    }

    /**
     * @return the current
     */
    public Author getCurrent() {
        return current;
    }
}

```

```

/**
 * @param current the current to set
 */
public void setCurrent(Author current) {
    this.current = current;
}

/**
 * @return the authorLast
 */
public String getAuthorLast() {
    return authorLast;
}

/**
 * @param authorLast the authorLast to set
 */
public void setAuthorLast(String authorLast) {
    displayAuthor(authorLast);
}

/**
 * @return the storeName
 */
public String getStoreName() {
    return storeName;
}

/**
 * @param storeName the storeName to set
 */
public void setStoreName(String storeName) {
    this.storeName = storeName;
}

/**
 * @return the completeAuthorList
 */
public List <Author> getCompleteAuthorList() {
    return completeAuthorList;
}

/**
 * @param completeAuthorList the completeAuthorList to set
 */
public void setCompleteAuthorList(List <Author> completeAuthorList) {
    this.completeAuthorList = completeAuthorList;
}
}

```

Utilizing the Composite Component: custom_template_search.xhtml

Now that all of the necessary sources have been written for the component, it can be utilized within a page. The Acme Bookstore would like to have the search component displayed at the top of each page, so you'll add it to the site template that was created in Recipe 4-1. The following code shows the updated markup for the template, and it has been saved into an XHTML document named `custom_template_search.xhtml` in the same folder as the original template:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE 7 Recipes
Recipe: 4-4
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:util="http://xmlns.jcp.org/jsf/composite/components/util">

  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
    <h:outputStylesheet library="css" name="default.css"/>
    <h:outputStylesheet library="css" name="cssLayout.css"/>
    <h:outputStylesheet library="css" name="styles.css"/>
    <title>#{faceletsAuthorController.storeName}</title>
  </h:head>

  <h:body>

    <div id="top">
      <h2>#{faceletsAuthorController.storeName}</h2>
      <br/>
      <util:search id="searchAuthor"/>
    </div>
    <div>
      <div id="left">
        <h:form id="navForm">
          <h:commandLink
action="#{completeAuthorController.populateJavaRecipesAuthorList}" >Java 7
Recipes</h:commandLink>
          <br/>
          <br/>
          <h:commandLink
action="#{completeAuthorController.populateJavaEERecipesAuthorList}">Java EE 7
Recipes </h:commandLink>
        </h:form>
      </div>
      <div id="content" class="left_content">
        <ui:insert name="content">Content</ui:insert>
      </div>
    </div>

  </h:body>

</html>
```

```

    <div id="bottom">
        Written by Josh Juneau, Apress Author
    </div>

</h:body>

</html>

```

The search component is added to the template using the tag `<s:search id="searchAuthor"/>`, and it will now appear at the top of each page within the Acme Bookstore application. Figure 4-7 shows what the updated store application looks like.

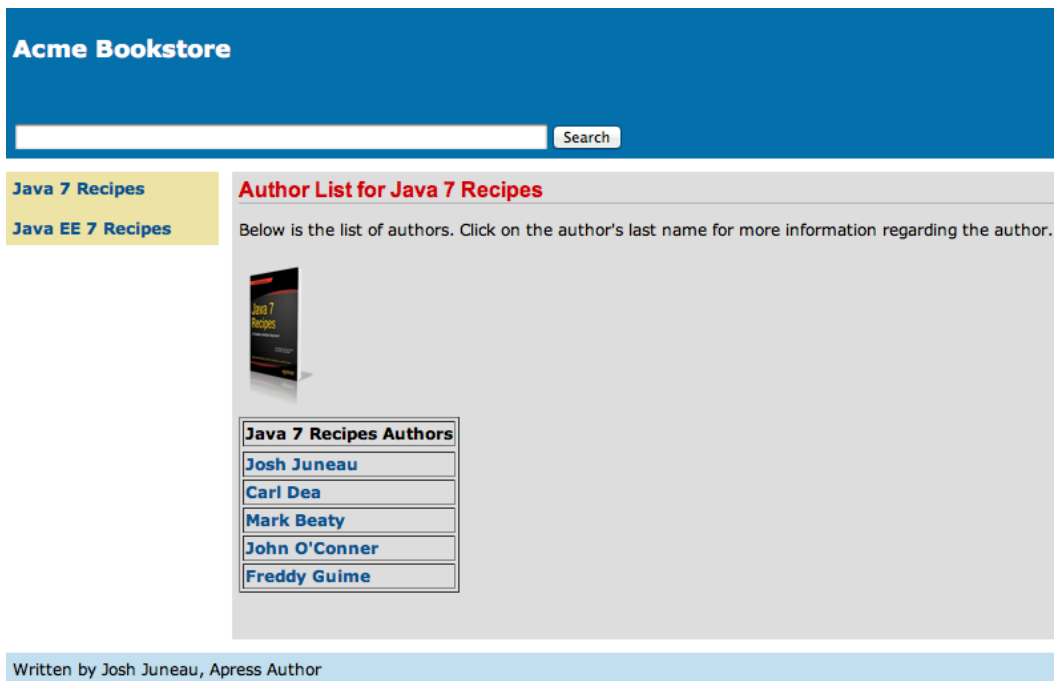


Figure 4-7. Acme bookstore layout with search component

■ **Note** As of the release of JSF 2.2 with Java EE 7, it is possible to create composite components using Java code only with no markup.

How It Works

Creating JSF components has been a boon for the JSF technology because it allows portions of web views to be saved and reused in many places. The problem is that creating JSF components has always been a bit of a daunting task because there is quite a bit of work required to develop custom JSF components. However, when JSF 2.0 came about, the Facelets view definition language was baked in, and it included the ability to save portions of JSF views into their own components by utilizing the Facelets `ui:component` tag. Such components are referred to

as *composite components*. Composite components are easy to develop and include most of the functionality that is required for standard application use.

The development of composite components consists of the creation of a separate XHTML document to contain the composite component layout, as well as an optional managed bean controller for containing any business logic that the composite component requires. In the example, an XHTML document entitled `search.xhtml` contains the layout for the composite component. The Facelets view definition language contains a handful of tags that can be useful for developing composite components. To use them, the required namespace must be declared within the composite component XHTML document. The following code excerpt from the `search.xhtml` document shows the declaration:

```
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:composite="http://xmlns.jcp.org/jsf/composite">
```

■ **Note** JSF views that use composite components are referred to as *using views*.

As specified in the example namespace declaration, a prefix, such as `composite`, can be used to reference the Facelets tags for creating composite components by declaring the prefix in the namespace. As such, the `composite:interface` and `composite:implementation` tags are useful for developing composite components, and they are used in the example. The `composite:interface` tag is optional as of JSF 2.2, and it can be used to specify any attributes that the component should be able to accept. In the example, an attribute by the name of `searchAction` is declared within the `composite:interface` elements. This attribute contains a default value and a method-signature, and it can be specified within a using view to override the default implementation method for the search component. Since the attribute specifies a default value, it is not required for the component's use within a view.

```
<composite:interface>
    <composite:attribute name="searchAction"
default="#{searchController.searchAuthors(completeAuthorController.completeAuthorList)}"
                    method-signature="java.lang.String action(java.util.List)"/>
</cc:interface>
```

Any number of attributes can be declared for a component, and if the attribute is used to specify a value rather than a method, then the `method-signature` attribute for the `composite:interface` tag does not have to be present. For instance, to declare an attribute that accepts a particular value for the name of a label, you may include an attribute such as the following:

```
<composite:attribute name="searchLabel" default="searchComponent"/>
```

The implementation for a composite component should be defined between opening and closing `composite:implementation` tags. The composite component in the example includes an `h:form` that will be used to submit search text to the `SearchController` managed bean. The composite component implementation also includes three JSF components: `h:inputText` to accept the search text, `h:commandButton` to invoke the `searchAuthors` method, and `h:outputText` to display a message if the search fails.

```
<composite:implementation>
    <h:form id="searchForm">
        <h:outputText id="error" value="#{searchController.errorText}"/>
        <br/>
        <h:inputText id="searchText" styleClass="searchBox" size="75"
value="#{searchController.searchText}"/>
```

```

        <h:commandButton id="searchButton" value="Search" action="#{cc.attrs.searchAction}"/>
    </h:form>
</composite:implementation>

```

The action that is specified for the `h:commandButton` is `#{cc.attrs.searchAction}`, and this corresponds to the `searchAction` attribute that was defined within the `composite:interface` element within the composite component view. Any attribute that is defined within the view can be referenced using the `cc.attrs` prefix. The word `cc` in JavaServer Faces is a reserved identifier for use with composite components. The `cc.attrs` identifier can be used to access composite component attributes. The default method that will be specified for the `searchAction` attribute in the example is `#{searchController.searchAuthors}`, but a using view can specify another method if needed. The value for both the `h:inputText` and `h:outputText` components within the composite component implementation are properties that are exposed from the `SearchController` managed bean class.

The `SearchController` managed bean class encapsulates the business logic for the search component. Within the class, an `@ManagedProperty` annotation is specified. The `@ManagedProperty` annotation is used to inject a value into the annotated property. In the example, the `AuthorController` managed bean is injected, so now any of the public fields or methods contained within `AuthorController` can be utilized from within the `SearchController` managed bean. The properties `searchText` and `errorText` are declared within the bean, and they are used within the component for setting the search text and displaying an error message, respectively. When the composite component's `h:commandButton` is clicked, the `searchAuthors` method is invoked, passing the complete list of authors, `completeAuthorList`, from the `AuthorController` managed bean. Taking a look at the method, it goes through each `Author` object within the complete author list and evaluates whether the `searchText` matches either the first, last, or full name of any author. If so, the `AuthorController`'s `displayAuthor` method is invoked, passing the last field for the matching `Author` object, returning a `String` for the view name that should be rendered next. If the `searchText` does not match any of the `Author` objects, then the `errorText` property is populated with an error message, and the view named `recipe04_04a.xhtml` is displayed.

To use the composite component within a view, the XML namespace for the composite component must be declared and assigned a prefix. After doing so, the name of the composite component XHTML document should be specified as the tag name, followed by any attributes that are required. In the example, the namespace is declared as follows:

```

<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:util="http://xmlns.jcp.org/jsf/composite/components/util">

```

The composite component can then be utilized within the page as follows:

```

<util:search id="searchAuthor"/>

```

Developing components for use within JSF applications has never been easier. The Facelets `ui:component` tag has certainly made component creation much easier on developers and allows for the reuse of view fragments throughout JSF applications.

4-5. Handling Variable-Length Data on a Page Problem

You are interested in iterating over a collection of data using a technique other than an `h:dataTable` component because you want to use standard HTML table markup for each row and column of the table.

Solution

Use the Facelets `ui:repeat` tag for iterating over a collection of data rather than the `h:dataTable` component. Doing so allows for the same style of collection iteration, but it does not force the use of the `h:dataTable` component elements. For this recipe, the Acme Bookstore application has been rewritten so that it now contains the ability to list each author's books separately on their bio page. When an author name is chosen from the book listing or when an author is searched, then the bio page will appear, and the author's bio is displayed along with each of the books that the author has written.

■ **Note** The example for this recipe has been rewritten to make the application more robust. A new `Book` class has been created so that each book is now its own object. The `Author` class has been rewritten so that one or more `Book` objects can now be added to each `Author` object. The `AuthorController` has been rewritten so that the new `Book` and `Author` objects can be used to populate the author listing tables, and a new method has been added that allows for the initialization of each `Book` and `Author` object. To use the new classes, the application template (`custom_template_neworg.xhtml`), search component (`search_neworg.xhtml`), and each of the application views (`recipe04_05a.xhtml`, `recipe04_05b.xhtml`, `recipe04_05c.xhtml`) have been rewritten. Please refer to the sources in the `org.javaeerecipes.chapter04.recipe04_05` package and the recipe's corresponding XHTML documents for complete listings.

The `ui:repeat` tag is used to iterate over a collection of the selected author's books within the author bio view, named `recipe04_05c.xhtml`. The author bio page can be reached by selecting an author from a listing of authors or searching for an author using the search component. The following code shows the view, `recipe04_05c.xhtml`, which is the bio view:

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book:   Java EE 7 Recipes
Recipe: 4-5
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 4-5: Facelets Page Template</title>
  </h:head>
  <h:body>
    <ui:composition template="./layout/custom_template_search_neworg.xhtml">
      <ui:define name="content">
        <h:form id="componentForm">
          <h1>#{uiRepeatAuthorController.current.first}>
          <h1>#{uiRepeatAuthorController.current.last}</h1>
        </h:form>
      </ui:define>
    </ui:composition>
  </h:body>
</html>
```



```

        <p>
            #{uiRepeatAuthorController.current.bio}
        </p>

        <br/>
        <h1>Author's Books</h1>
        <table>
            <ui:repeat id="bookList" var="book"
value="#{uiRepeatAuthorController.current.books}">
                <tr>
                    <td>
                        <h:graphicImage id="bookImage"
                            library="image"
                            style="width: 100px; height: 120px"
name="#{book.image}"/>
                    </td>
                </tr>
                <tr>
                    <td>
                        <strong>#{book.title}</strong>
                    </td>
                </tr>
            </ui:repeat>
        </table>
    </h:form>
</ui:define>

</ui:composition>
</h:body>
</html>

```

Each Author object contains a list of books that an author has written, and when the bio page is rendered, it looks like Figure 4-8, displaying the list of books that the author has written using the `ui:repeat` tag.

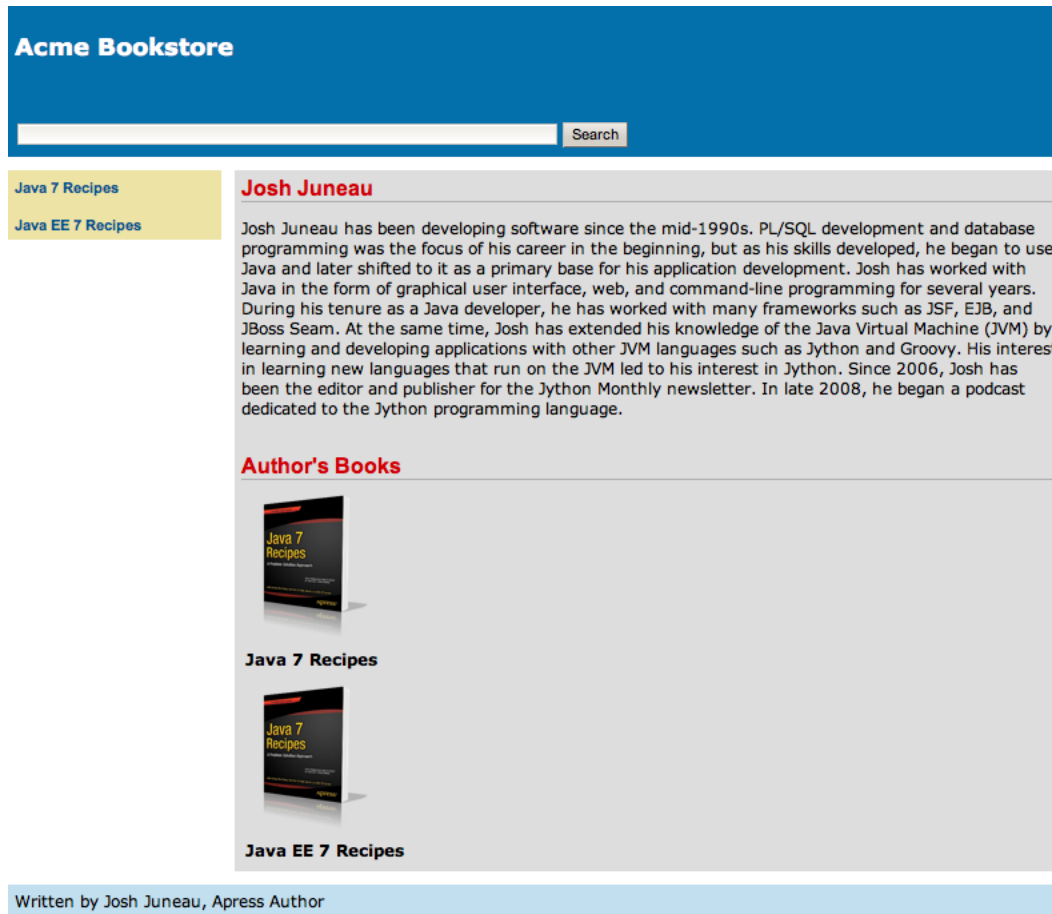


Figure 4-8. Displaying a collection of objects with `ui:repeat`

How It Works

The Facelets `ui:repeat` tag is a nice alternative to the `h:dataTable` component if you need to have more control over the HTML table that is rendered. The `h:dataTable` component is powerful in that it makes it easy to iterate over a collection of objects and display them within a page. However, sometimes it is useful to control the layout a bit more, and `ui:repeat` provides that level of control.

The `ui:repeat` tag has a handful of attributes that need to be specified in order to bind the tag to a collection of data within a managed bean. Specifically, the `value` and `var` attributes, much like those of the `h:dataTable` component, are used to specify the collection to iterate over and the variable that will be used to refer to a single object within the collection, respectively. In the example, the `value` attribute is set to `#{uiRepeatAuthorController.current.books}`, which is a collection of `Book` objects that is attached to the currently selected `Author`, and the `var` attribute is set to the value `book`.

The markup and JSF tags placed between the opening and closing `ui:repeat` tags will be processed for each iteration over the collection of objects. In the example, two table rows are placed inside `ui:repeat`; one row contains the book cover image, and the other contains the name of the book. The `Book` object fields are referenced within `ui:repeat` using the value of the `var` attribute, `book`.

In the example for this recipe, the views that display the complete author list for each of the books use a List named `authorList`. The `authorList` is declared within the `AuthorController` managed bean and populated with `Author` objects. When an author is selected from the list, the `displayAuthor` method within `AuthorController` is invoked, which populates the current `Author` object. Let's take a look at the `AuthorController` for this recipe, which has been rewritten since its use within previous recipes.

```
package org.javaeerecipes.chapter04.recipe04_05;

import org.javaeerecipes.chapter04.recipe04_04.*;
import org.javaeerecipes.chapter04.recipe04_01.*;
import java.io.Serializable;
import java.util.ArrayList;
import java.util.List;
import javax.annotation.ManagedBean;
import javax.enterprise.context.SessionScoped;
import javax.inject.Named;

/**
 * Recipe 4-5
 *
 * @author juneau
 */
@Named(value = "uiRepeatAuthorController")
@SessionScoped
@ManagedBean
public class AuthorController implements Serializable {

    private List<Author> authorBookList;
    private List<Author> authorList;
    private List<Author> completeAuthorList;
    private String storeName = "Acme Bookstore";

    private String juneauBio =
        "Josh Juneau has been developing software"
        + " since the mid-1990s. PL/SQL development and database programming"
        + " was the focus of his career in the beginning, but as his skills developed,"
        + " he began to use Java and later shifted to it as a primary base for his"
        + " application development. Josh has worked with Java in the form of graphical"
        + " user interface, web, and command-line programming for several years. "
        + "During his tenure as a Java developer, he has worked with many frameworks"
        + " such as JSF, EJB, and JBoss Seam. At the same time, Josh has extended his"
        + " knowledge of the Java Virtual Machine (JVM) by learning and developing applications"
        + " with other JVM languages such as Jython and Groovy. His interest in learning"
        + " new languages that run on the JVM led to his interest in Jython. Since 2006,"
        + " Josh has been the editor and publisher for the Jython Monthly newsletter. "
        + "In late 2008, he began a podcast dedicated to the Jython programming language.";
    private String deaBio = "This is Carl Dea's Bio";
    private String beatyBio = "This is Mark Beaty's Bio";
    private String oConnerBio = "This is John O'Connor's Bio";
    private String guimeBio = "This is Freddy Guime's Bio";
    private Author current;
    private String authorLast;
```

```

/**
 * Creates a new instance of RecipeController
 */
public AuthorController() {
    populateAuthors();
    populateJavaRecipesAuthorList();
    populateCompleteAuthorList();
}

private void populateAuthors(){

    Book book1 = new Book("Java 7 Recipes", "java7recipes.png");
    Book book2 = new Book("Java EE 7 Recipes", "javaEE 7recipes.png");
    Book book3 = new Book("Java FX 2.0: Introduction By Example", "javafx.png");
    authorBookList = new ArrayList <Author>();

    Author author1 = new Author("Josh", "Juneau", juneauBio);
    author1.addBook(book1);
    author1.addBook(book2);
    authorBookList.add(author1);

    Author author2 = new Author("Carl", "Dea", deaBio);
    author2.addBook(book1);
    author2.addBook(book3);
    authorBookList.add(author2);

    Author author3 = new Author("Mark", "Beaty", beatyBio);
    author3.addBook(book1);
    authorBookList.add(author3);

    Author author4 = new Author("John", "O'Conner", oConnerBio);
    author4.addBook(book1);
    authorBookList.add(author4);

    Author author5 = new Author("Freddy", "Guime", guimeBio);
    author5.addBook(book1);
    authorBookList.add(author5);
}

/**
 * Searches through all Author objects and populates the authorList
 * with only those authors who were involved with the Java 7 Recipes book
 * @return
 */
public String populateJavaRecipesAuthorList() {
    authorList = new ArrayList<>();
    for(Author author:authorBookList){
        List<Book>books = author.getBooks();
        for(Book book:books){

```

```

        if(book.getTitle().equals("Java 7 Recipes")){
            authorList.add(author);
        }
    }
}

return "recipe04_05a";
}

/**
 * Searches through all Author objects and populates the authorList
 * with only those authors who were involved with the Java EE 7 Recipes book
 * @return
 */
public String populateJavaEERecipesAuthorList() {
    authorList = new ArrayList<>();
    for(Author author:authorBookList){
        List<Book>books = author.getBooks();
        for(Book book:books){
            if(book.getTitle().equals("Java EE 7 Recipes")){
                authorList.add(author);
            }
        }
    }
    return "recipe04_05b";
}

/**
 * Populates completeAuthorList with each existing Author object
 * @return
 */
private void populateCompleteAuthorList() {
    completeAuthorList = new ArrayList();
    for(Author author:authorBookList){
        completeAuthorList.add(author);
    }
}

public String displayAuthor(String last) {
    for (Author author : authorList) {
        if (author.getLast().equals(last)) {
            current = author;
        }
    }
    return "recipe04_05c";
}

```

```

/**
 * @return the authorList
 */
public List getauthorList() {
    return authorList;
}

/**
 * @return the current
 */
public Author getCurrent() {
    return current;
}

/**
 * @param current the current to set
 */
public void setCurrent(Author current) {
    this.current = current;
}

/**
 * @return the authorLast
 */
public String getAuthorLast() {
    return authorLast;
}

/**
 * @param authorLast the authorLast to set
 */
public void setAuthorLast(String authorLast) {
    displayAuthor(authorLast);
}

/**
 * @return the storeName
 */
public String getStoreName() {
    return storeName;
}

/**
 * @param storeName the storeName to set
 */
public void setStoreName(String storeName) {
    this.storeName = storeName;
}

/**
 * @return the completeAuthorList
 */

```

```

public List <Author> getCompleteAuthorList() {
    return completeAuthorList;
}

/**
 * @param completeAuthorList the completeAuthorList to set
 */
public void setCompleteAuthorList(List <Author> completeAuthorList) {
    this.completeAuthorList = completeAuthorList;
}
}

```

When `displayAuthor` is invoked, the current `Author` object is populated with the currently selected author, and the bio page is rendered. The bio page source is listed in the solution to this recipe. Each `Author` object contains a `List` of `Book` objects that correspond to the books that particular author has written. The `ui:repeat` tag is used to iterate over this list of books.

The `ui:repeat` tag can be effective in various use cases. When deciding to use `h:dataTable` or `ui:repeat`, it is best to determine whether customization is going to be imperative. For those situations where more control is desired, `ui:repeat` is certainly the best choice.

4-6. Debugging View Content Problem

You are running into view issues and want to perform some debugging on your view layout.

Solution

Insert the `ui:debug` tag into the JSF view that you want to debug. One of the JSF views for the Acme Bookstore has been rewritten to include the `ui:debug` tag. The source for the view is as follows:

```

<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:  Java EE 7 Recipes
Recipe: 4-6
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

    <body>

        <ui:composition template="./layout/custom_template_search_neworg.xhtml">
            <ui:define name="content">
                <ui:debug/>

```

```

    <h:form id="componentForm">
        <h1>Author List for Java 7 Recipes</h1>
        <p>
            Below is the list of authors. Click on the author's last name
            for more information regarding the author.
        </p>

        <h:graphicImage id="javarecipes" style="width: 100px; height: 120px"
url="../../images/java7recipes.png"/>
        <br/>
        <h:dataTable id="authorTable" border="1"
value="#{uiRepeatAuthorController.authorList}"
            var="author">
            <f:facet name="header">
                Java 7 Recipes Authors
            </f:facet>
            <h:column>
                <h:commandLink id="authorName"
action="#{uiRepeatAuthorController.displayAuthor(author.last)}"
                    value="#{author.first} #{author.last}"/>
            </h:column>
        </h:dataTable>
        <br/>
        <br/>
    </h:form>
</ui:define>
</ui:composition>

</body>
</html>

```

Once the view has been rendered in a browser, pressing the Ctrl+Shift+D keys will bring up a debug window for the page that looks like Figure 4-9.

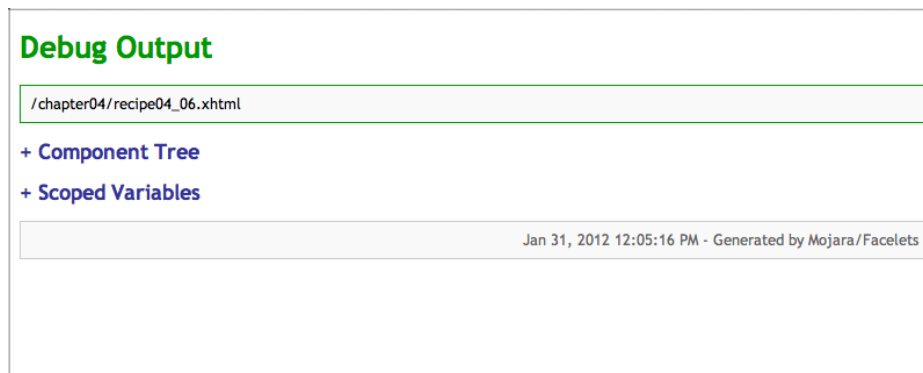


Figure 4-9. The *ui:debug* output window

How It Works

Debugging JSF views can sometimes prove to be frustrating, especially if there is an issue within some JSF EL within the view. Facelets provides a convenient tool known as `ui:debug` that helps satisfy the requirement of debugging troubled JSF views. To use the tool, add the `ui:debug` tag to the JSF view that you want to debug. In most environments, it can be most useful to add the tag to the application template so that each template client view inherits the tag. When the view is rendered in a browser, press the `Ctrl+Shift+D` keys to open the debug window for the view. The debug window contains a lot of information regarding the current state of the component tree, as well as the scoped variables within the application.

The `ui:debug` tag contains a `rendered` attribute that can be used to determine when the tag should be included in the view. For instance, an EL expression can be used for the `rendered` attribute to signify whether the environment is in development or production, returning a Boolean value that either renders the tag or not. The `ui:debug` tag also includes a `hotkey` attribute, which can be used to change the key that is pressed along with `Ctrl+Shift` in order to open the debug window. By default, the hot key is `D`, which stands for “debug.”

4-7. Writing a Custom Resolver for Locating Facelets Templates and Resources

Problem

You want to enable your application to have the ability to locate Facelets resource files from an external JAR. This would allow you to package all resources within a single JAR that could be used by a suite of your applications.

Solution

Package your resources into a JAR file or WAR file, and then write a custom `ResourceResolver` class to locate those resources. `FacesServlet` will then use the custom resolver class to find the Facelets files you request. The following source listing, for a class named `FaceletsResourceResolver`, can be used to resolve the URL to the resource you require rather than using the native Facelets `ResourceResolver`.

```
package org.javaeeexamples.chapter04.recipe04_07;

import java.net.URL;
import javax.faces.view.facelets.ResourceResolver;
/**
 * Recipe 4-7
 * @author Juneau
 */
@FaceletsResourceResolver
public class FaceletsResourceResolver extends ResourceResolver {

    private ResourceResolver parent;

    public FaceletsResourceResolver(ResourceResolver parent) {
        this.parent = parent;
    }
}
```

```

@Override
public URL resolveUrl(String path) {
    System.out.println("Resolving URL " + path);
    URL url = parent.resolveUrl(path);
    if (url == null) {

        if (path.startsWith("/")) {
            path = path.substring(1);
        }
        url = Thread.currentThread().getContextClassLoader().
            getResource(path);
    }
    return url;
}
}

```

When the application is redeployed, the new `FaceletsResourceResolver` class will be used to resolve the URL for accessing resources, rather than the default resolver.

How It Works

Sometimes it makes sense to package resources into a JAR or WAR file so that they can be shared across multiple applications or with a number of different developers. The problem is that simply adding the JAR or WAR file to the application CLASSPATH will not allow for such resources to become accessible to the application. You must write a custom resource resolver in order to find the path to the custom resource, rather than relying upon the default resolver.

To write a resolver class, extend the `ResourceResolver` abstract class, and override the `resolveUrl(String)` method with the custom resolver implementation. The custom implementation should search the CLASSPATH for the resource and return a URL that corresponds to the resource's location. To register the resolver with Facelets, you can annotate the class using the `@FaceletsResourceResolver` annotation or modify the `web.xml` deployment descriptor (as described in the following note).

■ **Note** Prior to JSF 2.2, a `Facelets ResourceResolver` had to be manually configured within the `web.xml` deployment descriptor. The ability to annotate the class with the `@FaceletsResourceResolver` was a new feature of Java EE 7 and JSF 2.2. It is good to note that if you have a resource resolver defined via an annotation and also via `web.xml`, the resolver defined within the `web.xml` file will take precedence.

If you are using JSF 2.1 or earlier, then to manually configure the `ResourceResolver` for the example in this recipe, place the following lines of XML into the `web.xml` deployment descriptor:

```

<context-param>
    <param-name>facelets.RESOURCE_RESOLVER</param-name>
    <param-value>org.javaeerecipes.chapter04.recipe04_07.FaceletsResourceResolver</param-value>
</context-param>

```



JavaServer Faces Standard Components

The JSF framework allows developers to build applications utilizing a series of views, and each view consists of a series of components. The framework is kind of like a puzzle in that each piece must fit into its particular place in order to make things work smoothly. Components are just another piece of the puzzle. Components are the building blocks that make up JSF views. One of the strengths of using the JSF framework is the abundance of components that are available for use within views. To developers, components can be tags that are placed within the XHTML views. Components resemble standard HTML tags; they contain a number of attributes, an opening tag and a closing tag, and sometimes components that are to be embedded inside of others. Components can also be written in Java code, and their tags can be bound to Java code that resides within a JSF managed bean.

A number of components come standard with the JSF framework. The recipes in this chapter will cover the standard components in detail, and it will provide examples that will allow you to begin using components in your applications right away.

This chapter focuses on the JSF standard component library, and toward the end it features some recipes showing how to use external component libraries. The example in this chapter will grow from the first recipe throughout each recipe to the final recipe. In the end, a newsletter page for the Acme Bookstore will be complete and full-featured.

Before tackling the recipes, though, the following section provides a brief overview of the standard JSF components and associated common component tags. This will help you get the most out of the recipes.

Component and Tag Primer

Table 5-1 lists the components that are available with a clean install of the JSF framework.

Table 5-1. *JSF HTML Components*

Component	Tag	Description
UIColumn	h:column	Represents a column of data in the dataTable component
UICommand	h:commandButton	Submits a form
	h:commandLink	Links pages or actions
UIData	h:dataTable	Represents a table used for iterating over collections of data
UIForm	h:form	Represents an input form

(continued)

Table 5-1. (continued)

Component	Tag	Description
UIGraphic	h:graphicImage	Displays an image
UIInput	h:inputHidden	Includes a hidden variable in a form
	h:inputSecret	Allows text entry without displaying the actual text
	h:inputText	Allows text entry
	h:inputTextarea	Allows multiline text entry
UIOutcomeTarget	h:link	Links to another page or location
UIMessage	h:message	Displays a localized message
UIMessages	h:messages	Displays localized messages
UIOutput	h:outputFormat	Displays a formatted localized message
	h:outputLabel	Displays a label for a specified field
	h:outputLink	Links to another page or location
UIPanel	h:panelGrid	Displays a table
	h:panelGroup	Groups components
UISelectBoolean	h:selectBooleanCheckbox	Displays a Boolean choice
UISelectedItem	h:selectItem	Represents one item in a list of items for selection
UISelectItems	h:selectItems	Represents a list of items for selection
UISelectMany	h:selectManyCheckbox	Displays a group of check boxes that allow multiple user choices
	h:selectManyListbox	Allows a user to select multiple items from a list
	h:selectManyMenu	Allows a user to select multiple items from a drop-down menu
UISelectOne	h:selectOneListbox	Allows a user to select a single item from a list
	h:selectOneMenu	Allows a user to select a single item from a drop-down menu
	h:selectOneRadio	Allows a user to select one item from a set

JSF provides a number of core tags that can be used to provide more functionality for the components. For example, these tags can be embedded inside JSF component tags and specify rules that can be used to convert the values that are displayed or used as input for the component. Other uses of the core tags are to provide a list of options for a select component, validate input, and provide action and event listeners. Table 5-2 describes the JSF core tags.

Table 5-2. JSF Core Tags

Tag	Function
f:actionListener	Registers an action listener method with a component
f:phaseListener	Registers a PhaseListener to a page
f:setPropertyActionListener	Registers a special form submittal action listener
f:valueChangeListener	Registers a value change listener with a component
f:converter	Registers an arbitrary converter with a component
f:convertDateTime	Registers a DateTimeConverter instance with a component
f:convertNumber	Registers a NumberConverter with a component
f:facet	Adds a nested component to particular enclosing parents
f:metadata	Registers a particular facet with a parent component
f:selectItem	Encapsulates one item in a list
f:selectItems	Encapsulates all items of a list
f:validateDoubleRange	Registers a DoubleRangeValidator with a component
f:validateLength	Registers a LengthValidator with a component
f:validateLongRange	Registers a LongRangeValidator with a component
f:validator	Registers a custom validator with a component
f:validateRegex	Registers a RegExValidator with a component (JSF 2.0)
f:validateBean	Delegates validation of a local value to a BeanValidator (JSF 2.0)
f:validateRequired	Ensures that a value is present in a parent component

Note The common sources and the completed classes to run the application for Chapter 5 are contained within the `org.javaeeexamples.chapter05` package, and one or more recipes throughout this chapter will utilize classes contained within that package.

Common Component Tag Attributes

Each standard JSF component tag contains a set of attributes that must be specified in order to uniquely identify it from the others, register the component to a managed bean, and so on. There is a set of attributes that are common across each component tag, and this section lists those attributes, along with a description of each. *All attributes besides id can be specified as JSF EL.*

- **binding:** A managed bean property can be specified for this attribute, and it can be used to bind the tag to a component instance within a managed bean. Doing so allows you to programmatically control the component from within the managed bean.
- **id:** This attribute can be set to uniquely identify the component. If you do not specify a value for the `id` attribute, then JSF will automatically generate one. Each component within a view must have a unique `id` attribute, or an error will be generated when the page is rendered. *I recommend you specify a value for the `id` attribute on each component tag, because then it will*

be easy to statically reference the tag from a scripting language or a managed bean if needed. If you let JSF automatically populate this attribute, it may be different each time, and you will never be able to statically reference the tag from a scripting language.

- **immediate:** This attribute can be set to true for input and command components in order to force the processing of validations, conversions, and events when the request parameter values are applied.
- **rendered:** The rendered attribute can be used to specify whether the component should be rendered. This attribute is typically specified as a JSF EL expression that is bound to a managed bean property yielding a Boolean result. The EL expression must be an rvalue expression, meaning that it is read-only and cannot set a value.
- **style:** This attribute allows a CSS style to be applied to the component. The specified style will be applied when the component is rendered as output.
- **styleClass:** This attribute allows a CSS style class to be applied to the component. The specified style will be applied when the component is rendered as output.
- **value:** This attribute identifies the value of a given component. For some components, the value attribute is used to bind the tag to a managed bean property. In this case, the value specified for the component will be read from, or set within, the managed bean property. Other components, such as the `commandButton` component, use the value attribute to specify a label for the given component.

Common JavaScript Component Tags

Table 5-3 lists a number of attributes that are shared by many of the components, which enable JavaScript functionality to interact with the component.

Table 5-3. *Common Component Attributes*

Attribute	Description
<code>onblur</code>	JavaScript code that should be executed when the component loses focus.
<code>onchange</code>	JavaScript code that should be executed when the component loses focus and the value changes.
<code>ondblclick</code>	JavaScript code that should be executed when the component has been clicked twice.
<code>onfocus</code>	JavaScript code that should be executed when the component gains focus.
<code>onkeydown</code>	JavaScript code that should be executed when user presses a key down and the component is in focus.
<code>onkeypress</code>	JavaScript code that should be executed when user presses a key and the component is in focus.
<code>onkeyup</code>	JavaScript code that should be executed when key press is completed and the component is in focus.
<code>onmousedown</code>	JavaScript code that should be executed when user clicks the mouse button and the component is in focus.
<code>onmouseout</code>	JavaScript code that should be executed when user moves mouse away from the component.
<code>onmouseover</code>	JavaScript code that should be executed when user moves mouse onto the component.

(continued)

Table 5-3. (continued)

Attribute	Description
onmousemove	JavaScript code that should be executed when user moves mouse within the component.
onmouseup	JavaScript code that should be executed when mouse button click is completed and the component is in focus.
onselect	JavaScript code that should be executed when the component is selected by user.

Binding Components to Properties

All JSF components can be bound to managed bean properties. Do so by declaring a property for the type of component you want to bind within the managed bean and then by referencing that property using the component's binding attribute. For instance, the following `dataTable` component is bound to a managed bean property and then manipulated from within the bean.

In the view:

```
<h:dataTable id="myTable" binding="#{myBean.myTable}" value="#{myBean.myTableCollection}"/>
```

In the bean:

```
// Provide getter and setter methods for this property
private javax.faces.component.UIData myTable;
...
myTable.setRendered(true);
...
```

Binding can prove to be very useful in some cases, especially when you need to manipulate the state of a component programmatically before re-rendering the view.

5-1. Creating an Input Form Problem

You want to add input fields to a form within your application.

Solution

Create an input form by enclosing child input components within a parent form component. There are four JSF components that will allow for text entry as input. Those components are `inputText`, `inputSecret`, `inputHidden`, and `inputTextarea`. Any or all of these components can be placed within a `form` component in order to create an input form that accepts text entry.

In the example for this recipe, you will create an input form that will be used to sign up for the Acme Bookstore newsletter. The user will be able to enter their first and last names, an e-mail address, a password, and a short description of their interests.

The View: recipe05_01.xhtml

The following code is for the view `recipe05_01.xhtml`, which constructs the layout for the input form:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book: Java EE7 Recipes
Recipe: 4-7
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <body>

    <ui:composition template="layout/custom_template_search.xhtml">
      <ui:define name="content">
        <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
        <h:form id="contactForm">
          <h1>Subscribe to Newsletter</h1>
          <p>
            Enter your information below in order to be added to the Acme Bookstore
            newsletter.
          </p>

          <br/>
          <label for="first">First: </label>
          <h:inputText id="first" size="40" value="#{contactController1.current.first}"/>
          <br/>
          <label for="last">Last: </label>
          <h:inputText id="last" size="40" value="#{contactController1.current.last}"/>
          <br/>
          <label for="email">Email: </label>
          <h:inputText id="email" size="40" value="#{contactController1.current.email}"/>
          <br/>
          <label for="password">Enter a password for site access:</label>
          <h:inputSecret id="password" size="40" value="#{contactController1.current.
password}"/>
          <br/><br/>
          <label for="description">Enter your book interests</label>
          <br/>
          <h:inputTextarea id="description" rows="5" cols="100"
value="#{contactController1.current.description}"/>
          <br/>
        </h:form>
      </ui:define>
    </ui:composition>
  </body>
</html>
```



```

        <h:commandButton id="contactSubmit" action="#{contactController1.subscribe}"
            value="Save"/>
    </h:form>
</ui:define>
</ui:composition>

</body>
</html>

```

Note As you can see from the example, HTML can be mixed together with JSF component tags. An HTML label tag is used to specify a label for each input component in this recipe. In Recipe 5-3, you will learn about the JSF component that is used to render a label.

To learn more about how the `commandButton` component works, please see Recipe 5-2.

Managed Bean: ContactController.java

Each view that contains an input form needs to have an associated managed bean, right? The managed bean in this case is `RequestScoped`, and the name of the bean class is `ContactController`. The listing for the `ContactController` class is as follows:

```

package org.javaerecipes.chapter05.recipe05_01;

import java.util.ArrayList;
import java.util.LinkedHashMap;
import java.util.List;
import java.util.Map;
import javax.faces.application.FacesMessage;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.RequestScoped;
import javax.faces.component.UIComponent;
import javax.faces.context.FacesContext;
import javax.faces.event.ValueChangeEvent;
import javax.faces.model.SelectItem;
import javax.faces.validator.ValidatorException;
import javax.inject.Inject;

/**
 * Chapter 5
 *
 * @author juneau
 */
@RequestScoped
@ManagedBean(name = "contactController")

```

```

public class ContactController implements java.io.Serializable {

    private Contact current;

    /**
     * Creates a new instance of ContactController
     */
    public ContactController() {

    }

    /**
     * Obtain the current instance of the Contact object
     * @return Contact
     */
    public Contact getCurrent(){
        if (current == null){
            current = new Contact();
        }
        return current;
    }

    /**
     * Adds a subscriber to the newsletter
     * @return String
     */
    public String subscribe(){
        // No implementation yet, will add to a database table in Chapter 7
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            "Successfully Subscribed to Newsletter for " + getCurrent().getEmail(), null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
        return "SUBSCRIBE";
    }

    /**
     * Navigational method
     * @return String
     */
    public String add(){
        return "ADD_SUBSCRIBER";
    }
}

```

■ **Note** At this time, nothing happens when the submit button is clicked other than a nice “Success” message being displayed on the screen. Later in the book, you will revisit the subscribe method and add the code for creating a record within an underlying database. The input screen should look like Figure 5-1 when rendered.

Acme Bookstore

Search

Subscribe to Newsletter

Enter your information below in order to be added to the Acme Bookstore newsletter.

First:

Last:

Email:

Enter a password for site access:

Enter your book interests

Save

Written by Josh Juneau, Apress Author

Figure 5-1. JSF input form for subscribing to the Acme Bookstore newsletter

How It Works

The JavaServer Faces framework ships with a slew of standard components that can be utilized within JSF views. There are four standard components that can be used for capturing text input: `inputText`, `inputSecret`, `inputHidden`, and `inputTextarea`. These component tags, as well as all of the other standard JSF component tags, share a common set of attributes and some attributes that are unique to each specific tag. To learn more about the common attributes, please see the related section in the introduction to this chapter. In this recipe, I will go over the specifics for each of these input components. The form component, specified via the `h:form` tag, is used to create an input form within a JSF view. Each component that is to be processed within the form should be enclosed between the opening and closing `h:form` tags. Each form typically contains at least one command component, such as a `commandButton`. A view can contain more than one form component, and only those components that are contained within the form will be processed when the form is submitted.

Note I recommend you always specify the `id` attribute for each component. Most importantly, specify the `id` attribute for the `form` component. If you do not specify the `id` attribute for a given JSF component, then one will be automatically generated for you. The automatic generation of JSF component `ids` prohibits the ability to statically reference a component from within a scripting language, such as JavaScript, or a managed bean. For instance, in the example for this recipe, the `form` `id` attribute is set to `contactForm`, and the first `inputText` component `id` is set to `first`. This allows you to reference the component statically by appending the `form` `id` to the component `id` from a scripting language or managed bean. In the case of the example, you'd reference the first component as `contactForm:first`.

Each of the input tags support the list of attributes that is shown in Table 5-4, in addition to those already listed as common component attributes in the introduction to this chapter.

Table 5-4. *Input Component Tag Attributes*

Attribute	Description
converter	Allows a converter to be applied to the component's data.
converterMessage	Specifies a message that will be displayed when a registered converter fails.
dir	Specifies the direction of text displayed by the component. (<i>LTR is used to indicate left-to-right, and RTL is used to indicate right-to-left.</i>)
immediate	Flag indicating that, if this component is activated by the user, notifications should be delivered to interested listeners and actions immediately (that is, during the Apply Request Values phase) rather than waiting until the Invoke Application phase.
label	Specifies a name that can be used for component identification.
lang	Allows a language code to be specified for the rendered markup.
required	Accepts a Boolean to indicate whether the user must enter a value for the given component.
requiredMessage	Specifies an error message to be displayed if the user does not enter a value for a <i>required</i> component.
validator	Allows a validator to be applied to the component.
valueChangeListener	Allows a managed bean method to be bound for event-handling purposes. The method will be called when there is a change made to the component.

The `inputText` component is used to generate a single-line text box within a rendered page. The `inputText` component value attribute is most commonly bound to a managed bean property so that the values of the property can be retrieved or set when a form is processed. In the recipe example, the first `inputText` component is bound to the managed bean property named `first`. The EL expression `#{contactController1.current.first}` is specified for the component value, so if the managed bean's `first` property contains a value, then it will be displayed within the `inputText` component. Likewise, when the form is submitted, then any value that has been entered within the component will be saved within the `first` property in the managed bean.

The `inputSecret` component is used to generate a single-line text box within a rendered page, and when text is entered into the component, then it is not displayed; rather, asterisks are displayed in place of each character typed. This component makes it possible for a user to enter private text, such as a password, without it being displayed on the screen for others to read. The `inputSecret` component works identically to the `inputText` component, other than hiding the text with asterisks. In the example, the value of the `inputSecret` component is bound to a managed bean property named `password` via the `#{contactController1.current.password}` EL expression.

The `inputTextarea` component is used to generate a multiline text box within a rendered page. As such, this component has a couple of additional attributes that can be used to indicate how large the text area should be. The `inputTextarea` has the `rows` and `cols` attributes, which allow a developer to specify how many rows (height) and how many columns (wide) of space the component should take up on the page, respectively. Other than those two attributes, the `inputTextarea` component works in much the same manner as the `inputText` component. In the example, the value attribute of the `inputTextarea` component is specified as `#{contactController1.current.description}`, so the `description` property will be populated with the contents of the component when the form is submitted.

The input component I have not yet discussed is the `inputHidden` component. This component is used to place a hidden input field into the form. It works in the same manner as the `inputText` component, except that it is not rendered on the page for the user to see. The value for an `inputHidden` component can be bound to a managed bean property in the same way as the other components. You can use such a component for passing a hidden token to and from a form.

As you can see, the days of passing and receiving request parameters within JSP pages are over. Utilizing the JSF standard input components, it is possible to bind values to managed bean properties using JSF EL expressions. This makes it much easier for developers to submit values from an input form for processing. Rather than retrieving parameters from a page, assigning them to variables, and then processing, the JSF framework takes care of that overhead for you. Although I have not covered the usage of all input component attributes within this recipe, I will cover more in the recipes that follow as I will build upon the Acme Bookstore newsletter subscription page.

5-2. Invoking Actions from Within a Page Problem

You want to trigger a server-side method to be invoked from a button or link on one of your application pages.

Solution

Utilize the `commandButton` or `commandLink` components within your view to invoke action methods within a managed bean. The command components allow for the user invocation of actions within managed beans. Command components bind buttons and links on a page directly to action methods, allowing developers to spend more time thinking about the development of the application and less time thinking about the Java servlet-processing life cycle.

In the example for this recipe, a button and a link are added to the newsletter page for the Acme Bookstore. The button that will be added to the page will be used to submit the input form for processing, and the link will allow a user to log into the application and manage their subscription and bookstore account.

■ **Note** This recipe will not cover any authentication features; it focuses only on invoking actions within managed beans. For more information regarding authentication, please see Chapter 14.

The View: `recipe05_02.xhtml`

The following code is for the newsletter subscription view including the command components. The sources are for the file named `recipe05_02.xhtml`.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:  Java EE7 Recipes
Recipe: 5-2
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <body>
```

```

<ui:composition template="layout/custom_template_search.xhtml">
  <ui:define name="content">
    <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
    <h:form id="contactForm">
      <h1>Subscribe to Newsletter</h1>
      <p>
        Enter your information below in order to be added to the Acme
        Bookstore newsletter.
      </p>

      <br/>
      <label for="first">First: </label>
      <h:inputText id="first" size="40" value="#{contactController2.current.first}"/>
      <br/>
      <label for="last">Last: </label>
      <h:inputText id="last" size="40" value="#{contactController2.current.last}"/>
      <br/>
      <label for="email">Email: </label>
      <h:inputText id="email" size="40" value="#{contactController2.current.email}"/>
      <br/>
      <label for="password">Enter a password for site access:</label>
      <h:inputSecret id="password" size="40"
        value="#{contactController2.current.password}"/>
      <br/><br/>
      <label for="description">Enter your book interests</label>
      <br/>
      <h:inputTextarea id="description" rows="5" cols="100"
        value="#{contactController2.current.description}"/>
      <br/>
      <h:commandButton id="contactSubmit"
        action="#{contactController2.subscribe}" value="Save"/>
      <br/><br/>
      <h:commandLink id="manageAccount" action="#{contactController2.manage}"
        value="Manage Subscription"/>
    </h:form>
  </ui:define>
</ui:composition>

</body>
</html>

```

Managed Bean: ContactController.java

The managed bean that contains the action methods is named `ContactController`, which was created in Recipe 5-1. The following code excerpt is taken from the `ContactController` class, and it shows the updates that have been made to the methods for this recipe.

■ **Note** The complete implementation of `ContactController` resides within the package `org.javaeerecipes.chapter05`.

```

...
/**
 * Adds a subscriber to the newsletter
 * @return String
 */
public String subscribe(){
    // Using a list implementation for now,
    // but will add to a database table in Chapter 7

    // Add the current contact to the subscription list
    subscriptionController.getSubscriptionList().add(current);
    FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
        "Successfully Subscribed to Newsletter for " + getCurrent().getEmail(), null);
    FacesContext.getCurrentInstance().addMessage(null, facesMsg);
    return "SUBSCRIBE";
}

/**
 * Navigational method
 * @return String
 */
public String add(){
    return "ADD_SUBSCRIBER";
}

/**
 * This method will allow a user to navigate to the manageAccount view.
 * This method will be moved into another managed bean that focuses on
 * authentication later on.
 * @return
 */
public String manage(){
    return "/chapter05/manageAccount";
}
...

```

When the view is rendered, the resulting page looks like Figure 5-2.

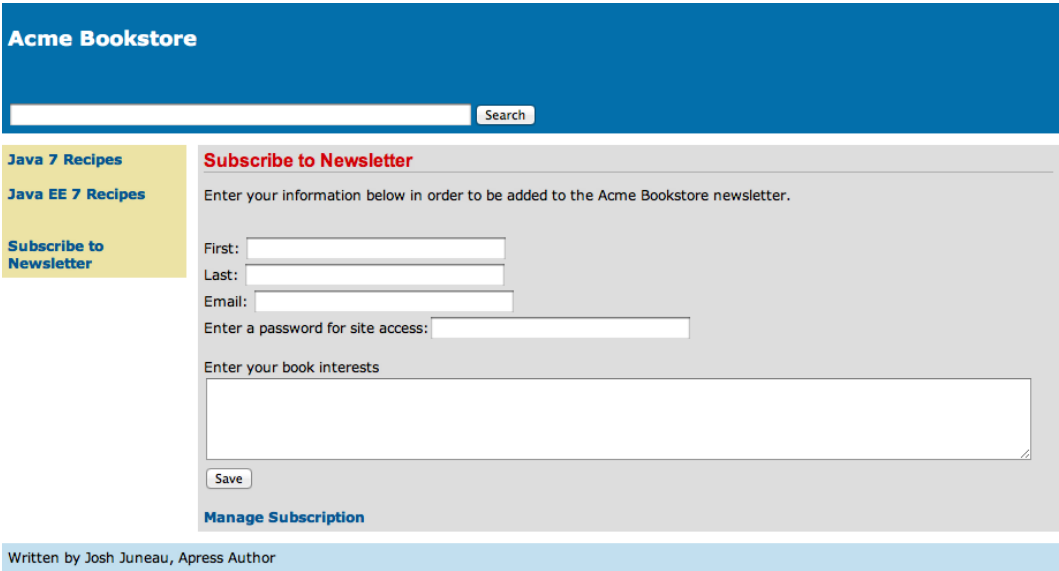


Figure 5-2. Utilizing command components within a view

How It Works

The command components make JSF vastly different from using JSP technology. In the older technologies, form actions were used to handle request parameters and perform any required business logic with them. With the JSF command components, Java methods can be bound directly to a button or a link and invoked when the components are activated (button or link clicked). In the example for this recipe, both the `commandButton` and `commandLink` components are utilized. The `commandButton` component is used to submit the form request parameters for processing, and the `commandLink` component is bound to an action method that performs a redirect to another application page.

The command components have a handful of attributes that are of note. Those attributes, along with a description of each, are listed in Table 5-5 and Table 5-6.

Table 5-5. `commandButton` Component Additional Attributes

Attribute	Description
action	EL that specifies a managed bean action method that will be invoked when the user activates the component.
actionListener	EL that specifies a managed bean action method that will be notified when this component is activated. The action method should be public and accept an <code>ActionEvent</code> parameter, with a return type of <code>void</code> .
class	CSS style class that can be applied to the component.
dir	Direction indication for text (LTR: left-to-right; RTL: right-to-left).
disabled	A Boolean to indicate whether the component is disabled.
image	Absolute or relative URL to an image that will be displayed on the button.

(continued)

Table 5-5. *(continued)*

Attribute	Description
immediate	Flag indicating that, if this component is activated by the user, notifications should be delivered to interested listeners and actions immediately (that is, during the Apply Request Values phase) rather than waiting until the Invoke Application phase.
label	Name for the component.
lang	Code for the language used for generating the component markup.
readonly	Boolean indicating whether the component is read only.
rendererType	Identifier of renderer instance.
tabindex	Index value indicating number of tab button presses it takes to bring the component into focus.
title	Tooltip that will be displayed when the mouse hovers over component.
transient	Boolean indicating whether component should be included in the state of the component tree.
type	Indicates type of button to create. Values are submit (default), reset, and button.

Table 5-6. *commandLink Component Additional Attributes*

Attribute	Description
action	EL that specifies a managed bean action method that will be invoked when the user activates the component.
accessKey	Access key value that will transfer the focus to the component.
cords	Position and shape of the hotspot on the screen.
dir	Direction indication for text (LTR: left-to-right; RTL: right-to-left).
disabled	Specifies a Boolean to indicate whether the component is disabled.
hreflang	Language code of the resource designated by the hyperlink.
immediate	Flag indicating that, if this component is activated by the user, notifications should be delivered to interested listeners and actions immediately (that is, during the Apply Request Values phase) rather than waiting until the Invoke Application phase.
lang	Code for the language used for generating the component markup.
rel	Relationship from the current document to the anchor specified by the hyperlink.
rev	Reverse anchor specified by this hyperlink to the current document.
shape	Shape of the hotspot on the screen.
tabindex	Index value indicating number of tab button presses it takes to bring the component into focus.
target	Name of a frame where the resource retrieved via the hyperlink will be displayed.
title	Tooltip that will be displayed when the mouse hovers over component.
type	Indicates type of button to create. Values are submit (default), reset, and button.
charset	Character encoding of the resource designated by the hyperlink.

The `commandButton` and `commandLink` components in the example to this recipe specify only a minimum number of attributes. That is, they both specify `id`, `action`, and `value` attributes. The `id` attribute is used to uniquely identify each of the components. The `action` attribute is set to the JSF EL, which binds the components to their managed bean action methods. The `commandButton` component has an `action` attribute of `#{contactController2.subscribe}`, which means that the `ContactController` class's `subscribe` method will be invoked when the button on the page is clicked. The `commandLink` has an `action` attribute of `#{contactController2.manage}`, which means that the `ContactController` class's `manage` method will be invoked when the link is clicked. Each of the components also specifies a `value` attribute, which is set to the text that is displayed on the button or link when rendered.

As you can see, only a handful of the available attributes are used within the example. However, the components can be customized using the additional attributes that are available. For instance, an `actionListener` method can be specified, which will bind a managed bean method to the component, and that method will be invoked when the component is activated. JavaScript functions can be specified for each of the attributes beginning with the word `on`, activating client-side functionality.

Command components vastly change the landscape of Java web application development. They allow the incorporation of direct Java method access from within user pages and provide an easy means for processing request parameters.

5-3. Displaying Output Problem

You want to display text from a managed bean property within your application pages.

Solution

Incorporate JSF output components into your views. Output components are used to display static or dynamic text onto a page, as well as the results of expression language arithmetic. The standard JSF component library contains four components that render output: `outputLabel`, `outputText`, `outputFormat`, `outputLink`, and `link`. The Acme Bookstore utilizes each of these components within the bookstore newsletter application façade.

The View: `recipe05_03.xhtml`

In the following example, the newsletter subscription view has been rewritten to utilize some of the output components:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE7 Recipes
Recipe: 5-3
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
```

```

<body>

<ui:composition template="layout/custom_template_search.xhtml">
  <ui:define name="content">
    <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
    <h:form id="contactForm">
      <h1>Subscribe to Newsletter</h1>
      <p>
        <h:outputText id="newsletterSubscriptionDesc"
          value="#{contactController.newsletterDescription}"/>
      </p>

      <br/>
      <h:outputLabel for="first" value="First: "/>
      <h:inputText id="first" size="40" value="#{contactController.current.first}"/>
      <br/>
      <h:outputLabel for="last" value="Last: "/>
      <h:inputText id="last" size="40" value="#{contactController.current.last}"/>
      <br/>
      <h:outputLabel for="email" value="Email: "/>
      <h:inputText id="email" size="40" value="#{contactController.current.email}"/>
      <br/>
      <h:outputLabel for="password" value="Enter a password for site access: "/>
      <h:inputSecret id="password" size="40"
        value="#{contactController.current.password}"/>
      <br/><br/>
      <h:outputLabel for="description" value="Enter your book interests"/>
      <br/>
      <h:inputTextarea id="description" rows="5" cols="100"
        value="#{contactController.current.description}"/>
      <br/>
      <h:commandButton id="contactSubmit" action="#{contactController.subscribe}"
        value="Save"/>

      <br/><br/>
      <h:commandLink id="manageAccount" action="#{contactController.manage}"
        value="Manage Subscription"/>

      <br/><br/>
      <h:outputLink id="homeLink" value="home.xhtml">Home</h:outputLink>
    </h:form>
  </ui:define>
</ui:composition>

</body>
</html>

```

Managed Bean: ContactController.java

The `ContactController` managed bean has been modified throughout the recipes within this chapter to incorporate new functionality as the recipes move forward. In this recipe, a new property has been added to the `ContactController` that contains the description of the newsletter.

■ **Note** The hard-coded newsletter description is not a good idea for use in a production application. It is used in this example for demonstration purposes only. For a production application, utilization of resource bundles or database storage would be a more viable approach for storing Strings of text.

The following source excerpt from the `ContactController` class shows the changes:

```
...
private String newsletterDescription;

/**
 * Creates a new instance of ContactController
 */
public ContactController() {
    current = null;
    newsletterDescription = "Enter your information below in order to be " +
        "added to the Acme Bookstore newsletter.";
}
...
/**
 * @return the newsletterDescription
 */
public String getNewsletterDescription() {
    return newsletterDescription;
}

/**
 * @param newsletterDescription the newsletterDescription to set
 */
public void setNewsletterDescription(String newsletterDescription) {
    this.newsletterDescription = newsletterDescription;
}
...
```

The resulting page looks like Figure 5-3. Note that the text is the same, because it is merely reading the same text from a managed bean property. Also note that there is now an additional link added to the bottom of the page, which reads Home.

Acme Bookstore

Search

[Java 7 Recipes](#)

[Java EE 7 Recipes](#)

[Subscribe to Newsletter](#)

Subscribe to Newsletter

Enter your information below in order to be added to the Acme Bookstore newsletter.

First:

Last:

Email:

Enter a password for site access:

Enter your book interests

Save

[Manage Subscription](#)

[Home](#)

Written by Josh Juneau, Apress Author

Figure 5-3. Utilizing output components within a view

How It Works

Output components can be used to display output that is generated within a managed bean or to render a link to another resource. They can be useful in many cases for displaying dynamic output to a web view. The example for this recipe demonstrates three out of the five different output component types: `outputText`, `outputLink`, and `outputLabel`. Each of the components shares a common set of attributes, which are listed in Table 5-7.

Table 5-7. Common Output Component Attributes (Not Listed in Introduction)

Attribute	Description
<code>class</code>	CSS class for styling
<code>converter</code>	Converter that is registered with the component
<code>dir</code>	Direction of text (LTR: left-to-right; RTL: right-to-left)
<code>escape</code>	Boolean value to indicate whether XML- and HTML-sensitive characters are escaped
<code>lang</code>	Code for language used when generating markup for the component
<code>parent</code>	Parent component
<code>title</code>	Tooltip text for the component
<code>transient</code>	Boolean indicating whether component should be included in the state of the component tree

Note The `outputText` component has become a bit less important since the release of JSF 2.0 because the Facelets view definition language implicitly wraps inline content with a similar output component. Therefore, the use of the `outputText` tag within JSF 2.0 is necessary only if you want to utilize some of the tag attributes for rendering, JavaScript invocation, or the like.

The `outputText` component in the example contains a value of `{contactController.newsletterDescription}`, which displays the contents of the `newsletterDescription` property within `ContactController`. Only the common output component attributes can be specified within the `h:outputText` tag. Therefore, an attribute such as `class` or `style` can be used to apply styles to the text displayed by the component. If the component contains HTML or XML, the `escape` attribute can be set to `true` to indicate that the characters should be escaped.

The `outputFormat` component shares the same set of attributes as the `outputText` component. The `outputFormat` component can be used to render parameterized text. Therefore, if you require the ability to alter different portions of a `String` of text, you can do so via the use of JSF parameters (via the `f:param` tag). For example, suppose you wanted to list the name of books that someone has purchased from the Acme Bookstore; you could use the `outputFormat` component like in the following example:

```
<h:outputFormat value="Cart contains the books {0}, {1}, {2}"/>
  <f:param value="Java 7 Recipes"/>
  <f:param value="JavaFX 2.0: Introduction by Example"/>
  <f:param value="Java EE 7 Recipes"/>
</h:outputFormat>
```

The `outputLink` and `outputLabel` components can each specify a number of other attributes that are not available to the previously discussed output components. The additional attributes are listed in Table 5-8 (`outputLink`) and Table 5-9 (`outputLabel`). The `outputLink` component can be used to create an anchor or link that will redirect an application user to another page when the link is clicked. In the example, the `outputLink` component is used to redirect a user to a view named `home.xhtml`. The value for the `outputLink` component can be set to a static page name, as per the example, or it can contain a JSF EL expression corresponding to a managed bean property. It is also possible to pass parameters to another page using the `outputLink` component by nesting `f:param` tags between opening and closing `h:outputLink` tags as follows:

```
<h:outputLink id="homeLink" value="home.xhtml">
  <h:outputText value="User Home Page"/>
  <f:param name="username" value="{contactController.current.email}"/>
</h:outputLink>
```

Table 5-8. *outputLink Additional Attributes*

Attribute	Description
<code>accessKey</code>	Access key value that will transfer the focus to the component.
<code>binding</code>	<code>ValueExpression</code> linking this component to a property in a backing bean.
<code>charset</code>	The character encoding of the resource designated by this hyperlink.
<code>cords</code>	Position and shape of the hotspot on the screen.
<code>dir</code>	Direction indication for text (LTR: left-to-right; RTL: right-to-left).
<code>disabled</code>	Specifies a Boolean to indicate whether the component is disabled.
<code>fragment</code>	Identifier for the page fragment that should be brought into focus when the target page is rendered.

(continued)

Table 5-8. (continued)

Attribute	Description
hreflang	Language code of the resource designated by the hyperlink.
lang	Code for the language used for generating the component markup.
rel	Relationship from the current document to the anchor specified by the hyperlink.
rev	Reverse anchor specified by this hyperlink to the current document.
shape	Shape of the hotspot on the screen.
tabindex	Index value indicating number of Tab button presses it takes to bring the component into focus.
target	Name of a frame where the resource retrieved via the hyperlink will be displayed.
title	Tooltip that will be displayed when the mouse hovers over component.
type	Type of button to create. Values are submit (default), reset, and button.

Table 5-9. *outputLabel Additional Attributes*

Attribute	Description
accessKey	Access key value that will transfer the focus to the component.
binding	ValueExpression linking this component to a property in a backing bean.
dir	Direction indication for text (LTR: left-to-right; RTL: right-to-left).
escape	Flag indicating that characters that are sensitive in HTML and XML markup must be escaped.
for	Client identifier of the component for which this element is a label.
lang	Code for the language used for generating the component markup.
tabindex	Index value indicating number of Tab button presses it takes to bring the component into focus.
title	Tooltip that will be displayed when the mouse hovers over component.
type	Type of button to create. Values are submit (default), reset, and button.

The previous example would produce a link with the text *User Home Page* when rendered on the page. It would produce the following HTML link, where `emailAddress` corresponds to the EL expression of `#{contactController.current.email}`:

```
<a href="home.xhtml?username=emailAddress">Home Page</a>
```

Similarly, rather than displaying a link as text on the page, an image can be used by embedding a `graphicImage` component (see Recipe 5-6 for details).

The `outputLabel` component renders an HTML `<label>` tag, and it can be used in much the same way as the `outputText` component. In the example, the `outputLabel` component values are all using static text, but they could also utilize JSF EL expressions to make use of managed bean property values if that is more suitable for the application.

The last output component that I'll cover in this recipe is the link component. It was introduced to JSF in release 2.0, and it makes the task of adding links to a page just a bit easier. Both the `outputLink` and `link` components produce similar results, but `link` has just a couple of different attributes that make it react a bit differently. The `value` attribute of the `h:link` tag specifies the label or text that should be used when the link is rendered on the page, and the `outcome` attribute specifies the page that should be linked to. The following example of the link component produces the same output as the `outputLink` component in the example for this recipe:

```
<h:link id="homeLink" value="Home" outcome="home"/>
```

Parameters and images can also be embedded within the `h:link` tag, in the same manner as with `outputLink`. The link component also contains some custom attributes, as listed in Table 5-10.

Table 5-10. *link Component Additional Attributes*

Attribute	Description
charset	Character encoding of the resource that is designated by the hyperlink.
cords	Position and shape of the hotspot on the screen, usually used when generating maps or images containing multiple links.
disabled	Flag to indicate that the component should never receive focus.
fragment	Identifier for the page fragment that should be brought into focus when the link is clicked. The identifier is appended to the # character.
hreflang	Language of the resource designated by this link.
includeviewparams	Boolean indicating whether to include page parameters when redirecting.
outcome	Logical outcome used to resolve a navigational case.
rel	Relationship from the current document to the resource specified by link.
rev	Reverse link from the anchor specified from this link to the current document.
shape	Shape of the hotspot on the screen.
target	Name of the frame in which the resource linked to is to be displayed.
type	Content type of resource that is linked to.

This recipe provided a high-level overview of the JSF standard output components. In JSF 2.0+, it is important to note that you can simply include a JSF EL expression without using an output component to display text within a page. However, these components can still be quite useful under certain circumstances, making them an important set of components to have within your arsenal.

5-4. Adding Form Validation Problem

To ensure that valid data is being submitted via your form, you need to incorporate some validation on your input fields.

Solution #1

Utilize prebuilt JSF validator tags on the view's input components where possible. JSF ships with a handful of prebuilt validators that can be applied to components within a view by embedding the validator tag within the component you want to validate. The following code excerpt is taken from a JSF view that defines the layout for

the newsletter subscription page of the Acme Bookstore application. The sources can be found in the view named `recipe05_04.xhtml`, and the excerpt demonstrates applying prebuilt validators to some `inputText` components.

```
...
<h:outputLabel for="first" value="First: "/>
<h:inputText id="first" size="40" value="#{contactController.current.first}">
    <f:validateLength minimum="1" maximum="40"/>
</h:inputText>
<br/>
<h:message id="firstError"
           for="first"
           errorStyle="color:red"/>

<br/>
<h:outputLabel for="last" value="Last: "/>
<h:inputText id="last" size="40" value="#{contactController.current.last}">
    <f:validateLength minimum="1" maximum="40"/>
</h:inputText>
<br/>
<h:message id="lastError"
           for="last"
           errorStyle="color:red"/>

<br/>
...
```

In the preceding code excerpt, you can see that the `f:validateLength` validator tags have been embedded in different `inputText` components. When the form is submitted, these validators will be applied to the values within the `inputText` component fields and will return an error message if the constraints have not been met.

Solution #2

Utilize JSF bean validation by annotating managed bean fields with validation annotations. It is possible to perform validation from within the managed bean by annotating the property field declaration with the validation annotations that are needed. When the form is submitted, then the bean validation will be performed.

■ **Note** An `f:validateBean` tag can be embedded within the component in the view if making use of `validationGroups` in order to delegate the validation of the local value to the Bean Validation API. If using `f:validateBean`, the `validationGroups` attribute will serve as a filter that instructs which constraints should be enforced.

The following code excerpt is taken from the JSF view that defines the layout for the newsletter subscription page of the Acme Bookstore application. The sources can be found in the view named `recipe05_04.xhtml`.

```
...
<h:outputLabel for="email" value="Email: "/>
<h:inputText id="email" size="40" value="#{contactController.current.email}"/>
<br/>
<h:message id="emailError"
           for="email"
           errorStyle="color:red"/>

...
```

Next is an excerpt from the `ContactController` managed bean that demonstrates applying a validator annotation to the email property field declaration:

```
...
@Pattern(regexp = "[a-zA-Z0-9]+@[a-zA-Z0-9]+\\.\\.[a-zA-Z0-9]+", message = "Email format is invalid.")
private String email;
...
```

When the form is submitted, the validation on the email field will occur. If the value entered into the `inputText` component does not validate against the regular expression noted in the annotation, then the message will be displayed within the corresponding messages component.

Solution #3

Create a custom validator method within a managed bean, and register that method with an input component by specifying the appropriate EL for the component's `validator` attribute. The following code excerpt is taken from the JSF view that defines the layout for the newsletter subscription page of the Acme Bookstore application. The sources can be found in the view named `recipe05_04.xhtml`, and the excerpt demonstrates a custom validator method to a component by specifying it for the `validator` attribute.

```
...
<h:outputLabel for="password" value="Enter a password for site access: "/>
<h:inputSecret id="password" size="40" redisplay="true"
value="#{contactController.current.password}"/>
<br/>
<h:outputLabel for="passwordConfirm" value="Confirm Password: "/>
<h:inputSecret id="passwordConfirm" size="40" redisplay="true"
                validator="#{contactController.validatePassword}"/>
<br/>
<h:message id="passwordConfirmError"
            for="passwordConfirm"
            style="color:red"/>
...
```

■ Note If you are thinking outside of the box, you'll see that the previous code fragment would be an excellent choice for creating into a composite component! If a composite component is created, then it would be as simple as adding a tag such as `<custom:passwordValidate>` to your form. Please see Recipe 4-4 for more details on developing composite components.

The `validator` attribute specifies the `validatePassword` method within the `ContactController` managed bean. The following excerpt is taken from `ContactController`, and it shows the validator method's implementation:

```
...
/**
 * Custom validator to ensure that password field contents match
 * @param context
 * @param component
 * @param value
 */
```

```

public void validatePassword(FacesContext context,
                             UIComponent component,
                             Object value){
    Map map = context.getExternalContext().getRequestParameterMap();
    String passwordText = (String) map.get("contactForm:password");
    String confirmPassword = value.toString();

    if (!passwordText.equals(confirmPassword)) {
        throw new ValidatorException(new FacesMessage("Passwords do not match"));
    }
}
...

```

When the form is submitted, the `validatePassword` method will be invoked during the Process Validations phase. The method will read the values of both the password and passwordConfirm fields, and an exception will be thrown if they do not match. For example, if the input form for the newsletter subscription page is submitted without any values, then the page should be re-rendered and look like Figure 5-4.

The screenshot shows the Acme Bookstore website. At the top is a blue header with the text "Acme Bookstore" and a search bar. Below the header is a sidebar with links: "Java 7 Recipes", "Java EE 7 Recipes", and "Subscribe to Newsletter". The main content area is titled "Subscribe to Newsletter" and contains a form for newsletter subscription. The form has several input fields with validation errors:

- First:** A text input field with a red error message: "contactForm:first: Validation Error: Length is less than allowable minimum of '1'".
- Last:** A text input field with a red error message: "contactForm:last: Validation Error: Length is less than allowable minimum of '1'".
- Email:** A text input field with a red error message: "Email format is invalid."
- Enter a password for site access:** A text input field.
- Confirm Password:** A text input field.
- Enter your book interests:** A large text area.

At the bottom of the form is a "Save" button. Below the form are links for "Manage Subscription" and "Home". The footer of the page says "Written by Josh Juneau, Apress Author".

Figure 5-4. Validation errors on input fields

How It Works

There are a few different ways in which to apply validation to form input fields. The easiest way to apply validation to an input component is to utilize the prebuilt validator tags that ship with JSF. There are prebuilt tags for validating data for a specified length, range, and so on. Please see Table 5-2 in the introduction to this chapter for the complete list of validator tags. You can also choose to apply validation to input components using bean validation. Bean validation requires validation annotations to be placed on the property declaration within the managed bean. Yet another possible way to perform validation is to create a custom validation method and specify the method within the input component's `validator` attribute. This section will provide a brief overview of each prebuilt validation tag, cover the basics of bean validation, and demonstrate how to build a custom validation method.

■ **Note** It is possible to create a class that implements the `Validator` interface to perform validation. For more information, please see Recipe 3-7.

No matter which validation solution you choose to implement, the validation occurs during the Process Validations phase of the JSF life cycle. When a form is submitted, via a command component or an Ajax request, all validators that are registered on the components within the tree are processed. The rules that are specified within the attributes of the component are compared against the local value for the component. At this point, if any of the validations fails, the messages are returned to the corresponding message components and displayed to the user.

To utilize the prebuilt validation tags, they must be embedded between opening and closing input component tag and specify attributes according to the validation parameters you want to set. In Solution #1 for this recipe, you learned how to use the `f:validateLength` validator tag, which allows validation of component data for a specified length. The `minimum` and `maximum` attributes are set to the minimum string length and maximum string length, respectively.

The `f:validateLongRange` validator can be used to check the range of a numeric value that has been entered. The `minimum` and `maximum` attributes of `f:validateLongRange` are used to determine whether the value entered falls within the lower and upper bounds, respectively.

Similar to `f:validateLongRange` is the `f:validateDoubleRange` validator, which is used to validate the range of a floating-point value. Again, the `minimum` and `maximum` attributes of `f:validateDoubleRange` are used to determine whether the value entered falls within the lower and upper bounds, respectively.

New with the release of JSF 2.0 was the `f:validateRequired` validator, which is used to ensure that an input field is not empty. No attributes are needed with this validator; simply embed it within a component tag to ensure that the component will not contain an empty value.

Another new validator that shipped with the JSF 2.0 release was the `f:validateRegex` validator. This validator uses a regular expression pattern to determine whether the value entered matches the specified pattern. The validator's `pattern` attribute is used to specify the regular expression pattern, as shown in the example for Solution #1 to this recipe.

In Solution #2, JSF bean validation is demonstrated, which was also a new feature of the JSF 2.0 release. Bean validation allows you to annotate a managed bean field with constraint annotations that indicate the type of validation that should be performed. The validation automatically occurs on the annotated fields when a form is submitted that contains input components referencing them. A handful of standard constraint annotations can be applied to bean fields, as listed in Table 5-11. Each annotation accepts different attributes; please see the online documentation at <http://docs.oracle.com/javaee/6/api/> for more details.

Table 5-11. *Constraint Annotations Used for Bean Validation*

Annotation	Description
@AssertFalse	The annotated element must be false.
@AssertTrue	The annotated element must be true.
@DecimalMax	The annotated element must be a decimal that has a value less than or equal to the specified maximum.
@DecimalMin	The annotated element must be a decimal that has a value greater than or equal to the specified minimum.
@Digits	The annotated element must be a number within the accepted range.
@Future	The annotated element must be a date in the future.
@Max	The annotated element must be a number that has a value less than or equal to the specified maximum.
@Min	The annotated element must be a number that has a value greater than or equal to the specified minimum.
@NotNull	The annotated element must not be null.
@Null	The annotated element must be null.
@Past	The annotated element must be a date in the past.
@Pattern	The annotated element must match the pattern specified in the regular annotation's regular expression.
@Size	The annotated element must be between the specified boundaries.

When using bean validation, the input component that references an annotated bean field can contain an `f:validateBean` tag to customize behavior. The `f:validateBean` tag's `validationGroups` annotation can be used to specify validation groups that can be used for validating the component. For instance, such a solution may resemble something like the following:

```
<h:inputText id="email" value="#{contactController.email}">
  <f:validateBean validationGroups="org.javaeerecipes.validation.groups.EmailGroup"/>
</h:inputText>
```

Note Validation groups define a subset of constraints that can be applied for validation. A validation group is represented by an empty Java interface. The interface name can then be applied to annotation constraints within a bean class in order to assign such constraints to a particular group. For instance, the following field that is annotated with `@Size` specifies a group of `Email.class`:

```
@Size(min=2, max=30, groups=Email.class)
```

```
private String email;
```

When utilizing the `f:validateBean` tag, any constraint annotations that are contained within the specified group will be applied to the field for validation.

When using bean validation, a custom error message can be displayed if the validation for a field fails. To add a custom message, include the `message` attribute within the annotation, along with the error message that you want to have displayed. As a best practice, error messages should be pulled from a message bundle.

The example for Solution #3 demonstrates the use of a custom validator method in order to perform validation on an input component. The input component's `validator` attribute can reference a managed bean method that has no return type and accepts a `FacesContext`, a `UIComponent`, and an `Object`, as a validation method. The method can utilize the parameters to gain access to the current `FacesContext`, the `UIComponent` that is being validated, and the current value that is contained in the object, respectively. The validation logic can throw a `javax.faces.validator.ValidatorException` if the value does not pass validation and then return a message to the user via the exception. In the example, the method named `validatePassword` is used to compare the two password field contents to ensure that they match. The first two lines of code within the method are used to obtain the value of the component with the id of `password` and save it into a local variable. The actual validation logic compares that value against the incoming parameter's `Object` value, which is the current value of the component being validated, to determine whether there is a match. If not, then a `ValidatorException` is thrown with a corresponding message. That message will then be displayed within the messages component that corresponds to the component being validated.

As mentioned at the beginning of this recipe, there are a few ways to validate input. None of them is any better than the other; their usage depends upon the needs of your application. If you are going to be changing validation patterns often, then you may want to stick with the prebuilt validator tags so that you do not need to recompile code in order to change the validation. On the other hand, if you know that your validation will not change, then it may be easier for you to work with the bean validation technique. Whatever the case, validation can be made even easier with Ajax, and that topic will be covered in Chapter 6.

5-5. Adding Select Lists to Pages

Problem

You want to provide a list of options to choose from for some of the input fields within your page.

Solution

Use the JSF `selectOneMenu`, `selectManyMenu`, `selectOneListbox`, or `selectManyListbox` component, depending upon the type of list your application requires. Each of these selection components allows for either one or many selections to be made from a particular set of values. The example for this recipe adds to the newsletter subscription page of the Acme Bookstore. The bookstore application will allow the customer to select their occupation from a drop-down list and to select one or more newsletters to which they would like to subscribe from a multiple-select list. Since they'll be selecting only a single option for their occupation, a `selectOneMenu` is used. However, since multiple newsletter selections can be made, a `selectManyListbox` is the best choice.

The View: `recipe05_05.xhtml`

The following excerpt is taken from the JSF view named `recipe05_05.xhtml`, and it demonstrates the usage of these components:

```
...
<h:outputLabel for="occupation" value="Occupation: "/>
<h:selectOneMenu id="occupation" value="#{contactController.current.occupation}">
    <f:selectItem itemLabel="" itemValue="" />
    <f:selectItems value="#{contactController.occupationList}" />
</h:selectOneMenu>
```

```

<br/><br/>
<h:outputLabel for="newsletterList" value="Newsletters:"/>
<h:selectManyListbox id="newsletterList" value="#{contactController.current.newsletterList}">
    <f:selectItems value="#{contactController.allNewsletters}"/>
</h:selectManyListbox>
...

```

Managed Bean: ContactController.java

The components are bound to properties within the ContactController managed bean. The following excerpt, taken from ContactController, shows the declaration of the properties, along with their corresponding accessor methods:

```

...
// Declaration of the managed bean properties
private List<String> occupationList;
private Map<String, Object> allNewsletters;
...
// Example of populating the object
private void populateOccupationList(){
    occupationList = new ArrayList();
    occupationList.add("Author");
    occupationList.add("IT Professional");
}

// Example of populating the object
private void populateNewsletterList(){
    newsletterList = new LinkedHashMap<String, Object>();
    newsletterList.put("Java 7 Recipes Weekly", "Java");
    newsletterList.put("JavaFX Weekly", "FX");
    newsletterList.put("Oracle PL/SQL Weekly", "Oracle");
    newsletterList.put("New Books Weekly", "New Books");
}

...
/**
 * @return the occupationList
 */
public List<String> getOccupationList() {
    return occupationList;
}

/**
 * @param occupationList the occupationList to set
 */
public void setOccupationList(List<String> occupationList) {
    this.occupationList = occupationList;
}

```

```

/**
 * @return the newsletterList
 */
public Map<String,Object> getNewsletterList() {
    return newsletterList;
}

/**
 * @param newsletterList the newsletterList to set
 */
public void setNewsletterList(Map<String,Object> newsletterList) {
    this.newsletterList = newsletterList;
}
...

```

The newly updated newsletter subscription page should look like Figure 5-5.

Acme Bookstore

Search

Subscribe to Newsletter

Enter your information below in order to be added to the Acme Bookstore newsletter.

First:

Last:

Email:

Enter a password for site access:

Confirm Password:

Enter your book interests

Occupation:

Newsletters: ☐ Java 7 Recipes Weekly
☐ JavaFX Weekly
☐ Oracle PL/SQL Weekly
☐ New Books Weekly

[Manage Subscription](#)

[Home](#)

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Figure 5-5. Selection components including lists of values

How It Works

To ensure data integrity, it is always a good idea to include input components that are prepopulated with data if possible. Doing so ensures that users are not entering free-text values of varying varieties into text boxes, and it also gives the user a convenient choice of options. Utilizing selection components provides the user with a list of values to choose from, allowing one or more selections to be made. The standard JSF component library ships with four input components that accept lists of data from which a user can choose one or more selections. The selection components are `selectOneListbox`, `selectManyListbox`, `selectOneMenu`, and `selectManyMenu`. Each of these components shares a common set of attributes. Those common attributes that were not already displayed within Table 5-2 are listed within Table 5-12.

Table 5-12. *Select Component Attributes*

Attribute	Description
<code>accesskey</code>	Access key that, when pressed, transfers focus to the component
<code>dir</code>	Direction indication for text (LTR: left-to-right; RTL: right-to-left)
<code>disabled</code>	Boolean value to indicate whether the component is disabled
<code>disabledClass</code>	CSS style class to apply to the rendered label on disabled options
<code>enabledClass</code>	CSS style class to apply to the rendered label on enabled options
<code>label</code>	Localized user-presentable name for the component
<code>lang</code>	Code describing the language used in the generate markup for the component
<code>size</code>	Number of available options to be shown at all times (<code>selectManyListbox</code>)
<code>tabindex</code>	Index value indicating number of Tab button presses it takes to bring the component into focus
<code>title</code>	Tooltip that will be displayed when the mouse hovers over component

Populating the Select Lists

Before diving into each of the four components and a brief description of how they work, it is important to note that each component displays a collection of data, and the `f:selectItem` or `f:selectItems` tags are used to specify that set of data. If you want to list each data item separately, then the `f:selectItem` tag should be used. One `f:selectItem` tag represents one element within the collection of values. The `f:selectItem` tag contains several attributes, but I will cover only some of the important ones in this discussion. Every `f:selectItem` tag should minimally contain both the `itemValue` and `itemLabel` attributes, specifying the value for the element and the label that is to be displayed, respectively. These attributes accept a JSF EL expression, or a string of text. In the example, both the `itemValue` and `itemLabel` attributes are left blank, which will render an empty selection for the first menu choice. When the user selects an option from the list, the `itemValue` attribute value is set into the corresponding selection component's value.

The `f:selectItems` tag can be used to specify a collection of data that should be used for the component. A List of `SelectItem` objects can be built within a managed bean and specified for the `f:selectItems` tag. Much like the `f:selectItem` tag, several attributes can be used with this tag, and I'll cover the essential ones here. Both the `itemValue` and `itemLabel` attributes can also be specified for the `f:selectItems` tag, corresponding to a List or Map of values, and a string label, respectively. However, most often, the value attribute is specified, referencing a managed bean property that contains a Collection or array of objects. The Collection or array can contain any valid Java object, and in the example a `LinkedHashMap` is used to populate the `newsletterList` property. Oftentimes it is easier

to populate individual `SelectItem` objects and then load them into a `List` for use with the `f:selectItems` tag. The following lines of code show how to utilize `SelectItem` objects to populate the newsletters:

```
private void populateNewsletterList() {
    allNewsletters = new LinkedHashMap<String, Object>();
    allNewsletters.put("Java 7 Recipes Weekly", "Java");
    allNewsletters.put("JavaFX Weekly", "FX");
    allNewsletters.put("Oracle PL/SQL Weekly", "Oracle");
    allNewsletters.put("New Books Weekly", "New Books");
}
```

Regarding Each Component Type

The `selectOneMenu` is probably the most commonly used selection component, and it renders a collection of data into a drop-down list. The user can select one entry from the menu, and the selected entry will be set into the managed bean property that is specified for the value attribute of the component. In the example to this recipe, the value is set to `#{contactController.current.occupation}`, so when an entry from the list is selected, then it will be set into the currently selected `Contact` object's occupation field.

The `selectOneListbox` allows a user to select one value from a list of data. The user can see at least a few of the entries within the list within a box on the screen and can select one of the options from the list box. The `selectOneListbox` contains an additional attribute named `collectionType`, which allows the type of collection to be specified using a literal value.

Both the `selectManyMenu` and `selectManyListbox` components allow the user to choose more than one option in the selection list. The example demonstrates how to use a `selectManyListbox` component, allowing the user to choose more than one newsletter from the list. The main difference when using one of these components is that the managed bean property value for the component must be able to accept more than one value. In the example, the `selectManyListbox` component value references the `Contact` class's `newsletterList` field. The `newsletterList` field is declared as a `List` of `String` objects, so when the user selects more than one value from the `newsletterList`, all of the choices can be stored in the current `Contact` object.

In the example for this recipe, two components are used to display lists of options for selection. One of the components allows a user to select one value from the collection and displays the options in a drop-down list, and the other allows a user to select more than one value and displays the options within a list box.

5-6. Adding Graphics to Your Pages

Problem

You want to incorporate a graphic into your site template or other select application pages.

Solution

Place the images that you want to display into a library within your application's resources folder, and then use the `graphicImage` component to display them. The `book.xhtml` view for the Acme Bookstore application contains an image of each book in the store. To render the image, the book image name is populated from the `image` field of the `Book` managed bean. The following code excerpt taken from `book.xhtml` demonstrates how to use the `h:graphicImage` tag:

```
<h:graphicImage id="bookImage"
                library="image"
                style="width: 100px; height: 120px" name="#{book.image}"/>
```

How It Works

Since the inception of JSF, the `graphicImage` component has been used to display images. Using the `library` attribute of the `graphicImage` component, a JSF view can reference an image resource without needing to specify a fully qualified path to the image file. In the solution to this recipe, the value specified for the `library` attribute is `image`, meaning that the image can be found within the `resource\image` folder. It also provides the convenience of accepting JSF EL in attributes as needed so that images can be dynamically loaded based upon the current values within the corresponding managed bean properties. The `graphicImage` component makes it easy to display images, both dynamically and statically.

The `h:graphicImage` tag supports a number of attributes, above and beyond the standard JSF component attributes, as listed in Table 5-13.

Table 5-13. *graphicImage Component-Specific Attributes*

Attribute	Description
<code>alt</code>	Alternate textual description of the element rendered by the component
<code>dir</code>	Direction indication for text (LTR: left-to-right; RTL: right-to-left)
<code>height</code>	Overrides the height of the image
<code>ismap</code>	Boolean indicating whether the image is to be used as a server-side image map
<code>lang</code>	Code describing the language used in the generated markup for the component
<code>longdesc</code>	URI to a long description of the image represented by the element
<code>title</code>	Advisory title information about the markup elements generated by the component
<code>usemap</code>	Name of a client-side image map for which this element provides the image
<code>width</code>	Overrides the width of the image

When the page is rendered in the example to this recipe, the image that resides within the application's `resources/image` directory that corresponds to the `name` attribute on the tag will be displayed. If the user selects a different book from the menu, then that book's image will be displayed using the same `graphicImage` component, because the `name` specified for the image can be changed depending upon the currently selected book object in the managed bean.

By utilizing a `graphicImage` within your views, you enable your images to take on the dynamic characteristics of standard JSF components.

5-7. Adding Check Boxes to a View Problem

You need to add check box fields within an application view.

Solution

Utilize the `selectOneCheckbox` and `selectManyCheckbox` components within the view. These components allow you to specify a Boolean value as input by simply checking a box for a `true` value and deselecting the check box for a `false` value.

The View: recipe05_07.xhtml

The following code excerpt is taken from the view named `recipe05_07.xhtml`, and it demonstrates the usage of these components:

```
...
<h:outputLabel for="notifyme" value="Would you like to receive other promotional email?"/>
<h:selectBooleanCheckbox id="notifyme"

value="#{contactController.current.receiveNotifications}"/>
<br/><br/>
<h:outputLabel for="notificationTypes"
                value="What type of notifications are you interested in recieving?"/>
<h:selectManyCheckbox id="notifyTypes" value="#{contactController.current.notificationType}">
  <f:selectItems value="#{contactController.notificationTypes}"/>
</h:selectManyCheckbox>
...
```

Managed Bean Controllers

Each of the components is bound to a `Contact` object, so when the form is submitted, the current `Contact` object will receive the data if valid. The following listing contains excerpts from the updated `Contact` class, an object that is used to hold the contact's information. For the complete listing, please see the `Contact.java` sources within the `org.javaeerecipes.chapter05` packages in the sources.

```
...
private boolean receiveNotifications;
private Map<String, Object> notificationType;
...

/**
 * @return the receiveNotifications
 */
public boolean isReceiveNotifications() {
    return receiveNotifications;
}

/**
 * @param receiveNotifications the receiveNotifications to set
 */
public void setReceiveNotifications(boolean receiveNotifications) {
    this.receiveNotifications = receiveNotifications;
}

/**
 * @return the notificationTypes
 */
public Map<String, Object> getNotificationTypes() {
    return notificationTypes;
}
```

```

/**
 * @param notificationTypes the notificationTypes to set
 */
public void setNotificationTypes(Map<String, Object> notificationTypes) {
    this.notificationTypes = notificationTypes;
}

```

The last piece of the puzzle is the list of notification types that are bound to the `f:selectItems` tag that is embedded within the `h:selectManyCheckbox` component. These are bound to a property named `notificationTypes` in the `ContactController` managed bean. The following listing contains the relevant excerpts from that class.

```

...
// Declaration
private Map<String, Object> notificationTypes;
...
// Population occurs within the constructor, calling the populateNotificationTypes method
/**
 * Creates a new instance of ContactController
 */
public ContactController() {
    current = null;
    passwordConfirm = null;
    newsletterDescription = "Enter your information below in order to be " +
        "added to the Acme Bookstore newsletter.";
    populateOccupationList();
    populateNewsletterList();
    populateNotificationTypes();
}

private void populateNotificationTypes() {
    notificationTypes = new HashMap<>();
    notificationTypes.put("Product Updates", "1");
    notificationTypes.put("Best Seller Alerts", "2");
    notificationTypes.put("Spam", "3");
}
...

```

The resulting newsletter subscription input screen for the Acme Bookstore application including the new checkbox components will look like Figure 5-6.

Acme Bookstore

Search

[Java 7 Recipes](#)
[Java EE 7 Recipes](#)
[Subscribe to Newsletter](#)

Subscribe to Newsletter

Enter your information below in order to be added to the Acme Bookstore newsletter.

First:

Last:

Email:

Enter a password for site access:

Confirm Password:

Enter your book interests

Occupation:

Newsletters: ☐ Java 7 Recipes Weekly
☐ JavaFX Weekly
☐ Oracle PL/SQL Weekly
☐ New Books Weekly

Would you like to receive other promotional email? ☐

Would you like to receive other promotional email?

☐ Product Updates ☐ Best Seller Alerts ☐ Spam

[Manage Subscription](#)

[Home](#)

Written by Josh Juneau, Apress Author

Figure 5-6. *Incorporating check boxes into your pages*

How It Works

Check boxes are very common in applications because they provide an easy means for a user to enter a Boolean value. The box is either checked or not, and a checked box relates to a true value, leaving an unchecked box relating to a false value. The JSF standard component library ships with a couple of different check box selection components, namely, the `selectBooleanCheckbox` and the `selectManyCheckbox`. The `selectBooleanCheckbox` renders a single HTML input element with `type="checkbox"` on the page, whereas the `selectManyCheckbox` component renders multiple HTML input elements with `type="checkbox"`. As with all JSF components, the check box selection components share a standard set of attributes above and beyond the common JSF component attributes, which are listed in Table 5-14.

Table 5-14. *Check Box Selection Component Attributes*

Attribute	Description
accessKey	Access key that, when pressed, transfers focus to the element
border	Width of the border to be drawn around the table containing the options list (selectManyCheckbox)
dir	Direction indication for text (LTR: left-to-right; RTL: right-to-left)
disabled	Boolean value indicating whether the element must receive focus or be included in a submit
label	Localized user presentable name for the component
lang	Code describing the language used in the generated markup for the component
layout	Orientation of the options list to be created (selectManyCheckbox)
readonly	Boolean indicating whether the component is read-only
tabindex	Index value indicating number of Tab button presses it takes to bring the component into focus
title	Tooltip that will be displayed when the mouse hovers over component

A selectBooleanCheckbox component value attribute EL expression should correspond to a Boolean property within the managed bean. In the example to this recipe, the selectBooleanCheckbox value is set to `#{contactController.current.receiveNotifications}`, a Boolean field in the current Contact object that indicates whether the contact wants to receive notifications. If the user checks the box for the component, then the value for the `receiveNotifications` field will be set to `true`; otherwise, it will be set to `false`. The value attribute is the only attribute that is required for use. However, oftentimes the `valueChangeListener` attribute is set to a method within a managed bean that will be invoked if the value for the component value changes. This is most useful when using an Ajax form submit so that the client can see the results of a `ValueChangeEvent` immediately, rather than after the form is re-rendered. To learn more about working with `valueChangeListeners`, please see Chapter 6.

The selectManyCheckbox component displays one or more check boxes on a page. The value attribute for this component should correspond to a String array. Each check box contained within the component has a corresponding String value. Now you are probably thinking to yourself, what does a String have to do with a Boolean value? In fact, each String in the array corresponds to a check box on the page, and when a box is checked, the String that corresponds to that box is added to the array. If no boxes are checked, then there are no Strings added to the array. Therefore, the presence of the String signifies that the check box corresponding to that String value has been checked. To add check boxes, individual `f:selectItem` tags can be used for each check box, or a collection of check boxes can be added using the `f:selectItems` tag. If using `f:selectItem`, then the `itemValue` attribute is set to the String value that corresponds to that check box, and the `itemLabel` attribute is set to the check box label. In the example, the `f:selectItems` tag is used to populate check boxes for the component. The `f:selectItems` tag in the example contains a value attribute that is set to `#{contactController.notificationTypes}`, which corresponds to the `notificationTypes` field in the `ContactController` class. If you take a look at the `notificationTypes` field, you will see that it is declared as a `Map<String, Object>`, and each element in the array will correspond to a check box. When the `ContactController` class is instantiated, the `populateNotificationTypes` method is called, which populates the Map with the values for each check box. The following listing is that of the `populateNotificationTypes` method. Each element in the Map corresponds to a check box.

```
private void populateNotificationTypes() {
    notificationTypes = new HashMap<>();
    notificationTypes.put("Product Updates", "1");
    notificationTypes.put("Best Seller Alerts", "2");
    notificationTypes.put("Spam", "3");
}
```

Check boxes make it easy for a user to indicate a true or false (checked or unchecked) value for a given option. The JSF check box selection components help organize content on a page, and they provide a good means of ensuring data integrity since the user does not have to enter free text.

5-8. Adding Radio Buttons to a View Problem

You want to display a set of items on a page in the form of radio buttons and allow the user to select only one of them.

Solution

Use radio buttons on your page to provide the user the option of selecting one item from a set. Radio buttons are often a nice solution when you want to display all options on the screen at once but allow only one selection. For this recipe, the Acme Bookstore wants to add a radio button on the newsletter subscription page to determine whether the subscriber is male or female.

The View: recipe05_08.xhtml

The following excerpt is taken from the JSF view named recipe05_08.xhtml, and it demonstrates the selectOneRadio component:

```
...
<h:outputLabel for="gender" value="Gender: "/>
<h:selectOneRadio id="gender" value="#{contactController.current.gender}">
    <f:selectItem itemValue="M" itemLabel="Male"/>
    <f:selectItem itemValue="F" itemLabel="Female"/>
</h:selectOneRadio>
<br/><br/>
<h:message id="genderError"
    for="gender"
    errorStyle="color:red"/>
<br/>
...
```

Managed Bean

The component is bound to a managed bean property named gender that has been added to the Contact class. The following listing contains excerpts from the Contact class, which show the updates for incorporating the new field:

```
...
private String gender;
...
/**
 * @return the gender
 */
public String getGender() {
    return gender;
}
```



```

/**
 * @param gender the gender to set
 */
public void setGender(String gender) {
    this.gender = gender;
}
...

```

When the `selectOneRadio` component is rendered on the screen, it adds a radio button for each of the available options. The updated Acme Bookstore newsletter page looks like that in Figure 5-7.

Figure 5-7. Using a `selectOneRadio` component

How It Works

Radio buttons are very similar to check boxes in that they provide the user with an on or off value for a designated page value. The value added to using radio buttons is that they make it easy to display several options on the screen at once and allow the user to select only one of them. If a user tries to select a different option, then the currently selected item becomes unselected, forcing the user to select only one option. The JSF `selectOneRadio` component is used to render radio buttons on a page, and the component works in much the same manner as the `selectManyCheckbox` (Recipe 5-7).

The `selectOneRadio` shares all of the same attributes as the `selectBooleanCheckbox` component. Please see Table 5-14 for a listing of those attributes. The `selectOneRadio` component also contains a number of additional attributes, as listed in Table 5-15.

Table 5-15. *selectOneRadio Attributes (in Addition to Those Listed in Table 5-14)*

Attribute	Description
<code>disabledClass</code>	CSS style class to apply to the rendered label on disabled options
<code>enabledClass</code>	CSS style class to apply to the rendered label on enabled options

To use the `selectOneRadio` component, the `value` attribute should be set to a `String`. In the example, the value for the `selectOneRadio` component is set to the `gender` field in the current `Contact` object. When one of the radio buttons is selected, the `String` value corresponding to that button will be set into the field value. The radio buttons are populated using either the `f:selectItem` tag or the `f:selectItems` tag, much like the `selectManyCheckbox` component (Recipe 5-7). In the example, two `f:selectItem` tags are used to add two radio buttons to the component; the `itemValue` attribute is the `String` that will be submitted for the selected button, and the `itemLabel` attribute is the `String` that is displayed next to the corresponding button.

If you want to use an `f:selectItems` tag to populate a collection of radio buttons, the `f:selectItems` value attribute should be set to a managed bean property that is declared as a `String` array, a `Map`, or a `List` of `SelectItem` objects. To see an example, please review the example for the `selectManyCheckbox` component in Recipe 5-7.

Radio buttons are an easy way to display multiple options to a user and allow them to select one. If you understand how a `selectManyCheckbox` component works, then the `selectOneRadio` is very similar.

5-9. Structuring View Layout Problem

Your page layout is becoming too crowded and unorganized so you want to organize it better by separating components into different sections.

Solution

Construct the page using a number of `panelGrid` and `panelGroup` components. The `panelGrid` component renders into an HTML table, so it allows JSF components to be organized using a table structure. For this recipe, the newsletter subscription page of the Acme Bookstore has been reorganized using a series of `panelGrid` and `panelGroup` components in an attempt to better organize the components into page sections. The components within each section of the page now correspond to each other so that the form is more intuitive for a user to populate.

The following listing is that of the view named `recipe05_09.xhtml`, which is the reorganized JSF view for the newsletter subscription page:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE7 Recipes
Recipe: 5-9
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <body>

    <ui:composition template="layout/custom_template_search.xhtml">
      <ui:define name="content">
        <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
        <h:form id="contactForm">
          <h1>Subscribe to Newsletter</h1>
          <p>
            <h:outputText id="newsletterSubscriptionDesc"
              value="#{contactController.newsletterDescription}"/>
          </p>
          <br/>
        </h:form>
      </ui:define>
    </ui:composition>
  </body>
</html>
```

```

<h:panelGrid columns="2" bgcolor="" border="0">
  <h:panelGroup>
    <h:outputLabel for="first" value="First: "/>
    <h:inputText id="first" size="40" value="#{contactController.current.first}">
      <f:validateLength minimum="1" maximum="40"/>
    </h:inputText>
  </h:panelGroup>
  <h:panelGroup>

    <h:outputLabel for="last" value="Last: "/>
    <h:inputText id="last" size="40" value="#{contactController.current.last}">
      <f:validateLength minimum="1" maximum="40"/>
    </h:inputText>
  </h:panelGroup>

  <h:message id="firstError"
    for="first"
    errorStyle="color:red"/>

  <h:message id="lastError"
    for="last"
    errorStyle="color:red"/>
  <h:panelGroup>
    <h:outputLabel for="email" value="Email: "/>
    <h:inputText id="email" size="40" value="#{contactController.current.email}">
  </h:panelGroup>
</h:panelGroup/>
<h:panelGroup/>
<h:message id="emailError"
  for="email"
  errorStyle="color:red"/>
<h:panelGroup/>

<h:selectOneRadio title="Gender" id="gender"
  value="#{contactController.current.gender}">
  <f:selectItem itemValue="M" itemLabel="Male"/>
  <f:selectItem itemValue="F" itemLabel="Female"/>
</h:selectOneRadio>
<h:panelGroup>
  <h:outputLabel for="occupation" value="Occupation: "/>
  <h:selectOneMenu id="occupation"
    value="#{contactController.current.occupation}">
    <f:selectItems itemvalue="#{contactController.occupationList}">
  </h:selectOneMenu>
</h:panelGroup>
<h:message id="genderError"
  for="gender"
  errorStyle="color:red"/>

</h:panelGrid>
<br/>

```

```

<h:outputLabel for="description" value="Enter your book interests"/>
<br/>
<h:inputTextarea id="description" rows="5" cols="75"
    value="#{contactController.current.description}"/>

<br/>
<h:panelGrid columns="2">
    <h:outputLabel for="password" value="Enter a password for site access: "/>
    <h:inputSecret id="password" size="40"
        value="#{contactController.current.password}"/>

    <h:outputLabel for="passwordConfirm" value="Confirm Password: "/>
    <h:inputSecret id="passwordConfirm" size="40"
        value="#{contactController.passwordConfirm}"
        validator="#{contactController.validatePassword}"/>
</h:panelGrid>
<h:message id="passwordConfirmError"
    for="passwordConfirm"
    style="color:red"/>

<br/>
<hr/>
<br/>

<h:panelGrid columns="3">
    <h:panelGroup>
        <h:outputLabel for="newsletterList" value="Newsletters:" style=" " />
        <h:selectManyListbox id="newsletterList"
            value="#{contactController.current.newsletterList}">
            <f:selectItems value="#{contactController.newsletterList}"/>
        </h:selectManyListbox>
    </h:panelGroup>
    <h:panelGroup/>
    <h:panelGroup>
        <h:panelGrid columns="1">
            <h:panelGroup>
                <h:outputLabel for="notifyme"
                    value="Would you like to receive other promotional email?"/>
                <h:selectBooleanCheckbox id="notifyme"
                    value="#{contactController.current.receiveNotifications}"/>
            </h:panelGroup>
            <h:panelGroup/>
            <hr/>
            <h:panelGroup/>
            <h:panelGroup>
                <h:outputLabel for="notificationTypes"
                    value="What type of notifications are you interested in recieving?"/>
            <br/>

```

```

        <h:selectManyCheckbox id="notifyTypes"
            value="#{contactController.current.notificationType}"
            <f:selectItems value="#{contactController.notificationTypes}"/>
        </h:selectManyCheckbox>
    </h:panelGroup>
</h:panelGrid>
</h:panelGroup>
</h:panelGrid>
<hr/>
<br/>

<h:commandButton id="contactSubmit" action="#{contactController.subscribe}"
    value="Save"/>
<h:panelGrid columns="2" width="400px;">
    <h:commandLink id="manageAccount" action="#{contactController.manage}"
        value="Manage Subscription"/>

        <h:outputLink id="homeLink" value="home.xhtml">Home</h:outputLink>
</h:panelGrid>
</h:form>
</ui:define>
</ui:composition>

</body>
</html>

```

When the reorganized page is rendered, it will look similar to what is shown in Figure 5-8.

Acme Bookstore

Search

Java 7 Recipes

Java EE 7 Recipes

Subscribe to Newsletter

Subscribe to Newsletter

Enter your information below in order to be added to the Acme Bookstore newsletter.

First: Last:

Email:

☐ Male ☐ Female Occupation:

Enter your book interests

Enter a password for site access:

Confirm Password:

Newsletters:

- Java 7 Recipes Weekly
- JavaFX Weekly
- Oracle PL/SQL Weekly
- New Books Weekly

Would you like to receive other promotional email? ☐

What type of notifications are you interested in receiving?

☐ Product Updates ☐ Best Seller Alerts ☐ Spam

Save

[Manage Subscription](#) [Home](#)

Written by Josh Juneau, Apress Author

Figure 5-8. Organizing page content with `panelGrid` and `panelGroup`

How It Works

Sometimes it makes sense to organize the layout of a web page using Cascading Style Sheets. This is often the case when there are a series of page sections, images that must be placed in precise locations, and fonts of varying styles and sizes. Other times it makes sense to organize the layout of a web page using HTML tables. Such is true when there are various fields that share similar fonts and organization needs to be uniform, whereas the fields are laid out with respect to the fields around them. Table-based layout is usually easy to apply to input forms that include a multitude of input components with corresponding labels. Uniform layout for input forms can help the overall user experience, making page flow that creates an easy experience. The JSF standard component known as the `panelGrid` is rendered into an HTML table, and it can be used to create uniform layout with ease.

You may ask, why would I use a `panelGrid` when a standard HTML table will do? There are a few good reasons to use a `panelGrid` as opposed to an HTML table. The best reason is for readability. To create a three-column table using HTML markup, you would have to write something similar to the following code:

```
<table>
  <tr>
    <td>
      <h:outputText value="#{myBean.myValue}"/>
    </td>
  </tr>
  <tr>
    <td>
      <h:outputText value="#{myBean.myValue}"/>
    </td>
  </tr>
  <tr>
    <td>
      <h:outputText value="#{myBean.myValue}"/>
    </td>
  </tr>
</table>
```

If using a `panelGrid`, the code would resemble the following listing:

```
<h:panelGrid columns="3">
  <h:outputText value="#{myBean.myValue}"/>
  <h:outputText value="#{myBean.myValue}"/>
  <h:outputText value="#{myBean.myValue}"/>
</h:panelGrid>
```

As you can see from the previous variance, the `panelGrid` component makes for much more readable markup. The other reasons to use `panelGrid` include the ability to utilize `ValueExpressions` for each of the attributes and the ability to bind `panelGrids` to managed bean properties. In the code for the solution to this recipe, the newsletter subscription page has been reworked to include a section on the top pertaining to the personal information about the contact individual, as well as a section at the bottom pertaining to the subscription. Fields have been organized using `panelGrid` components, along with some `panelGroup` components nested throughout. The `panelGrid` component contains a set of attributes that allow you to style the header, rows, footer, and so forth. Table 5-16 contains a listing of the attributes, with the exception of JavaScript code attributes that are shared with the other JSF standard components.

Table 5-16. *panelGrid Attributes*

Attribute	Description
<code>bgcolor</code>	Name or code of the background color for the table.
<code>bodyrows</code>	Comma-separated list of row indices for which a new <code><tbody></code> element should be started.
<code>border</code>	Width (pixels) of the border to be drawn around the table.
<code>captionClass</code>	Space-separated list of CSS style classes that will be applied to any caption generated for the table.
<code>captionStyle</code>	CSS style(s) to be applied when the caption is rendered.

(continued)

Table 5-16. (continued)

Attribute	Description
cellpadding	Definition of how much space the user agent should leave between the border of each cell and its contents.
cellspacing	Definition of how much space the user agent should leave between the left side of the table and the leftmost column, the top of the table and the top of the top side of the topmost row, and so on, for the right and bottom of the table. This also specifies how much space to leave between cells.
columnClasses	Comma-delimited list of CSS styles that will be applied to the columns of the table. A space-separated list of classes may also be specified for any individual column.
columns	Number of columns to render before starting a new row.
dir	Direction indication for text (LTR: left-to-right; RTL: right-to-left).
footerClass	Space-separated list of CSS style classes that will be applied to any footer generated for the table.
frame	Code specifying which sides of the frame surrounding the table will be visible.
headerClass	Space-separated list of CSS style classes that will be applied to any header generated for the table.
lang	Code describing the language used in the generated markup for the component.
rowClasses	Comma-delimited list of CSS style classes that will be applied to the rows of the table. A space-separated list of classes can also be specified for each individual row.
rules	Code specifying which rules will appear between the cells of the table. Valid values include none, groups, rows, cols, and all.
summary	Summary of the table's purpose and structure, for user agents rendering to nonvisual media.
title	Advisory title information about markup elements generated for the component.
width	Width of the entire table.

When using a `panelGrid`, the `columns` and `rows` attributes determine how many columns and rows the rendered table will include. For instance, a `panelGrid` that specifies `columns="3"` and `rows="4"` will have four rows of three columns of cells, for a total of 12 cells. The `panelGroup` component can be utilized for grouping one or more JSF components together so they occupy a single cell within the `panelGrid`. Any number of components can be embedded inside opening and closing `h:panelGroup` tags in order to have them treated as a single component within the table and, therefore, have them grouped into the same table cell. The `panelGroup` component contains a number of attributes, but they are rarely needed. In the example for this recipe, the `panelGroup` component is used to group the input fields together with their labels in most cases. The following excerpt from the example demonstrates the use of the `panelGroup` component:

```
<h:panelGroup>
  <h:outputLabel for="newsletterList" value="Newsletters:" style=" "/>
  <h:selectManyListbox id="newsletterList"
    value="#{contactController.current.newsletterList}"
    <f:selectItems value="#{contactController.newsletterList}"/>
  </h:selectManyListbox>
</h:panelGroup>
```


Just like HTML tables, `panelGrid` components can be nested inside each other. If there comes a need to create a table within a table, then doing so is very easy. The newly formatted newsletter subscription page contains a nested `panelGrid` component for laying out the subscription details section.

Page layout can be very important for the usability of an application. If a page is difficult to navigate, then users will become frustrated, and the application will be difficult to use at best. For years, HTML tables have been used as a means of structuring forms in an organized fashion. The `panelGrid` component adds value to this technique, making it the preferred way to organize JSF views in situations where CSS is not going to be a major benefit.

5-10. Displaying a Collection of Data

Problem

You are interested in displaying a collection of data within one of your JSF application pages.

Solution

Utilize a `dataTable` component to display a collection of data. A `dataTable` component can be used to iterate over a collection of data, providing a handle for each row object so that column data can be interrogated if need be or simply displayed. For this example, the book page is being updated to display the table of contents for a chosen book. The table of contents will be displayed within a `dataTable` component that has been customized for readability.

The View: `recipe05_10.xhtml`

The following listing is that of the view named `recipe05_10.xhtml`, which is an incomplete snapshot of the `book.xhtml` view:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Recipe 5-10
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
<h:head>
  <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
  <title>Acme Bookstore</title>
</h:head>
<h:body>
  <ui:composition template="./layout/custom_template_search.xhtml">

    <ui:define name="content">
      <h:form id="componentForm">
        <h1>Author List for #{ch5AuthorController.currentBook.title}</h1>
```

```

<p>
    Below is the list of authors. Click on the author's last name
    for more information regarding the author.
</p>

<h:graphicImage id="javarecipes" library="image"
    style="width: 100px; height: 120px"
    name="#{ch5AuthorController.currentBook.image}"/>
<br/>
<h:dataTable id="authorTable" border="1" value="#{ch5AuthorController.authorList}"
    var="author">
    <f:facet name="header">
        #{ch5AuthorController.currentBook.title} Authors
    </f:facet>
    <h:column>
        <h:commandLink id="authorName" action="#{ch5AuthorController.
            displayAuthor(author.last)}"
            value="#{author.first} #{author.last}"/>
    </h:column>
</h:dataTable>
<br/><br/>
<h:dataTable id="bookDetail" border="1"
    value="#{ch5AuthorController.currentBook.chapters}"
    var="book" style="width:100%"
    rowClasses="tocTableOdd, tocTableEven" columnClasses="col1">
    <f:facet name="header">
        #{ch5AuthorController.currentBook.title} Details
    </f:facet>

    <h:column>
        <f:facet name="header">
            Chapter
        </f:facet>
        <h:outputText value="#{book.chapterNumber}"/>
    </h:column>
    <h:column>
        <f:facet name="header">
            Title
        </f:facet>
        <h:outputText value="#{book.title}"/>
    </h:column>

</h:dataTable>
<br/>
<br/>
</h:form>
</ui:define>
</ui:composition>
</h:body>
</html>

```

CSS

The dataTable utilizes some CSS style classes in order to make it easier to read. The following excerpt is taken from the Acme Bookstore application style sheet named `styles.css`, and it contains the styles utilized by the table. The `styles.css` sheet is linked to the view because it is declared as a resource within the template.

```
.tocTableOdd{
    background: #c0c0c0;
}

.tocTableEven{
    background: #e0e0e0;
}

.col1{
    text-indent: 15px;
    font-weight: bold;
}
```

Managed Bean

To accommodate the new table, a class named `Chapter` has been added to the application. The `Chapter` class is an object that will contain the chapter number, the title, and a description of each chapter. There is to be one `Chapter` object instantiated for each chapter in every book. To view the listing, please see the `org.javaeerecipes.chapter05.Chapter` class in the sources. To populate the `Chapter` objects for each book, the `AuthorController` managed bean has been updated. The following excerpt is taken from the `AuthorController` managed bean, and it shows how the chapters are populated into the `Book` objects.

■ **Note** The example demonstrates hard-coding of `Strings` within Java classes. This is generally a bad idea, and the use of a database or resource bundle for obtaining `Strings` is a better fit for enterprise applications. This code is for demonstration purposes only; to learn more about using databases to store `Strings`, please refer to later chapters of this book.

```
...
public void populateAuthors(){
...
    Book book1 = new Book("Java 7 Recipes", "java7recipes.png");
    book1 = addChapters1(book1);
...
}
...
private Book addChapters1(Book book){
    Chapter chapter1 = new Chapter(1, "Getting Started with Java 7", null);
    Chapter chapter2 = new Chapter(2, "Strings", null);
    Chapter chapter3 = new Chapter(3, "Numbers and Dates", null);
    Chapter chapter4 = new Chapter(4, "Data Structures, Conditionals, and Iteration", null);
    Chapter chapter5 = new Chapter(5, "Input and Output", null);
```

```

Chapter chapter6 = new Chapter(6, "Exceptions, Logging, and Debugging", null);
Chapter chapter7 = new Chapter(7, "Object Oriented Java", null);
Chapter chapter8 = new Chapter(8, "Concurrency", null);
Chapter chapter9 = new Chapter(9, "Debugging and Unit Testing", null);
Chapter chapter10 = new Chapter(10, "Unicode, Internationalization, and Currency Codes", null);
Chapter chapter11 = new Chapter(11, "Working with Databases (JDBC)", null);
Chapter chapter12 = new Chapter(12, "Java 2D Graphics and Media", null);
Chapter chapter13 = new Chapter(13, "Java 3D", null);
Chapter chapter14 = new Chapter(14, "Swing API", null);
Chapter chapter15 = new Chapter(15, "JavaFX Fundamentals", null);
Chapter chapter16 = new Chapter(16, "Graphics with JavaFX", null);
Chapter chapter17 = new Chapter(17, "Media with JavaFX", null);
Chapter chapter18 = new Chapter(18, "Working with Servlets", null);
Chapter chapter19 = new Chapter(19, "Applets", null);
Chapter chapter20 = new Chapter(20, "JavaFX on the Web", null);
Chapter chapter21 = new Chapter(21, "Email", null);
Chapter chapter22 = new Chapter(22, "XML and Web Services", null);
Chapter chapter23 = new Chapter(23, "Networking", null);
List <Chapter> chapterList = new ArrayList();
chapterList.add(chapter1);
chapterList.add(chapter2);
chapterList.add(chapter3);
chapterList.add(chapter4);
chapterList.add(chapter5);
chapterList.add(chapter6);
chapterList.add(chapter7);
chapterList.add(chapter8);
chapterList.add(chapter9);
chapterList.add(chapter10);
chapterList.add(chapter11);
chapterList.add(chapter12);
chapterList.add(chapter13);
chapterList.add(chapter14);
chapterList.add(chapter15);
chapterList.add(chapter16);
chapterList.add(chapter17);
chapterList.add(chapter18);
chapterList.add(chapter19);
chapterList.add(chapter20);
chapterList.add(chapter21);
chapterList.add(chapter22);
chapterList.add(chapter23);
book.setChapters(chapterList);
return book;
}
...

```

The resulting table of contents within the book page will look like Figure 5-9.

Java 7 Recipes Details	
Chapter	Title
1	Getting Started with Java 7
2	Strings
3	Numbers and Dates
4	Data Structures, Conditionals, and Iteration
5	Input and Output
6	Exceptions, Logging, and Debugging
7	Object Oriented Java
8	Concurrency
9	Debugging and Unit Testing
10	Unicode, Internationalization, and Currency Codes
11	Working with Databases (JDBC)
12	Java 2D Graphics and Media
13	Java 3D
14	Swing API
15	JavaFX Fundamentals
16	Graphics with JavaFX
17	Media with JavaFX
18	Working with Servlets
19	Applets
20	JavaFX on the Web
21	Email
22	XML and Web Services
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Figure 5-9. Using a `dataTable` component

How It Works

The JSF `dataTable` component can be used to display collections of data in a uniform fashion. The `dataTable` component is easy to work with, and it allows the flexibility to work with each field within a data collection. There are other means of displaying collections of data, such as the `ui-repeat` Facelets tag or the use of a `panelGrid` component, but a `dataTable` makes a developer's life easy if the table does not need to be customized to the *n*th degree.

The `dataTable` component contains various attributes that can be used to customize the look and feel of the table, as well as some behavioral characteristics. Each of those attributes is listed in Table 5-17. Each `dataTable` also contains `column` components, which are declared within a `dataTable` component using the `h:column` tag. As with any other JSF tag, there are many attributes that correspond to the `h:column` tag, as listed in Table 5-18.

Table 5-17. *dataTable* Attributes

Attribute	Description
bgcolor	Name or code of the background color for the table.
bodyrows	Comma-separated list of row indices for which a new <tbody> element should be started.
border	Width (pixels) of the border to be drawn around the table.
captionClass	Space-separated list of CSS style classes that will be applied to any caption generated for the table.
captionStyle	CSS style to be applied when the caption is rendered.
cellpadding	Definition of how much space the user agent should leave between the border of each cell and its contents.
cellspacing	Definition of how much space the user agent should leave between the left side of the table and the leftmost column, the top of the table and the top of the top side of the topmost row, and so on, for the right and bottom of the table. This also specifies how much space to leave between cells.
columnClasses	Comma-delimited list of CSS styles that will be applied to the columns of the table. A space-separated list of classes can also be specified for any individual column.
columns	Number of columns to render before starting a new row.
dir	Direction indication for text (LTR: left-to-right; RTL: right-to-left).
footerClass	Space-separated list of CSS style classes that will be applied to any footer generated for the table.
frame	Code specifying which sides of the frame surrounding the table will be visible.
headerClass	Space-separated list of CSS style classes that will be applied to any header generated for the table.
lang	Code describing the language used in the generated markup for the component.
rowClasses	Comma-delimited list of CSS style classes that will be applied to the rows of the table. A space-separated list of classes may also be specified for each individual row.
rules	Code specifying which rules will appear between the cells of the table. Valid values include none, groups, rows, cols, and all.
summary	Summary of the table's purpose and structure for user agents rendering to nonvisual media.
title	Advisory title information about markup elements generated for the component.
width	Width of the entire table.

Table 5-18. *h:column* Attributes

Attribute	Description
footerClass	CSS class that will be applied to the column footer
headerClass	CSS class that will be applied to the column header

The easiest way to describe the `dataTable` is to walk through an example. The solution to this recipe contains a JSF view, in which there are two `dataTable` components utilized. The first `dataTable` has an `id` attribute of `authorTable`, and the second has an `id` attribute of `bookTable`. You are most interested in the second `dataTable`, whose `id` attribute equals `bookTable`, although the first `dataTable` functions in much the same way. The `bookTable` component is used to iterate over a collection of `Chapter` objects and display the corresponding chapter number and title for the currently selected book. The `value` attribute of the `dataTable` is set to `#{ch5AuthorController.currentBook.chapters}`, which corresponds to a `List<String>` property within the `AuthorController` managed bean. A `dataTable` can iterate over many different collection types, including a `List`, `DataModel`, and `array`. Beginning with the release of JSF 2.2, the common `Collection` interface also became supported. The `var` attribute of the `dataTable` component is used to specify a handle that allows access to the collection data at the row level. This means you can hone in on a specific field of the data collection if needed. The `dataTable` tag does not display anything on its own; it must have `column` components embedded within it in order to display the content. Each `h:column` tag within a `dataTable` correlates to a single column of the resulting table when it is rendered. For instance, if you look at the first `h:column` tag within the `dataTable` that has an `id` of `bookDetail`, it has an embedded `outputText` component, which specifies a value of `#{book.chapterNumber}`. This specific column is used to display the chapter number, which is a field within the `Chapter` object that correlates to the `currentBook` object's `chapters` `List`.

A `column` component can contain any valid JSF component, or it can contain plain JSF EL correlating to a data field within the collection. If you look at the `dataTable` that has an `id` attribute of `authorTable`, you will see that a `commandLink` component is used within one of the columns. Oftentimes such is the case, because you may want to link to the currently selected row's data from within a table cell. The `dataTable` with an `id` of `authorTable` contains a good example of doing just that. The `commandLink` in the table contains an `action` attribute that specifies a method within the `AuthorController` class, and the currently selected row's value, `lastName`, is passed to the method as a parameter. The underlying method uses that parameter to retrieve all the data for the selected row and display it in a different view.

```
<h:commandLink id="authorName" action="#{ch5AuthorController.displayAuthor(author.last)}"
               value="#{author.first} #{author.last}"/>
```

To place a header or footer on the table, you must embed a facet into the table using an `f:facet` tag. The `f:facet` tag contains a number of typical JSF component attributes, but one that stands out for this component is the `name` attribute. The `name` attribute is used to specify what type of facet the tag is, and in the case of the `dataTable` those names are `header` and `footer`. To create the table header or footer, simply embed the `f:facet` tag, specifying the name of the facet (type of facet to create) inside the `dataTable` component.

■ **Note** A unique data type that can be used for a `dataTable` collection is the `DataModel`. To have the ability to display row numbers, use a `DataModel`.

The `dataTable` component can be extremely useful in situations when you need to display a collection of data. One of the pitfalls to using the `dataTable` is that it does not provide an overabundance of customizability. However, it is very possible to extend the functionality of the `dataTable` to suit one's need. There are plenty of third-party component libraries that do just that; they provide extended `dataTables` that feature sorting, row expansion, inline editing, and so forth. To learn more about using these custom `dataTable` components, please see Chapter 6.

5-11. Utilizing Custom JSF Component Libraries

Problem

You want to include components from an external JSF library in your application pages.

Solution

Obtain the latest stable version of the JSF component library that you'd like to utilize, and configure it for use within your application. This recipe will cover the configuration of the RichFaces and PrimeFaces component libraries, both of which contain a number of customized components that can add a great deal of functionality to your applications. To download RichFaces, please visit the site www.richfaces.org, and to download the PrimeFaces library, please visit the site www.primefaces.org. Each of these component sites can be used together within a single JSF application.

Once you have downloaded the libraries, add them to your JSF application by adding the component library JAR file to the `WEB-INF/lib` directory within your application's web source directory. Note that you may also need to include additional JAR files with your application in order to utilize external libraries. For instance, the PrimeFaces library recommends that you also include external libraries such as `commons-collections.jar` and `commons-beanutils.jar`, among others. Please see each library's documentation for complete details on each external JAR that needs to be included within your application in order to gain full functionality.

After the libraries have been placed within the `WEB-INF/lib` directory, you can begin to utilize the library's components within your application by declaring their corresponding tag libraries within the application views in which you want to use them. The following tag declarations are used to allow usage of RichFaces 4.x and PrimeFaces 4.x+ components within a JSF view:

```
xmlns:rich="http://richfaces.org/rich"
xmlns:a4j="http://richfaces.org/a4j"
xmlns:p="http://primefaces.org/ui"
```

How It Works

The JSF standard component library contains a vast number of components for use within applications. However, many individuals and organizations require the use of more customized components and components that build upon the functionality of the standard components. Utilizing a third-party JSF component library is very easy and usually involves nothing more than downloading the distribution, including the recommended JAR files within your application, and referencing the tag libraries from within the views. However, it is best to take care when utilizing more than one third-party JSF component library within the same application, because there may be some compatibility issues/conflicts that arise between them.

Once you have followed the procedures outlined in the solution to this recipe, you will be able to begin adding components from the RichFaces and PrimeFaces libraries into your views. These libraries include exciting components such as the `autoComplete` component, which renders an input text box that will automatically complete a string of text when the user begins to type. While I will not delve into any details of the components in this chapter, you will begin using them within Chapter 6.

5-12. Implementing File Uploading Problem

You want to add a file upload component to your application.

Solution

Make use of the JSF file upload component to create an Ajax or non-Ajax-based file upload system for your application. To utilize the `inputFile` component, it must be placed within a JSF form that has an `enctype` set to `multipart/form-data` and does not specify an `id` attribute. The `h:form` element contains the attributes `enctype` and `prependId`, which can be used to specify these requirements, respectively. A JSF command component or the `f:ajax` tag should be set to an action method within the managed bean that will save the file to disk.

The following JSF view demonstrates the use of the `inputFile` component in a non-Ajax solution:

```
<h:form prependId="false" enctype="multipart/form-data">
  Choose a file to upload to the server:
  <br/>
  <h:inputFile id="uploadFile" value="#{ajaxBean.file}"/>
  <br/>
  <h:commandButton action="#{ajaxBean.uploadFile()}" value="Upload File"/>
</h:form>
```

The sources for the `uploadFile` method that is invoked via the `commandButton` are as follows:

```
public void uploadFile() {

    try(InputStream is = file.getInputStream();) {
        byte[] b = new byte[1024];
        is.read(b);
        String fileName = file.getName();
        FileOutputStream os = new FileOutputStream("/Java_Dev/" + fileName);

    } catch (IOException ex) {
        Logger.getLogger(AjaxBean.class.getName()).log(Level.SEVERE, null, ex);
    }
}
```

How It Works

JSF 2.2 includes a new file upload component that relies upon new Servlet 3.1 file upload support. The file upload support can be Ajax-enabled or non-Ajax-enabled. A new JSF component named `inputFile` has been added to the list of standard JSF components. This component can be used with or without the `f:ajax` tag, so files can be uploaded with a page refresh (non-Ajax) or without (Ajax).

The following line of code demonstrates how to set the attributes for a form containing an `inputFile` component:

```
<h:form prependId="false" enctype="multipart/form-data">
```

The value attribute of the `inputFile` component is set to a variable of type `javax.servlet.http.Part` within the `AjaxBean` managed bean, and the `commandButton` has an action set to the managed bean's `uploadFile` method. To make the solution utilize Ajax, simply embed an `f:ajax` tag into the `commandButton`, which invokes the underlying managed bean method.

The addition of a native file upload component to JSF is much welcomed. For years now, JSF developers have had to rely on third-party libraries to handle file-uploading procedures. The scope of components that requires third-party integration is becoming more narrow, and the default JSF component tool set is becoming complete enough to be the only requirement for standard enterprise applications.



Advanced JavaServer Faces and Ajax

A task that can be run in the background, independent of other running tasks, is known as an *asynchronous* task. JavaScript is the most popular modern browser language that is used to implement asynchronous tasking in web applications. Ajax is a set of technologies that allows you to perform asynchronous tasks using JavaScript in the background, sending responses from the client browser to the server, and then sending a response back to the client. That response is used to update the page's Document Object Model (DOM). Enhancing an application to make use of such asynchronous requests and responses can greatly improve the overall user experience. The typical web applications from years past included a series of web pages, including buttons that were used to navigate from one page to the next. The browser had to repaint each new page, and when a user was finished with the next page, they'd click another button to go to a subsequent page, and so on. The days of page reloads are long gone, and client-side asynchronous processing is now the norm. Ajax technology has overtaken the industry of web application development, and users now expect to experience a richer and more desktop-like experience when using a web application.

The JSF framework allows developers to create rich user experiences via the use of technologies such as Ajax and HTML5. Much of the implementation detail behind these technologies can be abstracted away from the JSF developer using JSF components so that the developer needs to worry only about how to use a JSF component tag and relate it to a server-side property.

This chapter delves into using Ajax with the JSF web framework. Along the way, you will learn how to spruce up applications and make the user interface richer and more user friendly so that it behaves more like that of a desktop application. You'll also learn how to listen to different component phases and system events, allowing further customization of application functionality.

■ **Note** This chapter contains examples using the third-party component library PrimeFaces. To use PrimeFaces with Java EE 7 or greater, you must utilize PrimeFaces 4.x+, as earlier releases are not compatible with JSF 2.2.

6-1. Validating Input with Ajax Problem

You want to validate the values that are entered into text fields of a form, but you want them to be evaluated immediately, rather than after the form is submitted.

Solution

Perform validation on the field(s) by embedding the `f:ajax` tag within each component whose values you want to validate. Specify appropriate values for the event and render attributes so that the Ajax validation will occur when the field(s) loses focus, and any validation errors will be identified immediately. The following listing is the JSF view for the newsletter subscription page of the Acme Bookstore application. It has been updated to utilize Ajax validation so that the validation occurs immediately, without the need to submit the form before corresponding errors are displayed.

■ **Note** To utilize the `f:ajax` tag, you must be sure to declare the document head section within the `<h:head>` `</h:head>` tags. The component looks for the `h:head` tags when searching for various `<script>` tags. In the solution below, the document head section resides within the template.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE 7 Recipes
Recipe: 6-1
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <body>

    <ui:composition template="layout/custom_template_search.xhtml">
      <ui:define name="content">
        <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
        <h:form id="contactForm">
          <h1>Subscribe to Newsletter</h1>
          <p>
            <h:outputText id="newsletterSubscriptionDesc"
                          value="#{ch6ContactController.newsletterDescription}"/>
          </p>

          <br/>
          <h:panelGrid columns="2" bgcolor="" border="0">
            <h:panelGroup>
              <h:outputLabel for="first" value="First: "/>
              <h:inputText id="first" size="40"
value="#{ch6ContactController.current.first}">
                <f:validateLength minimum="1" maximum="40"/>
                <f:ajax event="blur" render="firstError"/>
              </h:inputText>
            </h:panelGroup>
            <h:panelGroup>
```

```

        <h:outputLabel for="last" value="Last: "/>
        <h:inputText id="last" size="40"
            value="#{ch6ContactController.current.last}">
            <f:validateLength minimum="1" maximum="40"/>
            <f:ajax event="blur" render="lastError"/>
        </h:inputText>
    </h:panelGroup>

    <h:message id="firstError"
        for="first"
        errorStyle="color:red"/>

    <h:message id="lastError"
        for="last"
        errorStyle="color:red"/>
    <h:panelGroup>
        <h:outputLabel for="email" value="Email: "/>
        <h:inputText id="email" size="40"
            value="#{ch6ContactController.current.email}">
            <f:ajax event="blur" render="emailError"/>
        </h:inputText>
    </h:panelGroup>
    <h:panelGroup/>
    <h:message id="emailError"
        for="email"
        errorStyle="color:red"/>
    <h:panelGroup/>

    <h:selectOneRadio title="Gender" id="gender"
        value="#{ch6ContactController.current.gender}">
        <f:selectItem itemValue="M" itemLabel="Male"/>
        <f:selectItem itemValue="F" itemLabel="Female"/>
    </h:selectOneRadio>
    <h:panelGroup>
        <h:outputLabel for="occupation" value="Occupation: "/>
        <h:selectOneMenu id="occupation"
            value="#{ch6ContactController.current.occupation}">
            <f:selectItems value="#{ch6ContactController.occupationList}">
        </h:selectOneMenu>
    </h:panelGroup>
    <h:message id="genderError"
        for="gender"
        errorStyle="color:red"/>

</h:panelGrid>
<br/>
<h:outputLabel for="description" value="Enter your book interests"/>
<br/>
<h:inputTextarea id="description" rows="5" cols="75"
    value="#{ch6ContactController.current.description}"/>

<br/>
<h:panelGrid columns="2">

```

```

    <h:outputLabel for="password" value="Enter a password for site access: "/>
    <h:inputSecret id="password" size="40"
        value="#{ch6ContactController.current.password}">
        <f:validateRequired/>
        <f:ajax event="blur" render="passwordError"/>
    </h:inputSecret>

    <h:outputLabel for="passwordConfirm" value="Confirm Password: "/>
    <h:inputSecret id="passwordConfirm" size="40"
        value="#{ch6ContactController.passwordConfirm}"
        validator="#{ch6ContactController.validatePassword}">
        <f:ajax event="blur" render="passwordConfirmError"/>
    </h:inputSecret>
</h:panelGrid>
<h:message id="passwordError"
    for="password"
    style="color:red"/>

<br/>
<h:message id="passwordConfirmError"
    for="passwordConfirm"
    style="color:red"/>

<br/>
<hr/>
<br/>

<h:panelGrid columns="3">
    <h:panelGroup>
        <h:outputLabel for="newsletterList" value="Newsletters:" style=" " />
        <h:selectManyListbox id="newsletterList"
            value="#{ch6ContactController.current.newsletterList}">
            <f:selectItems value="#{ch6ContactController.newsletterList}" />
        </h:selectManyListbox>
    </h:panelGroup>
    <h:panelGroup/>
    <h:panelGroup>
        <h:panelGrid columns="1">
            <h:panelGroup>
                <h:outputLabel for="notifyme"
value="Would you like to receive other promotional email?"/>
                <h:selectBooleanCheckbox id="notifyme"
                    value="#{ch6ContactController.current.receiveNotifications}" />
            </h:panelGroup>
            <h:panelGroup/>
            <hr/>
            <h:panelGroup/>
            <h:panelGroup>
                <h:outputLabel for="notificationTypes"
value="What type of notifications are you interested in recieving?"/>
                <br/>
                <h:selectManyCheckbox id="notifyTypes"
                    value="#{ch6ContactController.current.notificationType}">

```

```

        <f:selectItems value="#{ch6ContactController.notificationTypes}"/>
    </h:selectManyCheckbox>
    </h:panelGroup>
</h:panelGrid>
</h:panelGroup>
</h:panelGrid>
<hr/>
<br/>

    <h:commandButton id="contactSubmit"
        action="#{ch6ContactController.subscribe}" value="Save"/>
    <h:panelGrid columns="2" width="400px;">
        <h:commandLink id="manageAccount"
            action="#{ch6ContactController.manage}" value="Manage Subscription"/>

        <h:outputLink id="homeLink" value="home.xhtml">Home</h:outputLink>
    </h:panelGrid>
</h:form>
</ui:define>
</ui:composition>

</body>
</html>

```

Once the input components have been “Ajaxified” by embedding the `f:ajax` tag within them, then tabbing through the fields (causing the `onBlur` event to occur for each field) will result in a form that resembles Figure 6-1.

The screenshot shows the 'Acme Bookstore' website with a 'Subscribe to Newsletter' form. The form includes fields for First Name, Last Name, Email, Gender (Male/Female), Occupation (Author), Book Interests, Password, and Confirm Password. Validation errors are displayed in red text: 'contactForm:first: Validation Error: Length is less than allowable minimum of '1'', 'contactForm:last: Validation Error: Length is less than allowable minimum of '1'', 'Email format is invalid.', and 'contactForm:password: Validation Error: Value is required.' There is also a checkbox for 'Would you like to receive other promotional email?' and a section for 'What type of notifications are you interested in receiving?' with checkboxes for Product Updates, Best Seller Alerts, and Spam. A 'Save' button and a 'Manage Subscription' link are at the bottom.

Figure 6-1. Ajax validation using the `f:ajax` tag

How It Works

In releases of JSF prior to 2.0, performing immediate validation required the manual coding of JavaScript or a third-party component library. The `f:ajax` tag was added to the JSF arsenal with the release of 2.0, bringing with it the power to easily add immediate validation (and other asynchronous processes) to JSF views using standard or third-party components. The `f:ajax` tag can be embedded within any JSF input component in order to immediately enhance the component, adding Ajax capabilities to it. This provides many benefits to the developer in that there is no longer a need to manually code JavaScript to perform client-side validation. It also allows validation to occur on the server (in Java code within a JSF managed bean) asynchronously, providing seamless interaction between the client and server and generating an immediate response to the client. The result is a rich Internet application that behaves in much the same manner as a native desktop application. Validation can now occur instantaneously in front of an end user's eyes without the need to perform several page submits in order to repair all of the possible issues.

To use the `f:ajax` tag, simply embed it within any JSF component. There are a number of attributes that can be specified with `f:ajax`, as described in Table 6-1. If an attribute is not specified, then the default values are substituted. It is quite possible to include no attributes in an `f:ajax` tag, and if this is done, then the default attribute values for the component in which the `f:ajax` tag is embedded will take effect.

Table 6-1. *f:ajax Tag Attributes*

Attribute	Description
delay	A value that is specified in milliseconds, corresponding to the amount of delay between sending Ajax requests from the client-side queue to the server. The value <code>none</code> can be specified to disable this feature.
disabled	Boolean value indicating the tag status. A value of <code>true</code> indicates that the Ajax behavior should not be rendered, and a value of <code>false</code> indicates that the Ajax behavior should be rendered. The default value is <code>false</code> .
event	A String that identifies the type of event to which the Ajax action shall apply. If specified, it must be one of the supported component events. The default value is the event that triggers the Ajax request for the parent component of the Ajax behavior. The default event is <code>action</code> for <code>ActionSource</code> components and is <code>valueChange</code> for <code>EditableValueHolder</code> components.
execute	A collection that identifies a list of components to be executed on the server. A space-delimited String of component identifiers can be specified as the value for this attribute, or a <code>ValueExpression</code> (JSF EL) can be specified. The default value is <code>@this</code> , meaning the parent component of the Ajax behavior.
immediate	Boolean value indicating whether the input values are processed early in the life cycle. If <code>true</code> , then the values are processed, and their corresponding events will be broadcast during the <code>Apply Request Values</code> phase; otherwise, the events will be broadcast during the <code>Invoke Applications</code> phase.
listener	Name of the listener method that is called when an <code>AjaxBehaviorEvent</code> has been broadcast for the listener.
onevent	Name of the JavaScript function used to handle UI events.
onerror	Name of the JavaScript function used to handle errors.
render	Collection that identifies the components to be rendered on the client when the Ajax behavior is complete. A space-delimited String of component identifiers can be specified as the value for this attribute, or a <code>ValueExpression</code> (JSF EL) can be specified. The default value is <code>@none</code> , meaning that no components will be rendered when the Ajax behavior is complete.

The execute and render attributes of the `f:ajax` tag can specify a number of keywords to indicate which components are executed on the server for the Ajax behavior or which are rendered again after the Ajax behavior is complete, respectively. Table 6-2 lists the values that can be specified for both of these two attributes.

Table 6-2. *f:ajax* Tag execute and render Attribute Values

Attribute Value	Description
@all	All component identifiers
@form	The form that encloses the component
@none	No component identifiers (default for render attribute)
@this	The Ajax behavior parent component
Component IDs	Space-separated list of individual component identifiers
JSF EL	Expression that resolves to a collection of string identifiers

In the example for this recipe, an `f:ajax` tag has been embedded inside many of the input components within the form. Each of those components has been Ajaxified, in that the data entered as the value for the components will now have the ability to be processed using the JavaScript resource library associated with JSF. Behind the scenes, the `jsf.ajax.request()` method of the JavaScript resource library will collect the data for each component that has been Ajaxified and post the request to the JavaServer Faces life cycle. In effect, the data is sent to the managed bean property without submitting the page in a traditional fashion. Notice that the event attribute specifies a JavaScript event that will be used to trigger the Ajax behavior. The JavaScript events that can be specified for the event attribute are those same JavaScript event attributes that are available on the parent component's tag, but the `on` prefix has been removed. For instance, if you want to perform an Ajax behavior on an `inputText` component when it loses focus, you would specify `blur` for the `f:ajax` event attribute rather than `onBlur`. Applying this concept to the example, when a user leaves the first or last name field, they will be validated using their associated `f:validate` tags immediately because the `f:ajax` tag has been embedded in them and the event on the `f:ajax` tag is specified as `blur`. When the Ajax behavior (the validation in this case) is complete, then the components whose identifiers are specified in the `f:ajax` render attribute will be re-rendered. In the case of the first and last `inputText` fields, their associated message components will be re-rendered, displaying any errors that may have occurred during validation.

UTILIZING AN ACTION LISTENER

It is possible to bind an action listener to an `f:ajax` tag so that when the invoking action occurs, the listener method is invoked. Why would you want to bind an action listener? There are any reasons to do so. For instance, suppose you wanted to capture the text that a user is typing into a text field. You could do so by binding an action method within a managed bean to the listener attribute of an `inputText` field's corresponding `f:ajax` tag and then obtaining the current component's value from the `AjaxBehaviorEvent` object within the action method. For instance, suppose that you wanted to test a password for complexity and display a corresponding message indicating whether a password was strong enough. The `inputSecret` component for the password could be modified to include an `f:ajax` tag with an event specification of `keyup` and a listener specified as `#{ch6ContactController.passwordStrength}`, such as the following listing demonstrates.

Within the view:

```
<h:outputLabel for="password" value="Enter a password for site access: "/>
<h:inputSecret id="password" size="40"
    value="#{ch6ContactController.current.password}">
```

```

    <f:validateRequired/>
    <f:ajax event="keyup" listener="#{ch6ContactController.passwordStrength}"
           render="passwordStrengthMessage"/>
</h:inputSecret>
...

```

Within the managed bean:

```

public void passwordStrength(AjaxBehaviorEvent event){
    UIInput password = (UIInput) event.getComponent();
    boolean isStrong = false;
    String input = password.getValue().toString();

    if(input.matches("((?=.*\\d)(?=.*[a-z])(?=.*[A-Z]).{6,})")) {
        isStrong = true;
    }

    if(isStrong == true){
        setPasswordStrengthMessage("Password is strong");
    } else {
        setPasswordStrengthMessage("Password is weak");
    }
}

```

The code in this example would create a listener event that, when a user types a value, would check the present entry to determine whether it met the given criteria for a secure password. A message would then be displayed to the user to let them know whether the password was secure.

Using the `f:ajax` tag makes it easy to add Ajax behavior to a JSF component. Before the `f:ajax` tag, special third-party JavaScript libraries were often used to incorporate similar behaviors within JSF views. `f:ajax` adds the benefit of allowing the developer to choose between using Ajax behaviors, without the need for coding a single line of JavaScript.

6-2. Submitting Pages Without Page Reloads

Problem

You want to enable your input form to have the ability to submit input fields for processing without reloading the page. In essence, you want your web application input form to react more like that of a desktop application rather than navigating from page to page in order to process data.

Solution

Embed an `<f:ajax/>` tag within the command component in the view so that the managed bean action is invoked without the page being submitted. Enable `f:ajax` to update the messages component in the view so that any errors or success messages that result from the processing can be displayed. In this example, the newsletter subscription page for the Acme Bookstore will be changed so that the form is submitted using Ajax, and the `commandLink` component is

processed without submitting the form in a traditional manner. The following excerpt from the newsletter subscription form sources from `recipe06_02.xhtml`, which demonstrates how to add Ajax functionality to the action components within the form:

```
<h:commandButton id="contactSubmit" action="#{ch6ContactController.subscribe}"
    value="Save">
    <f:ajax event="action" execute="@form" render="@all"/>
</h:commandButton>
<h:panelGrid columns="2" width="400px;">
```

When the button or link is clicked, JavaScript will be used in the background to process the request so that the results will be displayed immediately without needing to refresh the page.

How It Works

The user experience for web applications has traditionally involved a point, click, and page refresh mantra. While this type of experience is not particularly a bad one, it is not as nice as the immediate response that is oftentimes presented within a native desktop application. The use of Ajax within web applications has helped create a more unified user experience, allowing a web application the ability to produce an “immediate” response much like that of a native desktop application. Field validation (covered in Recipe 6-1) is a great candidate for immediate feedback, but another area where immediate responses work well is when forms are being submitted.

The `f:ajax` tag can be embedded in an action component in order to invoke the corresponding action method using JavaScript behind the scenes. The `f:ajax` tag contains a number of attributes, covered in Table 6-1 (see Recipe 6-1), that can be used to invoke Ajax behavior given a specified event and re-render view components when that Ajax behavior is complete. Please refer to Table 6-2 to see the values that can be specified for the `execute` and `render` attributes of the `f:ajax` tag.

In the example for this recipe, the `commandButton` component with an identifier of `contactSubmit` contains an `f:ajax` tag that specifies the event attribute as `action`, the `execute` attribute as `@form`, and the `render` attribute as `@all`. This means that when the button is invoked, the `ch6ContactController.subscribe()` method will be called asynchronously using JavaScript, and it will send all the input component values from the form to the server (managed bean) for processing. When the Ajax behavior (`subscribe` method) is complete, all of the components within the view will be re-rendered. By re-rendering all the components in the view, this allows those message components to display any messages that have been queued up as a result of failed validation or a successful form submission. It is possible to process or render only specified components during an Ajax behavior; to learn more about doing so, please see Recipe 6-3.

Note Note that the event attribute has a default value of `action` when the `f:ajax` tag is embedded within a `UICommand` component. However, it is specified in the code for this example for consistency.

Adding Ajax actions to a page has been simplified since the addition of the `f:ajax` tag with the 2.0 release of JSF. Validation and page actions are easy to process asynchronously by utilizing a single tag, `f:ajax`, to incorporate Ajax functionality into any JSF component.

6-3. Making Partial-Page Updates

Problem

You want to execute only a section of a page using an Ajax event and then render the corresponding section's components when the Ajax behavior is complete.

Solution

Use the `f:ajax` tag to add Ajax functionality to the components that you want to execute and render when the Ajax behavior is completed. Specify only the component identifiers corresponding to those components, or `@form`, `@this`, or one of the other execute keywords, for the `f:ajax` tag `execute` attribute. Likewise, specify only the component identifiers for the corresponding message components within the `render` attribute.

Suppose that the Acme Bookstore wants to execute the submission of the newsletter subscription form values and update the form's global message only when the submission is complete. The following `commandButton` component would execute only the form in which it is placed and the component corresponding to the identifier `newsletterSubscriptionMsgs`:

```
<h:commandButton id="contactSubmit" action="#{ch6ContactController.subscribe}" value="Save">
  <f:ajax event="action" execute="@form" render="newsletterSubscriptionMsgs"/>
</h:commandButton>
```

When the button is clicked, the current form component values will be processed with the request, and the `ContactController` managed bean's `subscribe` method will be invoked. Once the `subscribe` method is complete, the component within the form that contains an identifier of `newsletterSubscriptionMsgs` (in this case, a messages component) will be re-rendered.

■ **Note** In the case of the newsletter subscription form for the Acme Bookstore, a partial-page render upon completion is a bad idea. This is because the form will never be submitted if the values within the form do not validate correctly. In this case, if some of the form values do not validate correctly, then nothing will be displayed on the page when the Save button is clicked because the `subscribe` method will never be invoked. If the `f:ajax` tag's `render` attribute is set to `@all`, then all of the components that failed validation will have a corresponding error message that is displayed. This example should demonstrate how important it is to process the appropriate portions of the page for the result you are trying to achieve.

How It Works

The `f:ajax` tag makes it simple to perform partial-page updates. To do so, specify the identifiers for those components that you want to execute for the `f:ajax` `execute` attribute. As mentioned in the example for this recipe, suppose you want to execute only a portion of a page, rather than all of the components on the given page. You could do so by identifying the components that you want to execute within the view, specifying them within the `f:ajax` `execute` attribute, and then rendering the corresponding message components when the Ajax behavior was completed. If nothing is specified for an `f:ajax` `execute` attribute, then the `f:ajax` tag must be embedded inside a component, in which case the parent component would be executed. Such is the default behavior for the `f:ajax` `execute` attribute. In the example, the `execute` attribute of the `f:ajax` tag specifies the `@form` keyword, rather than a specific component id. A number of keywords can be specified for both the `execute` and `render` attributes of the `f:ajax` tag. Those keywords are listed in Table 6-2, which describes that the `@form` keyword indicates that all components within the same form as the given `f:ajax` tag will be executed when the Ajax behavior occurs. Therefore, all fields within the newsletter subscription form in this example will be sent to the managed bean for processing when the button is clicked.

The same holds true for the `render` attribute, and once the Ajax behavior has completed, any component specified for the `render` attribute of the `f:ajax` tag will be re-rendered. Thus, if a validation occurs when a component is being processed because of the result of an `f:ajax` method call, a corresponding validation failure message can be displayed on the page after the validation fails. Any component can be rendered again, and the same keywords that can be specified for the `execute` attribute can also be used for the `render` attribute. In the example, the `newsletterSubscriptionMsgs` component is rendered once the Ajax behavior is completed.

Partial-page updates, a common use of the `f:ajax` tag, are easy to implement and can enhance the functionality and usability of an application. Later in this chapter you will learn how to utilize some third-party component libraries to perform partial-page updates, creating highly usable interfaces for editing data and the like.

6-4. Applying Ajax Functionality to a Group of Components

Problem

You want to apply Ajax functionality to a group of input components, rather than to each component separately.

Solution

Enclose any components to which you want to apply Ajax functionality within an `f:ajax` tag. The `f:ajax` tag can be the parent to one or more JSF components, in which case each of the child components inherits the given Ajax behavior. Applying Ajax functionality to multiple components is demonstrated in the following code listing. In the example, the newsletter subscription view of the Acme Bookstore application is adjusted so that each of the `inputText` components that contains a validator is enclosed by a single `f:ajax` tag. Given that each of the `inputText` components is embodied within the same `f:ajax` tag, the `f:ajax` `render` attribute has been set to specify the message component for each of the corresponding `inputText` fields in the group.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:  Java EE 7 Recipes
Recipe: 6-4
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">

  <body>

    <ui:composition template="layout/custom_template_search.xhtml">
      <ui:define name="content">
        <h:form id="contactForm">
          <h1>Subscribe to Newsletter</h1>
          <p>
            <h:outputText id="newsletterSubscriptionDesc"
                          value="#{ch6ContactController.newsletterDescription}"/>
          </p>

          <br/>
          <h:messages id="newsletterSubscriptionMsgs" globalOnly="true"
                     errorStyle="color: red" infoStyle="color: green"/>
          <br/>
          <f:ajax event="blur" render="firstError lastError emailError genderError
passwordError passwordConfirmError">

```

```

<h:panelGrid columns="2" bgcolor="" border="0">
  <h:panelGroup>
    <h:outputLabel for="first" value="First: "/>
    <h:inputText id="first" size="40"
      value="#{ch6ContactController.current.first}">
      <f:validateLength minimum="1" maximum="40"/>

    </h:inputText>
  </h:panelGroup>
  <h:panelGroup>

    <h:outputLabel for="last" value="Last: "/>
    <h:inputText id="last" size="40"
      value="#{ch6ContactController.current.last}">
      <f:validateLength minimum="1" maximum="40"/>

    </h:inputText>
  </h:panelGroup>

  <h:message id="firstError"
    for="first"
    errorStyle="color:red"/>

  <h:message id="lastError"
    for="last"
    errorStyle="color:red"/>
  <h:panelGroup>
    <h:outputLabel for="email" value="Email: "/>
    <h:inputText id="email" size="40"
      value="#{ch6ContactController.current.email}">

    </h:inputText>
  </h:panelGroup>
  <h:panelGroup/>
  <h:message id="emailError"
    for="email"
    errorStyle="color:red"/>
  <h:panelGroup/>

  <h:selectOneRadio title="Gender" id="gender"
    value="#{ch6ContactController.current.gender}">
    <f:selectItem itemValue="M" itemLabel="Male"/>
    <f:selectItem itemValue="F" itemLabel="Female"/>
  </h:selectOneRadio>
  <h:panelGroup>
    <h:outputLabel for="occupation" value="Occupation: "/>
    <h:selectOneMenu id="occupation"
      value="#{ch6ContactController.current.occupation}">
      <f:selectItems value="#{ch6ContactController.occupationList}"/>
    </h:selectOneMenu>
  </h:panelGroup>

```

```

        <h:message id="genderError"
                for="gender"
                errorStyle="color:red"/>

</h:panelGrid>
<br/>
<h:outputLabel for="description" value="Enter your book interests"/>
<br/>
<h:inputTextarea id="description" rows="5" cols="75"
value="#{ch6ContactController.current.description}"/>

<br/>
<h:panelGrid columns="2">
    <h:outputLabel for="password" value="Enter a password for site access: "/>
    <h:inputSecret id="password" size="40"
value="#{ch6ContactController.current.password}">
        <f:validateRequired/>
        <f:ajax event="keyup" listener="#{ch6ContactController.passwordStrength}"
render="passwordStrengthMessage"/>
    </h:inputSecret>

    <h:outputLabel for="passwordConfirm" value="Confirm Password: "/>
    <h:inputSecret id="passwordConfirm" size="40"
value="#{ch6ContactController.passwordConfirm}"
        validator="#{ch6ContactController.validatePassword}">

    </h:inputSecret>
</h:panelGrid>
<h:panelGroup>
    <h:outputText id="passwordStrengthMessage"
value="#{ch6ContactController.passwordStrengthMessage}"/>
    <h:message id="passwordError"
        for="password"
        style="color:red"/>
</h:panelGroup>
<br/>
<h:message id="passwordConfirmError"
        for="passwordConfirm"
        style="color:red"/>
<br/>
<hr/>
<br/>

<h:panelGrid columns="3">
    <h:panelGroup>
        <h:outputLabel for="newsletterList" value="Newsletters:" style=" " />
        <h:selectManyListbox id="newsletterList"
value="#{ch6ContactController.current.newsletterList}">
            <f:selectItems value="#{ch6ContactController.newsletterList}"/>
        </h:selectManyListbox>
    </h:panelGroup>

```

```

        <h:panelGroup/>
        <h:panelGroup>
            <h:panelGrid columns="1">
                <h:panelGroup>
                    <h:outputLabel for="notifyme" value="Would you like to receive
                    other promotional email?"/>
                    <h:selectBooleanCheckbox id="notifyme"
                    value="#{ch6ContactController.current.receiveNotifications}"/>
                </h:panelGroup>
                <h:panelGroup/>
            </h:panelGrid>
            <hr/>
            <h:panelGroup/>
            <h:panelGroup>
                <h:outputLabel for="notificationTypes" value="What type of
                notifications are you interested in receiving?"/>
                <br/>
                <h:selectManyCheckbox id="notifyTypes"
                value="#{ch6ContactController.current.notificationType}">
                    <f:selectItems value="#{ch6ContactController.
                    notificationTypes}"/>
                </h:selectManyCheckbox>
            </h:panelGroup>
        </h:panelGrid>
    </h:panelGroup>
</h:panelGrid>
<hr/>
<br/>
</f:ajax>
<h:commandButton id="contactSubmit" action="#{ch6ContactController.subscribe}"
value="Save">
    <f:ajax event="action" execute="@form" render="@all"/>
</h:commandButton>
<h:panelGrid columns="2" width="400px">
    <h:commandLink id="manageAccount" action="#{ch6ContactController.manage}"
    value="Manage Subscription">
        <f:ajax event="action" execute="@this" render="@all"/>
    </h:commandLink>
    <h:outputLink id="homeLink" value="home.xhtml">Home</h:outputLink>
</h:panelGrid>
</h:form>
</ui:define>
</ui:composition>

</body>
</html>

```

When the page is rendered, each component will react separately given their associated validations. That is, if validation fails for one component, only the message component that corresponds with the component failing validation will be displayed, although each component identified within the `f:ajax` render attribute will be re-rendered.

■ **Note** As a result of specifying a global `f:ajax` tag, the password component can now execute two Ajax requests. One of the Ajax requests for the field is responsible for validating to ensure that the field is not blank, and the other is responsible for ensuring that the given password `String` is strong.

How It Works

Grouping multiple components with the same Ajax behavior has its benefits. For one, if the behavior needs to be adjusted for any reason, one change can now be made to the Ajax behavior, and each of the components in the group can benefit from the single adjustment. However, the `f:ajax` tag is smart enough to enable each component to still utilize separate functionality, such as validation or actions, so each can still have their own customized Ajax behavior. To group components under a single `f:ajax` tag, they must be added to the view as subelements of the `f:ajax` tag. That is, any child components must be enclosed between the opening and closing `f:ajax` tags. All of the enclosed components will then use Ajax to send requests to the server using JavaScript in an asynchronous fashion.

In the example for this recipe, a handful of the `inputText` components within the newsletter subscription view have been embodied inside an `f:ajax` tag so that their values will be validated using server-side bean validation when they lose focus. The `f:ajax` tag that is used to group the components has an event attribute set to `blur`, and its render attribute contains the `String`-based identifier for each of the message components corresponding to the components that are included in the group. The space-separated list of component `ids` is used to re-render each of the message components when the Ajax behavior is complete, displaying any errors that occur as a result of the validation.

6-5. Custom Processing of Ajax Functionality Problem

You want to customize the Ajax processing for JSF components within a view in your application.

Solution

Write the JavaScript that will be used for processing your request, and utilize the `jsf.ajax.request()` function along with one of the standard JavaScript event-handling attributes for a JSF component. The following example is the JSF view for the newsletter subscription page for the Acme Bookstore application. All of the `f:ajax` tags that were previously used for validating `inputText` fields (Recipe 6-1) have been removed, and the `onblur` attribute of each `inputText` component has been set to use the `jsf.ajax.request()` method in order to Ajaxify the component. The following excerpt is taken from the view named `recipe06_05.xhtml`, representing the updated newsletter subscription JSF view:

```
...
<h:outputScript name="jsf.js" library="javax.faces" target="head"/>
<h1>Subscribe to Newsletter</h1>
<p>
    <h:outputText id="newsletterSubscriptionDesc"
        value="#{ch6ContactController.newsletterDescription}"/>
</p>

<br/>
<h:messages id="newsletterSubscriptionMsgs" globalOnly="true"
    errorStyle="color: red" infoStyle="color: green"/>
<br/>
```

```

<h:panelGrid columns="2" bgcolor="" border="0">
  <h:panelGroup>
    <h:outputLabel for="first" value="First: "/>
    <h:inputText id="first" size="40"
      value="#{ch6ContactController.current.first}"
      onblur="jsf.ajax.request(this, event, {execute: 'first', render: 'firstError'});
      return false;">
    <f:validateLength minimum="1" maximum="40"/>
  </h:inputText>
</h:panelGroup>
<h:panelGroup>
  <h:outputLabel for="last" value="Last: "/>
  <h:inputText id="last" size="40"
    value="#{ch6ContactController.current.last}"
    onblur="jsf.ajax.request(this, event, {execute: 'last', render: 'lastError'});
    return false;">
  <f:validateLength minimum="1" maximum="40"/>
</h:inputText>
</h:panelGroup>

<h:message id="firstError"
  for="first"
  errorStyle="color:red"/>

<h:message id="lastError"
  for="last"
  errorStyle="color:red"/>
<h:panelGroup>
  <h:outputLabel for="email" value="Email: "/>
  <h:inputText id="email" size="40"
    value="#{ch6ContactController.current.email}"
    onblur="jsf.ajax.request(this, event, {execute: 'email', render: 'emailError'});
    return false;">
</h:panelGroup>
<h:panelGroup/>
<h:message id="emailError"
  for="email"
  errorStyle="color:red"/>
<h:panelGroup/>
...

```

Using this technique, the `inputText` components that specify Ajax behavior for the `onblur` event will asynchronously have their values validated when they lose focus. If any custom JavaScript code needs to be used, it can be added to the same inline JavaScript call to `jsf.ajax.request()`.

■ **Note** Method calls cannot be made using the `jsf.ajax.request()` technique, so it is not possible to invoke a listener explicitly with the Ajax request.

How It Works

The JavaScript API method `jsf.ajax.request()`, a JSF 2.x feature, can be accessed directly by a Facelets application, enabling a developer to have slightly more control than using the `f:ajax` tag. Behind the scenes, the `f:ajax` tag is converted into a call to `jsf.ajax.request()`, sending the parameters as specified via the tag's attributes. To use this technique, you must include the `jsf.js` library within the view. A JSF `outputScript` tag should be included in the view, specifying `jsf.js` as the script name and `javax.faces` as the library. The `jsf.js` script within this example will be placed in the head of the view, which is done by specifying `head` for the `target` attribute of the `outputScript` tag. The following excerpt from the example demonstrates what the tag should look like:

```
<h:outputScript name="jsf.js" library="javax.faces" target="head"/>
```

■ **Note** To avoid nested IDs, it is a good idea to specify the `h:form` attribute of `prependId="false"` when using `jsf.ajax.request()` manually. For instance, the `form` tag should look as follows:

```
<h:form prependId="false">
```

The `jsf.ajax.request()` method can be called inline, as is the case with the example for this recipe, and it can be invoked from within any of the JavaScript event attributes of a given component. The format for calling the JavaScript method is as follows:

```
jsf.ajax.request(component, event,{execute:'id or keyword', render:'id or keyword'});
```

Usually when the request is made using an inline call, the `this` keyword is specified for the first parameter, signifying that the current component should be passed. The event keyword is passed as the second parameter, and it passes with it the current event that is occurring against the component. Lastly, a map of name-value pairs is passed, specifying the `execute` and `render` attributes along with the component identifiers or keywords that should be executed and rendered after the execution completes, respectively. For a list of the valid keywords that can be used, please refer to Table 6-2.

■ **Note** You can also utilize the `jsf.ajax.request()` method from within a managed bean by specifying the `@ResourceDependency` annotation as follows:

```
@ResourceDependency(name="jsf.js" library="javax.faces" target="head")
```

The majority of developers will never need to utilize a manual call to the JSF JavaScript API. However, if the need ever arises, calling the `jsf.ajax.request()` method is fairly straightforward.

6-6. Custom Conversion of Input Values Problem

You want to automatically convert the values of some input text so that it better conforms to the needs of your application. However, the conversion that you want to perform is outside the scope of those conversions that are available via the JSF standard converter library.

Solution

Create a custom converter class containing the logic that is required for converting the values, and then apply that converter to the `inputText` components as needed. For this example, the Acme Bookstore has decided that it would like all first and last names in the subscriber list to appear in uppercase. The store would also like all e-mail addresses in lowercase. Therefore, a custom converter will be developed to perform the `String` conversion automatically behind the scenes.

The following listing is for the conversion class, `LowerConverter`, which accepts values from registered components and returns a formatted `String` value in lowercase:

```
import javax.faces.component.UIComponent;
import javax.faces.context.FacesContext;
import javax.faces.convert.Converter;
import javax.faces.convert.FacesConverter;

/**
 *
 * @author juneau
 */
@FacesConverter("org.javaerecipes.converter.LowerConverter")
public class LowerConverter implements Converter {

    @Override
    public Object getAsObject(FacesContext context, UIComponent component, String value) {
        // Return String value in lower case
        return value.toString().toLowerCase();
    }

    @Override
    public String getAsString(FacesContext context, UIComponent component, Object value) {
        // Return String value
        return value.toString().toLowerCase();
    }
}
```

The code that is used to create the uppercase converter is very similar, except that the `getAsObject` and `getAsString` methods make use of different `String` functions to return the uppercase values. The sources reside within a class named `org.javaerecipes.chapter6.converter.UpperConverter`, and they are nearly identical to the `LowerConverter` class with the exception of calling the `toUpperCase()` method, rather than `toLowerCase()`.

Now that the conversion classes have been built, it is time to apply the converters to the JSF components where applicable. The following excerpt is taken from the newsletter subscription page of the Acme Bookstore application, and it demonstrates the use of the converters for the first, last, and e-mail input components.

```
...
<h:panelGroup>
    <h:outputLabel for="first" value="First: " />
    <h:inputText id="first" size="40" value="#{ch6ContactController.current.first}">
        <f:validateLength minimum="1" maximum="40" />
        <f:converter converterId="org.javaerecipes.converter.UpperConverter" />
    </h:inputText>
</h:panelGroup>
```

```

<h:panelGroup>
  <h:outputLabel for="last" value="Last: "/>
  <h:inputText id="last" size="40" value="#{ch6ContactController.current.last}">
    <f:validateLength minimum="1" maximum="40"/>
    <f:converter converterId="org.javaeerecipes.converter.UpperConverter"/>
  </h:inputText>
</h:panelGroup>

<h:message id="firstError"
  for="first"
  errorStyle="color:red"/>

<h:message id="lastError"
  for="last"
  errorStyle="color:red"/>
<h:panelGroup>
  <h:outputLabel for="email" value="Email: "/>
  <h:inputText id="email" size="40" value="#{ch6ContactController.current.email}">
    <f:converter converterId="org.javaeerecipes.converter.LowerConverter"/>
  </h:inputText>
</h:panelGroup>
<h:panelGroup/>
<h:message id="emailError"
  for="email"
  errorStyle="color:red"/>
<h:panelGroup/>
...

```

Now if a user types in lowercase for the first or last name or in uppercase for the e-mail field, the values will automatically be converted during the Apply Request Values phase.

How It Works

How many times have you seen an application's data become unmanageable because of inconsistencies? Maybe you have seen some records where a particular field contains a value in lowercase and other records contain the same value in uppercase...maybe even a mixture of cases! Applying conversion to data before it is persisted (usually in a database) is the best way to ensure data integrity. As you may have read about in Recipe 3-13, the JSF framework ships with a library of standard converters that can be applied to JSF components in order to convert data into a manageable format. While the standard converters will do the job for most applications, there may be situations when custom converters are needed in order to manipulate values into a manageable format for your application. In such cases, JSF custom converter classes can be used to develop the custom conversion logic; they are very easy to develop and apply to JSF components with minimal configuration.

■ **Note** Beginning with JSF 2.2, converters and validators can be used as injection targets. For information regarding injection of classes, please see Chapter 12.

To develop a custom converter class, you must implement the `javax.faces.convert.Converter` interface, overriding two methods: `getAsString` and `getAsObject`. The `getAsString` method should accept three parameters: `FacesContext`, `UIComponent`, and a `String`. It should perform the desired conversion and return the converted value in `String` format. In the case of the `LowerConverter` example, simply applying `toLowerCase()` to the `String` and returning it is all the functionality you require. The `getAsObject` method should accept the same parameters as the `getAsString` method, and it should also apply the desired conversion and then return an object of any type. In the case of `LowerConverter`, you return a `String` in lowercase, just like the `getAsString` method. If you follow along and look through the same methods in `UpperConverter`, the opposite conversion is applied, returning an uppercase `String`.

To make a converter class available for use within a view, you must annotate the class by applying `@FacesConverter` to the class declaration. Pass a `String` into the annotation, being the `String`-based fully qualified name of the converter class. The `UpperConverter` `@FacesConverter` annotation reads as follows:

```
@FacesConverter("org.javaeerecipes.converter.UpperConverter")
```

Once the converter class has been written and annotated as required, the converter can be used just like a standard JSF converter tag. The logic contained within the converter can be much more complex than that which is demonstrated in this example, and given the wide variety of prebuilt converters, a custom converter usually does contain complex conversion logic.

6-7. Maintaining Managed Bean Scopes for a Session

Problem

Your application has the requirement to maintain some managed beans that are retained for the entire session and others that are retained only for a single request.

Solution

Develop using the proper JSF managed bean scope that your situation requires. Managed beans utilize annotations to determine how long they are retained, so if your application needs to maintain state within a managed bean for a certain time frame, the scope can be set by annotating the managed bean class. In this example, you will be adding a shopping cart to the Acme Bookstore web site. The cart will be maintained for a browser session at this time, so if a book is added to the cart, then it will remain there until the current session ends. This recipe builds upon those concepts that were covered in Recipe 3-2 because it demonstrates how to use `SessionScoped` managed beans.

Let's take a look at the JSF views that are being used for the shopping cart implementation. You are adding a couple of views to the application and modifying one view to accommodate the navigational buttons for the cart. The following excerpt is taken from the book view, which is displayed when a user clicks one of the book titles from the left menu. You are adding buttons to the bottom of the page to add the book to the cart and to view the current cart contents. To view the sources in entirety, please see the view located within the sources: `web/chapter06/book.xhtml`.

```
...
<h:panelGrid columns="2" width="45%">
  <h:commandButton id="addToCart" action="#{ch6CartController.addToCart}"
    value="Add to Cart">
    <f:ajax render="shoppingCartMsgs"/>
  </h:commandButton>
  <h:commandButton id="viewCart" action="#{ch6CartController.viewCart}"
    value="View Cart">
  </h:commandButton>
</h:panelGrid>
...
```

The two buttons that have been added to the book view reference a new class, referred to as `ch6CartController`, although the name of the class is `CartController`. The `CartController` class is a JSF managed bean that contains the shopping cart implementation. The new buttons in the book view are used to add the current book title to the shopping cart and to view the cart. At this time, the shopping cart is a list of `Item` objects, and each `Item` object contains a `Book` object and a quantity. The sources for the `Item` class can be seen in the next listing:

```
package org.javaerecipes.chapter06;

/**
 * Object to hold a single cart item
 * @author juneau
 */
public class Item implements java.io.Serializable {
    private Book book = null;
    private int quantity = 0;

    public Item(Book book, int qty){
        this.book = book;
        this.quantity = qty;
    }

    /**
     * @return the book
     */
    public Book getBook() {
        return book;
    }

    /**
     * @param book the book to set
     */
    public void setBook(Book book) {
        this.book = book;
    }

    /**
     * @return the quantity
     */
    public int getQuantity() {
        return quantity;
    }

    /**
     * @param quantity the quantity to set
     */
    public void setQuantity(int quantity) {
        this.quantity = quantity;
    }
}
```

For the new shopping cart implementation, the Book class has been updated to include a description field; to see the sources for the Book class, please refer to `src/org/javaeerecipes/chapter06/Book.java`. The most important class in this example is the CartController managed bean. The sources for this class are listed here:

```
package org.javaeerecipes.chapter06;

import java.io.Serializable;
import javax.faces.bean.ManagedBean;
import javax.faces.application.FacesMessage;
import javax.faces.bean.SessionScoped;
import javax.faces.context.FacesContext;
import javax.inject.Inject;

/**
 * Chapter 6
 *
 * @author juneau
 */
@SessionScoped
@ManagedBean(name = "ch6CartController")
public class CartController implements Serializable {

    private Cart cart = null;
    private Item currentBook = null;
    @Inject
    AuthorController authorController;

    /**
     * Creates a new instance of CartController
     */
    public CartController() {
    }

    public String addToCart() {
        if (getCart() == null) {
            cart = new Cart();
            getCart().addBook(authorController.getCurrentBook(), 1);
        } else {
            System.out.println("adding book to cart...");
            getCart().addBook(authorController.getCurrentBook(),
                searchCart(authorController.getCurrentBook().getTitle())+1);
        }
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            "Successfully Updated Cart", null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
        return null;
    }

    /**
     * Determines if a book is already in the shopping cart
     * @param title
     * @return
     */
}
```



```

public int searchCart(String title) {
    int count = 0;

    for (Item item : getCart().getBooks()) {
        if (item.getBook().getTitle().equals(title)) {
            count++;
        }
    }
    return count;
}

public String viewCart() {
    if (cart == null) {
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            "No books in cart...", null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
    }

    return "/chapter06/cart";
}

public String continueShopping(){
    return "/chapter06/book";
}

public String editItem(String title) {
    for (Item item : cart.getBooks()) {
        if (item.getBook().getTitle().equals(title)) {
            currentBook = item;
        }
    }
    return "/chapter06/reviewItem";
}

public String updateCart(String title) {
    Item foundItem = null;
    if (currentBook.getQuantity() == 0) {
        for (Item item : cart.getBooks()) {
            if (item.getBook().getTitle().equals(title)) {
                foundItem = item;
            }
        }
    }
    cart.getBooks().remove(foundItem);
    FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
        "Succesfully Updated Cart", null);
    FacesContext.getCurrentInstance().addMessage(null, facesMsg);
    return "/chapter06/cart";
}

```

```

/**
 * @return the cart
 */
public Cart getCart() {
    return cart;
}

/**
 * @param cart the cart to set
 */
public void setCart(Cart cart) {
    this.cart = cart;
}

/**
 * @return the currentBook
 */
public Item getCurrentBook() {
    return currentBook;
}

/**
 * @param currentBook the currentBook to set
 */
public void setCurrentBook(Item currentBook) {
    this.currentBook = currentBook;
}
}

```

There is another class that has been added to the application in order to accommodate the shopping cart. The Cart class is an object that is used to hold the List of books in the shopping cart. The listing for the Cart class is as follows:

```

public class Cart implements java.io.Serializable {
    // List containing book objects
    private List<Item> books = null;

    public Cart(){
        books = null;
    }

    /**
     * @return the books
     */
    public List <Item> getBooks() {
        return books;
    }

    /**
     * @param books the books to set
     */
}

```

```

public void setBooks(List books) {
    this.books = books;
}

/**
 * Utility method to add a book and quantity
 */
public void addBook(Book title, int qty){
    if (books == null){
        books = new ArrayList();
    }
    books.add(new Item(title, qty));
}
}

```

Lastly, let's take a look at the views that are used to display the contents of the shopping cart. The cart view is used to display the Cart object contents. The contents are displayed using a dataTable component, and each row in the table contains a commandLink that can be clicked to edit that item's quantity. The cart.xhtml listing is as follows:

```

<?xml version="1.0" encoding="UTF-8"?>

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
    xmlns:f="http://xmlns.jcp.org/jsf/core"
    xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
    xmlns:h="http://xmlns.jcp.org/jsf/html">
    <h:head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
        <title>Acme Bookstore</title>
    </h:head>
    <h:body>
        <ui:composition template="./layout/custom_template_search.xhtml">
            <ui:define name="content">
                <h:form id="shoppingCartForm">
                    <h1>Shopping Cart Contents</h1>
                    <p>
                        Below are the contents of your cart.
                    </p>
                    <h:messages id="cartMessage" globalOnly="true"
                        errorStyle="color: red" infoStyle="color: green"/>
                    <br/>
                    <h:dataTable id="cartTable" value="#{ch6CartController.cart.books}" var="book"
                        border="1" rendered="#{ch6CartController.cart.books ne null}">
                        <h:column id="title">
                            #{book.book.title}
                        </h:column>
                        <h:column id="quantity">
                            <h:inputText readonly="true" size="10" value="#{book.quantity}"/>
                        </h:column>

```

```

        <h:column id="edit">
            <h:commandLink id="editItem"
                action="#{ch6CartController.editItem(book.book.title)}" value="Edit"/>
        </h:column>

    </h:dataTable>

    <h:outputText id="emptyCart" value="No items currently in cart."
        rendered="#{ch6CartController.cart.books eq null}"/>

    <br/>
    <h:commandLink id="continueLink" action="#{ch6CartController.continueShopping}"
        value="Continue Shopping"/>
</h:form>
</ui:define>
</ui:composition>
</h:body>
</html>

```

The cart view will look like Figure 6-2 when it is rendered.

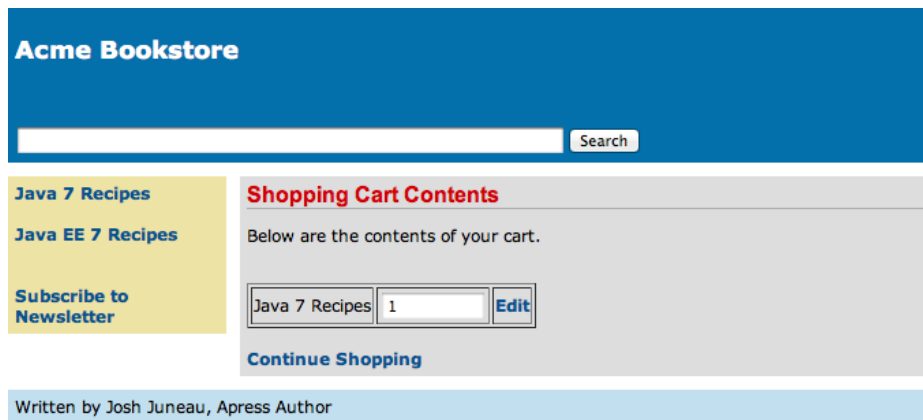


Figure 6-2. Shopping cart view

Finally, when the edit link is clicked, the current book selection quantity can be edited. The view for editing the shopping cart items is named `reviewItem.xhtml`, and the sources are as follows:

```

<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book: Java EE 7 Recipes
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
    "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
    xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
    xmlns:f="http://xmlns.jcp.org/jsf/core"
    xmlns:h="http://xmlns.jcp.org/jsf/html">

```

```

<h:head>
  <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
  <title>Acme Bookstore</title>
</h:head>
<h:body>
  <ui:composition template="./layout/custom_template_search.xhtml">

    <ui:define name="content">
      <h:form id="bookForm">
        <h1>Review Item</h1>
        <br/>
        <h:messages id="reviewMsg" globalOnly="true"
          errorStyle="color: red" infoStyle="color: green"/>
        <br/>

        #{ch6CartController.currentBook.book.title}
        <br/>
        <h:graphicImage id="javarecipes" library="image"
          style="width: 100px; height: 120px"
          name="#{ch6CartController.currentBook.book.image}"/>
        <br/>
        <h:outputLabel for="quantity" value="Quantity: "/>
        <h:inputText id="quantity"
          value="#{ch6CartController.currentBook.quantity}">

        </h:inputText>
        <br/>
        <h:panelGrid columns="2">
          <h:commandButton id="updateCart"
            action="#{ch6CartController.updateCart
              (ch6CartController.currentBook.book.title)}"
            value="Update"/>

          <h:commandButton id="viewCart" action="#{ch6CartController.viewCart}"
            value="Back To Cart">
          </h:commandButton>
        </h:panelGrid>
        <br/>
        <br/>
      </h:form>
    </ui:define>
  </ui:composition>

</h:body>
</html>

```

Figure 6-3 demonstrates what the item review form will look like once it is rendered.

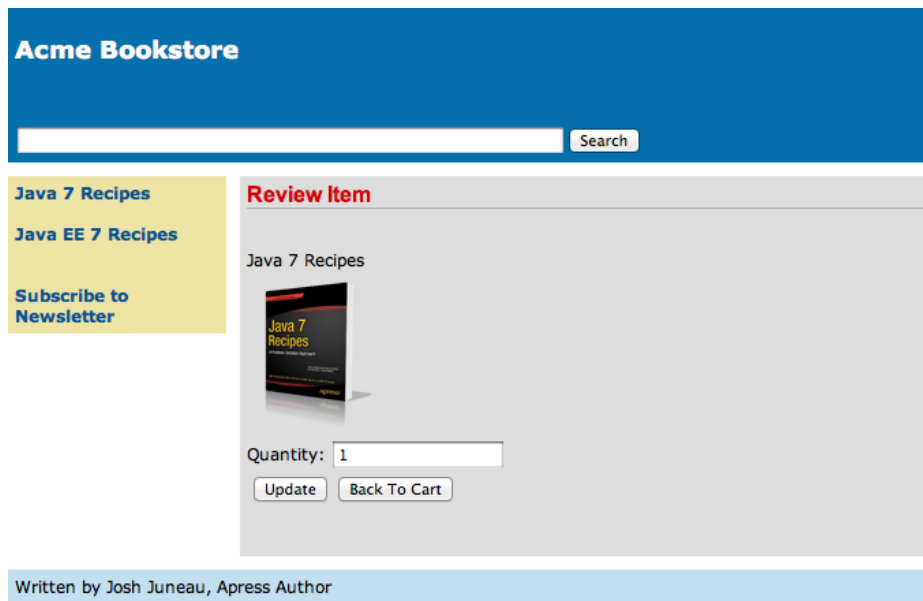


Figure 6-3. Review cart item

■ **Note** The session scope is not the best implementation for a shopping cart because it ties the managed bean contents to a particular browser session. What happens when the user needs to leave for a few minutes and then comes back to the browser to see that the session has expired or the browser has been closed? A more functional scope for handling this situation is the Conversation scope, which is covered in Chapter 12.

How It Works

Annotating the managed bean class with the scope annotation corresponding to how long you need your managed bean to remain valid controls scope. Typically, one or more JSF views belong to a corresponding managed bean controller. *Scope* refers to how long a JSF view value needs to be retained in a browser session. Sometimes the value can be reset after a request is placed, and other times the value needs to be retained across several pages. Table 3-1 in Chapter 3 lists the annotations.

■ **Note** Be aware that two different sets of annotations are available for use with Java EE 7. To apply a scope to a JSF managed bean, be sure you import the correct annotation class, or your results may vary. Typically, the classes you need to be importing for managing the JSF managed bean scopes reside within the package `javax.faces.bean`.

In this example, you will focus on the use of the `@SessionScoped` annotation. The shopping cart managed bean, `CartController`, has been annotated with `@SessionScoped`, so it becomes instantiated when a new session begins, and values that are stored within the bean are maintained throughout the client session. When someone visits the Acme Bookstore and decides to add a book to their shopping cart, they click the `commandButton` labeled *Add to Cart*

on the book view. When this occurs, the `addToCart` method within the `CartController` is invoked, and if a `Cart` instance has not yet been created, then a new instance of `Cart` is instantiated. After that, the currently selected `Book` object is added to the cart. If the `Cart` instance already exists, then the `Book` objects within the `Cart` are traversed to make sure that the book does not already exist. If it does already exist, the quantity is bumped up by 1; otherwise, a quantity of 1 is added to the `Cart` for the currently selected book.

After a book has been added to the `Cart`, a user can elect to continue shopping or edit the contents of the `Cart`. This is where the `@SessionScoped` annotation does its magic. The user can go to any other page within the application and then re-visit the cart view, and the selected `Book` object and quantity are still persisted. If the user elects to edit the `Cart` object, they can update the quantity by clicking the Update button, which invokes the `CartController` class's `updateCart` method, adjusting the quantity accordingly.

This is an exhaustive example to demonstrate a simple task, marking a managed bean as `@SessionScoped`. If the bean had been annotated with `@RequestScoped`, then the `Cart` contents would be lost when the user navigates to a new page in the application.

6-8. Listening for System-Level Events

Problem

You want to invoke a method within your application whenever a system-level event occurs.

Solution

Create a system event listener class by implementing the `SystemEventListener` interface and overriding the `processEvent(SystemEvent event)` and `isListenerForSource(Object source)` methods. Implement these methods accordingly to perform the desired event processing. The following code listing is for a class named `BookstoreAppListener`, and it is invoked when the application is started up or when it is shutting down:

```
package org.javaeeexamples.chapter06.recipe06_08;

import javax.faces.application.Application;
import javax.faces.event.*;

/**
 * Recipe 6-8: System Event Listener
 * @author Juneau
 */
public class BookstoreAppListener implements SystemEventListener {

    @Override
    public void processEvent(SystemEvent event) throws AbortProcessingException {
        if(event instanceof PostConstructApplicationEvent){
            System.out.println("The application has been constructed...");
        }

        if(event instanceof PreDestroyApplicationEvent){
            System.out.println("The application is being destroyed...");
        }
    }
}
```

```

@Override
public boolean isListenerForSource(Object source) {
    return(source instanceof Application);
}
}

```

Next, the system event listener must be registered in the `faces-config.xml` file. The following excerpt is taken from the `faces-config.xml` file for the Acme Bookstore application:

```

...
<application>

    <system-event-listener>
        <system-event-listener-class>
org.javaeerecipes.chapter06.recipe06_08.BookstoreAppListener
        </system-event-listener-class>
        <system-event-class>
                                javax.faces.event.PostConstructApplicationEvent
        </system-event-class>
    </system-event-listener>

    <system-event-listener>
        <system-event-listener-class>
org.javaeerecipes.chapter06.recipe06_08.BookstoreAppListener
        </system-event-listener-class>
        <system-event-class>
                                javax.faces.event.PreDestroyApplicationEvent
        </system-event-class>
    </system-event-listener>

</application>
...

```

When the application is started, the message “The application has been constructed...” will be displayed in the server log. When the application is shutting down, the message “The application is being destroyed...” will be displayed in the server log.

How It Works

The ability to perform tasks when an application starts up can sometimes be useful. For instance, let’s say you’d like to have an e-mail sent to the application administrator each time the application starts. You can do this by performing the task of sending an e-mail within a class that implements the `SystemEventListener` interface. A class that implements `SystemEventListener` must then override two methods, `processEvent(SystemEvent event)` and `isListenerForSource(Object source)`. The `processEvent` method is where the real action occurs, because it is the method into which your custom code should be placed. Whenever a system event occurs, the `processEvent` method is invoked. In this method, you will need to perform a check to determine what type of event has occurred so that you can process only those events that are pertinent. To determine the event that has occurred, perform an `instanceof` check on the `SystemEvent` object. In the example, there are two `if` statements used to determine the type of event that

is occurring and to print a different message for each. If the event type is of `PostConstructApplicationEvent`, then that means the application is being constructed. Otherwise, if the event type is of `PreDestroyApplicationEvent`, the application is about to be destroyed. The `PostConstructApplicationEvent` event is called just after the application has been constructed, and `PreDestroyApplicationEvent` is called just prior to the application destruction.

The other method that must be overridden within the `SystemEventListener` class is named `isListenerForSource`. This method must return `true` if this listener instance is interested in receiving events from the instance referenced by the source parameter. Since the example class is built to listen for system events for the application, a `true` value is returned if the source parameter is an instance of `Application`.

After the system event listener class has been written, it needs to be registered with the application. In the example, you want to listen for both the `PostConstructApplicationEvent` and the `PreDestroyApplicationEvent`, so there needs to be a `system-event-listener` element added to the `faces-config.xml` file for each of these events. Within the `system-event-listener` element, specify the name of the event listener class within a `system-event-listener-class` element and the name of the event within a `system-event-class` element.

6-9. Listening for Component Events

Problem

You want to invoke a listener method when a specified component event is occurring. For instance, you want to listen for a component render event.

Solution

Embed an `f:event` tag within the component for which you want to listen for events. The `f:event` tag allows components to invoke managed bean listener methods based upon the current component state. For instance, if a component is being rendered or validated, a specified listener method could be invoked. In the example for this recipe, an `outputText` component is added to the book view of the Acme Bookstore application to specify whether the current book is in the user's shopping cart. When the `outputText` component is being rendered, a component listener is invoked that checks the current state of the cart to see whether the book is contained within it. If it is in the cart, then the `outputText` component will render a message stating so; if not, then the `outputText` component will render a message stating that it is not in the cart.

The following excerpt is taken from a view named `recipe06_09.xhtml`, a derivative of the book view for the application. It demonstrates the use of the `f:event` tag within a component. Note that the `outputText` component contains no value attribute because the value will be set within the event listener.

```
...
<h:outputText id="isInCart" style="font-style: italic; color: ">
    <f:event type="preRenderComponent" listener="#{ch6CartController.isBookInCart}"/>
</h:outputText>
...
```

The `CartController` class contains a method named `isBookInCart`. The `f:event` tag in the view references this listener method via the `CartController` managed bean name, `ch6CartController`. The listener method is responsible for constructing the text that will be displayed in the `outputText` component.

```
public void isBookInCart(ComponentSystemEvent event) {
    UIOutput output = (UIOutput) event.getComponent();
    if (cart != null) {
```

```

        if (searchCart(authorController.getCurrentBook().getTitle()) > 0) {
            output.setValue("This book is currently in your cart.");
        } else {
            output.setValue("This book is not in your cart.");
        }
    } else {
        output.setValue("This book is not in your cart.");
    }
}

```

How It Works

Everything that occurs within a JSF application is governed by the JSF application life cycle. As part of the life cycle, JSF components go through different phases within their lifetimes. Listeners can be added to JSF components to perform different tasks when a given phase is beginning or ending. There are two pieces to the puzzle for creating a component listener: the tag that is embedded within the component for which your listener will perform tasks and the listener method itself. To add a listener to a component, the `f:event` tag should be embedded within the opening and closing tags of the component that will be interrogated. The `f:event` tag contains a handful of attributes, but only two of them are mandatory for use: `type` and `listener`. The `type` attribute specifies the type of event that will be listened for, and the `listener` attribute specifies the managed bean listener method that will be invoked when that event occurs. The valid values that could be specified for the `name` attribute are `preRenderComponent`, `postAddToView`, `preValidate`, and `postValidate`. In addition to these event values, any Java class that extends `javax.faces.event.ComponentSystemEvent` can also be specified for the `name` attribute.

The listener method must accept a `ComponentSystemEvent` object. In the example, the listener checks to see whether the shopping cart is null, and if it is, then a message indicating an empty cart will be set for the `outputText` component's value. Otherwise, if the cart is not empty, then the method looks through the `List` of books in the cart to see whether the currently selected book is in the cart. A message indicating whether the book is in the cart is then added to the value of the `outputText` component. Via the listener, the actual value of the component was manipulated. Such a technique could be used in various ways to alter components to suit the needs of the situation.

6-10. Invoking a Managed Bean Action on Render Problem

You want to invoke an application-specific action when a JSF view is rendered.

Solution

Add an `f:metadata` tag to the head of your view, and then embed a `viewAction` component within it, specifying the action method you want to invoke. This technique can be handy for executing back-end code prior to loading a page. As such, this technique can also be used to replace the `f:event` tag in order to create a bookmarkable URL. In this example, the Acme Bookstore author bio page has been updated so that it can be directly linked to, passing in an author's last name as a view parameter via the URL. The `viewAction` component is executed before the view is rendered, invoking the business logic to search for the requested author by last name and to populate the view components with the found author's information.

The following listing is for `recipe06_10.xhtml`, and it can be invoked by visiting a URL such as http://your-server:8080/JavaEERecipes/faces/chapter06/recipe06_10.xhtml?authorLast=juneau

```
<?xml version="1.0" encoding="UTF-8"?>
<!--
Book: Java EE 7 Recipes
Author: J. Juneau
-->
<ui:composition xmlns="http://www.w3.org/1999/xhtml"
    xmlns:f="http://xmlns.jcp.org/jsf/core"
    xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
    xmlns:h="http://xmlns.jcp.org/jsf/html"
    template="./layout/custom_template_search.xhtml">
    <f:metadata>
        <f:viewParam name="authorLast" value="#{ch6AuthorController.authorLast}"/>
        <f:viewAction action="#{ch6AuthorController.findAuthor}" />
    </f:metadata>
    <ui:define name="content">
        <h:form id="componentForm">
            <h1>#{ch6AuthorController.current.first}
                #{ch6AuthorController.current.last}</h1>
            <p>
                #{ch6AuthorController.current.bio}
            </p>

            <br/>
            <h1>Author's Books</h1>
            <ui:repeat id="bookList" var="book"
                value="#{ch6AuthorController.current.books}">
                <tr>
                    <td>
                        <h:graphicImage id="bookImage"
                            library="image"
                            style="width: 100px; height: 120px"
                            name="#{book.image}"/>
                    </td>
                    <tr>
                        <td>
                            <strong>#{book.title}</strong>
                        </td>
                    </tr>
                </ui:repeat>
            </h:form>
        </ui:define>
    </ui:composition>
```

The next piece of code is an excerpt from the `AuthorController` managed bean class. This method is the implementation for the action method that is specified within the `viewAction` component. This method is responsible for finding the author by last name and loading the current `Author` object with the found object.

```

public void findAuthor(){
    if (this.authorLast != null){
        for(Author author:authorList){
            if(author.getLast().equalsIgnoreCase(authorLast)){
                this.current = author;
            }
        }
    } else {
        FacesContext facesContext = FacesContext.getCurrentInstance();
        facesContext.addMessage(null,
            new FacesMessage("No last name specified."));
    }
}
}

```

How It Works

The `viewAction` component was added to JSF in release 2.2, and with it comes the ability to perform evaluations before a page is rendered. The `viewAction` component is very similar to `f:event`, except for some notable differences.

- The view action timing is controllable.
- The same context as the GET request can be used for the action.
- Both the initial and postback requests are supported since the view action is incorporated into the JSF life cycle.
- `viewAction` supports both implicit and explicit navigation.

Table 6-3. *viewAction Component Attributes*

Attribute	Description
action	Method expression representing the application action to invoke when this component is activated by the user
onPostback	Boolean value to indicate whether the action should operate on postback (default: false)
if	Boolean value to indicate whether the component should be enabled (default: true)
immediate	Boolean value to indicate whether notifications should be delivered to interested listeners and actions immediately, during the Apply Requests Values phase
phase	String that specifies the phase in which the action invocation should occur using the name of the phase constraint in the <code>PhaseId</code> class (default: <code>INVOKE_APPLICATION</code>)

The `viewAction` component contains a number of attributes, as described in Table 6-3.

In the example for this recipe, the `viewAction` component is used to invoke a managed bean method, which searches for the author whose last name equals that which is contained within the `authorLast` property. An action method must accept no parameters, and it must return a `String`, which is then passed to the `NavigationHandler` for the application.

6-11. Asynchronously Updating Components

Problem

You want to provide periodic, asynchronous updates to portions of your view so that the user does not have to refresh the page in order to see the most up-to-date information.

Solution

Utilize an Ajax polling component (available from a third-party JSF component library) to poll the data asynchronously and re-render display components with the updated data without any user interaction. In this example, the site template for the Acme Bookstore application has been updated to include the current time and date. The clock will be updated each second so that, from a user's point of view, it resembles a digital clock.

The following code is that of the view template entitled `chapter06/layout/custom_template_search.xhtml`, and it demonstrates how to use the PrimeFaces `poll` component:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE 7 Recipes
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:p="http://primefaces.org/ui"
      xmlns:s="http://xmlns.jcp.org/jsf/composite/components/util">

  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
    <h:outputStylesheet library="css" name="default.css"/>
    <h:outputStylesheet library="css" name="cssLayout.css"/>
    <h:outputStylesheet library="css" name="styles.css"/>

    <title>#{ch6AuthorController.storeName}</title>
  </h:head>

  <h:body>

    <div id="top">
      <h2>#{ch6AuthorController.storeName}</h2>
      <br/>
      <h:panelGrid width="100%" columns="2">
        <s:search id="searchAuthor"/>

        <h:form>
          <p:poll id="poll" interval="1" update="dayAndTime"/>
        </h:form>
      </h:panelGrid>
    </div>
  </h:body>
</html>
```

```

        <h:outputText id="dayAndTime" value="#{bookstoreController.dayAndTime}"/>
    </h:form>
</h:panelGrid>
</div>
<div>
    <div id="left">
        <h:form id="navForm">
            <h:commandLink action="#{ch6AuthorController.populateJavaRecipesAuthorList}" >
                Java 7 Recipes</h:commandLink>
            <br/>
            <br/>
            <h:commandLink action="#{ch6AuthorController.populateJavaEERecipesAuthorList}">
                Java EE 7 Recipes </h:commandLink>
            <br/>
            <br/>
            <br/>
            <h:commandLink action="#{ch6ContactController.add}">Subscribe to
                Newsletter</h:commandLink>
        </h:form>
    </div>
    <div id="content" class="left_content">
        <ui:insert name="content">Content</ui:insert>
    </div>
</div>
<div id="bottom">
    Written by Josh Juneau, Apress Author
</div>
</h:body>
</html>

```

Here's the class:

```

package org.javaeerecipes.chapter06;

import javax.inject.Named;
import javax.enterprise.context.SessionScoped;
import java.io.Serializable;
import java.util.Date;
import javax.faces.bean.ManagedBean;

/**
 *
 * @author juneau
 */
@ManagedBean(name = "bookstoreController")
@SessionScoped
public class BookstoreController implements Serializable {

    private Date dayAndTime = null;

```

```

/**
 * Creates a new instance of BookstoreController
 */
public BookstoreController() {
}

/**
 * @return the dayAndTime
 */
public Date getDayAndTime() {
    dayAndTime = new Date();
    return dayAndTime;
}

/**
 * @param dayAndTime the dayAndTime to set
 */
public void setDayAndTime(Date dayAndTime) {
    this.dayAndTime = dayAndTime;
}
}

```

The date and time will appear on the right side of the header for the bookstore. The resulting solution should resemble that in Figure 6-4.

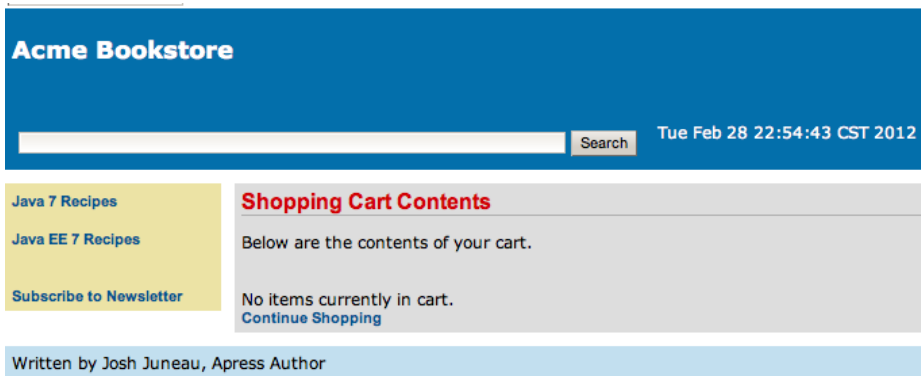


Figure 6-4. Ajax poll component used to update date/time

How It Works

The poll component of the PrimeFaces JSF component library can be used to update a specified portion of a view asynchronously on a timed interval. This can make web site content more dynamic because features can refresh in real time without any user interaction. For instance, the poll component would work well for a stock market graph to asynchronously update the graph every minute or so. In the example for this recipe, the PrimeFaces poll component is used to display the current time and date within the Acme Bookstore application, updating the time every second.

For starters, you must ensure you have installed the PrimeFaces component library to utilize the poll component. To learn more about installing a third-party component library, please see Recipe 5-11. Both PrimeFaces and RichFaces have a poll component, so you can take your pick of which to use. Neither is better than the other, but you may choose one over the other based upon the library that you like to use best. After the library has been installed, you must add the namespace for the taglib reference to each page in which the components will be utilized. In the example, the `xmlns:p="http://primefaces.org/ui"` namespace is added within the `<html>` tag. After the namespace has been referenced in the view, the PrimeFaces components can be added to the view.

The poll component can be added to a view by including a tag that uses the `p` prefix, therefore, `p:poll`. To utilize the `p:poll` tag, you must set an update interval. This can be done by setting the interval attribute to a numerical value, which defines an interval in seconds between the previous response and the next request. In the example, the interval is set to 1 and, therefore, every second. The update attribute of the poll component is used to specify which component(s) to update each time the specified interval of time goes by. It is really as easy as that. In the example, the update attribute is set to the component identifier of `dayAndTime`. If you look down a few lines in the code, you can see that `dayAndTime` is actually an `outputText` component that is used to display the current contents of the `dayAndTime` property within the `BookstoreController` managed bean via the EL `#{bookstoreController.dayAndTime}`. Diving into the code for the managed bean, it is easy to see that each time the `dayAndTime` property is obtained, it is set equal to a new `Date()` object. A new `Date()` object contains the current time and date at the time of instantiation. Therefore, the date and time will always remain current.

The poll component is just one simplistic example of how third-party component libraries can assist in the development of more dynamic applications. Although the poll component is not very complex or difficult to use, it provides a large amount of functionality for an application view in just one line of code. I recommend you download the latest user guides for both the RichFaces and PrimeFaces component libraries and read about all the components that are available. If you have a basic understanding of what is available, it will help you formulate a plan for the development of your application when starting your next project.

6-12. Developing JSF Components Containing HTML5 Problem

You are interested in adding some HTML5 component functionality into your web application.

Solution

Create a composite component for JSF using the HTML5 component of your choice. For this example, an HTML5 video component will be constructed into a JSF composite component. The composite component will declare attributes, which will be passed through to the HTML5 video component in a seamless manner.

The first listing is that of the composite component, which resides in the `resources/components/html5/video.xhtml` file of the sources for this book.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:cc="http://xmlns.jcp.org/jsf/composite">

  <!-- INTERFACE -->
  <cc:interface>
    <cc:attribute name="id"/>
    <cc:attribute name="width" default="450"/>
    <cc:attribute name="height" default="300"/>
```



```

        <cc:attribute name="controls" default="controls"/>
        <cc:attribute name="library" default="movie"/>
        <cc:attribute name="source"/>
        <cc:attribute name="type" default="video/mp4"/>
    </cc:interface>

    <!-- IMPLEMENTATION -->
    <cc:implementation>
        <video width="{cc.attrs.width}" height="{cc.attrs.height}"
            controls="{cc.attrs.controls}">
            <source src="{cc.attrs.source}" type="{cc.attrs.type}" />

            Your browser does not support the video tag.
        </video>
    </cc:implementation>
</html>

```

To keep an aesthetically pleasing look to your pages, you will place a video component within the Acme Bookstore view named `recipe06_12.xhtml`. And the view that uses the component will look as follows:

```

<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE 7 Recipes
Recipe: 6-12
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
    xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
    xmlns:h5="http://xmlns.jcp.org/jsf/composite/components/html5">
    <head>
    </head>

    <body>

        <ui:composition template="layout/custom_template_search.xhtml">
            <ui:define name="content">

                <h1>Bear Movie</h1>
                <p>
                    <h5:video id="myvideo" width="300"
                        source="http://www.w3schools.com/html5/movie.mp4"/>
                </p>

            </ui:define>
        </ui:composition>

    </body>
</html>

```

When the view is rendered, the user will see a page that resembles Figure 6-5.

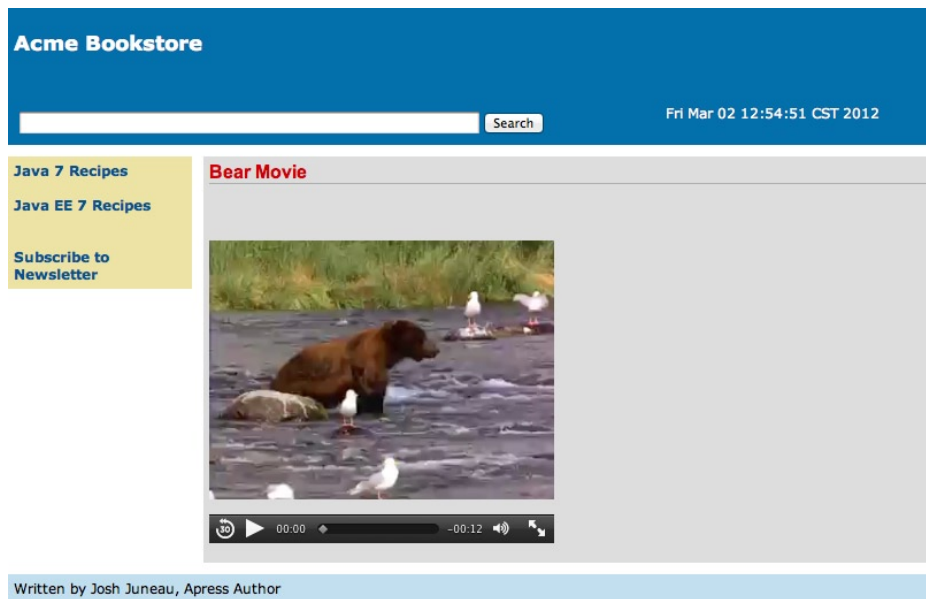


Figure 6-5. Using HTML5 components within JSF 2 composite components

How It Works

The use of HTML5 has become prevalent across the Web over the past few years. It is becoming the standard markup for producing web components that contain rich user interfaces. The JSF 2.2 release is being aligned with HTML5 so that the two technologies can coexist within the same views seamlessly. Prior to JSF 2.2, this was still a possible option, but some issues still may have been encountered when attempting to utilize some of the HTML5 components.

In the example for this recipe, an HTML5 component is embedded within a JSF composite component, and the result is a JSF-based video component that has the ability to accept the same attributes as the HTML5 video component and configure default attributes where possible. If you have not yet reviewed how to create composite components, please go to Recipe 4-4 and review the content there. The following are the major differences between the example in Recipe 4-4 and this recipe:

- HTML5 is specifically used in this recipe, and it is not in Recipe 4-4.
- No server-side code is written for this composite component.

The composite component is placed within the `resources/components/html5` folder, so it will be made available for use within the application views automatically. All that is required for use within a client view is the definition of the `taglib` namespace within the `html` element. The name of the XHTML file that contains the composite component markup is `video.xhtml`, and it defines the namespace for the JSF composite component library inside the `<html>` element.

```
xmlns:cc="http://xmlns.jcp.org/jsf/composite".
```

The HTML5 video component accepts a number of attributes, and each of these is made available to the resulting JSF composite component by adding an interface to the component. This is done by supplying the opening and closing `cc:interface` tags, and each of the attributes that are to be made available for use with the composite component should be declared between the opening and closing tags. Each attribute is declared by adding a

cc:attribute tag, along with the name of the attribute and a default value if needed. Here, you can see that the width attribute for the component will default to 450px if the user does not specify a width:

```
<cc:attribute name="width" default="450"/>
```

The actual component implementation takes place between the opening and closing `cc:implementation` tags, and the HTML5 video component is placed there. As you can see, each of the attributes is obtained from the composite component's interface, so any of the attributes specified for the composite component will accept values and pass them through to their corresponding attributes within the video component using the `{cc.attrs.X}` syntax, where X is the name of the attribute that is being passed. That's it...the component is now ready to be used within a view.

To use the component, specify the namespace to the `taglib` within the client view's `<html>` element, and then the tag will be made available. As you can see in the example, the namespace given to the `taglib` for this JSF HTML5 video component is `h5`:

```
xmlns:h5="http://xmlns.jcp.org/jsf/composite/components/html5"
```

Once that has been completed, the composite component can be used in the same manner as any standard JSF component or one from a third-party library. HTML5 can add exciting features to your web applications, and I expect the number of JSF custom components utilizing HTML5 (a mix of JavaScript and markup) to increase.

6-13. Listening to JSF Phases

Problem

You want to invoke a method within your application each time a particular JSF phase event occurs.

Solution

Create a class that implements the `javax.faces.event.PhaseListener` interface, and then implement the class's `beforePhase`, `afterPhase`, and `getPhaseId` methods to suit the needs of your application. The following class demonstrates the creation of a `PhaseListener`:

```
package org.javaerecipes.chapter06;

import javax.faces.context.FacesContext;
import javax.faces.event.PhaseEvent;
import javax.faces.event.PhaseId;

public class BookstorePhaseListener implements javax.faces.event.PhaseListener {

    @Override
    public void beforePhase(PhaseEvent event) {
        FacesContext.getCurrentInstance().getExternalContext().log("Before the Phase - "
            + event.getPhaseId());
    }

    @Override
    public void afterPhase(PhaseEvent event) {
        FacesContext.getCurrentInstance().getExternalContext().log("After the Phase - "
            + event.getPhaseId());
    }
}
```

```

@Override
public PhaseId getPhaseId() {
    return PhaseId.ANY_PHASE;
}
}

```

Any view that wants to use the `PhaseListener` should then be registered with the listener by adding an `f:phaseListener` tag to the view as follows:

```
<f:phaseListener type="org.javaeerecipes.chapter06.BookstorePhaseListener" />
```

In the end, when the application is launched and any view containing the `f:phaseListener` tag shown previously is rendered, a series of events will be published to the server log such as the following whenever a component is accessed:

```

INFO: PWC1412: WebModule[null] ServletContext.log():Before the Phase - APPLY_REQUEST_VALUES 2
INFO: PWC1412: WebModule[null] ServletContext.log():Before the Phase - APPLY_REQUEST_VALUES 2
INFO: PWC1412: WebModule[null] ServletContext.log():After the Phase - APPLY_REQUEST_VALUES 2
INFO: PWC1412: WebModule[null] ServletContext.log():After the Phase - APPLY_REQUEST_VALUES 2
INFO: PWC1412: WebModule[null] ServletContext.log():Before the Phase - PROCESS_VALIDATIONS 3
INFO: PWC1412: WebModule[null] ServletContext.log():Before the Phase - PROCESS_VALIDATIONS 3
INFO: PWC1412: WebModule[null] ServletContext.log():After the Phase - PROCESS_VALIDATIONS 3
INFO: PWC1412: WebModule[null] ServletContext.log():After the Phase - PROCESS_VALIDATIONS 3
INFO: PWC1412: WebModule[null] ServletContext.log():Before the Phase - RENDER_RESPONSE 6
INFO: PWC1412: WebModule[null] ServletContext.log():Before the Phase - RENDER_RESPONSE 6
INFO: PWC1412: WebModule[null] ServletContext.log():After the Phase - RENDER_RESPONSE 6
INFO: PWC1412: WebModule[null] ServletContext.log():After the Phase - RENDER_RESPONSE 6

```

■ **Note** For more detail regarding the life-cycle phases of a JSF application, please visit the online documentation at <http://docs.oracle.com/javaee/7/tutorial/doc/bnaqq.html>, or refer to Recipe 3-1 for a brief explanation.

How It Works

It is possible to listen to individual phases for each of the components within a view. Sometimes developers want to do this so that they can customize the component activity during these phases. A custom class can implement the `PhaseListener` interface in order to perform this level of scrutiny against components in your views. The class can then override the `beforePhase` and `afterPhase` methods to implement custom tasks that will be performed prior to or after the phase of your choice.

To create a `PhaseListener` class, implement the `javax.faces.event.PhaseListener` interface. Doing so will force you to implement the abstract methods: `beforePhase`, `afterPhase`, and `getPhaseId`. The `getPhaseId` method returns the phase that the listener will fire its actions against. In the example, the `getPhaseId` returns `PhaseId.ANY_PHASE`, which will cause the listener to be invoked before and after each phase. There are static identifiers for each of the other phases too, so you can cause the `PhaseListener` to invoke its actions only when a specific phase is occurring. Specifically, the other options are `APPLY_REQUEST_VALUES`, `INVOKE_APPLICATION`, `PROCESS_VALIDATIONS`, `RENDER_RESPONSE`, `RESTORE_VIEW`, and `UPDATE_MODEL_VALUES`.

The `beforePhase` method takes a `PhaseEvent` object, and it is invoked before the phase that is returned by the `getPhaseId` method. Therefore, in the case of the example, the `beforePhase` method will be fired before any phase occurs. The example simply prints out to the server log which phase is currently beginning.

The `afterPhase` method also takes a `PhaseEvent` object, and it is invoked after the phase that is returned by the `getPhaseId` method occurs. Therefore, in the case of the example, the `afterPhase` method will be fire after any phase occurs. The example prints out to the server log which phase has just ended.

To register a view with the `PhaseListener`, you need to add an `f:phaseListener` tag to it and set the tag's `type` attribute to the `PhaseListener` class that you have created. Doing so will register the listener with the view such that when the view is rendered, the `PhaseListener` will kick in and begin listening for the phases that are specified by the `getPhaseId` method.

6-14. Adding Autocompletion to Text Fields

Problem

You want to add autocompletion to a text field so that when the user of your application begins to type, possible entries are displayed and made selectable via a drop-down list.

Solution

Utilize a third-party component library, and add an autocomplete text field to your application. For this example, the search box that is used for querying books and authors within the example Acme Bookstore application will be adjusted so that it autopopulates with text when a user starts typing. The following code is that of the custom search component view named `search.xhtml`, contained within the `web/resources/components/util` directory of the JavaEERecipes NetBeans project bundle. It has been updated to utilize a PrimeFaces `autoComplete` component as opposed to standard `inputText`.

■ **Note** This source comprises a JSF composite component. To learn more about JSF composite components, please refer to Recipe 4-4.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:composite="http://xmlns.jcp.org/jsf/composite"
      xmlns:p="http://primefaces.org/ui">

  <!-- INTERFACE -->
  <composite:interface>
    <composite:attribute name="searchAction" default="#{bookstoreSearchController.searchAuthors
      (ch6AuthorController.completeAuthorList)}"
      method-signature="java.lang.String action(java.util.List)"/>
  </composite:interface>

  <!-- IMPLEMENTATION -->
  <composite:implementation>
    <h:form id="searchForm">
      <h:outputText id="error" value="#{bookstoreSearchController.errorText}"/>
    <br/>
```

```

        <!-- implementation without autocomplete is commented -->
        <!--h:inputText id="searchText" styleClass="searchBox" size="75" value="#{bookstoreSearchController.searchText}"/-->

        <p:autoComplete id="searchText" value="#{bookstoreSearchController.searchText}"
            completeMethod="#{ch6AuthorController.complete(bookstoreSearchController.
                searchText)}"/>
        <h:commandButton id="searchButton" value="Search" action="#{cc.attrs.searchAction}"/>

    </h:form>
</composite:implementation>
</html>

```

Note that the `autoComplete` component contains a `value` attribute, which is set to the `searchText` property of the `BookstoreSearchController` managed bean, and a `completeMethod` attribute, which is used to specify the name of the method to use for autocompletion of the text. In this case, the method is named `complete`, and it resides within the `AuthorController` class. The following excerpt of code shows the `complete` method, which is excerpted from the `AuthorController` class (contained in the sources for Chapter 6):

```

/**
 * Auto-completes author names from the authorBookList
 *
 * @param text
 * @return
 */
public List<String> complete(String text){
    List<String> results = new ArrayList();
    // This should print each time you type a letter in the autocomplete box
    System.out.println("completing: " + text);
    for (Author author:authorBookList){
        if(author.getLast().toUpperCase().contains(text.toUpperCase())){
            results.add(author.getLast().toUpperCase() + " " + author.getFirst().toUpperCase());
        }
    }
    return results;
}

```

■ **Note** The searching logic in this application is suitable for smaller data sets. For larger data sets, a different approach would likely be used, such as a fully featured search engine solution.

When the component is rendered on the page and the user begins to type, then a drop-down list of matching author names will appear, allowing the user to choose one from the list. The drop-down will resemble that in Figure 6-6.



Figure 6-6. The PrimeFaces autoComplete component

How It Works

The autocomplete text box is one of the most sought after components for anyone looking to build a web input form. They are an ingenious invention because they help the user to choose from a list of available options, while narrowing down that list as the user types characters. In the end, the user will be less likely to enter invalid data since a selection list is made available while typing, and this will decrease the likelihood for invalid data. Unfortunately, the standard JSF component library does not ship with an autocomplete component, but luckily there are several available for use from other third-party libraries. This recipe covers usage of the PrimeFaces autoComplete component. The PrimeFaces autoComplete component provides a myriad of choices to the developer, and a handful of them will be covered here. For complete documentation regarding the autoComplete component, please visit the PrimeFaces online documentation.

To use the PrimeFaces component, the namespace must be declared for the PrimeFaces tag library within the view where the autoComplete component will be used. In the example, the namespace is declared as p, so the autoComplete tag is written as p:autoComplete. The example makes use of only three attributes, and two of them are essential for the use of the component. The first attribute is id, which is the unique identifier for the component within the view. Next is the value attribute, which is set to a managed bean property where the ending value will be stored. The value attribute for the autoComplete component is analogous to the value attribute of an inputText component. The final attribute used in the example is completeMethod, which is set to the managed bean method used to perform the autocompletion of the text.

The completeMethod is where the real work occurs, because this is where the text that has been entered into the component is compared against a list of values to determine which of the list elements are possible choices for the autoComplete component value. A List of Strings is returned from the completeMethod, and the values of the List will be displayed within a drop-down menu below the component when the results are returned. The completeMethod is executed each time the user presses another key, and the text that has been entered into the component thus far is sent to the method each time for evaluation. In the example, the text is compared to the author's last name, and any author whose last name contains the text that has been entered will be added to the return List. Oftentimes the text from the component is compared against database table record values, as opposed to List elements, but the List demonstrates the technique fine too.

Those pieces of the puzzle that have been addressed already are the only essential pieces for making the autoComplete component function as expected. However, the PrimeFaces autoComplete component has a variety of attributes that can be used to customize the functionality of the autoComplete component. For instance, the component contains a minQueryLength attribute that can specify the minimum number of characters that need to be typed before the completeMethod will be invoked. The effect attribute can specify a range of different effects to apply to the autoComplete animation. The forceSelection attribute can be set to true to force a user to make a selection, and so forth. As mentioned previously, for a complete set of documentation covering the PrimeFaces autoComplete component, along with each of its attributes, please refer to the online documentation at www.primefaces.org.

The ability to autocomplete a user's text entry while they are typing the characters provides a wide variety of benefits to an application. First, the data integrity of the application can benefit from the use of standard entries that are displayed via the autoComplete feature, as opposed to freehand text entries from many different users. Second, autoComplete solutions provide a more unified user experience, allowing the user to choose from an available list of options rather than guessing what the entry should contain.

6-15. Developing Custom Constraint Annotations

Problem

You want to create an annotation that can be applied to a managed bean property to perform bean validation.

Solution

Create a custom annotation class, specifying the properties you want the annotation to accept, and create a validator class that will perform the actual validation on the property. In this example, you'll create a constraint annotation that can be used to validate the length of an inputSecret component value, that is, the length of a password. The following code is for a class named PasswordLength, which is used for creating the annotation that will be used for validating the password length:

```
package org.javaerecipes.chapter06.annotation;

import static java.lang.annotation.ElementType.*;
import static java.lang.annotation.RetentionPolicy.*;

import java.lang.annotation.Documented;
import java.lang.annotation.Retention;
import java.lang.annotation.Target;

import javax.validation.Constraint;
import javax.validation.Payload;
import org.javaerecipes.chapter06.validator.CheckPasswordValidator;

@Target( { METHOD, FIELD, ANNOTATION_TYPE })
@Retention(RUNTIME)
@Constraint(validatedBy = CheckPasswordValidator.class)
@Documented
public @interface PasswordLength {

    String message() default "{org.javaerecipes.constraints.password}";
```



```

    * @return password length
    */
    int passwordLength();
}

```

Note that in the annotation class there is a reference to the `CheckPasswordValidator` class, which is where the actual validation takes place. The validator class for the annotation contains the logic for performing the actual validation, and the sources for the `CheckPasswordValidator` class are as follows:

```

package org.javaerecipes.chapter06.validator;

import javax.validation.ConstraintValidator;
import javax.validation.ConstraintValidatorContext;
import org.javaerecipes.chapter06.annotation.PasswordLength;

/**
 * Custom validation class to ensure password is long enough
 * @author juneau
 */
public class CheckPasswordValidator implements
    ConstraintValidator<PasswordLength, Object> {
    private int passwordLength;

    private String password;
    @Override
    public void initialize(PasswordLength constraintAnnotation) {
        // Initilize implementation here
        passwordLength = constraintAnnotation.passwordLength();
    }

    @Override
    public boolean isValid(Object value, ConstraintValidatorContext context) {
        boolean returnValue = false;
        if (value.toString().length() >= passwordLength){
            returnValue = true;
        } else {
            returnValue = false;
        }
        return returnValue;
    }
}

```

To make use of the annotation, place it before a field declaration just as with standard bean validation.

```

@PasswordLength(passwordLength=8)
private String password;

```

How It Works

Annotations can be placed before a class, method, variable, package, or parameter declaration to indicate that it be treated in a different manner than a standard class or method. Annotations have been referred to as *syntactic metadata*, and they change the way that a piece of code functions at runtime. To create an annotation, you must create a piece of code that is very similar to a standard Java interface. At a glance, the main feature that separates a standard interface from an annotation is the `@` character that is prefixed on the `interface` keyword. However, they have many differences, and special guidelines must be followed when creating them.

The name of the annotation when it is in use will be the same as the name of the `@interface` that is used to create the annotation. In the example, the annotation being created has a signature of `@interface PasswordLength`, and later the annotation will be used by specifying `@PasswordLength`, along with any parameters that go along with it. Annotations can contain method declarations, but the declaration must not contain any parameters. Method declarations should not contain any `throws` clauses, and the return types of method declarations should be one of the following:

- `String`
- `Class`
- `Enum`
- `Primitive`
- `Array`

Annotations can contain special annotations themselves that can be used only within the context of annotations. Those annotations are `@Target`, `@Retention`, `@Constraint`, `@Documented`, and `@Inherited`. I will briefly cover each of these annotation types, but it is important to note that custom constraint annotations require the `@Constraint` annotation to be placed before the `@interface` declaration, whereas other types of annotations do not.

The `@Target` annotation is used to signify which program elements can make use of the annotation. Table 6-4 describes the options that can be used within the `@Target` annotation.

Table 6-4. *@Target Annotation Values*

Value	Description
TYPE	The annotation can be placed on a class, interface, or enum.
FIELD	The annotation can be placed on a class member field.
METHOD	The annotation can be placed on a method.
PARAMETER	The annotation can be placed on a method parameter.
CONSTRUCTOR	The annotation can be placed on a constructor.
LOCAL_VARIABLE	The annotation can be placed on a local variable or a catch clause.
ANNOTATION_TYPE	The annotation can be placed on an annotation type.
PACKAGE	The annotation can be placed on a Java package.

For the purposes of creating a constraint annotation, the `@Target` annotation usually contains the following, as in the example to this recipe:

```
@Target( { METHOD, FIELD, ANNOTATION_TYPE })
```

The `@Retention` annotation is used to indicate how long the annotation will be retained. The options are `class`, `source`, and `runtime`. Table 6-5 describes these three types of retention.

Table 6-5. *Annotation Retention Values*

Value	Description
<code>class</code>	The annotation is discarded during the class load.
<code>source</code>	The annotation is discarded after compilation.
<code>runtime</code>	The annotation is never discarded, available for reflection at runtime.

The `@Documentation` annotation can be added to ensure that the `@interface` is added to the JavaDoc for the specific project that it is contained within. The `@Constraint` annotation is used to declare which constraint class will be used for testing the validity of the value contained within the field being annotated. In the example, the `@Constraint` annotation contains a `validatedBy` parameter value of `CheckPasswordValidator.class`, and this signifies that the `CheckPasswordValidator` class will be used to validate the value. You will take a more in-depth look at the `CheckPasswordValidator` class in a moment.

The last annotation that can be specified within an `@interface` declaration is `@Inherited`. This is used to allow the annotation to inherit properties of another class. In other words, if the `@Inherited` annotation is placed on an `@interface` declaration, then the properties of an annotation that has been placed on a class can be inherited by another class, which extends it. Therefore, if `ClassA` contains your custom annotation and the `@Inherited` annotation has been specified in the declaration of the custom annotation, then if `ClassB` extends `ClassA`, it also inherits the properties of the custom annotation.

To briefly explain the annotation member elements and methods, both the `message()` and `passwordLength()` elements are exposed for use with the annotation, so a developer can specify `@PasswordLength(message="some message" passwordLength=6)`, for instance. You can add any number of elements to the annotation, utilizing any data type that makes sense for your annotation requirements, although most of the time an `int` or `String` data type is specified. In the case of the validation annotation, you may want to expose one or more of the elements within the validator class. I'll show you how to do that after a brief explanation of how the validator class works.

■ **Note** Any member element in an annotation `@interface` can contain a default value by specifying the keyword `default` and specifying the default value afterward. Doing so would enable a developer to use the annotation without specifying the element when using the annotation.

The last piece of the puzzle for developing a custom validator annotation is the validator class itself. The validator class must implement `ConstraintValidator`. In the validator class, override the `initialize` and `isValid` methods for the implementation. The `initialize` method accepts an object of the annotation type that you created. In the example, you can see that the `initialize` method accepts a `PasswordLength` object. The `initialize` method is where you set up all the local fields that will be needed to validate the contents of the field that the annotation has been placed on. In the example, a couple of member fields have been declared: `passwordLength` and `password`. The `passwordLength` field is set to the value specified by the annotation element that is exposed to the developer.

To capture this value, in the `initialize` method, the annotation object is used to obtain the value. In the example, `passwordLength` is set equal to `constraintAnnotation.passwordLength()`. The `isValid` method is then invoked, and the actual value that is contained within the annotated managed bean property is passed into this method. This is where the actual validation occurs. The `isValid` method should return a Boolean value indicating whether the value is valid. In the example, if the value is greater than or equal to the `passwordLength` field value, then it is valid, and `isValid` returns a true value.

Although there are a few pieces, it isn't difficult to create a custom validation annotation once you've done it a time or two. There are some good use cases for developing custom annotations, so they make for a good tool to have in your arsenal.

6-16. Customizing Data Tables

Problem

You want to create a more customized table than the standard JSF `dataTable` component allows. For instance, you want to add the capability to edit the table cells inline.

Solution

Use a third-party component library `dataTable` component to provide custom options for your application needs. In this example, you'll use the PrimeFaces `dataTable` component to create an editable `dataTable` for the Acme Bookstore shopping cart. Rather than clicking a link within a table row in order to edit the data for that row, this updated implementation will allow you to edit the table data inline, without the need to navigate to different page for editing the data. Everything will be done asynchronously via the use of Ajax, and the best part is that all of the dirty work is done for you. There is no need to code a single line of JavaScript. Let's take a look at this solution!

Let's look at an listing for the cart view that has been updated to use the `p:dataTable` (PrimeFaces `dataTable` component) and its inline row-editing capabilities. The following listing is the updated cart view, which resides in the file named `recipe06_16.xhtml`:

```
<?xml version="1.0" encoding="UTF-8"?>

<ui:composition xmlns="http://www.w3.org/1999/xhtml"
    xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
    xmlns:f="http://xmlns.jcp.org/jsf/core"
    xmlns:h="http://xmlns.jcp.org/jsf/html"
    xmlns:p="http://primefaces.org/ui"
    template="./layout/custom_template_search.xhtml">
    <ui:define name="content">
        <h:form id="shoppingCartForm">
            <h1>Shopping Cart Contents</h1>
            <p>
                Below are the contents of your cart.
            </p>
            <h:messages id="cartMessage" globalOnly="true"
                errorStyle="color: red" infoStyle="color: green"/>
            <br/>
            <p:dialog id="updateDialog" widgetVar="updateDlg"
                modal="true"
                height="40" resizable="false"
                closable="false" showHeader="false" >
```

```

        <h:graphicImage id="loading" library="image" name="ajaxloading.gif"/>
    </p:dialog>
    <p:dataTable id="cartTable" value="#{ch6CartController.cart.books}" var="book"
        rendered="#{ch6CartController.cart.books ne null}">
        <p:ajax id="rowEditAjax" event="rowEdit" execute="@this" update="@this"
            listener="#{ch6CartController.updateRowData}"
            onstart="updateDlg.show();"
            oncomplete="updateDlg.hide();"
            onerror="updateDlg.hide();"/>

        <p:column id="title" headerText="Title">
            #{book.book.title}
        </p:column>
        <p:column id="quantity" headerText="Quantity">
            <p:cellEditor>
                <f:facet name="output">
                    <h:inputText readonly="true" size="10" value="#{book.quantity}"/>
                </f:facet>
                <f:facet name="input">
                    <h:inputText id="bookQty" size="10" value="#{book.quantity}"/>
                </f:facet>
            </p:cellEditor>
        </p:column>
        <p:column id="edit" headerText="Edit">
            <p:rowEditor />
        </p:column>
    </p:dataTable>

    <h:outputText id="emptyCart" value="No items currently in cart."
        rendered="#{ch6CartController.cart.books eq null}"/>
    <br/>
    <h:commandLink id="continueLink" action="#{ch6CartController.continueShopping}"
        value="Continue Shopping"/>
</h:form>
</ui:define>
</ui:composition>

```

Note that the view also contains another PrimeFaces component, the dialog. It is used to present a pop-up dialog, and in this case it shows an animation when the updating is occurring. Next, let's look at the code behind the logic of the inline editing and the shopping cart in general. The following listing is an excerpt from the `CartController` class (in the Chapter 6 sources), showing a method named `updateRowData`, which is responsible for updating the data in the `table.org.primefaces.event.RowEditEvent` class into the source in order to make use of the `RowEditEvent`:

...

```

public void updateRowData(RowEditEvent e) {
    System.out.println("Perform editing logic here...");
    currentBook = (Item)e.getObject();
}

```

```

    // Call the updateCart method, passing the title of the current book.
    updateCart(((Item)e.getObject()).getBook().getTitle());
}
...

```

When the final cart view is rendered, it will look like that in Figure 6-7 when the table is being edited inline.

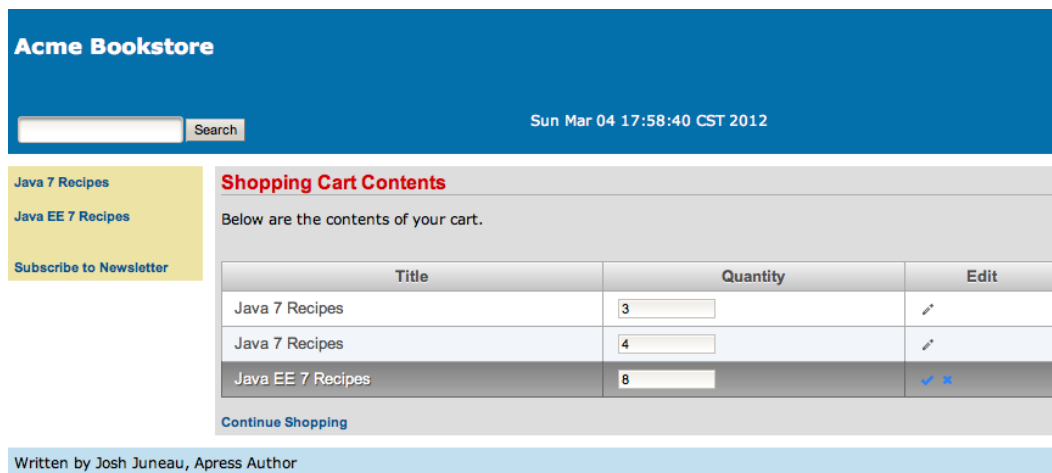


Figure 6-7. PrimeFaces dataTable Component: inline table editing

How It Works

The world of custom dataTable components is ever-changing, and there are a number of available implementations from which to choose. The RichFaces library offers its own flavor of the custom dataTable, providing sorting and editing options just like the PrimeFaces dataTable. To see a demo of each, please visit the RichFaces demo at <http://livedemo.exadel.com/richfaces-demo/index.jsp> and the PrimeFaces demo at www.primefaces.org/showcase/ui/home.jsf. This recipe demonstrates the editable dataTable available from the PrimeFaces component library. As always, the first step to using a component from a third-party library is to install the library for your application to use. If you have not yet done this, please see Recipe 5-11; otherwise, let's continue learning more about the PrimeFaces dataTable.

It should be noted that the PrimeFaces dataTable offers many options, and this recipe covers only one of them, that is, inline editing. There are options for sorting, adding headers and footers, filtering, selecting one or more rows, grouping, and so on. An entire chapter could be written about using the many options of the PrimeFaces dataTable. I will not cover these features in this recipe; please see the PrimeFaces documentation for more information on using those features. I think you will find that PrimeFaces takes a “recipe” approach for demonstrating the use of its components. You can visit its showcase, see the components in action, and then look at the code on the same page. In this recipe, I will cover one of the more difficult features to customize: inline data editing.

Out of the box, the inline editing feature for PrimeFaces dataTables is very simple. A p:dataTable component works in the same manner as a standard JSF dataTable component, in that it accepts a List, DataModel, or Collection of data.

■ Note In a later chapter that makes use of database tables and entity classes, you will see a version of this recipe utilizing collections for the dataTable data type. The use of collections for dataTable components is new in JSF release 2.2.

In the example, you can see the `p:dataTable` component accepts a value of `#{ch6CartController.cart.books}`, which is a `List` of `Item` objects. The `Item` objects are those that are contained within the current session's cart. If you look directly below the `p:dataTable` component, you will notice a `p:ajax` tag, which will provide extra functionality to the `p:dataTable`. You can ignore the `p:ajax` tag for now; it is not necessary to implement the inline editable table. However, in this example, you use it to gain control over the underlying update of the row.

Moving down the code, the column declarations are also very similar to that of a standard `h:dataTable` component. Instead of denoting columns with `h:column`, use `p:column` tags, and reference the data for each column using the `p:dataTable`'s `var` attribute keyword. In the example, `var` is set to `book`, so `#{book.book.title}` will return the title of the book, which is the first column's output. Note that the second column contains an embedded `p:cellEditor` component. A `p:cellEditor` component indicates that this column will be made editable, and each `p:cellEditor` component must contain two facets, one for the output and another for the input. The `<f:facet name="output">` tag should be used to enclose what the column's output should display. In the example, an `inputText` component with a `readonly` attribute set to `true` is used to display the book quantity. The other facet within the `p:cellEditor` component is for the input, the facet tag should read `<f:facet name="input">`, and it should enclose the input component for this column's value. In the example, an `inputText` component is embedded within the input facet, and the value is set to `#{book.quantity}`. This time, the `readonly` attribute is not specified, and therefore the `inputText` component renders an editable text field. Following the input facet is a closing `p:cellEditor` tag, followed by the closing `p:column` tag for that column.

The last column of the table is also a `p:column` component, and embedded inside is a `p:rowEditor` component, which will display a pencil icon that the user can click to toggle the row of data and make it editable. Following along with the `p:cellEditor` logic that was covered in the previous paragraph, when the table is initially rendered, the content that is embedded within the `cellEditor`'s output facet is displayed. When the edit icon is clicked, the `cellEditor`'s output facet contents are hidden, and the input facet contents are displayed. At this point, the `rowEditor` component turns into a check mark and an X. If the user makes a change to the editable row contents, they can click the check mark to save the changes; otherwise, they can click the X to close the editable row and cancel the change.

The editable `dataTable` component works fine with just the constructs I've discussed, and all of the row editing takes place behind the scenes. That is, PrimeFaces does a good job of abstracting the implementation details from the developer, allowing the developer more time to work on other more important tasks. However, what if you want to perform some custom business logic when the row is edited? Perhaps you want to validate the data or track what data has been changed. Intercepting the edit is easy to do, and it has been done in this example. By adding the `p:ajax` tag to the `p:dataTable` component, you can intercept the `rowEdit` event. When the `rowEdit` event is executed, it is intercepted by the `p:ajax` listener, which in the example is set to the `updateRowData` method of the `CartController` class. To create a listener method for a `rowEdit` event, you must write a method that has no return value and accepts a `RowEditEvent` object. The `RowEditEvent` contains the actual row contents that are being edited. In the case of this example, the `RowEditEvent` is an `Item` object, and the listener method sets the `currentBook` object in the `CartController` class equal to the `Item` object and updates the cart accordingly.

■ **Note** If you do not want to intercept the `rowEdit` event, simply leave out the embedded `p:ajax` tag. Doing so will cause the `p:dataTable` to take care of the update logic behind the scenes.

In this recipe, I touched upon one of the most widely used components in any data-related JSF application, the `dataTable`. There are many ways in which a `dataTable` can be customized, and plenty of third-party component libraries ship with customized `dataTable` components. This example demonstrates the use of the PrimeFaces `dataTable` component, which I highly recommend to anyone looking for a custom and easy-to-use `dataTable` component. Utilizing a PrimeFaces `dataTable` component and making it editable allows for the inline editing of table row data. This will provide users with the ability to edit data in a spreadsheet-like fashion, which is sometimes much easier than drilling into each record separately. To learn more about all of the custom options available with the PrimeFaces `dataTable`, please check out <http://primefaces.org>.

■ **Note** As mentioned in the introduction to this chapter, in order to use PrimeFaces with Java EE 7, you must download and utilize the PrimeFaces 4.x release, as PrimeFaces 3.x or prior will not work correctly with JSF 2.2. Therefore, this recipe will only work with PrimeFaces 4.x.

6-17. Developing a Page Flow Problem

You want to develop a flow of pages within your application that share information with one another.

Solution

Define a page flow using the new faces flow technology that was introduced in JSF 2.2. The faces flow solution allows a defined set of views to be interrelated with one another to share a common set of data, and views outside of the flow do not have access to the flow's data. Flows also have their own set of navigational logic, so they are almost like a subprogram within an application. To enable an application to utilize faces flow, a `<flow-definition>` section should be added to the `faces-config.xml` file. The section can be empty, because the navigational logic can instead reside in a separate configuration file for the flow. The following `faces-config.xml` file demonstrates how to enable faces flow for an application:

```
<faces-config version="2.2"
    xmlns="http://xmlns.jcp.org/xml/ns/javaee"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee
        http://xmlns.jcp.org/xml/ns/javaee/web-facesconfig_2_2.xsd">
    ...
    <flow-definition>
        </flow-definition>
    ...
</faces-config>
```

The views belonging to a flow should be separated from the rest of the application views and placed into a folder at the root of the application's web directory. The folder containing the flow views should be named the same as the flow identifier. Navigation and configuration code is contained within a separate XML configuration file that resides within the flow view directory, and the file is named `flowname-flow.xml`, where `flowname` is the flow identifier. The following configuration file demonstrates the configuration for a very basic flow identified by `exampleFlow`. You can find more information regarding the different elements that can be used within the flow configuration in the "How It Works" section.

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE html>

<html xmlns="http://www.w3.org/1999/xhtml"
    xmlns:f="http://xmlns.jcp.org/jsf/core"
    xmlns:j="http://xmlns.jcp.org/jsf/flow">
```



```

<f:metadata>
  <j:faces-flow-definition id="exampleFlow">

    <!-- A faces-flow-definition in a facelet page without any other
    children declares a faces flow equivalent to this:

        <start-node>the name of this page without any extension</start-node>
        <view id="the name of this page without any extension">
          <vdl-document>the name of this page with the extension</vdl-document>
        </view>

    -->
  </j:faces-flow-definition>
</f:metadata>
</html>

```

The views belonging to the flow should reside within the flow folder alongside the flow configuration file. Each of the views can access a managed bean that is dedicated to facilitating the flow. The flows share a context that begins when the flow is accessed and ends when the flow exits. The following view demonstrates the entry point to a flow named `exampleFlow`. This example view can be found in the book sources in the file `recipes06_17.xhtml`.

```

<ui:composition xmlns="http://www.w3.org/1999/xhtml"
  xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
  xmlns:f="http://xmlns.jcp.org/jsf/core"
  xmlns:h="http://xmlns.jcp.org/jsf/html"
  template="layout/custom_template.xhtml">
  <ui:define name="content">
    <h:messages globalOnly="true" errorStyle="color: red" infoStyle="color: green"/>
    <h:form id="flowForm">
      <p>
        Faces Flow Example
      </p>
      <h:commandButton value="Begin Flow" action="exampleFlow"/>
      <h:commandButton value="Stay Here" action="stay"/>
    </h:form>
  </ui:define>
</ui:composition>

```

Next, let's take a look at a view that is accessing the managed bean that is dedicated to the flow. In the following view, the managed bean named `FlowBean` is accessed to invoke a method, which will return an implicit navigational String directing the application to the next view in the flow. Notice that this view also accesses the `facesContext`, `application`, `flowHandler`, which I will discuss more in the "How It Works" section.

```

<ui:composition xmlns="http://www.w3.org/1999/xhtml"
  xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
  xmlns:f="http://xmlns.jcp.org/jsf/core"
  xmlns:h="http://xmlns.jcp.org/jsf/html"
  template="../layout/custom_template.xhtml">
  <ui:define name="content">

```

```

        <h:form>
        <p>
            This is the first view of the flow.
        <br/><br/>
            Flow ID: #{facesContext.application.flowHandler.currentFlow.id}
        <br/>
            <h:commandLink value="Go to another view in the flow" action="#{flowBean.navMethod()}" />
        </p>
        </h:form>
    </ui:define>
</ui:composition>

```

Each subsequent view within the flow can also access the resources of the flow's managed bean. Lastly, you'll look at the code that is contained within `org.javaeeexamples.chapter06.FlowBean`, which is the managed bean that is dedicated to the flow.

```

import javax.faces.flow.FlowScoped;
import javax.inject.Named;

@Named
@FlowScoped("exampleFlow")
public class FlowBean implements java.io.Serializable {

    private String flowValue;
    private String parameter1;
    /**
     * Creates a new instance of FlowBean
     */
    public FlowBean() {
    }

    /**
     * Initializes the flow
     */

    public void initializeIt(){
        System.out.println("Initialize the flow...");
    }
    /**
     * Finalizes the flow
     */

    public void finalizeIt(){
        System.out.println("Finalize the flow...");
    }

    public String navMethod(){
        return "intermediateFlow";
    }

    public String testMethod(){
        return "intermediate";
    }
}

```

```

public String endFlow(){
    return "endingFlow";
}

/**
 * @return the flowValue
 */
public String getFlowValue() {
    return flowValue;
}

/**
 * @param flowValue the flowValue to set
 */
public void setFlowValue(String flowValue) {
    this.flowValue = flowValue;
}

/**
 * @return the parameter1
 */
public String getParameter1() {
    return parameter1;
}

/**
 * @param parameter1 the parameter1 to set
 */
public void setParameter1(String parameter1) {
    this.parameter1 = parameter1;
}
}

```

This solution provided a quick overview of the files that are required for creating a flow within a JSF application. In the next section, I'll cover the features in more detail.

How It Works

The concept of session management has been a difficult feat to tackle since the beginning of web applications. A *web flow* refers to a grouping of web views that are related and must have the ability to share information with each view within the flow. Many web frameworks have attempted to tackle this issue by creating different solutions that would facilitate the sharing of data across multiple views. Oftentimes, a mixture of session variables, request parameters, and cookies are used as a patchwork solution.

In JSF 2.2, a solution has been adopted for binding multiple JSF views to each other, allowing them to share information among each other. This solution is referenced as *faces flow*; and it allows a group of interrelated views to belong to a *flow instance*, and information can be shared across all the views belonging to a flow instance. Flows contain separate navigation that pertains to the flow itself and not the entire application. As such, flow navigation can be defined in an XML format or via code. A flow contains a single point of entry, and it can be called from any point within an application.

Defining a Flow

As mentioned in the solution to this recipe, the `faces-config.xml` file for a JSF application that will utilize the flow feature must contain a `<flow-definition>` section. This section of the `faces-config.xml` file can contain information specific to one or more flows residing within an application. However, for the purposes of this recipe, the solution utilizes a separate XML configuration file for use with the flow. Either way will work; the syntax does vary just a bit because the XML configuration file that is flow-specific uses a new JSF taglib for accessing the flow-specific configuration tags. To learn more about using the `faces-config.xml` file for flow configuration, please refer to the online documentation. Even if a flow is not using the `faces-config.xml` file for defining the flow configuration, the `<flow-definition>` section must exist to tell the JSF runtime that flows are utilized within the application.

The flow-specific configuration file and all flow-related views should reside within the same folder, at the root of the application's web directory. The name of the folder should be the same as the flow identifier. As mentioned in the solution, the flow configuration file should be named `flowname-flow.xml`, where `flowname` is the same as the flow identifier. The URI, <http://xmlns.jcp.org/jsf/flow>, should be added to the flow configuration file in order to make flow-specific tags available for configuration use. The taglib declarations for a simple JSF view that includes flows may look like the following:

```
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:j="http://xmlns.jcp.org/jsf/flow">
  xmlns:f="http://xmlns.jcp.org/jsf/core"
  xmlns:h="http://xmlns.jcp.org/jsf/html"
```

The Flow Managed Bean

A flow contains its own managed bean annotated as `@FlowScoped`, which differs from `@SessionScoped` because the data can be accessed only by other views (`ViewNodes`) belonging to the flow. The `@FlowScoped` annotation relies upon Contexts and Dependency Injection (CDI), because `FlowScoped` is a CDI scope that causes the runtime to consider classes with the `@FlowScoped` annotation to be in the scope of the specified flow. A `@FlowScoped` bean maintains a life cycle that begins and ends with a flow instance. Multiple flow instances can exist for a single application, and if a user begins a flow within one browser tab and then opens another, a new flow instance will begin in the new tab. This solution resolves many lingering issues around sessions and new-age browsers that allow users to open multiple tabs. To maintain separate flow instances, the `ClientId` is used by JSF to differentiate among multiple instances.

Each flow can contain an initializer and a finalizer (that is, a method that will be invoked when a flow is entered and a method that will be invoked when a flow is exited, respectively). To declare an initializer, specify a child element named `<initializer>` within the flow configuration `<flow-definition>`. The initializer element can be an EL expression that declares the managed bean initializer method, as such:

```
...
<initializer>#{flowBean.initializeIt}</initializer>
...
```

Similarly, a `<finalizer>` element can be specified within the flow configuration to define the method that will be called when the flow is exited. The following demonstrates how to set the finalizer to an EL expression declaring the managed bean finalizer method:

```
...
<finalizer>#{flowBean.finalizeIt}</finalizer>
...
```

Flows can contain method calls and variable values that are accessible only via the flow nodes. These methods and variables should be placed within the `FlowScoped` bean and used the same as standard managed bean methods and variables. The main difference is that any method or variable that is defined within a `FlowScoped` bean is available only for a single flow instance.

Navigating Flow View Nodes

Flows contain their own navigational rules, which can be defined within the `faces-config.xml` file or the individual flow configuration files. These rules can be straightforward and produce a page-by-page navigation, or they can include conditional logic. There are a series of elements that can be specified within the navigation rules, which will facilitate conditional navigation. Table 6-6 lists the different elements, along with an explanation of what they do.

Table 6-6. *Flow Navigational Elements*

Element	Description
<code>view</code>	Navigates to a standard JSF view.
<code>switch</code>	Represents one or more EL expressions that conditionally evaluate to <code>true</code> or <code>false</code> . If <code>true</code> , then navigation occurs to the specified view node.
<code>flow-return</code>	Outcome determined by the caller of the flow.
<code>flow-call</code>	Represents a call to another flow; creates a nested flow.
<code>method-call</code>	Arbitrary method call that can invoke a method that returns a navigational outcome.

The following navigational sequence is an example of a flow navigation that contains conditional logic using the elements listed in Table 6-6:

```
<j:flow-definition>

  <start-node>exampleFlow</j:start-node>

  <switch id="startNode">
    <navigation-case>
      <if>#{flowBean.someCondition}</if>
      <from-outcome>newView</from-outcome>
    </navigation-case>
  </switch>

  <view id="oneFlow">
    <vdl-document>oneFlow.xhtml</vdl-document>
  </view>

  <flow-return id="exit">
    <navigation-case>
      <from-outcome>exitFlow</from-outcome>
    </navigation-case>
  </flow-return>

  <finalizer>#{flowBean.finalizeIt}</finalizer>

</j:flow-definition>
```

Flow EL

Flows contain a new EL variable named `facesFlowScope`. This variable is associated with the current flow, and it is a map that can be used for storing arbitrary values for use within a flow. The key-value pairs can be stored and read via a JSF view or through Java code within a managed bean. For example, to display the content for a particular map key, you could use the following:

The content for the key is: `{facesFlowScope.myKey}`

6-18. Constructing a JSF View in Pure HTML5

Problem

You want to utilize HTML5 tags instead of JSF components, but you still want to utilize JSF and all of its capabilities within your application.

Solution

Utilize the HTML-friendly markup for use within JSF views. By using HTML5 within JSF views directly, you can take advantage of the entire JSF stack while coding views in pure HTML5. To use this solution, HTML5 tags have the ability to access the JSF infrastructure via the use of a new taglib URI specification `xmlns:jsf="http://xmlns.jcp.org/jsf"`, which can be utilized within JSF views beginning with JSF 2.2 and beyond. In views that specify the new taglib URI, HTML tags can utilize attributes that expose the underlying JSF architecture.

In the following example view, HTML5 tags are used to compose an input form that is backed by a JSF managed bean. To visit the sources for this example, please visit the view `recipe06_18.xhtml` within the sources for the book.

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:jsf="http://xmlns.jcp.org/jsf">
  <head jsf:id="head">
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>

  </head>
  <body jsf:id="body" prependId="false">

    <form jsf:id="form">
      <details jsf:id="outputMessage">
        <summary>Message</summary>
        <p>#{ajaxBean.status}</p>
      </details>
      <input type="text" jsf:id="value1" value="#{ajaxBean.value1}">
        <f:ajax execute="@this"/>
      </input>
      <br/><br/>
    </form>
  </body>
</html>
```

```

<input type="text" jsf:id="value2" value="#{ajaxBean.value2}">
  <f:ajax execute="@this"/>
</input>
<br/>
<br/>

<input type="submit" jsf:id="status" jsf:value="#{ajaxBean.status}"
  jsf:action="#{ajaxBean.process()}" value="Process">
  <f:ajax execute="@this" render="outputMessage"/>
</input>

</form>
</body>
</html>

```

■ **Note** This feature is only available to views written in Facelets. It is not available to views written in JSP.

How It Works

The JSF 2.2 release includes the ability to utilize HTML5 markup within JSF views. As a matter of fact, the markup is not limited to HTML5; it can also include HTML4, and so on. The addition of a new taglib URI makes this possible, because it allows existing HTML tags to be bound to the JSF life cycle via the use of new namespace attributes. It is now possible to develop entire JSF views without using any JSF tags at all.

To utilize the new namespace attributes, your JSF view must import the new taglib URI `xmlns: jsf="http://xmlns.jcp.org/jsf"`. The new taglib can then be referenced as attributes within existing HTML tags, setting the underlying JSF attributes that are referenced. For instance, to utilize an HTML input tag with JSF, you would add the `jsf:id` attribute and set it equal to the JSF ID that you want to assign to that component. You would then set an attribute of `jsf:value` equal to the managed bean value.

■ **Note** There is no need to import the `http://xmlns.jcp.org/jsf/html` taglib because you are no longer utilizing JSF component tags in the view.

The new syntax provides several benefits for web developers. Although not all web developers are familiar with JSF component tags, HTML tags are well known. Utilizing the new syntax, both JSF and HTML developers alike can create web views that utilize the power of JSF along with the flexibility of HTML. The new syntax also makes it easier to bind HTML tags with JavaScript, if needed. You no longer need to worry about JSF view IDs getting in the way when working with HTML and JavaScript. With the addition of new JSF taglib namespace for use with HTML tags, both JSF and HTML alike have been improved.



JDBC

The Java Database Connectivity (JDBC) API is a standard for accessing relational database management systems (RDBMSs) via Java. It has been in use for years and can be used when developing all types of Java applications, including desktop, stand-alone, and web. Almost every nontrivial application utilizes an RDBMS for storing and retrieving data. Therefore, it is important for application developers of all types to learn how to work with JDBC.

Enterprise application development has proved to be more productive for developers when working directly with Java objects as opposed to database access. While the JDBC API is still very mainstream for the development of enterprise applications, many developers have begun to adopt object-relational mapping programming interfaces as a standard. One of the easiest ways to map Java objects to database tables is to encapsulate JDBC logic into classes containing private methods for performing database access and exposing those methods using public methods that work with objects instead of SQL. This chapter contains recipes to demonstrate the technique of abstracting JDBC logic from ordinary business logic, sometimes referred to as creating data access objects.

There are recipes in this chapter that will teach developers how to utilize a database within a web application, from how to obtain a connection to how to display database results via a JSF dataTable. The Java 7 release introduced some new features into the JDBC API to make working with databases a bit easier, and this chapter includes recipes that cover some of those new features as well. After reviewing the recipes included in this chapter, you should be comfortable using JDBC within your Java web applications.

■ **Note** The Acme Bookstore application has been completely rewritten for this chapter in order to utilize a relational database rather than simple Java lists of data. Please run the `create_database.sql` script within your database prior to working with the examples from this chapter. Also, you will need to provide the necessary database connection properties for your database within the `db_props.properties` file and/or within the code examples for this chapter. If you are utilizing a database other than Oracle or Apache Derby, you should be able to adjust the SQL accordingly to work with that database. To access the Acme Bookstore application utilizing the database, be sure to deploy the JavaEERecipes web application to your GlassFish application server, and visit the URL <http://localhost:8080/JavaEERecipes/faces/chapter07/home.xhtml>.

7-1. Obtaining Database Drivers and Adding Them to the CLASSPATH

Problem

You need to have the ability to utilize a database from your application, so you need to obtain drivers and configure the databases for your application.

Solution

Download the appropriate drivers for the database that you will be working with, and add them to the CLASSPATH for your application. In this solution, I will assume you are going to develop an enterprise-level web application and deploy it to the GlassFish application server. The application will utilize Oracle Database for persistence. In this case, you will need to download the most current Oracle database driver for Java Database Connectivity (JDBC). At the time of this writing, the driver is `ojdbc6.jar`, but you can find the latest online at www.oracle.com/technetwork/database/enterprise-edition/downloads/index.html.

Once you have downloaded the required drivers for your database, add them to the application CLASSPATH. If using an IDE, you can adjust the project properties for your application project accordingly to include the JAR that contains your database driver. If you are working from the command line or terminal, you can add the driver to your CLASSPATH by issuing one of the following commands, depending upon the OS platform you are using.

Use the following on Unix-based systems or OS X:

```
export CLASSPATH=/path-to-jar/ojdbc6.jar
```

Use the following on Windows:

```
set CLASSPATH=C:\path-to-jar\ojdbc6.jar
```

You should now be able to work with the database from your application, but in order to deploy to the GlassFish application server, you will need to make the database driver available for GlassFish. You can do this by copying the JAR containing the database driver into the GlassFish `lib` directory. If using GlassFish v4, the database driver JAR should be placed within a domain rather than at the application server level. Therefore, if your domain is named `domain1` (the default), then the path to where the JAR should be placed would be as follows:

```
/GlassFish_Home/glassfish4/glassfish/domains/domain1/lib/databases
```

Restart the application server, and you are ready to deploy your database application.

How It Works

The first step to working with any database from an application is to configure the database driver for the specific vendor of your choice. Whether you decide to use MySQL, PostgreSQL, Oracle, Microsoft SQL, or another database, most enterprise-level databases have a JDBC driver available. This driver must be added to the application CLASSPATH and integrated development environment (IDE) project CLASSPATH if using one. If working from the command line or terminal, you will need to set the CLASSPATH each time you open a new session. If using an IDE, your settings can usually be saved so that you need to configure them only one time. After the driver for your database has been added to the application or project CLASSPATH, you are ready to begin working with the database.

When it comes time to deploy the application to a server, you will need to ensure that the server has access to the database driver. If using GlassFish v4, you can simply add the driver JAR for your database to the domain's `lib` directory and restart the server. Once you've done this, then you can either deploy your JDBC-based application or set up a database connection pool for your database. Please see Recipe 7-2 for more information on how to connect to your database from within an application using standard JDBC connectivity or how to set up a JDBC connection pool via the GlassFish application server.

7-2. Connecting to a Database

Problem

You need to connect to a database so that your application can perform database transactions.

Solution #1

Perform a JDBC connection to the database from within your application. Do this by creating a new `Connection` object, and then load the driver that you need to use for your particular database. Once the `Connection` object is ready, call its `getConnection()` method. The following code demonstrates how to obtain a connection to an Oracle database:

```
public final static class OracleConnection {

    private String hostname = "myHost";
    private String port = "1521";
    private String database = "myDatabase";
    private String username = "user";
    private String password = "password";

    public static Connection getConnection() throws SQLException {
        Connection conn = null;
        String jdbcUrl = "jdbc:oracle:thin:@" + this.hostname + ":"
            + this.port + ":" + this.database;
        conn = DriverManager.getConnection(jdbcUrl, username, password);
        System.out.println("Successfully connected");
        return conn;
    }
}
```

The method portrayed in this example returns a `Connection` object that is ready to be used for database access.

Solution #2

Configure a database connection pool within an application server, and connect to it from your application. Use a `DataSource` object to create a connection pool. The `DataSource` object must have been properly implemented and deployed to an application server environment. After a `DataSource` object has been implemented and deployed, it can be used by an application to obtain a connection to a database.

Note A connection pool is a cluster of identical database connections that are allocated by the application server (container-managed connection pool) to be utilized by applications for individual client sessions.

To create a connection pool using the GlassFish administrative console, first log into the console by visiting <http://localhost:4848> (assuming you are on the same machine as the server and that your GlassFish installation is using the default port numbers). Once successfully logged into the console, click the JDBC menu under Resources, and then expand the JDBC Connection Pools menu, as shown in Figure 7-1.

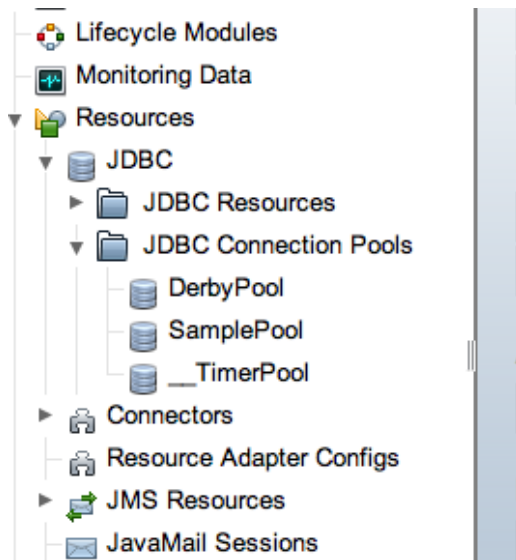


Figure 7-1. Displaying the GlassFish JDBC connection pools

Click the New button on the JDBC Connection Pools screen, and it will then navigate you to the New JDBC Connection Pool (Step 1 of 2) screen. There, you can name the pool, select a resource type, and select a database driver vendor. For this example, I am using Oracle Database 11gR2. Therefore, the entries should be specified like those shown in Figure 7-2, although you could change the pool name to something you like better.

New JDBC Connection Pool (Step 1 of 2)

Identify the general settings for the connection pool.

Next Cancel

* Indicates required field

General Settings

Pool Name: *

Resource Type:

Must be specified if the datasource class implements more than 1 of the interface.

Database Driver Vendor:

Select or enter a database driver vendor

Introspect: ☐ **Enabled**

If enabled, data source or driver implementation class names will enable introspection.

Figure 7-2. Creating a GlassFish JDBC connection pool

When the next screen opens, it should automatically contain the mappings for your Oracle database DataSource Classname as `oracle.jdbc.pool.OracleDataSource`. If it does not look like Figure 7-3, then you may not yet have the `ojdbc6.jar` database driver in the application server `lib` directory. Be sure to check the Enabled check box next to the Ping option.

New JDBC Connection Pool (Step 2 of 2)
[Previous](#) [Finish](#) [Cancel](#)

Identify the general settings for the connection pool. Datasource Classname or Driver Classname must be specified for the connection pool.

* Indicates required field

General Settings

Pool Name: OraclePool

Resource Type: javax.sql.DataSource

Database Driver Vendor: Oracle

Datasource Classname:
 Select or enter vendor-specific classname that implements the DataSource and/or XADataSource APIs

Driver Classname:
 Select or enter vendor-specific classname that implements the java.sql.Driver interface.

Ping: ☒ **Enabled**
 When enabled, the pool is pinged during creation or reconfiguration to identify and warn of any erroneous values for its attributes

Description:

Figure 7-3. Data source class name automatically populates

Lastly, go down to the bottom of the second screen, and check all the properties within the Additional Properties table with the exception of User, Password, and URL. Please specify the information for these properties according to the database you will be connecting against, as shown in Figure 7-4. Once you populated them accordingly, click the Finish button.

Transaction

Non Transactional Connections: ☐ **Enabled**
 Returns non-transactional connections

Transaction Isolation:
 If unspecified, use default level for JDBC Driver

Isolation Level: ☒ **Guaranteed**
 All connections use same isolation level; requires Transaction Isolation

Additional Properties (3)

☒ ☐ [Add Property](#) [Delete Properties](#)

Name	Value	Description:
<input type="checkbox"/> User	<input type="text" value="myuser"/>	<input type="text"/>
<input type="checkbox"/> Password	<input type="text" value="mypass"/>	<input type="text"/>
<input type="checkbox"/> URL	<input type="text" value="jdbc:oracle:thin:@myserver:1521:mydatabase"/>	<input type="text"/>

[Previous](#) [Finish](#) [Cancel](#)

Figure 7-4. Populating the additional properties for your database

After clicking Finish, you should see a message indicating that the “ping” has succeeded. Now you can set up your JDBC resource by clicking the JDBC Resources menu within the left tree menu. When the JDBC Resources screen appears, click the New... button. Enter a JNDI name for your resource, beginning with jdbc/, and then select the pool name for the database connection pool you just created. The screen should resemble Figure 7-5. Once you’ve populated it accordingly, click the OK button to complete the creation of the resource.

New JDBC Resource

OKCancel

Specify a unique JNDI name that identifies the JDBC resource you want to create. The name must contain only alphanumeric, underscore, dash, or dot characters.

JNDI Name: *jdbc/OracleConnection

Pool Name: OraclePool

Use the JDBC Connection Pools page to create new pools

Description:

Status: ☒ Enabled

Additional Properties (0)

Add PropertyDelete Properties

Name	Value	Description:
No items found.		

Figure 7-5. Creating a JDBC resource

Note JNDI is the communication technology that allows applications to communicate with services by name within an application server container.

You can use the following code to obtain a database connection via a DataSource object:

```
public static Connection getDSConnection() {
    Connection conn = null;
    try {
        Context ctx = new InitialContext();
        DataSource ds = (DataSource)ctx.lookup("jdbc/OracleConnection");
        conn = ds.getConnection();
    } catch (NamingException | SQLException ex) {
        ex.printStackTrace();
    }
    return conn;
}
```

Notice that the only information required in the DataSource implementation is the name of a valid DataSource object. All the information that is required to obtain a connection with the database is managed within the application server.

How It Works

You have a couple of options for creating database connections for use within Java applications. If you are writing a stand-alone or desktop application, usually a standard JDBC connection is the best choice. However, if working with an enterprise-level or web-based application, DataSource objects may be the right choice. Solution #1 for this recipe covers the former option, and it is the easiest way to create a database connection in a stand-alone environment. I will cover the creation of a JDBC Connection via Solution #1 first.

Once you’ve determined which database you are going to use, you will need to obtain the correct driver for the database vendor and release of your choice. Please see Recipe 7-1 for more information on obtaining a driver and

placing it into your CLASSPATH for use. Once you have the JAR file in your application CLASSPATH, you can use a JDBC DriverManager to obtain a connection to the database. As of JDBC version 4.0, drivers that are contained within the CLASSPATH are automatically loaded into the DriverManager object. If you are using a JDBC version prior to 4.0, the driver will have to be manually loaded.

To obtain a connection to your database using the DriverManager, you need to pass a String containing the JDBC URL to it. The JDBC URL consists of the database vendor name, along with the name of the server that hosts the database, the name of the database, the database port number, and a valid database user name and password that has access to the schema you want to work with. Many times, the values used to create the JDBC URL can be obtained from a properties file so that the values can be easily changed if needed. To learn more about using a properties file to store connection values, please see Recipe 7-4. The code that is used to create the JDBC URL for Solution #1 looks like the following:

```
String jdbcUrl = "jdbc:oracle:thin:@" + this.hostname + ":" +
this.port + ":" + this.database;
```

Once all the variables have been substituted into the String, it will look something like the following:

```
jdbc:oracle:thin:@hostname:1521:database
```

Once the JDBC URL has been created, it can be passed to the DriverManager.getConnection() method to obtain a java.sql.Connection object. If incorrect information has been passed to the getConnection method, a java.sql.SQLException will be thrown; otherwise, a valid Connection object will be returned.

■ **Note** The prefix of the jdbcUrl connection string in the example, jdbc:oracle:thin, indicates that you will be using the Oracle drivers, which are located within the ojdbc6.jar. DriverManager makes the association.

If running on an application server, such as GlassFish, the preferred way to obtain a connection is to use a DataSource. To work with a DataSource object, you need to have an application server to deploy it to. Any compliant Java application server such as Apache Tomcat, GlassFish, Oracle WebLogic, or JBoss will work. Most of the application servers contain a web interface that can be used to easily deploy a DataSource object, such as demonstrated via GlassFish in Solution #2 to this recipe. However, you can manually deploy a DataSource object by using code that will look like the following:

```
org.javaeerecipes.chapter7.recipe07_02.FakeDataSourceDriver ds =
new org.javaeerecipes.chapter7.recipe07_02.FakeDataSourceDriver();
ds.setServerName("my-server");
ds.setDatabaseName("JavaEERecipes");
ds.setDescription("Database connection for Java EE 7 Recipes");
```

This code instantiates a new DataSource driver class, and then it sets properties based upon the database you want to register. DataSource code such as that demonstrated here is typically used when registering a DataSource in an application server or with access to a JNDI server. Application servers usually do this work behind the scenes if you are using a web-based administration tool to deploy a DataSource. Most database vendors will supply a DataSource driver along with their JDBC drivers, so if the correct JAR resides within the application or server CLASSPATH, it should be recognized and available for use. Once a DataSource has been instantiated and configured, the next step is to register the DataSource with a JNDI naming service.

The following code demonstrates the registration of a `DataSource` with JNDI:

```
try {
    Context ctx = new InitialContext();
    DataSource ds =
        (DataSource) ctx.bind("jdbc/OracleConnection");
} catch (NamingException ex) {
    ex.printStackTrace();
}
```

Once the `DataSource` has been deployed, any application that has been deployed to the same application server will have access to it. The beauty of working with a `DataSource` object is that your application code doesn't need to know anything about the database; it needs to know only the name of the `DataSource`. Usually the name of the `DataSource` begins with a `jdbc/` prefix, followed by an identifier. To look up the `DataSource` object, an `InitialContext` is used. The `InitialContext` looks at all the `DataSource`s available within the application server, and it returns a valid `DataSource` if it is found; otherwise, it will throw a `java.naming.NamingException` exception. In Solution #2, you can see that the `InitialContext` returns an object that must be cast as a `DataSource`.

```
Context ctx = new InitialContext();
DataSource ds = (DataSource)ctx.lookup("jdbc/OracleConnection");
```

If the `DataSource` is a connection pool cache, the application server will send one of the available connections within the pool when an application requests it. The following line of code returns a `Connection` object from the `DataSource`:

```
conn = ds.getConnection();
```

Of course, if no valid connection can be obtained, a `java.sql.SQLException` is thrown. The `DataSource` technique is preferred over manually specifying all details and passing to the `DriverManager` because database connection information is stored in only one place: the application server, not within each application. Once a valid `DataSource` is deployed, it can be used by many applications.

After a valid connection has been obtained by your application, it can be used to work with the database. To learn more about working with the database using a `Connection` object, please see the recipes within this chapter regarding working with the database.

7-3. Handling Database Connection Exceptions

Problem

A database activity in your application has thrown an exception. You need to handle that SQL exception so your application does not crash.

Solution

Use a try-catch block to capture and handle any SQL exceptions that are thrown by your JDBC connection or SQL queries. The following code demonstrates how to implement a try-catch block in order to capture SQL exceptions:

```
try {
    // perform database tasks
} catch (java.sql.SQLException) {
    // perform exception handling
}
```

How It Works

A standard try-catch block can be used to catch `java.sql.Connection` or `java.sql.SQLException` exceptions. Your code will not compile if these exceptions are not handled, and it is a good idea to handle them in order to prevent your application from crashing if one of these exceptions is thrown. Almost any work that is performed against a `java.sql.Connection` object will need to perform error handling to ensure that database exceptions are handled correctly. In fact, nested try-catch blocks are often required to handle all the possible exceptions. You need to ensure that connections are closed once work has been performed and the `Connection` object is no longer used. Similarly, it is a good idea to close `java.sql.Statement` objects for memory allocation cleanup.

Because `Statement` and `Connection` objects need to be closed, it is common to see try-catch-finally blocks used to ensure that all resources have been tended to as needed. It is not unlikely that you will see JDBC code that resembles the following style:

```
try {
    // perform database tasks
} catch (java.sql.SQLException ex) {
    // perform exception handling
} finally {
    try {
        // close Connection and Statement objects
    } catch (java.sql.SQLException ex) {
        // perform exception handling
    }
}
```

As shown in the previous pseudo-code, nested try-catch blocks are often required in order to clean up unused resources. Proper exception handling sometimes makes JDBC code rather laborious to write, but it will also ensure that an application requiring database access will not fail, causing data to be lost.

7-4. Simplifying Connection Management Problem

Your application requires the use of a database. To work with the database, you need to open a connection. Rather than code the logic to open a database connection every time you need to access the database, you want to simplify the connection process.

Solution

Write a class to handle all the connection management within your application. Doing so will allow you to call that class in order to obtain a connection, rather than setting up a new `Connection` object each time you need access to the database. Perform the following steps to set up a connection management environment for your JDBC application:

1. Create a class named `CreateConnection.java` that will encapsulate all the connection logic for your application.
2. Create a properties file to store your connection information. Place the file somewhere on your CLASSPATH so that the `CreateConnection` class can load it.
3. Use the `CreateConnection` class to obtain your database connections.

■ **Note** If utilizing an application server, you can handle a similar solution via a container-managed connection pool. However, if the application is not deployed to an application server container, then building a connection management utility such as the one in this solution is a good alternative.

The following code is the `org.javaeeexamples.chapter07.CreateConnection` class that can be used for centralized connection management:

```
package org.javaeeexamples.chapter07;

import java.io.File;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.IOException;
import java.io.InputStream;
import java.nio.file.FileSystems;
import java.nio.file.Files;
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.SQLException;
import java.util.Properties;
import javax.naming.Context;
import javax.naming.InitialContext;
import javax.naming.NamingException;
import javax.sql.DataSource;

public final class CreateConnection {

    static Properties props = new Properties();
    static String hostname = null;
    static String port = null;
    static String database = null;
    static String username = null;
    static String password = null;
    static String jndi = null;

    public CreateConnection() {

    }

    public static void loadProperties() {
        // Return if the host has already been loaded
        if(hostname != null){
            return;
        }

        try(InputStream in =
            Files.newInputStream(FileSystems.getDefault().getPath(System.getProperty("user.dir")
+ File.separator + "db_props.properties"))); {
            // Looks for properties file in the root of the src directory in Netbeans project
```

```

        System.out.println(FileSystems.getDefault().getPath(System.getProperty("user.dir")
            + File.separator + "db_props.properties"));
        props.load(in);

    } catch (IOException ex) {
        ex.printStackTrace();
    }

    hostname = props.getProperty("host_name");
    port = props.getProperty("port_number");
    database = props.getProperty("db_name");
    username = props.getProperty("username");
    password = props.getProperty("password");
    jndi = props.getProperty("jndi");
    System.out.println(hostname);
}

/**
 * Demonstrates obtaining a connection via DriverManager
 *
 * @return
 * @throws SQLException
 */
public static Connection getConnection() throws SQLException {
    Connection conn = null;
    String jdbcUrl = "jdbc:oracle:thin:@" + hostname + ":"
        + port + ":" + database;
    conn = DriverManager.getConnection(jdbcUrl, username, password);
    System.out.println("Successfully connected");
    return conn;
}

/**
 * Demonstrates obtaining a connection via a DataSource object
 *
 * @return
 */
public static Connection getDSConnection() {
    Connection conn = null;
    try {
        Context ctx = new InitialContext();
        DataSource ds = (DataSource) ctx.lookup(jndi);
        conn = ds.getConnection();
    } catch (NamingException | SQLException ex) {
        ex.printStackTrace();
    }
    return conn;
}

```

```

public static void main(String[] args) {
    Connection conn = null;
    try {
        CreateConnection.loadProperties();
        System.out.println("Beginning connection..");
        conn = CreateConnection.getConnection();
        //performDbTask();
    } catch (java.sql.SQLException ex) {
        System.out.println(ex);
    } finally {
        if (conn != null) {
            try {
                conn.close();
            } catch (SQLException ex) {
                ex.printStackTrace();
            }
        }
    }
}
}

```

Next, the following lines of code are an example of what should be contained in the properties file that is used for obtaining a connection to the database. For this example, the properties file is named `db_props.properties`.

```

host_name=your_db_server_name
db_name=your_db_name
username=db_username
password=db_username_password
port_number=db_port_number
jndi=jndi_connection_string

```

Finally, use the `CreateConnection` class to obtain connections for your application. The following code demonstrates this concept:

```

Connection conn = null;
try {
    CreateConnection.loadProperties();
    System.out.println("Beginning connection..");
    conn = CreateConnection.getConnection();
    //performDbTask();
} catch (java.sql.SQLException ex) {
    System.out.println(ex);
} finally {
    if (conn != null) {
        try {
            conn.close();
        } catch (SQLException ex) {
            ex.printStackTrace();
        }
    }
}
}

```

■ **Note** You could update this code to use the `try-with-resources` syntax in order to get rid of the `finally` block requirement. However, I'm showing this syntax to demonstrate how to ensure that a `Connection` object is closed, if you're not using `try-with-resources`.

To run the code for testing, execute the class `org.javaerecipes.chapter07.CreateConnection.java` because it contains a main method for testing purposes.

How It Works

Obtaining a connection within a database application can be code intensive. Moreover, the process can be prone to error if you retype the code each time you need to obtain a connection. By encapsulating database connection logic within a single class, you can reuse the same connection code each time you require a connection to the database. This increases your productivity, reduces the chances of typing errors, and also enhances manageability because if you have to make a change, it can occur in one place rather than in several different locations.

Creating a strategic connection methodology is beneficial to you and others who might need to maintain your code in the future. Although data sources are the preferred technique for managing database connections when using an application server or JNDI, the solution to this recipe demonstrates how to use standard JDBC `DriverManager` connections. One of the security implications of using the `DriverManager` is that you will need to store the database credentials somewhere for use by the application. It is not safe to store those credentials in plain text anywhere, and it is also not safe to embed them in application code, which might be decompiled at some point in the future. As seen in the solution, a properties file that resides on disk is used to store the database credentials. Assume that this properties file will be encrypted at some point before deployment to a server.

As shown in the solution, the code reads the database credentials, host name, database name, and port number from the properties file. That information is then pieced together to form a JDBC URL that can be used by `DriverManager` to obtain a connection to the database. Once obtained, that connection can be used anywhere and then closed. Similarly, if using a `DataSource` that has been deployed to an application server, the properties file can be used to store the JNDI connection. That is the only piece of information that is needed to obtain a connection to the database using the `DataSource`. To the developer, the only difference between the two types of connections would be the method name that is called in order to obtain the `Connection` object, those being `getDsConnection` or `getConnection` in the example.

You could develop a JDBC application so that the code that is used to obtain a connection needs to be hard-coded throughout. Instead, this solution enables all the code for obtaining a connection to be encapsulated by a single class so that the developer does not need to worry about it. Such a technique also allows the code to be more maintainable. For instance, if the application were originally deployed using the `DriverManager` but then later had the ability to use a `DataSource`, very little code would need to be changed.

7-5. Querying a Database Problem

You have a table that contains authors within the company database, and you want to query that table to retrieve the records.

Solution

Obtain a JDBC connection using one of the techniques covered in Recipe 7-2 or Recipe 7-4; then use the `java.sql.Connection` object to create a `Statement` object. A `java.sql.Statement` object contains the `executeQuery` method, which can be used to parse a `String` of text and use it to query a database. Once you've executed the query, you can retrieve the results of the query into a `ResultSet` object. The following example, excerpted from the `org.javaeerecipes.chapter07.dao.AuthorDAO` class, queries a database table named `BOOK_AUTHOR` and prints the results to the server log:

```
public void queryBookAuthor() {
    String qry = "select id, first, last, bio from book_author";
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        Statement stmt = conn.createStatement();
        ResultSet rs = stmt.executeQuery(qry);) {

        while (rs.next()) {
            int author_id = rs.getInt("ID");
            String first_name = rs.getString("FIRST");
            String last_name = rs.getString("LAST");
            String bio = rs.getString("BIO");
            System.out.println(author_id + "\t" + first_name
                               + " " + last_name + "\t" + bio);
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
```

Executing this method against the database schema that ships with this book will produce the following results, considering that the `BIO` column is null for each author record:

```
Successfully connected
2  JOSH JUNEAU    null
3  CARL DEA      null
4  MARK BEATY    null
5  FREDDY GUIME  null
6  OCONNER JOHN  null
```

How It Works

One of the most commonly performed operations against a database is a query. Performing database queries using JDBC is quite easy, although there is a bit of boilerplate code that needs to be used each time a query is executed. First, you need to obtain a `Connection` object for the database and schema that you want to run the query against. You can do this by using one of the solutions in Recipe 7-2. Next, you need to form a query and store it in `String` format. The `CreateConnection` properties are then loaded via a call to the `loadProperties` method, which ensures that the `db_props.properties` file is used to populate database connection information. Next, a `try-with-resources` clause is used to create the objects that are necessary for querying the database. Since the objects are instantiated within

the try-with-resources, then they will be closed automatically once they are no longer being used. The Connection object is then used to create a Statement. Your query String will be passed to the Statement object's `executeQuery` method in order to actually query the database.

```
String qry = "select id, first, last, bio from book_author";
CreateConnection.loadProperties();
try (Connection conn = CreateConnection.getConnection();
     Statement stmt = conn.createStatement();
     ResultSet rs = stmt.executeQuery(qry)); {
...

```

As you can see, the Statement object's `executeQuery` method accepts a String and returns a ResultSet object. The ResultSet object makes it easy to work with the query results so that you can obtain the information you need in any order. If you take a look at the next line of code, a while loop is created on the ResultSet object. This loop will continue to call the ResultSet object's `next` method, obtaining the next row that is returned from the query with each iteration. In this case, the ResultSet object is named `rs`, so while `rs.next()` returns true, the loop will continue to be processed. Once all the returned rows have been processed, `rs.next()` will return a false to indicate that there are no more rows to be processed.

Within the while loop, each returned row is processed. The ResultSet object is parsed to obtain the values of the given column names with each pass. Notice that if the column is expected to return a String, you must call the ResultSet `getString` method, passing the column name in String format. Similarly, if the column is expected to return an int, you'd call the ResultSet `getInt` method, passing the column name in String format. The same holds true for the other data types. These methods will return the corresponding column values. In the example in the solution to this recipe, those values are stored into local variables.

```
int author_id = rs.getInt("ID");
String first_name = rs.getString("FIRST");
String last_name = rs.getString("LAST");
String bio = rs.getString("BIO");

```

Once the column value has been obtained, you can do what you want to do with the values you have stored within local variables. In this case, they are printed out using the `System.out()` method. Notice that there is a try-catch-finally block used in this example. A `java.sql.SQLException` could be thrown when attempting to query a database (for instance, if the Connection object has not been properly obtained or if the database tables that you are trying to query do not exist). You must provide exception handling to handle errors in these situations. Therefore, all database-processing code should be placed within a try block. The catch block then handles a `SQLException`, so if one is thrown, the exception will be handled using the code within the catch block. Sounds easy enough, right? It is, but you must do it each time you perform a database query. That means lots of boilerplate code. Inside the finally block, you will see that the Statement and Connection objects are closed if they are not equal to null.

■ **Note** Performing these tasks also incurs the overhead of handling `java.sql.SQLException` when it is thrown. They might occur if an attempt is made to close a null object. It is always a good idea to close statements and connections if they are open. This will help ensure that the system can reallocate resources as needed and act respectfully on the database. It is important to close connections as soon as possible so that other processes can reuse them.

7-6. Performing CRUD Operations

Problem

You need to have the ability to perform standard database operations from within your enterprise application. That is, you need to have the ability to create, retrieve, update, and delete (CRUD) database records.

Solution

Create a `Connection` object and obtain a database connection using one of the solutions provided in Recipe 7-2; then perform the CRUD operation using a `java.sql.Statement` object that is obtained from the `java.sql.Connection` object. The following code, taken from `org.javaeerecipes.chapter07.recipe07_06.AuthorDAOStandard.java`, demonstrates how to perform each of the CRUD operations against the `BOOK_AUTHORS` table using JDBC, with the exception of the query (retrieve) since that is already covered in Recipe 7-5.

■ **Note** This recipe demonstrates the use of `String` concatenation for creating SQL statements without the use of `PreparedStatement` objects. This is not a safe practice because the variables could potentially contain malicious values that may compromise your database. The solution to this recipe demonstrates the practice of creating SQL statements using `String` concatenation so that you can see the different options that are available. For information on using `PreparedStatement` objects and a safer alternative to `String` concatenation, please see Recipe 7-7.

```
/**
 * Do not use this method in production, instead make use of
 * PreparedStatement
 *
 * @param first
 * @param last
 * @param bio
 */
private void performCreate(String first, String last, String bio) {
    String sql = "INSERT INTO BOOK_AUTHOR VALUES("
        + "BOOK_AUTHOR_S.NEXTVAL, "
        + "'" + last.toUpperCase() + "', "
        + "'" + first.toUpperCase() + "', "
        + "'" + bio.toUpperCase() + "')";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        // Returns row-count or 0 if not successful
        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record created --");
        } else {
            System.out.println("!! Record NOT Created !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
```

```

private void performUpdate(String first, String last, String bio) {
    String sql = "UPDATE BOOK_AUTHOR "
        + "SET bio = '" + bio.toUpperCase() + "' "
        + "WHERE last = '" + last.toUpperCase() + "' "
        + "AND first = '" + first.toUpperCase() + "'";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record Updated --");
        } else {
            System.out.println("!! Record NOT Updated !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void performDelete(String first, String last) {
    String sql = "DELETE FROM BOOK_AUTHOR WHERE LAST = '" + last.toUpperCase() + "' "
        + "AND FIRST = '" + first.toUpperCase() + "'";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record Deleted --");
        } else {
            System.out.println("!! Record NOT Deleted!!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

■ **Note** If you follow the code, you will notice that whenever a `String` of data is passed to the database, it is first changed to uppercase by calling the `toUpperCase` method on it. This is to help maintain a standard uppercase format for all data within the database, since Oracle is case sensitive.

Executing the following main method will produce the results that follow:

```

public static void main(String[] args) {
    AuthorDAO authorDao = new AuthorDAO();
    authorDao.queryBookAuthor();
    authorDao.performCreate("Joe", "Blow", "N/A");
    authorDao.performUpdate("Joe", "Blow", "Joes Bio");
    authorDao.queryBookAuthor();
    authorDao.performDelete("Joe", "Blow");
}

```


The results from running the main method should be similar to the following:

```
Successfully connected
2   JOSH JUNEAU    null
3   CARL DEA      null
4   MARK BEATY    null
5   FREDDY GUIME  null
6   OCONNER JOHN  null
Successfully connected
-- Record created --

Successfully connected
-- Record Updated --
Successfully connected
2   JOSH JUNEAU    null
3   CARL DEA      null
4   MARK BEATY    null
5   FREDDY GUIME  null
6   OCONNER JOHN  null
105  JOE BLOW      JOES BIO

Successfully connected
-- Record Deleted --
```

How It Works

The same basic code format is used for performing just about every database task. The format is as follows:

1. Obtain a connection to the database within the try clause.
2. Create a statement from the connection within the try clause.
3. Perform a database task with the statement.
4. Do something with the results of the database task.
5. Close the statement (and database connection if finished using it). This step is done automatically for you if using the try-with-resources clause, as demonstrated in the solution to this recipe.

The main difference between performing a query using JDBC and using Data Manipulation Language (DML) is that you will call different methods on the Statement object, depending on which operation you want to perform. To perform a query, you need to call the Statement `executeQuery` method. To perform DML tasks, such as insert, update, and delete, call the `executeUpdate` method.

The `performCreate` method in the solution to this recipe demonstrates the operation of inserting a record into a database. To insert a record in the database, you will construct a SQL insert statement in String format. To perform the insert, pass the SQL string to the Statement object's `executeUpdate` method. If the insert is performed, an `int` value will be returned that specifies the number of rows that have been inserted. If the insert operation is not performed successfully, either a zero will be returned or a `SQLException` will be thrown, indicating a problem with the statement or database connection.

The `performUpdate` method in the solution to this recipe demonstrates the operation of updating record(s) within a database table. First, you will construct a SQL update statement in String format. Next, to perform the update operation, you will pass the SQL string to the Statement object's `executeUpdate` method. If the update is successfully performed, an `int` value will be returned, which specifies the number of records that were updated.

If the update operation is not performed successfully, either a zero will be returned or a `SQLException` will be thrown, indicating a problem with the statement or database connection.

The last database operation that is covered in the solution is the delete operation. The `performDelete` method in the solution to this recipe demonstrates how to delete records from the database. First, you will construct a SQL delete statement in `String` format. Next, to execute the deletion, you will pass the SQL string to the `Statement` object's `executeUpdate` method. If the deletion is successful, an `int` value specifying the number of rows deleted will be returned. Otherwise, if the deletion fails, a zero will be returned, or a `SQLException` will be thrown, indicating a problem with the statement or database connection.

Almost every database application uses at least one of the CRUD operations at some point. This is foundational JDBC that you need to know if you are working with databases within Java applications. Even if you will not work directly with the JDBC API, it is good to know these basics.

7-7. Preventing SQL Injection Problem

Your application performs database tasks. To reduce the chances of a SQL injection attack, you need to ensure that no unfiltered `Strings` of text are being appended to SQL statements and executed against the database.

■ **Tip** Prepared statements provide more than just protection against SQL injection attacks. They also provide a way to centralize and better control the SQL used within an application. Instead of creating multiple and possibly different versions of the same query, you can create the query once as a prepared statement and invoke it from many different places within your code. Any change to the query logic needs to happen only at the point that you prepare the statement.

■ **Note** There have been data access objects (DAOs) created for each database table used by the Acme Bookstore application for this recipe. The DAO classes are used to perform CRUD operations against each of the tables for the Acme Bookstore application. The CRUD operations utilize `PreparedStatement`s in order to add security and enhance the performance of the application.

Solution

Utilize `PreparedStatement`s for performing the database tasks. `PreparedStatement`s send a precompiled SQL statement to the DBMS rather than a clear-text `String`. The following code demonstrates how to perform a database query and a database update using a `java.sql.PreparedStatement` object. The following code excerpts are taken from a new data access object named `org.javaeerecipes.chapter07.dao.AuthorDAO`, which utilizes `PreparedStatement` objects rather than `String` concatenation for executing SQL statements:

```
...
/**
 * Queries the database for a particular author based upon ID and returns
 * the Author object if found.
 *
 * @param id
 * @return
 */
```

```

public Author performFind(int id) {
    String qry = "SELECT ID, LAST, FIRST, BIO "
        + "FROM BOOK_AUTHOR "
        + "WHERE ID = ?";

    Author author = null;
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(qry)) {
        stmt.setInt(1, id);
        try (ResultSet rs = stmt.executeQuery();) {

            if (rs.next()) {
                int author_id = rs.getInt("ID");
                String first_name = rs.getString("FIRST");
                String last_name = rs.getString("LAST");
                String bio = rs.getString("BIO");
                author = new Author(author_id,
                    first_name,
                    last_name,
                    bio);
            }
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
    return author;
}

/**
 * Queries the database for a particular author based upon first and last
 * name and returns a list of Author objects if found.
 *
 * @param id
 * @return
 */
public List<Author> performFind(String first, String last) {
    String qry = "SELECT ID, LAST, FIRST, BIO "
        + "FROM BOOK_AUTHOR "
        + "WHERE LAST = ? "
        + "AND FIRST = ?";

    List authorList = new ArrayList();
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(qry)) {
        stmt.setString(1, last.toUpperCase());

```

```

        stmt.setString(2, first.toUpperCase());
        try (ResultSet rs = stmt.executeQuery();) {

            while (rs.next()) {
                int author_id = rs.getInt("ID");
                String first_name = rs.getString("FIRST");
                String last_name = rs.getString("LAST");
                String bio = rs.getString("BIO");
                Author author = new Author(author_id,
                    first_name,
                    last_name,
                    bio);
                authorList.add(author);
            }
        } catch (SQLException e) {
            e.printStackTrace();
        }
        return authorList;
    }

}

/**
 * Do not use this method in production, instead make use of
 * PreparedStatements
 *
 * @param first
 * @param last
 * @param bio
 */
private void performCreate(String first, String last, String bio) {
    String sql = "INSERT INTO BOOK_AUTHOR VALUES("
        + "BOOK_AUTHOR_S.NEXTVAL, ?, ?, ?)";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        stmt.setString(1, last.toUpperCase());
        stmt.setString(2, first.toUpperCase());
        stmt.setString(3, bio.toUpperCase());

        // Returns row-count or 0 if not successful
        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record created --");
        } else {
            System.out.println("!! Record NOT Created !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

```

```

private void performUpdate(int id, String first, String last, String bio) {
    String sql = "UPDATE BOOK_AUTHOR "
        + "SET bio = ?,"
        + "    last = ?,"
        + "    first = ? "
        + "WHERE ID = ?";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        stmt.setString(1, bio.toUpperCase());
        stmt.setString(2, last.toUpperCase());
        stmt.setString(3, first.toUpperCase());
        stmt.setInt(4, id);

        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record Updated --");
        } else {
            System.out.println("!! Record NOT Updated !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void performDelete(int id) {
    String sql = "DELETE FROM BOOK_AUTHOR WHERE ID = ?";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        stmt.setInt(1, id);

        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record Deleted --");
        } else {
            System.out.println("!! Record NOT Deleted!!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
...

```

The methods displayed previously exhibit the use of `PreparedStatement` objects rather than using standard `JDBC Statement` objects and `String` concatenation for appending variables into SQL statements.

How It Works

While standard JDBC statements will get the job done, the harsh reality is that they can sometimes be insecure and difficult to work with. For instance, bad things can occur if a dynamic SQL statement is used to query a database and a user-accepted String is assigned to a variable and concatenated with the intended SQL String. In most ordinary cases, the user-accepted String would be concatenated, and the SQL String would be used to query the database as expected. However, an attacker could decide to place malicious code inside the String (aka *SQL injection*), which would then be inadvertently sent to the database using a standard Statement object. Using PreparedStatement prevents such malicious Strings from being concatenated into a SQL string and passed to the DBMS because they use a different approach. PreparedStatement use substitution variables rather than concatenation to make SQL strings dynamic. They are also precompiled, which means that a valid SQL string is formed prior to the SQL being sent to the DBMS. Moreover, PreparedStatement can help your application perform better because if the same SQL has to be run more than one time, it has to be compiled only once per Oracle session. After that, the substitution variables are interchangeable, but the PreparedStatement can execute the SQL very quickly.

Let's take a look at how a PreparedStatement works in practice. If you look at the example in the solution to this recipe, you can see that the database table BOOK_AUTHOR is being queried in the performFind method, sending the author's ID as a substitution variable and retrieving the results for the matching record. The SQL string looks like the following:

```
String qry = "SELECT ID, LAST, FIRST, BIO "
            + "FROM BOOK_AUTHOR "
            + "WHERE ID = ?";
```

Everything looks standard with the SQL text except for the question mark (?) at the end of the string. Placing a question mark within a string of SQL signifies that a substitute variable will be used in place of that question mark when the SQL is executed. The next step for using a PreparedStatement is to declare a variable of type PreparedStatement. You can see this with the following line of code:

```
PreparedStatement stmt = null;
```

Now that a PreparedStatement has been declared, it can be put to use. However, using a PreparedStatement might or might not cause an exception to be thrown. Therefore, any use of a PreparedStatement should occur within a try-catch block so that any exceptions can be handled gracefully. For instance, exceptions can occur if the database connection is unavailable for some reason or if the SQL string is invalid. Rather than crashing an application because of such issues, it is best to handle the exceptions wisely within a catch block. The following try-catch block includes the code that is necessary to send the SQL string to the database and retrieve results:

```
try (Connection conn = CreateConnection.getConnection();
     PreparedStatement stmt = conn.prepareStatement(qry)) {
    stmt.setInt(1, id);
    try (ResultSet rs = stmt.executeQuery();) {
        if (rs.next()) {
            int author_id = rs.getInt("ID");
            String first_name = rs.getString("FIRST");
            String last_name = rs.getString("LAST");
            String bio = rs.getString("BIO");
            author = new Author(author_id,
                               first_name,
                               last_name,
                               bio);
        }
    }
}
```

```

    }
}
} catch (SQLException e) {
    e.printStackTrace();
}

```

First, you can see that the `Connection` object is used to instantiate a `PreparedStatement` object. The SQL string is passed to the `PreparedStatement` object's constructor upon creation. Next, the `PreparedStatement` object is used to set values for any substitution variables that have been placed into the SQL string. As you can see, the `PreparedStatement` `setString` method is used in the example to set the substitution variable at position 1 equal to the contents of the `id` variable. The positioning of the substitution variable is associated with the placement of the question mark (?) within the SQL string. The first question mark within the string is assigned to the first position, the second one is assigned to the second position, and so forth. If there were more than one substitution variable to be assigned, there would be more than one call to the `PreparedStatement` setter methods, assigning each of the variables until each one has been accounted for. `PreparedStatement`s can accept substitution variables of many different data types. For instance, if an `Date` value were being assigned to a substitution variable, a call to the `setDate(position, variable)` method would be in order. Please see the online documentation or your IDE's code completion for a complete set of methods that can be used for assigning substitution variables using `PreparedStatement` objects.

Once all the variables have been assigned, the SQL string can be executed. The `PreparedStatement` object contains an `executeQuery` method that is used to execute a SQL string that represents a query. The `executeQuery` method returns a `ResultSet` object, which contains the results that have been fetched from the database for the particular SQL query. Next, the `ResultSet` can be traversed to obtain the values retrieved from the database. There are two different ways to retrieve the results from the `ResultSet`. Positional assignments can be used to retrieve the results by calling the `ResultSet` object's corresponding getter methods and passing the position of the column value, or the `String` identifier of the column value that you want to obtain can be passed to the getter methods. If passing the position, it is determined by the order in which the column names appear within the SQL string. In the example, `String`-based column identifiers are used to obtain the values. As you can see from the example, passing the column identifier to the appropriate getter method will retrieve the value. When the record values from the `ResultSet` are obtained, they are stored into local variables. Once all the variables have been collected for a particular author, they are stored into an `Author` object, which will eventually be returned from the method. Of course, if the substitution variable is not set correctly or if there is an issue with the SQL string, an exception will be thrown. This would cause the code that is contained within the `catch` block to be executed.

If you do not use the `try-with-resources` clause, as demonstrated in the solution, you should be sure to clean up after using `PreparedStatement`s by closing the statement when you are finished using it. It is a good practice to put all the cleanup code within a `finally` block to be sure that it is executed even if an exception is thrown. For example, a `finally` block that is used to clean up unused `Statement` and `Connection` objects may look like the following:

```

finally {
    if (stmt != null) {
        try {
            stmt.close();
        } catch (SQLException ex) {
            ex.printStackTrace();
        }
    }

    if (conn != null) {
        try {
            conn.close();
            conn = null;
        } catch (SQLException ex) {

```

```

        ex.printStackTrace();
    }
}
return author;
}

```

You can see that the `PreparedStatement` object that was instantiated, `stmt`, is checked to see whether it is `NULL`. If not, it is closed by calling the `close` method. Working through the code in the solution to this recipe, you can see that similar code is used to process database insert, update, and delete statements. The only difference in those cases is that the `PreparedStatement executeUpdate` method is called rather than the `executeQuery` method. The `executeUpdate` method will return an `int` value representing the number of rows affected by the SQL statement.

The use of `PreparedStatement` objects is preferred over `JDBC Statement` objects. This is because they are more secure and perform better. They can also make your code easier to follow and easier to maintain.

7-8. Utilizing Java Objects for Database Access

Problem

Your application works with an underlying database for storing and retrieving data. You would prefer to code your business logic using Java objects, rather than working directly with JDBC and SQL for performing database activities.

Solution

Create a data access object (DAO) for each database table that will be used to perform the mundane JDBC and SQL work. Within the DAO, create façade methods that accept Java objects to represent a single record of data for the database table for which the DAO has been created. Use the Java objects to pass record data to and from the DAO, while the DAO breaks the objects apart and utilizes the data fields within standard SQL statements.

The following class excerpts demonstrate a data access object for the `AUTHOR` database table, which is used for storing book author data (a main method has been included merely for testing purposes within this DAO).

■ **Note** For the full source listing, please refer to the `org.javaeerecipes.chapter07.dao.AuthorDAO` class, located in the `JavaEERecipes` NetBeans project. Repetitive portions of the sources (finally blocks) have been removed from the following listing for brevity.

```

...
public class AuthorDAO implements java.io.Serializable {

    public AuthorDAO() {

    }

    public void queryBookAuthor() {
        String qry = "select id, first, last, bio from book_author";
        CreateConnection.loadProperties();
        try (Connection conn = CreateConnection.getConnection();
            Statement stmt = conn.createStatement();
            ResultSet rs = stmt.executeQuery(qry);) {

```



```

        while (rs.next()) {
            int author_id = rs.getInt("ID");
            String first_name = rs.getString("FIRST");
            String last_name = rs.getString("LAST");
            String bio = rs.getString("BIO");
            System.out.println(author_id + "\t" + first_name
                               + " " + last_name + "\t" + bio);
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

public List<Author> obtainCompleteAuthorList() {
    String qry = "select id, first, last, bio from book_author";
    List<Author> authors = new ArrayList();
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
         Statement stmt = conn.createStatement();
         ResultSet rs = stmt.executeQuery(qry);) {
        while (rs.next()) {
            int author_id = rs.getInt("ID");
            String first_name = rs.getString("FIRST");
            String last_name = rs.getString("LAST");
            String bio = rs.getString("BIO");
            Author author = new Author(author_id, first_name,
                                       last_name, bio);
            authors.add(author);
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
    return authors;
}

/**
 * Queries the database for a particular author based upon ID and returns
 * the Author object if found.
 *
 * @param id
 * @return
 */
public Author performFind(int id) {
    String qry = "SELECT ID, LAST, FIRST, BIO "
        + "FROM BOOK_AUTHOR "
        + "WHERE ID = ?";

```

```

    Author author = null;
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(qry)) {
        stmt.setInt(1, id);
        try (ResultSet rs = stmt.executeQuery();) {

            if (rs.next()) {
                int author_id = rs.getInt("ID");
                String first_name = rs.getString("FIRST");
                String last_name = rs.getString("LAST");
                String bio = rs.getString("BIO");
                author = new Author(author_id,
                                    first_name,
                                    last_name,
                                    bio);
            }
        } catch (SQLException e) {
            e.printStackTrace();
        }
        return author;
    }

}

/**
 * Queries the database for a particular author based upon first and last
 * name and returns a list of Author objects if found.
 *
 * @param id
 * @return
 */
public List<Author> performFind(String first, String last) {
    String qry = "SELECT ID, LAST, FIRST, BIO "
        + "FROM BOOK_AUTHOR "
        + "WHERE LAST = ? "
        + "AND FIRST = ?";

    List authorList = new ArrayList();
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(qry)) {
        stmt.setString(1, last.toUpperCase());
        stmt.setString(2, first.toUpperCase());
        try (ResultSet rs = stmt.executeQuery();) {

            while (rs.next()) {
                int author_id = rs.getInt("ID");
                String first_name = rs.getString("FIRST");
                String last_name = rs.getString("LAST");
                String bio = rs.getString("BIO");
            }
        }
    }
}

```

```

        Author author = new Author(author_id,
                                    first_name,
                                    last_name,
                                    bio);
        authorList.add(author);
    }
} catch (SQLException e) {
    e.printStackTrace();
}
return authorList;
}

/**
 * Do not use this method in production, instead make use of
 * PreparedStatement
 *
 * @param first
 * @param last
 * @param bio
 */
private void performCreate(String first, String last, String bio) {
    String sql = "INSERT INTO BOOK_AUTHOR VALUES("
        + "BOOK_AUTHOR_S.NEXTVAL, ?, ?, ?)";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        stmt.setString(1, last.toUpperCase());
        stmt.setString(2, first.toUpperCase());
        stmt.setString(3, bio.toUpperCase());

        // Returns row-count or 0 if not successful
        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record created --");
        } else {
            System.out.println("!! Record NOT Created !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void performUpdate(int id, String first, String last, String bio) {
    String sql = "UPDATE BOOK_AUTHOR "
        + "SET bio = ?,"
        + "    last = ?,"
        + "    first = ? "
        + "WHERE ID = ?";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {

```

```

        stmt.setString(1, bio.toUpperCase());
        stmt.setString(2, last.toUpperCase());
        stmt.setString(3, first.toUpperCase());
        stmt.setInt(4, id);

        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record Updated --");
        } else {
            System.out.println("!! Record NOT Updated !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

private void performDelete(int id) {
    String sql = "DELETE FROM BOOK_AUTHOR WHERE ID = ?";
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {
        stmt.setInt(1, id);

        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record Deleted --");
        } else {
            System.out.println("!! Record NOT Deleted!!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}

/**
 * Returns the next ID in the BOOK_AUTHOR_S sequence
 *
 * @return
 */
public int getNextId() {
    String qry = "select book_author_s.currval as ID from dual";

    int returnId = -1;
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        Statement stmt = conn.createStatement();
        ResultSet rs = stmt.executeQuery(qry);) {

```

```

        while (rs.next()) {
            int author_id = rs.getInt("ID");
            returnId = author_id + 1;
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
    return returnId;
}

/**
 * Facade method for inserting Author objects into the BOOK_AUTHOR table
 *
 * @param author
 */
public void insert(Author author) {
    performCreate(author.getFirst(),
        author.getLast(),
        author.getBio());
}

/**
 * Facade method for updating Author objects in the BOOK_AUTHOR table
 *
 * @param author
 */
public void update(Author author) {
    this.performUpdate(author.getId(), author.getFirst(), author.getLast(), author.getBio());
}

/**
 * Facade method for deleting Author objects from the BOOK_AUTHOR table
 *
 * @param args
 */
public void delete(Author author) {
    performDelete(author.getId());
}

public static void main(String[] args) {
    AuthorDAO authorDao = new AuthorDAO();
    authorDao.queryBookAuthor();
    authorDao.performCreate("Joe", "Blow", "N/A");

    // Find any author named Joe Blow and store in authList
    List<Author> authList = authorDao.performFind("Joe", "Blow");
    // Update the BIO for any author named Joe Blow

```

```

        for (Author auth : authList) {
            auth.setBio("New Bio");
            authorDao.update(auth);
        }
        authorDao.queryBookAuthor();

        // Delete any author named Joe Blow
        for (Author auth : authList) {
            authorDao.delete(auth);
        }
    }
}

```

How It Works

It can be advantageous for developers to separate different types of work into different classes within an application code base. In the same way that you separate web views from Java code within a Java web application, you should also separate JDBC from classes that are used to perform business logic. Have you ever had to maintain or debug a class that was riddled with business logic and SQL statements? It can be a nightmare! Simplifying code by breaking it down into smaller, more manageable pieces can oftentimes make maintenance and debugging much easier on a developer. The idea of separating JDBC and database-specific code from other business logic within an application falls within this same concept. Creating data access objects that are used solely for accessing the database can allow developers to code against Java objects rather than database tables.

A DAO is not a standard Java enterprise object. There is no framework that is used for creating DAOs. A DAO is simply a class that contains all of the JDBC code that is relevant for working with a single database table for your application. If there are twenty database tables that are required for use, then there should be that same number of DAOs. A DAO should contain minimally eight different methods. There should be at least one method for each of the four possible database transactions that could take place, those being CREATE, READ, UPDATE, and DELETE. These methods would contain specific JDBC code for connecting to the database, performing JDBC calls, and then closing the connection. The DAO should also contain four façade methods that will be used directly by classes containing the business logic. These methods should accept Java objects that correspond to the database table for which the DAO was written, and they should break down the object into separate fields and pass them to the JDBC methods to perform the actual database transaction.

In the solution to this recipe, the `AuthorDAO` class contains more than eight methods. This is because there is more than one way to search for author records within the database, and therefore, there is more than one find method within the class. A couple of different `performFind` methods are available, each with a different method signature. These methods allow one to find an author based upon ID or by name. Once a matching author record is found in the database, the values for that record are retrieved using standard JDBC methods, and they are stored into the corresponding fields within a new `Author` object. In the end, either a list of `Author` objects or a single `Author` object is returned to the caller. These finder methods contain public modifiers, so a managed bean can call them directly to retrieve a list of `Author` objects or a single `Author` object.

The `performCreate`, `performUpdate`, and `performDelete` methods are private, and therefore they can be accessed only by other methods within the same class. A managed bean should not work directly with these private methods, nor will it be allowed to do so. Instead, there are public methods named `insert`, `update`, and `delete`, which are to be used by the managed beans in order to access the private methods. The `insert`, `update`, and `delete` methods accept `Author` objects, and they perform the task of breaking down the `Author` object by field and passing the appropriate fields to their corresponding private methods in order to perform database activities. For instance, a bean can call the `AuthorDAO` `insert` method, passing an `Author` object. The `insert` method then calls the `performCreate` method, passing the fields of the `Author` object in their respective positions. Each of the CRUD operations can be performed in the same manner, allowing the business logic to interact directly with `Author` objects rather than deal with SQL.

7-9. Displaying Database Results in JSF Views

Problem

You have written the JDBC to query a database and obtain a list of objects. Now you want to display that list of objects within one of the views of your web application.

Solution

Populate a JSF dataTable component with database record results by storing the database results into a List of objects and then setting the value of the dataTable to that List. In this example, the Acme Bookstore menu contains a listing of books that are currently for sale, and when a book is clicked, then the user can see more detail. The book titles that are displayed in the menu are read from the BOOK database table and then stored into Book objects. The resulting menu will display the books using a dataTable component that is populated from a List of Book objects. The corresponding List will be obtained via JDBC from the database using the BookDAO class.

The following view source is taken from the web/chapter07/layout/custom_template_search.xhtml file within the sources. It is the source for the Acme Bookstore application template, and the menu of book listings that appears on the left side of the application has been updated from previous recipes to utilize a dataTable component, rather than static links. Each book record within the BOOK database table is then traversed using the dataTable, and its title is displayed.

```
<?xml version='1.0' encoding='UTF-8' ?>
<!--
Book:   Java EE7 Recipes
Author: J. Juneau
-->
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/xhtml1/DTD/
xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:a4j="http://richfaces.org/a4j"
      xmlns:s="http://xmlns.jcp.org/jsf/composite/components/util">

  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
    <h:outputStylesheet library="css" name="default.css"/>
    <h:outputStylesheet library="css" name="cssLayout.css"/>
    <h:outputStylesheet library="css" name="styles.css"/>

    <title>#{ch7AuthorController.storeName}</title>
  </h:head>

  <h:body>
    <!-- UNCOMMENT TO APPLY PHASE LISTENER TO ALL APPLICATION PAGES -->
    <!--f:phaseListener type="org.javaee7recipes.chapter06.BookstorePhaseListener" /-->
    <h:form>
      <a4j:poll id="poll" interval="1000" render="dayAndTime"/>
    </h:form>
```

```

<div id="top">
  <h2>#{ch7AuthorController.storeName}</h2>
  <br/>
  <h:panelGrid width="100%" columns="2">
    <s:search_ch7 id="searchAuthor"/>
    <h:outputText id="dayAndTime" value="#{ch7BookstoreController.dayAndTime}"/>
  </h:panelGrid>
</div>
<div>
  <div id="left">
    <h:form id="navForm">
      <h:dataTable id="books"
        value="#{ch7BookController.getCompleteBookList()}"
        var="book">
        <h:column>
          <h:commandLink value="#{book.title}"
            action="#{ch7BookController.populateBookList(book.id)}" />
        </h:column>

        </h:dataTable>
      </h:form>
    </div>
    <div id="content" class="left_content">
      <ui:insert name="content">Content</ui:insert>
    </div>
  </div>
  <div id="bottom">
    Written by Josh Juneau, Apress Author
  </div>

</h:body>

</html>

```

The `dataTable` component references a method named `getCompleteBookList`, located within the `ch7BookController` managed bean. This method returns a `List` of `Book` objects that has been obtained from the `BookDAO` class. The following excerpt is the code for the `getCompleteBookList` method:

```

List<Book> completeBookList;
...
public List<Book> getCompleteBookList() {
    System.out.println("Querying books");
    completeBookList = bookDao.queryBooks();
    System.out.println("Querying books");
    return completeBookList;
}

```


Following in suit with the concept of the DAO (see Recipe 7-8 for details), the managed bean method does not perform any JDBC; that is handled by the `bookDao.queryBooks` method. The following excerpt is taken from the `org.javaeerecipes.chapter07.BookDAO` class, and it is the code for the `queryBooks` method:

```
public List<Book> queryBooks() {
    String qry = "select id, title, image, description from book";

    List books = new ArrayList();
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        Statement stmt = conn.createStatement();
        ResultSet rs = stmt.executeQuery(qry);) {
        while (rs.next()) {
            int book_id = rs.getInt("ID");
            String title = rs.getString("TITLE");
            String image = rs.getString("IMAGE");
            String description = rs.getString("DESCRIPTION");
            Book book = new Book(book_id,
                                title,
                                image,
                                description);

            books.add(book);
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
    return books;
}
```

When the site is rendered, the left menu will display a list of book titles, retrieved from the `BOOK` database table. The application will resemble that of Figure 7-6.

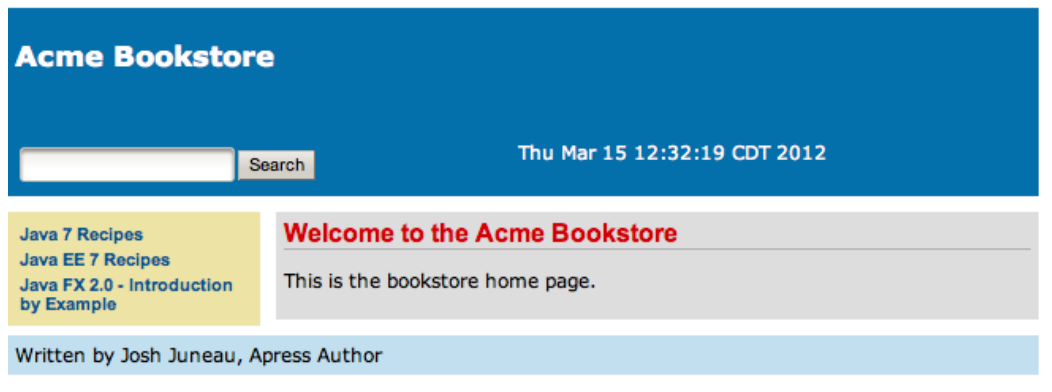


Figure 7-6. *dataTable* component utilizing database records

How It Works

Perhaps the easiest way to display database table data to a web view is to load it into a JSF `dataTable` component. The `dataTable` component is a great way to display rows of data at a time, and custom `dataTable` components can even allow options such as sorting, column resizing, and inline editing. The key to displaying database records within a `dataTable` is to obtain the data first; store it into a `Collection`, `List`, or `DataModel`; and then expose it to the view.

In the solution to this recipe, standard JDBC is used to query the database and retrieve the rows of data. Each row of data is subsequently stored into an object so that the JSF managed beans can work with objects rather than invoke JDBC calls. The JSF managed bean named `BookController` contains a method named `getCompleteBookList` that is used to access the `BookDAO` and retrieve a `List` of `Book` objects. The `List`, in turn, is used to populate the `dataTable` within the JSF view. There is no magic being performed in this example, although it should be noted that the `dataTable` in this solution is displaying a `List<Book>` of data. This is not the only solution, and in fact it is sometimes more suitable to utilize a `DataModel` or `Collection` of data rather than a `List`.

7-10. Navigating Data with Scrollable ResultSets

Problem

You have queried the database and obtained some results. You want to store those results in an object that will allow you to traverse forward and backward through the results, updating values as needed.

Solution

Create a scrollable `ResultSet` object, and then you will have the ability to read the next, first, last, and previous records. Using a scrollable `ResultSet` allows the results of a query to be fetched in any direction so that the data can be retrieved as needed. The following method, taken from the `org.javaerecipes.chapter07.dao.ChapterDAO` class, demonstrates the creation of a scrollable `ResultSet` object:

```
private void queryBookChapters() {
    String sql = "SELECT ID, CHAPTER_NUMBER, TITLE, DESCRIPTION "
        + "FROM CHAPTER";

    int id = 0;
    int chapterNumber = 0;
    String title;

    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql, ResultSet.TYPE_SCROLL_INSENSITIVE,
            ResultSet.CONCUR_READ_ONLY);
        ResultSet rs = stmt.executeQuery();) {

        rs.first();
        id = rs.getInt("ID");
        chapterNumber = rs.getInt("CHAPTER_NUMBER");
        title = rs.getString("TITLE");
        System.out.println(id + " - " + chapterNumber + ": " + title);
    }
```

```

        rs.next();
        id = rs.getInt("ID");
        chapterNumber = rs.getInt("CHAPTER_NUMBER");
        title = rs.getString("TITLE");
        System.out.println(id + " - " + chapterNumber + ": " + title);

        rs.last();
        id = rs.getInt("ID");
        chapterNumber = rs.getInt("CHAPTER_NUMBER");
        title = rs.getString("TITLE");
        System.out.println(id + " - " + chapterNumber + ": " + title);

        rs.previous();
        id = rs.getInt("ID");
        chapterNumber = rs.getInt("CHAPTER_NUMBER");
        title = rs.getString("TITLE");
        System.out.println(id + " - " + chapterNumber + ": " + title);

    } catch (SQLException ex) {
        ex.printStackTrace();
    }
}

```

Executing this method will result in the following output using the data that resides within the CHAPTER table (your results will vary depending upon the contents of the table in your database):

```

1 - 1: Getting Started with Java 7
2 - 2: Strings
18 - 18: JavaFX in the Enterprise
17 - 17: HTML5 APIs

```

How It Works

Ordinary `ResultSet` objects allow results to be fetched in a forward direction. That is, an application can process a default `ResultSet` object from the first record retrieved forward to the last. Sometimes an application requires more functionality when it comes to traversing a `ResultSet`. For instance, let's say you want to write an application that allows for someone to display the first or last record that was retrieved or perhaps page forward or backward through results. You could not do this very easily using a standard `ResultSet`. However, by creating a scrollable `ResultSet`, you can easily move backward and forward through the results.

To create a scrollable `ResultSet`, you must first create an instance of a `Statement` or `PreparedStatement` that has the ability to create a scrollable `ResultSet`. That is, when creating the `Statement`, you must pass the `ResultSet` scroll type constant value to the `Connection` object's `createStatement` method. Likewise, you must pass the scroll type constant value to the `Connection` object's `prepareStatement` method when using a `PreparedStatement`. Three different scroll type constants can be used. Table 7-1 displays those three constants.

Table 7-1. *ResultSet Scroll Type Constants*

Constant	Description
<code>ResultSet.TYPE_FORWARD_ONLY</code>	Default type, allows forward movement only.
<code>ResultSet.TYPE_SCROLL_INSENSITIVE</code>	Allows forward and backward movement. Not sensitive to <code>ResultSet</code> updates.
<code>ResultSet.TYPE_SCROLL_SENSITIVE</code>	Allows forward and backward movement. Sensitive to <code>ResultSet</code> updates.

You must also pass a `ResultSet` concurrency constant to advise whether the `ResultSet` is intended to be updatable. The default is `ResultSet.CONCUR_READ_ONLY`, which means that the `ResultSet` is not updatable. The other concurrency type is `ResultSet.CONCUR_UPDATABLE`, which signifies an updatable `ResultSet` object.

In the solution to this recipe, a `PreparedStatement` object is used, and the code to create a `PreparedStatement` object that has the ability to generate a scrollable `ResultSet` looks like the following line:

```
pstmt = conn.prepareStatement(sql, ResultSet.TYPE_SCROLL_INSENSITIVE,
    ResultSet.CONCUR_READ_ONLY);
```

Once the `PreparedStatement` has been created as such, a scrollable `ResultSet` is returned. You can traverse in several different directions using a scrollable `ResultSet` by calling the `ResultSet` methods indicating the direction you want to move or the placement that you want to be. The following line of code will retrieve the first record within the `ResultSet`:

```
ResultSet rs = pstmt.executeQuery();
rs.first();
```

The solution to this recipe demonstrates a few different scroll directions. Specifically, you can see that the `ResultSet` `first`, `next`, `last`, and `previous` methods are called in order to move to different positions within the `ResultSet`. For a complete reference to the `ResultSet` object, please see the online documentation at <http://download.oracle.com/javase/7/docs/api/java/sql/ResultSet.html>.

Scrollable `ResultSet` objects have a niche in application development. They are one of those niceties that are there when you need them, but they are also something you might not need very often.

7-11. Calling PL/SQL Stored Procedures

Problem

Some logic that is required for your application is written as a stored procedure residing in the database. You require the ability to invoke the stored procedure from within your application.

Solution

The following block of code shows the PL/SQL that is required to create the stored procedure that will be called by Java. The functionality of this stored procedure is very minor; it simply accepts a value and assigns that value to an OUT parameter so that the program can display it.

```

create or replace procedure dummy_proc (text IN VARCHAR2,
msg OUT VARCHAR2) as
begin
-- Do something, in this case the IN parameter value is assigned to the OUT parameter
msg :=text;
end;

```

The CallableStatement in the following code executes this stored procedure that is contained within the database, passing the necessary parameters. The results of the OUT parameter are then displayed to the user.

```

CallableStatement cs = null;
try {
cs = conn.prepareCall("{call DUMMY_PROC(?,?)}");
cs.setString(1, "This is a test");
cs.registerOutParameter(2, Types.VARCHAR);
cs.executeQuery();
System.out.println(cs.getString(2));
} catch (SQLException ex){
ex.printStackTrace();
}

```

Running the example class for this recipe will display the following output, which is the same as the input. This is because the DUMMY_PROC procedure simply assigns the contents of the IN parameter to the OUT parameter.

```
This is a test
```

How It Works

It is not uncommon for an application to use database stored procedures for logic that can be executed directly within the database. To call a database stored procedure from Java, you must create a CallableStatement object, rather than using a PreparedStatement. In the solution to this recipe, a CallableStatement is used to invoke a stored procedure named DUMMY_PROC. The syntax for instantiating the CallableStatement is similar to that of using a PreparedStatement. Use the Connection object's prepareCall method, passing the call to the stored procedure. The solution to this recipe demonstrates one technique for making a stored procedure call, that is, enclosing it in curly braces: {}.

```
cs = conn.prepareCall("{call DUMMY_PROC(?,?)}");
```

Once the CallableStatement has been instantiated, it can be used just like a PreparedStatement for setting the values of parameters. However, if a parameter is registered within the database stored procedure as an OUT parameter, you must call a special method, registerOutParameter, passing the parameter position and database type of the OUT parameter that you want to register. In the solution to this recipe, the OUT parameter is in the second position, and it has a VARCHAR type.

```
cs.registerOutParameter(2, Types.VARCHAR);
```

To execute the stored procedure, call the executeQuery method on the CallableStatement. Once this has been done, you can see the value of the OUT parameter by making a call to the CallableStatement getXXX method that corresponds to the data type:

```
System.out.println(cs.getString(2));
```

A NOTE REGARDING STORED FUNCTIONS

Calling a stored database function is essentially the same as calling a stored procedure. However, the syntax to `prepareCall()` is slightly modified. To call a stored function, change the call within the curly braces to entail a returned value using a `?` character. For instance, suppose that a function named `DUMMY_FUNC` accepted one parameter and returned a value. The following code would be used to make the call and return the value:

```
cs = conn.prepareCall("{? = call DUMMY_FUNC(?)}");
cs.registerOutParameter(1, Types.VARCHAR);
cs.setString(2, "This is a test");
cs.execute();
```

A call to `cs.getString(1)` would then retrieve the returned value.

7-12. Querying and Storing Large Objects

Problem

The application you are developing requires the storage of Strings of text that can include an unlimited number of characters.

Solution

Because the size of the Strings that need to be stored is unlimited, it is best to use a character large object (CLOB) data type to store the data. The code in the following example demonstrates how to load a CLOB into the database and how to query it. The following excerpts are two methods from the `org.javaeerecipes.chapter7.dao.ChapterDAO` class.

Let's take a look at how to read a CLOB column value from the database. The `readClob` method queries the database, reading the `CHAPTER_NUMBER`, `TITLE`, and `DESCRIPTION` columns from the `CHAPTER` database table. The length of the `DESCRIPTION`, which is the CLOB column, is printed to the command line along with the chapter number, title, and description.

```
public void readClob() {
    String qry = "select chapter_number, title, description from chapter";
    Clob theClob = null;
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(qry)) {

        try (ResultSet rs = stmt.executeQuery();) {
            while (rs.next()) {
                int chapterNumber = rs.getInt(1);
                String title = rs.getString(2);
                theClob = rs.getClob(3);
                System.out.println("Clob length: " + theClob.length());
                System.out.println(chapterNumber + " - " + title + ": ");
            }
        }
    }
}
```

```

        java.io.InputStream in =
            theClob.getAsciiStream();
        int i;
        while ((i = in.read()) > -1) {
            System.out.print((char) i);
        }
        System.out.println();
    }
} catch (IOException ex) {
    ex.printStackTrace();
} catch (SQLException ex) {
    ex.printStackTrace();
}
}

```

The resulting output from running the method would look similar to the following, depending upon which records are stored in the database:

```

Clob length: 19
1 - Getting Started with Java 7:
chapter description
Clob length: 19
2 - Strings:
chapter description
Clob length: 19
3 - Numbers and Dates:
chapter description
Clob length: 19
4 - Data Structures, Conditionals, and Iteration:
chapter description
Clob length: 19
5 - Input and Output:
chapter description
Clob length: 19
6 - Exceptions, Logging, and Debugging:
chapter description
Clob length: 19
7 - Object-Oriented Java:
chapter description
Clob length: 19
8 - Concurrency:
chapter description
Clob length: 19
9 - Debugging and Unit Testing:
chapter description
Clob length: 19
10 - Unicode, Internationalization, and Currency Codes:
chapter description

```

What about inserting CLOB values into the database? The next method accepts values for each field within a record of the CHAPTER table, and it constructs the CLOB contents and lastly performs the insert.

```
private void performCreate(int chapterNumber, int bookId, String title, String description) {
    String sql = "INSERT INTO CHAPTER VALUES("
        + "CHAPTER_S.NEXTVAL, ?, ?, ?, ?)";

    Clob textClob = null;
    CreateConnection.loadProperties();
    try (Connection conn = CreateConnection.getConnection();
        PreparedStatement stmt = conn.prepareStatement(sql)) {

        textClob = conn.createClob();
        textClob.setString(1, description);

        stmt.setInt(1, chapterNumber);
        stmt.setString(2, title.toUpperCase());
        stmt.setClob(3, textClob);
        stmt.setInt(4, bookId);
        // Returns row-count or 0 if not successful
        int result = stmt.executeUpdate();
        if (result > 0) {
            System.out.println("-- Record created --");
        } else {
            System.out.println("!! Record NOT Created !!");
        }
    } catch (SQLException e) {
        e.printStackTrace();
    }
}
```

How It Works

If your application requires the storage of String values, you need to know how large those Strings might possibly become. Most databases have an upper boundary when it comes to the storage size of VARCHAR fields. For instance, Oracle Database has an upper boundary of 2,000 characters, and anything exceeding that length will be cut off. If you have large amounts of text that need to be stored, use a CLOB field in the database.

A CLOB is handled a bit differently from a String within Java code. In fact, it is actually a bit odd to work with the first couple of times you use it because you have to create a CLOB from a Connection.

■ **Note** In reality, CLOBs and BLOBs (binary large objects) are not stored in the Oracle table where they are defined. Instead, a large object (LOB) locator is stored in the table column. Oracle might place the CLOB in a separate file on the database server. When Java creates the Clob object, it can be used to hold data for update to a specific LOB location in the database or to retrieve the data from a specific LOB location within the database.

Let's take a look at the `performCreate` method that is contained in the solution to this recipe. As you can see, a `Clob` object is created using the `Connection` object's `createClob` method. Once the `Clob` has been created, you set its contents using the `setString` method by passing the position, which indicates where to place the `String`, and the `String` of text itself:

```
textClob = conn.createClob();
textClob.setString(1, "This will be the recipe text in clob format");
```

Once you have created and populated the `Clob`, you simply pass it to the database using the `PreparedStatement` `setClob` method. In the case of this example, the `PreparedStatement` performs a database insert into the `CHAPTER` table by calling the `executeUpdate` method as usual. Querying a `Clob` is fairly straightforward as well. As you can see in the `readClob` method that is contained within the solution to this recipe, a `PreparedStatement` query is set up, and the results are retrieved into a `ResultSet`. The only difference between using a `Clob` and a `String` is that you must load the `Clob` into a `Clob` type. Calling the `Clob` object's `getString` method will pass you a funny-looking `String` of text that denotes a `Clob` object. Therefore, calling the `Clob` object's `getAsciiStream` method will return the actual data that is stored in the `Clob`. This technique is used in the solution to this recipe.

Although `Clobs` are fairly easy to use, they take a couple of extra steps to prepare. It is best to plan your applications accordingly and try to estimate whether the database fields you are using might need to be `CLOBs` because of size restrictions. Proper planning will prevent you from going back and changing standard `String`-based code to work with `Clobs` later.

7-13. Caching Data for Use When Disconnected Problem

You want to work with data from a DBMS when you are in a disconnected state. That is, you are working on a device that is not connected to the database, and you still want to have the ability to work with a set of data as though you are connected. For instance, you are working with data on a small portable device, and you are away from the office without a connection. You want the ability to query, insert, update, and delete data, even though there is no connection available. Once a connection becomes available, you want to have your device synchronize any database changes that have been made while disconnected.

Solution

Use a `CachedRowSet` object to store the data that you want to work with while offline. This will afford your application the ability to work with data as though it were connected to a database. Once your connection is restored or you connect to the database, synchronize the data that has been changed within the `CachedRowSet` with the database repository. The following example class demonstrates the usage of a `CachedRowSet`. In this scenario, the `main` method executes the example. Suppose there was no `main` method, though, and that another application on a portable device invoked the methods of this class. Follow the code in the example and consider the possibility of working with the results that are stored within the `CachedRowSet` while not connected to the database. For instance, suppose you began some work in the office while connected to the network and are now outside of the office, where the network is spotty and you cannot maintain a constant connection to the database.

```
package org.javaerecipes.chapter07.recipe07_14;

import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.sql.SQLException;
```

```

import javax.sql.rowset.CachedRowSet;
import javax.sql.rowset.RowSetFactory;
import javax.sql.rowset.RowSetProvider;
import javax.sql.rowset.spi.SyncProviderException;
import org.javaeerecipes.chapter07.CreateConnection;

public class CachedRowSetExample {

    public static CachedRowSet crs = null;

    public static void main(String[] args) {
        boolean successFlag = false;
        CreateConnection.loadProperties();
        try(Connection conn = CreateConnection.getConnection();) {

            // Perform Scrollable Query
            queryWithRowSet(conn);
            updateData();
            syncWithDatabase(conn);
        } catch (java.sql.SQLException ex) {
            System.out.println(ex);
        }
    }

    /**
     * Call this method to synchronize the data that has been used in the
     * CachedRowSet with the database
     */
    public static void syncWithDatabase(Connection conn) {
        try {
            crs.acceptChanges(conn);
        } catch (SyncProviderException ex) {
            // If there is a conflict while synchronizing, this exception
            // will be thrown.
            ex.printStackTrace();
        } finally {
            // Clean up resources by closing CachedRowSet
            if (crs != null) {
                try {
                    crs.close();
                } catch (SQLException ex) {
                    ex.printStackTrace();
                }
            }
        }
    }
}

```

```

public static void queryWithRowSet(Connection conn) {
    RowSetFactory factory;
    try {
        // Create a new RowSetFactory
        factory = RowSetProvider.newFactory();
        // Create a CachedRowSet object using the factory
        crs = factory.createCachedRowSet();
        // Alternatively populate the CachedRowSet connection settings
        // crs.setUsername(createConn.getUsername());
        // crs.setPassword(createConn.getPassword());
        // crs.setUrl(createConn.getJdbcUrl());
        // Populate a query that will obtain the data that will be used
        crs.setCommand("select id, chapter_number, title, description, book_id from chapter");
        // Set key columns
        int[] keys = {1};
        crs.setKeyColumns(keys);
        // Execute query
        crs.execute(conn);
        // You can now work with the object contents in a disconnected state
        while (crs.next()) {
            System.out.println(crs.getString(2) + ": " + crs.getString(3)
                               + " - " + crs.getString(4));
        }
    } catch (SQLException ex) {
        ex.printStackTrace();
    }
}

public static boolean updateData() {
    boolean returnValue = false;
    try {
        // Move to the position before the first row in the result set
        crs.beforeFirst();
        // traverse result set
        while (crs.next()) {
            // If the chapter_number equals 1 then update
            if (crs.getInt("CHAPTER_NUMBER") == 1) {
                System.out.println("updating Chapter 1");
                crs.updateString("TITLE", "Subject to change");
                crs.updateRow();
            }
        }
        returnValue = true;
        // Move to the position before the first row in the result set
        crs.beforeFirst();
        // traverse result set to see changes
        while (crs.next()) {
            System.out.println(crs.getString(2) + ": " + crs.getString(3));
        }
    } catch (SQLException ex) {

```

```

        returnValue = false;
        ex.printStackTrace();
    }
    return returnValue;
}
}

```

Running this example code will display output that looks similar to the following code, although the text might vary depending upon the values in the database. Notice that the database record for Chapter 1 has a changed description after the update of the `CachedRowSet`.

Successfully connected

```

1: Getting Started with Java 7 - javax.sql.rowset.serial.SerialClob@5e7afcba
2: Strings - javax.sql.rowset.serial.SerialClob@5c6647cb
3: Numbers and Dates - javax.sql.rowset.serial.SerialClob@3ef38fd1
4: Data Structures, Conditionals, and Iteration - javax.sql.rowset.serial.SerialClob@686702a0
5: Input and Output - javax.sql.rowset.serial.SerialClob@42dd8bec
6: Exceptions, Logging, and Debugging - javax.sql.rowset.serial.SerialClob@5f0d553f
7: Object-Oriented Java - javax.sql.rowset.serial.SerialClob@6457cbd9
8: Concurrency - javax.sql.rowset.serial.SerialClob@40084706
9: Debugging and Unit Testing - javax.sql.rowset.serial.SerialClob@5f6efbc1
10: Unicode, Internationalization, and Currency Codes - javax.sql.rowset.serial.SerialClob@6f526cd9
updating Chapter 1
1: Subject to change
2: Strings
3: Numbers and Dates
4: Data Structures, Conditionals, and Iteration
5: Input and Output
6: Exceptions, Logging, and Debugging
7: Object-Oriented Java
8: Concurrency
9: Debugging and Unit Testing
10: Unicode, Internationalization, and Currency Codes11-3: Handling SQL Exceptions - Using
    SQLException

```

How It Works

It is not possible to remain connected to the Internet 100 percent of the time if you are working on a mobile device and traveling. Nowadays there are devices that allow you to perform substantial work while you are on the go, even when you are not connected directly to a database. In such cases, solutions like the `CachedRowSet` object can come into play. The `CachedRowSet` is the same as a regular `ResultSet` object, except it does not have to maintain a connection to a database in order to remain usable. You can query the database, obtain the results, and place them into a `CachedRowSet` object; then you work with them while not connected to the database. If changes are made to the data at any point, those changes can be synchronized with the database at a later time.

There are a couple of ways to create a `CachedRowSet`. The solution to this recipe uses a `RowSetFactory` to instantiate a `CachedRowSet` because this is new to Java SE 7. However, you can also use the `CachedRowSet` default constructor to create a new instance. Doing so would look like the following line of code:

```
CachedRowSet crs = new CachedRowSetImpl();
```

Once instantiated, you need to set up a connection to the database. There are also a couple of ways to do this. Properties could be set for the connection that will be used, and the solution to this recipe demonstrates this technique within comments. The following excerpt from the solution sets the connection properties using the `CachedRowSet` object's `setUsername`, `setPassword`, and `setUrl` methods. Each of them accepts a `String` value, and in the example, that `String` is obtained from the `CreateConnection` class:

```
// Alternatively populate the CachedRowSet connection settings
// crs.setUsername(createConn.getUsername());
// crs.setPassword(createConn.getPassword());
// crs.setUrl(createConn.getJdbcUrl());
```

Another way to set up the connection is to wait until the query is executed and pass a `Connection` object to the `executeQuery` method. This is the technique that is used in the solution to this recipe. But before we can execute the query, it must be set using the `setCommand` method, which accepts a `String` value. In this case, the `String` is the SQL query you need to execute:

```
crs.setCommand("select id, chapter_number, title, description, book_id from chapter");
```

Next, if a `CachedRowSet` will be used for updates, the primary key values should be noted using the `setKeys` method. This method accepts an `int` array that includes the positional indices of the key columns. These keys are used to identify unique columns. In this case, the first column listed in the query, `ID`, is the primary key.

```
int[] keys = {1};
crs.setKeyColumns(keys);
```

Finally, execute the query and populate the `CachedRowSet` using the `execute` method. As mentioned previously, the `execute` method optionally accepts a `Connection` object, which allows the `CachedRowSet` to obtain a database connection.

```
crs.execute(conn);
```

Once the query has been executed and the `CachedRowSet` has been populated, it can be used just like any other `ResultSet`. You can use it to fetch records forward and backward or by specifying the absolute position of the row you'd like to retrieve. The solution to this recipe demonstrates only a couple of these fetching methods, but the most often used ones are listed in Table 7-2.

Table 7-2. *CachedRowSet Fetching Methods*

Method	Description
<code>first()</code>	Moves to the first row in the set
<code>beforeFirst()</code>	Moves to the position before the first row in the set
<code>afterLast</code>	Moves to the position after the last row in the set
<code>next()</code>	Moves to the next position in the set
<code>last()</code>	Moves to the last position in the set

It is possible to insert and update rows within a `CachedRowSet`. To insert rows, use the `moveToInsertRow` method to move to a new row position. Then populate a row by using the various `CachedRowSet` methods (`updateString`, `updateInt`, and so on) that correspond to the data type of the column you are populating within the row. Once you have populated each of the required columns within the row, call the `insertRow` method, followed by the `moveToCurrentRow` method. The following lines of code demonstrate inserting a record for Chapter 11 into the `CHAPTER` table:

```
crs.moveToInsertRow();
crs.updateInt(1, sequenceValue); // obtain current sequence values with a prior query
crs.updateInt(2, 11);
crs.updateString(3, "Chapter 11 Title");
crs.updateString(4, "Description");
crs.updateInt(5, bookId);
crs.insertRow();
crs.moveToCurrentRow();
```

Updating rows is similar to using an updatable `ResultSet`. Simply update the values using the `CachedRowSet` object's methods (`updateString`, `updateInt`, and so on) that correspond to the data type of the column that you are updating within the row. Once you have updated the column or columns within the row, call the `updateRow` method. This technique is demonstrated in the solution to this recipe.

```
crs.updateString("TITLE", "Subject to change");
crs.updateRow();
```

To make any updates or inserts propagate to the database, the `acceptChanges` method must be called. This method can accept an optional `Connection` argument in order to connect to the database. Once called, all changes are flushed to the database. Unfortunately, because time might have elapsed since the data was last retrieved for the `CachedRowSet`, there could be conflicts. If such a conflict arises, a `SyncProviderException` will be thrown. You can catch these exceptions and handle the conflicts manually using a `SyncResolver` object. However, resolving conflicts is out of the scope of this recipe, so for more information, please see the online documentation at

<http://download.oracle.com/javase/tutorial/jdbc/basics/cachedrowset.html>.

`CachedRowSet` objects provide great flexibility for working with data, especially when you are using a device that is not always connected to the database. However, they can also be overkill in situations where you can simply use a standard `ResultSet` or even a scrollable `ResultSet`.

7-14. Joining RowSet Objects When Not Connected to the Data Source

Problem

You want to join two or more `RowSets` while not connected to a database. Perhaps your application is loaded on a mobile device that is not connected to the database 100 percent of the time. In such a case, you are looking for a solution that will allow you to join the results of two or more queries.

Solution

Use a `JoinRowSet` to take data from two relational database tables and join them. The data from each table that will be joined should be fetched into a `RowSet`, and then the `JoinRowSet` can be used to join each of those `RowSet` objects based upon related elements that are contained within them. For instance, suppose that there were two related tables contained within a database. One of the tables stores a list of authors, and the other table contains a list of chapters that are written by those authors. The two tables can be joined using SQL by the primary and foreign key relationship.

■ **Note** A primary key is a unique identifier within each record of a database table, and a foreign key is a referential constraint between two tables.

However, the application will not be connected to the database to make the JOIN query, so it must be done using a `JoinRowSet`. The following class demonstrates one strategy that can be used in this scenario:

```
package org.javaeerecipes.chapter07.recipe07_15;

import com.sun.rowset.JoinRowSetImpl;
import java.sql.Connection;
import java.sql.SQLException;
import javax.sql.rowset.CachedRowSet;
import javax.sql.rowset.JoinRowSet;
import javax.sql.rowset.RowSetFactory;
import javax.sql.rowset.RowSetProvider;
import org.javaeerecipes.chapter07.CreateConnection;

public class JoinRowSetExample {

    public static CreateConnection createConn;
    public static CachedRowSet bookAuthors = null;
    public static CachedRowSet authorWork = null;
    public static JoinRowSet jrs = null;

    public static void main(String[] args) {
        boolean successFlag = false;
        CreateConnection.loadProperties();
        try(Connection conn = CreateConnection.getConnection();) {

            // Perform Scrollable Query
            queryBookAuthor(conn);
            queryAuthorWork(conn);
            joinRowQuery();
        } catch (java.sql.SQLException ex) {
            System.out.println(ex);
        } finally {

            if (bookAuthors != null) {
                try {
                    bookAuthors.close();
                } catch (SQLException ex) {
```

```

        ex.printStackTrace();
    }
}
if (authorWork != null) {
    try {
        authorWork.close();
    } catch (SQLException ex) {
        ex.printStackTrace();
    }
}
if (jrs != null) {
    try {
        jrs.close();
    } catch (SQLException ex) {
        ex.printStackTrace();
    }
}
}
}

public static void queryBookAuthor(Connection conn) {
    RowSetFactory factory;
    try {
        // Create a new RowSetFactory
        factory = RowSetProvider.newFactory();
        // Create a CachedRowSet object using the factory
        bookAuthors = factory.createCachedRowSet();
        // Alternatively opulate the CachedRowSet connection settings
        // crs.setUsername(createConn.getUsername());
        // crs.setPassword(createConn.getPassword());
        // crs.setUrl(createConn.getJdbcUrl());
        // Populate a query that will obtain the data that will be used
        bookAuthors.setCommand("SELECT ID, LAST, FIRST FROM BOOK_AUTHOR");
        bookAuthors.execute(conn);
        // You can now work with the object contents in a disconnected state
        while (bookAuthors.next()) {
            System.out.println(bookAuthors.getString(1) + ": " + bookAuthors.getString(2)
                + ", " + bookAuthors.getString(3));
        }
    } catch (SQLException ex) {
        ex.printStackTrace();
    }
}

public static void queryAuthorWork(Connection conn) {
    RowSetFactory factory;
    try {

        // Create a new RowSetFactory
        factory = RowSetProvider.newFactory();

```



```

    // Create a CachedRowSet object using the factory
    authorWork = factory.createCachedRowSet();
    // Alternatively opulate the CachedRowSet connection settings
    // crs.setUsername(createConn.getUsername());
    // crs.setPassword(createConn.getPassword());
    // crs.setUrl(createConn.getJdbcUrl());
    // Populate a query that will obtain the data that will be used
    authorWork.setCommand(
        "SELECT ID, AUTHOR_ID, BOOK_ID FROM AUTHOR_WORK");
    authorWork.execute(conn);
    // You can now work with the object contents in a disconnected state
    while (authorWork.next()) {
        System.out.println(authorWork.getString(1) + ": " + authorWork.getInt(2)
            + " - " + authorWork.getInt(3));
    }
} catch (SQLException ex) {
    ex.printStackTrace();
}
}

public static void joinRowQuery() {
    try {
        // Create JoinRowSet
        jrs = new JoinRowSetImpl();
        // Add RowSet & Corresponding Keys
        jrs.addRowSet(bookAuthors, 1);
        jrs.addRowSet(authorWork, 2);
        // Traverse Results
        while (jrs.next()) {
            System.out.println(jrs.getString("BOOK_ID") + " - "
                + jrs.getString("FIRST") + " "
                + jrs.getString("LAST"));
        }

    } catch (SQLException ex) {
        ex.printStackTrace();
    }
}
}
}

```

Running this class will result in output that resembles the following:

```

Successfully connected
21: JUNEAU, JOSH
22: DEA, CARL
23: BEATY, MARK
24: GUIME, FREDDY
25: JOHN, OCONNER
21: 21 - Java 7 Recipes
22: 23 - Java 7 Recipes
23: 22 - Java 7 Recipes

```

24: 24 - Java 7 Recipes
 25: 21 - Java EE 7 Recipes
 26: 22 - Java FX 2.0 - Introduction by Example
 Java 7 Recipes - FREDDY GUIME
 Java 7 Recipes - MARK BEATY
 Java FX 2.0 - Introduction by Example - CARL DEA
 Java 7 Recipes - CARL DEA
 Java EE 7 Recipes - JOSH JUNEAU
 Java 7 Recipes - JOSH JUNEAU

How It Works

A `JoinRowSet` is a combination of two or more populated `RowSet` objects. It can be used to join two `RowSet` objects based upon key-value relationships, just as if it were a SQL JOIN query. To create a `JoinRowSet`, you must first populate two or more `RowSet` objects with related data, and then they can each be added to the `JoinRowSet` to create the combined result.

In the solution to this recipe, the two tables that are queried are named `BOOK_AUTHOR` and `AUTHOR_WORK`. The `BOOK_AUTHOR` table contains a list of author names, while the `AUTHOR_WORK` table contains the list of chapters in a book along with the `AUTHOR_ID` for the author who wrote the chapter. Following along with the `main` method, first the `BOOK_AUTHOR` table is queried, and its results are fetched into a `CachedRowSet` using the `queryBookAuthor` method. For more details regarding the use of `CachedRowSet` objects, please see Recipe 7-13.

Next, another `CachedRowSet` is populated with the results of querying the `AUTHOR_WORK` table, when the `queryAuthorWork` method is called. At this point, there are two populated `CacheRowSet` objects, and they can now be combined using a `JoinRowSet`. To do so, each table must contain one or more columns that relate to the other table. In this case, the `BOOK_AUTHOR.ID` column relates to the `AUTHOR_WORK.AUTHOR_ID` column, so the `RowSet` objects must be joined on those column results.

The final method that is invoked within the `main` method is `joinRowQuery`. This method is where all the `JoinRowSet` work takes place. Note that the connection to the database can be null at this time. A new `JoinRowSet` is created by instantiating a `JoinRowSetImpl` object.

```
jrs = new JoinRowSetImpl();
```

■ **Note** You will receive a compile-time warning when using `JoinRowSetImpl` because it is an internal SUN proprietary API. However, the Oracle version is `OracleJoinRowSet`, which is not as versatile.

Next, the two `CachedRowSet` objects are added to the newly created `JoinRowSet` by calling its `addRowSet` method. The `addRowSet` method accepts a couple of arguments. The first is the name of the `RowSet` object that you want to add to the `JoinRowSet`, and the second is an `int` value indicating the position within the `CachedRowSet`, which contains the key value that will be used to implement the join. In the solution to this recipe, the first call to `addRowSet` passes the `bookAuthorsCachedRowSet`, along with the number 1 because the element in the first position of the `bookAuthorsCachedRowSet` corresponds to the `BOOK_AUTHOR.ID` column. The second call to `addRowSet` passes the `authorWorkCachedRowSet`, along with the number 2 because the element in the second position of the `authorWorkCachedRowSet` corresponds to the `AUTHOR_WORK.AUTHOR_ID` column.

```
// Add RowSet & Corresponding Keys
jrs.addRowSet(bookAuthors, 1);
jrs.addRowSet(authorWork, 2);
```

The `JoinRowSet` can now be used to fetch the results of the join, just as if it were a normal `RowSet`. When calling the corresponding methods (`getString`, `getInt`, and so on) of the `JoinRowSet`, pass the name of the database column corresponding to the data you want to store.

```
while(jrs.next()){
    System.out.println(jrs.getInt("CHAPTER_NUMBER") + ": " +
        jrs.getString("CHAPTER_TITLE") + " - " +
        jrs.getString("FIRST") + " " +
        jrs.getString("LAST"));
}
```

Although a `JoinRowSet` is not needed every day, it can be handy when performing work against two related sets of data. This especially holds true if the application is not connected to a database all the time or if you are trying to use as few `Connection` objects as possible.



Object-Relational Mapping

For years, the Java Database Connectivity API (JDBC) was the standard for working with databases in a web or desktop Java application. Over the years, techniques for obtaining access to data stores and working with data within applications evolved, and many organizations began to develop their own strategies for working with data in a more convenient way. Developers often find it easier to work with Java objects rather than Structured Query Language (SQL) for relational data. Chapter 7 discusses some techniques that have been used in order to encapsulate SQL into separate utility classes and abstract it from developers so that they can work with Java objects rather than the SQL. Such strategies are known as *object-relational mapping* (ORM) strategies, and there are several well-known ORM strategies available from a multitude of organizations today.

Among the most well-known ORM strategies are Hibernate (<http://hibernate.org>), Oracle's TopLink (<http://www.oracle.com/technetwork/middleware/toplink/overview/index.html>), and EclipseLink (http://wiki.eclipse.org/EclipseLink/UserGuide/JPA/Basic_JPA_Development). In an effort to standardize the industry, the Java Persistence API (JPA) has been deemed the strategy to use for moving forward with Java Enterprise 7. The JPA includes many features that were first introduced in ORM strategies such as Hibernate and TopLink. In fact, some of the top representatives from many of the different ORM projects have come together to formulate the Java Specification Requests (JSRs) for Java EE 7 and beyond, providing Java enterprise developers with a standard, efficient, and highly productive way to work with an underlying RDBMS from within Java applications. The JPA allows developers to choose from a variety of Java persistence providers to utilize the configuration with which they are most comfortable, without the need to include multiple third-party libraries or customizations within the application. The possible providers are as follows:

- EclipseLink (JPA default)
- Hibernate
- TopLink Essentials
- KODO
- OpenJPA

Object-relational mapping is the process of mapping a Java object to a database table, such that each column of the database table maps to a single field or property within the Java object. Java objects that are used to map against database tables are referred to as *entity objects*, and this chapter will focus on the creation and use of entity objects. Recipes will cover areas such as creating classes and performing standard database transactions. You will learn how to configure a connection against a database, how to persist and retrieve objects without using SQL, and how to relate objects to one another in a meaningful and productive manner.

Not only does ORM programming abstract the implementation details of working directly with a database from a developer, but it also provides a standard mechanism for deploying applications on databases from multiple vendors. The JPA takes care of translating code into SQL statements, so once an application is written using JPA, it can be deployed using almost any underlying database. The Java EE 7 platform introduces JPA 2.1, which includes more benefits such as support for multitenancy, support for stored procedures and vendor functions (Chapter 9), and more.

■ **Note** The recipes within this chapter may change depending upon which JPA provider you choose. For instance, providers may include a different set of metadata annotations to use. Rather than list each annotation that is available for use in each recipe, I will direct you to very good resources for learning about all of the possible annotations that can be used along with each of the most widely used providers. While most of the annotations are common among all providers, there are a handful of custom annotations for each.

EclipseLink:

www.eclipse.org/eclipselink/api/2.2/org/eclipse/persistence/annotations/package-summary.html

Hibernate: http://docs.jboss.org/hibernate/annotations/3.5/reference/en/html_single/

Toplink JPA (Java Persistence API):

www.oracle.com/technetwork/middleware/ias/toplink-jpa-annotations-096251.html

■ **Note** The sources for Chapter 8 reside within the `org.javaeerecipes.chapter08` package. To run the examples from Chapter 8, deploy the application to the application server, and then visit the URL <http://localhost:8080/JavaEERecipes/faces/chapter08/home.xhtml>. It should be noted that the examples for Chapter 8 cannot be run within a web application without the use of other technologies such as Enterprise JavaBeans, which will be covered in Chapter 9. For that reason, many of the examples in this chapter utilize stand-alone Java classes for testing purposes.

8-1. Creating an Entity Problem

You want to create a Java object that can be mapped to a database table so that the class can be used for persistence along with the Enterprise JavaBeans (EJB) technology, rather than using JDBC.

Solution

Create an entity class against a particular database table. Declare persistent fields or properties for each of the columns in the underlying data store table and use annotations to map the fields to a given column. Provide getters and setters for each of the persistent fields or properties that are declared within the entity so that other classes can access the contents.

The following code is an entity class named `BookAuthor08`, which maps the `BOOK_AUTHOR` database table to a standard Java object for use within the application:

```
package org.javaeerecipes.chapter08.entity;
```

```
import java.io.Serializable;
import java.math.BigDecimal;
import javax.persistence.*;
```

```

import javax.validation.constraints.NotNull;
import javax.validation.constraints.Size;

/**
 * Chapter 8
 * Entity class for the BOOK_AUTHOR database table of the Acme Bookstore application
 * @author Juneau
 */
@Entity
public class BookAuthor implements Serializable {
    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 30)
    @Column(name = "LAST")
    private String last;
    @Size(max = 30)
    @Column(name = "FIRST")
    private String first;
    @Lob
    @Column(name = "BIO")
    private String bio;

    public BookAuthor() {
    }

    public BookAuthor(BigDecimal id) {
        this.id = id;
    }

    public BigDecimal getId() {
        return id;
    }

    public void setId(BigDecimal id) {
        this.id = id;
    }

    public String getLast() {
        return last;
    }

    public void setLast(String last) {
        this.last = last;
    }

    public String getFirst() {
        return first;
    }
}

```

```

    public void setFirst(String first) {
        this.first = first;
    }

    public String getBio() {
        return bio;
    }

    public void setBio(String bio) {
        this.bio = bio;
    }

    @Override

    public int hashCode() {
        int hash = 0;
        hash += (id != null ? id.hashCode() : 0);        return hash;
    }

    @Override
    public boolean equals(Object object) {
        // TODO: Warning - this method won't work in the case the id fields are not set
        if (!(object instanceof BookAuthor)) {
            return false;
        }
        BookAuthor other = (BookAuthor) object;
        if ((this.id == null && other.id != null) || (this.id != null && !this.id.equals(other.id))) {
            return false;
        }
        return true;
    }

    @Override
    public String toString() {
        return "org.javaeerecipes.chapter08.entity.BookAuthor[ id=" + id + " ]";
    }
}

```

The entity itself cannot be used alone to access the database. Minimally, a persistence unit is required in order to connect with a database and work with the entity classes. To learn more about creating a persistence unit, please refer to Recipe 8-3.

How It Works

As an object-oriented developer, it sometimes makes more sense to work with objects that represent data, rather than working with variables of data and writing SQL to work directly with the underlying data store. The concept of mapping objects to database tables is better known as *object-relational mapping*. The Java Persistence API utilizes ORM for storing and retrieving data from a database via the usage of object classes known as *entity classes*. An entity class is a Java object that represents an underlying database table.

■ **Note** Prior to EJB 3.0, XML files were used instead of annotations in order to manage metadata for entity classes. You can still use XML descriptors to manage metadata today, but I will not cover how to do so in this text. Most annotations can be used to selectively override default values within a class.

The entity class is usually named the same as the underlying database table, using camel-case lettering (capitalized first letters for all words except for the first) to separate different words within the table name. For instance, the BOOK_AUTHOR database table has a Java entity class named BookAuthor. The name of the entity can differ from the name of the underlying database table. However, it is a standard practice to name the entity class the same. In such cases where the name of the entity class has to differ from the database table, the @Table annotation can be used to annotate the entity class, providing the name of the underlying data table. Every entity class must be annotated as such by specifying the javax.persistence.Entity annotation. In the example, the BookAuthor entity class specifies only those annotations that are required. If the entity were to be named differently than the database table, the @Table annotation could be utilized as follows:

```
...
@Entity
@Table(name = "BOOK_AUTHOR")
...
```

An entity class must have a public or protected no-argument constructor. It is always a good idea to make an entity class Serializable by implementing the java.io.Serializable interface because doing so ensures that the entity class may be passed by value. All entity classes must contain private or protected instance variables for each of the columns within the underlying database table, as well as variables for each relationship that the entity may have with other entities. (To read more about entity relationships, please take a look at Recipes 8-6, 8-7, and 8-8.) All database tables that will be mapped to Java entity classes must contain a primary key field, and the corresponding instance variable within the entity class that maps to the primary key column must be annotated with @Id. Each of the instance variables that maps to a database column can be annotated with @Column, specifying the name of the underlying database column. However, if no @Column annotation is specified, the name of the variable should match the database column name exactly, using camel-case lettering for any separate words within the column name. To signify that a particular database column and its mapped instance variable cannot contain a NULL value, the variable can be annotated with @Basic(optional=false), as shown in the example. You may also specify the @NotNull annotation on any variable that should not contain a NULL value.

Another annotation of note that is used within the example for this recipe includes @Size, which is used to specify the maximum size for a String variable. The size value should correspond to the database column size for the corresponding column. In addition, the @Lob annotation can be used to signify that the underlying database data type is a large object. There are other annotations that can be used to further customize an entity class; please see the link within the introduction of this book for the JPA provider that you are using in order to learn more about all of the annotations that can be used. Table 8-1 summarizes the most commonly used annotations when creating an entity class. Those annotations are covered within the solution to this recipe.

Table 8-1. *Commonly Used Annotations for Creating Entity Classes*

Annotation	Description
@Entity	Designates a plain old Java object (POJO) class as an entity so that it can be used with JPA services
@Table (optional)	Specifies the name of the primary table associated with an entity
@Id	Designates one or more persistent fields or properties of the entity's primary key
@Basic	Configures the fetch type to LAZY
@Column	Associates a persistent attribute with a different name if the column name is awkward, incompatible with a preexisting data model, or invalid as a column name in your database

As mentioned in the solution for this recipe, an entity class cannot be used by itself. It is part of an overall solution for working with an underlying data source. Entity classes make it easy to map Java objects to database tables. They should be used in tandem with Enterprise JavaBeans (EJB) classes (Chapter 9) or stand-alone with a persistence unit (Recipe 8-3) to perform database operations. A full Java EE solution utilizing the JSF framework also uses JSF managed beans to work directly with EJBs, which, in turn, conduct work via the entity classes.

Note You may be wondering why the `hashCode()` and `equals()` methods are overridden in the example. The `equals()` method is present in every Java object, and it is used to determine object identity. Every entity class needs to contain an implementation of these methods in order to differentiate objects from one another. It is very possible for two entity objects to point to the same row in a database table. The `equals()` method can determine whether two entities both point to the same row. Moreover, all Java objects that are equal to one another should contain the same `hashCode`. In entity classes, it is important to override these methods to determine whether objects represent the same database table row.

8-2. Mapping Data Types Problem

You are interested in mapping database table columns with entity class fields, but you are unsure which data types to declare for the fields within the class.

Note Transient fields or properties cannot contain mapping annotations. A transient field or property is not persisted to the database.

Solution

Map database table column data types with their equivalent data type in the Java language specification when declaring instance variables for the columns within an entity class. The Java EE container will convert the database value accordingly so long as the database column data type matches up to a Java data type that will contain the

specified column's value. To demonstrate data type mapping, an entity class will be written for the Acme Bookstore's CONTACT database table. The CONTACT table has the following description:

```
SQL> desc contact
```

Name	Type
-----	-----
ID	NOT NULL NUMBER
FIRST	VARCHAR2(50)
LAST	VARCHAR2(50)
EMAIL	VARCHAR2(150)
PASSWORD	VARCHAR2(30)
DESCRIPTION	CLOB
OCCUPATION	VARCHAR2(150)
RECEIVENOTIFICATIONS	VARCHAR2(1)
GENDER	VARCHAR2(1)

The corresponding entity class is named `Contact`, and its class listing, shown next, demonstrates how to match each database column type to an appropriate Java data type:

```
package org.javaerecipes.chapter08.entity;
...

@Entity
@Table(name = "CONTACT")
public class Contact implements Serializable {
    private static final long serialVersionUID = 1L;

    @Id
    @Basic(optional = false)
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 50)
    @Column(name = "FIRST")
    private String first;
    @Size(max = 50)
    @Column(name = "LAST")
    private String last;
    @Size(max = 150)
    @Column(name = "EMAIL")
    private String email;
    @Size(max = 30)
    @Column(name = "PASSWORD")
    private String password;
    @Lob
    @Column(name = "DESCRIPTION")
    private String description;
    @Size(max = 150)
    @Column(name = "OCCUPATION")
    private String occupation;
    @Size(max = 1)
    @Column(name = "RECEIVENOTIFICATIONS")
```

```

    private String receiveNotifications;
    @Size(max = 1)
    @Column(name = "GENDER")
    private String gender;

    public Contact() {
    }

    ...

// getters and setters

    ...

    @Override
    public int hashCode() {
        ...
    }

    @Override
    public boolean equals(Object object) {
        ...
    }

    @Override
    public String toString() {
        return "org.javaeerecipes.chapter08.entity.Contact[ id=" + id + " ]";
    }
}

```

It is important to specify the correct mapping data types because errors can occur down the line if not done correctly. Such is often the case with numerical data types.

How It Works

To create a Java class that will be used to represent a database table, you must map each of the table's columns to a class instance variable. In doing so, the variable must be assigned a data type that corresponds to that database column's data type. In some cases, more than one Java data type will map to a single database column's data type. In other cases, however, a database column's data type must match up to a specific Java data type. Table 8-2 lists the different Java data types and their associated Oracle database data type. If you are using another database for your work, please see the documentation for the database to rectify any discrepancies between the data types from those used by Oracle.

Table 8-2. *Oracle Database and Java Data Type Mapping*

Oracle Data Type	Java Data Types
BINARY_INTEGER, NATURAL, NATURALN, PLS_INTEGER, POSITIVE, POSITIVEN, SIGNTYPE, INT, INTEGER	int
CHAR, CHARACTER, VARCHAR2, LONG, STRING, VARCHAR	java.lang.String
RAW, LONG RAW	byte[]
DEC, DECIMAL, NUMBER	java.math.BigDecimal
DOUBLE PRECISION, FLOAT	double
SMALLINT	int
REAL	float
DATE	java.sql.Timestamp java.sql.Date
TIMESTAMP (or derivative)	java.sql.Timestamp
BOOLEAN	boolean
CLOB	java.sql.Clob
BLOB	java.sql.Blob
VARRAY	java.sql.Array
REF CURSOR	java.sql.ResultSet

Mapping data types correctly is a very important step in the creation of an entity class because an incorrect mapping can result in incorrect precision for numerical values and so forth. Utilizing the correct data types when mapping entity classes to the database table may vary depending upon database vendor, but Table 8-2 should be easily translated from Oracle data types to the data types for the RDBMS of your choice.

8-3. Creating a Persistence Unit Problem

You want to use an entity class to perform database transactions.

Solution

Create a persistence unit based upon a database connection, and then use the persistence unit to perform transactions with a given entity class. A persistence unit can use a database connection pool configured within an application server, or it can utilize a local JDBC configuration in order to obtain a database connection. In this example, I will demonstrate the use of the local JDBC configuration since the example will be run as a stand-alone application, rather than being deployed to an application server.

The following persistence unit is configured to create local JDBC connections, rather than using JPA for connections. However, you can learn more about configuring a persistence unit to work with database connection

pools that are configured within an application server in the “How it Works” section of this recipe. The following code is from a file named `persistence.xml`, which is located in the `src\conf` directory for Chapter 8:

```
<?xml version="1.0" encoding="UTF-8"?>
<persistence version="2.0" xmlns="http://java.sun.com/xml/ns/persistence"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="http://java.sun.com/xml/ns/persistence
http://java.sun.com/xml/ns/persistence/persistence_2_0.xsd">
  <persistence-unit name="JavaEERecipesLOCAL" transaction-type="RESOURCE_LOCAL">
    <class>org.javaeerecipes.chapter08.entity.BookAuthor</class>
    <properties>
      <property name="javax.persistence.jdbc.user" value="username"/>
      <property name="javax.persistence.jdbc.password" value="password"/>
      <property name="javax.persistence.jdbc.url" value="jdbc:oracle:thin:@hostname:1521:dbname"/>
    </properties>
  </persistence-unit>
</persistence>
```

How It Works

To work with a database, an application needs to have the ability to connect. Usually a database connection pertains to a single user name/password within a database. The persistence context XML file is where the connection information for the Java Persistence API resides. A persistence context can contain configuration for more than one connection to the database. Each connection configuration is referred to as a *persistence unit*, and each has a unique name that is used to identify the connection from within the application classes. The persistence.xml file can be packaged as part of a web archive (WAR) or enterprise archive (EAR) file, or it can be packed into a JAR file, which is, in turn, packaged with a WAR or EAR. If packaged with an EAR file, it should reside within the META-INF directory. If using a WAR file, the persistence.xml file should be packaged within the WEB-INF/classes/META-INF directory. Lastly, if packaging into a JAR file, the JAR should reside within the WEB-INF/lib directory of a WAR or the library directory of an EAR.

As mentioned previously, each persistence.xml file can contain more than one database configuration, or persistence unit. Each persistence unit contains the type of JPA provider that will be used for the connection, the transaction type (JTA or RESOURCE_LOCAL), classes to be used for persistence (entity classes), and database connection specifics. In this section, I will break down the persistence unit that is configured for the recipe solution and describe each piece.

At the root of each persistence unit is the persistence-unit element, which contains the name and transaction-type attributes. Each persistence unit has a name; in the case of the example, it is `JavaEERecipesLOCAL`, and this name is used to obtain a reference to the persistence unit from within application code. The transaction-type attribute of a persistence unit indicates whether Java Transaction API entity managers will be created (for use within an application server) or Resource-Local entity managers will be created (for use with stand-alone applications).

Next in the example you will see a series of classes listed within separate `class` elements. Within the persistence-unit element, zero or more classes can be identified for use with the persistence unit. These classes are the entity classes that will be mapped to the underlying database table. If using the RESOURCE_LOCAL transaction type, each entity class must be listed within the persistence unit. If using JTA (deployed to an application server within a WAR or EAR file), then the container takes care of identifying the entity classes and they do not need to be listed in the persistence unit. If an entity class is not identified in the persistence unit and the transaction type is RESOURCE_LOCAL, then that entity class will not be available for use within the application.

■ **Note** A persistence unit may also include an `<exclude-unlisted-classes>` element, which should be set to a Boolean value. This element is used to indicate whether classes must be listed using a `<class>` element within the persistence unit when using JTA, and it is `FALSE` by default. It may make sense to set this element to `TRUE` if two or more data sources are being used within an application and only specified entity classes should be used for each.

The `properties` element should contain subelements that identify the connection to the database. Specifically, the user, password, and database URL are identified within subproperties of the `properties` element. For `RESOURCE_LOCAL` persistence units, the following points are true:

- The property `javax.persistence.jdbc.username` should be used to identify the database user name for the connection.
- The property `javax.persistence.jdbc.password` should identify the database user password for the connection.
- The property `javax.persistence.jdbc.url` should identify the database URL for the connection.

The properties for a Java Transaction API connection are different. In fact, for JTA, there can be no properties specified. Instead, an element named `jta-data-source` can be used to specify a JNDI name of a database connection that has been configured within the application server for use. For example, let's say the database connection is configured as `jdbc/OracleConnection` within the application server. Furthermore, let's assume you are deploying a WAR file to the GlassFish application server, and you will use JTA instead of `RESOURCE_LOCAL`. If this is the case, the persistence unit may look like the following:

```
<persistence-unit name="JavaEERecipesJTA" transaction-type="JTA">
  <jta-data-source>jdbc/OracleConnection</jta-data-source>
  <properties/>
</persistence-unit>
```

■ **Note** There are no classes listed in the JTA example because the application server automatically identifies the entity classes for use with the persistence unit. However, there are circumstances for which it may be useful to list classes, as mentioned in the preceding note.

To use a persistence unit, an `EntityManagerFactory` object must first be obtained. An `EntityManagerFactory` object can be obtained by calling the `Persistence.createEntityManagerFactory` method and passing the string-based name of the persistence unit for which you want to obtain a connection. Once an `EntityManagerFactory` object has been obtained, an `EntityManager` object can be created and used to begin a database transaction. Obtaining a connection via a persistence unit would look similar to the following:

```
...
EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesLOCAL");
EntityManager em = emf.createEntityManager();
try {
    EntityTransaction entr = em.getTransaction();
    entr.begin();
    Query query = em.createNamedQuery("BookAuthor.findAll");
    ...
}
```

■ **Note** The preceding example uses `createNamedQuery` in order to substitute a named query rather than writing the JPQL inline. For more information, please see Recipe 8-9.

The `persistence.xml` configuration file contains the database connection information that will be utilized by an application to work with database(s). If you are working with JPA, you will become very familiar with creating a persistence unit, whether using local JDBC connections or an application server connection pool.

8-4. Using Database Sequences to Create Primary Key Values

Problem

Your database contains sequences that are used to generate primary key values for your database table records. Your application needs to use the database sequences in order to assign primary key values when creating and persisting objects.

Solution

Annotate an entity class's primary key field with a `SequenceGenerator` and then associate it with an entity `Generator` in order to utilize a database sequence for populating a database table column value. In the following example, the `BookAuthor` entity has been updated to utilize the `BOOK_AUTHOR_S` database sequence for creating primary key values. As such, the `id` field has been annotated accordingly.

```
package org.javaerecipes.chapter08.entity;

import java.io.Serializable;
import java.math.BigDecimal;
import javax.persistence.*;
import javax.validation.constraints.NotNull;
import javax.validation.constraints.Size;

/**
 * Chapter 8
 * Entity class for the BOOK_AUTHOR database table of the Acme Bookstore application
 * @author juneau
 */
@Entity
@Table(name = "BOOK_AUTHOR")
public class BookAuthor implements Serializable {
    private static final long serialVersionUID = 1L;

    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="book_author_s_generator", sequenceName="book_author_s",
        initialValue=1, allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
        generator="book_author_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
```

```

    @Size(max = 30)
    @Column(name = "LAST")
    private String last;
    @Size(max = 30)
    @Column(name = "FIRST")
    private String first;
    @Lob
    @Column(name = "BIO")
    private String bio;

    public BookAuthor() {
    }

}    ...

```

When a new `BookAuthor` object is persisted to the database, the next sequence value for `BOOK_AUTHOR_S` will be used as the primary key value for the new database record. The class `org.javaeerecipes.chapter08.recipe08_04.SequenceTest.java` can be run to test the sequence-generated primary key once the persistence context has been configured for the local JDBC database connection (see Recipe 8-3 for details). The following excerpt is taken from the `SequenceTest` class, and it demonstrates how to add a new `BookAuthor` object to the database:

```

...
EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesLOCAL");
EntityManager em = emf.createEntityManager();
try {
    EntityTransaction entr = em.getTransaction();
    entr.begin();
    BookAuthor author = new BookAuthor();
    author.setFirst("JOE");
    author.setLast("TESTER");
    author.setBio("An author test account.");
    boolean successful = false;
    try {
        em.persist(author);
        successful = true;
    } finally {
        if (successful){
            entr.commit();
        } else {
            entr.rollback();
        }
    }
}
Query query = em.createNamedQuery("BookAuthor.findAll");
List authorList = query.getResultList();
Iterator authorIterator = authorList.iterator();
while (authorIterator.hasNext()) {
    author = (BookAuthor) authorIterator.next();
    System.out.print("Name:" + author.getFirst() + " " + author.getLast());
    System.out.println();
}

```



```

} catch (Exception ex){
    System.err.println(ex);
} finally {
    em.close();
}
...

```

■ **Note** This example demonstrates the use of transactions. Transactions allow for an entire sequence of processes to be performed at once. If a failure occurs in one of the processes, then all processes in the transaction fail, and changes to the database are rolled back. Otherwise, if all processes in the transaction complete successfully, then they are committed to the database. Transactions are very useful in situations where multiple database events depend upon one another.

How It Works

In many cases, it makes sense to generate primary key values for database table records via a database sequence. Utilizing JPA allows you to do so by incorporating the use of the `@SequenceGenerator` and `@GeneratedValue` annotations into an entity class. Every database table that is mapped to an entity class must have a primary key value, and using database sequences to obtain those values makes sense for many reasons. For instance, in some cases an application administrator will need to know what the next number, current number, or last number used for a primary key value might be. By using a database sequence, gathering information regarding the next, current, or last numbers is just a query away.

The `@SequenceGenerator` annotation should be placed directly before the declaration of the primary key field or property within the entity class, or it can be placed before the entity class declaration. Note that other annotations may be placed between the `@SequenceGenerator` annotation and the actual variable declaration. The `@SequenceGenerator` annotation accepts values regarding the database sequence that is to be used for primary key generation. More specifically, the annotation accepts the following attributes:

- **name (required):** The name of the generator (this name can be an arbitrary value)
- **sequenceName (optional):** The name of the database sequence from which to obtain the primary key value
- **initialValue (optional):** The initial value of the sequence object
- **allocationSize (optional):** The amount of increment when allocating numbers from the sequence

The `@GeneratedValue` annotation provides for the specification of the primary key generation strategy for the entity. Similarly to the `@SequenceGenerator` attribute, it can be placed before the declaration of the primary key field or property within the entity class, or it can be placed before the entity class declaration. It is used to specify the means for which the entity class primary key will be generated. The three options are as follows:

- The entity class will generate its own primary key value before inserting a new record.
- The entity class will use a database sequence for the key generation.
- The entity class will generate keys via some other means.

The attributes that can be specified for the `@GeneratedValue` annotation are as follows:

- **generator (optional):** This is the name of the primary key generator to use as specified by the `@SequenceGenerator` annotation. This must match the name attribute that was supplied for the `@SequenceGenerator` annotation unless using an `@TableGenerator`. This defaults to the ID generator supplied by the persistence provider.
- **strategy (optional):** This is the primary key generation strategy that will be used by the persistence provider to generate the primary key for the annotated field or entity class. This defaults to `AUTO` if not supplied.

The strategy attribute of `@GeneratedValue` can accept four different `javax.persistence.GenerationType` Enum values.

- **AUTO:** Indicates that the persistence provider should choose an appropriate strategy for a particular database
- **IDENTITY:** Indicates that the persistence provider must assign primary keys for the entity using the database identity column
- **SEQUENCE:** Indicates that the persistence provider must assign primary keys for the entity using the database sequence column
- **TABLE:** Indicates that the persistence provider must assign primary keys for the entity using an underlying database table to ensure unique values are provided

In the example for this recipe, the `BOOK_AUTHOR_S` database sequence is specified for the `sequenceName` attribute of the `@SequenceGenerator` annotation, and the name of the generator is `book_author_s_generator`. Note that the `@GeneratedValue` name attribute matches that of the `@SequenceGenerator` annotation; this is very important! Once specified, the entity class will automatically obtain the next value from the database sequence when a new object is persisted.

■ **Note** There are other options for generating key values, such as `AUTO`, `IDENTITY`, and `TABLE`. Those strategies can be valid in different situations. For more information on using other options, please refer to the online Java EE 7 documentation at <http://docs.oracle.com/javaee/7/tutorial/doc/>.

8-5. Generating Primary Keys with More Than One Attribute

Problem

A particular database table does not contain a primary key, and you need to join the values of two or more of the table columns in order to create a primary key for each record.

Solution #1

Create a composite primary key by developing an embedded composite primary key class and denoting the composite key field within an entity using the `javax.persistence.EmbeddedId` and `javax.persistence.IdClass` annotations. Consider the `AUTHOR_WORK` database table that is used for the Acme Bookstore application. Suppose that the `AUTHOR_WORK` database table did not contain a primary key column. It would be possible to generate a primary key

for each record based upon its `BOOK_ID` and `AUTHOR_ID` columns. The following entity class is that for the `AuthorWork` entity. Instead of using the ID column as a primary key, it uses both the `bookId` and `authorId` columns together to formulate a composite primary key.

```
package org.javaerecipes.chapter08.entity;

import java.io.Serializable;
import java.math.BigDecimal;
import java.math.BigInteger;
import javax.persistence.*;
import javax.validation.constraints.NotNull;
import org.javaerecipes.chapter08.entity.key.AuthorWorkPKEmbedded;
import org.javaerecipes.chapter08.entity.key.AuthorWorkPKNonEmbedded;

/**
 * Chapter 8 - Example of Embedded Primary Key
 * @author juneau
 */

@Entity
@Table(name = "AUTHOR_WORK")
// (Named queries are covered in Recipe 8-9)
@NamedQueries({
    @NamedQuery(name = "AuthorWork.findAll", query = "SELECT a FROM AuthorWork a")})
public class AuthorWorkEmbedded implements Serializable {
    private static final long serialVersionUID = 1L;

    // You can use an embedded ID in-place of a standard Id if a table
    // contains more than one column to compose a primary key. Comment
    // out along with the getters and setters to use a non-embeddable primary key.
    @EmbeddedId
    private AuthorWorkPKEmbedded embeddedId;

    public AuthorWorkEmbedded() {
    }

    public AuthorWorkEmbedded(BigInteger bookId, BigInteger authorId) {
        this.embeddedId = new AuthorWorkPKEmbedded(bookId, authorId);
    }

    /**
     * @return the embeddedId
     */
    public AuthorWorkPKEmbedded getEmbeddedId() {
        return embeddedId;
    }

    /**
     * @param embeddedId the embeddedId to set
     */
}
```

```

    public void setEmbeddedId(AuthorWorkPKEmbedded embeddedId) {
        this.embeddedId = embeddedId;
    }
}

```

To utilize an embedded primary key, you must create a class that contains the logic for mapping the primary key ID to the columns that are used to compose it. For this example, the `AuthorWorkPKEmbedded` class serves this purpose, which is shown here:

```

package org.javaerecipes.chapter08.entity.key;

import java.io.Serializable;
import java.math.BigInteger;
import javax.persistence.Embeddable;

/**
 * Embeddable Primary Key class for AuthorWork
 *
 * @author Juneau
 */
@Embeddable
public class AuthorWorkPKEmbedded implements Serializable {

    private BigInteger bookId;
    private BigInteger authorId;

    public AuthorWorkPKEmbedded() {
    }

    public AuthorWorkPKEmbedded(BigInteger bookId, BigInteger authorId){
        this.bookId = bookId;
        this.authorId = authorId;
    }

    /**
     * @return the bookId
     */
    public BigInteger getBookId() {
        return bookId;
    }

    /**
     * @param bookId the bookId to set
     */
    public void setBookId(BigInteger bookId) {
        this.bookId = bookId;
    }

    /**
     * @return the authorId
     */
}

```

```

    public BigInteger getAuthorId() {
        return authorId;
    }

    /**
     * @param authorId the authorId to set
     */
    public void setAuthorId(BigInteger authorId) {
        this.authorId = authorId;
    }

    public int hashCode() {
        return bookId.hashCode() + authorId.hashCode();
    }

    public boolean equals(Object obj) {
        if (obj == this) {
            return true;
        }
        if (!(obj instanceof AuthorWorkPKEmbedded)) {
            return false;
        }
        if (obj == null) {
            return false;
        }
        AuthorWorkPKEmbedded pk = (AuthorWorkPKEmbedded) obj;
        return (((bookId == ((AuthorWorkPKEmbedded) obj).getBookId()))
            && ((authorId == ((AuthorWorkPKEmbedded) obj).getAuthorId())));
    }
}

```

■ **Note** Although the preceding example is not an entity class, it is persisted. Even if the members are not designated as `@Basic`, they are still persisted.

Both the `hashCode()` and `equals()` methods must be present in composite key classes.

Solution #2

Create a composite primary key by developing a nonembedded composite primary key class, and denote two or more of the columns within the entity class with the `@Id` annotation. Also, if using a nonembedded primary key class, the entity class must be designated as such by utilizing the `@IdClass` annotation and specifying the nonembedded primary key class.

Consider the `AUTHOR_WORK` database table that is used for the Acme Bookstore application. Suppose that the `AUTHOR_WORK` database table did not contain a primary key column. It would be possible to generate a primary key for each record based upon its `BOOK_ID` and `AUTHOR_ID` columns. The following entity class is that for the `AuthorWork`

entity. Instead of using the ID column as a primary key, it uses both the bookId and authorId columns together to formulate a composite primary key:

```
package org.javaerecipes.chapter08.entity;

import java.io.Serializable;
import java.math.BigDecimal;
import java.math.BigInteger;
import javax.persistence.*;
import javax.validation.constraints.NotNull;
import org.javaerecipes.chapter08.entity.key.AuthorWorkPKEmbedded;
import org.javaerecipes.chapter08.entity.key.AuthorWorkPKNonEmbedded;

/**
 * Chapter 8 - Example of Non-Embedded Primary Key
 * @author juneau
 */

@IdClass(AuthorWorkPKNonEmbedded.class)
@Entity
@Table(name = "AUTHOR_WORK_LEGACY")
@NamedQueries({
    @NamedQuery(name = "AuthorWork.findAll", query = "SELECT a FROM AuthorWork a")})
public class AuthorWorkNonEmbedded implements Serializable {
    private static final long serialVersionUID = 1L;

    @Id
    @Column(name = "BOOK_ID")
    private BigInteger bookId;

    @Id
    @Column(name = "AUTHOR_ID")
    private BigInteger authorId;

    public AuthorWorkNonEmbedded() {
    }

    public AuthorWorkNonEmbedded(BigInteger bookId, BigInteger authorId) {
        this.bookId = bookId;
        this.authorId = authorId;
    }

    public BigInteger getBookId() {
        return bookId;
    }

    public void setBookId(BigInteger bookId) {
        this.bookId = bookId;
    }
}
```

```

    public BigInteger getAuthorId() {
        return authorId;
    }

    public void setAuthorId(BigInteger authorId) {
        this.authorId = authorId;
    }
}

```

The associated nonembeddable primary key class is named `AuthorWorkPKNonEmbedded`. The code for this class is as follows:

```

package org.javaerecipes.chapter08.entity.key;
import java.io.Serializable;
import java.math.BigInteger;

/**
 * Non-Embeddable Primary Key class for AuthorWork
 *
 * @author juneau
 */
public class AuthorWorkPKNonEmbedded implements Serializable {

    private BigInteger bookId;
    private BigInteger authorId;

    public AuthorWorkPKNonEmbedded() {
    }

    /**
     * @return the bookId
     */
    public BigInteger getBookId() {
        return bookId;
    }

    /**
     * @param bookId the bookId to set
     */
    public void setBookId(BigInteger bookId) {
        this.bookId = bookId;
    }

    /**
     * @return the authorId
     */
    public BigInteger getAuthorId() {
        return authorId;
    }
}

```

```

/**
 * @param authorId the authorId to set
 */
public void setAuthorId(BigInteger authorId) {
    this.authorId = authorId;
}

public int hashCode() {
    return bookId.hashCode() + authorId.hashCode();
}

public boolean equals(Object obj) {
    if (obj == this) {
        return true;
    }
    if (!(obj instanceof AuthorWorkPKEmbedded)) {
        return false;
    }
    if (obj == null) {
        return false;
    }
    AuthorWorkPKEmbedded pk = (AuthorWorkPKEmbedded) obj;
    return ((bookId == ((AuthorWorkPKEmbedded) obj).getBookId())
        && ((authorId == ((AuthorWorkPKEmbedded) obj).getAuthorId())));
}
}

```

■ **Note** Although the `AuthorWorkPKNonEmbedded` class is not an entity, its members are persisted.

How It Works

There can be situations in which a database table may not contain a single primary key value to uniquely identify each row. Oftentimes this can be the case when working with legacy databases. In the Java Persistence API, all entity classes must contain a primary key that can be used to uniquely identify an object. To get around this obstacle when working with tables that do not contain a single primary key value, a composite primary key can be used to uniquely identify an object. A composite primary key is composed of two or more fields or properties within an entity class that can be combined together to create a unique identifier. Think in terms of performing a database query and attempting to return a record that matches only certain criteria. In such a case, you often need to include multiple relationships within the SQL `WHERE` clause. Creating a composite primary key within an entity class is basically the same concept in that you are telling JPA to use all of the fields or properties designated within the composite key in order to uniquely identify an object.

There are a couple of different techniques, embeddable and nonembeddable, that can be used to develop a composite primary key. The two techniques are similar in that they each require the creation of a separate class to compose the primary key, but they differ by the way in which the primary key is denoted within the entity class. In fact, the separate primary key class in both techniques can be created almost identically, except that an embeddable primary key class must be annotated using `@Embeddable`, as demonstrated in Solution #1 to this recipe. An entity with an embeddable primary key class should contain only a single primary key, and the data type for the primary key should be the same as the embeddable primary key class. That is, the primary key class should be declared within the

entity using a private modifier, along with all of the other persistent properties and fields, and it should be annotated with `@Id` to indicate that it is the primary key. The following excerpt from Solution #1 shows how this is done:

```
@EmbeddedId
private AuthorWorkPKEmbedded embeddedId;
```

The entity class containing an embedded primary key should contain a constructor that accepts one parameter for each of the persistent fields or properties used for the primary key. Within the constructor, a new instance of the embeddable primary key class should then be instantiated using the passed-in arguments. The entity class using an embeddable primary key should contain accessor methods for the primary key field or property. However, unlike most entity classes, the `hashCode()` and `equals()` methods are not present because they are within the primary key class instead. Now that I've gone over the logistics of an entity class that uses an embeddable primary key, let's take a look at the embeddable primary key class itself to see how it works.

A primary key class that is used for creating an embeddable primary key should contain declarations for each of the persistent fields or properties that will be used to compose the primary key for the associated entity class. Of course, these fields or properties should be made private, and there should be corresponding getters and setters for accessing the fields. The embeddable primary key class should be annotated with `@Embeddable`. It can contain two constructors: one that accepts no arguments and another optional constructor that accepts an argument for each of the persistent fields or properties that compose the primary key. Remember how the entity class that uses the embeddable primary key contains no `hashCode()` method? That is because it resides within the primary key class, and it simply adds together the `hashCode`s for each of the fields used to compose the primary key, and it returns the sum. The most important piece of the primary key class is the `equals()` method since it is used to determine whether an object or database record uniquely matches the associated primary key. The `equals()` method should accept an argument of type `Object`, which will be the object that is being compared against the current primary key object. The object is then compared to determine whether it is equal to the current primary key object, and if so, a `true` is returned. If not equal, then the object is compared to determine whether it is the same type of class as the embeddable primary key class, and a `false` is returned if it is not the same type. A `false` is also returned if the object is `NULL`. Finally, if a `Boolean` has not yet been returned based upon the conditionals that have been tested, then the object is casted into the same type of object as the primary key class, and each of its fields or properties is compared against those in the current primary key class. If equal, then a `true` is returned; if not equal, then a `false` is returned. The following lines of code demonstrate the `equals()` method:

```
public boolean equals(Object obj) {
    if (obj == this) {
        return true;
    }
    if (!(obj instanceof AuthorWorkPKEmbedded)) {
        return false;
    }
    if (obj == null) {
        return false;
    }
    AuthorWorkPKEmbedded pk = (AuthorWorkPKEmbedded) obj;
    return (((bookId == ((AuthorWorkPKEmbedded) obj).getBookId()))
        && ((authorId == ((AuthorWorkPKEmbedded) obj).getAuthorId())));
}
```

Solution #2 covers the use of a nonembedded primary key. The generation of a nonembeddable primary key is sometimes preferred over the use of an embedded primary key because some believe that the resulting entity class is easier to read. The overall construction of a nonembeddable primary key is basically the same, although there are a few subtle differences. For instance, when developing the primary key class for the nonembeddable primary key, there

is no `@Embeddable` annotation on the class. The second difference that you may notice from the code in Solution #2 is that there is only one constructor used. Of course, an optional second constructor can still be created, accepting an argument for each of the persistent fields or properties that are used to compose the primary key.

Most differences take place within the entity class itself. To use a nonembedded composite primary key, the entity class must be annotated with `@IdClass`, naming the class that is used to construct the composite primary key. In the case of Solution #2, the `@IdClass` is as follows:

```
@IdClass(AuthorWorkPKNonEmbedded.class)
```

The second big difference in an entity class that uses a nonembeddable composite primary key is that instead of declaring one persistent field or property as an ID using the `@Id` annotation, the two or more fields or properties that are used to compose the primary key for the entity are declared directly within the entity, and each of them is annotated accordingly. The rest of the implementation is the same as an entity that uses an embedded composite primary key.

Which type of composite key you decide to use is completely a personal preference. Many people use a nonembeddable primary key to make the entity class easier to follow, in that it resembles a standard entity class more closely than an entity class using an embeddable composite primary key. In the end, both will produce the same result and allow entity classes to be created for those database tables that do not contain a single primary key field.

8-6. Defining a One-to-One Relationship Problem

A database table that is used by your application contains data that has a one-to-one reference with data records from another table. As such, you want to create a one-to-one relationship between two entity objects within your application.

Solution

Create an association between the two tables that have a one-to-one relationship by declaring each of the entity classes themselves as persistent fields or properties within each other using an “owned” relationship, and annotate those fields with `@OneToOne`. For instance, let’s say that each record within the `AUTHOR` database table can be associated to a record in another table named `AUTHOR_DETAIL`, and vice versa. The `AUTHOR_DETAIL` table contains contact information for the author, so, in fact, these tables have a one-to-one relationship. To correlate them to each other from within the entity classes, specify the `@OneToOne` annotation on the field or property that is associated with the corresponding entity class. To have the ability to obtain the full author information from either table, a bidirectional one-to-one relationship needs to be created.

■ **Note** A one-to-one mapping could be unidirectional or bidirectional. A unidirectional mapping contains only an `@OneToOne` annotation on the owning entity for the corresponding entity class.

■ **Note** A relationship is referred to as *owned* if one entity contains a reference to another entity object referring to the entity itself. On the other hand, a relationship where an entity refers to another entity by primary key value is known as an *unowned* relationship.

In this solution, the Author entity would contain a @OneToOne reference for the AuthorDetail entity to create a bidirectional one-to-one mapping. In this code excerpt from the Author entity, the Author entity is the owning entity:

```
...
@Entity
@Table(name = "AUTHOR")

public class Author implements Serializable {

    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="author_s_generator",sequenceName="author_s", initialValue=1,
allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
generator="author_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 30)
    @Column(name = "LAST")
    private String last;
    @Size(max = 30)
    @Column(name = "FIRST")
    private String first;
    @Lob
    @Column(name = "BIO")
    private String bio;
    @OneToOne
    private AuthorDetail authorId;

    public Author() {
    }

    ...
}
```

An excerpt for the entity class for the AUTHOR_DETAIL table is shown next. Of course, it has the name of AuthorDetail, and it contains a reference to the Author entity class.

```
...
@Entity
@Table(name = "AUTHOR_DETAIL")

public class AuthorDetail implements Serializable {
    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="author_detail_s_generator",sequenceName="author__detail_s",
initialValue=1, allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
generator="author_detail_s_generator")
    @NotNull
```

```

@Column(name = "ID")
private BigDecimal id;
@Size(max = 200)
@Column(name = "ADDRESS1")
private String address1;
@Size(max = 200)
@Column(name = "ADDRESS2")
private String address2;
@Size(max = 250)
@Column(name = "CITY")
private String city;
@Size(max = 2)
@Column(name = "STATE")
private String state;
@Size(max = 10)
@Column(name = "ZIP")
private String zip;
@Column(name = "START_DATE")
@Temporal(TemporalType.DATE)
private Date startDate;
@Lob
@Column(name = "NOTES")
private String notes;
@OneToOne(optional=false, mappedBy="authorDetail")
private Author authorId;

public AuthorDetail() {
}
...

```

How It Works

It is not uncommon in the world of relational databases to have one table that depends upon another table. In the case where a record from a table has a one-to-one correspondence to a record from another table, an entity class for one table should be configured to have a one-to-one correspondence with the entity class for the other table. Working with objects is a bit different from working with database records, but the concept is basically the same. Within the database, a unique identifier is used to correlate one table to another. For instance, in the case of this example, the `AUTHOR_DETAIL` table contains a field named `AUTHOR_ID`, and it must contain an ID from the `AUTHOR` database table in order to map the two records together. Owned entity relationships work a bit differently in that the entity object itself is used to map to another entity, rather than an ID number.

When creating a bidirectional one-to-one relationship between entity classes, each entity class must declare the other entity class as a persistent field or property and then designate the type of relationship using the `@OneToOne` annotation. The `@OneToOne` annotation is used to designate a one-to-one relationship between the entities. The `@OneToOne` annotation contains the following optional attributes:

- `cascade`: The operations (e.g., delete) that must be cascaded to the target of the association. Default: no operations.
- `fetch`: Whether the association should be lazily loaded or must be eagerly fetched. Default: `EAGER`.

- optional: Whether the association is optional. For instance, can the entity be persisted without the association? Default: true.
- mappedBy: The field that owns the relationship. Default: "".

In the solution to this recipe, the `AuthorDetail` entity specifies the `@OneToOne` annotation prior to the declaration of the `Author` field specifying the `mappedBy` and `optional` attributes. The `mappedBy` attribute is set to `authorDetail`, because this will be the mapping field, and the `optional` attribute is set to `false`. On the other hand, the `Author` entity specifies the `@OneToOne` annotation prior to the declaration of the `AuthorDetail` field, and there are no attributes specified. In practice, when these entities are used, a bidirectional mapping will be enforced. This means that an `AuthorDetail` object cannot exist without a corresponding `Author` object.

8-7. Defining One-to-Many and Many-to-One Relationships Problem

You want to associate two entity classes to each other, such that one entity object can contain a reference to many of the other entity objects.

Solution

Define a relationship between the two entities by specifying the `@OneToMany` annotation on a field or property referencing the other entity class within the owning object and by specifying the `@ManyToOne` annotation on a field or property referencing the owning object within the nonowning entity. For instance, let's say you allow an `Author` object to contain many different addresses, or `AuthorDetail` objects. In fact, an `Author` can contain as many addresses as needed. That being the case, there would be one `Author` object for every `AuthorDetail` object. Likewise, there could be many `AuthorDetail` objects for every `Author` object.

In the following code listings, I will demonstrate the one-to-many relationship between the `Author` and `AuthorDetail` objects. First, let's take a look at the `Author` object, which is otherwise referred to as the *owning* object. This entity class can contain a reference to many different `AuthorDetail` objects.

```
@Entity
@Table(name = "AUTHOR")

public class Author implements Serializable {

    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="author_s_generator",sequenceName="author_s", initialValue=1,
allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
generator="author_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 30)
    @Column(name = "LAST")
    private String last;
    @Size(max = 30)
    @Column(name = "FIRST")
```

```

    private String first;
    @Lob
    @Column(name = "BIO")
    private String bio;
    @OneToMany(mappedBy="author")
    private Set<AuthorDetail> authorDetail;

    public Author() {
    }
    ...

```

Next, I'll show the nonowning object, also known as the `AuthorDetail` class. There may be many `AuthorDetail` objects within a single `Author` object.

```

public class AuthorDetail implements Serializable {
    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="author_detail_s_generator",sequenceName="author__detail_s",
initialValue=1, allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
generator="author_detail_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 200)
    @Column(name = "ADDRESS1")
    private String address1;
    @Size(max = 200)
    @Column(name = "ADDRESS2")
    private String address2;
    @Size(max = 250)
    @Column(name = "CITY")
    private String city;
    @Size(max = 2)
    @Column(name = "STATE")
    private String state;
    @Size(max = 10)
    @Column(name = "ZIP")
    private String zip;
    @Column(name = "START_DATE")
    @Temporal(TemporalType.DATE)
    private Date startDate;
    @Lob
    @Column(name = "NOTES")
    private String notes;
    @ManyToOne
    private Author author;

    public AuthorDetail() {
    }
    ...

```

■ **Note** To run the `org.javaeerecipes.chapter08.recipe08_07.RecipeTest.java` example, please be sure to add both entity classes for this example to the `persistence.xml` context file. Also, be sure to comment out any other entities within the persistence context by the same name, because there may not be duplicate entities within a single persistence context.

How It Works

The most common database table relationship is the one-to-many or many-to-one relationship, whereby a record in one table may relate to one or more records within another table. Consider the scenario from the solution to this recipe, being that a single `AUTHOR` table record may have one or more address records within the `AUTHOR_DETAIL` table. Defining this relationship within the entity classes is easy, because annotations are used to indicate the relationship.

When creating a one-to-many relationship within an entity, the entity that corresponds to the table where one record can correlate to many in another table is known as the *owning* entity. The entity that correlates to the database table that may contain more than one record relating to the single record in the other table is known as the *nonowning* entity. The owning entity class should declare a persistent field or property for the entity to which it relates and may have more than one related object. Since there may be more than one nonowning entity object, the owning entity must declare a `Set` of the nonowning objects and indicate as such using the `@OneToMany` annotation. The `mappedBy` attribute of the `@OneToMany` annotation should be set to the name, which is used within the nonowning entity for declaration of the many-to-one relationship. In the example, the `Author` entity contains a one-to-many relationship with `AuthorDetail`. Therefore, the `Author` entity declares the relationship as follows:

```
@OneToMany(mappedBy="author")
private Set<AuthorDetail> authorDetail;
```

On the other end of the spectrum is the many-to-one relationship. In the example, more than one `AuthorDetail` object may relate to one `Author` object. Therefore, a many-to-one relationship should be defined within the `AuthorDetail` entity class for the `Author` entity. This is done by declaring a persistent field or property for the `Author` entity and signifying the relationship with the `@ManyToOne` annotation as follows:

```
@ManyToOne
private Author author;
```

When working with the entities, a `Set` containing one or more `AuthorDetail` objects should be persisted within a single `Author` object. The following code demonstrates how to use a one-to-many relationship within an application:

```
EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesLOCAL");
EntityManager em = emf.createEntityManager();
try {
    em.getTransaction().begin();
    Author author = new Author();
    author.setFirst("JOE");
    author.setLast("TESTER");
    author.setBio("An author test account.");
    Set detailSet = new HashSet<AuthorDetail>();
    AuthorDetail detail = new AuthorDetail();
    detail.setAddress1("Address 1");
    detail.setAddress2("Address 2");
    detail.setCity("NoMansLand");
    detail.setState("ZZ");
    detail.setZip("12345");
```

```

detail.setNotes("This is a test detail");
detailSet.add(detail);
AuthorDetail detail2 = new AuthorDetail();
detail.setAddress1("Address 1");
detail.setAddress2("Address 2");
detail.setCity("NoMansLand");
detail.setState("ZZ");
detail.setZip("12345");
detail.setNotes("This is a test detail");
detailSet.add(detail2);
em.persist(author);
em.getTransaction().commit();
} catch (Exception ex){
    System.err.println(ex);
} finally{
    if (em != null){
        em.close();
    }
}

```

The `@OneToMany` annotation contains the following optional attributes:

- `cascade`: The operations (e.g., delete) that must be cascaded to the target of the association. Default: no operations.
- `fetch`: Whether the association should be lazily loaded or must be eagerly fetched. Default: EAGER.
- `orphanRemoval`: Whether to apply the remove operation to entities that have been removed from the relationship and to cascade the remove operation to those entities. Default: false.
- `targetedEntity`: The entity class that is the target of the association. Default: "".

The `@ManyToMany` annotation contains the following optional attributes:

- `cascade`: The operations (e.g., delete) that must be cascaded to the target of the association. Default: no operations.
- `fetch`: Whether the association should be lazily loaded or must be eagerly fetched. Default: EAGER.
- `targetedEntity`: The entity class that is the target of the association. Default: "".

8-8. Defining a Many-to-Many Relationship

Problem

There are tables within your database that contain cases where multiple records from one table may correlate to multiple records from another. You want to define entity relationships for these tables.

Solution

Create a many-to-many association between the two tables by declaring a field or property within each entity class for a Set objects corresponding to the entity class on the opposite end. Utilize the `@ManyToMany` annotation to specify the relationship, and mark the owning side of the relationship by specifying a `mappedBy` attribute on the nonowning entity's `@ManyToMany` annotation. Therefore, the class `org.javaerecipes.chapter08.recipe08_08.Book` is the entity class corresponding to the `BOOK` database table, and it will contain the `@ManyToMany` annotation on a declaration for a Set of `BookAuthor` objects. A mapping table in the database will be “automagically” populated with the associated mappings from the entities. Shown next is the partial code for the `Book` class, the “owning” entity:

```
@Entity
@Table(name = "BOOK")
@NamedQueries({
    @NamedQuery(name = "Book.findAll", query = "SELECT b FROM Book b"),
})
public class Book implements Serializable {

    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="book_s_generator",sequenceName="book_s", initialValue=1,
allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
generator="book_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 150)
    @Column(name = "TITLE")
    private String title;
    @Size(max = 500)
    @Column(name = "IMAGE")
    private String image;
    @Lob
    @Column(name = "DESCRIPTION")
    private String description;
    @ManyToMany
    private Set<BookAuthorMany> bookAuthors;
```

The `BookAuthor` class is mapped to the `Book` class using the same concept. The only difference is that it contains a `mappedBy` attribute within the `@ManyToOne` annotation to signify the owning table relation.

```
@Entity
@Table(name = "BOOK_AUTHOR")
@NamedQueries({
    @NamedQuery(name = "BookAuthor.findAll", query = "SELECT b FROM BookAuthor b"),
    @NamedQuery(name = "BookAuthor.findById", query = "SELECT b FROM BookAuthor b WHERE b.id = :id"),
    @NamedQuery(name = "BookAuthor.findByLast", query = "SELECT b FROM BookAuthor b WHERE
b.last = :last"),
    @NamedQuery(name = "BookAuthor.findByFirst", query = "SELECT b FROM BookAuthor b WHERE
b.first = :first"))})
```

```

public class BookAuthorMany implements Serializable {

    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="book_author_s_generator",sequenceName="book_author_s",
initialValue=1, allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
generator="book_author_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 30)
    @Column(name = "LAST")
    private String last;
    @Size(max = 30)
    @Column(name = "FIRST")
    private String first;
    @Lob
    @Column(name = "BIO")
    private String bio;
    @ManyToMany(mappedBy="bookAuthors")
    private Set<Book> books;

```

■ **Note** The `BookAuthor` entity has been named `BookAuthorMany` so that there are no conflicting entity classes within the `JavaEERecipes` sources. No entities with duplicate names can exist within the same application.

How It Works

It is possible for databases to contain a many-to-many relationship between two or more different tables. In the case of the example in this recipe, a book may have many authors, and an author may have written many books. On that note, both the database table containing books and the database table containing authors are associated to each other via a many-to-many relationship. It is easy to associate entity classes to one another to form a many-to-many relationship via the use of the `@ManyToMany` annotation. The `@ManyToMany` annotation is used to signify that an entity contains a many-to-many association with the annotated persistent field or property.

To create the association, each entity within the many-to-many relationship should declare a field or property for a `Set` of the associated entity objects. In the case of the example, the `Book` entity should declare a `Set` of `BookAuthor` objects, and vice versa. That declaration is then annotated using `@ManyToMany`, using any attributes that are deemed necessary to the association. The `@ManyToMany` annotation contains the following optional attributes:

- **targetEntity**: The entity class that is the target of the association. This is necessary only if the collection-valued relationship property is not defined using Java generics.
- **cascade**: The operations that must be cascaded to the target of the association.
- **fetch**: Whether the association should be lazily loaded or eagerly fetched. The default is `javax.persistence.FetchType.LAZY`.
- **mappedBy**: The field that owns the relationship. This is not required if the relationship is unidirectional.

As such, when creating an object of either type, one may persist a Set of the associated entity objects using the persistent field or property that has been annotated with `@ManyToMany`. The following example demonstrates how to create an entity with a many-to-many relationship (excerpt from the `org.javaeerecipes.chapter08.recipe08_08.RecipeTest` class):

```
EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesLOCAL");
EntityManager em = emf.createEntityManager();
try {
    em.getTransaction().begin();
    Book book1 = new Book();
    book1.setTitle("New Book 1");
    Book book2 = new Book();
    book2.setTitle("New Book 2");

    BookAuthorMany author1 = new BookAuthorMany();
    author1.setFirst("JOE");
    author1.setLast("AUTHOR 1");

    BookAuthorMany author2 = new BookAuthorMany();
    author2.setFirst("MARYJJOE");
    author2.setLast("AUTHOR 2");

    Set authors = new HashSet();
    authors.add(author1);
    authors.add(author2);

    Set books = new HashSet();
    books.add(book1);
    books.add(book2);

    book1.setBookAuthor(authors);
    author1.setBooks(books);

    em.persist(author1);
    em.persist(book1);
    em.getTransaction().commit();
} catch (Exception ex){
    System.err.println(ex);
} finally{
    if (em != null){
        em.close();
    }
}
```

When an entity object that contains a many-to-many association with another is created, a record is populated into a mapping table that contains the primary key from each associated table record. You can optionally specify the name of the mapping table by using the annotation `@JoinTable` and specifying the name of the table. If no `@JoinTable` annotation is used, then the mapping table name is derived from a concatenation of the two entity classes, beginning with the owning entity. Therefore, in the example, the mapping table name is `BOOK_BOOK_AUTHOR`, and it contains a field for storing the primary key from the associated records of each table.

8-9. Querying with Named Queries

Problem

Rather than issue SQL or Java Persistence Query Language (JPQL) queries to a persistence unit, you want to define one or more predefined queries for an entity class that can be called by name.

Solution

Specify a single named query or a group of named queries for an entity class. Provide a name for each of the named queries so that they can be called by that name. In this example, a group of named queries will be added to the BookAuthor entity class, and then a separate class may be used to query the entity class using the named queries. We will create an EntityManagerFactory and database connection based upon a persistence.xml file that obtains a local JDBC connection to the database. The following excerpt is taken from the BookAuthor entity, and it demonstrates how to associate named queries with an entity class:

```
@Entity
@Table(name = "BOOK_AUTHOR")
@NamedQueries({
    @NamedQuery(name = "BookAuthor.findAll", query = "SELECT b FROM BookAuthor b"),
    @NamedQuery(name = "BookAuthor.findById", query = "SELECT b FROM BookAuthor b WHERE b.id = :id"),
    @NamedQuery(name = "BookAuthor.findByLast", query = "SELECT b FROM BookAuthor b WHERE
b.last = :last"),
    @NamedQuery(name = "BookAuthor.findByFirst", query = "SELECT b FROM BookAuthor b WHERE
b.first = :first"))
public class BookAuthor implements Serializable {

    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="book_author_s_generator",sequenceName="book_author_s", initialValue=1,
allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
generator="book_author_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 30)
    @Column(name = "LAST")
    private String last;
    @Size(max = 30)
    @Column(name = "FIRST")
    private String first;
    @Lob
    @Column(name = "BIO")
    private String bio;

    public BookAuthor() {
    }
    ...
}
```

In another class, the named queries that have been registered with the `BookAuthor` entity can be called by name. The following excerpt from the `org.javaerecipes.chapter8.recipe8_09.RecipeTest` class demonstrates how to invoke a named query:

```
EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesLOCAL");
EntityManager em = emf.createEntityManager();
try {
    EntityTransaction entr = em.getTransaction();
    entr.begin();
    Query query = em.createNamedQuery("BookAuthor.findAll");
    List authorList = query.getResultList();
    Iterator authorIterator = authorList.iterator();
    while (authorIterator.hasNext()) {
        BookAuthor author = (BookAuthor) authorIterator.next();
        System.out.print("Name:" + author.getFirst() + " " + author.getLast());
        System.out.println();
    }
} catch (Exception ex){
    System.err.println(ex);
}
```

How It Works

A named query is contained within an entity class, and it consists of a static JPQL query that is specified via metadata. A given entity class can include zero or more named queries or a group of named queries. A named query is expressed via the `@NamedQuery` annotation, which contains two attributes: `name` and `query`. The `name` attribute of the `@NamedQuery` annotation is used to specify a `String`-based name for the query, and the `query` attribute is used to specify the static JPQL query against the entity. If an entity contains a group of named query annotations, they can be grouped together using the `@NamedQueries` annotation. One or more `@NamedQuery` annotation specifications can exist within a single `@NamedQueries` annotation, separated by commas.

The JPQL within a named query can contain zero or more bind variables that can have values substituted when the named query is called. To utilize a named query, you must first obtain an active connection to the database. To learn more about obtaining an active connection to the database via an `EntityManagerFactory`, please refer to Recipe 8-3. Once an active database connection has been obtained, the `EntityManager` object's `createNamedQuery` method can be called, passing the `String`-based name of the named query that you would like to issue. A `Query` object is returned from the call, and it can be used to obtain the query results.

In the example for this recipe, you can see that the `BookAuthor` entity is queried, returning a `List` of `BookAuthor` objects. A simple `while` loop is used to iterate through the `List` of objects, printing the first and last names from each `BookAuthor` object to `System.out` (the server log).

8-10. Performing Validation on Entity Fields

Problem

You want to specify validation rules for specific fields within an entity class to prevent invalid data from being inserted into the database.

Solution

Include bean validation constraints within an entity class. Bean validation constraints are annotations that are applied to persistent fields or properties of an entity class. The bean validation mechanism provides a number of annotations that can be placed on fields or properties in order to validate data in different ways. In the following example, the `AuthorWork` entity has been enhanced to include bean validation for the `id`, `address1`, `state`, and `zip` fields.

```
...
@Entity
@Table(name = "AUTHOR_DETAIL")

public class AuthorDetailBeanValidation implements Serializable {
    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @SequenceGenerator(name="author_detail_s_generator",sequenceName="author__detail_s",
        initialValue=1, allocationSize=1)
    @GeneratedValue(strategy=GenerationType.SEQUENCE,
        generator="author_detail_s_generator")
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 200)
    @Pattern(regexp="", message="Invalid Address")
    @Column(name = "ADDRESS1")
    private String address1;
    @Size(max = 200)
    @Column(name = "ADDRESS2")
    private String address2;
    @Size(max = 250)
    @Column(name = "CITY")
    private String city;
    @Size(max = 2)
    @Column(name = "STATE")
    @Pattern(regexp="^(?-i:A[LKSZRAEP]|C[AOT]|D[EC]|F[LM]|G[AU]|HI|I[ADLN]|K[SY]|LA|M[ADEHINOPST]|N
[CDEHJMVY]|O[HKR]|P[ARW]|R[I|S[CD]|T[NX]|UT|V[AIT]|W[AIVY]))$",
        message="Invalid State")
    private String state;
    @Size(max = 10)
    @Column(name = "ZIP")
    @Pattern(regexp="^[\\d{5}\\p{Punct}?\\s?(?:\\d{4})?$",
        message="Invalid Zip Code")
    private String zip;
    @Column(name = "START_DATE")
    @Temporal(TemporalType.DATE)
    private Date startDate;
    @Lob
    @Column(name = "NOTES")
    private String notes;
    @ManyToOne
    private AuthorBeanValidation author;
    ...
}
```

In an attempt to insert a value that does not conform to the validation rules, the object will not be persisted, and the message correlating to the bean validation annotation will be displayed.

How It Works

It is always a good idea to utilize a data validation strategy when working with user input, especially if the data will be persisted into a database or other data store for later use. The Java Persistence API allows bean validation to occur within an entity class, whereby a developer can place validation rules directly on a persistent field or property. By default, the persistence provider automatically invokes validation processes on entities containing bean validation annotation constraints after the `PrePersist`, `PreUpdate`, and `PreRemove` life-cycle events occur. At that time, any value that does not adhere to the given validation constraint will cause the entity to stop persistence and display an associated message.

The details of bean validation are the same, whether it be on a plain old Java object (POJO) or an entity class. In the case of an entity class, either the persistent field or property can be annotated with the desired bean validation constraint. To see a list of possible bean validation constraint annotations, please refer to Table 5-8 in Chapter 5.

In the example for this recipe, the `@NotNull` and `@Pattern` annotations are specified on persistent properties of the `AuthorDetail` entity. Specifically, the `id` field is annotated with `@NotNull`, and validation will fail in an attempt to enter a `NULL` value for that field. The `state` and `zip` fields contain a `@Pattern` annotation, along with a corresponding regular expression and failure message. If the values for those fields do not adhere to the regular expression that has been specified, then the message that is assigned to the `message` attribute of the `@Pattern` annotation will be displayed via a JSF view by the `h:message` component corresponding to the validated field. What if you want to apply a set of regular expression patterns to a given field or property? Such a feat can be done using the `@Pattern.List` syntax, whereby the list would contain a comma-separated list of `@Pattern` annotations. The following lines of code demonstrate this technique:

```
@Pattern.List({
    @Pattern(regex="regex-pattern", message="Error Message"),
    @Pattern(regex="another regex-pattern", message("Error Message 2"))
})
```

Bean validation is a good way to ensure that invalid data is not submitted to a data store. However, most advanced desktop or web applications today use a couple tiers of validation to make the user experience more convenient. Many times, web applications use JavaScript field validation first so that users do not have to submit a page in order to see their validation errors displayed on the screen. If using JSF or other web frameworks, some components allow direct access to bean validation, in which cases an Ajax submission of a given field or property will occur behind the scenes, allowing the bean validation to take place without page submission. Whatever tact you take, bean validation within entity classes is important and should become a handy tool to add to your arsenal.

8-11. Generating Database Schema Objects Automatically

Problem

You are developing an application and want to automatically have your entity classes generated into tables within the underlying database.

Solution

Use the automatic schema generation that was introduced in EJB 3.2. Schema generation is determined by the object-relational metadata of the `persistence.xml` unit, unless custom scripts are provided for the generation. The application developer can package scripts as part of the persistence unit or can supply URLs to the location of the scripts for schema generation. The execution of such scripts can be carried out by the container itself, or the container may direct the persistence provider to take care of script execution. Table 8-3 in the “How it Works” section of this recipe lists the different `persistence.xml` or `EntityManagerFactory` properties that are used to configure schema generation. These properties are passed as a `Map` argument from the container to the `PersistenceProvider generateSchema` method or the `createContainerEntityManagerFactory` method.

To define the different objects that need to be generated, annotate entity classes accordingly. The standard entity class annotations (`@Table`, `@Id`, and so on) determine what objects are created and how they are structured. For more information regarding the specification of annotations within entity classes in order to generate schema objects, please refer to the annotations listed in Table 8-4 within the “How It Works” section of this recipe.

How It Works

Schema generation refers to the creation of underlying database tables, views, constraints, and other database artifacts. Prior to the Java EE 7 release, schema generation has been automated only via the use of an IDE such as NetBeans or Eclipse. However, the EE 7 release takes a step toward breaking this dependency on an IDE by allowing schema generation to become automated by configuring an appropriate `persistence.xml` file for an application.

Schema generation can be applied directly to the database, or it can generate SQL scripts that can be manually applied to the database (or both), depending upon which options are configured for the application. Schema generation may occur prior to application deployment or when an `EntityManagerFactory` is created as part of the application deployment and initialization. To perform schema generation, the container may call the `PersistenceProvider generateSchema` method separately from and/or prior to the entity manager factory for the persistence unit. The `createContainerEntityManagerFactory` call can accept additional information to cause the generation of schema constructs to occur as part of the entity manager factory creation or initialization process. Furthermore, this information can determine whether the database is manipulated directly or whether SQL scripts are created, or both.

■ **Note** Schema generation is also available outside of a managed container (e.g., web application server) in Java SE environments. To perform schema generation in this environment, the application may call the `Persistence generateSchema` method separately from and/or prior to the creation of the entity manager factory or may pass information to the `createEntityManagerFactory` method to cause schema generation to occur as part of the entity manager factory creation.

Table 8-3 lists the different schema generation properties that can be specified in the `persistence.xml` file in order to automate schema generation.

Table 8-3. *Schema Generation Properties*

Property	Purpose
schema-generation-action	Controls the action to be taken by persistence provider with regards to object generation and destruction. Values: none, create, drop-and-create, drop.
schema-generation-target	Controls whether schema is to be created within the database, whether DDL scripts are to be created, or both. Values: database, scripts, database-and-scripts.
ddl-create-script-target, ddl-drop-script-target	Controls target locations for writing scripts if the schema-generation-target specifies script generation. Writers are preconfigured for the persistence provider. Values: java.io.Writer (e.g., MyWriter.class) or URL strings.
ddl-create-script-source, ddl-drop-script-source	Specifies locations from which DDL scripts are to be read. Readers are preconfigured for the persistence provider. Values: java.io.Reader (e.g., MyReader.class) or URL strings.
sql-load-script-source	Specifies the file location of SQL bulk load script. Values: java.io.Reader (e.g., MyReader.class) or URL string.
schema-generation-connection	JDBC connection to be used for performing schema generation.
database-product-name, database- major-version, database-minor- version	Needed if scripts are to be generated. Values are those obtained from JDBC DatabaseMetaData.
create-database-schemas	Whether the persistence provider needs to create schema in addition to creating database objects such as tables, sequences, constraints, and so on. Values: true, false.

Programmatically, schema generation is determined by a series of annotations that are placed in entity classes. The `@Table` annotation denotes an entity mapping to an underlying database table. By default, a table is generated for each top-level entity and includes columns based upon the specified attributes for that entity. Therefore, the `@Column` and `@JoinColumn` annotations are used for generating such columns for a table. Column ordering is not determined based upon the ordering of `@Column` or `@JoinColumn` annotations. If column ordering is important, then a Data Definition Language (DDL) script must be supplied for generating the table. Other annotations and annotation attributes, such as `@Id`, also play important roles in schema generation. Table 8-4 lists the different annotations that are involved in schema generation, along with a brief description and the elements that can be populated for further control over the generated schema.

Table 8-4. *Schema Generation Annotations*

Annotation	Description	Elements
@Table	Used for generating tables. By default, the table name is generated from the entity name, and the entity name is defaulted from the class name.	
@SecondaryTable	A secondary table is created to partition the mapping of entity state across multiple tables.	
@CollectionTable	A collection table is created for mapping of an element collection. The Column, AttributeOverride, and AssociationOverride annotations may be used to override CollectionTable mappings.	
@JoinTable	Used in mapping of associations. By default, join tables are created for the mapping of many-to-many relationships and unidirectional one-to-many relationships.	
@TableGenerator	Used to store generated primary key values.	
@Column	Determines the name and configuration for a column within a table.	unique, nullable, columnDefinition, table, length, precision, scale, name
@MapKeyColumn	Specifies the mapping name of a key column of a map when the key is of basic type.	unique, nullable, columnDefinition, table, length, precision, scale
@Enumerated, @MapKeyEnumerated	Controls whether string- or integer-valued columns are generated for basic attributes of enumerated types and therefore impact the default column mapping of these types.	
@Temporal, @MapKeyTemporal	Controls whether date-, time-, or timestamp-value columns are generated for basic attributes of temporal types and therefore impact the default column mappings for these types.	
@Lob	Specifies that a persistent attribute is to be mapped to a database large object type.	
@OrderColumn	Specifies the generation of a column that is used to maintain the persistent ordering of a list that is represented in an element collection, one-to-many, or many-to-many relationship.	name, nullable, columnDefinition
@DiscriminatorColumn	Generated for the SINGLE_TABLE mapping strategy and may optionally be generated by the provider for use with the JOINED inheritance strategy.	
@Version	Specifies the generation of a column to serve as an entity's optimistic lock.	

(continued)

Table 8-4. (continued)

Annotation	Description	Elements
@Id	Specifies a database primary key column . Use of the @Id annotation results in the creation of a primary key which consists of the corresponding column or columns.	
@EmbeddedId	Specifies an embedded attribute whose corresponding columns formulate a database primary key. Use of the @EmbeddedId annotation results in the creation of a primary key consisting of the corresponding columns.	
@GeneratedValue	Indicates a primary key that should have an automatically generated value. If a strategy is indicated, the provider must use it if it is supported by the target database.	
@JoinColumn	The @JoinColumn annotation is typically used for specifying a foreign key mapping.	name, referencedColumnName, unique, nullable, columnDefinition, table, foreignKey
@MapKeyJoinColumn	Specifies foreign key mappings to entities that are map keys in element collections or relationships that consist of map values.	name, referencedColumnName, unique, nullable, columnDefinition, table, foreignKey
@PrimaryJoinKeyColumn	Specifies that a primary key column is to be used as a foreign key. This annotation is used in the specification of the JOINED mapping strategy and for joining a secondary table to a primary table in a one-to-one relationship mapping.	
@ForeignKey	Used within the JoinColumn, JoinColumns, MapKeyJoinColumn, MapKeyJoinColumns, PrimaryKeyJoinColumn, and PrimaryKeyJoinColumns annotations to specify or override a foreign key constraint.	
@SequenceGenerator	Creates a database sequence to be used for ID generation.	
@Index	Generates an index consisting of the specified columns.	
@UniqueConstraint	Generates a unique constraint for the given table.	

As per Table 8-4, there are a couple of new annotations that have been created specifically to facilitate schema generation. The new annotations are @Index and @ForeignKey, where @Index is responsible for generating an index of the specified columns. @ForeignKey is used to define a foreign key on a table.



Enterprise JavaBeans

Enterprise JavaBeans were created in order to separate the view layers from the database access and business layers. EJBs are where all of the database (EntityManager) access and business logic should take place within a Java EE application, and they have become significantly easier to use over the past few releases. EJBs are used to coordinate database tasks with entities, and JSF managed beans are used to interact directly with the JSF web pages. Managed beans are used to provide a façade between the view layer and the business layer.

EJBs are deployed to an application server container, which manages the bean life cycle. The container also provides features such as transaction management and security for EJBs. EJBs are portable, meaning that they can be deployed to different application servers. This adds benefit for EJB developers because a single EJB can be utilized across multiple applications. EJBs also alleviate the issue of having to code applications to work with multiple databases because the EJB Query Language (covered in Chapter 10) rather than routine SQL is used to perform database operations. Therefore, if an application is developed on one database, it can be ported to another without the need to rewrite any SQL.

There are three types of EJBs that can be used: stateless, stateful, and message-driven. This chapter will cover the first two, and message-driven beans will be covered in Chapter 12 where the Java Messaging Service (JMS) is covered. Stateless session beans are used most often, because they are used for quick transactions and do not maintain any conversational state. Stateful beans, on the other hand, are to be used in situations where a conversational state across multiple client requests is required.

This chapter includes recipes to familiarize you with stateful and stateless session beans. You will learn how to access EJBs from a JSF managed bean client and display content within a JSF view that the EJB has queried from the database. There are also recipes covering useful tactics such as using bean Timers and creating Singleton session beans.

■ **Note** To run the sources for this chapter, please set up the provided NetBeans project entitled JavaEERecipes, or compile and deploy the sources in your own environment. You can also simply deploy the JavaEERecipes.war file that is distributed with the book to a GlassFish v4 application server. Once you've deployed it, please visit the following URL to run the example application for Chapter 9: <http://localhost:8080/JavaEERecipes/faces/chapter09/home.xhtml>.

9-1. Obtaining an Entity Manager Problem

You have created a persistence unit for your database connection, and you want to use it to obtain a connection for working with the database.

Solution #1

Create an `EntityManagerFactory` object utilizing a local JDBC connection by calling the `javax.persistence.Persistence.createEntityManagerFactory` method and passing the name of the `RESOURCE_LOCAL` persistence unit. Obtain an `EntityManager` object from the factory object that has been created, and then utilize the `EntityManager` object as needed to work with the database entities. The following lines of code demonstrate how to accomplish the creation of an `EntityManager` object using a local JDBC connection:

```
EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesLOCAL");
EntityManager em = emf.createEntityManager();
```

■ **Note** For further reference regarding the creation of a persistence unit, please see Recipe 8-3.

Solution #2

Inject `EntityManager` into EJB when using a database connection within an environment utilizing Java Naming and Directory Interface (JNDI), such as an application server. To do so, declare a private field of the `EntityManager` type, and annotate it using `@PersistenceContext`. Pass the name of the relevant persistence unit to the `@PersistenceContext` annotation. The following lines of code demonstrate how this technique is performed. In an application, these lines of code would reside within an EJB for an entity class.

```
@PersistenceContext(unitName = "JavaEERecipesJTA")
private EntityManager em;
```

■ **Note** A `PersistenceContext` `unitName` can be composed of any valid string. The `unitName` that is used within the book sources may differ from that which is shown in the book.

How It Works

Before an entity class can be used to persist an object or obtain query results, an entity manager must be created from the persistence unit database connection configuration. The way in which you achieve the creation of an entity manager will differ depending upon the type of database connection you are using. For instance, if you are creating an entity manager from a local JDBC connection, then there is a little more work to be done because an `EntityManagerFactory` must be used to obtain the `EntityManager` object. On the other hand, if you are creating a container-managed entity manager from a database connection that is registered with an application server via JNDI, then much of the work is done for you behind the scenes via metadata annotations.

In the first solution to this recipe, a persistence unit pertaining to a local JDBC connection is used to obtain an `EntityManager` object. As mentioned previously, within an EJB, an `EntityManagerFactory` object must first be obtained by calling the `javax.persistence.Persistence` class's `createEntityManagerFactory` method and passing the string-based persistence unit name to the method. From there, an `EntityManager` object can be instantiated by invoking the `EntityManagerFactory`'s `createEntityManager` method.

In the second solution to this recipe, a container-managed `EntityManager` object instance is obtained. If an application is deployed to an enterprise application server container such as Oracle's GlassFish, this is the preferred way to obtain an `EntityManager`. Utilizing container-managed entity managers makes JPA development easier, because a Java EE container manages the life cycle of container-managed entity managers. Moreover, container-managed entity managers are automatically propagated to all application components within a single Java Transaction API (JTA) transaction. To obtain a container-managed entity manager, declare an `EntityManager` field within an EJB and simply annotate it with `@PersistenceUnit`, passing the string-based name of the persistence unit to the annotation. Doing so injects the entity manager into the application component.

After performing either of these solutions, the newly obtained `EntityManager` object is ready to be utilized. The most often used `EntityManager` methods are `createQuery`, `createNamedQuery`, and `persist`. You will learn more about utilizing the `EntityManager` in the following recipes. However, a handful of recipes within Chapter 8 also make use of `EntityManager` objects.

9-2. Developing a Stateless Session Bean Problem

You want to create a class that can be used to perform tasks for a client, but the application does not require the bean to retain any state between transactions. Additionally, you want to have the ability to interact with a database from within the class.

Solution #1

Create a stateless session bean for the entity class for which you'd like to perform tasks. Create an `EntityManager` object from a persistence unit, and initiate tasks against the database using the entity classes. In the following solution, a stateless session bean is created for working with the `Book` entity:

```
package org.javaerecipes.chapter09.session;

import javax.ejb.Stateless;
import javax.persistence.EntityManager;
import javax.persistence.PersistenceContext;
import org.javaerecipes.chapter09.entity.Book;

/**
 * Stateless Session Bean for the Book entity
 * @author juneau
 */
@Stateless
public class BookFacade {
    @PersistenceContext(unitName = "JavaEERecipesJTA")
    private EntityManager em;

    protected EntityManager getEntityManager() {
        return em;
    }

    public BookFacade() {
    }

    /**
     * Create a book object
     * @param book
     */
    public void create(Book book){
        em.persist(book);
    }

    /**
     * Update a book object
```

```

    * @param book
    */
    public void edit(Book book){
        em.merge(book);
    }

    /**
     * Remove a book object
     * @param book
     */
    public void remove(Book book){
        em.remove(book);
    }

    /**
     * Return a Book object based upon a given title. This assumes that there
     * are no duplicate titles in the database.
     * @param title
     * @return
     */
    public Book findByTitle(String title){
        return (Book) em.createQuery("select object(o) from Book o " +
                                   "where o.title = :title")
                       .setParameter("title", title.toUpperCase())
                       .getSingleResult();
    }
}

```

In the example session bean, the create, edit, and remove methods can be called via a client to perform CRUD operations with the database. The findByTitle method can be called via a client to obtain a Book object from the database.

Solution #2

Create a stateless session bean for the entity class for which you'd like to perform tasks, and extend an abstract class that encapsulates standard operations from the session bean. Create an EntityManager object from a persistence unit, and initiate tasks against the database using the entity classes. In the following solution, a stateless session bean is created for working with the Book entity. It extends a class named AbstractFacade, which contains implementations for most of the commonly used tasks within EJBs.

First, let's take a look at the BookFacade class, the stateless session bean.

```

package org.javaerecipes.chapter09.session;

import javax.ejb.Stateless;
import javax.persistence.EntityManager;
import javax.persistence.PersistenceContext;
import org.javaerecipes.chapter09.entity.Book;

/**
 * Stateless Session Bean for the Book entity
 * @author juneau
 */

```

```

@Stateless
public class BookFacade extends AbstractFacade<Book> {
    @PersistenceContext(unitName = "JavaEERecipesJTA")
    private EntityManager em;

    @Override
    protected EntityManager getEntityManager() {
        return em;
    }

    public BookFacade() {
        super(Book.class);
    }

    /**
     * Return a Book object based upon a given title. This assumes that there
     * are no duplicate titles in the database.
     * @param title
     * @return
     */
    public Book findByTitle(String title){
        return (Book) em.createQuery("select object(o) from Book o " +
                                    "where o.title = :title")
                        .setParameter("title", title.toUpperCase())
                        .getSingleResult();
    }
}

```

As you can see, there is only a single method implemented within the EJB, which is the `findByTitle` method. However, other CRUD functionality such as create, edit, and remove for the `Book` entity can also be performed via the `BookFacade` session bean because it extends `AbstractFacade`. The `AbstractFacade` class is an abstract class that implements the most commonly used EJB methods. It accepts an entity class type specified as a generic, and its implementation is as follows.

■ **Note** The following code was automatically generated via the 7.x IDE along with the `BookFacade` session bean after creating a stateless session bean for the `Book` entity class.

```

package org.javaerecipes.chapter09.session;

import java.util.List;
import javax.persistence.EntityManager;

/**
 * Abstract Facade for Session Beans
 *
 * @author Netbeans 7.x
 */

```



```

public abstract class AbstractFacade<T> {
    private Class<T> entityClass;

    public AbstractFacade(Class<T> entityClass) {
        this.entityClass = entityClass;
    }

    protected abstract EntityManager getEntityManager();

    public void create(T entity) {
        getEntityManager().persist(entity);
    }

    public void edit(T entity) {
        getEntityManager().merge(entity);
    }

    public void remove(T entity) {
        getEntityManager().remove(getEntityManager().merge(entity));
    }

    public T find(Object id) {
        return getEntityManager().find(entityClass, id);
    }

    public List<T> findAll() {
        javax.persistence.criteria.CriteriaQuery cq =
            getEntityManager().getCriteriaBuilder().createQuery();
        cq.select(cq.from(entityClass));
        return getEntityManager().createQuery(cq).getResultList();
    }

    public List<T> findRange(int[] range) {
        javax.persistence.criteria.CriteriaQuery cq =
            getEntityManager().getCriteriaBuilder().createQuery();
        cq.select(cq.from(entityClass));
        javax.persistence.Query q = getEntityManager().createQuery(cq);
        q.setMaxResults(range[1] - range[0]);
        q.setFirstResult(range[0]);
        return q.getResultList();
    }

    public int count() {
        javax.persistence.criteria.CriteriaQuery cq =
            getEntityManager().getCriteriaBuilder().createQuery();
        javax.persistence.criteria.Root<T> rt = cq.from(entityClass);
        cq.select(getEntityManager().getCriteriaBuilder().count(rt));
        javax.persistence.Query q = getEntityManager().createQuery(cq);
        return ((Long) q.getSingleResult()).intValue();
    }
}

```

How It Works

A Java class that is used to encapsulate the business logic and data access for an application is also known as a *session bean*. More specifically, session beans typically correspond to entity classes, whereas there is usually one bean per entity, although this is not a requirement and there are instances in which such an implementation does not work well. Any database transactions for an application should be encapsulated within a session bean class that is responsible for business process implementations, and clients should then make calls to the session beans in order to invoke business processes. A stateless session bean does not retain any state, meaning that variables within the bean are not guaranteed to retain their values between invocations. An application server container maintains a pool of session beans for use by its clients, and when a client invokes a bean, then one is taken from the pool for use. Beans are returned to the pool immediately after the client is finished with the invoking task. Therefore, stateless session beans are thread-safe, and they work very well within a concurrent user environment.

Stateless session beans should contain a no-argument constructor, and they are instantiated by an application server container at application start-up. To signify that a session bean is stateless, the class should be annotated with `@Stateless`, optionally passing a name parameter that is a String-based name for the bean. If no name parameter is specified within the `@Stateless` annotation, then the name of the bean is used. A stateless session bean should not be final or abstract; therefore, all methods within the bean should contain an implementation. They can extend other session beans or POJOs in order to extend functionality. In pre-EJB 3.1 environments, session beans used to be required to implement business interfaces that contained method signatures for those methods that were to be made public for client use. However, it is no longer a requirement for a session bean to implement a business interface, and indeed the solutions to this recipe do not demonstrate the use of business interfaces (see Recipe 9-4 for a concrete example).

Zero or more variables can be declared within a stateless session bean, although the contents of those variables are not guaranteed for retention between client calls. It is typical for a stateless session bean to contain at least one `EntityManager` connection, although it is possible for a bean to contain zero or more connections. For instance, in some cases session beans do not have a need to persist data, and in such cases no database connection would be needed. In other instances, there may be a need for a session bean to have the ability to work with multiple databases, in which case multiple database connections would be necessary. In the example for this recipe, a single database connection is declared as an `EntityManager` object, corresponding to the `JavaEERecipesJTA` persistence unit. It is possible to make use of standard JDBC persistence units, as well as standard JDBC `DataSource` objects within a session bean. The use of a standard JDBC `DataSource` declaration may look like the following:

```
@Resource(name="jdbc/MyDataSource")
private DataSource dataSource;
```

As mentioned previously, stateless session beans can implement business interfaces, although it is not required. The business interfaces that can be implemented via a stateless session bean can be local, remote, or web service endpoints. A local business interface is designed for clients of stateless session beans that exist within the same container instance as the session bean itself. Designating a business interface with the `@Local` annotation specifies a local interface. Remote business interfaces are designed for use by clients that reside outside of the session bean's container instance. A remote business interface is denoted by the `@Remote` annotation. Web service endpoint interfaces can be implemented by stateless session beans, and they can be used to expose SOAP-based web services that are implemented within the session bean. To designate a web service endpoint interface, annotate it with the `@WebService` annotation.

Stateless session beans contain “callback methods” that will be invoked by the container automatically when certain life-cycle events occur. Specifically, stateless session beans can make use of two callbacks: `PostConstruct` and `PreDestroy`. After the container constructs a stateless session bean and resources have been injected, any method within the bean that is denoted with a `@PostConstruct` annotation will be invoked. Similarly, when the container decides that a bean should be removed from the pool or destroyed, then any method denoted with a `@PreDestroy` annotation will be invoked before the bean is destroyed. Callback methods can be very useful for instantiating database connections and so forth.

LIFE CYCLE OF A STATELESS SESSION BEAN

Stateless session beans have the following life cycle:

1. A container creates a stateless session bean using the default no-argument constructor.
2. Resources are injected as necessary (i.e., database connections).
3. A managed pool of beans is generated, and multiple instances of the session bean are placed into the pool.
4. An idle bean is taken from the pool when the invocation request is received from a client. If all beans in pool are currently in use, more beans are instantiated.
5. The business method invoked by the client is executed.
6. The bean is returned to the pool after the business method process is complete.
7. The bean is destroyed from the pool on an as-needed basis.

In the first solution to this recipe, a stateless session bean is listed that does not implement any interfaces or extend any other classes. Such a stateless session bean is very typical, and it is not uncommon to see such a stateless session bean in EJB 3.1+ applications. The bean in the solution declares an `EntityManager` object, and the application server container performs the creation of the `EntityManager` automatically and injects it into the bean since the `@PersistenceUnit` annotation is specified. The annotation must designate a persistence unit name to tell the container the type of `EntityManager` to inject. In the case where a bean needs access to multiple database connections, then more `EntityManager` objects can be declared, specifying different names for each persistence unit corresponding to the different connections that are required by the bean. A no-argument constructor is specified as per the guidelines for stateless session beans. The solution also contains one business method implementation, `findByTitle`, which accepts a `String` argument and queries the `Book` entity for the specified book title. If found, the matching `Book` object is returned to the caller. The `findByTitle` method demonstrates the typical usage of an `EntityManager` object for working with a database from within a session bean.

In the second solution to the recipe, the `BookFacade` stateless session bean extends a class named `AbstractFacade`. The `AbstractFacade` class contains a number of method implementations that are commonly used within session bean classes. For instance, the `create` method within `AbstractClass` can be used to persist an object (insert into the database), and the `edit` method can be used to update an object. Solution #2 demonstrates a good technique that can be used to encapsulate commonly used business logic into a separate class so that it can be extended to multiple different beans. Consider that the application may contain ten different stateless session beans that corresponded to ten different entity classes, and each of those beans would need to contain a `create`, `edit`, and `remove` method. It is much easier to simply extend a single class that contains this functionality, rather than rewriting in each separate session bean class.

Stateless session beans are highly performant objects that are used to encapsulate the business logic and data access corresponding to an application entity. While most times a single session bean is written for each entity class, this is not a mandatory rule. Stateless session beans should be considered first when deciding upon which type of bean to use for encapsulating the logic for a particular application process. If a conversational state between the client and the bean are not required (no state needs to be maintained), then stateless session beans are the best choice since they provide the most concurrency and best performance. If, however, state is required, then consider the use of stateful session beans.

9-3. Developing a Stateful Session Bean

Problem

You want to develop a session bean that has the capability of maintaining a conversational state with the client. For instance, you want the client to have the ability to perform a multistep process without the state of the session bean being lost.

Solution

Create a stateful session bean and implement the business logic pertaining to the entity class of your choice within it. Consider that a customer is browsing the pages of the Acme Bookstore application and wants to add a book to a shopping cart. The cart would need to be maintained within a stateful session bean since it would be required to maintain state until the customer decides to make a purchase, cancel an order, or close the browser.

The following class is that of `OrderFacade`, the stateful session bean that maintains a visitor's shopping cart and purchases:

```
package org.javaerecipes.jpa.session;

import java.util.concurrent.TimeUnit;
import javax.ejb.*;
import org.javaerecipes.jpa.object.Cart;

@Stateful
@StatefulTimeout(unit = TimeUnit.MINUTES, value = 30)
public class OrderFacade {

    private Cart cart;

    @SuppressWarnings("unused")
    @PrePassivate
    private void prePassivate() {
        System.out.println("In PrePassivate method");
    }

    @SuppressWarnings("unused")
    @PostActivate
    private void postActivate() {
        System.out.println("In PostActivate method");
    }

    /**
     * @return the cart
     */
    public Cart getCart() {
        if(cart == null)
            cart = new Cart();
        return cart;
    }
}
```

```

/**
 * @param cart the cart to set
 */
public void setCart(Cart cart) {
    this.cart = cart;
}

public void completePurchase() {
    System.out.println("Not yet implemented..");
}

@Remove
public void destroy() {
    System.out.println("Destroying OrderFacade...");
}
}

```

A client can make calls to a stateful session bean in the same manner as with a stateless session bean (see Recipe 9-2). That is, a client can access the methods of the stateful session bean via a business interface or through the no-interface view, which is new in EJB 3.0. In this example, the `CartController` JSF managed bean will access the stateful session bean via the no-interface view. The following code for `CartController` demonstrates how to access the `OrderFacade` from a JSF managed bean. The main point of access to the EJB takes place within the `getCart()` method.

```

@ManagedBean(name = "cartController")                // Specifies a managed bean
@SessionScoped                                       // Specifies a session scoped bean
public class CartController implements Serializable {

    private Item currentBook = null;

    @EJB                                              // Injects EJB OrderFacade orderFacade;

    @ManagedProperty(value = "#{authorController}") // Injects specified managed bean controller
    private AuthorController authorController;

    /**
     * Creates a new instance of CartController
     */
    public CartController() {
    }

    public String addToCart() {
        if (getCart().getBooks() == null) {
            getCart().addBook(getAuthorController().getCurrentBook(), 1);
        } else {
            getCart().addBook(getAuthorController().getCurrentBook(),
                               searchCart(getAuthorController().getCurrentBook().getTitle()) + 1);
        }
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            "Successfully Updated Cart", null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
        return null;
    }
}

```

```

/**
 * Determines if a book is already in the shopping cart
 *
 * @param title
 * @return
 */
public int searchCart(String title) {
    int count = 0;

    for (Item item : getCart().getBooks()) {
        if (item.getBook().getTitle().equals(title)) {
            count++;
        }
    }
    return count;
}

public String viewCart() {
    if (getCart() == null) {
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            "No books in cart...", null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
    }

    return "/chapter09/cart";
}

public String continueShopping() {
    return "/chapter09/book";
}

public String editItem(String title) {
    for (Item item : getCart().getBooks()) {
        if (item.getBook().getTitle().equals(title)) {
            currentBook = item;
        }
    }
    return "/chapter09/reviewItem";
}

public String updateCart(String title) {
    Item foundItem = null;
    if (currentBook.getQuantity() == 0) {
        for (Item item : getCart().getBooks()) {
            if (item.getBook().getTitle().equals(title)) {
                foundItem = item;
            }
        }
    }
}

```

```

        getCart().getBooks().remove(foundItem);
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            "Successfully Updated Cart", null);
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);
        return "/chapter09/cart";
    }

    /**
     * @return the cart
     */
    public Cart getCart() {
        return orderFacade.getCart();
    }

    /**
     * @return the currentBook
     */
    public Item getCurrentBook() {
        return currentBook;
    }

    /**
     * @param currentBook the currentBook to set
     */
    public void setCurrentBook(Item currentBook) {
        this.currentBook = currentBook;
    }

    public void isBookInCart(ComponentSystemEvent event) {
        UIOutput output = (UIOutput) event.getComponent();
        if (getCart() != null) {
            if (searchCart(getAuthorController().getCurrentBook().getTitle()) > 0) {
                output.setValue("This book is currently in your cart.");
            } else {
                output.setValue("This book is not in your cart.");
            }
        } else {
            output.setValue("This book is not in your cart.");
        }
    }

    public void updateRowData(RowEditEvent e) {
        System.out.println("Perform editing logic here...");
        currentBook = (Item)e.getObject();
        // Call the updateCart method, passing the title of the current book.
        updateCart(((Item)e.getObject()).getBook().getTitle());
    }

    /**
     * @return the authorController
     */

```

```

public AuthorController getAuthorController() {
    return authorController;
}

/**
 * @param authorController the authorController to set
 */
public void setAuthorController(AuthorController authorController) {
    this.authorController = authorController;
}
}

```

How It Works

A stateful session bean is a Java class that is used to encapsulate business logic for an application. In most cases, a stateful bean has a one-to-one correspondence with an entity class, in that the bean handles all of the database calls regarding one particular entity. Programmatically, a stateful session bean is very similar to a stateless session bean in that regard. However, stateful session beans are guaranteed to maintain a conversational state with a client, whereas a stateless session bean is not. That said, the application server container handles stateful session beans differently, and they have a much different life cycle than stateless session beans. The application server container maintains a pool of the stateful session beans for client use, but there is a one-to-one mapping between a client and a bean in that when a client invokes a stateful bean, it will not release that bean back to the pool until it is still active. Therefore, stateful session beans can be less efficient than stateless, and they can take up a larger memory footprint than stateless session beans because if there are a large number of active sessions using a stateful bean, then there will be a large number of stateful beans retained in memory remaining active for those sessions.

To make a stateful session bean, the class must be designated as such by annotating it with `@Stateful`. The optional name parameter of the `@Stateful` annotation can be used to specify a string-based name for the bean. Similarly to stateless session beans, a stateful session bean can implement a business interface, but as of EJB 3.1, it is not mandatory. In the example to this recipe, no business interface is used; therefore, any method within the bean that has a public modifier will be available for use by a client. Any variables that are used to store conversational state must be Java primitive types or `Serializable`. When an instance variable is used to store data, it will be maintained throughout the life cycle of the conversation.

Every stateful session bean must also contain a method that will be called when the bean client removes it. The state of the bean will be maintained until the `@Remove` method is called. The container will invoke the method annotated with `@Remove` when this occurs, and the bean will be removed after the `@Remove` method completes.

LIFE CYCLE OF STATEFUL SESSION BEAN

Stateful session beans have the following life cycle:

1. The container creates new bean instances utilizing the default constructor whenever a new client session is started.
2. The resources are injected into the bean.
3. The bean instance is stored in memory.
4. The method invoked by the client is executed.
5. The bean waits and executes any subsequent requests.

6. The bean is *passivated*, or removed from active memory into temporary storage, if the client remains idle for a period of time.
 7. The client invocation of a passivated bean will bring it back into memory from temporary storage.
 8. Failure of client to invoke a passivated bean instance for a period of time will cause the bean to be destroyed.
 9. If a client requests the removal of a bean instance, then it is activated if necessary and then destroyed.
-

Stateful session beans are stored in memory for a period of time. If the client does not request a stateful bean for use again after a period of time, then the container passivates it. Passivation is the process of taking a stateful session bean out of active memory and storing it into a temporary location on disk. The container does this by serializing the entire bean instance and moving it into permanent storage on disk. A bean is then activated later if a client invokes it, and activation is the opposite of passivation.

Another way to passivate a stateful session bean on a timed basis is by annotating the class using `@StatefulTimeout`. This annotation allows the developer to choose how long to maintain the state of the bean. In the case of the example for this recipe, the state is maintained for 30 minutes before the bean is passivated.

```
@StatefulTimeout(unit = TimeUnit.MINUTES, value = 30)
```

Stateful session beans have more callback methods than stateless session beans. Callback methods can be used to perform operations at a certain point in the bean's life cycle. Specifically, the following annotations can be placed before method signatures in order to mark them for execution when the given bean life-cycle event occurs: `@PostConstruct`, `@PrePassivate`, `@PostActivate`, and `@PreDestroy`. The `@PostConstruct` annotation denotes that the annotated method will be executed by the container as an instance is created. `@PrePassivate` denotes that the annotated method will be executed by the container before passivation occurs. `@PostActivate` denotes that the annotated method should be executed after activation or, in other words, once a bean becomes active again. Lastly, methods annotated with `@PreDestroy` will be executed by the container just before the bean is destroyed.

If your session bean needs the ability to retain state throughout a conversation, then you will need to make use of a stateful session bean. However, it is important to make use of stateful session beans sparingly since they are less efficient than stateless session beans and they require a larger memory footprint on the application server.

9-4. Utilizing Session Beans with JSF

Problem

You want to develop a web-based client for a session bean that resides within the same container as the session bean itself.

Solution #1

Implement a business interface for the session bean that you want to work with, and write a client Java class to utilize the methods exposed via the interface. In this case, we'll write a JSF managed bean to interact with the publicly exposed methods that are declared within the business interface. The following code demonstrates a stateless session

bean named `AuthorWorkFacade`, which implements a business interface named `AuthorWorkType`. The business interface exposes methods for local clients to utilize for interaction with the EJB.

```
package org.javaerecipes.jpa.session;

import java.math.BigDecimal;
import java.math.BigInteger;
import java.util.List;
import javax.ejb.Stateless;
import javax.persistence.EntityManager;
import javax.persistence.PersistenceContext;
import javax.persistence.Query;
import org.javaerecipes.jpa.entity.AuthorWork;
import org.javaerecipes.jpa.local.AuthorWorkType;

@Stateless
public class AuthorWorkFacade extends AbstractFacade<AuthorWork> implements AuthorWorkType {
    // The EntityManager is provided by the PersistenceContext
    @PersistenceContext(unitName = "JavaEERecipesJTA")
    private EntityManager em;

    @Override
    protected EntityManager getEntityManager() {
        return em;
    }

    public AuthorWorkFacade() {
        super(AuthorWork.class);
    }

    /**
     * Return list of AuthorWork objects given a specified book id
     * @param bookId
     * @return
     */
    public List<AuthorWork> performFind(BigDecimal bookId){
        Query qry = em.createQuery("select object(o) from AuthorWork o " +
                                   "where o.bookId = :bookId")
                        .setParameter("bookId", bookId);

        return qry.getResultList();
    }

    /**
     * Return list of AuthorWork objects given a specified author id
     * @param bookId
     * @return
     */
}
```

```

    public List<AuthorWork> performFindByAuthor(BigDecimal authorId){
        Query qry = em.createQuery("select object(o) from AuthorWork o " +
                                   "where o.authorId = :authorId")
                        .setParameter("authorId", authorId);

        return qry.getResultList();
    }
}

```

Let's take a look at the `AuthorWorkType` business interface that is implemented by the `AuthorWorkFacade` session bean. Note that this interface is annotated using the `@Local` annotation, which signifies that it is a local business interface.

```

package org.javaerecipes.jpa.local;

import java.math.BigDecimal;
import java.util.List;
import javax.ejb.Local;
import org.javaerecipes.jpa.entity.AuthorWork;

/**
 * Local business interface for the AuthorWorkFacade stateless session bean
 * @author juneau
 */
// Comment this annotation to decorate the EJB itself with the annotation
@Local
public interface AuthorWorkType {
    public List<AuthorWork> performFind(BigDecimal bookId);

    public List<AuthorWork> performFindByAuthor(BigDecimal authorId);
}

```

Finally, the client itself is a JSF managed bean controller named `AuthorWorkController`. The controller interacts with the methods within the EJB by making calls against the business interface method's declarations.

```

package org.javaerecipes.jpa.jsf;

import java.io.Serializable;
import java.util.List;
import javax.ejb.EJB;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.SessionScoped;
import org.javaerecipes.jpa.entity.AuthorWork;
import org.javaerecipes.jpa.entity.Book;
import org.javaerecipes.jpa.local.AuthorWorkType;

/**
 * JSF Managed bean controller for the AuthorWorkFacade EJB
 * @author juneau
 */
@ManagedBean(name = "authorWorkController")
@SessionScoped

```

```

public class AuthorWorkController implements Serializable {
    // Inject the EJB
    @EJB
    AuthorWorkType authorWork;
    /**
     * Creates a new instance of AuthorWorkController
     */
    public AuthorWorkController() {
    }

    /**
     * Invokes the AuthorWorkFacade's performFind method utilizing the
     * business interface.
     * @param book
     * @return
     */
    public List<AuthorWork> findByBookId(Book book){
        return authorWork.performFind(book.getId());
    }
}

```

JSF views can interact directly with public properties and methods within JSF managed bean controllers. Therefore, a JSF view can display a list of all books written by a given author by making the call to the `findBookById` method that resides within the `AuthorWorkController`.

Solution #2

Write a JSF view client and work directly with the session bean of your choice using the no-interface view that was introduced with the release of EJB 3.1. The following code demonstrates a JSF managed bean controller that interacts directly with a stateless session bean. The JSF managed bean, named `BookController`, is the client class for the `BookFacade` EJB session bean. You will see from the code that the bean is able to interact directly with the EJB session bean public methods via the declaration of a property pertaining to the `BookFacade` class.

```

package org.javaerecipes.jpa.jsf;

import javax.persistence.PersistenceContext;
import java.io.Serializable;
import java.math.BigDecimal;
import java.util.List;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.ManagedProperty;
import javax.faces.bean.SessionScoped;
import javax.persistence.EntityManager;
import org.javaerecipes.jpa.entity.Book;

@ManagedBean(name="bookController")
@SessionScoped

```

```

public class BookController implements java.io.Serializable {

    @EJB
    BookFacade ejbFacade;

    private List<Book> completeBookList = null;
    @ManagedProperty(value = "#{authorController}")
    private AuthorController authorController;

    public BookController(){

    }

    /**
     * @return the completeBookList
     */
    public List<Book> getCompleteBookList() {
        completeBookList = ejbFacade.findAll();
        return completeBookList;
    }

    /**
     * @param completeBookList the completeBookList to set
     */
    public void setCompleteBookList(List<Book> completeBookList) {
        this.completeBookList = completeBookList;
    }

    public String populateBookList(BigDecimal bookId){
        String returnValue = getAuthorController().populateAuthorList(bookId);
        return returnValue;
    }

    /**
     * @return the authorController
     */
    public AuthorController getAuthorController() {
        return authorController;
    }

    /**
     * @param authorController the authorController to set
     */
    public void setAuthorController(AuthorController authorController) {
        this.authorController = authorController;
    }

}

```

The no-interface view makes it possible for clients to work directly with the public methods of a session bean. As you can see from the example, it is also possible for one JSF managed bean client to work with another JSF managed bean client because the `BookController` class declares a variable for the `AuthorController` JSF managed bean. Making use of the no-interface view provides clients with the most direct access to session beans, and a JSF view can now interact directly with the methods within the managed bean, making it easy to form the complete cycle for a web view utilizing information from a database.

How It Works

An EJB is the class within an application that is used to work directly with database objects. JSF web views and desktop Java clients cannot work directly with EJB methods since they reside on the application server. For this reason, EJBs must provide a way for clients to work with their methods, whether that client resides within the same container as the EJB itself or in a remote location. Prior to the release of EJB 3.1, if an EJB was going to be exposed to a client within the same container, such as a JSF managed bean, the EJB would need to implement a business interface denoted as a local interface with the `@Local` annotation. On the other hand, if an EJB were to be made accessible to a client running within a remote environment under pre-EJB 3.1, then the EJB would need to implement a business interface denoted as a remote interface with the `@Remote` annotation. In the majority of Java EE applications that are developed today, a web framework such as JSF is used to work with the EJB in order to manipulate or read data from an RDBMS or other data source. Such clients are local to the container in which the EJB pools reside, and therefore they would access the EJB via a local business interface.

■ **Note** At first, the concept of a local client may be difficult to understand, so I will try to explain in a bit more detail. A typical JSF application utilizes local clients, those being JSF managed beans, to work directly with the EJBs. Although the user of the web application is sitting in a remote location from the EJB server container, they are working with HTML pages that are generated by JSF views within a browser, and those views interact directly with the JSF managed bean controllers. It is almost as if the JSF views are bound directly to the JSF managed bean controllers, which usually reside within the same container as the EJB. Figure 9-1 shows how this relationship works.

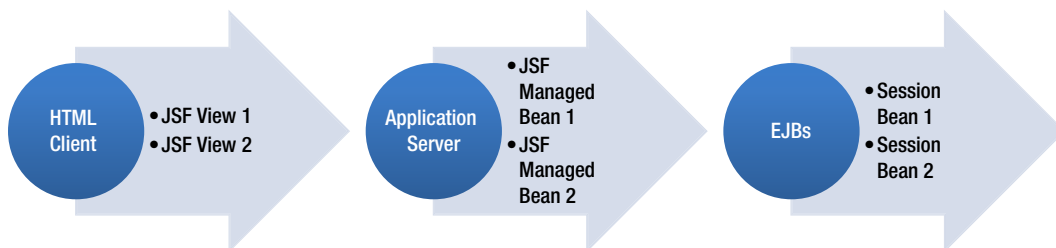


Figure 9-1. HTML client (JSF view) to EJB relationship

In EJB 3.1+, it is possible for local clients to utilize “no-interface” business views for access to public EJB methods, thereby alleviating the need for the EJB to implement an interface. Using the no-interface view technique enables developers to be more productive because there is one less Java file to maintain (no interface needed), and the workflow becomes easier to understand since the local client can interact directly with the EJB, rather than via an interface. Solution #1 to this recipe demonstrates the use of a local business interface, while Solution #2 demonstrates the use of the no-interface view. Remote clients, such as Java classes running in a remote application server container, cannot use the no-interface view, and therefore a `@Remote` business interface is still needed in such situations.

Let's start by discussing the use of the local business interface to work with the EJB because this may be the most commonly used technique today since EJB 3.1+ is still new at the time of this writing. EJB 3.0 made it much easier to develop an enterprise application because XML configuration was almost entirely eliminated via the use of annotations. Using the business interface technique, a JSF managed bean controller can interact with the methods that are declared within the interface by declaring a variable for the interface within the managed bean and denoting it as an EJB interface through dependency injection. Dependency injection works via the use of the `javax.ejb.EJB` annotation and specifying the enterprise bean's local interface name within the JSF managed bean. The following code excerpt from the managed bean code in Solution #1 demonstrates the use of dependency injection using a local business interface:

```
@EJB
AuthorWorkType authorWork;
```

It is possible to obtain a reference to the local business interface using JNDI, rather than dependency injection. To do so, use the `javax.naming.InitialContext` interface's `lookup` method as follows:

```
AuthorWorkType authorWork = (AuthorWorkType)
    InitialContext.lookup("java:module/AuthorWorkType");
```

Using the business interface makes it easy for developers to work with EJBs in an indirect manner. Since the JSF managed bean is not working directly with the methods of the EJB, it allows the business logic of the EJB to change, without affecting the implementation of the managed bean controller. The no-interface view was introduced with the release of EJB 3.1, and it allows JSF managed beans to work directly with publicly exposed EJB methods without the need to work through a business interface. This still allows the business logic within the EJB to be changed without affecting the client unless the public method signatures change.

Solution #2 demonstrates the use of the no-interface view to allow JSF managed bean controllers to work with publicly declared EJB methods. To obtain a reference to the no-interface view of an EJB through dependency injection, use the `javax.naming.EJB` annotation, along with a declaration of the enterprise bean's implementation class. The following code excerpt taken from the managed bean in Solution #2 demonstrates the dependency injection technique with a no-interface view:

```
@EJB
BookFacade ejbFacade;
```

It is possible to use JNDI to perform a lookup on the EJB rather than using dependency injection. Use the `javax.naming.InitialContext` interface's `lookup` method in order to perform the JNDI lookup as follows:

```
BookFacade ejbFacade = (BookFacade)
    InitialContext.lookup("java:module/BookFacade");
```

■ **Note** Many people still have a bad taste in their mouth because of the complexity of EJBs prior to the release of EJB 3.0. Development of EJB 2.x required much XML configuration, which made EJBs difficult to understand and maintain, even though they were still robust and very viable for the development of enterprise applications. Moreover, the container manages the life cycle and resources for EJBs, which allows developers to focus on other application features rather than worry about life cycle and resource handling.

9-5. Persisting an Object

Problem

You want to persist an object in your Java enterprise application. In other words, you want to create a new database record within one of the database tables used by your application.

Solution

Create an `EntityManager` object using one of the solutions provided in Recipe 9-1, and then call its `persist` method, passing the object you want to persist. The following lines of code demonstrate how to persist an object to the database using an `EntityManager`. In this case, a `Book` object is being persisted into the `BOOK` database table. This excerpt is taken from the `BookFacade` session bean.

```
...
@PersistenceContext(unitName = "JavaEERecipesJTA")
private EntityManager em;
...
em.persist(book);
...
```

How It Works

The persistence of entity objects takes place within EJB classes. To persist an object to the underlying data store and make it managed, call the `EntityManager` object's `persist` method. You must pass a valid entity object to the `persist` method, and the object should not yet exist in the database, meaning that it must have a unique primary key.

A few different exceptions may be thrown when working with the `persist` method that will help you determine what issue(s) are occurring. The `EntityExistsException` is self-explanatory, and it is thrown if the primary key for the entity that you are persisting already exists. However, in some cases a `PersistenceException` will be thrown instead at flush or commit time, so you should catch each of these exceptions when issuing a call to `persist`. If the object that you are trying to persist is not an entity, then the `IllegalArgumentException` will be thrown. Lastly, the `TransactionRequiredException` will be thrown if invoked on a container-managed entity manager of type `PersistenceContextType.TRANSACTION`, and there is no transaction made.

9-6. Updating an Object

Problem

The contents of an entity object have been changed, and you want to persist the updates to the underlying data source.

Solution

Create an `EntityManager` object using one of the solutions provided in Recipe 9-1, and then call the `EntityManager` object's `merge` method, passing a populated entity object that you want to update. The following lines of code demonstrate how to persist an object to the database using an `EntityManager`. In this case, a `Book` object is being updated in the `BOOK` database table. This excerpt is taken from the `BookFacade` session bean.


```

...
@PersistenceContext(unitName = "JavaEERecipesJTA")
    private EntityManager em;
...
em.merge(book);
...

```

■ **Note** If the entity object (database record) being persisted does not already exist within the table, it will be stored as a newly persisted object rather than updated.

How It Works

The code implementation that is responsible for updating entity objects within the underlying data store resides within EJB classes. A valid `EntityManager` object must be available for use, and then the `EntityManager`'s `merge` method can be called, passing a valid entity object for update within the underlying data store. When this is done, the state of the entity object will be merged into the data store, and the underlying data will be updated accordingly.

Two possible exceptions may be thrown when attempting to merge data. An `IllegalArgumentException` may be thrown if the instance being merged is not an entity (the database table does not exist) or is a removed entity. A `TransactionRequiredException` may be thrown if the `merge` method is invoked on a container-managed entity manager of type `PersistenceContextType.TRANSACTION` and there is no transaction.

9-7. Returning a Table Model

Problem

You want to display the contents of a database table via a JSF `dataTable`.

Solution #1

Return a `List` of entity objects for the underlying table containing the contents you want to display. Map a JSF `dataTable` component value to a managed bean controller property that contains a `List` of objects. In this case, the managed bean property would be the `List` of the entity objects corresponding to the database table. Within the managed bean controller, the `List` of entity objects can be obtained via an EJB call.

The following code excerpt is taken from the JSF managed bean controller named `BookController`. The managed bean property named `completeBookList` will be referenced from a `dataTable` component within a JSF view, displaying the data from the underlying table.

```

@ManagedBean(name="bookController")
@SessionScoped
public class BookController implements java.io.Serializable {

    @EJB
    BookFacade ejbFacade;

    private List<Book> completeBookList = null;

```

```

@ManagedProperty(value = "#{authorController}")
private AuthorController authorController;

public BookController(){

}

/**
 * @return the completeBookList
 */
public List<Book> getCompleteBookList() {
    completeBookList = ejbFacade.findAll();
    return completeBookList;
}

/**
 * @param completeBookList the completeBookList to set
 */
public void setCompleteBookList(List<Book> completeBookList) {
    this.completeBookList = completeBookList;
}

public String populateBookList(BigDecimal bookId){
    String returnValue = getAuthorController().populateAuthorList(bookId);
    return returnValue;
}

/**
 * @return the authorController
 */
public AuthorController getAuthorController() {
    return authorController;
}

/**
 * @param authorController the authorController to set
 */
public void setAuthorController(AuthorController authorController) {
    this.authorController = authorController;
}
}

```

Next, let's take a look at an excerpt from the EJB named `BookFacade`. It is a stateless session bean that contains the method, which is invoked by the `BookController` in order to obtain the List of entity objects.

■ **Note** The `findAll()` method that is called by `BookController` is inherited from the `AbstractFacade` class.

```

...
@Stateless
public class BookFacade extends AbstractFacade<Book> {
    @PersistenceContext(unitName = "JavaEERecipesJTA")
    private EntityManager em;

    @Override
    protected EntityManager getEntityManager() {
        return em;
    }
...
    public Book findByTitle(String title){
        return (Book) em.createQuery("select object(o) from Book o " +
            "where o.title = :title")
            .setParameter("title", title.toUpperCase())
            .getSingleResult();
    }
...

```

Solution #2

Return a List of Map objects containing the results of a native SQL query against the underlying table. The JSF managed bean controller can contain a property that is a List of Map objects, and it can be referenced from within a JSF dataTable component. In this case, EJB method that is invoked by the managed bean controller will make a native SQL query against the database, returning certain columns of data from the table and populating map objects with those column values.

In the following excerpt, the `BookController.getCustomBookList()` method populates a managed bean property named `customBookList` via a call to the EJB method named `obtainCustomList`. Excerpts including both of these methods are shown next.

Here's the excerpt from `org.javaerecipes.jpa.BookController`:

```

...
public List<Map> getCustomBookList(){
    customBookList = ejbFacade.obtainCustomList();
    return customBookList;
}
...

```

Here are the excerpts from `org.javaerecipes.jpa.session.BookFacade`:

```

...
protected EntityManager getEntityManager() {
    return em;
}
...
public List<Map> obtainCustomList(){

    List<Object[]> results = em.createNativeQuery(
        "select id, title, description " +
        "FROM BOOK " +
        " ORDER BY id").getResultList();

```

```

List data = new ArrayList<HashMap>();

if (!results.isEmpty()) {
    for (Object[] result : results) {
        HashMap resultMap = new HashMap();
        resultMap.put("id", result[0]);
        resultMap.put("title", result[1]);
        resultMap.put("description", result[2]);

        data.add(resultMap);
    }
}
return data;
}

```

How It Works

One of the most often required tasks of a web application is to display content. What's more, displaying database content is key to just about every enterprise application. Displaying content in table format provides the user with the ability to see the data because it is stored within the underlying table, in columnar format. The JSF `dataTable` component provides Java EE applications utilizing the JSF framework with an efficient and powerful way to display entity data in a table format.

The JSF `dataTable` component is capable of taking a `List`, `DataModel`, or `Collection` of objects and displaying them to the user. This recipe covers two different variations of retrieving data and storing it within a `List` for use in a `dataTable` component. The first solution is the most common situation. In both solutions, a managed bean property is used to store the `List` of entity objects. However, the first solution stores a `List` of entity objects themselves, whereas the second solution stores a `List` of `Map` objects. Let's walk through each a little more closely.

In Solution #1 to this recipe, the `completeBookList` field within the `BookController` managed bean class is used to store the `List` of `Book` entities. The `getCompleteBookList` method populates the `List` by invoking the `BookFacade` session bean's `findAll()` method to return all of the rows within the `BOOK` database table. Each database row is stored in a separate `Book` entity object, and in turn, each `Book` entity object is stored in the `List`. Finally, that list is returned to the `BookController` and assigned to the `completeBookList` field. In the end, the JSF `dataTable` component references the `completeBookList` to display the content.

■ **Note** To learn more about working with JSF `dataTable` components, please refer to Recipe 3-12.

In Solution #2, the `BookController` field named `customBookList` is used to populate a JSF `dataTable`. The `customBookList` field is a `List` of `Map` objects. As far as the `BookController` method of population goes, the `customBookList` field is populated in much the same manner as the `completeBookList` in Solution #1. An EJB method is called, which returns the populated `List` of objects. In this case, the EJB named `BookFacade` returns a `List` of `Map` objects from a native SQL query. The `BookFacade` session bean class method `obtainCustomList` is responsible for creating the native SQL query and then storing the results within `Map` objects. In this case, the native query returns only a subset of the columns that are present within the `BOOK` database table in each row as a `resultList` and stores them into a `List<Object[]>`. A new `ArrayList` of `HashMap`s is then created and populated with the contents of the `List` from the database query. To populate the `ArrayList`, the `List<Object[]>` is traversed using a `for` loop. A `HashMap` object is created for each object that is returned from the database. The `HashMap` object is populated with name-value pairs, with the name of the column being the first part, and the value from the entity object being the second part in each element. Each column that was retrieved via the query is stored into the `HashMap`, and the `HashMap`

itself is then added to a List. In the end, the List of HashMap objects is returned to the managed bean and stored into the customBookList field. In the JSF view, the names that were associated with each of the database columns in the HashMap are used to reference the values for display within the dataTable.

Both of the solutions showcased in this recipe offer valid options for displaying database data JPA within a JSF dataTable component, I recommend using the first solution where possible because there is more chance of error occurring with Solution #2. There is also native SQL hard-coded into the EJB for Solution #2, which is OK when necessary but never the best option. It is always much better when you can utilize an EJB method, such as the findAll method that is available in AbstractFacade (Recipe 9-2), because if the underlying database table changes, then there is no need to alter the application code.

9-8. Creating a Singleton Bean

Problem

You want to develop a session bean in which all application clients will use the same instance to update a current site visitor count. Only one instance of the bean should be allowed per application so that there is always a single counter for the number of visitors.

■ **Note** In this recipe, the counter is not cumulative. That is, it is not persisted across application start-ups. To create a cumulative counter, the current count must be persisted to the database before the application or server is restarted.

Solution

Develop a singleton session bean that allows concurrent access by all application clients. The bean will keep track of the number of visitors who have been to the bookstore and display the number within the footer of the Acme Bookstore application. The following bean named BookstoreSessionCounter is a singleton session bean for the Acme Bookstore that is responsible for keeping track of an active session count:

```
package org.javaerecipes.jpa.session;

import javax.ejb.Singleton;
import javax.ejb.ConcurrencyManagement;
import static javax.ejb.ConcurrencyManagementType.CONTAINER;

@Singleton
@ConcurrencyManagement(CONTAINER)
public class BookstoreSessionCounter {

    private int numberOfSessions;
    /**
     * Initialize the Bean
     */
    @PostConstruct
    public void init(){
        // Initialize bean here
        System.out.println("Initalizing bean...");
    }
}
```

```

// Resets the counter on application startup
public BookstoreSessionCounter(){
    numberOfSessions = 0;
}

/**
 * @return the numberOfSessions
 */
public int getNumberOfSessions() {
    numberOfSessions++;
    return numberOfSessions;
}

/**
 * @param numberOfSessions the numberOfSessions to set. This could be set
 * from the database if the current counter were persisted before the application
 * was shutdown
 */
public void setNumberOfSessions(int numberOfSessions) {
    this.numberOfSessions = numberOfSessions;
}
}

```

Next, let's look at the JSF managed bean controller that invokes the singleton session bean method for updating the site counter. The following excerpt is taken from a session-scoped managed bean named `BookstoreSessionController`, and the counter property is used to update the number of visitors within the EJB:

```

...
@ManagedBean(name="bookstoreSessionController")
@SessionScoped
public class BookstoreSessionController {

    @EJB
    BookstoreSessionCounter bookstoreSessionCounter;

    private int counter;
    private boolean flag = false;

    /**
     * @return the counter
     */
    public int getCounter() {
        if (!flag) {
            counter = bookstoreSessionCounter.getNumberOfSessions();
            flag = true;
        }
        return counter;
    }
}

```

```

/**
 * @param counter the counter to set
 */
public void setCounter(int counter) {
    this.counter = counter;
}

}

```

Lastly, the counter is bound to a JSF EL expression within the Acme Bookstore Facelets template. The following line of code is excerpted from the template named `custom_template_search.xhtml`, which resides in the `chapter09/layout` directory of the book sources:

```
Number of Vistors: #{bookstoreSessionController.counter}
```

How It Works

A singleton is a class that is created once per application. There is only one instance of a singleton class at any given time, and all client sessions interact with that same instance. To generate a singleton session bean, denote a bean as such by specifying the `javax.ejb.Singleton` annotation. Programmatically, the annotation specification is one of the main differences between the coding of a standard stateless session bean and a singleton session bean. However, functionally, the bean is treated much different by the container than a standard stateless session bean.

Singleton session beans are instantiated by the container at an arbitrary point in time. To force the instantiation of a singleton instance at application start-up, the `javax.ejb.Startup` annotation can be specified. In the case of the example, there is no `@Startup` annotation specified, so the singleton instance will be instantiated by the container at any given point. However, a singleton will be started up before any of the application EJBs begin to receive requests. In the example, you can see that the `@PostConstruct` callback annotation is being used. This causes the method on which the annotation is specified to be executed directly after instantiation of the bean. Singletons share the same callback methodology as standard stateless session beans. To read more about callback methods, please refer to Recipe 9-2.

■ **Note** If one or more singleton beans depend upon other singleton beans for initialization, the `@DependsOn` annotation can be specified for the bean to denote which bean it depends upon. A chain of dependencies can be set up using this annotation if needed.

By default, singletons are concurrent, meaning that multiple clients can access them at the same time (also known as *thread-safe*). There are two different ways in which to control concurrent access to singleton beans. The `@ConcurrencyManagement` annotation can be specified along with a given `ConcurrencyManagementType` in order to tell the bean which type of concurrency to use. The two types of concurrency are `CONTAINER`, which is the default type if nothing is specified, and `BEAN`. In the example, the bean is annotated to specify container-managed concurrency. When container-managed concurrency is specified, the EJB container manages the concurrency. The `@Lock` annotation can be specified on methods of the singleton to tell the container how client access should be managed on the method. To use the `@Lock` annotation, specify a lock type of `LockType.READ` or `LockType.WRITE` (default) within the annotation to tell the container that many clients can access the annotated method concurrently or that the method should become locked to others when a client is accessing it, respectively. The entire class can also be annotated with `@Lock`, in which case the designated lock type will be used for each of the methods within the class unless they contain

their own lock type designation. For example, the following lines specify a method within a singleton class that should be locked when accessed by a client so that only one client at a time has access:

```
@Lock(LockType.WRITE)
public void setCounter(int counter){
    this.counter = counter;
}
```

Bean concurrency is different in that it allows full concurrent, thread-safe locking access to all clients on all methods within the class. The developer can use Java synchronization techniques such as `synchronized` and `volatile` to help manage the state of concurrency within those singletons designated with bean-managed concurrency.

9-9. Scheduling a Timer Service Problem

You want to schedule a task that performs database transactions on a recurring interval.

Solution #1

Use the Timer service to schedule a task within a bean using an automatic timer. The timer will specify a required interval of time, and the method used to perform the task will be invoked each time the interval of time expires. The following session bean is set up to create an automatic timer, which will begin upon application deployment. The following code is contained within the Java file named `org.javaeerecipes.jpa.timer.TimerBean`:

```
import javax.ejb.Singleton;
import javax.ejb.Schedule;

/**
 * Recipe 9-9 : The EJB Timer Service
 * @author juneau
 */
@Singleton
public class TimerBean {

    @Schedule(minute="*/5", hour="*")
    public void automaticTimer(){
        System.out.println("*** Automatic Timeout Occurred ***");
    }
}
```

The automatic timer will begin when the class is deployed to the application server. Every five minutes, the `automaticTimer()` method will be invoked as will any processes that are performed within that method.

Solution #2

Create a programmatic timer and specify it to start when it is deployed to the application server. Configure an initialization method within the timer bean that will create the timer automatically when the bean is initialized. The following example class is named `org.javaeeexamples.jpa.timer.ProgrammaticTimerExample`, and it will be automatically started when the application is deployed:

```
package org.javaeeexamples.jpa.timer;

import javax.annotation.PostConstruct;
import javax.annotation.Resource;
import javax.ejb.Singleton;
import javax.ejb.Timer;
import javax.ejb.Timeout;
import javax.ejb.TimerService;

@Singleton
@Startup
public class ProgrammaticTimerExample {

    @Resource
    TimerService timerService;

    @PostConstruct
    public void createTimer(){
        System.out.println("Creating Timer...");
        Timer timer = timerService.createTimer(100000, "Timer has been created...");
    }

    @Timeout
    public void timeout(Timer timer){
        System.out.println("Timeout of Programmatic Timer Example...");
    }

}
```

After deployment, you should see the a message in the server log indicating `Creating Timer...`, and then once the timer expires, the `Timeout of Programmatic Timer Example...` message will be displayed in the logs.

How It Works

In days past, enterprise application systems would be set up using various different technologies performing many different operations. For instance, an enterprise system of old may have a work ticket application that is built on Java EE, along with a mailing system that sends e-mail using an operating system process. That e-mail may be generated from a record that the application stored into a database table, and so forth. Enterprise systems such as these work fine when everything is running smoothly, but they can also go badly when one of the components fail. And an application outage can become extensive while time is spent determining what needs to be repaired, where it is located, and what technology was used to build it. Nowadays, it is easy to incorporate all the functionality just discussed under a single Java EE application...under one roof, so to speak. The EJB Timer service helps make such solutions possible, because it offers enterprise applications a method for scheduling tasks that will be performed by the application over a specified interval of time.

There are two different types of timers: programmatic and automatic. In Solution #1 to this recipe, an automatic timer is demonstrated. Although the solution does not perform any actual work, the method annotated with the `@Schedule` annotation is where the work takes place. An automatic timer is created when an EJB contains one or more methods that are annotated with `@Schedule` or `@Schedules`. The `@Schedule` takes a calendar-based timer expression to indicate when the annotated method should be executed.

■ **Note** One or more `@Schedule` annotations can be grouped within `@Scheduled{ ... }`, separating each `@Schedule` with a comma.

Calendar-based timer expressions can contain one or more calendar attributes paired with values to indicate a point in time for invocation of the method. Table 9-1 lists the different calendar-based timer expressions, along with a description of each.

Table 9-1. *Calendar-Based Timer Expressions*

Attribute	Description
<code>dayOfWeek</code>	One or more days in a week: (0 – 7) or (Sun, Mon, Tue, Wed, Thu, Fri, Sat)
<code>dayOfMonth</code>	One or more days in a month: (1 – 31) or (Last) or (1 st , 2 nd , 3 rd , 4 th , 5 th , Last) along with any of the <code>dayOfWeek</code> values
<code>month</code>	One or more months in a year: (1 – 12) or month abbreviation
<code>year</code>	Four-digit calendar year
<code>hour</code>	One or more hours within a day: (0 – 23)
<code>minute</code>	One or more minutes within an hour: (0 – 59)
<code>second</code>	One or more seconds within a minute: (0 – 59)

When creating a calendar-based timer expression, the asterisk (*) can be specified as a wildcard. The forward slash (/) can be used to indicate an interval in time. An interval in time follows this pattern:

beginning time (larger unit) / frequency

Therefore, specifying `/5` in the example (`minute="*/5" hour="*"`) indicates that you want the timer to be executed every five minutes within the hour because the wildcard indicates which hour to begin the timer and the 5 indicates how often. Timer expression attributes can contain more than one value, and a comma should separate each value. To indicate that you want to execute a timer at 3 a.m. and again at 6 a.m., you could write the following:

```
@Schedule(hour="3,6")
```

A range of values can also be specified for timer attributes. To indicate that you want to have the timer executed every hour between the hours of 4 and 7 a.m., you could specify the following:

```
@Schedule(hour="4-7")
```

Multiple timer expressions can be combined to tune the timer in a more fine-grained fashion. For instance, to specify a timer schedule that will execute at 1 a.m. every Sunday morning, you could write the following:

```
@Schedule(dayOfWeek="Sun", hour="1")
```

Programmatic timers are the second option that can be used when developing a timed-process, as demonstrated in Solution #2. A programmatic timer is different from an automatic timer because there is no schedule involved. Rather, a client can invoke a timer, or it can be initialized with the construction of a bean. A programmatic timer contains one method that is denoted using the `@Timeout` annotation. The `@Timeout` method will be executed when the timer expires. The timeout method must return `void`, and it can optionally accept a `javax.ejb.Timer` object. A timeout method must not throw an application exception.

To create a programmatic timer, invoke one of the create methods of the `TimerService` interface. Table 9-2 indicates the different create methods that can be used.

Table 9-2. *Programmatic Timer Create Methods*

Method	Description
<code>createTimer</code>	Standard timer creation
<code>createSingleActionTimer</code>	Creates a timer that expires once
<code>createIntervalTimer</code>	Creates a timer that expires based upon a given time interval
<code>createCalendarTimer</code>	Creates a timer based upon a calendar

In Solution #2 of this recipe, a standard timer is created, passing an interval of 100,000 milliseconds. This means that the method annotated with `@Timeout` will be executed once after 100,000 milliseconds has passed. The following is another syntax that could be used to create a timer that has the same schedule:

```
long duration = 100000;
Timer timer = timerService.createSingleActionTimer(duration, new TimerConfig());
```

Similarly, a date can be passed to the create method in order to specify a given date and time when the timer should expire. The following timer will expire 30 days from the date in which the application is deployed:

```
Calendar cal = Calendar.getInstance();
cal.add(Calendar.DATE, 30);
Timer timer = timerService.createSingleActionTimer(cal.getTime(), new TimerConfig());
```

To create a programmatic calendar-based timer, you must create a new schedule using the `ScheduleExpression` helper class. Doing so will allow you to utilize the calendar-based expressions that are listed in Table 9-1 to specify the timer expiration date. The following example demonstrates a timer that will expire every Sunday at 1 a.m.:

```
ScheduleExpression schedule = new ScheduleExpression();
schedule.dayOfWeek("Sun");
schedule.hour("1");
Timer timer = timerService.createCalendarTimer(schedule);
```

Timers do not need to be created in singleton session beans; they can be used in stateless session beans as well. However, they cannot be specified in stateful session beans. Timers are a topic that cannot be discussed within the boundaries of a single recipe. However, this brief introduction to timers should give you enough to get started using this technology within your applications. To learn more about timers, please refer to the online documentation at <http://docs.oracle.com/javaee/6/tutorial/doc/bnboy.html>.

■ **Note** All timers are persistent by default, meaning that if the server is shut down for some reason, the timer will become active again when the server is restarted. In the event that a timer should expire while the server is down, the timer will expire (or the `@Timeout` method will be called) once the server is functioning normally again. To indicate that a timer should not be persistent, call `TimerConfig.setPersistent(false)`, and pass it to a timer-creation method.

9-10. Performing Optional Transaction Life-Cycle Callbacks

Problem

You are interested in beginning a transaction when an enterprise bean is instantiated and ending the transaction when it is destroyed.

Solution

Choose to utilize the optional transaction life-cycle callbacks built into EJB. To begin a transaction during the `@PostConstruct` or `@PreDestroy` callbacks, annotate the methods accordingly with `@TransactionAttribute`, passing the `TransactionAttributeType.REQUIRES_NEW` attribute. In the following example, a transaction is started when the bean named `AcmeFacade` is created. Another transaction is started when the bean is being destroyed.

```
import javax.annotation.PostConstruct;
import javax.annotation.PreDestroy;
import javax.ejb.Stateful;
import javax.ejb.TransactionAttribute;
import javax.ejb.TransactionAttributeType;
import javax.persistence.EntityManager;
import javax.persistence.PersistenceContext;
import javax.persistence.PersistenceContextType;

@Stateful
public class AcmeFacade {

    @PersistenceContext(unitName = "JavaEERecipesPU", type = PersistenceContextType.EXTENDED)
    private EntityManager em;

    @TransactionAttribute(TransactionAttributeType.REQUIRES_NEW)
    @PostConstruct
    public void init() {
        System.out.println("The Acme Bean has been created");
    }

    @TransactionAttribute(TransactionAttributeType.REQUIRES_NEW)
    @PreDestroy
    public void destroy() {
        System.out.println("The Acme Bean is being destroyed...");
        em.flush();
    }
}
```

How It Works

Session beans have callback methods that are invoked when certain stages of a bean’s life cycle occur. For instance, a method can be registered within a session bean via annotation to invoke after the bean is constructed (`@PostConstruct`), before it is destroyed (`@PreDestroy`), and so on. Sometimes it makes sense to start a new transaction when one of these events occurs. It is possible to specify the transactional status of an annotated life-cycle callback method within a session bean when using container-managed transactions.

The annotation accepts a transaction type as per the values listed in Table 9-3.

Table 9-3. *Container-Managed Transaction Demarcation*

Attribute	Description
MANDATORY	The container must invoke an enterprise bean method whose transaction is set to this attribute in the client’s transaction context. The client is required to call with a transaction context.
REQUIRED	The container must invoke an enterprise bean method whose transaction is set to this attribute value with an unspecified transaction context.
REQUIRES_NEW	The container must invoke an enterprise bean method whose transaction is set to this attribute value with a new transaction context.
SUPPORTS	If the client calls with a transaction context, then the container treats as REQUIRED. If the client calls without a transaction context, the container treats it as NOT_SUPPORTED.
NOT_SUPPORTED	The container invokes an enterprise bean method whose transaction attribute is set to this value with an unspecified transaction context.
NEVER	The container invokes an enterprise bean method whose transaction is set to this value without a transaction context defined by the EJB specification.

By default, the life-cycle callback methods are not transactional in order to maintain backward compatibility. By annotating the callback method with the `@TransactionAttribute` and the preferred demarcation type, the callback method has opted in to be transactional.

9-11. Ensuring a Stateful Session Bean Is Not Passivated Problem

Rather than have your inactive stateful session bean passivated, you want to keep it in memory.

Solution

Specify to the container that the bean is not to be passivated by indicating as such within the `@Stateful` annotation. To opt out of passivation, set the `passivationCapable` attribute of the `@Stateful` annotation to `false`, as demonstrated in the following excerpt:

```
@Stateful(passivationCapable=false)
public class AcmeFacade {
    ...
}
```

How It Works

When a stateful session bean has been inactive for a period of time, the container may choose to passivate the bean in an effort to conserve memory and resources. Typically, the EJB container will passivate stateful session beans using a least recently used algorithm. When passivation occurs, the bean is moved to secondary storage and removed from memory. Prior to the passivation of a stateful session bean, any methods annotated with `@PrePassivate` will be invoked. When a stateful session bean that has been passivated needs to be made active again, the EJB container activates the bean, then calls any methods annotated with `@PostActivate`, and finally moves the bean to the ready stage.

In EJB 3.2, stateful session beans can opt out of passivation so that they will remain in memory instead of being transferred to secondary storage if inactive. This may be helpful in situations where a bean needs to remain active for application processes or if the bean contains a nonserializable field, since these fields cannot be passivated and are made null upon passivation. To indicate that a bean is not to be passivated, set the `passivationCapable` attribute of the `@Stateful` annotation to `false`, as per the solution to this recipe.

9-12. Denoting Local and Remote Interfaces Problem

You want to explicitly designate a local or remote interface for an EJB.

Solution

A business interface cannot be made both the local and remote business interfaces for a bean. Therefore, a new API has been developed to specify whether a business interface is intended as local or remote. The following rules pertain to business interfaces implemented by enterprise beans classes:

- The `java.io.Serializable`, `java.io.Externalizable`, and interfaces defined by the `javax.ejb` package are always excluded when determination of local or remote business interfaces are declared for a bean.
- If a bean class contains the `@Remote` annotation, then all implemented interfaces are assumed to be remote.
- If a bean class contains no annotation or if the `@Local` annotation is specified, then all implemented interfaces are assumed to be local.
- Any business interface that is explicitly defined for a bean that contains the no-interface view must be designated as `@Local`.
- Any business interface must be explicitly designated as local or remote if the bean class explicitly specifies the `@Local` or `@Remote` annotation with a nonempty value.
- Any business interface must be explicitly designated as local or remote if the deployment descriptor specifies as such.

How It Works

The release of EJB 3.0 greatly simplified development with EJBs because it introduced the no-interface view for making local business interfaces optional. The no-interface view automatically exposes all public methods of a bean to the caller. By default, a no-interface view is automatically exposed by any session bean that does not include an `implements` clause and has no local or remote client views defined. The EJB 3.2 release aims to provide further granularity for those situations where local and remote interfaces need to be explicitly specified.

Let's break down the rules that were defined within the solution to this recipe. First, if an EJB exposes local interfaces, then there is no need to explicitly denote a bean as such. For instance, the following bean contains a local interface, although it is not explicitly denoted:

```
@Stateless
public class AcmeSession implements interfaceA {
    ...
}
public interfaceA { ... }
```

If a bean class is annotated with `@Remote`, then any interfaces that it implements are assumed to be remote. For instance, the following bean class implements two interfaces, and both are assumed to be remote, although they do not contain any annotation to indicate as such.

```
@Remote
@Stateless
public class AcmeSession implements interfaceA, interfaceB {
    ...
}
```

If a bean class contains the `@Local` annotation, then any interfaces that it implements are assumed to be local. For instance, the following bean class implements two interfaces, and both are assumed to be local although they do not contain any annotation to indicate as such:

```
@Local
@Stateless
public class AcmeSession implements interfaceA, interfaceB {
    ...
}
```

If a bean class contains the `@Local` or `@Remote` annotation and specifies an interface name within the annotation, then the specified interface is designated the same designation as the annotated bean. For instance, the following bean is annotated to include a local business interface, and the name of the interface is specified in the annotation, thereby making the interface local.

```
@Local(interfaceA.class)
@Stateless
public class AcmeSession implements interfaceA {
    ...
}
```

These new designation rules make it easier to designate and determine the type of business interface that is implemented by a bean.

9-13. Processing Messages Asynchronously from Enterprise Beans

Problem

You want to have the ability to process messages from session beans in an asynchronous manner.

Solution

Develop a message-driven bean to perform the message processing for your application. To develop a message bean, create an EJB that is annotated with `@MessageDriven`, passing the appropriate configuration options. In the bean, code a method named `onMessage` that will perform all of the message processing. The following example, `org.javaeerecipes.chapter09.recipe09_13.AcmeMessageBean`, demonstrates how to code a message-driven bean that processes messages from a `javax.jms.Queue` that has been configured within the application server container.

```
@MessageDriven(mappedName="jms/Queue", activationConfig = {
    @ActivationConfigProperty(propertyName = "destinationType",
        propertyValue = "javax.jms.Queue")
})
public class AcmeMessageBean implements MessageListener {

    public AcmeMessageBean(){
    }

    @Override
    public void onMessage(Message msg) {
        if(msg != null){
            performExtraProcessing();
            System.out.println("Message has been received: " + msg);
        } else {
            System.out.println("No message received");
        }
    }

    public void performExtraProcessing(){
        System.out.println("This method could perform extra processing");
    }
}
```

How It Works

Message-driven beans (MDBs) are Enterprise JavaBeans that are utilized for processing messages in an asynchronous manner. Most often MDBs are JMS message listeners, receiving messages and processing accordingly. A message-driven bean is created by annotating a bean with the `@MessageDriven` annotation and optionally implementing the `MessageListener` interface. When a message is received in the container queue, the container invokes the bean's `onMessage` method, which contains the business logic that is responsible for processing the message accordingly.

■ **Note** Any session bean can be used for processing messages, but only message-driven beans can do so in an asynchronous manner.

MDBs must be made public, and not static or final. An MDB must contain a public, no-argument constructor, and it must contain a method named `onMessage` that accepts a `javax.jms.Message` argument. The `onMessage` method is responsible for performing all message processing, and it can utilize other methods within the bean to help out, where needed.

Bean providers may provide special configurations for MDBs to the deployers, such as information regarding message selectors, acknowledgment modes, and so on, by means of the `activationConfig` element of the `@MessageDriven` annotation. The EJB 3.2 release provides a standard list of `activationConfig` properties for JMS 2.0 alignment. Table 9-4 lists the new properties along with a description of what they do.

Table 9-4. *JMS 2.0 Aligned `activationConfig` Properties*

Property	Description
<code>destinationLookup</code>	Provides advice to the deployer regarding whether the message-driven bean is intended to be associated with a <code>Queue</code> or <code>Topic</code> . Values for this property are <code>javax.jms.Queue</code> and <code>javax.jms.Topic</code> .
<code>connectionFactoryLookup</code>	Specifies the lookup name of an administratively defined <code>ConnectionFactory</code> object that will be used for a connection to the JMS provider from which a message-driven bean will send JMS messages.
<code>clientId</code>	Specifies the client identifier that will be used for a connection to the JMS provider from which a message-driven bean will send JMS messages.
<code>subscriptionName</code>	If the message-driven bean is intended to be used with a <code>Topic</code> , then the bean provider can specify the name of a durable subscription with this property and set the <code>subscriptionDurability</code> property to <code>Durable</code> .
<code>shareSubscriptions</code>	This property is only to be used when a message-driven bean is deployed to a clustered application server, and the value for this property can be either <code>true</code> or <code>false</code> . A value of <code>true</code> means that the same durable subscription name or nondurable subscription will be used for each instance in the cluster. A value of <code>false</code> means that a different durable subscription name or nondurable subscription will be used for each instance in the cluster.



The Query API and JPQL

The Java Persistence API (JPA) utilizes a query language for communicating with underlying data stores. Although Java EE uses entities rather than SQL for database access, it provides a query language so that developers can obtain the required information via the entities. The Java Persistence Query Language (JPQL) does just that because it provides a facility for querying and working with Java EE entity objects. Although it is very similar to SQL, it is an object-relational query language, so there are some minor differences of which developers should be aware. Using JPQL along with Java EE entities allows developers to create versatile applications because JPQL is not database-specific and applications can be written once and deployed to run on top of a myriad of databases.

The release of Java EE 7 introduced with it the new JPA 2.1, and that means new features. For instance, some of the improvements to the JPQL include support for stored procedures and built-in functions, downcasting support, and outer join support with ON conditions. The recipes in this chapter will not attempt to cover all of the features that JPQL has to offer because there are many. However, the recipes contain enough information to introduce beginners to the world of JPQL and to get intermediate developers up-to-date with the latest that JPQL has to offer. To review the entire set of documentation for using JPQL, please see the online resources available at <http://docs.oracle.com/javaee/7/tutorial/doc/bnbtg.html>.

■ **Note** To run the sources for this chapter, please set up the provided NetBeans project entitled `JavaEERecipes`, or compile and deploy the sources in your own environment. You can also simply deploy the `JavaEERecipes.war` file that is distributed with the book to a GlassFish v4 application server. Once you've deployed it, please visit the following URL to run the example application for Chapter 10: <http://localhost:8080/JavaEERecipes/faces/chapter10/home.xhtml>.

■ **Note** The use of the `CriteriaQuery` is not very prevalent nowadays since JPQL makes the querying of data much easier. Therefore, this chapter will show you a couple of `CriteriaQuery` examples, but it will not go into detail on the topic. For further information regarding the use of the Criteria API, please refer to the online documentation.

■ **Note** The Netbeans IDE contains a JPQL editor that can come in handy when developing queries. For more information, please see Appendix A.

10-1. Querying All Instances of an Entity

Problem

You want to retrieve all the instances for a particular entity. That is, you want to query the underlying database table associated with the entity and retrieve all rows.

Solution #1

Call the `EntityManager`'s `createQuery` method, and use JPQL to formulate a query that will return all instances of a given entity. In the following example, a JPQL query is used to return all objects within the `BookAuthor` entity:

```
public List<BookAuthor> findAuthor(){
    return em.createQuery("select object(o) from BookAuthor o ").getResultList();
}
```

When the `findAuthor` method is called, a `List` containing all of the `BookAuthor` entity instances in the entity (all records in the underlying database table) will be returned.

Solution #2

Create a `CriteriaQuery` object by generating a criteria builder from the `EntityManager` object and calling its `createQuery` method. Once a `CriteriaQuery` object has been created, generate a query by calling a series of the `CriteriaBuilder` methods against the entity that you want to query. Finally, call the `EntityManager`'s `createQuery` method, passing the query that you have previously built. Return the `ResultList` from the query to return all the rows from the table. In the following lines of code, you can see this technique performed:

```
javax.persistence.criteria.CriteriaQuery cq = getEntityManager().getCriteriaBuilder().createQuery();
Root<BookAuthor> bookAuthor = cq.from(BookAuthor);
cq.select(bookAuthor);
return getEntityManager().createQuery(cq).getResultList();
```

How It Works

An entity instance can be referred to as a *record* in the underlying data store. That is, there is an entity instance for each record within a given database table. That said, sometimes it is handy to retrieve all of the instances for a given entity. Some applications may require all objects in order to perform a particular task against each, or perhaps your application needs to simply display all of the instances of an entity for the user. Whatever the case, there are a couple of ways to retrieve all of the instances for a given entity. Each of the techniques should occur within an EJB.

In Solution #1, the JPQL can be used to query an entity for all instances. To create a dynamic query, call the `EntityManager`'s `createQuery` method, to which you can pass a string-based query that consists of JPQL syntax, or a `javax.persistence.Query` instance. The `Query` interface has a sizable number of methods that can be used to work with the query object. Table 10-1 describes what these methods do.

Table 10-1. *javax.persistence.Query interface Methods*

Method	Description
<code>executeUpdate</code>	Executes an update or delete statement
<code>getFirstResult</code>	Specifies the position of the first result the query object was set to retrieve
<code>getFlushMode</code>	Gets the flush mode in effect for the query execution
<code>getHints</code>	Gets the properties and hints and associated values that are in effect for the query instance
<code>getLockMode</code>	Gets the current lock mode for the query
<code>getMaxResults</code>	Specifies the maximum number of results the query object was set to retrieve
<code>getParameter</code>	Gets the parameter object corresponding to the declared positional parameter
<code>getParameters</code>	Gets the parameter objects corresponding to the declared parameters of the query
<code>getParameterValue(int)</code>	Returns the value bound to the named or positional parameter
<code>getResultList</code>	Executes a SELECT query and then returns the query results as an untyped List
<code>getSingleResult</code>	Executes a SELECT query and then returns a single untyped result
<code>isBound</code>	Returns a Boolean indicating whether a value has been bound to the parameter

In the example, a query string is passed to the method, and it reads as follows:

```
select object(o) from BookAuthor o
```

To break this down, the query is selecting all objects from the `BookAuthor` entity. Any letter could have been used in place of the `o` character within the query, but `o` is a bit of a standard since JPQL is referring to objects. All queries contain a `SELECT` clause, which is used to define the types of entity instances that you want to obtain. In the example, the entire instance is selected from the `BookAuthor` entity, as opposed to single fields that are contained within the instance. Since the JPA works with objects, queries should always return the entire object; if you want to use only a subset of fields from the object, then you can call upon those fields from the instance(s) returned from the query. The `object` keyword is optional and is purposeful mainly for readability. The same JPQL could be written as follows:

```
select o from BookAuthor o
```

The `FROM` clause can reference one or more identification variables that can refer to the name of an entity, an element of a single-valued relationship, an element of a collection relationship, or a member of a collection that is the multiple side of a one-to-many relationship. In the example, the `BookAuthor` variable refers to the entity itself.

■ **Note** For more information regarding the full query language syntax, please refer to the online documentation: <http://docs.oracle.com/javaee/6/tutorial/doc/bnbuf.html>.

The example in Solution #2 demonstrates the use of the `CriteriaQuery`, which is used to construct queries for entities by creating objects that define query criteria. To obtain a `CriteriaQuery` object, you can call the `EntityManager`'s `getCriteriaBuilder` method and, in turn, call the `createQuery` method of the `CriteriaBuilder`. The `CriteriaQuery` object allows you to specify a series of options that will be applied to a query so that an entity can be queried using native Java, without hard-coding any string queries. In the example, the `CriteriaQuery` instance

is obtained by the chaining of subsequent method calls against the `EntityManager` and `CriteriaBuilder` instances. Once the `CriteriaQuery` is obtained, its `from` method is called, passing the name of the entity that will be queried. A `javax.persistence.criteria.Root` object is returned from the call, which can then be passed to the `CriteriaQuery` instance `select` method to return a `TypedQuery` object to prepare the query for execution, which can then return the `ResultList` of entity instances. In the example, the final line of code chains method calls again, so you do not see the `TypedQuery` object referenced at all. However, if the chaining were to be removed, the code would look as follows:

```
cq.select(bookAuthor);
TypedQuery<BookAuthor> q = em.createQuery(cq);
return q.getResultList();
```

Both the JPQL and `CriteriaQuery` techniques can provide similar results. Neither technique is any better than the other, unless you prefer that the JPQL is easier to code or that `CriteriaQuery` is written in native Java.

10-2. Setting Parameters to Filter Query Results

Problem

You want to query an entity and retrieve only a subset of its instances that match specified criteria.

Solution

Write a JPQL dynamic query, and specify parameters that can be bound to the query using bind variables. Call the `Query` object's `setParameter` method to assign a parameter value to each bind variable. In the following example, a query is written to search the `Book` entity for all `Book` instances that were written by a specified author. The `BookAuthor` object in this example is a named parameter that will be bound to the query using a bind variable.

```
public List<Book> findBooksByAuthor(BookAuthor authorId){
    return em.createQuery("select o from Book o " +
        "where :bookAuthor MEMBER OF o.authors")
        .setParameter("bookAuthor", authorId)
        .getResultList();
}
```

The matching `Book` instances for the given author will be returned.

How It Works

It is often desirable to return a refined list of results from a query, rather than returning the entire list of records within a database table. In standard SQL, the `WHERE` clause allows one or more expressions to be specified, which will ultimately refine the results of the query. Using JPQL, the `WHERE` clause works in the same manner, and the process of refining results of a query is almost identical to doing so with standard JDBC.

In the solution for this recipe, the JPQL technique is used to refine the results of a query against the `Book` entity such that only instances pertaining to books written by a specified author will be returned. The `findBooksByAuthor` method within the `org.javaeeexamples.jpa.session.BookFacade` class accepts a `BookAuthor` object as an argument, and the argument will then be specified to refine the results of the query. As you'll see in the code, a single line of code (using the Effective Java builder pattern) within the `findBooksByAuthor` method performs the entire task. The `EntityManager`'s `createQuery` method is called, passing a string-based JPQL query that includes a bind variable named `:bookAuthor`. The JPQL string is as follows:

```
Select o from Book o where :bookAuthor MEMBER OF o.authors
```

After creating the query object, the `Query` interface's `setParameter` method can be called, passing the name of the bind variable for which you want to substitute a value, along with the value you want to substitute it with. In this case, the `String` `bookAuthor` is passed along with the `Author` object you want to match against for obtaining `Book` instances. If more than one parameter needs to be specified, then more than one call to `setParameter` can be strung together so that each bind variable has a matching substitute. Finally, once all of the parameters have been set, the `getResultList` method can be called against the `Query`, returning the matching objects.

■ **Note** Two types of parameters can be used with JPQL: named and positional. The example in this recipe, along with many of the others in this book, use named parameters. Positional parameters are written a bit differently in that they are denoted within JPQL using a question mark (?) character, and a positional number is used instead of passing the variable name to the `setParameter()` method. The same query that is used in this recipe can be rewritten as follows to make use of positional parameters:

```
return em.createQuery("select o from Book o " +
    "where ? MEMBER OF o.authors")
    .setParameter(1, authorId)
    .getResultList();
```

Both named and positional parameters achieve the same results. However, I recommend against using positional parameters because it makes code harder to manage, especially if there are more than a handful of parameters in use. It is also easier to mistype the `setParameter()` calls, and if the wrong positional number is passed with an incorrect parameter value, then issues can arise.

10-3. Returning a Single Object

Problem

You have specified JPQL for a given query that will return exactly one matching entity instance, and you want to store it within a local object so that tasks can be performed against it.

Solution

Create a dynamic query, specifying the JPQL that is necessary for obtaining the entity instance that matches the given criteria. The JPQL will include a bind variable that will bind the parameter to the query in order to obtain the desired instance. The method in the following code excerpt can be found in the `org.javaeeexamples.jpa.session.BookFacade` class within the sources:

```
public Book findByTitle(String title){
    return (Book) em.createQuery("select object(o) from Book o " +
        "where o.title = :title")
        .setParameter("title", title.toUpperCase())
        .getSingleResult();
}
```

To invoke the method and return results, the previous method, which resides within an EJB, can be invoked from within a JSF managed bean controller. The method that is defined within the controller can subsequently be referenced from within a JSF view to display the results.

How It Works

A single entity instance can be retrieved by specifying a query, along with the necessary parameters to refine the possible matches to a single object. The `javax.persistence.Query` interface's `getSingleResult` method allows just one instance to be returned, given that there is only one instance that matches the given query specification. In the example to this recipe, you assume that each `Book` instance has a unique name to identify it. Therefore, you can be sure that when a name is bound to the query, it will return a single result.

Problems can arise if more than one instance matches the criteria. An attempt to call `getSingleQuery` using a query that returns more than one instance will result in a `NonUniqueResultException` being thrown. It is a good idea to catch this exception within your applications to avoid ugly error messages being displayed to the user if more than one matching instance exists. Another case to watch out for is when a query returns no result at all. If no result is returned, then a `NoResultException` will be thrown.

10-4. Creating Native Queries

Problem

The query you want to use against an entity contains some SQL functionality that pertains to the specific database vendor that your application is using, or you are more comfortable working with standard SQL than using JPQL. That said, you want to use standard SQL to query one of your entity objects.

■ **Note** When using native queries, you will be forced to work against database records, rather than Java objects. For this reason, many Java experts recommend the use of JPQL unless absolutely necessary.

Solution #1

Create a native query by calling the `EntityManager` object's `createNativeQuery` method, and pass a SQL query as the first parameter and pass the entity class that you want to return the results of the query into as the second parameter. Once the query has been created, call one of the corresponding `javax.persistence.Query` methods (see Table 10-1) to return the results. The following example taken from the `org.javaeeexamples.jpa.session.BookFacade` EJB demonstrates the use of a native query on the `Book` entity:

```
public List<Book> obtainNativeList(){
    Query query = em.createNativeQuery(
        "select id, title, description " +
        "FROM BOOK " +
        " ORDER BY id", org.javaeeexamples.jpa.entity.Book.class);
    return query.getResultList();
}
```

Solution #2

Specify a `@NamedNativeQuery` within the entity class for the entity class that you want to query. Provide a name, query, and mapping class for the `@NamedNativeQuery` via the annotation. Within the EJB method, call the `EntityManager` object's `createNativeQuery` method, and provide the name that was specified as a named native query rather than a

SQL string. The following code excerpt demonstrates the creation of a named native query for the `org.javaeerecipes.jpa.entity.Book` entity:

```
...
@Entity
@Table(name="BOOK")
@NamedNativeQuery(
    name="allBooks",
    query = "select id, title, description " +
            "FROM BOOK " +
            "ORDER BY id",
    resultClass=Book.class)
...
```

Next, let's take a look at how the named native query is invoked from within the EJB. The following excerpt of code is taken from the `org.javaeerecipes.jpa.session.BookFacade` bean, and it demonstrates the invocation of the `allBooks` named native query:

```
public List<Book> obtainNamedNativeList(){
    Query query = em.createNamedQuery(
        "allBooks", org.javaeerecipes.jpa.entity.Book.class);
    return query.getResultList();
}
```

How It Works

Native queries provide a way to utilize native SQL code for retrieving data from an underlying data store within an EJB. Not only do they allow an inexperienced JPQL developer to write in native SQL, but they also allow native SQL syntax, such as Oracle-specific PL/SQL functions, or procedure calls to be made directly within an EJB. On the downside, however, native queries do not return results in an entity-oriented fashion, but rather as plain old objects. For this reason, the named native query provides the option to specify an entity class into which the results should be returned.

There are a handful of ways to work with native queries, and I've covered a couple of the most commonly used tactics in this recipe. A `javax.persistence.Query` is generated either by calling the `EntityManager`'s `createNativeQuery` method or by calling the `EntityManager`'s `createNamedQuery` method and passing a named native query. In Solution #1, a String-based SQL query is used to retrieve results into an entity class. For starters, the `createNativeQuery` method accepts a query in String format, or a named native query, for the first parameter. In Solution #1, a query is used to obtain all the records from the `BOOK` database table. The second argument to the `createNativeQuery` method is an optional mapping class into which the results of the query will be stored. Solution #1 specifies `Book.class` as the second parameter, which will map the columns of the database table to their corresponding fields within the `Book` entity. Once the `Query` instance is created, then its methods can be invoked in order to execute the query. In this case, the `getResultSet` method is invoked, which will return a `List` of the matching records and bind each of them to a `Book` entity class instance.

In Solution #2, a named native query is demonstrated. Named native queries allow the SQL string to be specified once within the corresponding entity class, and then they can be executed by simply passing the String-based name that has been assigned to the named native query. To utilize a named native query, add the `@NamedNativeQuery` annotation to the entity class that you want to query, and then specify values for the three parameters of the annotation: `name`, `query`, and `resultClass`. For the `name` parameter of the `@NamedNativeQuery` annotation, a String-based name that will be used to reference the query must be specified, the `query` parameter must be the native SQL string, and the `resultClass` must be the entity class that the query results will be stored into. The `@NamedNativeQuery` also includes the `resultSetMapping` parameter that can be used to specify a `SqlResultSetMapping` for those queries

involving more than one table. To execute the named native query, use the same technique as demonstrated in Solution #1, but instead call the `EntityManager` object's `createNamedQuery` method. Instead of specifying a SQL String, pass the name that was specified within the `@NamedNativeQuery` annotation.

■ **Note** If the named query involves more than one database table, then a `SqlResultSetMapping` must be defined. Please see Recipe 10-5 for more details.

In some cases using a native SQL query is the only solution for retrieving the data that your application requires. In all cases, it is recommended that JPQL be used, rather than native SQL, if possible. However, for those cases where native SQL is the only solution, then creating a native query using one of the techniques provided in this recipe is definitely the way to go. Which technique is better? Well, that depends on what you need to do. If you are trying to create a dynamic query, whereas the actual SQL String for the query may change dynamically, then the standard native query is the solution for you. However, if the SQL query that you are specifying will not change in a dynamic manner, then perhaps the named native query is the best choice for two reasons. First, the named native query allows SQL to be organized and stored within a single location, which is the entity class on which the SQL is querying. Second, named native queries can achieve better performance because they are cached after the first execution. Therefore, the next time the named native query is called, the SQL does not have to be recompiled. Such is not the case with a standard native query. Each time a standard native query is called, the SQL must be recompiled, which ultimately means that it will not be executed as fast.

10-5. Querying More Than One Entity Problem

The JPQL or native SQL query being used references more than one entity or underlying database table, and therefore the results cannot be stored into a single entity object.

Solution #1

Use a `SqlResultSetMapping`, which allows the specification of more than one entity class for returning query results. The `@SqlResultSetMapping` annotation can be specified in order to map a result set to one or more entities, allowing the joining of database tables to become a nonissue. In the following example, the `BOOK` and `BOOK_AUTHOR` database tables are joined together using a native SQL query, and the results are returned using a `SqlResultSetMapping`. The following `@SqlResultSetMapping` can be found within the `org.javaerecipes.jpa.entity.BookAuthor` entity class:

```
@SqlResultSetMapping(name="authorBooks",
    entities= {
        @EntityResult(entityClass=org.javaerecipes.jpa.entity.Book.class, fields={
            @FieldResult(name="id", column="BOOK_ID"),
            @FieldResult(name="title", column="TITLE")
        }),
        @EntityResult(entityClass=org.javaerecipes.jpa.entity.BookAuthor.class, fields={
            @FieldResult(name="id", column="AUTHOR_ID"),
            @FieldResult(name="first", column="FIRST"),
            @FieldResult(name="last", column="LAST")
        })
    })
```

Next, let's look at how the `SqlResultSetMapping` is used. The following method is taken from the `org.javaeerecipes.jpa.session.BookAuthorFacade` session bean:

```
public List findAuthorBooksMapping(){

    Query qry = em.createNativeQuery(
        "select b.id as BOOK_ID, b.title as TITLE, " +
        "ba.id AS AUTHOR_ID, ba.first as FIRST, ba.last as LAST " +
        "from book_author ba, book b, author_work aw " +
        "where aw.author_id = ba.id " +
        "and b.id = aw.book_id", "authorBooks");

    return qry.getResultList();
}
```

The resulting `List` can then be referenced from within a JSF `dataTable`, or another client data iteration device, in order to display the results of the query.

Solution #2

Utilize a native query to return the necessary fields from more than one database table, and return the results to a `HashMap`, rather than to an entity class. In the following method taken from the `org.javaeerecipes.jpa.session.BookAuthorFacade` session bean, this technique is demonstrated:

```
public List<Map> findAuthorBooks(){

    Query qry = em.createNativeQuery(
        "select ba.id, ba.last, ba.first, ba.bio, b.id, b.title, b.image, b.description " +
        "from book_author ba, book b, author_work aw " +
        "where aw.author_id = ba.id " +
        "and b.id = aw.book_id");

    List<Object[]> results = qry.getResultList();
    List data = new ArrayList<HashMap>();

    if (!results.isEmpty()) {
        for (Object[] result : results) {
            HashMap resultMap = new HashMap();
            resultMap.put("authorId", result[0]);
            resultMap.put("authorLast", result[1]);
            resultMap.put("authorFirst", result[2]);
            resultMap.put("authorBio", result[3]);
            resultMap.put("bookId", result[4]);
            resultMap.put("bookTitle", result[5]);
            resultMap.put("bookImage", result[6]);
            resultMap.put("bookDescription", result[7]);

            data.add(resultMap);
        }
    }

    return data;
}
```

Using this solution, no `SqlResultSetMapping` is required, and the results are manually stored into a `Map` that can be referenced from a client, such as a JSF view.

How It Works

The `SqlResultSetMapping` can come in handy when you need to map your `ResultSet` to two or more entity classes. As demonstrated in the first solution to this recipe, configure the mapping by specifying a `@SqlResultSetMapping` annotation on the entity class of which you are querying. `SqlResultSetMapping` is useful when working with native queries and joining underlying database tables.

In the example, the `@SqlResultSetMapping` annotation is used to create a mapping between the `Book` and `BookAuthor` entity classes. The `@SqlResultSetMapping` annotation accepts a few different parameters, as described in Table 10-2.

Table 10-2. *SqlResultSetMapping Parameters*

Parameter	Description
name	String-based name for the <code>SqlResultSetMapping</code>
entities	One or more <code>@EntityResult</code> annotations, denoting entity classes for the mapping
columns	One or more columns against which to map a <code>resultSet</code> , designated by <code>@FieldResult</code> or <code>@ColumnResult</code> annotations

To use a `SqlResultSetMapping`, simply specify its name rather than an entity class when creating the native query. In the following excerpt taken from the solution, the query results are mapped to the `authorBooks` `SqlResultSetMapping`:

```
Query qry = em.createNativeQuery(
    "select b.id as BOOK_ID, b.title as TITLE, " +
    "ba.id AS AUTHOR_ID, ba.first as FIRST, ba.last as LAST " +
    "from book_author ba, book b, author_work aw " +
    "where aw.author_id = ba.id " +
    "and b.id = aw.book_id", "authorBooks");
```

The `List` of results that is returned from this query can be utilized within a client, such as a JSF view, in the same manner as any `List` containing a single entity's results. The `SqlResultSetMapping` allows fields of an entity class to be mapped to a given name so that the name can then be specified in order to obtain the value for the mapped field. For instance, the following JSF `dataTable` source is taken from the `chapter10/recipe10_05a.xhtml` view, and it displays the `List` of results from the query in the solution:

```
<h:dataTable id="table" value="#{authorController.authorBooks}"
    var="authorBook">
    <h:column>
        <f:facet name="header">
            <h:outputText value="Book ID"/>
        </f:facet>
        <h:outputText value="#{authorBook.id}"/>
    </h:column>
    <h:column>
        <f:facet name="header">
            <h:outputText value="Title"/>
        </f:facet>
        <h:outputText value="#{authorBook.title}"/>
    </h:column>
```

```

<h:column>
    <f:facet name="header">
        <h:outputText value="Author"/>
    </f:facet>
    <h:outputText value="#{authorBook.first} #{authorBook.last}"/>
</h:column>

</h:dataTable>

```

As mentioned previously, entity fields can be mapped to a specified field returned from the database within the native SQL query. You can do so by specifying either the `@FieldResult` or `@ColumnResult` annotation for the `columns` parameter of a `@SqlResultSetMapping` annotation. For instance, in the example, you return only the `TITLE` and `BOOK_ID` columns from the `BOOK` database table, as well as the `AUTHOR_ID`, `FIRST`, and `LAST` columns from the `BOOK_AUTHOR` table. You include the SQL in the native query to join the tables and retrieve the values from these columns and return a `SqlResultSetMapping` that corresponds the following:

```

@SqlResultSetMapping(name="authorBooks",
    entities= {
        @EntityResult(entityClass=org.javaeerecipes.jpa.entity.Book.class, fields={
            @FieldResult(name="id", column="BOOK_ID"),
            @FieldResult(name="title", column="TITLE")
        }),
        @EntityResult(entityClass=org.javaeerecipes.jpa.entity.BookAuthor.class, fields={
            @FieldResult(name="id", column="AUTHOR_ID"),
            @FieldResult(name="first", column="FIRST"),
            @FieldResult(name="last", column="LAST")
        })
    })

```

In Solution #2, no `SqlResultSetMapping` is used, and instead the results of the query are returned into a `List` of `HashMap` objects, rather than entity objects. The query returns a list of `Object[]`, which can then be iterated over in order to make the data accessible to the client. As shown in the example, after the list of `Object[]` is obtained, a `for` loop can be used to iterate over each `Object[]`, obtaining the data for each returned database record field and storing it into a `HashMap`. To access the field data, specify a positional index that corresponds to the position of the database field data that you want to obtain. The positional indices correlate to the ordering of the returned fields within the SQL query, beginning with an index of 0. Therefore, to obtain the data for the first field returned in the query, specify an index of 0 on the `Object` for each row. As the `Object[]` is traversed, each database record can be parsed, in turn, obtaining the data for each field in that row. The resulting data is then stored into the `HashMap`, and a `String`-based key that corresponds to the name of the returned field is specified so that the data can be made accessible to the client.

When accessing a `HashMap` of results from a client, such as a JSF view, the data can be accessed in the same fashion as if a standard entity list were being used. This is because each `HashMap` element contains a key field that corresponds to the name of the data field. The following excerpt, taken from `chapter10/recipe10_05b.xhtml`, demonstrates how to use the results of a native query that have been stored into a `HashMap` using this technique.

```

<h:dataTable id="table" value="#{authorController.authorBooks}"
    var="authorBook">
    <h:column>
        <f:facet name="header">
            <h:outputText value="Title"/>
        </f:facet>
        <h:outputText value="#{authorBook.bookTitle}"/>
    </h:column>

```

```

<h:column>
    <f:facet name="header">
        <h:outputText value="Author"/>
    </f:facet>
    <h:outputText value="#{authorBook.authorFirst} #{authorBook.authorLast}"/>
</h:column>

</h:dataTable>

```

The `SqlResultSetMapping` makes it possible to use customized queries and joins into returning results via entity class objects. It is one more of the techniques that help complete the object-relational mapping (ORM) experience when using JPA.

10-6. Calling JPQL Aggregate Functions

Problem

You want to return the total number of records from a database table that match specified filtering criteria. For example, you want to return the total count of `BookAuthor` instances for a specified book.

Solution

Use the JPQL aggregate function `COUNT` to return the total number of objects that match the given query. The following method, which resides within the `org.javaeerecipes.jpa.session.AuthorWorkFacade` class, uses the `COUNT` aggregate function:

```

public Long findAuthorCount(Book book){
    Query qry = em.createQuery("select COUNT(o.authorId) from AuthorWork o " +
        "where o.bookId = :book")
        .setParameter("book", book.id);
    return (Long) qry.getSingleResult();
}

```

The function will return a `Long` result, which will be the count of matching `AuthorWork` results.

How It Works

Aggregate functions are those that can group values of multiple rows together on certain criteria to form a single value. Native SQL contains aggregate functions that can be useful for calculating the sum of all rows in a particular table, maximum values of a column, first values within a column, and so on. JPQL contains a number of aggregate functions that can be used within queries. In this recipe, the example demonstrates the use of the `COUNT` function, which returns the total number of rows in an underlying data store table. The value is calculated and returned as a `Long` data type, which can be cast from a call to the `javax.persistence.Query` object's `getSingleResult` method. However, there are a number of other functions at your disposal. Table 10-3 lists those functions and their return type.

Table 10-3. JPQL Aggregate Functions

Function	Description	Return Type
COUNT	Total number of records	Long
MAX	Record with largest numeric value	Same as field to which applied
MIN	Record with lowest numeric value	Same as field to which applied
AVG	Average of all numeric values in column	Double
SUM	Sum of all values in column	Long when applied to integral types
		Double when applied to floating-point
		BigInteger when applied to BigInteger
		BigDecimal when applied to BigDecimal

If a particular database record contains a NULL value for a column to which an aggregate function is being applied, then that NULL value is eliminated before the function is applied. The DISTINCT keyword can be used to specify that any duplicate values should be eliminated before the function is applied. The following line of code demonstrates the use of DISTINCT:

```
Query qry = em.createQuery("select DISTINCT(COUNT(o.title)) from Book o");
```

The important thing to remember when using aggregate functions is that they are applied to the same field within all objects that satisfy the query. This is analogous to the function being applied to all values returned for a single column's results within a query.

10-7. Invoking Database Stored Procedures Natively

Problem

The application you are writing uses JPQL and relies on one or more database stored procedures to perform tasks on the data. You need to have the ability to call those stored procedures from within the business logic of your Java application code.

Solution

Create a native query, and write a SQL String that executes the database stored procedure. Suppose you have a database procedure named CREATE_USER and it accepts two arguments: username and password. You can invoke the CREATE_USER procedure by calling it via a native SQL query. The following method, named createUser, accepts a user name and password as arguments and passes them to the underlying database procedure and executes it:

```
public void createUser(String user, String pass){
    Query qry = (Query) em.createNativeQuery("select CREATE_USER('\" + user + \"', '\" + pass + \"')
                                             from dual");
    qry.getSingleResult();
}
```

How It Works

Historically, the only way to work with database-stored procedures from JPA was to utilize a native query. The solution to this recipe demonstrates this tactic because a native query is used to invoke a database-stored procedure. In the example, a method named `createUser` accepts two parameters, `username` and `password`, which are both passed to the database stored procedure named `CREATE_USER` via the native query. The `EntityManager`'s `createNativeQuery` method is called, and a `SQL String` that performs a `SELECT` on the stored procedure is passed to the method. In SQL, performing a `SELECT` on a stored procedure will cause the procedure to be executed. Notice that the `DUAL` table is being referenced in the SQL. The `DUAL` is a dummy table that can be used when you need to apply `SELECT` statements to different database constructs, such as a stored procedure.

Execution of native SQL is an acceptable solution for invoking stored procedures that have no return values or when you have only a limited number of SQL statements to maintain. However, in most enterprise situations that require an application with multiple stored procedure calls or calls that require a return value, the `@NamedStoredProcedure` solution in Recipe 9-10 can be advantageous.

10-8. Joining to Retrieve Instances Matching All Cases Problem

You want to create joins between entities in order to return fields from more than one underlying database table.

Solution

Use JPQL to create a join between two entities that share a one-to-many and many-to-one relationship with each other. In this example, a one-to-many relationship is set up against the `Book` and `Chapter` entities such that one book can contain many chapters. The following excerpt from the `org.javaerecipes.jpa.entity.Book` class demonstrates the one-to-many relationship declaration:

```
@OneToMany(mappedBy="book", cascade=CascadeType.ALL)
private List<Chapter> chapters = null;
```

The `Chapter` entity contains a many-to-one relationship with the `Book` entity, such that many chapters can be related to one book. The following excerpt from the `org.javaerecipes.jpa.entity.Chapter` class demonstrates the many-to-one relationship:

```
@ManyToOne
@JoinColumn(name = "BOOK_ID")
private Book book;
```

Ultimately, the join query is contained within a method named `findBookByChapterTitle`, which resides in the `org.javaerecipes.jpa.session.Chapter` session bean. The following code excerpt contains the lines of code that make up that method:

```
public List<Book> findBookByChapterTitle(String chapterTitle){
    return em.createQuery("select b from Book b INNER JOIN b.chapters c " +
        "where c.title = :title")
        .setParameter("title", chapterTitle)
        .getResultList();
}
```

■ **Note** To return several different properties within the `SELECT` clause, rather than an object, the result will be returned in an `Object[]`. To find out more about working with such a solution, please refer to Solution #2 of Recipe 10-5.

How It Works

The most common type of database table join operation is known as an *inner join*. When performing an inner join, all of the columns from each table will be available to be returned as if it were a single, combined table. To create a join between two entities, they must be related to each other via a one-to-many relationship. This means that one of the entities could contain an instance that possibly contains many references to the other entity, whereas the other entity could have many instances that would reference only one instance of the other entity. In the example for this recipe, the `Book` entity has a one-to-many relationship with the `Chapter` entity. This means that a single book may contain many chapters.

The example for this recipe demonstrates a join between the `Book` and `Chapters` entities. The method `findBookByChapterTitle` contains a JPQL query that will return any `Book` objects that contain a matching chapter title. To generate an inner join query, invoke the `EntityManager` object's `createQuery` method, passing the `String`-based JPQL query that contains the join syntax. A JPQL string for performing an inner join should be written in the following format, where `INNER` is an optional (default) keyword:

```
SELECT a.col1, a.col2 from Entity1 a [INNER] JOIN a.collectionColumn b WHERE expressions
```

In the example, an entire `Book` instance will be returned for each `Book` entity that contains a `Chapter` instance, which has a title matching the parameter. Typically the join occurs over a foreign key, and in the case of the one-to-many relationship, it occurs on the field that is a collection of the related entity's instances.

10-9. Joining to Retrieve All Rows Regardless of Match Problem

You want to create joins between entities in order to produce results that will include all objects of the left entity listed and matching results or `NULL` values when there is no match from the right entity listed.

Solution

In this example, a one-to-many relationship is set up against the `Book` and `Chapter` entities such that one book can contain many chapters. The following excerpt from the `org.javaerecipes.jpa.entity.Book` class demonstrates the one-to-many relationship declaration:

```
@OneToMany(mappedBy="book", cascade=CascadeType.ALL)
private List<Chapter> chapters = null;
```

The `Chapter` entity has a many-to-one relationship with the `Book` entity, such that many chapters can be related to one book. The following excerpt from the `org.javaerecipes.jpa.entity.Chapter` class demonstrates the many-to-one relationship:

```
@ManyToOne
@JoinColumn(name = "BOOK_ID")
private Book book;
```


The code that contains the left outer join query resides within the `findAllBooksByChapterNumber` method, which is contained within the `org.javaerecipes.jpa.session.ChapterFacade` class. The following excerpt taken from the class lists the method implementation:

```
public List<Book> findAllBooksByChapterNumber(BigDecimal chapterNumber){
    return em.createQuery("select b from Book b LEFT OUTER JOIN b.chapters c " +
        "where c.chapterNumber = :num")
        .setParameter("num", chapterNumber)
        .getResultList();
}
```

How It Works

An outer join, otherwise known as a `LEFT OUTER JOIN` or `LEFT JOIN`, is not as common of an occurrence as an inner join. To explain an outer join in database terminology, all rows of the table listed on the left side of the `JOIN` keyword are returned, and only those matching rows from the table listed to the right of the keyword will be returned. In other words, an outer join enables the retrieval of a set of database records where a matching value within the join may not be present. In JPA terminology, all instances of the entity class to the left of the `JOIN` keyword will be returned.

Outer joins on entities usually occur between two related entities in which there is a one-to-many relationship, or vice versa. To form an outer join JPQL query, use the following format, where the `[OUTER]` keyword is optional:

```
SELECT a.col1, a.col2 FROM Entity1 a LEFT [OUTER] JOIN a.collectionColumn b WHERE expression
```

In the example, all `Book` objects would be returned, but only those `Chapter` objects that match the specified criteria would be included in the `ResultSet`.

10-10. Applying JPQL Functional Expressions Problem

You want to apply functions within your JPQL Strings to alter the results of the execution. For example, you are interested in altering Strings that will be used within the `WHERE` clause of your JPQL query.

Solution

Utilize any of the built-in JPQL functions to apply functional expressions to your JPQL. To alter Strings that are utilized within a JPQL query, develop the query containing String functions that will be applied within the `WHERE` clause of the query. In the following example, the `UPPER` function is utilized in order to change the case of the given text into all uppercase letters. In this case, a search page has been set up for users to enter an author's last name and search the database for a match. The String that the user enters is converted to uppercase and used to query the database.

The following lines of code are taken from the search view, which resides within the JSF view that resides in the `chapter10/recipe10_10.xhtml` file.

```
<ui:composition template="layout/custom_template_search.xhtml">
    <ui:define name="content">
        <h:form>
            <h2>Recipe 10-10: Using JPA String Functions</h2>
            <br/>
            <p>Enter an author's last name below to search the author database.</p>
        </h:form>
    </ui:define>
</ui:composition>
```

```

        <br/>
        <h:outputLabel value="Last Name:"/>
        <h:inputText id="last" value="#{authorController.authorLast}" size="75"/>
        <br/>
        <br/>
        <h:commandButton value="Search" action="#{authorController.findAuthorByLast}"/>

    </h:form>
</ui:define>
</ui:composition>

```

Next, the code for the managed bean controller method, `findAuthorByLast`, is listed next. This method resides within the `org.javaeerecipes.jpa.jsf.AuthorController` class. This code is responsible for populating the `authorList` and then directing navigation to the `recipe10_10b.xhtml` view.

```

public String findAuthorByLast(){
    authorList = ejbFacade.findAuthorByLast(authorLast);
    return "/chapter10/recipe10_10b.xhtml";
}

```

Lastly, the EJB method named `findAuthorByLast(String)` is contained within the `org.javaeerecipes.jpa.session.BookAuthorFacade` class. The method accepts the `String` value that the user entered into the web search form and uses it to query the database for a matching author.

```

public List<BookAuthor> findAuthorByLast(String authorLast){
    return em.createQuery("select o from BookAuthor o " +
        "where o.last = UPPER(:authorLast)")
        .setParameter("authorLast", authorLast).getResultList();
}

```

The resulting page will display any author names that match the text that was entered by the user.

How It Works

The JPA query language contains a handful of functions that can be used to manipulate `Strings`, perform arithmetic, and make dates easier to work with. The functions can be specified within the `WHERE` or `HAVING` clause of JPQL query `Strings`. JPQL contains a number of `String` functions. Table 10-4 lists the different `String` functions that are available, along with a description of what they do.

Table 10-4. JPQL String Functions

Function	Description
<code>CONCAT(string1, string2)</code>	Returns a concatenated <code>String</code> composed of the two arguments.
<code>SUBSTRING(string, expr1, expr2)</code>	Returns a substring of the specified <code>String</code> . The first position within the substring is denoted by <code>expr1</code> , and the length of the substring is denoted by <code>expr2</code> .
<code>TRIM([[spec][char]FROM]str)</code>	Trims a specified character (<code>spec</code>) from a string (<code>str</code>).
<code>LOWER(string)</code>	Returns the given <code>String</code> in all lowercase letters.
<code>UPPER(string)</code>	Returns the given <code>String</code> in all uppercase letters.

There are also a number of functions within JPQL to help perform arithmetic within queries. Table 10-5 lists the different arithmetic functions that are available, along with a description of what they do.

Table 10-5. JPQL Arithmetic Functions

Function	Description
ABS(expr)	Returns the absolute value. Takes a numeric argument and returns a number of the same type.
SQRT(expr)	Returns the square root value. Takes a numeric argument and returns a double.
MOD(expr1, expr2)	Returns the modulus value in integer format.
SIZE(collection)	Returns the total number of elements in the given collection in integer format. If the collection contains no elements, it evaluates to zero.

Working with dates from any programming language can sometimes be a bit tough. The JPQL contains a handful of helpful datetime functions to make it a bit easier. Table 10-6 lists the different datetime functions that are available, along with a description of what they do.

Table 10-6. JPQL Datetime Functions

Function	Description
CURRENT_DATE	Returns the current date
CURRENT_TIME	Returns the current time
CURRENT_TIMESTAMP	Returns the current timestamp

10-11. Forcing Query Execution Rather Than Cache Use Problem

The default EntityManager is using cached results from a database query, and you want to force a query to be executed each time a table is loaded, rather than allowing the results of the cache to be displayed.

Solution

After the javax.persistence.Query instance is created, set a hint, javax.persistence.cache.retrieveMode, to bypass the cache and force the query to be executed. In the following lines of code, the Book entity is queried, and the cache is bypassed by setting the hint:

```
public List<Book> findAllBooks(){
    Query qry = em.createQuery("select o from Book o");
    qry.setHint("javax.persistence.cache.retrieveMode", CacheRetrieveMode.BYPASS);
    return qry.getResultList();
}
```

Upon execution, the query will be forced to execute, returning the most current results from the underlying database table.

How It Works

There are often occasions when an application requires the most current table data to be displayed or used for performing a given task. For instance, if you were to write a stock market application, it would not make sense to cache the current market results since stale data would not be very useful to investors. In such cases, it is imperative to force queries to be executed and bypass any caching. This is possible via the use of hints that can be registered with `javax.persistence.Query` instances.

By setting the `javax.persistence.cache.retrieveMode` hint to `CacheRetrieveMode.BYPASS`, the JPA is told to always force the execution of a query. When the query is executed, it will always return the most current results from the database.

10-12. Performing Bulk Updates and Deletes

Problem

You want to update or delete a group of entity objects.

Solution

Perform a bulk update or deletion using the Criteria API. The Criteria API allows the use of the Builder pattern for specifying entity operations. In the following example, a bulk update is performed on the `Employee` entity. The following example method resides in a session bean class for the `org.javaeeexamples.jpa.entity.Employee` entity. The session bean class name is `org.javaeeexamples.jpa.session.EmployeeSession.java`, and the following excerpt from that class shows how to perform a bulk update:

```
...
public String updateEmployeeStatusInactive() {
    String returnMessage = null;
    CriteriaBuilder builder = em.getCriteriaBuilder();
    CriteriaUpdate<Employee> q = builder.createCriteriaUpdate(Employee.class);
    Root<Employee> e = q.from(Employee.class);
    q.set(e.get("status"), "ACTIVE")
        .where(builder.equal(e.get("status"), "INACTIVE"));
    Query criteriaUpd = em.createQuery(q);
    int result = criteriaUpd.executeUpdate();
    if (result > 0){
        returnMessage = result + " records updated";
    } else {
        returnMessage = "No records updated";
    }
    return returnMessage;
}
...
```

Similarly, the Criteria API can be used to perform a bulk deletion. The following method, also within the `EmployeeSession` bean, demonstrates how to do so:

```
...
public String deleteEmployeeOnStatus(String condition) {
    CriteriaBuilder builder = em.getCriteriaBuilder();
```

```

CriteriaDelete<Employee> q = builder.createCriteriaDelete(Employee.class);
Root<Employee> e = q.from(Employee.class);
q.where(builder.equal(e.get("status"), condition));
return null;
}
...

```

How It Works

The Criteria API has been enhanced to support bulk updates and deletions. The Criteria API allows developers to utilize Java language syntax in order to perform database queries and manipulations, rather than JPQL or SQL. A `javax.persistence.criteria.CriteriaUpdate` object can be used to perform bulk update operations, and a `javax.persistence.criteria.CriteriaDelete` object can be used to perform bulk deletion operations. How do we obtain such objects? The Criteria API is dependent upon the `javax.persistence.criteria.CriteriaBuilder` interface, which is used to return objects that can be used to work with specified Entity classes. In the JPA 2.1 release, the `CriteriaBuilder` has been updated to include the methods `createCriteriaUpdate` and `createCriteriaDelete`, which will return the `CriteriaUpdate` or `CriteriaDelete` object, respectively.

To use the `CriteriaBuilder`, you first need to obtain a `CriteriaBuilder` from the `EntityManager`. You can then use the `CriteriaBuilder` to obtain the `CriteriaUpdate` or `CriteriaDelete` object of your choosing. In the following lines of code, a `CriteriaUpdate` object is obtained for use with an `Employee` entity:

```

CriteriaBuilder builder = em.getCriteriaBuilder();
CriteriaUpdate<Employee> q = builder.createCriteriaUpdate(Employee.class);

```

Once obtained, the `CriteriaUpdate` can be used to build a query and set values, as desired, for making the necessary updates or deletions. In the following excerpt, the `CriteriaUpdate` object is used to update all `Employee` objects that have a status of `INACTIVE`, changing that status to `ACTIVE`:

```

Root<Employee> e = q.from(Employee.class);
q.set(e.get("status"), "ACTIVE")
  .where(builder.equal(e.get("status"), "INACTIVE"));

```

Let's break this down a bit to explain what exactly is going on. First, the query root is set by calling the `q.from` method and passing the entity class for which you want to obtain the root, where `q` is the `CriteriaUpdate` object. Next, the `q.set` method is invoked, passing the Path to the `Employee` `status` attribute, along with the `ACTIVE` String. The `q.set` method is performing the bulk update. To further refine the query, a `WHERE` clause is added by adding a chained call to the `.where` method and passing the `Employee` objects that have a status of `INACTIVE`. The entire criteria can be seen in the solution for this recipe.

Finally, to complete the transaction, you must create the `Query` object and then execute it using the following lines of code:

```

Query criteriaUpd = em.createQuery(q);
criteriaUpd.executeUpdate();

```

The bulk deletion is very similar, except instead of using the `CriteriaBuilder` to obtain a `CriteriaUpdate` object, use it to obtain a `CriteriaDelete` object instead. To obtain a `CriteriaDelete` object, call the `CriteriaBuilder` `createCriteriaDelete` method, as follows:

```

CriteriaBuilder builder = em.getCriteriaBuilder();
CriteriaDelete<Employee> q = builder.createCriteriaDelete(Employee.class);

```

Once a `CriteriaDelete` object has been obtained, then the conditions for deletion need to be specified by filtering the results using a call (or chain of calls) to the `.where` method. When using the bulk delete, all objects that match the specified condition will be deleted. For example, the following lines of code demonstrate how to delete all `Employee` objects that have the status attribute equal to `INACTIVE`:

```
Root<Employee> e = q.from(Employee.class);
q.where(builder.equal(e.get("status"), "INACTIVE"));
```

■ **Note** Both the `CriteriaUpdate` and `CriteriaDelete` examples demonstrated can be made more type-safe by using the `MetaModel` API. For each entity class in a particular persistence unit, a metamodel class is created with a trailing underscore, along with the attributes that correspond to the persistent fields of the entity class. This metamodel can be used to manage entity classes and their persistent state and relationships. Therefore, instead of specifying an error-prone `String` in the `Path` to obtain a particular attribute, you could specify the metamodel attribute instead, as follows: `e.get(Employee_.status)`.

For more information on using the `MetaModel` API to create type-safe queries, please refer to the online documentation.

The `Criteria` API can be very detailed, and it is also very powerful. To learn more about the `Criteria` API, please see the documentation online at <http://docs.oracle.com/javaee/7/tutorial/doc/gjitv.html>.

10-13. Retrieving Entity Subclasses

Problem

You want to obtain the data for an entity, along with all of the data from that entity's subclasses.

Solution

Utilize the downcasting feature of the Java EE 7 JPA API. To do so, specify the `TREAT` keyword within the `FROM` and/or `WHERE` clause of a JPA query in order to filter the specified types and subtypes that you want to retrieve. In the following example, the query will return all `BookStore` entities that are from the IT book. The assumption is that the `ItCategory` entity is a subtype of the `BookCategory` entity. The method in the example, named `getBookCategories`, resides within the `org.javaeeexamples.session.BookCategoryFacade` session bean.

```
public List getBookCategories(){
    TypedQuery<Object[]> qry = em.createQuery("select a.name, a.genre, a.description " +
        "from BookStore s JOIN TREAT(s.categories as ItCategory) a", Object[][].class);

    List data = new ArrayList();
    if (!qry.getResultList().isEmpty()) {
        List<Object[]> tdata = qry.getResultList();
        for (Object[] t : tdata) {
            HashMap resultMap = new HashMap();
            resultMap.put("name", t[0]);
            resultMap.put("genre", t[1]);
            resultMap.put("categoryDesc", t[2]);
            data.add(resultMap);
        }
    }
    return data;
}
```

When invoked, this query will return data from the `ItCategory` entity, which is a subclass of the `BookCategory` entity, as per the previous description. To better understand how to relate the entities, please refer the code within the two entities, located within the `org.javaerecipes.entity.BookCategory.java` and `org.javaerecipes.entity.ItCategory.java` files in the book sources.

How It Works

The act of *downcasting* is defined as the casting of a base type or class reference to one of its derived types or classes. The Java EE 7 platform introduces the concept of downcasting to JPA by providing the ability to obtain a reference to a subclass of a specified entity within a query. In other words, you can explicitly query one or more entities and retrieve the attributes from each of the entities as well as any attributes from entities that are subclasses of those that are explicitly declared. To provide this ability, the new `TREAT` keyword has been added to JPA.

The use of the `TREAT` operator is supported for downcasting within path expressions in the `FROM` and `WHERE` clauses. The first argument to the `TREAT` operator should be a subtype of the target type; otherwise, the path is considered to have no value, attributing nothing to the end result. The `TREAT` operator can filter on the specified types and subtypes, as well as perform a downcast.

The syntax for use of the `TREAT` operator is as follows:

```
SELECT b.attr1, b.attr2
FROM EntityA a JOIN TREAT(a.referenceToEntityB as EntityBSubType) b
```

In the previous JPQL, the `TREAT` operation contains an attribute from the specified entity (`EntityA`) that relates to a joined entity (`EntityB`). The `TREAT` operation tells the container to treat the referenced entity (`EntityB`) as the type of `EntityBSubType`. Therefore, the downcast takes place and allows access to those subtype entities. The following lines of code demonstrate this technique in action:

```
SELECT a.name, a.genre, a.description
FROM BookStore s JOIN TREAT(s.categories AS ItCategory) a
```

As mentioned previously, the `TREAT` operator can also be used within the `WHERE` clause in order to filter a query based upon subtype attribute values. Downcasting support adds yet another feature to the scope of JPA, making it even more flexible for developers to use. This technique will make it easier to obtain values from related entities or subtypes, without the need to issue an extra query.

10-14. Joining with ON Conditions Problem

You want to retrieve all the entities that match the specified criteria for joining two entities, along with each entity that does not match on the left side of an `OUTER` join.

Solution

Utilize the `ON` condition to specify a join of two or more entity classes based upon the specified filtering criteria. The following method includes the JPQL for retrieving all `Jobs` entities, along with a count of the number of `Employee` entities that belong to those `Jobs`. This method, named `obtainActiveEmployeeCount`, utilizes the `ON` condition to filter the join based upon the `Employee` status.

```

public List obtainActiveEmployeeCount() {
    TypedQuery<Object[]> qry = em.createQuery("SELECT j.title, count(e) "
        + "FROM Jobs j LEFT JOIN j.employees e "
        + "ON e.status = 'ACTIVE' "
        + "WHERE j.salary >= 50000 "
        + "GROUP BY j.title", Object[].class);

    List data = new ArrayList();
    if (!qry.getResultList().isEmpty()) {
        List<Object[]> tdata = qry.getResultList();
        for (Object[] t : tdata) {
            HashMap resultMap = new HashMap();
            resultMap.put("title", t[0]);
            resultMap.put("count", t[1]);
            data.add(resultMap);
        }
    }
    return data;
}

```

How It Works

When writing JPQL queries, it is sometimes beneficial to join two or more tables to acquire related information. Furthermore, it is usually helpful to filter information based upon certain specified criteria so that the number of records returned can be manageable. JPQL joins typically include INNER, OUTER, and FETCH joins. To review, an INNER join allows retrieval from two tables such that records being returned contain at least one match in both tables. For instance, you may want to query an Employee entity and join it to the Jobs entity to return only those employees who have a specific job title. An OUTER join allows retrieval from two tables such that all of the records from one of the entities (left entity) are returned, regardless of whether they match with a record in the other entity. Lastly, a FETCH join enables the fetching of an association as a side effect of the query execution. IN JPA 2.1, JPQL has been updated to include the ON condition, which allows you to perform an OUTER join and include a specified condition with the join. This capability has always been available with the WHERE clause of the JPQL query, but what about the cases when you want to return all matching records along with those that may not match, like with an OUTER join? The JPA 2.1 release provides this functionality in a concise manner with the addition of ON conditions. Simply put, an ON condition modifies a join query such that it will incorporate better control over the data that is returned in a concise manner.

To demonstrate this new syntax, let's take a look at a SQL query, and then you will compare it to its JPQL counterpart. The following SQL will join the EMPLOYEE table with the JOBS table on the JOB_ID field. It will also limit the returned records to those that include a salary of greater than or equal to 50,000 with the specification in the WHERE clause.

```

SELECT J.TITLE, COUNT(E.ID)
FROM JOBS J LEFT JOIN EMPLOYEE E
    ON J.JOB_ID = E.JOB_ID and E.STATUS 'ACTIVE'
WHERE J.SALARY >= 50000
GROUP BY J.TITLE;

```

This SQL will return all of the JOB records and include a count of each job that contains an Employee whose status is ACTIVE. The method in the solution of this recipe contains the JPQL equivalent for this SQL, using the ON condition to perform the join. In the end, the ON condition helps make JPQL outer joins more concise and easy to use. Although the same capability has been available in previous versions of JPQL, the ON clause helps make record filtering with joins much easier.



Oracle's GlassFish

The Oracle GlassFish application server is the industry standard for Java EE. GlassFish is the reference implementation for Java EE, so it contains more up-to-date features than any other Java application server available. Although plenty of excellent application server choices are available, GlassFish is the best choice for those who want to utilize the most current implementations in the Java EE space. It is a fully featured and easy-to-manage application server, making it a powerful choice for deploying modern and robust Java EE applications.

This chapter will cover some basic features of Oracle's GlassFish, such as installing and deploying applications. It also contains recipes covering some of the most widely used features, as well as a recipe or two geared toward security within GlassFish application deployments. After reading these recipes, you should be comfortable working with the server and utilizing some of its most important features.

11-1. Installing the GlassFish Application Server Problem

You want to install Oracle's GlassFish application server for Java EE 7 development on your machine.

Solution #1

Download a GlassFish v4 ZIP archive from the site <http://glassfish.java.net>, and unzip the contents of the archive onto your operating system. If you are looking for the most current development releases of GlassFish, visit the download section of the project page and see the Work In Progress project. For the purposes of this recipe example, let's assume you are going to install the Glassfish v4 server into a directory named `/JAVA_DEV/Glassfish` on *nix systems or named `C:\JAVA_DEV\Glassfish` on Windows.

Once you have downloaded and unzipped the archive, you are ready to begin the installation process. The unzipped archive will be in a root directory named `glassfish3`. Copy the `glassfish4` directory and all of its contents into the `/JAVA_DEV/Glassfish` directory. You are now ready to begin configuring your GlassFish application server.

Solution #2

Download a GlassFish v4 executable for the operating system of your choice from the site <http://glassfish.java.net>. If you are looking for the most current development releases of GlassFish, visit the download section of the project page and see the Work In Progress project. For the purposes of this recipe example, let's assume you are going to install the GlassFish v4 server into a directory named `/JAVA_DEV/Glassfish` on *nix systems or named `C:\JAVA_DEV\Glassfish` on Windows.

Once you have downloaded the executable, you can double-click it to start the installation wizard. When the wizard launches, you will see a series of splash screens indicating that Java is extracting the installation files, and then you will be greeted with an Introduction screen. After reading the introduction, click the Next button to proceed. Upon clicking the button, the Installation Type screen will appear (Figure 11-1), giving you a choice between a typical or custom installation. At this point and for developmental purposes, it is best to choose Typical Installation.

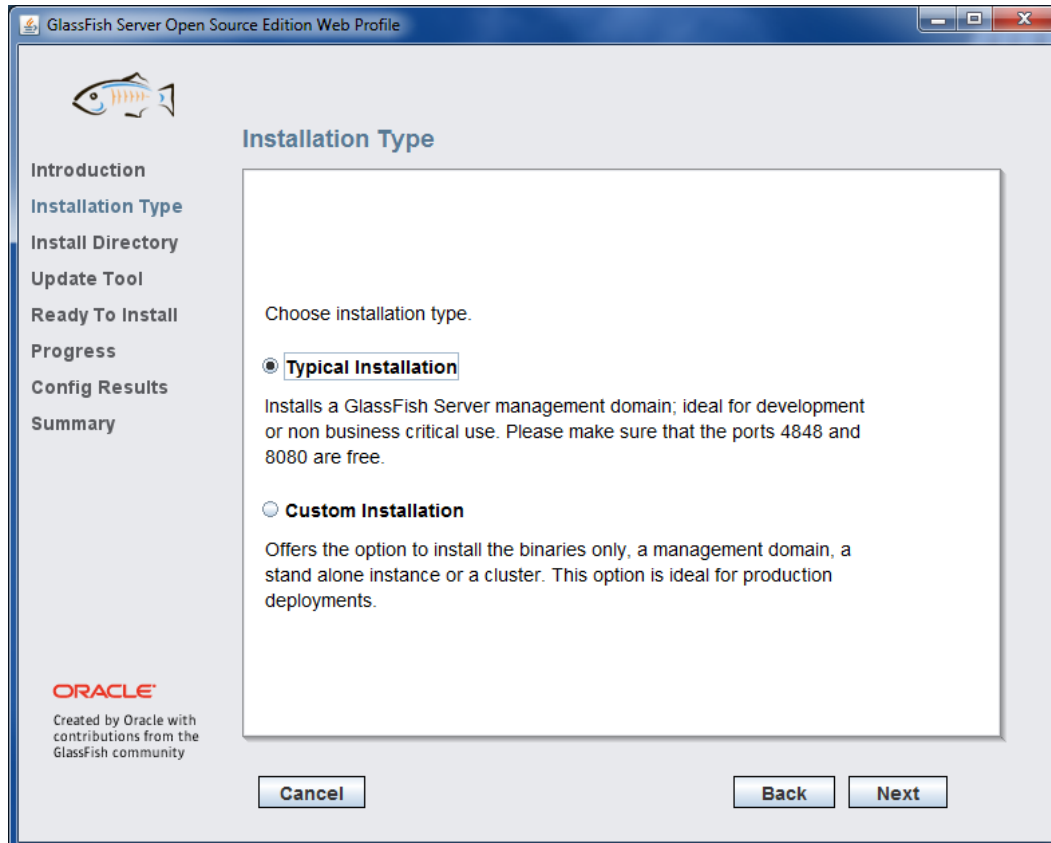


Figure 11-1. Installation type selection

After choosing the installation type, click the Next button to advance to the Install Directory screen (Figure 11-2), which will allow you to choose a directory in which to install the application server.

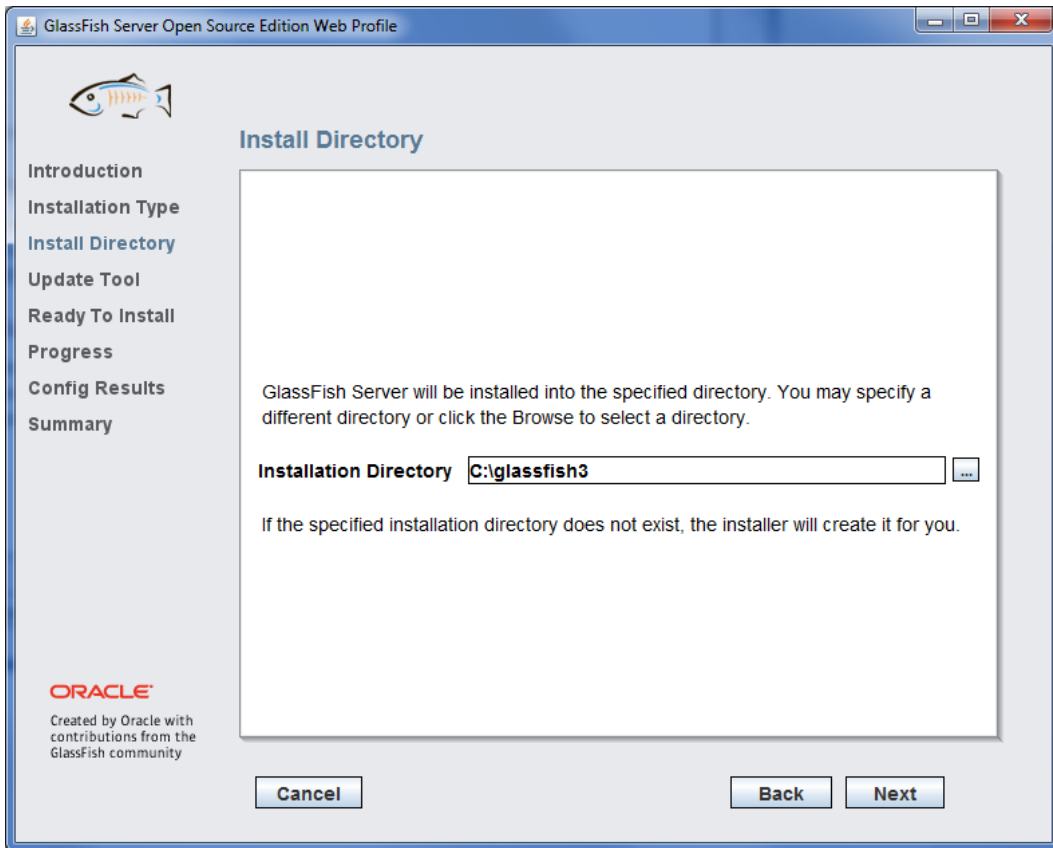


Figure 11-2. *Install Directory screen*

Once you've specified the installation directory, click the Next button to proceed to the Update Tool screen (Figure 11-3). This screen provides you with the option to install the update tool, which periodically checks for GlassFish server updates on your behalf. You can optionally configure a proxy host and port on this screen.

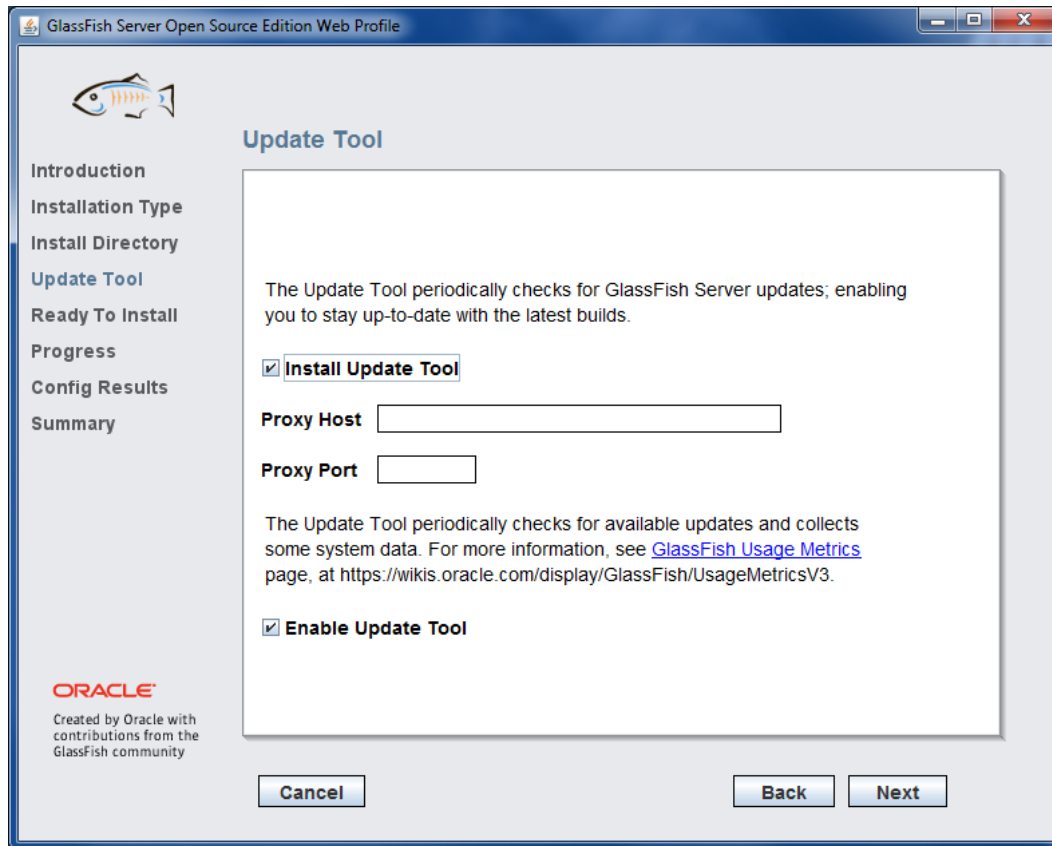


Figure 11-3. Update Tool screen

After completing the update tool configuration, click the Next button to proceed to the installation. The Ready To Install screen will display all the options that will be installed when you click the Install button. If everything looks as expected, click the Install button to proceed. At this point, the installer screen will display the installation process, along with messages if any issues are encountered along the way. Once the installation is complete, the Config Results (Figure 11-4) screen will appear, displaying the domain configurations.

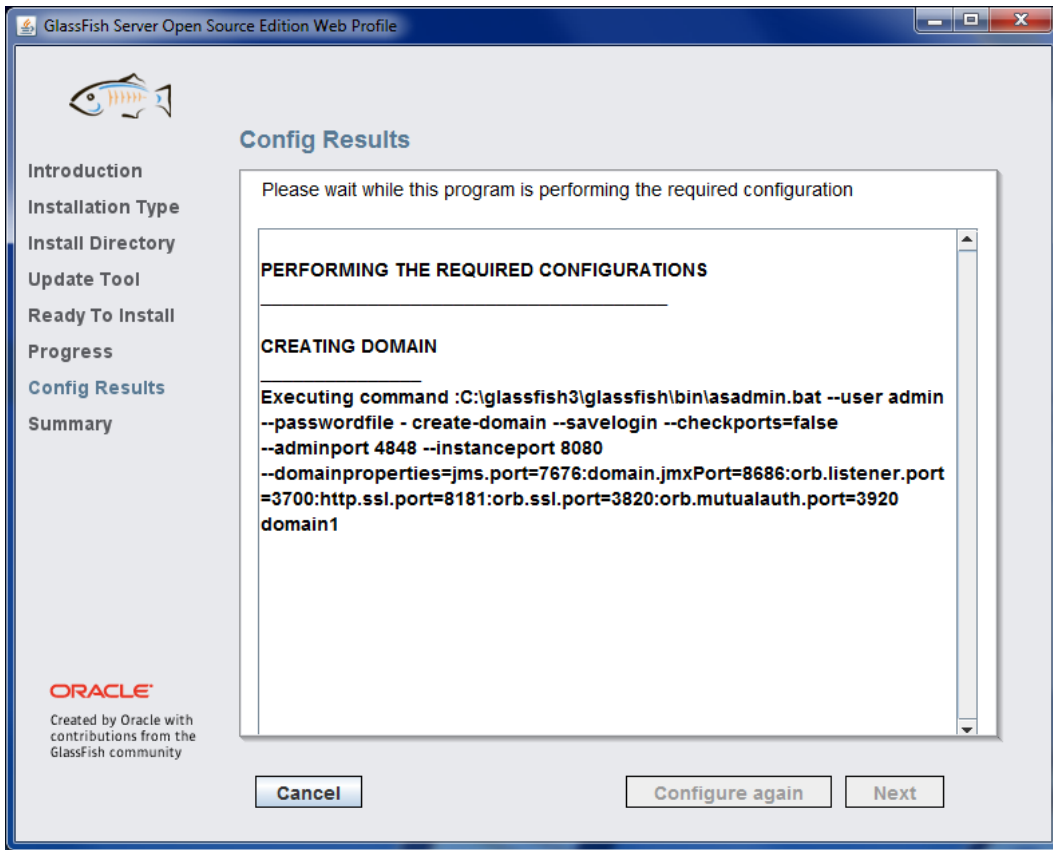


Figure 11-4. Config Results screen

After clicking the Next button, a summary of the installation will be displayed. At this point, you will be ready to begin using your newly installed GlassFish application server.

How It Works

The GlassFish application server can be installed in a couple of ways. The easiest technique is to simply download the ZIP archive and unzip it into the directory of your choice, as covered in the first solution to this recipe. Once this is completed, you are ready to begin configuring your server environment. The first step of configuring your environment should be to change the default administrator password, which is outlined in Recipe 11-3. However, if you are anxious to test your environment, then you can traverse into the `/JAVA_DEV/Glassfish/glassfish4/bin` directory and start the server using the following command:

*nix and OS X:

```
./asadmin start-domain domain1
```

Windows:

```
asadmin start-domain domain1
```

■ **Note** Do not start the application server without first changing the administrator password unless you are on an operating system with a firewall configuration. For more information on changing the administrator user password, please see Recipe 11-3.

If you prefer to install the software using a graphical user interface, you can download an executable for any of the major OS platforms (Windows, Linux, Unix, OS X) from the GlassFish web site, as outlined in Solution #2 for this recipe. The installation wizard will walk you through some preliminary configurations and the installation process. One benefit of using the installation wizard is that you have an opportunity to configure certain aspects of your GlassFish application server, such as the update tool, without delving into any XML files before your server domain is started. If you perform the manual ZIP installation, then you must either work in the XML files to configure your server before starting it or start the server and log into the administrative console to start configuring.

11-2. Logging into the Administrative Console Problem

You want to have the ability to configure your GlassFish v4 environment.

Solution

Start your GlassFish server and then point your browser to the administrative console URL. By default, the URL is <http://localhost:4848>, but if you changed the settings within the `domain.xml` configuration file or have more than one GlassFish server installed on your machine, then that port number may vary. Once you have opened the administrative console URL, you will be greeted with a login screen, as shown in Figure 11-5. Enter the user name and password of the GlassFish administrative user in order to log in. By default, the user name is `admin`, and the password is `adminadmin`. However, you should change this as soon as possible! See Recipe 11-3 for more details on how to change the administrative password.

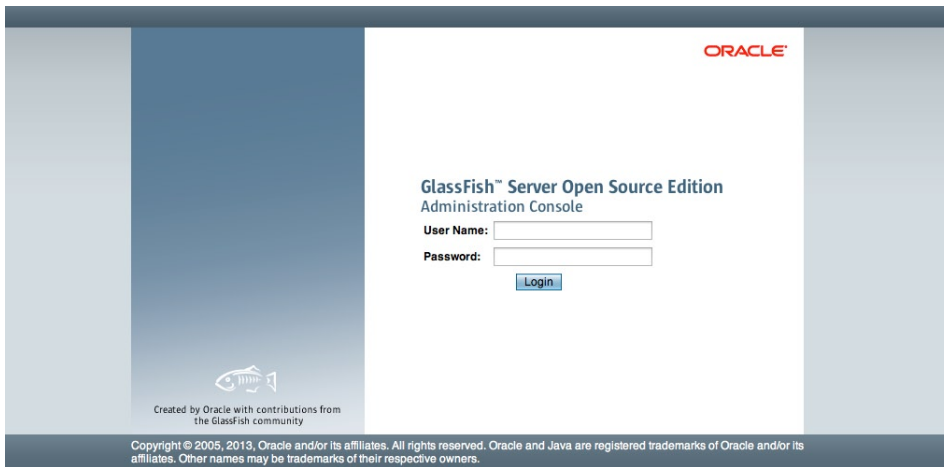


Figure 11-5. *GlassFish administrative console login*

Once you've entered the correct user name and password combination, then you will be brought to the main GlassFish administrative console screen (Figure 11-6), where you can select the specific area of the application that you want to configure.

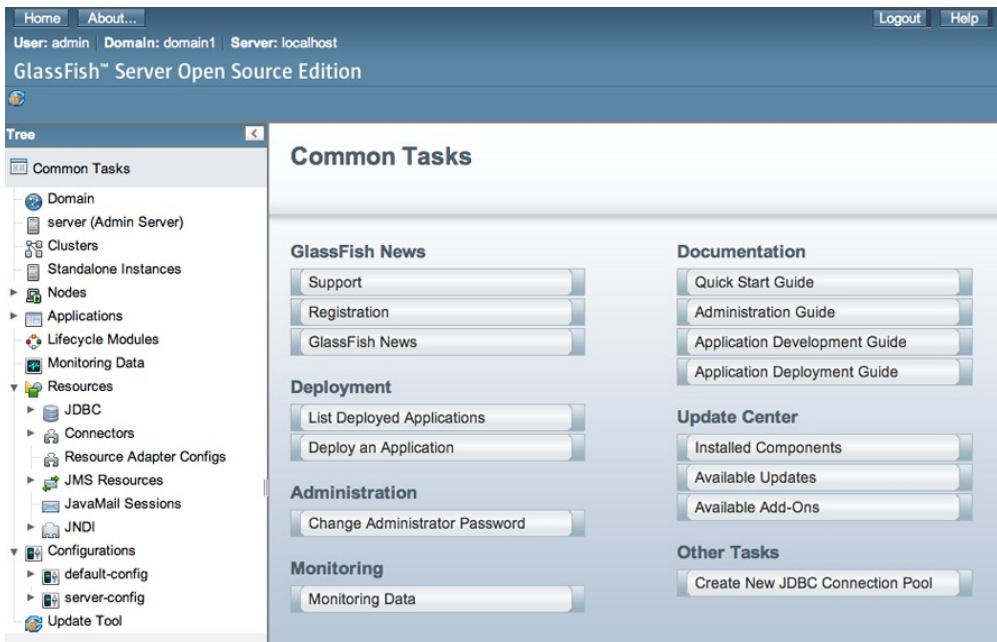


Figure 11-6. *GlassFish administrative console main screen*

How It Works

The first step in setting up an application server environment is to install it. However, that is only the very beginning of the application server adventure. The very next step after installing the server environment should be to configure some basic settings, such as changing the administrative user password and setting up database connection pools for your applications. The GlassFish administration console is the hub of configuration for your GlassFish application server. Virtually all security, database, messaging, and application-specific configurations occur within the administration console. This section will provide you with a brief overview of the most commonly used screens within the GlassFish administrative console.

Once you log into the console, you will be greeted with a tree menu on the left side of the screen, which contains menu options for each of the console subsections. The right side of the screen will contain a Common Tasks panel, which displays links for support, registration, and news, along with links to some of the most commonly used subforms within the console. You'll also see the option to view installed components and available updates and add-ons, which is a good panel to visit frequently to learn about possible updates and add-ons for the server. Of course, the documentation for GlassFish is extremely important, and you will also find links to the various pieces of documentation within the Common Tasks panel.

The Domain menu option opens a panel that contains tabbed forms for making domain-level changes, as shown in Figure 11-7. When you install GlassFish, the default domain is known as domain1, but you can create domains by different names if you'd like. Configurations for how applications are autodeployed, reloaded, and so on, can be found on the Applications Configuration tab of the Domain panel, and you can change the administrator password within that panel as well (see Recipe 11-3 for details).

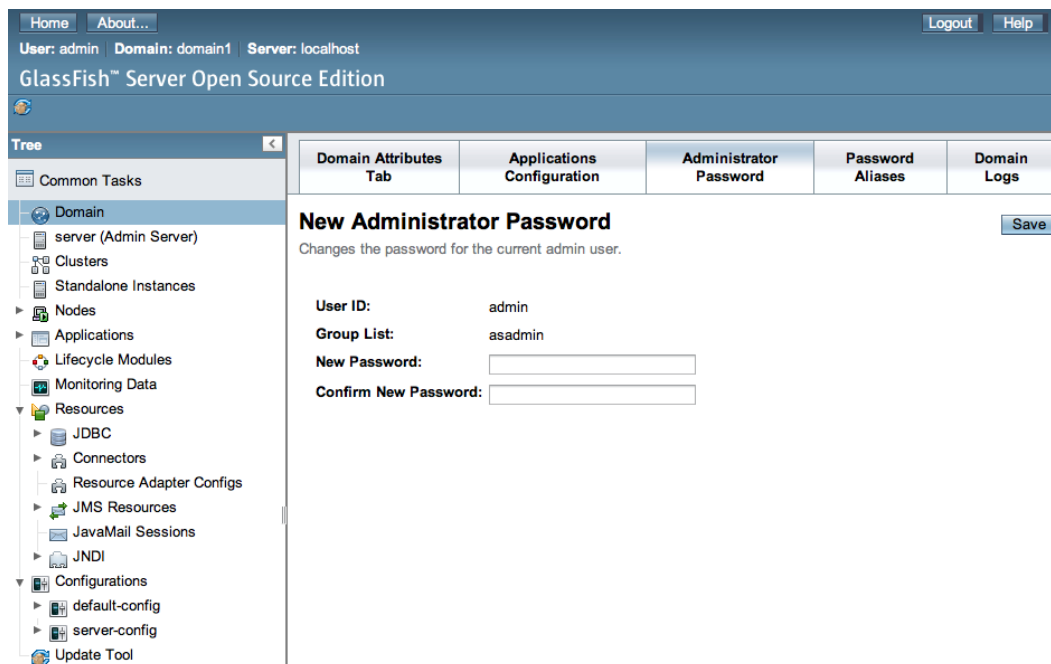


Figure 11-7. Domain panel

The “server (Admin Server)” menu option is one of the most important options available. Clicking that menu option will open a tabbed panel containing information regarding your server, the JVM, resources, and properties. You can stop or restart the application server instance from this panel, and you can also view and manage the server logs from here. Figure 11-8 displays the General Information panel, which is displayed when clicking the “server” menu option.

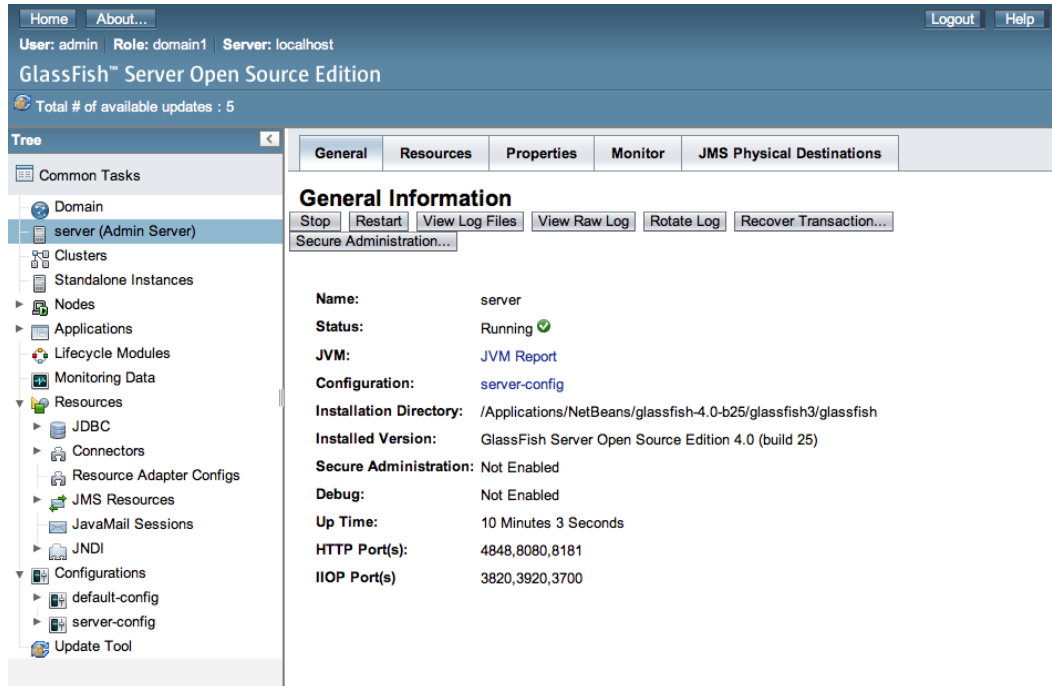


Figure 11-8. General Information panel

The Applications menu option allows you to view any applications that are currently deployed to the server. You can also deploy new applications from this panel, as well as undeploy, enable, or disable existing applications. If there comes a need to redeploy or reload an existing application, the panel also provides easy access to perform those activities. The Applications panel (as shown in Figure 11-9) will most likely become one of the most commonly visited menu options as you work with GlassFish.

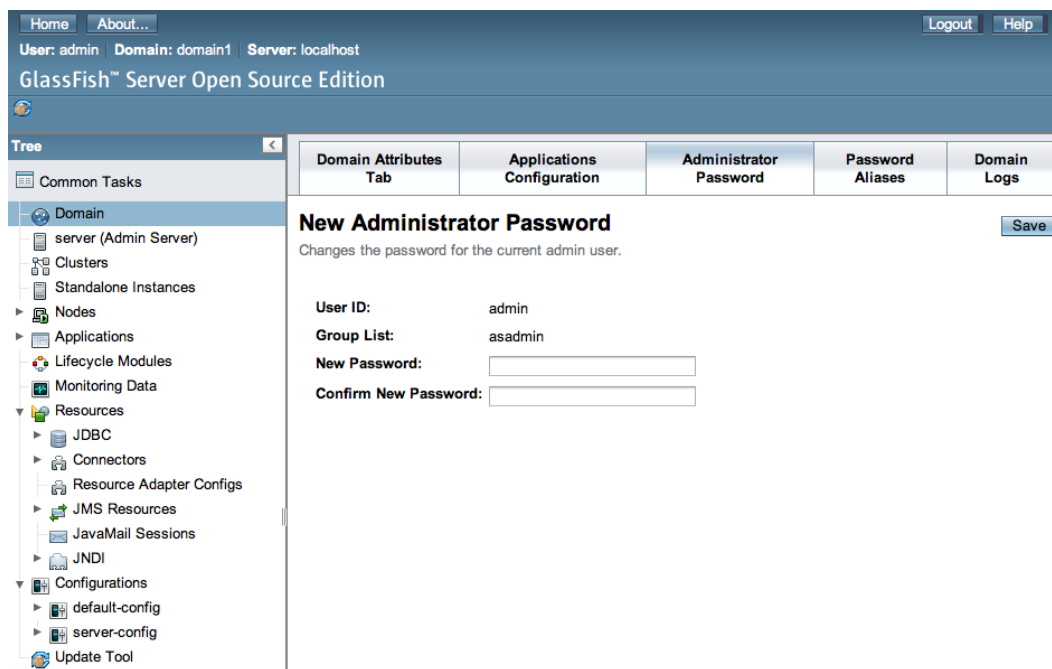


Figure 11-9. *The New Administrator Password form*

The Resources menu contains several submenu options that are useful for configuring resources that can be utilized by your applications. From database resources to Java Messaging and JavaMail sessions, the Resources section provides the ability to make enterprise features available to applications deployed within the server. You will learn more about configurations for these resources in later recipes.

The Configurations menu provides the ability to tweak the server's JVM settings, logging, web and EJB containers, security, network services, and more. This is the area of the administration console that allows customization of the server itself in order to provide the best settings for your environment. For instance, if you want to implement special options for the application server's JVM, this is the place to do that. If you want to set up authentication for your applications using JDBC or LDAP (Recipe 11-6), then this can be done in the Configurations section as well. GlassFish provides the ability to fine-tune the application server, making it truly conform to the environment, and the console makes it easy to apply the customizations.

Although any of the GlassFish features can be changed by manually updating XML configuration files, the GlassFish administration console provides developers and administrators with an easy way to see the server configurations and change pieces to suit the needs of the environment. It also provides a central location for viewing information about the server, its applications, and the resources available for use by the server applications. The GlassFish administration console is a one-stop shop for all of your GlassFish configuration and tuning.

11-3. Changing the Administrator User Password Problem

You want to add security to your newly installed GlassFish environment by changing the administrative user password.

Solution #1

Traverse into the `/JAVA_DEV/Glassfish/glassfish4/bin` directory within your terminal or command prompt, and enter the following:

```
./asadmin change-admin-password
```

After issuing the command, follow the prompts accordingly to change the administrator password.

Solution #2

Log into the GlassFish administrative console, and change the administrative user password. To do so, first click the Domain menu option within the tree menu on the left. This will bring you to a screen that includes several tabs, allowing different configurations for your application server domain. One of those tabs is named Administrator Password, and this is the tab you want to use for changing the password. Once you've clicked the tab, you will be presented with a form that will allow you to change the administrative password accordingly.

■ **Note** This should be your first configuration step after installing a new GlassFish application server environment! This is especially the case if you are running on an operating system that does not have a firewall installed, configured, and turned on. Leaving the default administrator password in place opens your server environment up to a major vulnerability.

To that end, I recommend using Solution #1 to this recipe for changing the administrator password the first time. That way, your server doesn't need to be started up before the password can be changed, making your server secure from the first start-up. The GlassFish New Administrator Password form is great for changing the password after you've already changed it from the default password.

How It Works

The most important configuration you can make to your newly installed GlassFish environment is to set the administrator password. If a default administrator password is left in place, it opens up a major vulnerability because a hacker could gain access to your administration console and gain full access. Changing the password is very easy to do, and there are a couple of ways to do it. First, there is a special command that can be used to change the password without even starting the server. As a matter of fact, as of GlassFish 3.1, you will be prompted to enter an administrator password the first time you start the default domain if you did not set a password via the installer.

■ **Note** Although you will be prompted to enter an administrator password when the domain is started, it is still possible to leave the password as the default. That said, if the remote administration option is turned on, allowing you to log into the GlassFish administration console from a remote machine, you will be required to enter a password.

If you elect to not set a password during the installation wizard or if you used the manual installation method by unzipping the GlassFish archive, then you will need to use the `change-admin-password` utility to change the administrator password before domain start-up. Solution #1 demonstrates this technique, and the advantage of using it is that the domain does not have to be started in order to use it.

If you want to change the administrator password after you have already started the domain, you can do so by logging into the administration console and going to the Domain panel. Once there, you will see an Administrator Password tab, which will allow you to change the password. This technique is outlined in Solution #2 to this recipe. It is a straightforward procedure, and using the administration console for changing the password provides an easy means of doing so after the server is up and running.

11-4. Deploying a WAR File

Problem

You want to deploy a WAR archive to the application server so that your web application will be made available for use.

Solution #1

Log into the administrative console, and select the Applications menu option in the left menu, which will open the Applications panel (Figure 11-10). The list of deployed applications will be displayed within the right panel. Click the Deploy button above the application list in order to begin the deployment process.

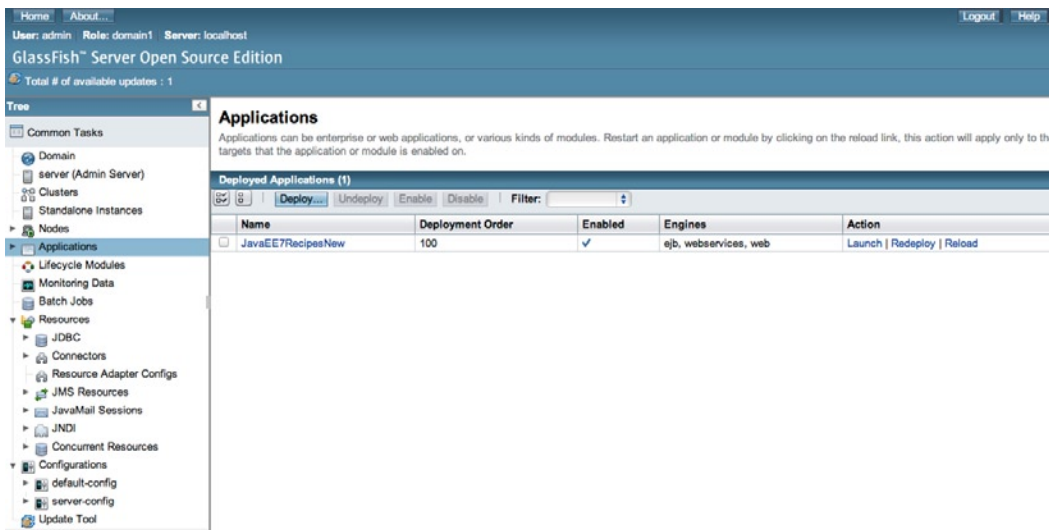


Figure 11-10. GlassFish administrative console Applications panel

Once within the Deploy Applications or Modules (Figure 11-11) panel, find the WAR archive that you want to deploy by selecting the Browse button and locating the WAR archive of your choice. The application name and context path will be autopopulated, but you can change them if you want. Leave all of the other default options selected.

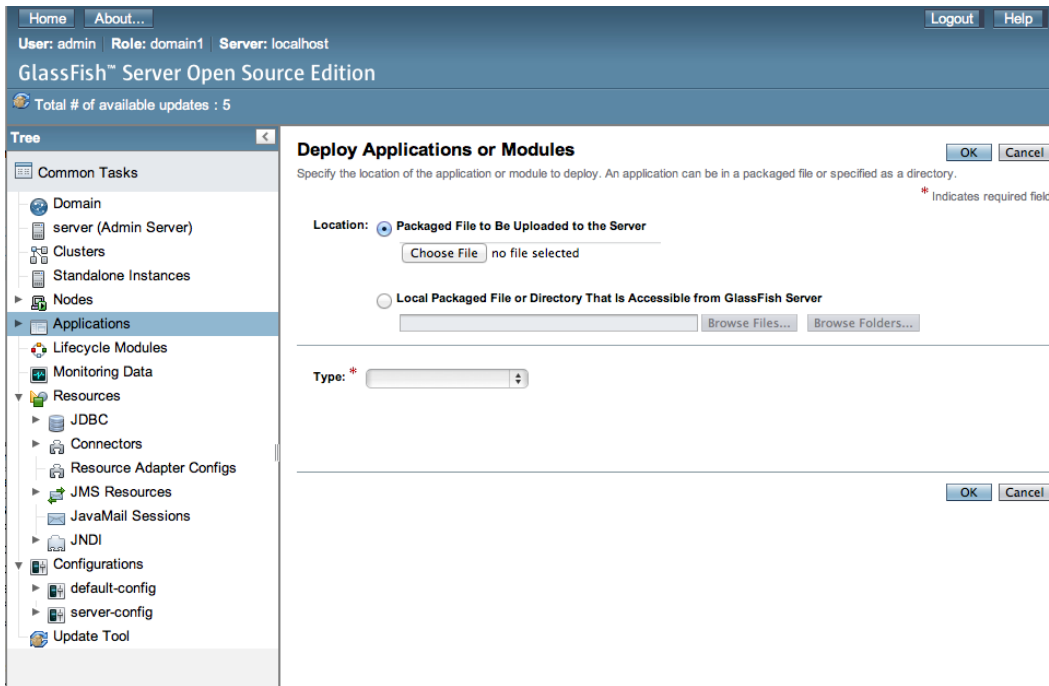


Figure 11-11. GlassFish administrative console: Deploy Applications or Modules

Next, click the Deploy button to initiate the application deployment. The application server will complete the deployment, assuming that there are no configuration issues with the application archive.

Solution #2

Utilize the GlassFish application server's autodeployment option by logging into the application server host machine if you haven't done so already. Browse the file system to find the WAR file that you want to deploy. Copy the desired WAR file. Locate the GlassFish autodeployment directory (path), and paste the WAR file inside it. The application server will complete the deployment, assuming that there are no configuration issues with the application archive.

How It Works

To make a web application accessible to users on the Web, it must be deployed to the application server. GlassFish has a couple of very easy techniques for deploying applications for use. Java web applications can be packaged in a few different ways before deploying. To further understand the deployment process, it helps to take a look at the variety of possible deployment scenarios for a Java enterprise application.

In the early days of Java EE, the most common package structure was an enterprise archive (EAR) file. An EAR file is an archive that consists of one or more modules, usually in Java archive (JAR) file format, along with XML deployment descriptors. The standard EAR structure contains two JAR files along with XML deployment descriptors. One of those JAR files contains the web sources, including the HTML, JSP, JSE, JavaScript, the WEB-INF directory, and other files used for displaying web content. This JAR file is known as the *web module*, and it corresponds to a web application as defined within the Java Servlet specification. The second JAR file contains the Java sources that are packaged and used for the business logic of the application. Together, the two packages can be combined into an EAR file and deployed to a Java application server, in which case the application server takes on the task of using the

XML deployment descriptors to place the different modules into their proper locations within the application server. EAR files are still in use today, and most applications written using Java EE 5 and older are deployed using an EAR file format. Until recently, EAR files were a common way to distribute and deploy Java EE applications.

Currently, the most common type of archive for Java web application deployment is the web archive (WAR). WAR files are archives that contain all of the web markup and Java sources together under the same archive module. Typically, those Java web applications that contained no enterprise application structures, such as EJBs, web services, or the like, could be deployed using the WAR file format. Since Java EE 6, all enterprise applications can be deployed in the WAR file format as well, which makes it much easier to package and deploy an application. Although if you're using a Java IDE, the work is done for you, so deployment of WAR files is much faster than that of the EAR file, and it is much easier to work with all of an application's source files within the same module, rather than using more than one.

Both the EAR and WAR file formats are simply ZIP files that contain either the `.ear` or `.war` extension. As a matter of fact, you can easily view the contents of these archives by renaming them with a `.zip` extension and unzipping them to your file system. The GlassFish application server makes it easy to deploy each file type, whether using the administration console or the autodeploy technique. When the application server is deploying the archives, it unpackages the contents of the archives into the deployment directory, which is located in the `<GlassFish-Home>/glassfish4/glassfish/domains/domain1/applications` directory.

■ **Note** It is possible to make edits to web files after an application has been deployed by updating the files that exist in the deployment directory. Any XHTML, HTML, JS, or other code files that do not need to be compiled, along with JSPs that are compiled on the fly, can be updated in place while the application is up and running. This can sometimes prove useful for making minor layout or JavaScript changes while in production. However, remember that if the application is undeployed or another application is deployed in place of an existing application, then all sources within the deployment directory are deleted.

11-5. Adding a Database Resource Problem

Your application utilizes an underlying RDBMS, and you want to configure a database resource for this purpose.

Solution

Create a connection pool resource for the database to which you want to connect. After the connection pool has been created, define a new JDBC resource, which will be used to provide applications with a means to connect to the database. To perform these tasks, first log into the GlassFish administration console and then expand the JDBC menu under the Resources option within the tree menu on the left, as shown in Figure 11-12.

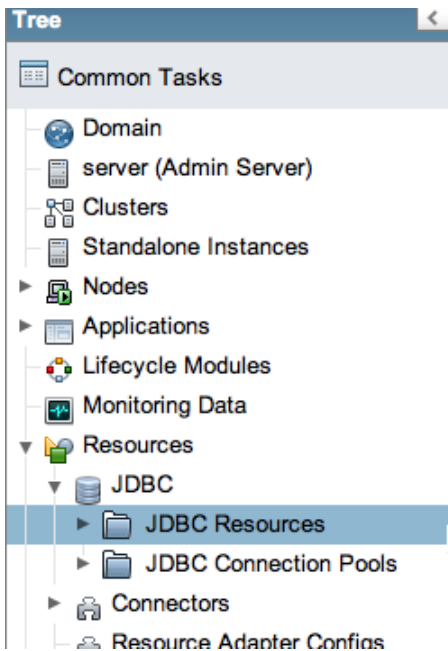


Figure 11-12. GlassFish administration console: JDBC Resources

Next, click the JDBC Connection Pools menu option, which will open the JDBC Connection Pools panel on the right side of the screen. Here you will be provided with a list of the current connection pools, as well as buttons to add new pools or delete existing pools. Click the New... button to initiate the creation of a new connection pool. This will open the New JDBC Connection Pool (Step 1 of 2) panel, as shown in Figure 11-13. In this panel, specify the name of the pool you want to create, and then select a resource type and a database vendor from the selection lists.

Figure 11-13. New JDBC Connection Pool (Step 1 of 2) panel

After clicking the Next button to continue, the second screen for creating a new JDBC connection pool will be displayed (Figure 11-14), which contains a number of settings to help configure the connection pool. For instance, the data source class name can be selected, pool settings can be adjusted, and transaction management options can be tweaked. I recommend retaining all of the default configurations unless it has been determined that something needs to be adjusted in order for application functionality. You can always revisit the connection pool settings and adjust later if need be.

New JDBC Connection Pool (Step 2 of 2)

Previous

Finish

Cancel

Identify the general settings for the connection pool. Datasource Classname or Driver Classname must be specified for the connection pool.

* Indicates required field

General Settings

Pool Name:

MyDataSource

Resource Type:

javax.sql.DataSource

Database Driver Vendor:

Oracle

Datasource Classname:

oracle.jdbc.pool.OracleDataSource

Select or enter vendor-specific classname that implements the DataSource and/or XADataSource APIs

Driver Classname:

Select or enter vendor-specific classname that implements the java.sql.Driver interface.

Ping:

☐ Enabled

When enabled, the pool is pinged during creation or reconfiguration to identify and warn of any erroneous values for its attributes

Description:

Pool Settings

Initial and Minimum Pool Size:

8

Connections

Minimum and initial number of connections maintained in the pool

Maximum Pool Size:

32

Connections

Maximum number of connections that can be created to satisfy client requests

Pool Resize Quantity:

2

Connections

Number of connections to be removed when pool idle timeout expires

Idle Timeout:

300

Seconds

Maximum time that connection can remain idle in the pool

Max Wait Time:

60000

Milliseconds

Amount of time caller waits before connection timeout is sent

Transaction

Non Transactional Connections:

☐ Enabled

Returns non-transactional connections

Transaction Isolation:

Figure 11-14. New JDBC Connection Pool (Step 2 of 2) panel

At the bottom of the form you will find the Additional Properties table (Figure 11-15), which is where you will need to enter the specifics pertaining to the database connection you want to configure. While there are a number of properties listed in the table by default, you need to enter values only for a user, password, and URL in order to obtain a connection. Once you’ve entered this detail, you will be able to click the Finish button to create the pool.

Additional Properties (8)			
<div><div></div><div>8</div><div>Add Property</div><div>Delete Properties</div></div>			
	Name	Value	Description:
<input type="checkbox"/>	portNumber		
<input type="checkbox"/>	databaseName		
<input type="checkbox"/>	datasourceName		
<input type="checkbox"/>	roleName		
<input type="checkbox"/>	networkProtocol		
<input type="checkbox"/>	serverName		
<input type="checkbox"/>	user		
<input type="checkbox"/>	password		

Previous

Finish

Cancel

Figure 11-15. Additional JDBC connection properties

Note You must have the database driver (JAR file) for the database you want to use installed within the GlassFish application server. To do so, simply copy the JAR file into the <GlassFish-Home>/glassfish4/glassfish/domains/domain1/lib directory. For Oracle database, download the JDBC driver file called `ojdbc6.jar`, and use that.

Once the pool has been created, you can generate a JDBC resource for use from within your applications. The JDBC resource is basically a string identifier that references your database connection pool, and it is used from within a Java web application's `persistence.xml` unit to utilize an application server connection pool. To create the JDBC resource, click the JDBC Resources menu option from within the tree menu, which will open the JDBC Resources pane (Figure 11-16), listing each of the existing resources. Click New in order to configure a new resource.



Figure 11-16. JDBC Resources pane

How It Works

Just about every enterprise application uses an underlying database to store and retrieve data. To connect to the database, you need to configure a database account for which to connect and code a connection utility that is responsible for opening and closing connections. Well, that is one way to do it; another way is to rely on the application server to manage the database connections. Utilizing an application server's database connection pool can be very useful because it takes away the burden of handling connections within the application's business logic, and it also helps the overall performance of an application by maintaining a number of open connections in a pool. When a process needs to work with the database, it grabs one of the open connection objects, uses it, and then places it back into the pool when finished. By maintaining this pool, the overhead of opening and closing connections for every single task is alleviated, helping your applications perform much faster. Another benefit to having the application server manage connections is that the user name and password used to obtain the connection is stored in only one place, the application server. User names and passwords do not need to be hard-coded into applications that use application server JDBC resources. This can be helpful not only from a security standpoint but also from a maintenance stance. Isn't it much easier to change the password in one location when it expires, rather than fumbling around with each of the applications that use it?

Configuring a data source within the GlassFish application server is straightforward because you can manage everything from within the administration console. However, there are a number of configurations that can be altered in order to change the way in which your connection pool manages connections. On the first New JDBC Connection Pool panel of the connection pool configuration, you will need to determine which type of resource you want to create. Table 11-1 describes the different resource types.

Table 11-1. *JDBC Connection Pool Resource Types*

Resource Type	Description
javax.sql.DataSource	Suitable for local transactions
javax.sql.XADataSource	Suitable for global transactions
javax.sql.ConnectionPoolDataSource	Suitable for local transactions, possible performance improvements
java.sql.Driver	Standard driver

The Pool Settings section of the second New JDBC Connection Pool panel allows you to configure the number of connections that will be available for application use. By default, the number of open connections at application server start-up will be eight. This means applications can grab and use eight connections from the pool without incurring any extra overhead, because the pool has already opened these connections.

The Maximum Pool Size option is set to 32 by default. When an application needs to use a connection, it goes to the pool and requests one. If there is a connection available in the pool, then it is given to the application. However, if no connection is available, then a new connection is made. The Maximum Pool Size value is the upper bound of connections that can possibly be made. So, by default, if there are 32 connections open and an application requests a new connection, then a database connection error will be thrown. Remember, when an application is finished using a connection, it is returned to the pool, so if an application is working properly, the maximum number of connections should be fairly difficult to reach in most environments.

A number of other configurations can be managed for your connection pool, such as determining when connections will time out and when to resize the pool. Adjust accordingly, if needed, after your application has been using the connection pool for a period of time. The transaction configuration for the pool makes it possible to set up an isolation level. It is recommended by Oracle to try to leave the isolation level alone if possible. If not, consider setting Isolation Level Guaranteed to false and make sure applications do not alter a connection's isolation level. The different isolation levels are listed in the following bullets, from best performing on top to worst-performing on bottom:

- READ_UNCOMMITTED
- READ_COMMITTED
- REPEATABLE_READ
- SERIALIZABLE

11-6. Adding Forms-Based Authentication Problem

You want to configure authentication for your applications by utilizing a database table to hold user names and passwords, along with user groups for different access privileges.

Solution

Set up forms-based authentication within your GlassFish application server by creating the necessary database tables to contain user accounts and groups and then configuring the application server to use those tables for authentication. The first step to setting up forms-based authentication is to create the necessary database artifacts to support the authentication. To do so, create two database tables. One of the tables will be used to contain the user names and passwords, and the second table will be used to contain the groups, along with the users who have

access to those groups. The following lines of SQL can be used to generate these tables (Oracle syntax), along with the database sequences that will be used to populate the table primary key values:

```
create table users(
  id number,
  username varchar(150) not null,
  password varchar(50) not null,
  primary key (id));

create table groups(
  id number,
  username varchar2(150) not null,
  groupname varchar2(100) not null,
  primary key(id));

create sequence users_s
start with 1
increment by 1;

create sequence groups_s
start with 1
increment by 1;
```

For testing purposes, let's create a couple of user accounts along with a couple of different access groups. The following lines of SQL will insert these records:

```
insert into users values(
  users_s.nextval,
  'admin',
  dbms_obfuscation_toolkit.md5(input=>utl_raw.cast_to_raw('javaerecipes')));

insert into users values(
  users_s.nextval,
  'juneau',
  dbms_obfuscation_toolkit.md5(input=>utl_raw.cast_to_raw('testpass')));

insert into groups values(
  groups_s.nextval,
  'admin', 'administrator');

insert into groups values(
  groups_s.nextval,
  'juneau', 'reader');
```

Now that the database has been set up for authentication, it is time to configure the database to use these tables for authentication purposes. To do so, log into the GlassFish administrative console, navigate to the Configuration ► server-config ► Security ► Realms menu option, and click the New button. Doing so will open the New Realm panel, which is shown in Figure 11-17.

New Realm

OKCancel

Create a new security (authentication) realm. Valid realm types are PAM, OSGi, File, Certificate, LDAP, JDBC, Digest, Oracle Solaris, and Custom.

* Indicates required field

Configuration Name: server-config

Name: *JDBCAuth

Class Name: com.sun.enterprise.security.aa.auth.realm.jdbc.JDBCRealm

Choose a realm class name from the drop-down list or specify a custom class

Properties specific to this Class

JAAS Context: *jdbcRealm

Identifier for the login module to use for this realm

JNDI: *jdbc/OracleConnection

JNDI name of the JDBC resource used by this realm

User Table: *USERS

Name of the database table that contains the list of authorized users for this realm

User Name Column: *USERNAME

Name of the column in the user table that contains the list of user names

Password Column: *PASSWORD

Name of the column in the user table that contains the user passwords

Group Table: *GROUPS

Name of the database table that contains the list of groups for this realm

Figure 11-17. Creating a new security realm

Within the New Realm form, enter a name for the realm, which you will call JDBCAuth for this example. Next, for the class name, choose com.sun.enterprise.security.auth.realm.jdbc.JDBCRealm from the drop-down menu. Once you’ve completed this first section of the form, it is time to fill out the properties specific to the class. For this example, use values shown in Table 11-2 to complete this form.

Table 11-2. Properties Specific to JDBC Security Realm Class

Property	Value
JAAS	jdbcAuth
JNDI	jdbc/OracleConnection
User Table	users
User Name Column	username
Password Column	password
Group Table	groups
Group Name Column	groupname
Password Encryption Algorithm	MD5 (algorithm used in SQL insert statement)

490

Once finished, click OK to save the values and create the realm. The newly created realm should now appear in the Realm listing, as shown in Figure 11-18.



Figure 11-18. Realm listing

That does it for the application server configuration. Now how do you actually use the new security realm? You need to create a login view and make some configuration changes to your application's `web.xml` file in order to implement the authentication within your application. To begin, let's look at the changes that will need to be made to `web.xml` in order to configure the forms authentication. The following excerpt, taken from the `web.xml` configuration file in the `JavaEERecipes` sources, demonstrates the updates that need to be made:

```
<security-constraint>
  <display-name>Admin</display-name>
  <web-resource-collection>
    <web-resource-name>Admin Tools</web-resource-name>
    <description/>
    <url-pattern>/faces/admin/*</url-pattern>
    <http-method>GET</http-method>
    <http-method>POST</http-method>
    <http-method>HEAD</http-method>
    <http-method>PUT</http-method>
    <http-method>OPTIONS</http-method>
    <http-method>TRACE</http-method>
    <http-method>DELETE</http-method>
  </web-resource-collection>
  <auth-constraint>
    <description/>
    <role-name>admin</role-name>
  </auth-constraint>
</security-constraint>
<security-constraint>
  <display-name>User</display-name>
  <web-resource-collection>
    <web-resource-name>Protected Users Area</web-resource-name>
    <description/>
    <url-pattern>/faces/users/*</url-pattern>
    <http-method>GET</http-method>
```

```

        <http-method>POST</http-method>
        <http-method>HEAD</http-method>
        <http-method>PUT</http-method>
        <http-method>OPTIONS</http-method>
        <http-method>TRACE</http-method>
        <http-method>DELETE</http-method>
    </web-resource-collection>
    <auth-constraint>
        <description/>
        <role-name>user</role-name>
    </auth-constraint>
</security-constraint>

<login-config>
    <realm-name>JDBCRealm</realm-name>
    <form-login-config>
        <form-login-page>/faces/loginForm.xhtml</form-login-page>
        <form-error-page>/faces/loginError.xhtml</form-error-page>
    </form-login-config>
</login-config>

```

Next, the GlassFish server security role mapping needs to be added to the `sun-web.xml` configuration file, which maps application roles to database groups. The following excerpt demonstrates the mapping configuration:

```

<security-role-mapping>
    <role-name>admin</role-name>
    <group-name>administrator</group-name>
</security-role-mapping>
<security-role-mapping>
    <role-name>user</role-name>
    <group-name>reader</group-name>
</security-role-mapping>

```

Lastly, the views that the user will see must contain specific names for the user name and password input text fields, and the form action must be set to `j_security_check`, which will cause control to be passed to the application server for handling the authentication. The following login form demonstrates this process. You can see the sources within the `login.xhtml` form contained within the `JavaEERecipes` project.

```

<?xml version="1.0" encoding="UTF-8"?>

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
    xmlns:f="http://xmlns.jcp.org/jsf/core"
    xmlns:h="http://xmlns.jcp.org/jsf/html">
    <h:head>
        <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
        <title>TODO supply a title</title>

    </h:head>

```

```

<h:body>
  <p>
    <form method="POST" action="j_security_check">
      Username: <input type="text" name="j_username" />
      Password: <input type="password" name="j_password" />
      <br />
      <input type="submit" value="Login" />
      <input type="reset" value="Reset" />
    </form>
  </p>
</h:body>
</html>

```

When a user points the browser to the login.xhtml view, they will be prompted to log into the application.

How It Works

Securing an application is a vital step for any enterprise application. Adding the security of a user name and login is one of the most basic forms of security that can be put into place. The combination of GlassFish application server, the underlying database, and some basic Java EE application configurations make securing applications via user name and password an easy task. The solution to this recipe demonstrates how to configure a security realm within the GlassFish application server that will utilize a database table for storing user name and password combinations. While some of the database code in the solution is specific to Oracle Database, the same technique can be applied to most RDBMSs with only minor modifications made to the code for securing the password within the database.

The first step toward configuring the security realm within GlassFish is to set up the underlying database table that will be used to contain the security credentials. It is of utmost importance to ensure that password stored within the table are encrypted; otherwise, they can be seen by anyone who has read-only access to the security table that is created for this solution. In the solution to this recipe, the Oracle database `dbms_obfuscation_toolkit.md5` function is used in order to hash the passwords. However, if using another database system, there should be similar tools to use for encryption purposes. When configuring the database, a table should be created to hold the user names and passwords, and another should be created to hold the groups, or security roles. This will allow applications using the realm to contain a high level of security configuration in that various levels of access can be granted to different users based upon role.

Once the database objects have been created, the GlassFish server must be configured to utilize the database for authentication purposes. This is done by logging into the GlassFish administrative console and setting up a new security realm. There are several pieces of information to fill out on the New Realm form that are used to map the realm to the appropriate database tables and columns. The name given to the realm can be any valid String, and the class name should be `com.sun.enterprise.security.auth.realm.jdbc.JDBCRealm`, since there are a number of different types of security realms that can be created, including LDAP realms, and so on. The remaining information on the form should be filled out according to the directions for each text field. It is important to be sure that the JDBC resource has been configured already and the name given for the JDBC resource matches the one that is provided for the JNDI field on the form.

To configure an application for use with a security realm, the security constraints and login configuration must be specified within the `web.xml` configuration file for the application. Security constraints are used to map designated web folders to different user roles for an application. This means that all of the administrative pages for an application can be placed into a folder, and a security constraint can be set up within the `web.xml` file to limit access to that folder, based upon security credentials. If you take a look at the configuration example in the solution, you can see that there has been a security constraint configured with a display name of Admin. Any valid String identifier can be given to the `display-name`, `web-resource-name`, or `description` elements of the security constraint. The `url-pattern` element designates which folder should be protected by the constraint, and anything placed within that folder will be protected from unauthorized users. Each of the `http-method` elements lists the different HTTP methods that pertain

to the resources within the given folder. The auth-constraint subelement contains the role mapping, which can be given a description along with the role-name that should be used for limiting access. The specified role-name should match one of the group values that was placed within the database table that was created to contain groups. Any user names that correspond to the given group or role will have access to the resources contained within the protected folder, provided that they are able to log into the application successfully. The `sun-web.xml` configuration file must be updated to contain the mapping of roles to groups if you are deploying to GlassFish. This is done by adding security-role-mapping elements to the `sun-web.xml` file, and each of the elements must contain a role-name element along with a corresponding group-name element.

The final piece of the puzzle is to create a login form. The form must contain an action by the name of `j_security_check` because this will pass control of the authentication to the application server. The user name and password elements must contain the names of `j_username` and `j_password`, respectively. Doing so will allow these elements to be passed to the authentication mechanism properly. When the form is submitted, the user name and password are sent to the authentication mechanism, which is handled by the application server via the security realm you created. If an appropriate user name and password combination is used, the session is granted access to whichever resources have been designated for the authenticated user's role. If the given user's role does not permit access to certain areas of the application via the security-constraints that have been set up within the `web.xml` file, the user is denied access.

Configuring forms-based authentication is a good means of controlling access to an application. It allows each application to contain its own security infrastructure, providing the ability to limit certain areas of an application to designated roles. The only downside to the use of the JDBC realm is that the password must be stored within the database table. So long as a good encryption algorithm is used to obfuscate the password, this should be a minimal risk.

■ **Note** To use LDAP authentication instead, set up a security realm using the `com.sun.enterprise.security.auth.realm.ldap.LDAPRealm` class. Specify a String value for the JAAS context, which will be used to reference the realm. Directory should be set to the URL for the LDAP server that you want to use for authentication. Base DN must be set to the base DN for the user who will be used for authenticating to the LDAP server (use a separate LDAP account for authentication that has read access to the LDAP directory). Additional properties that may be required for your LDAP configuration include `search-bind-password`, `search-bind-dn`, and/or `search-filter`. To learn more about LDAP configuration, please reference the online documentation.

11-7. Configuring and Using JavaMail

Problem

You want to send e-mail from your applications, and you want to centrally manage your e-mail sessions, rather than configuring JavaMail separately for each application.

Solution

Log into the GlassFish administrative console, and expand the Resources menu option. Next, click the JavaMail Sessions menu option to create a new JavaMail session. Specify the following information within the form:

JNDI Name: This is the name used to reference the resource; for this example, you'll use `mail/EERecipesMail`.

Typically the JNDI name uses the `mail/email-username` format.

Mail Host: This is the SMTP server name.

Default Username: This is the user name for authenticating to SMTP server.

Default Address: This is the address from which the e-mail will be sent.

After entering this information, add an additional property to specify the password for authenticating to the SMTP server, as well as a property for specifying the SMTP port. The New JavaMail Session form looks like Figure 11-19.

New JavaMail Session

OKCancel

A JavaMail session resource represents a mail session in the JavaMail API.

JNDI Name: *

Mail Host: *

DNS name of the default mail server

Default User: *

User name to provide when connecting to a mail server; must contain only alphanumeric, underscore, dash, or dot characters

Default Sender Address: *

E-mail address of the default user

Description:

Makes it easier to find this session later

Status:

☒ Enabled

Advanced

Store Protocol:

imap

Either IMAP or POP3; default is IMAP

Store Protocol Class:

com.sun.mail.imap.IMAPStore

Default is com.sun.mail.imap.IMAPStore

Transport Protocol:

smtp

Default is SMTP

Transport Protocol Class:

com.sun.mail.smtp.SMTPTransport

Default is com.sun.mail.smtp.SMTPTransport

Debug:

☐ Enabled

Additional Properties (0)

Add PropertyDelete Properties

Name	Value	Description:
No items found.		

Figure 11-19. New JavaMail session

Note A valid SMTP host must already exist to handle your email. Use the appropriate host name, port number, and secure protocols, as needed, for configuration.

To use the resource within application code, you must inject a session resource, specifying the name that has been configured for the JavaMail session to the `@Resource` annotation. You can then set up a `Message` object using the session that has been created and send the message using the `Transport.send` method. The following lines of code demonstrate this concept:

```
public class MyMailController {
    @Resource(name="mail/EERecipesMail")
    private Session mailSession;

    public void sendMsg(String to, String subject, String msg){
        Message msg = new MimeMessage(mailSession);
        try {
            msg.setSubject(subject);
            msg.setRecipient(RecipientType.TO, new InternetAddress(to));
            msg.setText(message);
            Transport.send(msg);
        } catch (MessagingException | UnsupportedEncodingException ex ){
            System.out.println(ex);
        }
        ...
    }
}
```

How It Works

The ability to configure JavaMail sessions within the application server can provide a huge benefit to an organization. This is especially the case if there is more than one application deployed to the server and each of the applications requires the ability to send mail. Rather than recoding the JavaMail configuration within each application, simply provide an enterprise JavaMail session that any application on the server can tap into in order to easily set up a session.

A JavaMail session resource can be set up using any e-mail account that has access to send mail via an SMTP service. Therefore, if you have access to a hosted e-mail account, such as Gmail, a JavaMail session can be configured on the application server to send e-mail from that account. Once the JavaMail session has been configured as per the instructions outlined in the solution to this recipe, the process for sending an e-mail is the same as if a JavaMail session were established via Java code. The only difference is that rather than setting up the session within the Java code itself, the session is injected into a class by specifying the JavaMail session using the `@Resource` annotation.



Contexts and Dependency Injection

One of the most important features in Java EE is Contexts and Dependency Injection (CDI). CDI helps bind the web tier and the business logic or transactional tier of the Java EE platform together. CDI makes it easy to expose business objects for use within JSF web views so that developers can directly bind JSF view widgets to public JavaBean members and methods. It also provides facilities that make it possible to inject JavaBean classes and resources into other Java objects in a type-safe and efficient manner.

CDI is architected from two methodologies: contexts and dependency injection. *Contexts* provide the ability to bind the life cycle and interactions of stateful components to well-defined but extensive contexts, per Oracle's Java EE 7 Tutorial. In the same tutorial, *dependency injection* is defined as the ability to inject components into an application in a type-safe way, including the ability to choose at deployment time which implementation of a particular interface to inject. To make use of CDI, a developer should become familiar with a series of annotations that can be used to decorate objects and injected components. This chapter covers recipes that will demonstrate such annotations and where they should be used.

Since CDI provides a high level of loose coupling, it is an important piece of any Java enterprise application. Those applications that make use of CDI in the right way can become very efficient because CDI provides a decoupling of resources, as well as strong typing, by eliminating the requirement to use `String`-based names for managed resources and by using declarative Java annotations to specify just about everything. Although it is possible to develop Java EE applications without the use of CDI, it is very easy to use and enables enterprise applications to become more robust and efficient than those that do not use CDI features.

12-1. Injecting a Bean or Other Object Problem

You want to use a bean or other object from within another class.

Solution

Utilize dependency injection to make the bean or object available from within another class. The following class, located in the `JavaEERecipes` project, represents an object that can be injected into another class:

```
package org.javaerecipes.chapter12;

public class CalculationBean {

    public int addNumbers(int[] numArray){
        int temp = 0;
```

```

        for(int x : numArray){
            temp = temp + x;
        }
        return temp;
    }
}

```

As you can see, the `CalculationBean` class represents a standard Java object. This object can be injected into another class by using the `@Inject` annotation. The following class, located in the same package as `CalculationBean` within the sources, demonstrates how to inject an object. Note that `CalculationBean` is never specifically instantiated; rather, it is injected or obtained via the declaration of an annotation.

```

package org.javaerecipes.chapter12;

import javax.inject.Inject;

public class UsingClass {

    @Inject
    CalculationBean calcBean;

    public void performCalculation(){
        int[] intarr = new int[2];
        intarr[0] = 2;
        intarr[1] = 3;
        System.out.println("The sum of 2 + 3:" + calcBean.addNumbers(intarr));
    }

}

```

In the example, `@Default` `CalculationBean` is injected into the bean. Once the bean or resource is injected into another Java class, it can be referenced as if it were local to the class into which it was injected.

How It Works

The concept of dependency injection greatly reduces the amount of overhead that is necessary for a developer in order to gain reference to a Java object from within another Java class. The Java EE stack makes it very easy to gain reference to just about any Java object from within another class. Dependency injection refers to the ability to inject components into an application in a type-safe manner, including the ability to choose at deployment time which implementation of a particular interface to inject. CDI allows almost any Java class to be injected into another with very little configuration. This ability increases the usability of resources since such resources can be referenced from any number of different classes and maintain the same state wherever they are being used. In reality, just about any object can be injected anywhere with CDI. The following are some Java objects that can be injected:

- Almost any Java class
- Session beans
- Java EE resources: data sources, JMS topics, queues, connection factories
- Persistence contexts
- Producer fields

- Objects returned by producer methods
- Web service references
- Remote EJB references

To inject a resource into another, the application module or JAR file must contain a META-INF directory that includes a beans.xml configuration file. The beans.xml file may or may not be empty depending upon the configuration. However, for the purposes of this example (and for most general CDI use cases), the beans.xml file is simply an empty configuration file that is used as a placeholder to tell Java EE that the application wants to use CDI. Next, the javax.inject.Inject annotation (@Inject) must be used to denote the class being injected by annotating a class variable of the object type. For instance, if you want to inject a Java object of TypeA, you would declare a class variable of type TypeA and annotate it with @Inject, as follows:

```
@Inject
TypeA myTypeVar;
```

Once said injection is performed, the declared variable can be utilized throughout the class because it is a direct reference to the original class of the specified Java type. By defining a specific scope to the injection bean (Recipe12-5), you can indicate whether an injected object will cause the instantiation of a new object of that type or whether it will look up an existing object of that type and reuse it. By far, one of the most convenient and useful cases for using CDI is the ability to inject a managed bean into another object and make use of its current state, as if its contents existed everywhere.

CDI provides type-safe injection because there is no need to specify a String-based name in order to instantiate or refer to another object. By maintaining declared variables that are used as points of injection, the variable name itself provides for strong typing and thus reduces the number of errors that may arise.

12-2. Binding a Bean to JSF Views

Problem

You want to bind a JavaBean to a JSF view using EL.

Solution #1

Denote a class with the @Named annotation, and specify a name for the class in String format. The String that is specified within the @Named annotation can be used to gain reference to the bean from within a JSF view. The following example demonstrates the binding of a bean field and method to a JSF view. The following Java class, named CalculationBean, is a CDI managed bean that contains the @Named annotation, specifying myBean as the bean reference name:

```
import javax.enterprise.context.RequestScoped;
import javax.inject.Named;

@Named("myBean")
@RequestScoped
public class CalculationBean implements java.io.Serializable{

    private int num1 = 1;
    private int num2 = 0;
    private int sum;
```

```

public CalculationBean(){
}

public void addNumbers(){
    System.out.println("Called");
    setSum(getNum1() + getNum2());
}

/**
 * @return the num1
 */
public int getNum1() {
    return num1;
}

/**
 * @param num1 the num1 to set
 */
public void setNum1(int num1) {
    System.out.println("setting num1");
    this.num1 = num1;
}

/**
 * @return the num2
 */
public int getNum2() {
    return num2;
}

/**
 * @param num2 the num2 to set
 */
public void setNum2(int num2) {
    this.num2 = num2;
}

/**
 * @return the sum
 */
public int getSum() {
    return sum;
}

/**
 * @param sum the sum to set
 */
public void setSum(int sum) {
    this.sum = sum;
}
}

```

The bean is bound to the JSF view via the String-based name `myBean`, making a seamless binding between the web view and the back-end business logic. The following JSF view contains three fields and a `commandButton` action that are bound to `myBean` via the JSF EL:

```
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 12-2: Binding a Bean to JSF Views</title>

  </h:head>
  <h:body>
    <p>
      <h:form>
        <h:inputText value="#{myBean.num1}"/>
        <br/>
        <h:inputText value="#{myBean.num2}"/>

        <br/><br/>
        Sum: <h:outputText id="sum" value="#{myBean.sum}"/>

        <br/><br/>
        <h:commandButton value="Calculate" type="submit" action="#{myBean.addNumbers()}">

      </h:commandButton>
    </h:form>
    </p>
  </h:body>
</html>
```

Solution #2

Denote the class using the `javax.inject.Named` (`@Named`) annotation, without using any String-based designation for the class. When the `@Named` annotation is specified without providing a String-based name designation, a binding name will be derived from the class name, converting the first letter of the class name to lowercase. For the following example, assume that the class `CalculationBean` that was referenced in Solution #1 is going to be referenced from within a JSF view via EL, except there will be no String-based identifier specified within the `@Named` annotation. Since the `@Named` annotation does not specify a name, the EL would refer to the class name as such:

```
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 12-2: Binding a Bean to JSF Views</title>

  </h:head>
```

```

<h:body>
  <p>
    <h:form>
      <h:inputText value="#{calculationBean.num1}"/>
      <br/>
      <h:inputText value="#{ calculationBean.num2}"/>

      <br/><br/>
      Sum: <h:outputText id="sum" value="#{ calculationBean.sum}"/>

      <br/><br/>
      <h:commandButton value="Calculate" type="submit" action="#{ calculationBean.addNumbers()}"/>

    </h:commandButton>
  </h:form>
</p>
</h:body>
</html>

```

@MANAGEDBEAN VS. @NAMED?

If the `@Named` annotation can be used to specify a binding name for a bean, then what is the point of using the `@ManagedBean` annotation at all? The fact is, the `@ManagedBean` annotation has been carried over from previous versions of JSF. While it is still a capable mechanism of marking a bean as managed and providing a binding identifier to JSF, it is suggested for use only when CDI is not available for an application. If an application has full access to the entire Java EE stack, including CDI, then the `@ManagedBean` annotation is not a requirement.

In reality, the CDI technology is much more powerful than the use of `@ManagedBean`, and therefore it is the preferred technique to use. This is the preferred technique because CDI allows for a broader base of classes to be categorized as managed resources. CDI also carries with it many other bonuses such as transaction management and type-safe dependency injection, of which `@ManagedBean` is not capable.

How It Works

One of the high points to using CDI is that it helps provide a seamless integration between the web views and the back-end business logic for an application. Utilizing CDI, public bean members and methods can be made accessible to JSF views very easily. The `javax.inject.Named` annotation provides a facility for referencing a `JavaBean` class from within a JSF view, either by accepting a `String` that will be used to make the reference or by simply utilizing the `JavaBean` class name with a lowercase first letter. The solutions provided within this recipe demonstrate both techniques. From a technical standpoint, Solution #2, not making use of a `String` to provide the reference, is the most type-safe solution. However, sometimes it is necessary to provide a `String` for reference, as demonstrated in Solution #1, but that solution is recommended only on an as-needed basis.

Note Notice that the bean in Solution #1, `CalculationBean`, contains an `@RequestScoped` annotation. This annotation specifies the scope for the bean state. For a fun trick, try to remove the `@RequestScoped` annotation and see what happens. As it turns out, the bean will still work as prescribed, but it will not return any results. This is because the bean will be reinitialized after each request. Therefore, the view will call the `getSum` method to read the current contents of the `sum` field, and it will have been reinitialized to a value of 0 before the request has been made. To learn more about bean scope, please see Recipe 12-4.

By annotating a class with `@Named`, it becomes available for use by JSF views within the same application. Any public class member or method can be called upon from within a JSF view by specifying the name of the class with a lowercase first letter, along with the public member or method that is needed. For instance, the following JSF EL expression calls upon a method named `myMethod` that is contained within a class named `MyClass`. Note that this EL expression works if the class is named `MyClass` and includes an empty `@Named` annotation and if the class is named something different and includes the `@Named("myClass")` annotation.

```
#myClass.myMethod
```

As mentioned in the sidebar for this recipe, the `@ManagedBean` and `@Named` annotations play similar roles in that they both make Java classes available for use within a web view. However, it is safe to acknowledge that the `@Named` annotation is preferred if using CDI; please read the note above for more information.

12-3. Allocating a Specific Bean for Injection Problem

You have more than one `JavaBean` that implements a particular API, and you want to specify which of them you want to inject.

Solution

Utilize a qualifier for the injection. To alleviate the issues of referencing a duplicate class, add a qualifier to each of the classes to differentiate them from one another. In the following code example, two classes, named `PaperbackController` and `EbookController`, each implement the `Book` interface. To allow client bean developers the ability to specify which of the bean classes should be injected, qualifiers are used. In the first listing, let's take a look at the `Book` interface, which is being implemented by at least two `JavaBeans` in the example.

```
public interface Book {
    public String title = null;
    public String description = null;
}
```

The class `PaperbackController` uses a qualifier `@Paperback` in order to differentiate it from other beans that implement the `Book` interface. The following listing is that of the `PaperbackController` class. Note that the `Paperback` interface (source shown next) must already exist in order to utilize the `@Paperback` annotation in this example.

```
package org.javaerecipes.chapter12.recipe12_03;
```

```

import javax.inject.Named;
import javax.enterprise.context.SessionScoped;
import java.io.Serializable;

@Named(value = "paperbackController")
@SessionScoped
@Paperback
public class PaperbackController implements Serializable, Book {

    /**
     * Creates a new instance of PaperbackController
     */
    public PaperbackController() {
    }
    ...
}

```

Another JavaBean, named `EbookController`, also implements the `Book` interface. It contains a different qualifier, `@Ebook`, in order to differentiate it from other classes implementing the `Book` interface. The `EbookController` class looks like the following:

```

package org.javaerecipes.chapter12.recipe12_03;

import javax.inject.Named;
import javax.enterprise.context.SessionScoped;
import java.io.Serializable;

@Named(value = "ebookController")
@SessionScoped
@Ebook
public class EbookController implements Serializable, Book {

    /**
     * Creates a new instance of EbookController
     */
    public EbookController() {
    }
    ...
}

```

Lastly, let's see what the `@Paperback` and `@Ebook` binding annotations actually look like. The following two code listings show the contents of the `org.javaerecipes.chapter12.recipe12_03.Paperback` and `org.javaerecipes.chapter12.recipe12_03.Ebook` interfaces, which are used to create the two annotations:

```

import java.lang.annotation.*;
import javax.inject.Qualifier;

@Qualifier
@Retention(RetentionPolicy.RUNTIME)
@Target({ElementType.TYPE, ElementType.METHOD, ElementType.FIELD, ElementType.PARAMETER})
public @interface Paperback {}

```

```
import java.lang.annotation.*;
import javax.inject.Qualifier;

@Qualifier
@Retention(RetentionPolicy.RUNTIME)
@Target({ElementType.TYPE, ElementType.METHOD, ElementType.FIELD, ElementType.PARAMETER})
public @interface Ebook {}
```

When a client wants to make use of one or the other, it simply needs to call upon the qualifier as follows:

```
@Paperback PaperbackController paperback;
@Ebook EbookController ebook;
```

How It Works

When there are two or more classes that implement the same Java interface, CDI needs some help to determine which of them is going to be used at an injection point. If an attempt is made to deploy an application that uses CDI and an attempt is made to perform injection on a class that implements the same interface as another class, then Weld will throw an ambiguous dependency error. This means that it cannot determine what bean to use for the given injection point. When CDI attempts to determine which bean should be used at an injection point, it takes all class types into account, and it also uses qualifiers. A qualifier is an annotation that can be applied at the class level to indicate the type of a bean. Qualifiers can also be used to annotate methods, or other areas of code, to help CDI determine what kind of bean needs to be injected.

■ **Note** Weld is the reference implementation for CDI. Therefore, you will see references to Weld within the server logs when utilizing CDI within a Java EE application. For more information regarding Weld, please see the online documentation at <http://seamframework.org/Weld>.

Every bean without an explicit qualifier automatically becomes annotated with the `@Default` qualifier. This qualifier is not needed when another qualifier type is used. In the solution to this recipe, two qualifiers are created in order to mark two different beans of the `Book` type: the `@Paperback` and `@Ebook` qualifiers. To create a qualifier, generate a Java interface, and annotate that interface with `@Qualifier`, `Retention(RetentionPolicy.RUNTIME)`, and `@Target({ElementType.TYPE, ElementType.METHOD, ElementType.FIELD, ElementType.PARAMETER})`. All qualifiers are created in the same manner, and once created, they can be used to annotate beans for differentiation. As you can see from the example, both the `PaperbackController` and `EbookController` classes have been annotated with their respective qualifiers. This makes for an easy way to allow CDI to determine which bean to inject since each of the two beans are different implementations of the `Book` type.

The CDI API provides a handful of qualifiers out of the box that can be used within your bean classes. I have already discussed the `@Default` qualifier, which is added to any bean that does not explicitly contain a qualifier. Other qualifiers that are provided by CDI include `@Named` and `@Any`. The `@Named` qualifier is used to mark a bean as EL-injectable. If a bean contains an `@Named` qualifier, then it can be referenced within a JSF view. The `@Any` qualifier is also included on all beans, and it allows an injection point to refer to all beans or events of a certain bean type. For instance, to refer to all of the beans of type `Book`, you could declare a member as follows:

```
@Inject @Any Instance<Book> anyBook;
```

Qualifiers are not used in everyday code, but they are a feature of Java EE that come in handy on occasions where ambiguous bean injection is possible.

12-4. Determining Scope of a Bean

Problem

You want to ensure that the scope of a particular bean within your application will be available for a user's entire session.

Solution

Define the scope of the bean that you want to make available by annotating the bean accordingly. The `org.javaeerecipes.chapter12.bean.PaperbackController` and `org.javaeerecipes.chapter12.EbookController` that are listed in Recipe 12-3 are examples of request-scoped beans since they are annotated accordingly. To make a bean available within a different scope, annotate using one of the other scope-based annotations. For example, let's create a bean that has a session scope, meaning that it will retain its state for multiple HTTP requests. To create a session-scoped bean, annotate the class using `@SessionScoped`. The following class, named `CartBean`, is a CDI session-scoped JavaBean that contains an integer field, which will be adjusted when a user invokes either the `addItem` or `removeItem` method:

```
package org.javaeerecipes.chapter12.recipe12_04;

// Import and change to @RequestScoped to see a functional difference
//import javax.enterprise.context.RequestScoped;
import javax.enterprise.context.SessionScoped;
import javax.inject.Named;

@Named
@SessionScoped
public class CartBean implements java.io.Serializable {

    private int orderList = 0;

    public CartBean(){}

    public void addItem(){
        setOrderList(getOrderList() + 1);
    }

    public void removeItem(){
        setOrderList(getOrderList() - 1);
    }

    /**
     * @return the orderList
     */
    public int getOrderList() {
        return orderList;
    }

    /**
     * @param orderList the orderList to set
     */
}
```

```

    public void setOrderList(int orderList) {
        this.orderList = orderList;
    }
}

```

■ **Note** The comment within the `CartBean` class indicates that if you change the scope to `@RequestScoped`, you will see a functional difference. The difference is that the `orderList` field will retain its state for only one HTTP request. Therefore, the number will never increase more than 1, and it will never decrease below -1.

What fun would this bean be if you did not use it within a JSF view? Well, let's take a look at a JSF view, named `recipe12_04.xhtml`, which utilizes the `CartBean` class to display the `orderList` field. The view contains two buttons, each of which is bound to different methods that reside within the `CartBean` class. One button will increase the size of the `orderList` `int`, and the other button will decrease it.

```

<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 12-4: Determining Scope of a Bean</title>

  </h:head>
  <h:body>
    <p>
      <h:form>
        <h:outputText value="#{cartBean.orderList}"/>
        <br/>

        <br/><br/>
        <h:commandButton value="Add Order" type="submit" action="#{cartBean.addItem()}" />

        <h:commandButton value="Remove Order" type="submit" action="#{cartBean.removeItem()}" />
      </h:form>
    </p>
  </h:body>
</html>

```

How It Works

Depending upon an application's requirement, some beans may need to retain state longer than others. Sometimes it makes sense for each user of an application to have its own version of a particular bean, whereas the state of the bean lives and dies with the user's session. Other times it makes more sense for a bean to share its state among all users of an application, and still other times it makes sense for a bean's state to live and die with each user request. To specify the amount of time that a bean will retain its state, annotate the bean class with one of the CDI scope annotations.

Table 12-1 describes the different scope annotations.

Table 12-1. *CDI Bean State Annotations*

Annotation	Description
@RequestScoped	Per user and retains state for a single HTTP request.
@SessionScoped	Per user and retains state across multiple HTTP requests.
@ApplicationScoped	Shared state across all user interactions within an application.
@Dependent	Object exists to serve one client bean and contains the same life cycle as the bean. (This is the default scope if none specified.)
@ConversationScoped	Per user scope and is utilized within a JSF application. Boundaries of the scope are controlled via a developer and extend the scope across multiple invocations of the JSF life cycle. All long-running conversations are scoped to a particular servlet session and may not cross session boundaries.

While it is easy to define a particular scope for a bean, sometimes it takes some practice and testing to determine the correct scope for a particular application requirement. Moreover, as an application evolves, it makes sense to review the different scopes that have been applied to various beans to ensure that the assigned scope is still desirable.

■ **Note** One of the most common mistakes when working with the scope annotations is importing the wrong annotation for use within the bean. Remember that JavaServer Faces has its own set of scope-based annotations for use within managed beans. Always be sure to import from the `javax.enterprise.context.*` package when working with CDI scope or you will achieve erroneous results.

12-5. Injecting Non-bean Objects

Problem

You want to inject an object that is not a bean into another Java class.

Solution #1

Use producer fields to inject objects that are not beans, objects that require custom initialization, or objects that may have varying values at runtime. To create a `Producer` field, annotate a public class field with the `javax.inject.Produces` annotation, and return the field you want to inject. In most cases, you will also need to annotate a producer method with a CDI qualifier so that CDI will know what to inject when called upon.

In this example, a `JavaBean` named `InitialValueController` contains a producer field that will be called upon to assign an initial value to CDI bean fields. The following source listing is that of the `InitialValueController` class, which contains the producer field implementation:

```
package org.javaerecipes.chapter12.recipe12_05;

import javax.enterprise.inject.Produces;
```

```
public class InitialValueController implements java.io.Serializable {

    @Produces @InitValue public int initialValue = 1000;

}
```

The producer field in the class listing contains a qualifier annotation of `@InitValue`. The qualifier implementation is as follows:

```
package org.javaeeexamples.chapter12.recipe12_05;

import java.lang.annotation.*;
import javax.inject.Qualifier;

@Retention(RetentionPolicy.RUNTIME)
@Target({ElementType.TYPE, ElementType.METHOD, ElementType.FIELD, ElementType.PARAMETER})
@Qualifier
public @interface InitValue {}
```

The producer field can be called upon from anywhere. In this case, it is injected into a CDI bean in order to initialize a bean field value. In the following listing, the CDI bean field named `ProducerExample` demonstrates how to inject the producer field and make use of it:

```
package org.javaeeexamples.chapter12.recipe12_05;

import javax.enterprise.context.SessionScoped;
import javax.inject.Inject;
import javax.inject.Named;

@Named
@SessionScoped
public class ProducerExample implements java.io.Serializable {

    @Inject
    @InitValue
    private int initial;

    private int orderList = -1;

    public ProducerExample(){

    }

    public void addItem(){
        setOrderList(getOrderList() + 1);
    }

    public void removeItem(){
        setOrderList(getOrderList() - 1);
    }

}
```

```

/**
 * @return the orderList
 */
public int getOrderList() {
    if (orderList == -1)
        orderList = initial;
    return orderList;
}

/**
 * @param orderList the orderList to set
 */
public void setOrderList(int orderList) {
    this.orderList = orderList;
}
}

```

When the `orderList` field is added to a JSF view, the `getOrderList` method will be invoked upon the loading of the view because the `orderList` property is called upon from the view. This will, in turn, cause the `orderList` field value to become initialized the first time the JSF view is loaded. The following code demonstrates the use of the field within a JSF view. To see the sources, please look at the `chapter12/recipe12_05.xhtml` file.

```

<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:h="http://xmlns.jcp.org/jsf/html">
  <h:head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"/>
    <title>Recipe 12-5: Injecting Non-Bean Objects</title>

  </h:head>
  <h:body>
    <p>
      <h:form>
        <h:outputText value="#{producerExample.orderList}"/>
        <br/>

        <br/><br/>
        <h:commandButton value="Add Order" type="submit" action="#{producerExample.addItem()}" />

        <h:commandButton value="Remove Order" type="submit" action="#{producerExample.
                                                                    removeItem()}" />
      </h:form>
    </p>
  </h:body>
</html>

```


How It Works

Situations may arise when it makes sense to inject an object other than a CDI managed bean or resource. Objects such as fields, methods, and the like, can become injection targets if they are declared as producers. In some cases, it may make sense to declare a class field as an injectable object. To do so, annotate the field with `javax.enterprise.inject.Produces` (`@Produces`), and the EE container will then treat the field as a getter method for the field. In most cases, a CDI qualifier annotation should also be created and used to annotate the field so that the field can be referenced via the qualifier at the injection point.

In the solution to this recipe, a field that will be used to initialize values is declared within a Java class named `IntitilValueController`. The field name is `initialValue`, and it will return an `int` type, being the number that will be used for initialization. Looking at the code, you can see that a qualifier named `@InitValue` is also placed at the field declaration. This will allow the injection point to simply refer to the qualifier to gain a handle on the injection target. To use the `initialValue` field, it is injected into a CDI managed bean as follows:

```
@Inject
@InitValue
private int initial;
```

One injected, the field can be utilized as if it were part of the class into which it was injected. In the case of this example, it is used to initialize the value of the `orderList` field, which is then displayed via a JSF view named `chapter12/recipe12_05.xhtml`.

It is also possible to create producer methods, which can return values that are injectable to a bean or non-Java (JSF) context. In doing so, the `@Produces` annotation is used to annotate the method in the same manner that a field producer is declared. For example, the following method demonstrates the declaration of a producer method that would be used to inject an object of the `Book` type. The method can be called upon in order to return the desired `Book` object type, depending upon the type that is passed to it.

```
@Produces @BookQualifier public Book getBook(Book book){
    if(book.equals(EbookController.class))
        return new EbookController();
    else
        return new PaperbackController();
}
```

In this case, the method also uses a qualifier named `@BookQualifier`. The producer method result can then be injected into a bean or non-Java context. The injection point references the qualifier in order to make the injection possible, and the producer method is called by the container to obtain the desired instance object as follows:

```
@Inject
@BookQualifier
Book getBook(ebookController);
```

Producers can be a great way to develop injectable objects. With a bit of practice, they can also become valuable for creating sophisticated object factories via the use of a producer method.

12-6. Ignoring Classes

Problem

You want to mark a class as ignored by CDI.

Solution #1

Denote the class with the `@Veto` annotation. Any class containing the `@Veto` annotation will be ignored by CDI. The following example demonstrates the use of `@Veto`:

```
@Veto
public class OrderBean implements java.io.Serializable {

    public OrderBean(){

    }

    // Some Class Implementation
}
```

Solution #2

Denote the class with the `@Requires` annotation to mark the class as ignored by CDI if it does not meet the specified requirements. The following example demonstrates how to utilize the `@Requires` annotation:

```
@Requires("javax.persistence.EntityManager")
public class EmployeeFacade {
    ...
    @Produces
    public EntityManager getEntityManager(){
        ...
    }
    ...
}
```

In this example, the `@Requires` annotation has a `String` containing `javax.persistence.EntityManager` passed to it. As such, if the specified class is not available and/or the class is unable to fulfill the specified dependency, then it will be ignored by CDI.

How It Works

To veto a bean means to mark it as ignored by CDI. Therefore, if a bean contains the `@Veto` annotation, it cannot be processed by CDI. A vetoed class will not contain the life cycle of a contextual instance, and it cannot be injected into other classes. In fact, if a managed bean or session bean contains the `@Veto` annotation, it cannot be considered a managed bean or session bean at all. In some cases, it makes sense to mark a bean as such to ensure that it cannot become managed by CDI. The following code demonstrates how to apply the `@Veto` annotation to a class.

The `@Veto` annotation can also be placed on a package declaration, which will prevent all of the beans that are contained within that package from being processed via CDI.

```
@Veto
package org.javaee7recipes.chapter12.*;
...
```

Any of the following definitions on a vetoed type will not be processed:

- Managed beans, session beans, interceptors, decorators
- Observer methods, producer methods, producer fields

The `@Requires` annotation can be used to mark a class to be ignored by CDI if it does not meet the specified required criteria. The `@Requires` annotation accepts a `String`-based fully qualified class name of the dependency or dependencies. If the object is able to fulfill its dependencies, then it will be managed by CDI. Similarly to `@Veto`, the `@Requires` annotation can be placed on a package as well. If that package is unable to fulfill the dependency that is denoted by `@Requires`, then all classes contained within that package will be unmanaged by CDI.

12-7. Disposing of Producer Fields

Problem

Your application uses a producer field, and you want that field to be destroyed once it is no longer required for use.

Solution

Mark the producer field with the `@Disposes` annotation to indicate that it should be removed once it is no longer in use. The following code excerpt demonstrates a producer field that will be removed once it is no longer required for use:

```
...
@Produces @Disposer
List<Book> books;
...
```

How It Works

A producer method can be used to generate an object that needs to be removed once it is no longer needed. Much like a finalizer for a class, an object that has been injected via a producer method can contain a method that is invoked when the injected instance is being destroyed. Such a method is known as a *disposer method*. To declare a method as a disposer method, create a method defined by the same class as the producer method. The disposer method must have at least one parameter, with the same type and qualifiers as the producer method. That parameter should be annotated with `@Disposes`. In CDI 1.1, this technique can now be applied to producer fields.

12-8. Specifying an Alternative Implementation at Deployment Time

Problem

You want to have the ability to code different implementations of an interface and then choose which implementation to utilize when an application is deployed.

Solution

Create a default implementation for an interface, and then create any alternative implementations for that interface and denote them with the `@Alternative` annotation. Specifying the `javax.enterprise.inject.Alternative` annotation flags a class as an alternative, and if that class is noted in the `beans.xml` file, then it will be loaded at deployment time, rather than the default interface implementation.

The following code excerpt demonstrates the use of an alternative class implementation. For the purposes of this demonstration, let's assume that there is already a default implementation for the `OrderType` interface named `BookstoreOrderBean`.

```
@Alternative
public class WarehouseOrderBean implements OrderType {
    ...
}
```

To specify the use of the alternative implementation rather than the default, modify the `beans.xml` file accordingly. The following is an example excerpt from the `beans.xml` file that designates the use of the `WarehouseOrderBean`:

```
<beans ... >
    <alternatives>
        <class>org.javaeerecipes.chapter12.WarehouseOrderBean</class>
    </alternatives>
</beans>
```

How It Works

Sometimes it makes sense to create two or more implementations of a class for use in different environments. However, it can become a cumbersome nightmare to rename classes, and so on, in order to build and distribute the correct implementation for each environment. The use of the `javax.enterprise.inject.Alternative` annotation allows more than one implementation of an interface to be used, and the appropriate implementation can be specified by altering the file before deployment.

12-9. Injecting Bean Metadata

Problem

You want to acquire metadata information about a bean from within your application classes.

Solution

Inject the interface of a bean into the classes that need to utilize the metadata. Once it's injected, call upon the bean methods to retrieve the required metadata. In the following example, a bean named `OrderBean` has its metadata injected:

```
@Named("OrderBean")
public class Otherbean {
    @Inject Bean<Order> bean;
```

```

    public String getBeanName(){
        return bean.getName();
    }

    public Class<? extends Annotation> getBeanScope(){
        return bean.getScope();
    }
}

```

How It Works

If you need to use bean metadata, you can easily obtain it by injecting the target bean's metadata. To do so, specify the `@Inject` annotation, followed by the `Bean` class of the target bean type. Once the bean interface has been injected, methods can be called upon it to obtain the desired information. Table 12-2 describes the different methods that can be called upon the `Bean` class to obtain metadata.

Table 12-2. *Bean Metadata*

Method	Description
<code>getName</code>	Returns the name of the bean
<code>getBeanClass</code>	Returns the bean class
<code>getInjectionPoints</code>	Returns a Set of <code>InjectionPoint</code> objects for the bean
<code>getQualifiers</code>	Returns a Set of qualifier annotations for the bean
<code>getScope</code>	Returns the scope of the bean
<code>getStereotypes</code>	Returns a Set of stereotype data (common metadata) for a bean
<code>getTypes</code>	Returns a Set of the bean types
<code>isAlternative</code>	Returns a Boolean to specify whether the bean is an alternative
<code>isNullable</code>	Returns a Boolean to specify whether a bean can be nullable



Java Message Service

The Java Message Service is an API that allows software to create, edit, read, and send messages between other software applications or components. The API allows resources to be created within an application server that facilitates messaging capability in various contexts. The application server houses connection factory and destination resources, and these resources are created and maintained by the application server. That said, different application server implementations might have minor differences in their JMS implementations.

In addition to the basic messaging facilities, JMS also provides the ability to send messages to destinations and publish messages to subscriptions. This chapter contains recipes that focus on basic concepts of JMS, as well as some advanced techniques and new additions to Java EE 7. When following along with the examples in this recipe, it should be noted that JMS could be used in various situations for creating many different types of messages. For brevity, this chapter will cover essential concepts and make use of `TextMessage` objects only. The examples will be invoked using JSF view actions, although in real-life applications, there are many different ways to implement the sending and receiving of messages. From internal message invocation, to scheduled tasks via an EJB timer, and even implementation of JMS messaging with EJB message driven beans, JMS can be utilized in many different contexts. After reading through the recipes, you should be able to apply the strategies utilized within the recipes in order to create the messaging system of your needs.

New to JMS 2.0 is a simplified API for sending and receiving messages. In this chapter, you will see both the standard API and the simplified API so that the differences can be compared. The updated API also includes enhancements to message subscriptions, delivery delay, and more. The breadth of JMS 2.0 is far too large for complete coverage in this single chapter. To learn about all of the new features, please refer to the JMS 2.0 specification.

■ **Note** The examples in this chapter focus on working with JMS resources within a GlassFish application server environment. Some of the recipes demonstrate the use of NetBeans IDE for producing and working with JMS resources. However, although the focus is on GlassFish, the main concepts and techniques can be carried forth for just about every application server environment. For more specific details on working with another application server or IDE, please see the documentation that is specific to your environment.

13-1. Creating JMS Resources

Problem

You would like to provide the ability to create a JMS resource to deploy within a GlassFish application server environment.

Solution #1

The easiest technique for creating JMS resources is to utilize an IDE, such as NetBeans. In this example, a standard JMS connection factory will be created for an application project utilizing the NetBeans IDE.

1. Right-click the project within the NetBeans Projects navigator menu, choose New and then Other. The New File wizard will open, from which you will select the GlassFish menu option from the Categories select list, followed by the JMS Resource file type (see Figure 13-1).

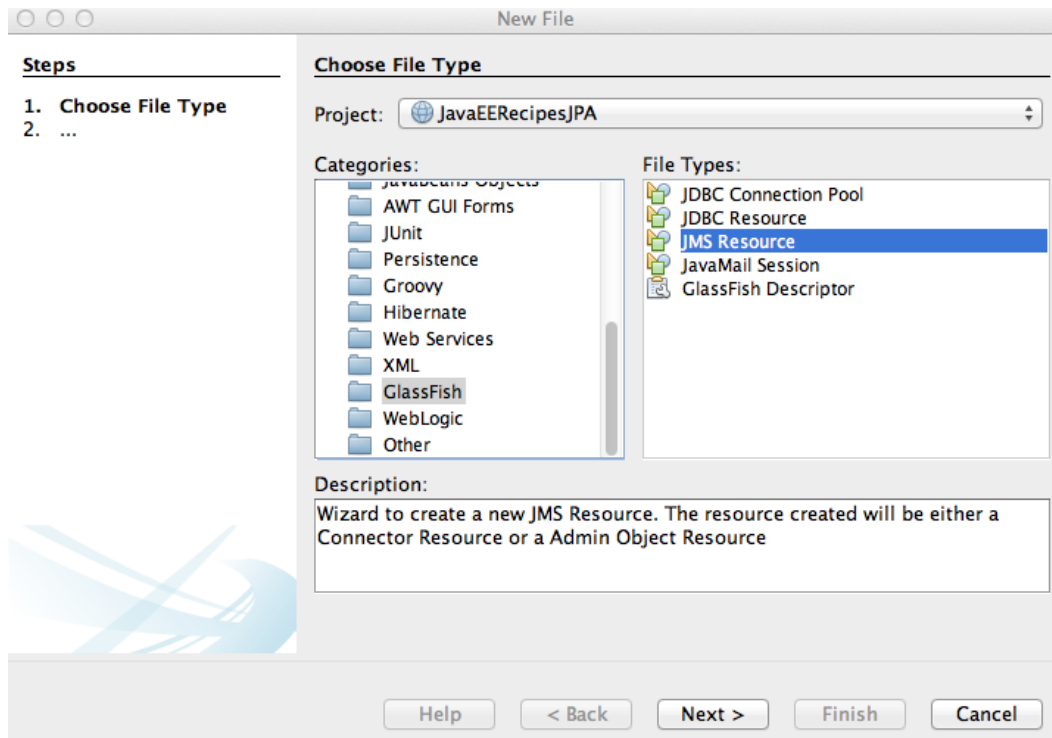


Figure 13-1. Create JMS Resource file from within NetBeans

2. Within the New JMS Resource wizard, enter a JNDI Name (using `jms/` prefix), and a description. If you would like to enable the resource, be sure to do so within this wizard screen as well. Next, select the resource type that you wish to create. In this example, we will demonstrate the creation of a connection factory, as seen in Figure 13-2.

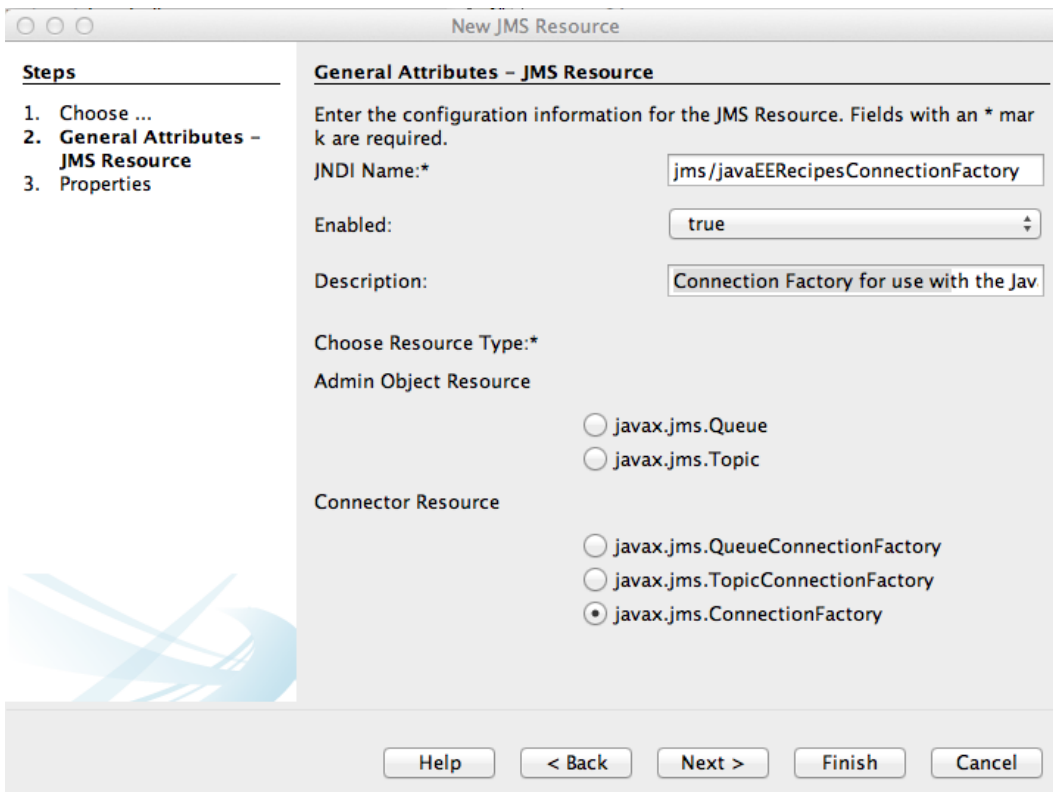


Figure 13-2. *New JMS Resource wizard*

3. Click Finish, and a file named `glassfish-resources.xml` will be created within your project if it does not already exist. When you deploy the application project to the server, the resource will be automatically created for you, as shown in Figure 13-3.

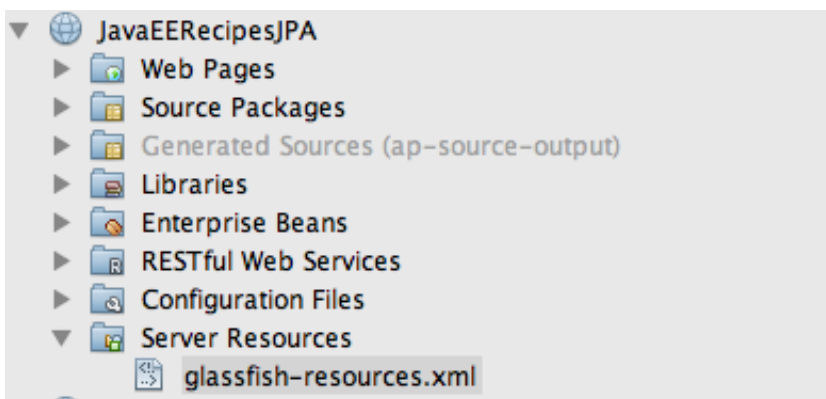


Figure 13-3. *glassfish-resources.xml file within a NetBeans project*

■ **Note** You can utilize the same steps to create `javax.jms.TopicConnectionFactory` and `javax.jms.QueueConnectionFactory` resources.

Solution #2

Create a new JMS resource from within the GlassFish application server administrative console. In this recipe example, we will create a JMS destination resource. Specifically, we will walk through the creation of a `javax.jms.Queue` resource. Follow these steps to create the resource:

1. Log into the GlassFish administrative console. Expand the Resources ► JMS Resources menu in the navigation tree to expose the Destination Resources menu option (see Figure 13-4).

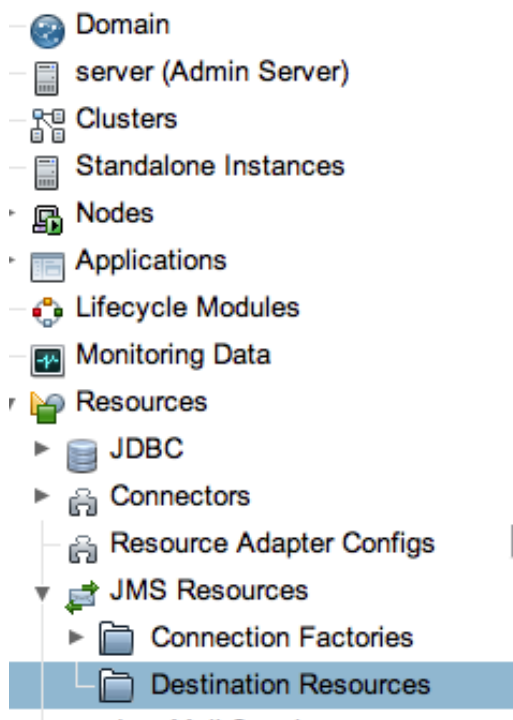


Figure 13-4. GlassFish administration console Destination Resource menu

2. Click the New button within the JMS Destination Resource window to open the New JMS Destination Resource window (see Figure 13-5). Enter a JNDI name (beginning with `javax/`), followed by a unique name for the Physical Destination Name field. Finally, choose the Resource Type that you wish to create.

New JMS Destination Resource

OK Cancel

The creation of a new Java Message Service (JMS) destination resource also creates an admin object resource.

JNDI Name: * A unique name of up to 255 characters; must contain only alphanumeric, underscore, dash, or dot characters

Physical Destination Name * Destination name in the Message Queue broker. If the destination does not exist, it will be created automatically when needed.

Resource Type: * ▾

Description:

Status: ☒ Enabled

Additional Properties (0)

Name	Value	Description:
No items found.		

OK Cancel

Figure 13-5. GlassFish administration console for new JMS destination resource

3. Click OK to create the destination.

Note The GlassFish `asadmin create-jms-resource` command can also be used to create JMS-administered objects from the command line. The `asadmin` tool can also be used to perform other tasks. For more information, please refer to the documentation at http://docs.oracle.com/cd/E26576_01/doc.312/e24928/asadmin-subcommands.htm.

How It Works

The JMS API utilizes administrative resources in order to create and consume messages. We refer to these resources as JMS resources. There are a couple of different types of JMS resources that can be created—connection resources and destination resources. The connection resources are used to create connections to a provider. There are three types of connection resources that can be created:

- **ConnectionFactory:** Instance of `javax.jms.ConnectionFactory` interface. Can be used to create JMS Topics and JMS Queue types
- **TopicConnectionFactory:** Instance of `javax.jms.TopicConnectionFactory` interface
- **QueueConnectionFactory:** Instance of `javax.jms.QueueConnectionFactory` interface

JMS connection factory resources are very similar to JDBC connection factories in that they provide a pool of connections that an application can use in order to connect and produce a session. There are many attributes that can be provided when creating connection factory resources:

- **Initial and Minimum Pool Size:** The initial and minimum number of connections that will be created and maintained by the connection pool.
- **Maximum Pool Size:** The maximum number of connections that can be created within the pool.

- *Pool Resize Quantity*: The number of connections that will be removed when the pool idle timeout expires.
- *Idle Timeout*: The maximum amount of time that connections can remain in the pool if they are idle. (Seconds)
- *Max Wait Time*: The maximum amount of time that a caller will wait before a connection timeout is sent. (Milliseconds)
- *On Any Failure*: If set to true (checked), all connections would be closed and reconnected on failure.
- *Transaction Support*: The level of transaction support (XATransaction, LocalTransaction, NoTransaction). The default is empty.
- *Connection Validation*: If set to true, then connections will need to be validated.

Solution #1 to this recipe demonstrates how to create a connection factory resource using the NetBeans IDE. This step-by-step procedure makes it easy to create such objects and deploy them to your GlassFish application server for use. You can also create connection factory objects using the GlassFish administrative console by following the steps that are provided in Solution #2 to this recipe and choosing the Connection Factories submenu rather than the Destination Resources submenu in step 1. ConnectionFactory objects are registered automatically with JNDI once created, and they can then be injected into Java classes and used. The following lines of code demonstrate how to inject a ConnectionFactory resource into a class:

```
@Resource(name = "jms/MyConnectionFactory")
private static ConnectionFactory connectionFactory;
```

Destination resources can also be created in a similar fashion to connection resources. Destination resources act as targets that receive or consume messages that are produced. Destination resources can be one of two types: `javax.jms.Queue (Queue)` or `javax.jms.Topic (Topic)`. A Queue is a destination resource that consumes messages in a point-to-point (PTP) manner, much like a one-way line of traffic. When a producer sends a message to a queue, the message will stay in the queue until it is consumed. A topic is a destination that is used in a pub/sub scenario, whereas messages sent to a Topic may be consumed by multiple receivers. One or more receivers can subscribe to a Topic.

Solution #2 demonstrates how to create a destination resource within a GlassFish application server, using the GlassFish administrative console. The console provides a wizard that can be used to easily create a destination resource. The most important piece of information to provide when creating a destination is the name. As with any JMS resource, the JNDI name should begin with the `jms/` prefix. When creating a destination resource, a unique name must also be provided for the Destination Resource Name, although other Java EE application servers may or may not make this a mandatory specification. Destination resources can be injected into Java classes in the same manner as ConnectionFactory resources. The following lines of code demonstrate the injection of a Topic resource.

```
@Resource(name="jms/myTopic")
private Topic myTopic;
```

13-2. Creating a Session Problem

You would like to create a JMS session so that you can send or consume messages.

Solution

Create a connection so that you can subsequently create one or more sessions, which in turn, can send messages to destinations or consume messages. In order to create a connection, obtain a `ConnectionFactory` object by injection via the `@Resource` annotation, and call its `createConnection` method as demonstrated in the following line of code:

```
Connection connection = connectionFactory.createConnection();
```

After you have created a connection, you need to start a session. In order to do so, call the connection object's `createSession` method as follows:

```
Session session = connection.createSession(false,
    Session.AUTO_ACKNOWLEDGE);
```

■ **Note** if you are using the simplified JMS API, which is covered in more detail in Recipe 13-3, you do not need to manually create a JMS session. The creation of a JMS session is only required when utilizing the standard API.

Running the Example

If you take a look at the sources that can be found in the `JavaEERecipes` project within the `org.javaeeexamples.chapter13` package, you can see a full demonstration for creating a JMS session. To see the example in action, deploy the `JavaEERecipes` project to your GlassFish application server after setting up a JMS connection factory (see Recipe 13-1), and visit the following URL:

http://localhost:8080/JavaEERecipes/faces/chapter13/recipe13_02.xhtml

How It Works

Before you can begin to send or consume messages, you must obtain a JMS connection so that you can start a session. A session can be used to create JMS resources such as Message Consumers, Message Producers, Messages, Queue Browsers, and Temporary Queues and Topics. A session can be created using a `Connection` object. To create a session, call a `Connection` object's `createSession` method, and pass the appropriate arguments depending upon your application's needs. The `createSession` syntax is as follows:

```
createSession(boolean isTransacted, int acknowledgementType)
```

The first argument to the `createSession` method is a Boolean value to indicate if transactions should take place within the session. If a session is created as transacted (set to true for the first argument to `createSession`), acknowledgment occurs once the entire transaction is successfully committed. If for some reason the transaction is not committed, the entire transaction is rolled back, and all messages are redelivered. However, if a session is not transacted, one must indicate which type of acknowledgment must be received to consider a message successfully sent. The second argument to the `createSession` method indicates the acknowledgment type. Table 13-1 lists the different acknowledgment types along with a description of each.

Table 13-1. *JMS Session Message Acknowledgment*

Acknowledgment Type	Description
<code>Session.AUTO_ACKNOWLEDGE</code>	The session automatically acknowledges a client's receipt of a message, either when the client has successfully returned from a call to receive or when the <code>MessageListener</code> it has called to process the message has successfully returned.
<code>Session.CLIENT_ACKNOWLEDGE</code>	The client acknowledges the receipt of a message by calling the message's <code>acknowledge</code> method.
<code>Session.DUPS_OK_ACKNOWLEDGE</code>	Lazy acknowledgment of messages, allowing duplicates to be received.

In the solution to this recipe, the session that is created is nontransactional, and the receipt type is `Session.AUTO_ACKNOWLEDGE`. This is the most common type of JMS session that is created. Once the session has been created, then it can be used to create JMS resources.

13-3. Creating and Sending a Message Problem

You wish to create and send a JMS message.

Solution #1

Make use of the standard API to create and send a message. To do so, create a `Message` object with respect to the type of message you wish to send, and then create and use a message producer in order to send messages to a destination. To create a message, first decide upon the type of message that you wish to send. Once decided, create the appropriate message object from the JMS session. In this example, we'll demonstrate the creation of a text message. The following lines of code demonstrate how to create a text message including a `String`.

```
TextMessage message = session.createTextMessage();
message.setText("Java EE 7 Is the Best!");
```

Next, to create a `MessageProducer` and send the message, call a JMS session's `createProducer` method, and pass the object type of the destination to which you wish to send a message. The following lines of code demonstrate how to create a message producer and send the text message that was created in the previous lines. The first lines of code demonstrate how to inject the destination resource, and then the actual creation of the message producer and sending of the message follows.

```
@Resource(name="jms/javaEERecipesQueue")
private Queue myQueue;

...
public void sendMessage() {
    if (connection != null) {
        System.out.println("Creating Session");
        try(Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);
            ) {
            myQueue = (Queue) getContext().lookup("jms/javaEERecipesQueue");
            MessageProducer producer = session.createProducer(myQueue);
```

```

        TextMessage message = session.createTextMessage();
        message.setText("Java EE 7 Is the Best!");

        producer.send(message);
        producer.close();
        setConnectionString("Message Successfully Sent to Queue");

    } catch (NamingException | JMSException ex) {
        System.out.println(ex);
        setConnectionString("Session not created and message not sent");
    }
} else {
    setConnectionString("No connection available");
}
}
}

```

Solution #2

Make use of the simplified API to create and send a message. To utilize the simplified API, create a `JMSContext` object, and then utilize it to create a `MessageProducer` and send the message to the appropriate destination. In the following example, a simple `String`-based message is sent to a `Queue` using the simplified API. This technique provides the same result as Solution #1.

```

@Resource(name = "jms/javaEERecipesConnectionFactory")
private ConnectionFactory connectionFactory;
@Resource(lookup = "jms/javaEERecipesQueue")
Queue inboundQueue;

...
public void sendMessageNew() {
    try (JMSContext context = connectionFactory.createContext();) {
        StringBuilder message = new StringBuilder();
        message.append("Java EE 7 Is the Best!");
        context.createProducer().send(inboundQueue, message.toString());
    }
}

```

Running the Examples

An example that can be run from within a JSF view has been created for this recipe. The code found at `org.javaeerecipes.chapter13.Example13_03.java` contains a managed bean that includes a `sendMessage` method that utilizes the standard API implementation, and a `sendMessageNew` method that utilizes the simplified API. Both methods are responsible for creating a message and sending it to a destination `Queue`. By running the example, you can look at the server log to see the output from the method. Deploy the `JavaEERecipes` project and visit the following URL to run the example: http://localhost:8080/JavaEERecipes/faces/chapter13/recipe13_03.xhtml.

How It Works

The reason that any application makes use of JMS is to incorporate the ability to send or receive messages. Therefore, it is no surprise that the JMS API has been developed to make these tasks very easy for the developer. In Java EE 7, things get even easier using the simplified JMS API. Let's begin by discussing the steps that are needed to utilize

the standard API for sending a JMS message. To send a JMS message using the standard API, you need to create a resource destination for your message, and obtain a connection and a JMS session, as seen in Recipes 13-1 and 13-2. Once you have obtained a JMS session, the next step is to create a `MessageProducer` using the `Session.createProducer` method, passing the destination as an argument. After this legwork has been completed, the message can be constructed. You can create a message by calling the `javax.jms.Session` method that corresponds to the type of message that you wish to create. To see all of the available methods, please refer to the online documentation at <http://docs.oracle.com/javaee/6/api/javax/jms/Session.html>. In the example for this recipe, a text message is created by calling the `session.createTextMessage()` method. The text is then set by calling the `TextMessage` object's `setText` method.

Once a message has been created, a `MessageProducer` must be created in order to facilitate the sending of the message. Again, `javax.jms.Session` comes to the rescue here as we can call its `createProducer` method, passing the destination resource for which we'd like to create the `MessageProducer`. Once created, the producer's `sendMessage` method can be invoked, passing the message that you wish to send.

As mentioned previously, the `javax.jms.Session` can be used to generate different message types. Table 13-2 lists the different message types that can be created, along with a description.

Table 13-2. *JMS Message Types*

Message Type	Creation Method
<code>StreamMessage</code>	The message body contains a stream of primitive values in the Java programming language. Filled and read sequentially.
<code>MapMessage</code>	Message body contains a set of name/value pairs that are formed from <code>String</code> objects and Java primitives. May be accessed sequentially or randomly by name, and the order of entries is undefined.
<code>TextMessage</code>	Message body contains a <code>String</code> object. Able to be used for plain-text as well as XML messages.
<code>ObjectMessage</code>	Message body contains a <code>Serializable</code> Java object.
<code>BytesMessage</code>	Message body contains a stream of uninterpreted bytes.

When utilizing the simplified API that was introduced with Java EE 7, there are a few shortcuts that can be made. To compare Solution #1 with Solution #2, you can see that there are fewer lines of code in the second solution. The simplified API enables developers to produce the same results as the standard API with much less code. A `JMSContext` object is obtained via a call to the `ConnectionFactory`'s `createContext` method, and it can be used to begin a chain of method invocations that will result in the sending of a message in just one line of code. To break it down a bit, after the `JMSContext` has been obtained, its `createProducer` method can be called, chaining a call to the `send` method, passing the `Queue` and the message to be sent.

JMS message implementations may vary between the different application server products. However, all JMS messages types share some common characteristics. For instance, all JMS messages implement the `javax.jms.Message` interface. Messages are composed of a header, properties, and a body. The header of a message contains values that are utilized by clients and providers for routing and identification purposes, properties provide message filtering, and the body portion of the message carries the actual message content. The message header is used for linking messages to one another, and a field named the `JMSCorrelationID` contains this content. Message objects contain the ability to support application-defined property values. The properties can be set via a construct known as *message selectors*, and they are responsible for filtering messages. For more-detailed information regarding message properties, please see the online documentation at <http://docs.oracle.com/javaee/6/api/javax/jms/Message.html>. The body varies across the different message types, as listed in Table 13-2.

It can be useful to add properties and headers to a particular message in order to allow message consumers to have filtering capabilities via JMS message selectors. To learn more about using JMS message selectors, please refer to Recipe 13-5.

13-4. Receiving Messages

Problem

You would like to receive messages that have just been sent by a JMS producer.

Solution #1

Make use of the standard JMS API to create a message consumer. Using the JMS session, create the message consumer by calling the `createConsumer` method, passing the type of message consumer that you would like to create. Once the message consumer object has been created, invoke the `start` method on the JMS connection object, and then call the consumer objects `receive` method to receive a message. In the following example managed bean controller, a message consumer will be created and set up to receive the message that was sent by the producer in Recipe 13-3.

The following code excerpt is taken from the `org.javaeerecipes.chapter13.recipe13_04.Example13_04.java` source file. The method named `receiveMessage` is responsible for consuming messages from a specified destination point Queue.

```
public void receiveMessage() {
    boolean stopReceivingMessages = false;
    if(connection == null){
        createConnection();
    }
    try(Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);) {
        createConnection();
        myQueue = (Queue) getContext().lookup("jms/javaEERecipesQueue");
        try (MessageConsumer consumer = session.createConsumer(myQueue)) {
            connection.start();

            while (!stopReceivingMessages) {
                Message inMessage = consumer.receive();
                if (inMessage != null) {
                    if (inMessage instanceof TextMessage) {
                        String messageStr = ((TextMessage) inMessage).getText();
                        setDisplayMessage(messageStr);
                    } else {
                        setDisplayMessage("Message was of another type");
                    }
                } else {
                    stopReceivingMessages = true;
                }
            }
            connection.stop();
        }
    } catch (NamingException | JMSException ex) {
        Logger.getLogger(Example13_04.class.getName()).log(Level.SEVERE, null, ex);
    } finally {
        if (connection != null){
            closeConnection();
        }
    }
}
```


Solution #2

Utilize the simplified API to create a message consumer. Utilize a `JMSContext` object to create the `JMSConsumer` in an efficient and simplified manner. The following example method resides within a managed bean controller. The message consumer in this example will be created and set up to receive the message that was sent by the producer in Recipe 13-3.

```
public String receiveMessageNew() {
    try (JMSContext context = connectionFactory.createContext()) {
        JMSConsumer consumer = context.createConsumer(myQueue);
        return consumer.receiveBody(String.class);
    }
}
```

Running the Example

The `JavaEERecipes` project contains a working example for this recipe that demonstrates the sending and receiving of JMS messages. To view the example, you will need to deploy the project to your GlassFish application server and then visit the following URL:

http://localhost:8080/JavaEERecipes/faces/chapter13/recipe13_04.xhtml

How It Works

The receiving client of a message is also known as the *message consumer*. Message consumers can be created using the standard or the simplified JMS API. We will compare these two approaches in this section to give you an idea of the differences between the two.

Using the standard API, a consumer is created from `JMS Session` objects in the same manner that producers are created (see Recipe 13-3), calling the `createConsumer` method of `JMS Session` and passing the destination object from which the consumer will listen for and accept messages. Message consumers have the ability to consume messages that are waiting within a queue, and they listen indefinitely for new incoming messages.

To set up a consumer, call the `JMS Session` object's `createConsumer` method, and pass the destination object that you wish to consume from. The next step is to call the `JMS Connection` `start` method. This will tell JMS that the consumer is ready to begin receiving messages. After invoking the `connection.start()` method, a consumer can receive a message by calling the `Consumer` object's `receive` method, optionally passing time in milliseconds for the consumer to listen for messages. If no time limit is specified, the consumer will listen indefinitely.

As you can see from the example in this recipe, once the `receive` method is called, a `Message` object is retrieved. Once the message is received, the application can glean whatever it needs by calling the `Message` object's getter methods accordingly.

Now let's take a look at using the simplified API. As you can see from Solution #2, there are fewer lines of code required to produce the same result achieved from Solution #1. The `JMSContext` object aids in producing less code by calling its `createConsumer` method and passing the resource from which the application will need to consume messages. This method call will return a `JMSConsumer`, which has a similar API to `MessageConsumer`, with the ability to receive messages both synchronously and asynchronously. In the example, a `String` message is consumed synchronously.

■ **Note** It is possible to create an asynchronous consumer by registering a `MessageListener` with the `MessageConsumer`. After a listener has been registered for the consumer, the listener's `onMessage()` method will be called each time a message has been delivered. For instance, the following code could be used to register a listener to the consumer that was created within the example for this recipe.

```
javax.jms.MessageListener javaEERecipesListener = new MyMessageListener();
consumer.setMessageListener(javaEERecipesListener);
```

13-5. Filtering Messages

Problem

You would like to provide properties for your messages that will make it easier for consumers to filter through and find messages of their choice.

Solution

Utilize message selectors in order to filter the messages that are being consumed. Message selectors are String-based expressions that can be assigned to consumers upon creation, and they are generally used to filter the types of messages that a consumer will receive. In the following example, both the `sendMessage1` and `sendMessage2` methods create JMS messages. The `sendMessage1` method sets a property named `TYPE` with a value of `JAVAAE` on the message. After setting this property, a `MessageProducer` is created and the message is sent. The `sendMessage2` method sets a property named `TYPE` with a value of `JAVASE` on the message. Just like `sendMessage1`, the `sendMessage2` method then creates a `MessageProducer` and sends the message. The `receiveMessage` method sets up a `MessageConsumer` with a selector specified to only consume messages with a property of `TYPE` that include a value of `JAVAAE`.

The following excerpt has been taken from the class named `org.javaeerecipes.chapter13.recipe13_05.Example13_05.java`.

```
public void sendMessage1() {
    if (connection != null) {
        try (Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);
            MessageProducer producer = session.createProducer(myQueue);) {
            TextMessage message = session.createTextMessage();
            message.setText("Java EE 7 Is the Best!");
            message.setStringProperty("TYPE", "JAVAAE");
            producer.send(message);
        } catch (JMSException ex) {
            System.out.println(ex);
        }
    }
}

public void sendMessage2() {
    if (connection != null) {
        try (Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);
            MessageProducer producer = session.createProducer(myQueue);) {
```

```

        System.out.println("Creating message");
        TextMessage message2 = session.createTextMessage();
        message2.setText("Java SE 7 Is Great!");
        message2.setStringProperty("TYPE", "JAVASE");
        producer.send(message2);

    } catch (JMSException ex) {
        System.out.println(ex);
    }
}

}

public void receiveMessage() {
    boolean stopReceivingMessages = false;
    String selector = "TYPE = 'JAVAE'";
    try(Connection connection = connectionFactory.createConnection();
        Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);
        MessageConsumer consumer = session.createConsumer(myQueue, selector);) {

        connection.start();

        while (!stopReceivingMessages) {
            Message inMessage = consumer.receive();
            if (inMessage != null) {
                if (inMessage instanceof TextMessage) {
                    String messageStr = ((TextMessage) inMessage).getText();
                    setDisplayMessage(messageStr);
                } else {
                    setDisplayMessage("Message was of another type");
                }
            } else {
                stopReceivingMessages = true;
            }
        }

        connection.stop();

    } catch (JMSException ex) {
        System.out.println(ex);
    }
}

```

Running the Example

If you deploy the JavaEERecipes project, you can run the example by pointing your browser to the following URL: http://localhost:8080/JavaEERecipes/faces/chapter13/recipe13_05.xhtml. You can click the Receive Messages button to start the consumer. Then click on the “Send EE Message” and “Send SE Message” buttons to send messages, which contain different property values. Watch the server log to see output pertaining to the browsed messages.

How It Works

Message selectors are String-based expressions that can be assigned to consumers upon creation. To create a selector, form a String that contains an expression with syntax based on a subset of the SQL 92 conditional expression syntax. The expression String should formulate the filter that you wish to use when consuming messages. An expression will look very much like the WHERE clause of a database query. In the example for this recipe, the selector is set to the following String:

```
TYPE = 'JAVAAE'
```

This selector causes the consumer to filter all messages that are received and only consume those messages containing a property named TYPE that is assigned a value of JAVAAE. Standard SQL 92 can be used to combine filters and build an expression that will provide the filtering capability that is required by the consumer.

To assign the selector to a consumer, pass it to the JMS session `createConsumer` method. After doing so, any messages received by the created consumer will be filtered based upon the selector expression.

13-6. Inspecting Message Queues

Problem

Your application makes use of a JMS queue and you would like to browse through each of the messages within the queue without removing them.

Solution

Create a `QueueBrowser` object and use it to browse through each of the messages that are contained within the queue.

In the following excerpt from Java class `org.javaeerecipes.chapter13.Example13_06.java`, the `browseMessages()` method connects to a JMS session, creates a browser queue, and traverses the messages within the queue.

```
public void browseMessages() {

    try(Connection connection = connectionFactory.createConnection();
        Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);
        QueueBrowser browser = session.createBrowser(myQueue);) {

        Enumeration msgs = browser.getEnumeration();

        if(!msgs.hasMoreElements()){
            System.out.println("No more messages within the queue...");
        } else {
            while(msgs.hasMoreElements()){
                Message currMsg = (Message)msgs.nextElement();
                System.out.println("Message ID: " + currMsg.getJMSMessageID());
            }
        }

    } catch (JMSException ex) {
        System.out.println(ex);
    }
}
```

Running the Example

If you deploy the JavaEERecipes project, you can run the example by pointing your browser to the following URL: http://localhost:8080/JavaEERecipes/faces/chapter13/recipe13_06.xhtml. You can click the Send Message button within the view several times, and then click on the Browse Through Messages button, and watch the server log to see output pertaining to the browsed messages.

How It Works

There are times when it is important to have the ability to search through messages in order to find the one that you would like to read. In circumstances such as these, message queue browsers come to the rescue. A `QueueBrowser` object provides the ability for an application to search through each message within a queue and display the header values for each of them. This capability can be important if the message header contains important information that helps to differentiate each type of message that is sent by a particular application. The `JMS QueueBrowser` object makes it easy to sift through messages in order to find the one you would like, using similar semantics as those that are used to create other JMS objects.

To create a `QueueBrowser`, you must first have an open JMS session object. You can then call the `Session` object's `createBrowser` method, passing the JMS destination type as an argument. Therefore, if you wish to browse messages in a queue that is named `jms/myQueue`, you would pass the injected resource for `jms/myQueue` to the `createBrowser` method. Once you have created a browser object, simply iterate over the messages and browse through them using the `Enumeration` that is returned from the call to the browser's `getEnumeration()` method.

13-7. Creating Durable Message Subscribers

Problem

You would like to ensure that an application receives all published messages, even when the subscriber is not active.

Solution

Create a durable subscriber for the `Topic` destination that will be used to send and receive messages. Once created, messages can be published to the topic using the standard message publishing techniques, as demonstrated within Recipe 13-3, sending to the `Topic` destination that contains the subscription. The messages can then be consumed via a message consumer that has been created using said `Topic` and subscription.

In this example, a durable message subscriber is created, the message is created and published to the `Topic` destination, and finally, the message is consumed.

The Topic Connection

`Topic` connections are a bit different than `Queue` connections in that they utilize an object named `TopicConnection`, rather than a standard `Connection` object. Moreover, a `TopicConnectionFactory` must be injected into an object in order to create a `TopicConnection`. The following lines of code demonstrate how to create a connection factory to generate `TopicConnections` for working with subscriptions.

```
@Resource(name = "jms/javaEERecipesConnectionFactory")
private TopicConnectionFactory connectionFactory;
TopicConnection connection = (TopicConnection) connectionFactory.createConnection();
connection.setClientID("durable");
```

Creating the Initial Durable Subscriber

When creating a durable subscriber, an initial durable subscriber must be created prior to sending any messages to the Topic. This initial subscriber will initialize the subscription and make it available for publishing and receiving purposes. The following code excerpt, taken from `org.javaeerecipes.chapter13.recipe13_07.Example13_07.java`, demonstrates the creation of a durable subscriber.

```
public void createTopicSubscriber(){
    try {
        createConnection();
        TopicSession session = connection.createTopicSession(false, Session.AUTO_ACKNOWLEDGE);
        myTopic = (Topic) getContext().lookup("jms/javaEERecipesTopic");
        TopicSubscriber subscriber = session.createDurableSubscriber(myTopic,
"javaEERecipesSub");
        connection.close();
    } catch (javax.naming.NamingException | JMSEException ex) {
        Logger.getLogger(Example13_07.class.getName()).log(Level.SEVERE, null, ex);
    }
}
```

For the demonstration application, a JSF `h:commandButton` component invokes this method so that you can watch the output occurring within the server log.

Creating and Publishing a Message

Creating and publishing a message to a Topic is much like publishing messages to a Queue. However, instead of creating a Producer, a Publisher is generated. The following code excerpt, taken from `org.javaeerecipes.chapter13.recipe13_07.Example13_07.java`, demonstrates the creation of a Message and then it is published to the durable subscriber.

```
public void sendMessage() {
    try {
        createConnection();
        System.out.println("Creating session");
        TopicSession session = connection.createTopicSession(false, Session.AUTO_ACKNOWLEDGE);
        System.out.println("Creating message");
        TextMessage message = session.createTextMessage();
        message.setText("Java EE 7 Is the Best!");
        message.setStringProperty("TYPE", "JAVAAE");

        System.out.println("Creating producer");
        myTopic = (Topic) getContext().lookup("jms/javaEERecipesTopic");
        TopicPublisher publisher = session.createPublisher(myTopic);
        System.out.println("Sending message");
        publisher.publish(message);

        System.out.println("Message sent, closing session");
        publisher.close();
        session.close();
        connection.close();
    }
}
```

```

    } catch (NamingException | JMSException ex) {
        Logger.getLogger(Example13_07.class.getName()).log(Level.SEVERE, null, ex);
    }
}

```

This method is also bound to an `h:commandButton` component for our example view, and you can see more output generated from the actions that take place within the method.

Receiving the Message

Each message created and published to the Topic is later consumed by subscriber(s) to the Topic. The method demonstrates how to create a durable subscriber and receive messages from it.

```

public void receiveMessage() {
    boolean stopReceivingMessages = false;
    try {
        createConnection();
        System.out.println("Creating session to receive message");
        TopicSession session = connection.createTopicSession(false, Session.AUTO_ACKNOWLEDGE);
        myTopic = (Topic) getContext().lookup("jms/javaEERecipesTopic");
        System.out.println("Setting up consumer");

        String selector = "TYPE = 'JAVAEER'";
        TopicSubscriber subscriber = session.createDurableSubscriber(myTopic,
            "javaEERecipesSub");
        connection.start();

        while (!stopReceivingMessages) {
            System.out.println("Receiving message");
            Message inMessage = subscriber.receive();
            if (inMessage != null) {
                System.out.println(inMessage);
                if (inMessage instanceof TextMessage) {
                    String messageStr = ((TextMessage) inMessage).getText();
                    System.out.println(messageStr);
                    setDisplayMessage(messageStr);
                } else {
                    System.out.println("Message was of another type");
                    setDisplayMessage("Message was of another type");
                }
            } else {
                stopReceivingMessages = true;
            }
        }

        connection.stop();
        subscriber.close();

        session.close();
        closeConnection();
    } catch (NamingException | JMSException ex) {

```

```

        Logger.getLogger(Example13_07.class.getName()).log(Level.SEVERE, null, ex);
    }
}

```

The `receiveMessage` method is bound to an `h:commandButton` component within the JSF view in the example program, and you can follow along with the output that can be seen in the server log.

Unsubscribing from the Subscription

It is important to unsubscribe from a subscriber when finished using it because subscribers use up additional resources, as discussed in the *How it Works* section. The following method demonstrates how to unsubscribe.

```

public void unsubscribe(){
    try {
        createConnection();
        TopicSession session = connection.createTopicSession(false, Session.AUTO_ACKNOWLEDGE);
        // close subscriber if open, then unsubscribe
        session.unsubscribe("javaEERecipesSub");
        connection.close();
    } catch (JMSException ex) {
        Logger.getLogger(Example13_07.class.getName()).log(Level.SEVERE, null, ex);
    }
}

```

Running the Example

An example that binds all the methods shown in this recipe to JSF views can be executed by deploying the `JavaEERecipes` project to your GlassFish server, and visiting the following URL:

http://localhost:8080/JavaEERecipes/faces/chapter13/recipe13_7.xhtml

How It Works

A message subscription is a JMS consumer that retains a durable connection to a specified topic destination. Message subscriptions cannot be made for Queue destinations, only for Topics because they utilize publish/subscribe messaging. By default, a durable subscriber remains persistent, because the delivery mode is `PERSISTENT` by default. Subscriptions are stored in a server cache so that they can be retrieved in the event of a server failure. Because durable message subscribers retain messages in a cache, they take up a larger memory footprint. Therefore, it is important that subscribers remain subscribed only as long as necessary, and then unsubscribe to release the memory.

■ **Note** Durable subscriptions can only have one subscriber at a time.

To work with message subscribers, a special set of connection and session objects must be used. To start, you must inject a `TopicConnectionFactory` into any object that will make use of Topics. A `TopicConnection` can be created by calling the `createTopicConnection` method. A `TopicSession` must be created, in turn, from the `TopicConnection`. The `TopicSession` object can be used to create durable message subscribers and message publishers.

When creating a subscriber, one must invoke the JMS session method, `createDurableSubscriber`, and pass the `Topic` destination, along with a `String` that is used to identify the subscriber. The `String` identifier is important because this is the identifier that will be used by consumers to subscribe to the messages being published to the `Topic`. A `TopicSubscriber` object is generated from the `createDurableSubscriber` method, and it is important to create the initial durable subscriber in order to create the `Topic` subscription. Once the initial durable subscriber has been created, messages can be sent to the subscription, and consumers can subscribe to it.

To create a message and send it to a subscription, the JMS session `createPublisher` method must be invoked, passing the `Topic` destination object as an argument. The call to `createPublisher` will generate a `TopicPublisher` object, which can be utilized for publishing messages to a `Topic` subscription. Any type of message can be sent to a `Topic`. To learn more about the different types of messages that can be sent, please refer to Recipe 13-3. Any number of messages can be sent to a topic, and if a consumer has subscribed to the subscriber, it will receive the messages. New subscribers will begin receiving messages that are sent to the subscription after the time when they've subscribed.

In order to subscribe to a `Topic`, a `TopicSubscriber` object should be created by calling the JMS session `createDurableSubscriber` method, passing the `Topic` destination object and the `String`-based identifier that was originally used to establish the subscriber. Once the `TopicSubscriber` has been created, messages can be consumed as usual, invoking the `TopicSubscriber` `receive` method for each message that will be consumed. Typically, an application will set a boundary limit to the number of messages that will be consumed, and perform a loop to receive that number of messages from a subscribed `Topic`.

Since a durable subscription creates a memory footprint, it is essential for consumers to unsubscribe when finished with the `Topic`. If a consumer does not unsubscribe, the application server will starve other subscriber resources, and will eventually run out of usable memory. To unsubscribe a consumer, invoke the JMS session `unsubscribe` method, passing the `String`-based name of the subscriber. I told you that the `String` you use for identifying the subscriber was important!

It is sometimes useful to create message subscriptions for certain circumstances. Pertinent situations for using a subscriber may include a subscription for client consumers to receive messages regarding application errors, or for an alert system so that administrators can subscribe to alerts that they wish to receive. In any case, durable subscriptions can be useful, so long as they are used sparingly and maintained in an appropriate manner.

13-8. Delaying Message Delivery Problem

You would like to delay a message that is being sent.

Solution

Set the time of delay in milliseconds by calling the producer's `setDeliveryDelay(long)` method. In the following example, the message sending will be delayed by 1000 milliseconds.

```
TopicPublisher publisher = session.createPublisher(myTopic);
publisher.setDeliveryDelay(1000);
```

How it Works

In JMS 2.0, it is possible to delay the delivery of a message. The JMS API provides a method, `setDeliveryDelay`, for producers. This method can be called, passing the delay time in milliseconds, prior to sending the message. Once the delay has been set, this will cause all subsequent message deliveries by that producer to be delayed.



Authentication and Security

One of the most important components to an enterprise-level application is security. It is a fact that enterprise applications must be rock solid and secure so that data and application functionality cannot fall into the wrong hands. Utilizing a combination of application server security and application-level security can help secure applications from thugs who are targeting enterprise data.

Three different types of security can be applied to enterprise-level applications: declarative, programmatic, and transport security. *Declarative* security occurs within an application's deployment descriptor or via annotations that are added to classes and methods within the application. Declarative security is used to provide the application server container with the ability to guard access to certain application features via the use of user authentication and roles. *Programmatic* security occurs when the developer manually codes the authentication methods, customizing the requirements for authentication into an application. *Transport* security occurs between the client and the server, and it is responsible for securing information as it is passed between the two.

This chapter will touch upon each of these three levels of security. It contains recipes that cover application server configurations for setting up database and cover LDAP authentication for applications that are deployed within the container. You will also learn how to utilize XML configuration, annotations, and JSF EL to secure portions of your applications. Lastly, it'll touch upon how to secure transport via SSL and certificates.

14-1. Setting Up Application Users and Groups in GlassFish

Problem

You want to create users, groups, and roles within your application server container for use with applications that are deployed to the container.

Solution

Log into the GlassFish administrative console to add users to the File security realm. You can then add the users to groups by specifying the group names when creating the users. This example will walk you through the configuration of a new user within the GlassFish application server (v4).

1. Log into the administrative console by navigating to <http://localhost:4848> and then logging in as a GlassFish administrative user.
2. Use the tree menu on the left side of the screen to navigate to the Configurations ► server-config ► Security ► Realms menu. Once you click the Realms menu option, the Realms form will appear (Figure 14-1).



Figure 14-1. GlassFish Realms form

- 3. Click the “file” realm link to enter the Edit Realm form, as shown in Figure 14-2.

Edit Realm

Edit an existing security (authentication) realm.

Manage Users

Configuration Name: server-config

Realm Name: file

Class Name: com.sun.enterprise.security.auth.realm.file.FileRealm

Properties specific to this Class

JAAS Context: * fileRealm

Identifier for the login module to use for this realm

Key File: *

Full path and name of the file where the server will store all user, group, and password information for this realm

Assign Groups:

Comma-separated list of group names

Additional Properties (0)

Add Property Delete Properties

Name	Value	Description:
No items found.		

Figure 14-2. GlassFish Edit Realm form

- 4. Click the Manage Users button within the Edit Realm form to open the File Users form, and then click the New button within the File Users form (Figure 14-3) to enter the New File Realm User form (Figure 14-4).

File Users

Manage user accounts for the currently selected security realm.

Configuration Name: server-config

Realm Name: file

File Users (0)	
New...	Delete
User ID	Group List:
No items found.	

Figure 14-3. GlassFish File Users form

New File Realm User

Create new user accounts for the currently selected security realm.

Configuration Name: server-config

Realm Name: file

User ID: *

Name can be up to 255 characters, must contain only alphanumeric, underscore, dash, or dot characters

Group List:

Separate multiple groups with colon

New Password:

Confirm New Password:

Figure 14-4. GlassFish New File Realm User form

5. Fill in a user ID and the password information to complete the New File Realm User form, and optionally add a group name to the Group List field. Click the Save button to add the user to the File Users list (Figure 14-5).

File Users

Manage user accounts for the currently selected security realm.

Back

Configuration Name: server-config

Realm Name: file

File Users (1)	
New...	Delete
User ID	Group List:
<input type="checkbox"/> Juneau	standard

Figure 14-5. File Users list

Once they’re created, users within GlassFish realms can be used for application authentication purposes. To learn more about configuring your applications to utilize GlassFish user authentication, please refer to Recipe 14-2.

How It Works

Adding an authentication prompt to allow user access to secured areas can be one of the best forms of protection for any application. Fortunately, the Java platform makes authentication easy for you to add to your applications. Most application servers have some mechanism for adding user accounts that can be used to access applications that are deployed in the one of the server domains. GlassFish is no exception because it provides the ability to add users and groups to different security realms, which can then be applied to applications for authentication purposes.

When adding users to GlassFish, they must be incorporated with a security realm. The File security realm is available for use with the default installation, although more security realms can be created if desired. Adding users to realms is a fairly simple process, and individual users can be added by following the steps noted in the solution to this recipe. When creating a user, one of the options that can be specified is a *group*. You can think of a GlassFish user group as a role, in that more than one user can belong to a group. GlassFish does not contain a mechanism for managing the groups themselves; in fact, a group is merely a `String` value to GlassFish. However, if you follow through the steps in Recipe 14-2, you will see that groups can be mapped to roles at the application level. Therefore, if UserA belongs to a group named `standard`, then UserA can also belong to a group named `admin`. The application can then grant access to UserA for different portions of the application, depending upon which groups or roles the user belongs to.

Users in GlassFish are simplistic in that they are used for authentication and access purposes within the deployed applications only. Users can be managed only on a per-server installation basis, so they are a bit cumbersome since they cannot be shared across servers to provide a single sign-on solution. For that reason, it is recommended that GlassFish users be used for smaller applications or test purposes only. For a more substantial and enterprise authentication solution, either database or LDAP user accounts would be a better choice.

■ **Note** To learn about configuring form-based authentication within the GlassFish application server and utilizing a database to store user credentials, see Recipe 11-6.

14-2. Performing Basic Web Application Authentication

Problem

You have established users and associated them with groups within the application server container. Now you want to assign users to particular roles based upon the access levels that they require for the application and apply a basic authentication mechanism for access to specified application views.

Solution

Configure forms-based security using basic authentication within the web application deployment descriptor. Map roles to groups within the `glassfish-web.xml` deployment descriptor, if needed. The following excerpt was taken from the `web.xml` deployment descriptor of the `JavaEERecipes` sources. It demonstrates how to secure all of the views that reside within the `chapter14` folder (determined by the `url-pattern` element within `web.xml`) such that a user name and password combination is required for access. The `auth-method` tag within `web.xml` specifies the type of authentication that will be used for the application. In the example, you'll use BASIC authentication. Only those user names and passwords that have been configured in the GlassFish file realm with the appropriate group will be granted access; in this case, it is the `users` role.

```

<security-constraint>
  <web-resource-collection>
    <web-resource-name>secured</web-resource-name>
    <url-pattern>/faces/chapter14/*</url-pattern>
    <http-method>GET</http-method>
    <http-method>POST</http-method>
  </web-resource-collection>

  <auth-constraint>
    <role-name>users</role-name>
  </auth-constraint>

  <user-data-constraint>
    <transport-guarantee>CONFIDENTIAL</transport-guarantee>
  </user-data-constraint>
</security-constraint>

<login-config>
  <auth-method>BASIC</auth-method>
  <realm-name>file</realm-name>
</login-config>

<security-role>
  <role-name>users</role-name>
</security-role>

```

If role names specified in the `web.xml` deployment descriptor are the same as the group names that have been associated with users in GlassFish, then you are done. Users will be granted access to those areas of the application that have been secured, based upon the group association. However, if a role name differs from those groups that have been associated to users, you can manually map role names to group names by specifying a `security-role-mapping` in the `glassfish-web.xml` file for the application. The following excerpt, taken from the `glassfish-web.xml` configuration file for the `JavaEERecipes` application, demonstrates how to map roles to GlassFish users. In this case, the role standard that was specified for the account in Recipe 14-1 is mapped to the users role. The users role has access to the `/faces/chapter14/*` url-pattern.

```

<security-role-mapping>
  <role-name>users</role-name>
  <group-name>standard</group-name>
</security-role-mapping>

```

Once everything has been configured, then access will be granted according to the configurations that have been placed within the `web.xml` deployment descriptor. To test the authentication mechanism, deploy the `JavaEERecipes` WAR file to your GlassFish v4 application server, and visit the following URL:

<http://localhost:8080/JavaEERecipes/faces/chapter14/index.xhtml>.

Solution #2

Use annotations to declare roles within an application for access to secured pages as deemed necessary. To implement access control on a particular class or method, annotate using `@DeclareRoles` and/or `@RolesAllowed`, specifying the roles that can be used to access them. Those users who are authenticated belonging to one of the specified roles will be granted access to the content.

In the example corresponding to this recipe, the `chapter14_recipe14_02.xhtml` JSF view contains two command buttons that invoke actions within a managed bean. Each of the buttons invokes a different action in the bean. One of the buttons invokes a method that is secured via the `@RolesAllowed` annotation, and the other does not. The following excerpt is taken from the class `org.javaeeerrecipes.chapter14.recipe14_02.Recipe14_02b`, which is the managed bean controller that contains the two methods being called from the command buttons:

```
public class Recipe14_02b implements Serializable {

    public Recipe14_02b() {
    }

    public String unsecuredProcess(){
        return "chapter14_recipe14_02_1.xhtml";
    }

    @RolesAllowed("users")
    public String securedProcess(){
        return "chapter14_recipe14_02_2.xhtml";
    }
}
```

When the `commandButton` that invokes the `securedProcess` method is clicked, the user will be prompted to authenticate if they have not already done so.

How It Works

There are a couple of ways to secure an application using basic application server authentication. Commonly, applications provide basic authentication security via the use of XML configuration within the `web.xml` deployment descriptor along with optional configuration within the `glassfish-web.xml` deployment descriptor. It is also possible to add basic authentication security into an application using code only, via declarative security. Declarative security is based on the use of annotations for declaring roles for access to application classes and methods. While both of these techniques are very similar in concept, each of them has its own set of bonuses in certain situations.

In Solution #1 to this recipe, XML configuration is used to secure access to all web views that reside within a specific folder in the application. To add security via XML configuration files, the `web.xml` deployment descriptor needs to have the `security-constraint`, `login-config`, and `security-role` elements added to it for mapping application roles to GlassFish users and groups. The `security-constraint` element encompasses a handful of subelements that are used to tell the application server container which areas of the application to secure and which accounts are able to access those secured areas. First, a `web-resource-collection` element is used to declare the locations of the application to secure and which HTTP methods to secure. The following elements should be embedded within a `web-resource-collection` element:

- `web-resource-name`: This is an optional name that can be specified for the secured location. In the recipe solution, the name `secured` is specified.
- `url-pattern`: This is the URL pattern that will be used to determine which areas of the application are to be secured. An asterisk (*) is to be used as a wildcard. In the recipe solution, `chapter14/*` specifies that all views contained within the `chapter14` folder should be secured. If you want to secure a specific page, then utilize the URL pattern to that page, including the page name.
- `http-method`: This is used to specify which HTTP methods should be secured for access to the locations specified by the `url-pattern` element.

Another subelement that can be declared within the security-constraint element is the auth-constraint element. This element lists the different security roles that are used to secure the locations specified by the url-pattern via adding role-name subelements. In the recipe solution, the users role is declared for the application. A user-data-constraint element can also be included as a subelement to the security-constraint element in order to specify the type of protection that will be applied when data is transported between the client and the server. In the example, this has been set to CONFIDENTIAL. The values that can be specified for the transport guarantee are as follows:

- **NONE:** Data requires no transport security.
- **INTEGRAL:** Data cannot be changed in transit between the client and the server.
- **CONFIDENTIAL:** Outside entities are unable to observe the contents of the transmission. Secure Sockets Layer (SSL) will be used in this case, and it must be configured within the web server.

The security-role XML element lists the different roles that can be used for securing access to the application pages. Add the role-name subelement to the security-role for each role specification. The login-config XML element is used to specify the method of authentication that is to be used for securing the application. The auth-method should be set to BASIC for most cases, but all possible values are BASIC, DIGEST, FORM, and CLIENT-CERT.

Adding the designated elements to the web.xml deployment descriptor, as described in this section, provides sufficient ability for applications to be secured via a user name/login to specified secure locations. In some cases, it makes sense to use annotations to declare roles from within the application code itself. For such cases, the @DeclareRoles and @RolesAllowed annotations can be specified on a class or method. The following annotations can be used to specify security within a class. For each of the annotations, either a single role or a list of roles can be specified.

- **@DeclareRoles:** This is specified at the class level, and each role that is allowed to access the class should be indicated within the annotation. For instance, one or more roles can be specified for access to the class using the following syntax:

Class level:

```
@DeclareRoles("users")
public class MyClass {
    ...
}
```

Method level:

```
public class MyClass {
    ...
    @DeclareRoles({"role1", "role2"})
    public void calculatePay(){
        ...
    }
    ...
}
```

- **@RolesAllowed:** This is specified at either the class or method level. A list of roles that are allowed to access the class or method should be indicated within the annotation. The syntax is the same as with that of @DeclareRoles.
- **@PermitAll:** This is specified at the class or method level. It indicates that all roles are allowed access.
- **@DenyAll:** This is specified at the class or method level. It indicates that no roles are allowed access.

When both the `@DeclareRoles` and `@RolesAllowed` annotations are used within the same class, the combination of the roles listed within each are allowed to access that class. The roles specified for access on a particular method using `@RolesAllowed` override the roles that are listed to access the entire class.

It is possible to programmatically check to see which roles an authenticated user belongs to by calling the `SessionContext.isUserInRole` method. This allows you to permit access to particular features of an application using conditional logic, as demonstrated by the following lines of code:

```
@DeclareRoles({"role1", "role2", "role3"})
public class MyClass {

    ...
    @RolesAllowed("role2")
    public void calculatePay(){
        ...
    }

    @PermitAll
    public void calculatePay(){
        if (ctx.isUserInRole("role1")) {
            ...
        } else if (ctx.isUserInRole("role3")){
            ...
        }
    }
    ...
}
```

14-3. Developing a Programmatic Login Form Problem

You want to secure your JSF application to a specified group of users. Furthermore, you want to create a custom login view, which will be used to pass user credentials to the appropriate business objects for authentication.

Solution

Develop a login form that consists of user name and password `inputText` fields, along with a `commandButton` to invoke a programmatic login action that resides within a managed bean controller. Develop logic within the managed bean controller to authenticate users. In the following example, a login form is generated using JSF and Facelets, utilizing a managed bean for authentication control.

Creating the Login Form

A login form is basically the same as any other form, except it accepts a user name and a password as arguments and passes them to a `JavaBean` that utilizes the information to accept or deny the authentication request. The login form also utilizes a standard HTML form element that passes the user name (`j_username`) and password (`j_password`) field

values to an action named `j_security_check`. The following code is used to comprise the `login.xhtml` form for a JSF authentication mechanism:

```
<?xml version="1.0" encoding="UTF-8" ?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:p="http://primefaces.org/ui">

  <ui:composition template="/layout/custom_template.xhtml">
    <ui:define name="title">
      <h:outputText value="Welcome to the Acme Bookstore"></h:outputText>
    </ui:define>
    <ui:define name="content">

      <form method="post" action="j_security_check" name="loginForm">
        <center>
          <p align="center" class="sub_head_sub"><br />
            <strong>Acme Bookstore</strong>
          </p>
          <span class="normal">
            You must authenticate to gain access to this application. If you require
            an account, please contact an administrator.
          </span>
          <br/>
          <span class="error">
            <h:messages errorStyle="color: red" infoStyle="color: green"
                        globalOnly="true"/>
          </span>
          <h:panelGrid columns="2">
            <h:outputLabel id="userNameLabel" for="j_username" value="Username:"/>
            <h:inputText id="j_username" autocomplete="off" />
            <h:outputLabel id="passwordLabel" for="j_password" value="Password:"/>
            <h:inputSecret id="j_password" autocomplete="off"/>
          </div>
          <h:panelGroup>
            <h:commandButton type="submit" value="Login"/>
            <h:commandButton type="reset" value="Clear"/>
          </h:panelGroup>
        </h:panelGrid>

        </center>
      </form>

    </ui:define>
  </ui:composition>

</html>
```

Note The `inputSecret` component used in this example will display a series of asterisks, rather than plain text, when input is typed into the text box.

Once loaded, the login form will resemble Figure 14-6 when using the Acme Bookstore template.

Figure 14-6. Login Form Example

Coding the Authentication Backend

The authentication backend is responsible for performing the authentication and maintaining state for a user session. The backend logic consists of an EJB for maintaining the authentication logic and a JSF managed bean that is used for binding view methods and fields to backend logic. The managed bean controller should be session scoped so that the user state can be managed for an entire session. Lastly, if you're using a database table to contain all of the user names that have access to the application, then an entity class will be required for that database table.

EJB

The Enterprise JavaBean that is required for the authentication backend is a stateless session bean that contains a login method, which makes calls to the application server container authentication mechanism. The following code is from the class `org.javaeeexamples.chapter14.recipe14_03.AuthenticationBean.java` file in the `JavaEEExamples` sources:

```
import java.io.Serializable;
import javax.ejb.Remove;
import javax.ejb.Stateless;
import javax.faces.application.FacesMessage;

import javax.persistence.CacheRetrieveMode;

import javax.faces.context.FacesContext;
import javax.persistence.EntityManager;
import javax.persistence.NoResultException;
```

```

import javax.persistence.PersistenceContext;
import javax.persistence.Query;
import javax.servlet.ServletException;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpSession;

@Stateless
public class AuthenticationBean implements Serializable {
    // We will be storing/retrieving users, passwords, and roles from a JPA object datastore
    @PersistenceContext(unitName = "EnvironmentalReviewPU")
    private EntityManager em;
    private boolean authenticated = false;
    private String username = null;
    private String password = null;
    HttpSession session = null;
    User user;

    public AuthenticationBean() {
    }

    public void findUser() {
        try {
            em.flush();

            getUser();
            // The following is a JPA query to look for the existence of one or more users by a
                                                    specific name

            Query userQry = em.createQuery(
                "select object(u) from User u "
                + "where u.username = :username").setParameter("username", getUser().
                                                            getUsername().toUpperCase());

            // Enable forced database query
            userQry.setHint("javax.persistence.cache.retrieveMode", CacheRetrieveMode.BYPASS);
            setUser((User) userQry.getSingleResult());

            FacesContext.getCurrentInstance().addMessage(null, new
                FacesMessage(FacesMessage.SEVERITY_INFO, "Successfully Authenticated", ""));
        } catch (Exception e) {

            FacesContext.getCurrentInstance().addMessage(null, new
                FacesMessage(FacesMessage.SEVERITY_ERROR, "Invalid username/password", ""));
            setUser(null);
        }
    }

    public HttpSession getSession() {
        FacesContext context = FacesContext.getCurrentInstance();
        HttpServletRequest request = (HttpServletRequest) context.getExternalContext().getRequest();
    }

```

```

        session = request.getSession(false);
        return session;
    }

    public boolean login() {

        HttpSession session = getSession();
        HttpServletRequest request = null;
        Query userQry = null;
        System.out.println("In the login method..." + getUser().getUsername());
        try {
            FacesContext context = FacesContext.getCurrentInstance();
            request = (HttpServletRequest) context.getExternalContext().getRequest();
            request.login(getUser().getUsername(), this.password);

            session.setMaxInactiveInterval(1800);

            em.flush();

            userQry = em.createQuery(
                "select count(u) from User u "
                + "where u.username = :username").setParameter("username",
                                                                getUser().getUsername().toUpperCase());
            userQry.setHint("javax.persistence.cache.retrieveMode", CacheRetrieveMode.BYPASS);
            Long count = (Long)userQry.getSingleResult();
            if (count > 0){

                userQry = em.createQuery(
                    "select object(u) from User u "
                    + "where u.username = :username").setParameter("username",
                                                                    getUser().getUsername().toUpperCase());

                // Enable forced database query
                userQry.setHint("javax.persistence.cache.retrieveMode", CacheRetrieveMode.BYPASS);
                setUser((User) userQry.getSingleResult());
                System.out.println("Setting User, user exists in database with role -> " +
                                                                            user.getSecurityRole());

                setAuthenticated(true);
                session.setAttribute("authenticated", new Boolean(true));
            } else {
                // User cannot authenticate successfully
                FacesContext.getCurrentInstance().addMessage(null, new
                    FacesMessage(FacesMessage.SEVERITY_ERROR, "Invalid username/password", ""));
            }

            FacesContext.getCurrentInstance().addMessage(null, new
                FacesMessage(FacesMessage.SEVERITY_INFO, "Successfully Authenticated", ""));
        }
    }

```

```

        return authenticated;
    } catch (NoResultException| ServletException ex) {
        setUser(null);
        setAuthenticated(false);
        session = getSession();
        session.setAttribute("authenticated", new Boolean(false));
        if(request != null){
            try {
                request.logout();
            } catch (ServletException ex1) {
                System.out.println("AuthBean#login Error: " + ex);
            }
        }
        FacesContext.getCurrentInstance().addMessage(null, new
            FacesMessage(FacesMessage.SEVERITY_ERROR, "Invalid username/password", ""));
        return false;
    } finally {
        setPassword(null);
    }
}

/**
 * @return the isAuthenticated
 */
public boolean isAuthenticated() {

    if (getSession().getAttribute("authenticated") != null) {
        boolean auth = (Boolean) getSession().getAttribute("authenticated");
        if (auth) {
            authenticated = true;
        }
    } else {
        authenticated = false;
    }
    //      System.out.println("Are we authenticated? " + auth);
    return authenticated;
}

/**
 * @param isAuthenticated the isAuthenticated to set
 */
public void setAuthenticated(boolean isAuthenticated) {
    this.authenticated = isAuthenticated;
}

@Remove
public void remove() {
    System.out.println("Being removed from session...");
    setUser(null);
}

```

```

/**
 * @return the username
 */
public String getUsername() {
    try {
        System.out.println("The current username is: " + user.getUsername());
        username = getUser().getUsername();
    } catch (NullPointerException ex) {
    }
    return username;
}

/**
 * @param username the username to set
 */
public void setUsername(String username) {
    getUser().setUsername(username);
    System.out.println("Just set the username to : " + getUser().getUsername());
    this.username = null;
}

/**
 * @return the password
 */
public String getPassword() {
    return this.password;
}

/**
 * @param password the password to set
 */
public void setPassword(String password) {
    this.password = password;
}

/**
 * @return the user
 */
public User getUser(){
    if (this.user == null) {
        user = new User();
    }
    return user;
}

/**
 * @param user the user to set
 */
public void setUser(User user) {
    this.user = user;
}
}

```

JSF Managed Bean

The managed bean controller is responsible for coordinating authentication efforts between the JSF view and the EJB. It also has a session scope so that the user's state can be maintained throughout the life of the application session. The following code is taken from the `org.javaeerecipes.chapter14.recipe14_03.AuthenticationController.java` file that is contained within the `JavaEERecipes` sources:

```
import javax.faces.bean.SessionScoped;
import java.io.Serializable;
import javax.ejb.EJB;
import javax.faces.bean.ManagedBean;
import javax.faces.context.ExternalContext;
import javax.faces.context.FacesContext;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpSession;

@ManagedBean(name = "JavaEERecipesPU")
@SessionScoped
public class AuthenticationController implements Serializable {

    @EJB
    private AuthenticationBean authenticationFacade;
    private String username;
    private User user;
    private boolean authenticated;
    private HttpSession session = null;
    private String userAgent;

    /**
     * Creates a new instance of AuthenticationController
     */
    public AuthenticationController() {
        getUser();
    }

    public HttpSession getSession() {
        // if(session == null){
        FacesContext context = FacesContext.getCurrentInstance();
        HttpServletRequest request = (HttpServletRequest) context.getExternalContext().getRequest();
        session = request.getSession();

        return session;
    }

    /**
     * @return the username
     */
    public String getUsername() {
        this.username = getUser().getUsername();
        return this.username;
    }
}
```



```

/**
 * @param username the username to set
 */
public void setUsername(String username) {
    this.username = username;
    getUser().setUsername(username);
}

/**
 * @return the password
 */
public String getPassword() {
    return authenticationFacade.getPassword();
}

/**
 * @param password the password to set
 */
public void setPassword(String password) {
    authenticationFacade.setPassword(password);
}

public User getUser() {
    if (this.user == null) {
        user = new User();
        setUser(authenticationFacade.getUser());
    }

    return user;
}

public void setUser(User user) {
    this.user = user;
}

public String login() {
    authenticationFacade.setUser(getUser());
    boolean authResult = authenticationFacade.login();

    if (authResult) {
        this.authenticated = true;

        setUser(authenticationFacade.getUser());

        return "SUCCESS_LOGIN";
    } else {
        this.authenticated = false;
        setUser(null);
        return "BAD_LOGIN";
    }
}
}

```

```

public String logout() {
    user = null;
    this.authenticated = false;
    FacesContext facesContext = FacesContext.getCurrentInstance();
    ExternalContext externalContext = facesContext.getExternalContext();
    externalContext.invalidateSession();
    return "SUCCESS_LOGOUT";
}

/**
 * @return the authenticated
 */
public boolean isAuthenticated() {
    try {
        // Allows subsequent requests to obtain authentication status from the session state
        boolean auth = (Boolean) getSession().getAttribute("authenticated");
        if (auth) {
            this.authenticated = true;

        } else {
            authenticated = false;
        }
    } catch (Exception e) {
        this.authenticated = false;
    }

    return authenticated;
}

public void setAuthenticated(boolean authenticated) {
    this.authenticated = authenticated;
}
}

```

User Entity

For any application, it is a good idea to maintain a list of users who have the ability to access the application pages. Furthermore, if an application requires fine-grained access control, it is important to assign roles to each user to indicate which privilege level each user should have for the application. A database table can be used for this purpose, and the table should contain a field for the user name of each person who has access to the application, as well as a field for the user role. The following SQL is used for creating the USER database table in an Oracle database:

```

create table users(
id number,
username varchar(150) not null,
password varchar(50) not null,
primary key (id));

```

The following class listing is that for the `org.javaeerecipes.chapter14.recipe14_03.User.java` file, which is an entity class within the JavaEERecipes sources:

```
import java.io.Serializable;
import java.math.BigDecimal;
import javax.persistence.Column;
import javax.persistence.Entity;
import javax.persistence.Id;
import javax.persistence.Table;

/**
 * Entity class User
 */
@Entity

@Table(name = "USER")

public class User implements Serializable {

    @Id
    @Column(name = "USER_ID", nullable = false)
    private BigDecimal userId;

    @Column(name = "USERNAME")
    private String username;

    @Column(name = "SECURITY_ROLE")
    private String securityRole;

    /** Creates a new instance of User */
    public User() {
    }

    /**
     * Creates a new instance of User with the specified values.
     * @param userId the userId of the User
     */
    public User(BigDecimal userId) {
        this.userId = userId;
    }

    /**
     * Gets the userId of this User.
     * @return the userId
     */
    public BigDecimal getUserId() {
        return this.userId;
    }
}
```

```

/**
 * Sets the userId of this User to the specified value.
 * @param userId the new userId
 */
public void setUserId(BigDecimal userId) {
    this.userId = userId;
}

/**
 * Gets the username of this User.
 * @return the username
 */
public String getUsername() {
    return this.username;
}

/**
 * Sets the username of this User to the specified value.
 * @param username the new username
 */
public void setUsername(String username) {
    this.username = username;
}

/**
 * Gets the securityRole of this User.
 * @return the securityRole
 */
public String getSecurityRole() {
    return this.securityRole;
}

/**
 * Sets the securityRole of this User to the specified value.
 * @param securityRole the new securityRole
 */
public void setSecurityRole(String securityRole) {
    this.securityRole = securityRole;
}

/**
 * Returns a hash code value for the object. This implementation computes
 * a hash code value based on the id fields in this object.
 * @return a hash code value for this object.
 */
@Override
public int hashCode() {
    int hash = 0;
    hash += (this.userId != null ? this.userId.hashCode() : 0);
    return hash;
}

```

```

/**
 * Determines whether another object is equal to this User. The result is
 * <code>true</code> if and only if the argument is not null and is a User object that
 * has the same id field values as this object.
 * @param object the reference object with which to compare
 * @return <code>true</code> if this object is the same as the argument;
 * <code>false</code> otherwise.
 */
@Override
public boolean equals(Object object) {
    return false;
}
User other = (User)object;
if (this.userId != other.userId && (this.userId == null ||
                                !this.userId.equals(other.userId))) return false;

return true;
}
}

```

How It Works

The HTTP request login method can be used to programmatically authenticate users for an application when the application server form-based authentication has been configured. A JSF form can pass parameters to a managed bean controller, which can pass them to the HTTP request login method to perform programmatic authentication using the credentials.

As demonstrated in the login form that is listed in the solution to this recipe, a standard JSF view can be coded that passes values from the `inputText` components to a corresponding managed bean controller. The corresponding fields, username and password, are bound to properties within the managed bean controller. The user name is then set into the username property of a new User entity object, and the password value is passed directly into the EJB for later use. The password is not stored in the managed bean controller at all, and therefore, it is not stored into the session.

Let's take a moment to discuss the methods within the managed bean controller. In the example, a `commandButton` is contained within the view, which is bound to the managed bean controller's login method. Once invoked, the login method invokes a method within the EJB, which is responsible for performing the actual authentication against the application server container and JPA data store user table. In this case, the EJB method is also named login, and when it is invoked, then the User entity object is passed to the EJB so that the username property that is stored in the object can be used for authentication purposes. The login method within the managed bean controller invokes the EJB login method, which passes back a Boolean value to indicate whether the credentials have successfully authenticated the user. Depending upon the outcome, the user is then granted or denied access to the application. Also within the managed bean controller is a logout method. This method invalidates the current session by obtaining the external context, which is the application server context, and then by invoking its `invalidate` method.

The login method within the EJB is where the real activity occurs because it is where the application server HTTP request login method is invoked to verify the credentials. First, the `HttpServletRequest` object is obtained from the external context, and then its login method is called. This method accepts the user name and password values, initiates the application server authentication mechanism, and raises an exception if the credentials are invalid. Otherwise, if the credentials are valid, then a time limit is set on the `HttpSession` object. The value passed to the `session.setMaxInactiveInterval` method indicates how long a user session can be inactive before the application server automatically invalidates the session. The remainder of this method is used for performing application-specific authentication using the User entity object. In the example, the entity manager is flushed, and then a query is issued

that counts the number of `User` entity objects matching the user name that has been entered via the login form. When querying the entity, a hint is set that forces the database to be queried each time the request is initiated. The following line of code is an excerpt from the EJB login method that demonstrates how to set this hint:

```
user.setHint("javax.persistence.cache.retrieveMode", CacheRetrieveMode.BYPASS);
```

If there are zero matching entity objects for a given username, then the user is not authenticated to the application, and a false value is returned to the managed bean controller to indicate invalid credentials. Otherwise, if there is a matching entity object for the given user name, then the matching entity object is obtained, and a session attribute is set to indicate that the user was successfully authenticated.

■ **Note** Applications can contain their own set of users, one that is separate from those users who are managed by the GlassFish application server or database. One way of doing so is to create a separate database table for each application, which will be used to store user names and roles for those users who may access the application. The login logic that is contained within the managed bean controller can then perform a query on the application-specific table to see whether the user name specified within the login view is contained within the table. If the user name is in the table, then the user can be granted access to the application; otherwise, no access will be granted. This approach adds two steps into the authentication process: application server forms-based authentication and authentication at the database table level.

14-4. Managing Page Access Within a JSF Application Problem

You have set up authentication for your JSF application, specifying access to a limited user base via a user name and password combination. You want to limit certain views within your application such that only members of a particular role will be granted permission access.

Solution

Authenticate a user to an application and store a Boolean indicating that the user has been successfully authenticated. Utilize that Boolean to perform conditional logic within JSF views to render forms that should be accessed only via authenticated users. If a user is successfully authenticated, then the form is rendered, and if the user is not successfully authenticated, then the form will provide an error message indicating that authentication is required for access.

The following JSF view demonstrates the use of conditional logic for displaying portions of the page that require controlled access:

```
<?xml version="1.0" encoding="UTF-8" ?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://xmlns.jcp.org/jsf/facelets"
      xmlns:h="http://xmlns.jcp.org/jsf/html"
      xmlns:f="http://xmlns.jcp.org/jsf/core"
      xmlns:p="http://primefaces.org/ui">
```

```

<ui:composition template="/layout/custom_template.xhtml">
  <ui:define name="title">
    <h:outputText value="Java EE 7 Recipes Controlled Access"></h:outputText>
  </ui:define>
  <ui:define name="body">
    <h:panelGroup id="messagePanel" layout="block">
      <h:messages errorStyle="color: red" infoStyle="color: green" layout="table"/>
    </h:panelGroup>
    <p:panel rendered="#{authenticationController.authenticated}">
      <h:form>

        This portion of the view contains secret content!

      </h:form>
    </p:panel>
    <p:panel rendered="#{!authenticationController.authenticated}">
      Please <a href="#{request.contextPath}/faces/chapter14/recipe14_03.xhtml">
        authenticate</a> to use this form.
    </p:panel>
  </ui:define>
</ui:composition>

</html>

```

How It Works

The rendered attribute of JSF components can be used to perform conditional rendering. If you bind the rendered attribute to a managed bean property that returns a Boolean indicating whether a user is authenticated, then this technique can be used to control access to certain components. In this example, this technique is demonstrated using a PrimeFaces panel component. The panel contains information that should be secured, and it is rendered only if the authenticated property returns a true value. If the authenticated property contains a false value, then a different panel component is rendered, which displays a message to the user indicating that authentication is required.

The managed bean controller that is used for programmatic authentication within a JSF application should contain a Boolean value that can be bound to the conditional logic within the JSF view to indicate whether the current user has successfully authenticated. For this example, the managed bean controller, `org.javaeerecipes.chapter14.recipe14_03.AuthenticationController`, contains a Boolean field named `authenticated`. The following excerpt from the class shows the `isAuthenticated` method, which is called when the `authenticated` property is accessed from a JSF view:

```

public boolean isAuthenticated() {
    try {
        boolean auth = (Boolean) getSession().getAttribute("authenticated");
        if (auth) {
            this.authenticated = true;
        } else {
            authenticated = false;
        }
    }
}

```

```

    } catch (Exception e) {
        this.authenticated = false;
    }

    return authenticated;
}

```

This same technique can be used to hide or show individual components based upon a user's authentication. Furthermore, fine-grained access control can be used to provide Boolean values to the rendered attribute by utilizing JSF EL conditional expressions. For instance, if some components should be accessed only by users who belong in certain security roles, then a conditional expression can be used to render a component if the user belongs to a specified role. The following line of code demonstrates how to render an `outputText` component if a user belongs to the `ADMIN` security role:

```

<h:outputLink rendered="{authenticationController.user.securityRole eq 'ADMIN'}" value="#"
onclick="dialog.show()">Delete Property</h:outputLink>

```

Although the rendered attribute may not allow you to secure every part of an application, when used along with other security measures such as annotating methods (Recipe 14-2), it can help provide a very secure environment.

14-5. Configuring LDAP Authentication Within GlassFish Problem

You want to authenticate users to your application based upon a centrally located LDAP server for your organization's enterprise.

Solution

Create a security realm for GlassFish from within the administrative console utility, and set it up as a `com.sun.enterprise.security.auth.realm.ldap.LDAPRealm`. To create an LDAP security realm within GlassFish, use the following procedure:

1. Log into the GlassFish administrative console.
2. Traverse to the Realms form by expanding the left tree menu **Configurations** ► **Security** ► **server-config** ► **Realms**.
3. Click the **New...** button within the Realms form to create a new security realm.
4. Within the New Realm form, provide a name for the security realm. Next, select `com.sun.enterprise.security.auth.realm.ldap.LDAPRealm` from the **Class Name** pull-down menu. This will open the configurations for setting up an LDAP realm (Figure 14-7).

New Realm

Create a new security (authentication) realm. Valid realm types are PAM, OSGi, File, Certificate, LDAP, JDBC, Digest, Oracle Solaris, and Custom.

OK Cancel

* Indicates required field

Configuration Name: server-config

Name: *

Class Name: ☒ com.sun.enterprise.security.auth.realm.ldap.LDAPRealm ☐

Choose a realm class name from the drop-down list or specify a custom class

Properties specific to this Class

JAAS Context: *
Identifier for the login module to use for this realm

Directory: *
LDAP url for your server

Base DN: *
LDAP base DN for the location of user data

Assign Groups:
Comma-separated list of group names

Additional Properties (0)

Add Property Delete Properties

Name	Value	Description:
No items found.		

OK Cancel

Figure 14-7. New LDAP security realm

- Complete the properties specific to the class in order to connect to an LDAP server of your choice.
- Add the following additional properties by clicking the Add Property button and providing the name-value information for each:
 - search-bind-dn: Enter the fully qualified DN for your LDAP host, directory, and the LDAP account to which you will authenticate. For example:
CN=account-name,OU=AccountGroup,DC=dc1,DC=dc2,DC=dc3
 - search-bind-password: Enter the password for the account name you specified previously.
 - search-filter: Type the following as the value for this property: (sAMAccountName=%s).
- Restart the application server.

How It Works

Perhaps the most efficient way to authenticate to applications is to utilize an LDAP account. Using an LDAP account for authentication can provide a single sign-on solution across all of an organization's servers and applications. LDAP authentication also provides a single point of maintenance for account information and still allows individual applications to maintain their own fine-grained security via roles. The solution to this recipe enumerates the steps that are involved in setting up an LDAP security realm within the GlassFish application server. However, you can follow similar procedures for setting up an LDAP security realm in other application server containers.

Once you have LDAP authentication set up within the application server, you can configure your applications to use it. To configure an application to use LDAP authentication, add the following configurations to the `web.xml` deployment descriptor:

```
<login-config>
  <auth-method>FORM</auth-method>
  <realm-name>REALM-NAME</realm-name>
  <form-login-config>
    <form-login-page>/faces/login.xhtml</form-login-page>
    <form-error-page>/faces/loginError.xhtml</form-error-page>
  </form-login-config>
</login-config>
```

In the previous excerpt from `web.xml`, the `realm-name` element should be the same as the name given to the LDAP security realm you created within GlassFish. The `form-login-page` and `form-error-page` values should reference the views that are to be used for logging into an application and the view that is displayed when there is a login error, respectively. Authenticating into an LDAP security realm is the same as that covered in Recipe 14-3. Simply call the `HttpServletRequest` object's `login` method to authenticate using the credentials provided by the user via the login view.

14-6. Configuring Custom Security Certificates Within GlassFish Problem

You want to utilize custom certificates for securing access via SSL within your GlassFish environment.

Solution

Obtain a certificate from a certified certificate authority, and then install it into the GlassFish application server container. Once installed, route requests via a secured port that utilizes SSL and force users to accept the security certificate to proceed. To install a certificate that has been obtained from a valid certificate authority, follow these steps:

1. Copy the trusted root certificate from your certified authority to your server. Issue the following command from the command line or terminal:

```
keytool -import -alias root -keystore keystore_name.keystore -trustcacerts -file
trustedcarootcertificate.crt
```

2. Next, import the trusted certificate:

```
keytool -import -alias cert_alias -keystore keystore_name.keystore -trustcacerts -file
certificate.crt
```

3. Adjust SSL settings from within the GlassFish administrative console. To adjust the settings, go to Configuration ► Network Config- ► Network Listeners ► `http-listener-2` in order to open the secured HTTP listener page. Once it's open, select the SSL tab, and enter the certificate nickname and keystore that match the ones you used in step 2.
4. Restart your server, and then access your applications securely using this URL:

https://localhost:8181/your_application_context

■ **Note** In the previous numbered list, `keystore_name.keystore` represents the name of a keystore, and `trustedcarootcertificate.crt` and `certificate.crt` represent the name of certificates.

How It Works

GlassFish comes with a self-signed security certificate that is suitable for test environments. However, when utilizing GlassFish as a production application server solution, it is imperative that a certificate from a verified authority be put in place in order to secure application transport. This recipe demonstrates how to install a security certificate for use with SSL in order to achieve secure transport.

Before you can install a verified certificate, you need to obtain it. You will need to choose from one of the many certificate authorities and then send a certificate request, which includes the key from your application server. A keystore will need to be created in order to generate a certificate request. Issue the following command from the command line or terminal to create the keystore:

```
keytool -keysize 2048 -genkey -alias -keyalg RSA -dname  
"CN=yourdomain.org,O=company_name,L=city,S=state,C=country" - keypass  
glassfish_master_password -storepass glassfish_master_password -keystore  
choose_keystore_name.keystore
```

Once the keystore has been created, a certificate signing request that will be sent to the certificate authority can be generated. To generate the certificate signing request (CSR), issue the following command from your server:

```
keytool -certreq -alias -keystore chosen_keystore_name.keystore -storepass  
glassfish_master_password -keypass glassfish_master_password -file csrname.csr
```

■ **Note** To change the GlassFish master password, issue the following command when your GlassFish domain is stopped: `asadmin change-master-password -savemasterpassword=true`.

Once you submit your CSR to the certificate authority, the certificate authority will send back a valid security certificate that can be installed into your server. Follow the steps in the solution to this recipe to install the certificate into GlassFish. Once the certificate is installed, your server will be verified secure via the certificate authority, and users should see a message indicating as such (usually a green lock) in their browsers when visiting your secured sites.



Java Web Services

Java Web Services can play a vital role in enterprise application development. A web service can be described as a client and server application that communicates over HTTP, which provides a standard means for communication and interoperability between different applications. There are many different web service implementations available across each of the different programming platforms. A web service is made accessible via an endpoint implementation. Clients and servers transmit messages to exchange information between various web services. Entire applications can be implemented using web services that transmit messages and data to and from each other. The two main web service implementations that are part of Java EE 7 are the Java API for XML Web Services (JAX-WS) and the Java API for RESTful Web Services (JAX-RS).

JAX-WS utilizes XML messages following the Simple Object Access Protocol (SOAP) standard. SOAP is an XML language that defines messages. JAX-WS utilizes a Web Services Description Language (WSDL) file to describe each of the various operations of a particular web service, and clients can use the WSDL file to obtain a proxy to the service. Recipes in this chapter will demonstrate how to make use of JAX-WS to serve content via web services.

JAX-RS is the Java API for Representational State Transfer (REST) web services. REST services are useful for performing operations via HTTP without the need for a WSDL or XML messages. REST services do not follow the SOAP standard. REST service implementations are stateless, and they provide a smaller footprint for bandwidth than SOAP services, making them ideal for HTTP on mobile devices.

Services written in JAX-WS are helpful in enterprises where security is a necessity. Although both SOAP and REST support SSL, JAX-WS provides WS-Security, which provides enterprise-related security. JAX-WS provides a very formal transaction process over a service, whereas REST is limited by HTTP. In most cases, it is recommended to use REST services over JAX-WS when possible. However, the use of JAX-WS has its merits, especially in secure enterprises and for use with applications requiring transaction security, such as banking services.

Over the next several recipes, you will be shown how to develop both JAX-WS and JAX-RS web services. You'll learn how to configure your environment to work with each type of service, and how to code a client to make use of the services.

SETTING UP A REST ENVIRONMENT

There are a couple of options that can be utilized for creating and utilizing REST services. In this chapter, we focus on making use of the JAX-RS reference implementation for REST services, based upon Jersey. If you are using GlassFish v3 or greater (Java EE 6 and up), the JAX-RS jars are provided with the distribution, so you do not need to download any additional libraries in order to add REST functionality to your applications. However, if you are utilizing another application server, such as Tomcat, you will need to download Jersey from the homepage at <https://jersey.dev.java.net/> and add the JAR files to your application server installation or application WEB-INF/lib directory.

In order for JAX-RS to handle REST requests, you will have to configure a REST servlet dispatcher within the application's `web.xml` configuration file. The following excerpt from the JavaEERecipes `web.xml` configuration file demonstrates how to set up JAX-RS for an application:

```
<servlet>
    <servlet-name>javax.ws.rs.core.Application</servlet-name>
    <load-on-startup>1</load-on-startup>
</servlet>
<servlet-mapping>
    <servlet-name>javax.ws.rs.core.Application</servlet-name>
    <url-pattern>/rest/*</url-pattern>
</servlet-mapping>
```

Additionally, if you would rather utilize Jersey so that you can make use of the newest features in REST, you can bundle Jersey JARs in your application and configure for Jersey utilization instead. The following configuration demonstrates a Jersey servlet dispatcher that will look for REST service classes in the `org.javaeerecipes.chapter15.rest` package.

```
<!-- REST Configuration -->
<servlet>
    <servlet-name>Jersey REST Service</servlet-name>
    <servlet-class>com.sun.jersey.spi.container.servlet.ServletContainer</servlet-class>
    <init-param>
        <param-name>com.sun.jersey.config.property.packages</param-name>
        <param-value>org.javaeerecipes.chapter15.rest</param-value>
    </init-param>
    <load-on-startup>1</load-on-startup>
</servlet>
<servlet-mapping>
    <servlet-name>Jersey REST Service</servlet-name>
    <url-pattern>/rest/*</url-pattern>
</servlet-mapping>
<!-- End of REST -->
```

The tact you decide to take depends on the application you are developing. If you need to make use of the Java standard for RESTful web services, then choose JAX-RS, but if you wish to work with the latest and greatest features in REST, choose Jersey. The material covered in the REST recipes for this chapter will work with either JAX-RS or Jersey.

15-1. Creating a JAX-WS Web Service Endpoint Problem

You would like to develop a JAX-WS web service that can be called upon from a desktop or web-based client application.

Solution #1

To develop a web service endpoint solution, create an endpoint interface that exposes any public methods of the service that will be implemented. In the interface, annotate method definitions that will be exposed as web service endpoints with the `javax.jws.WebMethod` annotation. Create a class that implements the interface, and annotate

it with the `javax.jws.WebService` annotation. In the following example, we develop a web service endpoint solution that exposes a single method to a client application.

The following interface is a web service endpoint interface, which declares one method, named `obtainContactList`, that will be implemented by the web service implementation class.

```
package org.javaerecipes.chapter15.recipe15_01.endpointinterface;

import java.util.List;
import javax.jws.WebMethod;
import javax.jws.WebService;
import javax.jws.soap.SOAPBinding;
import javax.jws.soap.SOAPBinding.Style;

/**
 * Bookstore Web Service Endpoint Interface
 * @author Juneau
 */
@WebService
@SOAPBinding(style=Style.DOCUMENT)
public interface BookstoreEndpoint {
    @WebMethod String obtainCompleteContactList();
}
```

Next, let's take a look at the web service implementation class, which implements the web service endpoint interface. The following class, `org.javaerecipes.chapter15.recipe15_01.endpoint.BookstoreService`, defines a web service method that calls an EJB that will return the list of Contacts that are stored in the Acme Bookstore database.

```
/*
 * JAX-WS web service endpoint class
 */
package org.javaerecipes.chapter15.recipe15_01.endpoint;

import java.util.List;
import javax.ejb.EJB;
import javax.jws.WebMethod;
import javax.jws.WebService;
import org.javaerecipes.chapter15.recipe15_01.endpointinterface.BookstoreEndpoint;
import org.javaerecipes.jpa.entity.Contact;
import org.javaerecipes.jpa.session.ContactFacade;

@WebService(serviceName="BookstoreService",
endpointInterface="org.javaerecipes.chapter15.recipe15_01.endpointinterface.BookstoreEndpoint")
public class BookstoreService implements BookstoreEndpoint {

    @EJB
    ContactFacade contactFacade;

    public void BookstoreService(){

    }
}
```

```

@Override
public String obtainCompleteContactList(){
    StringBuilder sb = new StringBuilder();
    sb.append("Here is the new JAX-WS Web Service\n");
    List<Contact> contacts = contactFacade.findAll();
    for(Contact contact: contacts){
        sb.append(contact.getEmail() + "\n");
    }
    return sb.toString();
}
}

```

Now that the web service endpoint interface and service implementation has been created, it is time to deploy so that clients can consume the service. Please refer to Recipe 15-2 for more details on deployment.

■ **Note** When annotating a class with `@WebService`, the endpoint interface is optional. However, it has been shown in this solution to demonstrate its use. In Solution #2, you will see that the interface is optional.

Solution #2

Use an IDE, such as NetBeans, to develop a web service endpoint class. The following steps walk you through the process of developing a web service endpoint using NetBeans 7.x IDE.

1. Create a new Java EE Application that will be used to host the web service, or add a web service to an existing application. Once the new Java EE application has been created, or you've chosen which of your existing Java EE applications to add the web service into, create the web service by right-clicking the NetBeans project and choosing **New ► Web Services ► Web Service** (see Figure 15-1). Click Next after completing the form.

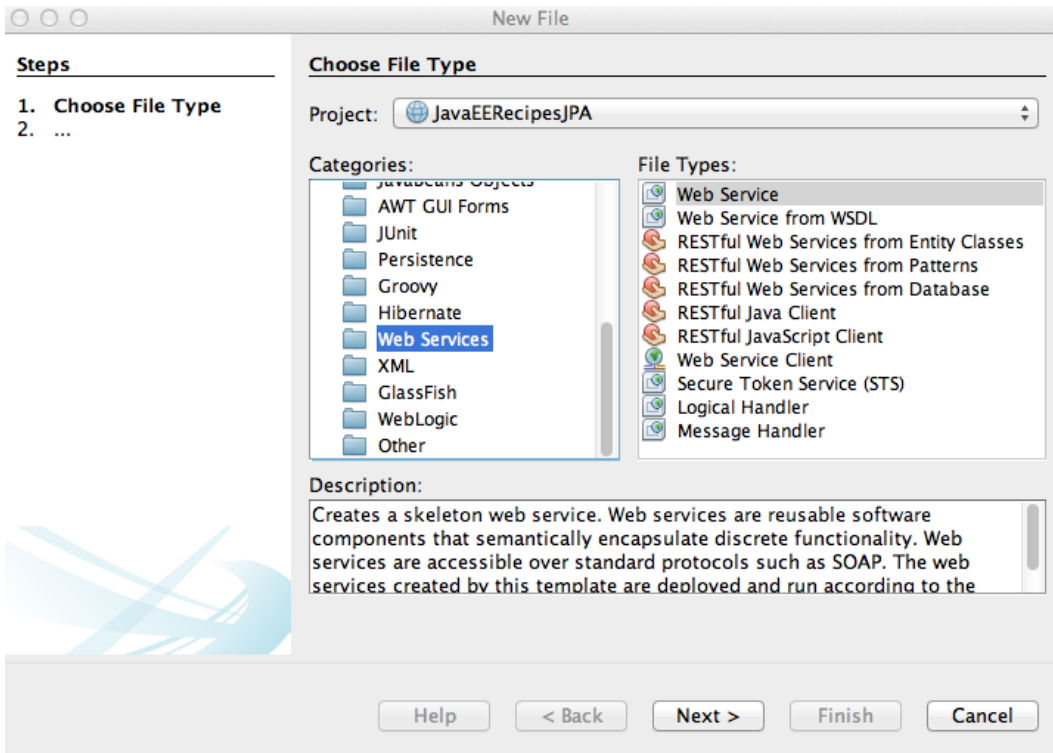


Figure 15-1. Creating a new web service within NetBeans

2. Complete the New Web Service form by entering a service name, location, and package in which to create the service class. For this example, leave the location as Source Packages and leave the Create Web Service from Scratch option selected (see Figure 15-2). Click Finish to create the service.

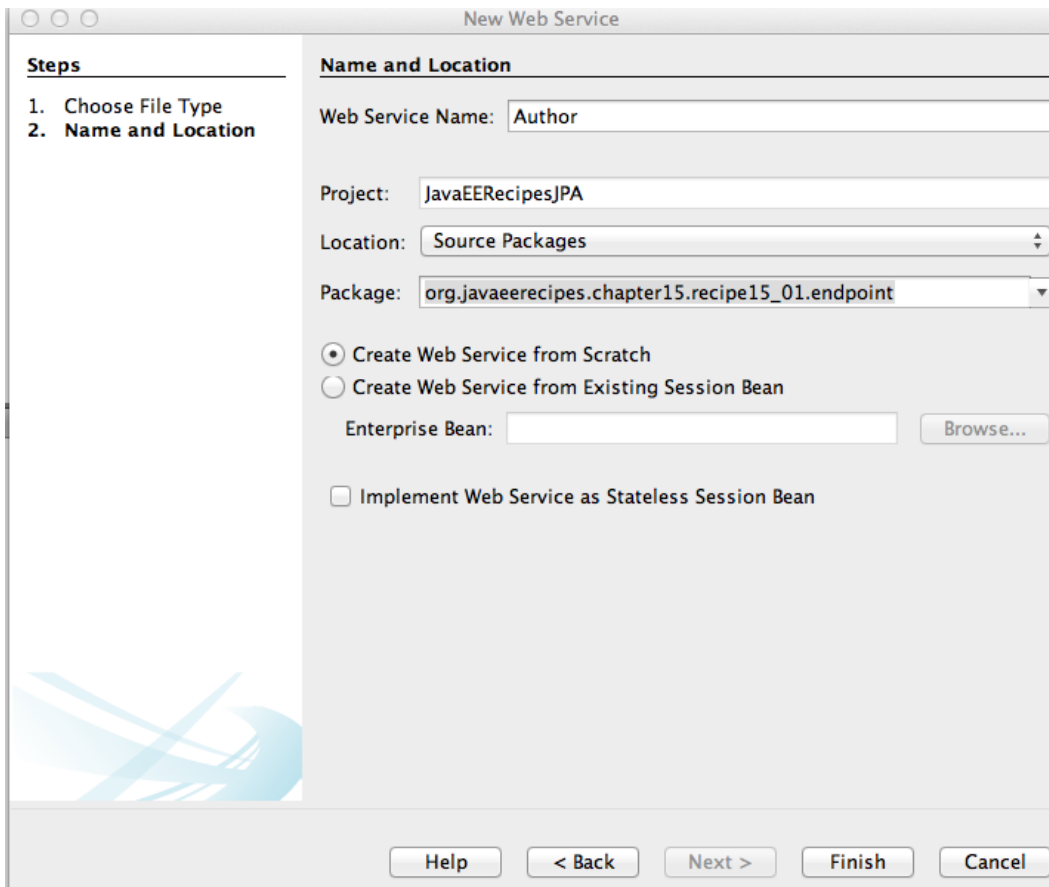


Figure 15-2. NetBeans New Web Service form

The resulting web service class will look similar to the following:

```
package org.javaeerecipes.chapter15.recipe15_01.endpoint;

import javax.jws.WebService;
import javax.jws.WebMethod;
import javax.jws.WebParam;

/**
 * JAX-WS service implementation class, generated by NetBeans
 * @author juneau
 */
@WebService(serviceName = "Author")
public class Author {

    /**
     * This is a sample web service operation
     */
}
```

```

@WebMethod(operationName = "hello")
public String hello(@WebParam(name = "name") String txt) {
    return "Hello " + txt + " !";
}
}

```

■ **Note** Notice that NetBeans does not generate a service endpoint interface. This is because when annotating a class with `@WebService`, an interface is optional.

How It Works

There are a few different ways to produce a JAX-WS web service, either by coding directly or by using an IDE. Perhaps the easiest way to develop a web service is using an IDE, such as NetBeans. However, it is important to understand the web service that you are developing before making use of automated tools to produce a solution. Therefore, Solution #1 shows how to develop a complete web service, which makes use of a web service endpoint interface. In many situations, an interface is no longer required for the development of a web service implementation class. However, some clients still necessitate coding against an interface (see Recipe 15-3 for details). Solution #2 covers the easier technique for generating web services, that is, utilizing an IDE.

When writing a service endpoint interface, which is optional with newer releases of Java EE, create a standard Java interface that contains signatures for any public methods that will be exposed. A service interface differs from a standard interface because it is annotated with `@WebService`. It may also contain an optional `@SOAPBinding` interface to specify the style of the service that is to be created. By default, the `@SOAPBinding` style attribute is set to `Style.DOCUMENT`, but `Style.RPC` can also be specified to create an RPC-style service. Any methods that are declared within the interface should be annotated with `@WebMethod`.

The service implementation class should implement the service endpoint interface if there is one. In the example for Solution #1, the class does implement the service endpoint interface, and therefore, it is annotated with `@WebService`, and the `endpointInterface` attribute of the annotation contains the fully qualified name of the endpoint interface in String format. Being that the service implementation class in this example implements the interface, it needs to implement the method(s) contained within the interface. Since the endpoint interface designates the `obtainCompleteContactList` method with a `@WebMethod` annotation, it will be exposed via the service. After the service implementation class and its endpoint interface are deployed, the service will be identified by the specified `serviceName` attribute of the `@WebService` annotation. If this attribute is not specified, the application server will append the word `Service` to the end of every web service class name to create a default identifier for the service.

It is possible to construct the same web service without the need for a service endpoint interface. However, some clients require the use of an interface to work properly. If developing a web service implementation class without the service endpoint interface, omit the `endpointInterface` attribute of the `@WebService` annotation and mark any methods that will be exposed with the `@WebMethod` annotation. The following source listing is the same `BookstoreService` class shown in Solution #2, but it does not make use of a service endpoint interface.

```

@WebService
public class BookstoreService implements BookstoreEndpoint {

    @EJB
    ContactFacade contactFacade;

    public void BookstoreService(){
    }
}

```

```

@WebMethod
public String obtainCompleteContactList(){
    StringBuilder sb = new StringBuilder();
    sb.append("Here is the new JAX-WS Web Service\n");
    List<Contact> contacts = contactFacade.findAll();
    for(Contact contact: contacts){
        sb.append(contact.getEmail() + "\n");
    }
    return sb.toString();
}
}

```

Table 15-1 lists the different optional elements of the `@WebService` annotation.

Table 15-1. *@WebService Elements*

Element	Description
endpointInterface	The complete name of the service endpoint interface.
name	The name of the web service.
portName	The port name of the web service.
serviceName	The service name of the web service.
targetNamespace	Used for the namespace for the wsdl:portType
wsdlLocation	The location of a pre-defined WSDL describing the service.

Table 15-2 lists the different optional elements of the `@WebMethod` annotation.

Table 15-2. *@WebMethod Elements*

Element	Description
action	The action for this operation.
exclude	Marks a method to NOT be exposed as a web method.
operationName	Name of the wsdl:operation matching this method.

When using an IDE to develop a web service, there is usually very little coding involved. Most IDEs, such as NetBeans, include a wizard to help developers create web services. Solution #2 walks you through the process of creating a JAX-WS web service using the NetBeans IDE. By default, the wizard does not create a service endpoint interface, so the entire web service solution is contained within a single class.

WHAT IS A WSDL DOCUMENT?

When a web service is deployed, it produces what is known as a WSDL document. A *WSDL document* is constructed of XML elements that describe the web service so that it can be consumed. A WSDL file uses the following elements to describe web services:

- `<binding>`: Specifies data protocol and binding for each particular port type.
- `<message>`: Contains `<part>` subelements that define the data elements for the service.
- `<portType>`: Defines a web service, the operations it can perform, and the messages it contains.
- `<types>`: Defines the data-types that are used by the web service.

The following XML is an excerpt of the WSDL that is generated by the BookstoreService web service created in this recipe:

```
<!--
Published by JAX-WS RI at http://jax-ws.dev.java.net. RI's version is Metro/2.1
(branch/2.1-6728; 2011-02-03T14:14:58+0000) JAXWS-RI/2.2.3 JAXWS/2.2.
-->
<!--
Generated by JAX-WS RI at http://jax-ws.dev.java.net. RI's version is Metro/2.1
(branch/2.1-6728; 2011-02-03T14:14:58+0000) JAXWS-RI/2.2.3 JAXWS/2.2.
-->
<definitions xmlns:wsu="http://docs.oasis-open.org/wss/2004/01/oasis-200401-wss-wssecurity-
utility-1.0.xsd" xmlns:wsp="http://www.w3.org/ns/ws-policy" xmlns:wsp1_2="http://schemas.
xmlsoap.org/ws/2004/09/policy" xmlns:wsam="http://www.w3.org/2007/05/addressing/metadata"
xmlns:soap="http://schemas.xmlsoap.org/wsdl/soap/" xmlns:tns="http://endpoint.recipe15_01.
chapter15.javaerecipes.org/" xmlns:xsd="http://www.w3.org/2001/XMLSchema"
xmlns="http://schemas.xmlsoap.org/wsdl/" targetNamespace="http://endpoint.recipe15_01.
chapter15.javaerecipes.org/" name="BookstoreServiceService">
  <import namespace="http://endpointinterface.recipe15_01.chapter15.javaerecipes.org/"
  location="http://localhost:8080/JavaEERecipes/BookstoreServiceService?wsdl=1"/>
  <binding xmlns:ns1="http://endpointinterface.recipe15_01.chapter15.javaerecipes.org/"
  name="BookstoreServicePortBinding" type="ns1:BookstoreEndpoint">
    <soap:binding transport="http://schemas.xmlsoap.org/soap/http" style="rpc"/>
    <operation name="obtainCompleteContactList">
      <soap:operation soapAction=""/>
      <input>
        <soap:body use="literal" namespace="http://endpointinterface.recipe15_01.chapter15.
        javaerecipes.org/" />
      </input>
      <output>
        <soap:body use="literal" namespace="http://endpointinterface.recipe15_01.chapter15.
        javaerecipes.org/" />
      </output>
    </operation>
  </binding>
  <service name="BookstoreServiceService">
    <port name="BookstoreServicePort" binding="tns:BookstoreServicePortBinding">
```

```
<soap:address location="http://localhost:8080/JavaEERecipes/BookstoreServiceService"/>
</port>
</service>
</definitions>
```

15-2. Deploying a JAX-WS Web Service

Problem

You have implemented a JAX-WS web service endpoint and you wish to deploy it to a Java EE application server so that clients can begin to consume it.

Solution #1

A JAX-WS web service can be deployed in a number of ways. First, be sure that the Java EE Application to which the web service belongs has been fully developed, including all necessary configuration, and is ready for deployment. Once an application is ready to be deployed, it can be compiled into a WAR file, and then deployed to the application server container. The WAR file can be deployed to an application server container, such as GlassFish, via the standard means of deploying any type of Java web application. To that end, deploy the project via the GlassFish administrative console, or manually copy the WAR into the GlassFish autodeploy directory. Please refer to Recipe 11-4 for more details on deploying an application to GlassFish application server.

Solution #2

If using an IDE to develop your web service, it is easy to deploy the service from directly within the development environment. In this case, we will assume that NetBeans is the IDE of choice. To deploy a fully developed Java EE project that contains a web service, perform the following steps:

1. Ensure that your NetBeans project appears in the left-hand Projects menu.
2. Right-click your NetBeans project, and choose Deploy from the contextual menu.

Note In order to deploy an application from within NetBeans, your project must be associated with an application server. To learn more about setting up an application server for use via NetBeans, please refer to Appendix A.

Solution #3

Create an endpoint publisher, which is a stand-alone application that will publish the service to a specified URL. To create a publisher, develop a stand-alone application that contains a main method and invoke the `javax.xml.ws.Endpoint` object's `publish` method from within the main method. Pass the URL to which you would like to publish the web service, along with an instance of the web service implementation class to the `publish` method. The following stand-alone application demonstrates the use of an `Endpoint` publisher. The sources for this publisher can be found at `org.javaeerecipes.chapter15.recipe15_02.endpoint.publisher.BookstorePublisher`.

```
package org.javaeerecipes.chapter15.recipe15_02.endpoint.publisher;

import javax.xml.ws.Endpoint;
import org.javaeerecipes.chapter15.recipe15_01.endpoint.BookstoreService;
```

```
//Endpoint publisher
public class BookstorePublisher{

    public static void main(String[] args) {
        Endpoint.publish("http://localhost:8085/JavaEERecipes/BookstoreServicePub",
new BookstoreService());
    }
}
```

When the publisher class is started, the web service will become available at the specified URL.

How It Works

To deploy an application that contains a web service, use the same procedures that would be used to deploy any Java EE Application or NetBeans project. Both Solution #1 and Solution #2 to this recipe show how to deploy an application or NetBeans project to the GlassFish application server.

Once the service is deployed using one of the techniques mentioned, the WSDL for the service can be viewed by using the following URL within your browser: <http://your-hostname.local:8080/JavaEERecipes/BookstoreService?wsdl>.

The third solution to this recipe demonstrates the use of a publisher class to deploy a web service. The publisher class is a stand-alone application that can be executed in order to make the web service available for use.

15-3. Consuming a JAX-WS Web Service via WSDL Problem

You would like to consume a published JAX-WS web service using its WSDL file.

Solution

In order for a client to gain reference to a web service implementation class, the artifacts must be generated via the Java compiler by using the `wsimport` utility. To generate the artifacts for clients to use, run the `wsimport` utility, passing the URL to the web service WSDL file. The following lines from the terminal or command line demonstrate how to make use of the `wsimport` tool to produce the artifacts for the JAX-WS web service that was created in Recipe 15-1.

```
wsimport -keep -verbose http://localhost:8080/JavaEERecipes/BookstoreService?wsdl
parsing WSDL...
```

Generating code...

```
org/javaeerecipes/chapter15/recipe15_01/endpoint/BookstoreEndpoint.java
org/javaeerecipes/chapter15/recipe15_01/endpoint/BookstoreServiceService.java
```

Once the artifacts have been generated, they can be copied into the correct Java packages (if the `wsimport` tool was not run within the correct package already), and a client application can be coded to make use of the web service implementation classes.

How It Works

When a Java web service is created and deployed, the Java environment creates service implementation artifacts on the fly, which enable service discovery by the client applications. A client application can use `wsimport` to generate the client-side artifacts/classes that can be used to access the web service. The `wsimport` tool ships with the JDK, and therefore, resides within the `<JDK_Home>/bin` directory. To utilize the tool, open a command prompt or terminal window, and then traverse into the directory in which the resulting classes should be written. Optionally, you can specify the directory into which the files should be generated by passing the `-d` flag. The `wsimport` tool accepts the URL to the WSDL file of the web service for which you wish to create the artifacts. In the example to this solution, there are a couple of optional flags specified as well. Table 15-3 lists the different flags that can be used along with the `wsimport` tool.

Table 15-3. *wsimport Command Flags*

Flag	Description
-d <directory>	Specifies where to place the generated output files.
-b <path>	Specifies an external JAX-WS or JAXB binding file.
-B <jaxb0ption>	Pass this option to the JAXB schema compiler.
-catalog	Specifies a catalog file to use for resolving external entity references.
-extension	Allow vendor extensions to be utilized.
-help	Display the help for <code>wsimport</code> .
-httpproxy:<host>:<port>	Specifies an HTTP proxy server.
-keep	Tells the tool to keep the generated files.
-p	Specifying a target package via this command-line option overrides any <code>wsdl</code> and schema binding.
-s <directory>	Specifies where to place the generated source files.
-verbose	Causes output messages explaining the steps taken by the compiler.
-version	Prints information regarding the tool version.
-wsdllocation <location>	Specifies the location to the WSDL file.
-target	Generates code as per the given JAX-WS specification version.
-quiet	Suppresses any output.

15-4. Consuming a JAX-WS Web Service via a Stand-Alone Application Client Problem

You have written a JAX-WS web service and you would like to consume it using a stand-alone Java client application.

Solution

Develop a stand-alone application that will reference the WSDL of the web service that it will consume, then generate a service based upon the WSDL and qualified name of the web service implementation. The following Java source is a stand-alone client application that consumes the JAX-WS web service that was developed in Recipe 15-1.

```

package org.javaeerecipes.chapter15.recipe15_01.endpoint.appclient;

import java.net.URL;
import java.util.List;
import javax.xml.namespace.QName;
import javax.xml.ws.Service;
import org.javaeerecipes.chapter15.recipe15_01.endpoint.BookstoreService;
import org.javaeerecipes.chapter15.recipe15_01.endpointinterface.BookstoreEndpoint;
import org.javaeerecipes.jpaa.entity.Contact;

/**
 *
 * @author juneau
 */
public class BookstoreClient {

    public static void main(String[] args) {
        List<Contact> contacts = obtainList();
    }

    public static List<Contact> obtainList() {
        try {
            URL url = new URL("http://localhost:8080/JavaEERecipes/BookstoreService?wsdl");

            QName qname = new QName("http://endpoint.recipe15_01.chapter15.javaeerecipes.org/",
"BookstoreServiceService");
            Service service = Service.create(url, qname);
            BookstoreEndpoint bookstore = service.getPort(BookstoreEndpoint.class);
            System.out.println(bookstore.obtainCompleteContactList());
        } catch (Exception e) {
            System.out.println("Exception: " + e);
        }
        return null;
    }
}

```

Running this application will invoke the BookstoreService and display the entire list of contacts that are stored within the Acme Bookstore's CONTACT database table.

How It Works

A client that is going to consume a JAX-WS web service must have the ability to obtain information regarding the web service. This information can be obtained from the web service WSDL document. There are a couple of different ways that a client can obtain a reference to and parse a WSDL in order to obtain a proxy to a web service. In the solution to this example, we assume that a web service endpoint interface has been coded, and therefore, the code makes use of the interface to call upon the exposed methods.

In the solution to this example, the client application creates a URL object that points to the web service WSDL file and uses it to invoke the service methods that have been exposed to clients. The next step the client application needs to take is to construct the qualified name of the web service in the form of a QName object. Once the client has both the URL to the WSDL and the QName, those can be passed to the javax.xml.ws.Service class create method to create a Service instance, which is the client view of the service. The service proxy can then be used to obtain a proxy

to the service by calling the `getPort` method of the `Service` instance. The proxy returns the service endpoint interface, which can then be used to call upon the methods of the service.

As mentioned previously, it is possible to obtain a reference to the WSDL document and obtain a service proxy in different ways as well. If a web service does not contain a service endpoint interface (`@WebService` and `@WebMethod` annotations exist within service implementation class), then the need to create `URL` and `QName` objects are not needed. In fact, a client application can simply call upon the `Service` `getPort` method to obtain a proxy to the service, and return the service endpoint interface that is automatically generated by the container. The WSDL reference can also be injected into a client class to alleviate the need for `URL` and `QName` objects via the `@WebServiceRef` annotation. The following example client demonstrates these techniques to call the `BookstoreService` method.

```
import javax.xml.ws.WebServiceRef;

public class BookstoreClient {
    @WebServiceRef(wsdlLocation =
        "META-INF/wsdl/localhost_8080/JavaEERecipes/BookstoreServiceService.wsdl")
    private static BookstoreService service;

    /**
     * @param args the command line arguments
     */
    public static void main(String[] args) {
        System.out.println(sayHello("world"));
    }

    private static String obtainContacts() {
        org.javaeeexamples.chapter15.recipe15_1.BookstoreService port = service.
getBookstoreServicePort();
        return port.obtainCompleteContactList();
    }
}
```

The `@WebServiceRef` annotation is used to define a reference to a web service and optionally an injection target for it. Table 15-4 lists the different (optional) elements of the `@WebServiceRef` annotation.

Table 15-4. *@WebServiceRef Elements*

Attribute	Description
lookup	A portable JNDI lookup name that resolves to the target web service reference.
mappedName	A product-specific name that this resource should be mapped to.
name	A JNDI name of the resource.
type	The Java type of the resource.
value	The service class, always a type extending <code>javax.xml.ws.Service</code> .
wsdlLocation	A URL pointing to the WSDL document for the web service.

15-5. Integrating Web Services into a Java EE Project

Problem

You wish to expose methods within an Enterprise JavaBean as web services to be consumed via JSF views on an enterprise application.

Solution

Designate an EJB as a web service using the `@WebService` annotation and specify methods of the EJB to be exposed via the web service using the `@WebMethod` annotation. Once the EJB has been made into a web service, deploy it, and use the `wsimport` tool to create artifacts from the resulting WSDL. Finally, reference the web service from a managed bean controller to make use of it.

EJB as a Web Service

The following excerpt, taken from `org.javaeerecipes.jpa.session.ChapterFacade`, demonstrates how to expose an EJB as a web service using only a couple of annotations.

```
package org.javaeerecipes.jpa.session;

import java.math.BigDecimal;
import java.util.List;
import javax.ejb.Stateless;
import javax.jws.WebMethod;
import javax.jws.WebService;
import javax.persistence.EntityManager;
import javax.persistence.PersistenceContext;
import org.javaeerecipes.jpa.entity.Book;
import org.javaeerecipes.jpa.entity.Chapter;

@WebService
@Stateless
public class ChapterFacade extends AbstractFacade<Chapter> {
    @PersistenceContext(unitName = "JavaEERecipesPU")
    private EntityManager em;

    @Override
    protected EntityManager getEntityManager() {
        return em;
    }

    public ChapterFacade() {
        super(Chapter.class);
    }

    @WebMethod
    public List<Book> findBookByChapterTitle(Chapter chapter){
        return em.createQuery("select b from Book b INNER JOIN b.chapters c " +
            "where c.title = :title")
```

```

        .setParameter("title", chapter.getTitle())
        .getResultList();
    }

    public List<Book> findAllBooksByChapterNumber(BigDecimal chapterNumber){
        return em.createQuery("select b from Book b LEFT OUTER JOIN b.chapters c " +
            "where c.chapterNumber = :num")
            .setParameter("num", chapterNumber)
            .getResultList();
    }
}

```

When the application that contains the annotated EJB (JavaEERecipes) is deployed, the `ChapterFacadeService`/`ChapterFacade` web service will be deployed and made available for use to client applications, including JSF-managed bean controllers.

Coding the Managed Bean Client

A JSF-managed bean can be a web service client, just as a servlet or stand-alone Java application can be. Before writing the managed bean client, the `wsimport` tool (covered in Recipe 15-3) must be used to create the artifacts from the resulting WSDL file that was generated when the web service was deployed. Once the `wsimport` tool has been run, the web service can be referenced via utilization of the `@WebServiceRef` annotation, and its methods can be invoked.

The `ChapterController` JSF-managed bean class of the Acme Bookstore application, found within the JavaEERecipes project at `org.javaeerecipes.jpa.jsf.ChapterController`, has been modified to make use of the `ChapterFacadeService`. The following excerpt, taken from the class, demonstrates how to reference a web service implementation class and call the service methods from within a managed bean controller.

```

...
@ManagedBean(name = "chapterController")
@SessionScoped
public class ChapterController implements Serializable {

    @EJB
    ChapterFacade ejbFacade;

    // Uncomment after running wsimport utility and placing the compiled ChapterFacadeService class
    // into the CLASSPATH

    @WebServiceRef(wsdlLocation="http://localhost:8080/ChapterFacadeService/ChapterFacade?wsdl")
    ChapterFacadeService chapterService;

    private List<Book> booksByChapterTitle;
    private List<Chapter> completeChapterList;
    private List<Book> booksByChapterNumber;

    /**
     * Creates a new instance of ChapterController
     */
    public ChapterController() {
    }
}

```

```

/* Uncomment after running wsimport utility and placing the compiled ChapterFacadeService class
 * into the CLASSPATH
 */
public List<Book> loadAllChapters(){
    return chapterService.findAll();
}
...

```

How It Works

Many enterprise applications utilize EJBs to retrieve data from an underlying database. In most cases, the data provided by these same queries residing within the EJB are necessary for use via remote clients. In such cases, it makes sense to make the entire EJB into a fully functional web service. Doing so is easy by decorating an EJB class and methods with the `@WebService` and `@WebMethod` annotations. By creating web services from EJB classes, enterprise applications can reduce the amount of redundant code that is required by coding separate web services, and also increase performance since fewer resources are required when fewer classes are querying the underlying data store.

The `@WebService` annotation can be used to decorate an EJB class to denote it as a web service. The `@WebService` annotation accepts the (optional) elements that are listed in Table 15-1. If a class is designated as a web service, then all public methods will be made available to clients. The `@WebMethod` annotation can be placed before any public method within an EJB to expose it via the web service. In the solution to this example, the `@WebMethod` annotation is placed before the first method as a demonstration only. Since the class has been designated as a web service using the `@WebService` annotation, all public methods will be exposed, even if they are not decorated with `@WebMethod`. To deploy the web service, simply deploy the Java EE application that contains the annotated EJB to a compliant Java EE application server container, such as GlassFish.

In the end, JAX-WS web services can be easy to generate from existing entity classes. Once generated, JSF-managed bean controllers can make use of the web service to provide data and or content from the web service to JSF views within the application.

15-6. Developing a RESTful Web Service Problem

You would like to create a JAX-RS web service that will be exposed over the Internet to handle operations on data.

■ **Note** Prior to performing the solutions to this recipe, you must be sure that your environment is configured for using REST services. For more information, please see the introduction to this chapter.

Solution #1

Create a RESTful (Representational State Transfer) web service by creating a root resource class (POJO) and adding resource methods to the class. To designate a class as a root resource class, annotate it with `@Path` or create at least one method within the class that is annotated with `@Path` or a request method designator (`@GET`, `@PUT`, `@POST`, or `@DELETE`). The following example demonstrates how to create a RESTful web service that simply displays a `String` or `HTML` to a client. The sources for this code can be found in the `JavaEERecipes` project within the `org.javaeerecipes.chapter15.recipe15_06.SimpleRest.java` file.

```

package org.javaeerecipes.chapter15.rest;

import javax.ws.rs.GET;
import javax.ws.rs.Produces;
import javax.ws.rs.Path;

// Set the PATH to http://host:port/application/rest/simplerest/
@Path("/simplerest")
public class SimpleRest {

    @GET
    // Produces plain text message
    @Produces("text/plain")
    public String getPlainTextMessage() {
        return "Hello from a simple rest service";
    }

    @GET
    // Produces plain text message
    @Produces("text/html")
    public String getHTMLMessage() {
        return "<P>Hello from a <b>simple</b> rest service</P>";
    }
}

```

Assuming that you have configured your environment to work with Jersey, you can deploy the JavaEERecipes application and then visit the following URL to see the results produced from the REST service:
<http://localhost:8080/JavaEERecipes/rest/simplerest>.

Solution #2

Utilize an IDE, such as NetBeans, to create a RESTful web service. The NetBeans IDE includes wizards for developing web services of different types. By right-clicking a project and choosing New ► Other ... option from the contextual menu, the New File dialog will open, and Web Services can be chosen from the selection list, as seen in Figure 15-1. Proceed with the following directions to generate a REST web service from an entity class.

1. Choose the RESTful Web Service from Entity Classes option from the New File menu.
2. Select one or more classes from the Available Entity Classes list and click the Add button. In this example, we'll choose the `org.javaeerecipes.jpa.entity.Book` entity, as shown in Figure 15-3. Choose Next.

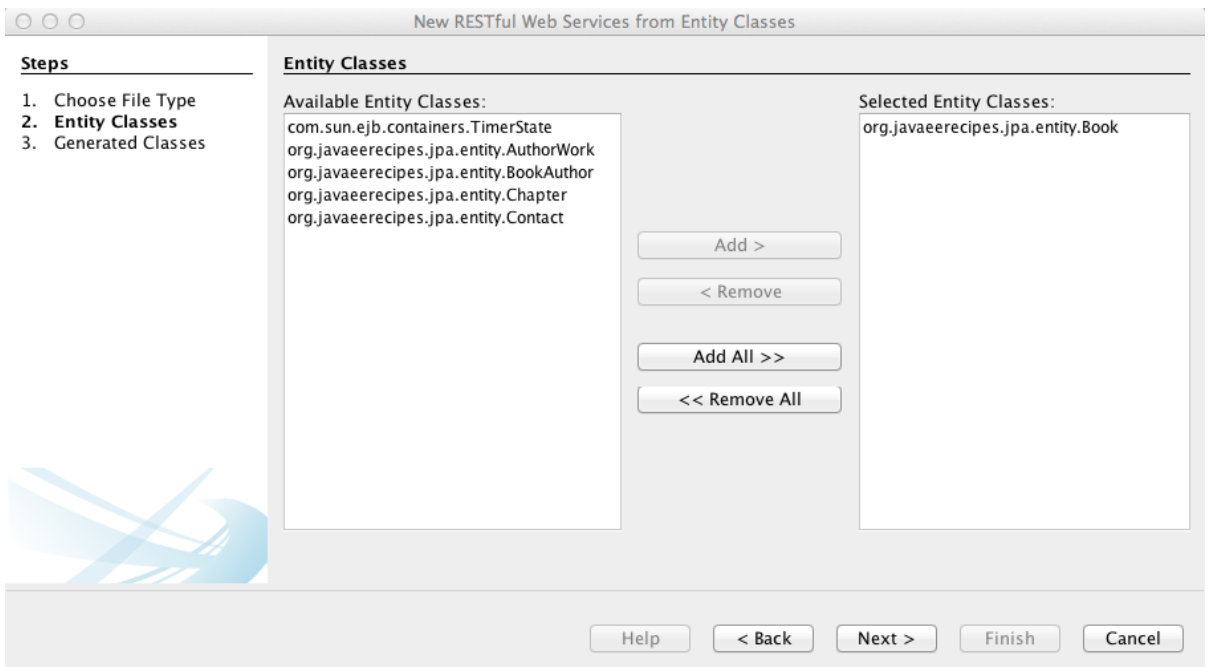


Figure 15-3. Select entity classes for RESTful web services within NetBeans

3. List the package into which the REST service class will be generated, along with a package location and name for the REST application configuration class (see Figure 15-4). Click Finish.

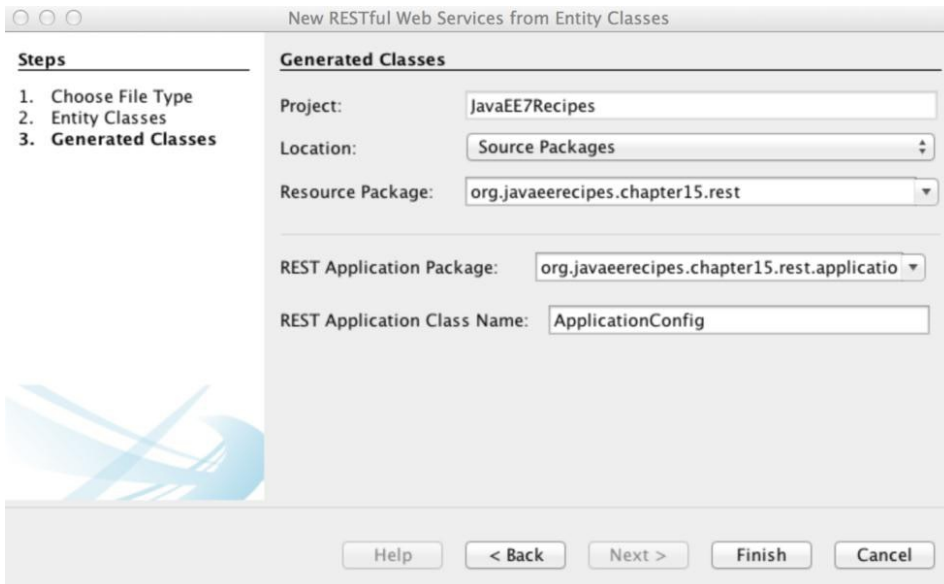


Figure 15-4. Choose a resource package for REST service class within NetBeans

A REST service class that is similar to the following class would be generated after performing these steps.

```
@Stateless
@Path("org.javaeerecipes.jpa.entity.book")
public class BookFacadeREST extends AbstractFacade<Book> {
    @PersistenceContext(unitName = "JavaEERecipesPU")
    private EntityManager em;

    public BookFacadeREST() {
        super(Book.class);
    }

    @POST
    @Override
    @Consumes({"application/xml", "application/json"})
    public void create(Book entity) {
        super.create(entity);
    }

    @PUT
    @Override
    @Consumes({"application/xml", "application/json"})
    public void edit(Book entity) {
        super.edit(entity);
    }

    @DELETE
    @Path("{id}")
    public void remove(@PathParam("id") BigDecimal id) {
        super.remove(super.find(id));
    }

    @GET
    @Path("{id}")
    @Produces({"application/xml", "application/json"})
    public Book find(@PathParam("id") BigDecimal id) {
        return super.find(id);
    }

    @GET
    @Override
    @Produces({"application/xml", "application/json"})
    public List<Book> findAll() {
        return super.findAll();
    }

    @GET
    @Path("{from}/{to}")
    @Produces({"application/xml", "application/json"})
    public List<Book> findRange(@PathParam("from") Integer from, @PathParam("to") Integer to) {
        return super.findRange(new int[]{from, to});
    }
}
```

```

    @GET
    @Path("count")
    @Produces("text/plain")
    public String countREST() {
        return String.valueOf(super.count());
    }

    @Override
    protected EntityManager getEntityManager() {
        return em;
    }
}

```

How It Works

RESTful web services are easy to develop, and they have the ability to produce and consume many different types of media. In most cases, REST web services are encouraged for services that will be sending and receiving information over the Internet. Before an application can support REST services, it must be properly configured to do so. In this book, the JAX-RS REST implementation is utilized, which is based upon Jersey, the standard REST implementation for the industry. Please see the introduction to this chapter for more information on configuring Jersey within your application.

A Java class that is a REST service implementation contains a myriad of annotations. Table 15-5 lists the possible annotations that may be used to create a REST service.

Table 15-5. *REST Service Annotations*

Annotation	Description
@POST	Request method designator that processes HTTP POST requests.
@GET	Request method designator that processes HTTP GET requests.
@PUT	Request method designator that processes HTTP PUT requests.
@DELETE	Request method designator that processes HTTP DELETE requests.
@HEAD	Request method designator that corresponds to the HTTP HEAD method. Processes HTTP HEAD requests.
@Path	The value of this annotation should correlate to the relative URI path that indicates where the Java class will be hosted. Variables can be embedded in the URIs to make a URI path template.
@PathParam	A type of parameter that can be extracted for use in the resource class. URI path parameters are extracted from the request URI, and the parameter names correspond to the URI path template variable names specified in the @Path class-level annotation.
@QueryParam	A type of parameter that can be extracted for use in the resource class. Query parameters are extracted from the request.
@Consumes	Used to specify the MIME media types of representations that a resource can consume.
@Produces	Used to specify the MIME media types of representations that a resource can produce.
@Provider	Used for anything that is of interest to the JAX-RS runtime, such as a <code>MessageBodyHeader</code> and <code>MessageBodyWriter</code> .

To designate a class as a REST service, the `@Path` annotation must be placed prior to the class, or before at least one of the class method signatures. The `@Path` annotation is used to indicate the URI that should correspond to the service. The full URI includes the host name, port number, application name, and REST servlet name, followed by the path designated with the `@Path` annotation. In the example, the `@Path` annotation specifies `"/simplerest"` as the service path, so the URL <http://localhost:8080/JavaEERecipes/rest/simplerest> will invoke the web service. It is possible to include variables within a URL by enclosing them within brackets using the syntax: `{var}`. For example, if each user had his or her own profile for a particular site, the `@Path` designation could be as follows:

```
...
@Path("/simplerest/{user}")
...
```

In such a case, the URL could look like the following: <http://localhost:8080/JavaEERecipes/rest/simplerest/Juneau>.

The `@Path` annotation can also be specified before any methods that are marked with `@GET`, `@POST`, `@PUT`, or `@DELETE` in order to specify a URI for invoking the denoted method. Moreover, variables can be placed within the path in order to accept a more dynamic URL. For instance, suppose a method was added to the class in Solution #1 that would return a greeting for the user that is specified as a parameter within the URL. You may do something like the following in order to make the URL unique:

```
@Path("/{user}")
@GET
@Produces("text/html")
public String getUserMessage(@PathParam("user") String user){
    return "Greetings " + "<b>" + user + "</b>";
}
```

In this case, the `getUserMessage` method would be invoked if a URL like the following were placed into the browser: <http://localhost:8080/JavaEERecipes/rest/simplerest/josh>. If this URL were specified, then the method would be invoked, passing “josh” as the user variable value, and the message would be displayed as:

Hello josh

■ Note It is very important to create URIs that are readable and also provide intuitive information about your web service. URIs that are based upon these standards help to reduce errors within client applications and make the web service more functional.

Designate methods with the `@GET`, `@POST`, `@PUT`, or `@DELETE` designator to process the type of web service request that is desired. Doing so will generate web service functionality. If more than one method exists within a REST web service implementation and `@Path` is only specified at the class level and not at the method level, then the method that returns the mime type the client requires will be invoked. If you wish your method to display content, designate a method with `@GET`. If you wish to create a method for adding or inserting an object, designate the method as `@POST`. If you are creating a method for inserting new objects only, then designate it with `@PUT`. Finally, if you are creating a method for removing objects, then designate it with `@DELETE`.

REST services can become fairly complex if they constitute many different methods and paths. Entire applications exist based upon REST services, where all CRUD (Create, Retrieve, Update, Delete) manipulations are invoked via web service calls. This recipe provides only the foundation for developing with JAX-RS, as the topic is far too involved for a handful of recipes or a chapter in itself.

15-7. Consuming and Producing with REST Problem

You would like to produce different types of content with a RESTful web service. Moreover, you would like the web service to consume content as well.

Solution

Create methods within the web service implementation class that are annotated with `@GET` for generating output, and optionally along with `@Produces` for specifying the type of output. Annotate methods with `@POST` or `@PUT` for updating or inserting data. The following sections provide examples utilizing these solutions.

Producing Output

Make use of the `@Produces` annotation to specify the type of content you wish to produce from a decorated method. The following excerpt, taken from the JavaEERecipes project source at `org.javaeerecipes.chapter15.recipe15_07.RestExample`, demonstrates the use of `@Produces`.

```
@GET
// Produces an XML message
@Produces("application/xml")
public MessageWrapper getXMLMessage() {
    // Pass string to MessageWrapper class, which marshals the String as XML
    return new MessageWrapper("Hello from a simple rest service");
}
```

Accepting Input

Annotate methods within a web service class with `@PUT` to indicate that some content is being passed to the method. To specify the type of content being passed, annotate the same method with `@Consumes(content-type)`. The following excerpt, taken from the JavaEERecipes project source at `org.javaeerecipes.chapter15.rest.SimpleRest.java`, demonstrates the use of `@Consumes`.

```
@PUT
@Path("add")
@Consumes("text/plain")
public String add(@QueryParam("text") String text){
    this.message = text;
    return message;
}
```

To input a new message stating JavaEERecipes, you would visit the following URL in your browser, which passes the new message to the text variable: <http://localhost:8080/JavaEERecipes/rest/simplerest/add?text=JavaEERecipes>.

How It Works

Create a web service class by following the procedures outlined in Recipe 15-7, and then designate methods within the web service as producers or consumers by annotating them appropriately. Methods that will be generating some type of output should be annotated with `@Produces`, which should subsequently specify the type of output generated. Moreover, the methods that are generating output should also be annotated with `@GET`, which indicates that the method is a reading resource. Methods that will be accepting input should be annotated with `@PUT` or `@POST`. The `@PUT` annotation indicates that a new resource will be created, and the `@POST` annotation indicates that an existing resource will be updated or a new resource will be created. Incidentally, the methods that accept input should also be annotated with `@Consumes`, which should subsequently specify the type of content that is being consumed. Overall, `@Produces` annotations should coincide with the `@GET` annotated methods. That is, a method that is decorated with `@GET` will return some content to the client. `@Consumes` annotations should coincide with either `@PUT` or `@POST` annotated methods.

In the solution to this recipe, two types of methods are demonstrated. The first example demonstrates a REST method that produces XML content, and the `@Produces("application/xml")` annotation indicates it as such. Within the method, a `String` is passed to a class named `MessageWrapper`. The `MessageWrapper` class is responsible for marshaling the `String` as XML using JAXB. For more information, please refer to the sources located at `org.javaeerecipes.chapter15.recipe15_07.MessageWrapper.java`, and see the JAXB documentation online at <http://docs.oracle.com/javaee/6/tutorial/doc/gkknj.html>. The beauty of JAX-RS is that just about any content type can be produced. A client application can visit the URL that corresponds to a web service's `@GET` method, and content will be returned in a format that will work for that client. For instance, if a client is a web browser, it will look for a method that produces "text/html" content within the web service, and then invoke that method.

The second example in the solution to this recipe demonstrates a REST method that consumes `String` content. The `@PUT` annotation indicates that either a new object will be generated, or an existing object will be updated with the request. In this case, the `String`-based message field is updated to the content that is passed into the web service via the text variable. The `@Path` annotation has been placed above the method signature to indicate a path following the format `/add` should be used to access this method. Lastly, the `@Consumes` annotation indicates that the method will consume plain text.

The REST service in this example is very brief, and in real-world scenarios, many methods producing and consuming different types of content are utilized within REST service implementations.

15-8. Writing a JAX-RS Client

Problem

You wish to create a JAX-RS client application to consume a RESTful web service.

Solution

Make use of the new JAX-RS Client API to build a client application. The following example demonstrates how to create a very basic client using the JAX-RS Client API.

```
import java.util.concurrent.ExecutionException;
import java.util.logging.Level;
import java.util.logging.Logger;
import javax.ws.rs.client.Client;
import javax.ws.rs.client.ClientBuilder;
import javax.xml.ws.Response;
```

```

/**
 *
 * @author Juneau
 */
public class RestClient {

    public static void main(String[] args){
        // Obtain an instance of the client
        Client client = ClientBuilder.newClient();

        Response res = (Response) client.target("http://localhost:8080/JavaEERecipes/
rest/simplerest")
            .request("text/plain").get();

        try {
            System.out.println((String) res.get());
        } catch (InterruptedException ex) {
            Logger.getLogger(RestClient.class.getName()).log(Level.SEVERE, null, ex);
        } catch (ExecutionException ex) {
            Logger.getLogger(RestClient.class.getName()).log(Level.SEVERE, null, ex);
        }
    }
}

```

To test the client, first deploy and run the JavaEERecipes application so that the simplerest REST web service is available. Once deployed, run the RestClient class to see the result in the server log.

How It Works

Historically, it has always been a small task to test web services. That is because in order to test a web service, a separate web application either had to make a call to the web service, or custom client tests would have to be built to accommodate the testing. In the JAX-RS 2.0 release, a client API has been included, allowing developers to follow a standard API for developing test clients and so forth.

To make use of the client API, obtain an instance of the `javax.ws.rs.client.Client` by either injecting the resource, or calling the `javax.ws.rs.client.ClientBuilder.newClient` method. Once a `Client` instance is obtained, it can be configured by setting properties, or registering `Provider` and/or `Feature` classes. Properties are simply name/value pairs that can be passed to the client via the `setProperty` method. Features are `Providers` that implement the `Feature` interface. A `Feature` can be used for grouping-related properties and `Providers` into a single unit, making configuration even easier.

In the solution to this recipe, the client has been built to access the simplerest web service. After a client instance is obtained, properties can be set against it by calling the `Client.setProperty` method, passing the property/value pair.

```
client.setProperty("property", "value");
```

Web Resource Targets

The first step toward invoking a web resource is to make a call to a target. This can be done in a couple of different ways. The previous example demonstrated the use of the `Client.target` method, which accepts a URI and returns a `WebTarget`.

```
WebTarget myTarget = client.target("http://somehost.com/service");
```

Once the target has been obtained, a number of things can be done with it. A request can be made against it, as in the `RestClientOne` example, by invoking the target's request method. A target can also be further qualified by calling its `path` method and passing the next sequence in a URI path.

```
WebTarget myTarget =
    client.target("http://somehost.com/service").path("one");
```

A path can also contain dynamic content in the form of URI template parameters. To include a template parameter, wrap the dynamic portion of the path in curly brackets { }, and then chain a call to the `pathParam` method, passing the name/value pair of the parameter.

```
WebTarget myTarget =
    client.target("http://somehost.com/service").path("one").path("{code}")
    .pathParam("code", "100375");
```

`WebTarget` objects are immutable, in that methods for altering `WebTargets`, such as `path`, return new instances of `WebTarget`. `WebTargets` can also be configured by registering features or providers via a call to the target's `register` method, passing either type of class.

```
client.register(Feature.class)
client.register(Provider.class)
```

Obtaining a Response

The example at the beginning of this section demonstrated a simple client that returns a plain-text response. However, it is possible to return different response types by passing different `Strings` or `MediaType` fields to the `Client` target request method. Table 15-6 lists the different `MediaType` fields that can be used. All fields listed within the table that contain a `_TYPE` suffix are of type `MediaType`, whereas the others are static `String` types.

Table 15-6. *MediaType Fields*

Field	String
APPLICATION_ATOM_XML	"application/atom+xml"
APPLICATION_ATOM_XML_TYPE	
APPLICATION_FORM_URLENCODED	"application/x-www-form-urlencoded"
APPLICATION_FORM_URLENCODED_TYPE	
APPLICATION_JSON	"application/json"
APPLICATION_JSON_TYPE	
APPLICATION_OCTET_STREAM	"application/octet-stream"
APPLICATION_OCTET_STREAM_TYPE	
APPLICATION_SVG_XML	"application/svg+xml"
APPLICATION_SVG_XML_TYPE	
APPLICATION_XHTML_XML	"application/xhtml+xml"
APPLICATION_XHTML_XML_TYPE	

(continued)

Table 15-6. (continued)

Field	String
APPLICATION_XML	"application/xml"
APPLICATION_XML_TYPE	
MEDIA_TYPE_WILDCARD	"*"
MULTIPART_FORM_DATA	"multipart/form-data"
MULTIPART_FORM_DATA_TYPE	
TEXT_HTML	"text/html"
TEXT_HTML_TYPE	
TEXT_PLAIN	"text/plain"
TEXT_PLAIN_TYPE	
TEXT_XML	"text/xml"
TEXT_XML_TYPE	
WILDCARD	"*/*"
WILDCARD_TYPE	

To obtain a requested resource, call the `get` method, which will return a `javax.ws.rs.core.Response` object. The returned `Response` can be used to process the results accordingly, depending upon what you are trying to do within the client. In the example, the `Response` object's `readEntity` method is called, which simply returns the results in the requested format. In the example, a `String.class` is passed to the `readEntity` method, implying that a response should be returned in `String` format. To see a complete list of methods that can be called against a `Response` object, please refer to the online documentation (<http://jax-rs-spec.java.net/nonav/2.0-SNAPSHOT/apidocs/javax/ws/rs/core/Response.html>), as the list is quite lengthy.

It is possible to filter a response by chaining methods, as needed, to specify headers, cookies, and so forth, off of the request method. Each of these chained method calls returns a `Builder` object, which can be further built upon. The following methods can be chained to further build the request:

- `cookie(Cookie)`
- `cookie(String, String)`
- `header(String, Object)`
- `headers(MultivaluedMap<String, Object>)`
- `register`

Returning Entities

Sometimes there is a requirement to return a type other than `Response` from a web resource. In these cases, it is possible to obtain an entity type by passing the entity class to the `get` call. The following lines of code demonstrate how to return an `Employee` entity, rather than a standard `Response` object.

```
Response res = client.target("http://localhost:8080/JavaEERecipes/rest/employeeSearch")
    .request("application/xml").get(Employee.class);
```

In cases where entities are being returned, the request type is required to be "application/xml" or `APPLICATION_XML_TYPE`.

Invoking at a Later Time

There are cases when it makes sense to obtain a request and prepare it for execution, but not invoke that request until a later time. In such cases, one can prepare an `Invocation` that can be executed at a later time. In the following lines of code, an `Invocation` is created by making a request to a `WebTarget`, and then calling the `buildGet` method.

```
Invocation inv1 = client.target("http://localhost:8080/JavaEERecipes/rest/simplerest")
    .request("text/plain").buildGet();
// Sometime later...
Response res = inv1.invoke();
```

If we were posting a response, the `buildPost` method could be called against the `WebTarget` instead, as follows:

```
Invocation inv1 = client.target("http://localhost:8080/JavaEERecipes/rest/makeithappen")
    .request("text/plain").buildPost(order);
Response res = inv1.invoke();
```

■ **Note** To asynchronously execute an `Invocation`, call the `invocation submit` method, rather than the `invoke` method.

`Invocation` objects can be configured similarly to `WebTarget` and `Client` objects. Filters, interceptors, properties, features, and providers can be configured on an `Invocation` by calling the `register` method and passing the appropriate configuration instance, as demonstrated in the following.

```
// Assume that inv1 is an Invocation instance
String result = inv1.register(MyInterceptor.class).invoke(String.class);
```

■ **Note** To learn more about filters and interceptors, read Recipe 15-9, which follows in this chapter.

WebTarget Injection

A `WebTarget` can be injected into any JAX-RS managed resource by specifying the `@Uri` annotation, and passing the `WebTarget` URI. In following example, a `WebTarget` resource is injected into a JAX-RS resource to demonstrate this concept.

```
@Path("/orderservice")
public class OrderService {
    @Uri("order/{id}")
    WebTarget orderId;

    //...
}
```

15-9. Filtering Requests and Responses

Problem

You wish to perform some activity against a web service request before it has been delivered to the network, or to a web service response before it has been sent back to the client.

Solution

Apply a filter or interceptor to the web service request or response to perform the desired activity. The following example filter is used to write alerts to the system log before an incoming request has been processed and before a response is sent back to the client.

```
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStream;
import java.io.InputStreamReader;
import javax.annotation.Priority;
import javax.ws.rs.Priorities;
import javax.ws.rs.container.ContainerRequestContext;
import javax.ws.rs.container.ContainerRequestFilter;
import javax.ws.rs.container.ContainerResponseContext;
import javax.ws.rs.container.ContainerResponseFilter;
import javax.ws.rs.ext.Provider;
import org.javaeerecipes.chapter15.rest.interfaces.Alerter;

@Provider
@Alerter
public class AlertFilter implements ContainerRequestFilter,
    ContainerResponseFilter {

    @Override
    public void filter(ContainerRequestContext requestContext)
        throws IOException {
        alert(requestContext);
    }

    @Override
    public void filter(ContainerRequestContext crc, ContainerResponseContext crc1) throws
    IOException {
        alert(crc);
    }

    public void alert(ContainerRequestContext context) {

        try(InputStream in = context.getEntityStream();) {
            if (in != null) {
                InputStreamReader inreader = new InputStreamReader(in);
                BufferedReader reader = new BufferedReader(inreader);
                String text = "";
```



```

        while ((text = reader.readLine()) != null) {
            System.out.println(text);
        }
    }
} catch (IOException ex) {
    // Error handling
}
}
}

```

How It Works

The concept of filters and interceptors is analogous to the post office processing your mail before it comes to your address. Rather than a message being delivered directly from point A to point B, it is first routed to one or more postal offices, where it is further processed before reaching point B. Web resource filters and interceptors apply that same concept to requests or responses that are being processed via a web service. If a filter or interceptor is bound to a web resource, then it will be invoked at some point in the life cycle of a request or response to that web resource. The type of filter or interceptor determines at what point in the life cycle it is applied. Interceptors (otherwise known as entity interceptors) wrap around a method invocation at a specified extension point. Filters, on the other hand, execute code at a specified extension point, but they are not wrapped around methods. In the next few sections, you will take a closer look at each and how they are used.

Filters

An extension point is an interface that includes a method, which is responsible for filtering or intercepting the request or response. Filters have four such extension point interfaces, those being: `ClientRequestFilter`, `ClientResponseFilter`, `ContainerRequestFilter`, and `ContainerResponseFilter`. The name of the extension point helps to describe to what a filter is applied and at what point. `ClientRequestFilter` and `ClientResponseFilter` are for use with the JAX-RS Client API. `ClientRequestFilter` is applied before an HTTP request is delivered to the network. A `ClientResponseFilter` is applied when a server response is received and before control is returned to the application. `ContainerRequestFilter` and `ContainerResponseFilter` classes are for use with the JAX-RS Server API. Similar to the client-side filters, a `ContainerRequestFilter` is applied upon receiving a request from a client, and a `ContainerResponseFilter` is applied before the HTTP response is delivered.

Entity Interceptors

As mentioned in the previous section, an extension point is an interface that includes a method, which is responsible for filtering or intercepting the request or response. Entity interceptors have two such extension points, those being `ReaderInterceptor` and `WriterInterceptor`. An entity interceptor class must implement one or both of these extension points. Also mentioned previously, entity interceptors wrap calls to methods. More specifically, `MessageBodyWriter` implementations wrap calls to the `writeTo` method, whereas `MessageBodyReader` implementations wrap calls to the `readFrom` method.

Binding Filters and Interceptors

Filters and interceptors must be associated to application classes or methods, and this process is also known as *binding*. The default type of binding is global binding, and any filter or interceptor that does not include annotations is bound globally. Global binding associates the filter or interceptor with all resource methods in an application. That said, any time a resource method is invoked, all globally bound filters and interceptors are processed as well.

Filters and interceptors can be registered manually via `Application` or `Configuration`, or they can be registered dynamically. To indicate that a filter or interceptor should be registered dynamically, it can be annotated with `@Provider`. If a filter or interceptor is not annotated as such, it must be registered manually.

To manually bind a filter or interceptor to a resource method, the filter or interceptor class must be denoted with a `@NameBinding` annotation. A `@NameBinding` annotation can be coded just as a standard annotation would, but it should also include the `@NameBinding` annotation in its interface. The following annotation code could be used to create an `@NameBinding` annotation that might be placed on a filter that is responsible for firing alerts.

```
@NameBinding
@Target({ ElementType.TYPE, ElementType.METHOD })
@Retention(value = RetentionPolicy.RUNTIME)
public @interface Alerter { }
```

To associate the `@NameBinding` with a filter or interceptor, simply annotate the filter or interceptor class with it. The following `AlertFilter` class is a filter implementation that is denoted with the `@Alerter` annotation.

```
@Provider
@Alerter
class AlertFilter implements ContainerRequestFilter,
    ContainerResponseFilter {

    ...

}
```

That filter can now be bound to a resource method by annotating the resource method with the same `@NameBinding` as the filter class, as demonstrated in the following.

```
@GET
@Produces("text/html")
@Alerter
public String getJobs(){
    ...
}
```

■ **Note** This same concept can be applied to `Application` subclasses in order to globally bind the filter or interceptor.

Setting Priorities

As mentioned in previous sections, filters and interceptors can be chained. Chains of filters or interceptors invoke individual filters or interceptors based upon a given priority. To assign priority to a filter or interceptor, denote the implementation class with the `@BindingPriority` annotation. Integer numbers are used to associate priorities.

15-10. Processing Long-Running Operations Asynchronously

Problem

Your server-side JAX-RS method contains a long-running operation, and you would like to avoid blocking while waiting for the event to complete.

Solution

Perform asynchronous processing so that the resource method containing the long-running operation can inform JAX-RS that a response is not yet readily available, but will be produced at some point in the future. In the following example, a JAX-RS service named `AsyncResource` contains a resource method named `asyncOperation`. The `asyncOperation` method contains a long-running task, which is handed off to a `ManagedExecutorService` for processing.

```
import javax.annotation.Resource;
import javax.enterprise.concurrent.ManagedExecutorService;
import javax.ws.rs.GET;
import javax.ws.rs.Path;
import javax.ws.rs.container.AsyncResponse;
import javax.ws.rs.container.Suspended;

/**
 * Recipe 15-10: Asynchronous Processing
 * @author Juneau
 */
@Path("/asynchronous/asyncResource")
public class AsyncResource {

    @Resource(name = "concurrent/__defaultManagedExecutorService")
    ManagedExecutorService mes;

    @GET
    public void asyncOperation(@Suspended final AsyncResponse ar){
        mes.submit(
            new Runnable() {
                public void run(){
                    // Perform long running operation
                    longRunningOperation();
                    ar.resume("Performing asynchronous operation");
                }
            });
    }

    public void longRunningOperation(){
        // This is a method that contains a long-running operation
        System.out.println( "Performing long running task...");
    }
}
```

■ **Note** To learn more about `ManagedExecutorService`, please see Chapter 19.

How It Works

The JAX-RS 2.0 API provides the ability to hand off long-running tasks to a `ManagedExecutorService` for processing. This allows a server-side resource to return control to a client and avoid problematic blocks. To begin, the server-side asynchronous implementation will be described..

To perform asynchronous processing within a JAX-RS resource, the resource method that contains long-running operations must accept an instance of `AsyncResponse` via the utilization of the `@Suspended` annotation. The `AsyncResponse` class provides the means for resuming operations and returning control to the client. A `ManagedExecutorService` (see Chapter 19 for more information) must be made available within the class. The `ManagedExecutorService` must be called upon to submit a new `Runnable` containing the long-running operation, along with a call to `AsyncResponse.resume()` to return control back to the client once the long-running process is completed. When the `ManagedExecutorService` submit method is called, the `Runnable` is passed to the server for further processing, forking a thread to execute the task, and returning immediately. When the long-running task has completed, control will be passed back to the application, invoking the `AsyncResponse.resume` method.

In order to avoid long-running operations that never return and cause a suspended connection to wait indefinitely, it is possible to specify a timeout value. The timeout value can be specified by setting a timeout handler via the `AsyncResponse.setTimeoutHandler()` method, passing a new instance of the `TimeoutHandler`. After the `setTimeoutHandler` has been invoked, the timeout can be set by calling the `AsyncResponse.setTimeout()` method, passing any unit of type `java.util.concurrent.TimeUnit`. For instance, the following lines demonstrate how to set a timeout of 30 seconds for the long-running operation contained in the resource shown in the solution to this recipe:

```
...
@GET
public void asyncOperation(@Suspended final AsyncResponse ar){
    ar.setTimeoutHandler(new TimeoutHandler() {
        public void handleTimeout(AsyncResponse ar){
            ar.resume("Timed out");
        }
    });
    ar.setTimeout(30, SECONDS);
    mes.submit(
        new Runnable() {
            public void run(){
                // Perform long running operation
                longRunningOperation();
                ar.resume("Performing asynchronous operation");
            }
        }
    );
}
...
```

■ **Note** JAX-RS implementations will generate a `ServiceUnavailableException` with a status of 503 when a timeout value is reached and no timeout handler is present.

JAX-RS 2.0 also introduces asynchronous processing support to the client-side.. By default, invocations from a client to a target are executed in a synchronous fashion, but they can be changed to asynchronous by calling the `async` method and optionally registering an instance of `InvocationCallback`. For example, the following lines of code demonstrate an asynchronous client call to the web service resource that was presented in the solution to this recipe:

```
Client client = ClientBuilder.newClient();
Target target = client.target("http://localhost:8080/JavaEERecipes/rest/asynchronous/
asyncResource");
Target.request().async().get();
```

For more information regarding the client API and asynchronous operations, please refer to the JAX-RS 2.0 documentation online.



Enterprise Solutions Using Alternative Programming Languages

Dozens of programming languages are available for use on the Java platform; the Java language is no longer the only available language for developing applications on the JVM. Nowadays, developers have their choice of a wide variety of languages when developing for the JVM, from small scripting languages to statically typed languages that have their own sets of libraries. Although developers of Java EE 7 applications are interested in utilizing the technology stack that encompasses the Java enterprise, in some cases alternative languages can provide a more dynamic and sometimes easier development life cycle than using Java.

In this chapter, I will cover how to develop enterprise applications on the JVM using alternative languages. The recipes in this chapter will cover solutions utilizing two of the most popular alternative languages for the JVM: Groovy and Jython. Although this chapter will delve into some specific enterprise solutions that can be provided via the use of these three languages, you should not read this chapter as a means of learning these two alternative solutions. Rather, this chapter should serve as a starting point for creating entire or partial enterprise solutions for the JVM using alternative languages.

The Groovy language has a very similar syntax to that of Java. It has been embraced by a large number of loyal Groovy coders for its ease of use, its productive syntax, and its easy integration into Java-based application solutions. Groovy maintains a tight integration with the Java language in that Groovy source can include Java source, import and use Java libraries, and so forth. Groovy is compiled on the fly, so it is an easy way to develop applications very quickly. This chapter includes a couple of examples that demonstrate how to integrate Groovy servlets into a Java EE application. It is possible to set up advanced configurations, allowing Groovy code to be used for the development of EJB classes and other Java EE technology via the utilization of build systems such as Maven, but those topics are out of scope for this book. That said, Groovy is an easy way to supplement an existing Java EE application, although it takes some advanced configuration to develop an entire Java EE application using only Groovy.

The Jython language is a port of the Python language that runs on the JVM. Much of the Jython community uses it for its elegant syntax and its dynamic tendencies. Jython, just like Groovy, is very helpful to use for adding servlet content to existing Java EE applications. Therefore, it is also a very useful supplement to any Java EE application.

This chapter will cover a handful of recipes that show how to integrate Groovy and Jython into your Java EE projects in order to use their productive syntax and dynamic compilation tendencies. Adding each of these alternative languages, as well as others (JRuby, Clojure, Scala, and so on), to existing Java EE applications can enhance the functionality and productivity all around.

16-1. Developing Servlets with Groovy

Problem

You want to utilize a robust alternative language to create servlets for your enterprise application.

Solution

Develop Groovy servlets (*groovlets*) and integrate them into your enterprise application. The following example Groovy servlet demonstrates how to retrieve values from a database using Groovy and display them within a servlet. In this example, the Acme Bookstore database is queried for the book titles within the BOOK table. The titles are then displayed within the servlet. You can find the code for the following example within the JavaEERecipes project within the web/chapter16/BookstoreServlet.groovy file.

■ **Note** This example utilizes the Oracle database driver for connectivity, not JPA.

```
import groovy.sql.Sql

def sql = Sql.newInstance("jdbc:oracle:thin:@host:1521:database", "user",
    "password", "oracle.jdbc.driver.OracleDriver")

html.html()
{
    head()
    {
        title 'Acme Bookstore Book List'
    }
    body()
    {
        print '<p>The list of books:<br/><br/>'
        sql.eachRow("select * from Book"){
            println "$it.title </br></br>"
        }
        print '</p>'
    }
}
```

In the previous example, take note of the `$it` keyword. In Groovy syntax, this keyword provides a handle to the currently available object within a closure body. The `sql.eachRow` method performs the given SQL query, allowing traversal of the results. The servlet will display the list of books, as follows:

```
The list of books:
Java 7 Recipes
Java EE 7 Recipes
The Definitive Guide to Jython
Oracle PL/SQL Recipes
```

How It Works

Developing servlets in an alternative language can increase developer productivity, and it can also allow for dynamic code updates since many alternative languages can compile on the fly. One such language that provides a productive syntax and can be compiled dynamically is Groovy. It is very easy to develop servlets using the Groovy language because any Java web application can simply route Groovy files to a special servlet that compiles and displays the content at will. Any file that is passed to `groovy.servlet.GroovyServlet` is treated as a Groovy servlet, compiled, and translated, and then the output is displayed within the browser. To route requests to the `GroovyServlet`, you must configure a `url-pattern` that will be used to pass certain files to the `GroovyServlet`. This configuration can be done within the `web.xml` deployment descriptor as follows:

```
<servlet>
  <servlet-name>GroovyServlet</servlet-name>
  <servlet-class>groovy.servlet.GroovyServlet</servlet-class>
</servlet>

<servlet-mapping>
  <servlet-name>GroovyServlet</servlet-name>
  <url-pattern>*.groovy</url-pattern>
</servlet-mapping>
```

The `GroovyServlet` can be added to an application by including the `groovy-all-x.x.x.jar` file in your `CLASSPATH`, where `x.x.x` is the Groovy version number. This JAR file will allow you to utilize all of the Groovy essentials, and it is nicely bundled into a single JAR for convenience.

There are a couple of tactics that can be taken when writing a Groovy servlet. In the solution to this recipe, a `GroovyMarkupBuilder` is used to create the servlet. Groovy builders are great for building a tree of objects. In this case, they are great for dealing with HTML. Rather than coding HTML tags, the markup builder allows you to code elements using the Groovy syntax, rather than working directly with XML. Groovy servlets implicitly define the following lines of code at the top of each servlet being invoked:

```
import groovy.xml.*
def writer = new StringWriter()
def html = new MarkupBuilder(writer)
```

The fact that these lines of Groovy are always invoked when a servlet is initiated means you can get right into coding the servlet using Groovy's `MarkupBuilder` with no setup at all. As you can see from the example servlet, the `html` object is never created because it all occurs behind the scenes. Utilizing the markup builder syntax, you can create a parent element and then define subelements within the parent by naming an element accordingly; using an open/close bracket syntax, as in `{ ... }`; and encompassing all of an element's subelements between its opening and closing bracket. Since the HTML markup builder contains specific elements for the different portions of an HTML page, each of those elements carries attributes specific to the type of element it is. For instance, the `head()` element contains a `title` attribute, so placing the title `My Title` within the `head` element will assign "My Title" to the HTML page. Running down the example, the `body()` element consists of a couple of `print` statements, along with a SQL loop. Simply invoking the `print` statement within an element will cause the string contained within the `print` statement to be printed to the markup. Therefore, the following lines of markup:

```
body() {
  print '<p>The list of books:</p>'
}
```


will generate the following HTML:

```
<body>
  <p>The list of books.</p>
</body>
```

Furthermore, any HTML element can be specified as an entity using the `MarkupBuilder`. That is, if you would rather not use `print` statements, then the following syntax could achieve the same effect as the previous `MarkupBuilder` code:

```
body(){
  p 'The list of books.'
}
```

Remember when I mentioned that the `print` statement will produce HTML output for whatever is contained within the `String` that is passed to it? Well, if you prefer to use HTML markup, then you can simply use a `print` statement and then enclose the HTML markup that you want to use within the `String` as follows:

```
print '
  <html>
    <body>
      <p>The list of books:</p>
    </body>
  </html>'
```

Solutions such as those shown can be produced with standard JSF and XHTML quite easily, but if you want to perform all of the processing and view code in the same file, then using a Groovy servlet can be the way to go. Even if you prefer to include only JSF XHTML views within an application, it makes sense to prototype with Groovy servlets in some circumstances. Groovy servlets provide a quick way to produce a dynamic servlet that can be used for testing purposes while producing web applications. Groovy servlets have a number of purposes, and they can be included in any Java EE application by simply adding the `groovy-all-xxx.jar` file to the `CLASSPATH`.

16-2. Working with Groovy Servlet Parameters

Problem

You want to create a form that accepts input and passes the input to another form using the Groovy language.

Solution

Create an input form using a Groovy servlet, and invoke another Groovy servlet when the form is submitted, passing the input as parameters to the second form. The following example demonstrates the use of two Groovy servlets that pass data from one to the other. The following source, taken from `ParameterExample.groovy`, constructs an input form using `MarkupBuilder`, and upon submission, the form will activate the `BookstoreServletAction.groovy` servlet:

```
html.html()
{
  head()
  {
    title 'Acme Bookstore Groovy Parameters'
  }
}
```

```

body()
{
    form(method: 'GET', action: 'BookstoreServletAction.groovy') {
        b'First Name: '
        input(type: 'text', name:'firstName')
        br{}
        b'Last Name: '
        input(type: 'text' ,name:'lastName')
        br{}
        input(type: 'submit', value:'Submit Values')
    }
}
}

```

Next is the source for the receiving servlet, `BookstoreServletAction.groovy`:

```

html.html()
{
    head()
    {
        title 'Processing Values'
    }
    body()
    {
        String first = request.getParameter('firstName');
        String last = request.getParameter('lastName');

        h1 "Hello ${first} ${last}"
    }
}

```

The values that are entered into the text fields within the first Groovy servlet are passed to the second Groovy servlet as request parameters and then displayed as messages.

How It Works

Two or more Groovy servlets can pass information among each other via the utilization of forms and request parameters. This solution demonstrates simply that an entire web application can be constructed from Groovy servlets. One Groovy servlet can invoke another via a GET or POST form action. Calls to Java libraries, database queries, and so on, can all occur directly within the servlet code, although this type of coding is not recommended since it does not adhere to the Model-View-Controller (MVC) pattern.

In the solution to this recipe, two input text areas are displayed via the initial servlet, `ParameterAction.groovy`. The content from both of those forms is then submitted via an HTML form, which has an action attribute set to `BookstoreServletAction.groovy`, which is the name of another Groovy servlet. When the form is submitted, the request is then sent to the servlet that is set within the action attribute, which is then displayed. The `BookstoreServletAction.groovy` servlet processes the request by obtaining each parameter that was sent to it via a `String`-based name and storing the values of each property to local variables. The servlet then simply prints out the contents of those variables. However, this example demonstrates an important feature of Groovy: variable substitution. It is easy to substitute a variable within a `String` by prefixing the name of the variable with a `$` character.

16-3. Developing Servlets with Jython

Problem

You want to utilize a mature and robust alternative language to create servlets for your enterprise application.

Solution

Develop a servlet with the Python syntax using the Jython language. To add support for Jython to a Java EE application, you must add the `jython.jar` file to your `CLASSPATH` and configure the `web.xml` deployment descriptor to use `org.python.util.PyServlet` whenever a file that includes a `.py` suffix is invoked from a browser.

First, let's configure the `web.xml` deployment descriptor accordingly. The following excerpt, taken from the `web.xml` deployment descriptor of the `JavaEERecipes` sources, demonstrates how to add Jython servlet support to an application:

```
<servlet>
  <servlet-name>PyServlet</servlet-name>
  <servlet-class>org.python.util.PyServlet</servlet-class>
  <load-on-startup>1</load-on-startup>
</servlet>
<servlet-mapping>
  <servlet-name>PyServlet</servlet-name>
  <url-pattern>*.py</url-pattern>
</servlet-mapping>
```

Once the `web.xml` file has been set up correctly, you can add Jython servlet files (including a `.py` suffix) anywhere that web files (`.xhtml`, `.js`, and so on) are located within your application. The following code is that of the `BookstoreJython.py` servlet, which resides within the `JavaEERecipes web/chapter15` folder:

```
from org.python.core.FutureFeature import with_statement
from com.ziclix.python.sql import zxJDBC
from javax.servlet.http import HttpServlet

jdbc_url = "jdbc:oracle:thin:@host:1521:database"
username = "user"
password = "password"
driver = "oracle.jdbc.driver.OracleDriver"

class BookstoreJython (HttpServlet):

    def doGet(self, request, response):
        self.doPost(request, response)

    def doPost(self, request, response):
        response.setContentType("text/html")
        out = response.getWriter()

        htmlbody = """<h1>Acme Bookstore</h1>
<br/>
<p>List of books: """ + """</p>"""
        with zxJDBC.connect(jdbc_url, username, password, driver) as conn:
```

```

with conn:
    with conn.cursor() as c:
        c.execute("select title from book")
        books = c.fetchall()
        for book in books:
            htmlbody = htmlbody + """"%s <br/>"" % (book,)
out.println(self.convertHtml('Acme Bookstore', htmlbody))

def convertHtml(self, title, info):
    return ""<html>
        <head><title> "" + title + "" </title></head>
        <body> "" + info + ""</body>
    </html>""

def getServletInfo(self):
    return "This servlet returns a list of books in the Acme Bookstore"

```

The servlet can be invoked by deploying the JavaEERecipes project to your application server and then entering the following URL into your browser: <http://localhost:8080/JavaEERecipes/chapter16/BookstoreServlet.py>.

How It Works

Utilizing Jython for servlet development can be quite handy, especially if you envision a need for dynamically updating the servlet or changing it without recompiling. Setting up a project for using Jython is relatively simple and involves only the requirement for the `jython.jar` file to be included in the application CLASSPATH and a servlet configuration within the `web.xml` deployment descriptor. In the solution to this recipe, an excerpt from the `web.xml` deployment descriptor shows how to map `org.util.python.PyServlet` to a `url-pattern` in order to invoke the Python/Jython interpreter. Once the `web.xml` file has been configured to use this servlet mapping, then you can begin to include files containing Jython code with the suffix of `.py` within the web source directories of your application. When a URL containing a Jython servlet file is invoked, the servlet code is passed to the `PyServlet`, interpreted into Java, and compiled on the fly, and then the results are posted.

The Jython servlet in the solution to this recipe demonstrates how to make a database call in order to obtain a list of records. The `zxJDBC` API, a Jython-proprietary library, is used to obtain a database connection, query, and return the results to the servlet. Other than the database invocation, the Jython servlet is simply a translation of Java to Python. That is, the Java code that is used to implement a servlet is simply translated into Python syntax. Breaking it down, there are `doGet(HttpServletRequest, HttpServletResponse)` and `doPost(HttpServletRequest, HttpServletResponse)` functions that perform the exact tasks as their Java counterparts would. A variable named `out` is set to `response.getWriter()`, which then causes the output to be printed to the page. The bulk of the processing occurs within the `doPost` function, where a `String` named `htmlbody` is assigned a string of HTML markup and then passed to the `convertHTML` function, which has the responsibility of wrapping the strings passed into it with the appropriate tags to produce an HTML page. Within the `doPost` function, a `with_statement` is utilized to connect to the underlying database, query the `BOOK` table, and iterate through each record that is returned. While iterating through the records, the `htmlbody` variable is continuously updated, adding the title of the next book record that is obtained from the database.



WebSockets and JSON-P

The Java EE 7 platform aims to provide a common ground for developing Java Enterprise solutions that incorporate HTML5 technology. As such, there are a few core features that have been added to Java EE 7, allowing for better bidirectional support of HTML5. The Java EE 7 platform eases communication between the client and the server via a technology named WebSockets, enabling more parity with the HTML5 standard. WebSockets is a full-duplex communication mechanism that allows both textual and binary messages to be sent between clients and servers, without the HTTP request/response life cycle. WebSockets allow either the client or the server to send a message at any time, providing an asynchronous solution for working with data while the user is performing a task.

HTML5 has become the mainstream markup language for developing content that can be presented via the World Wide Web. It defines a standard, which can be used to produce both HTML and XHTML documents. Along with standardization, HTML5 also brings forth semantic features that were previously only possible on desktop application platforms. For example, elements such as `<video>` and `<audio>` allow media content to be embedded directly in web pages, without the need to embed a media player solution. There is no doubt that HTML5, the fifth revision of the HTML standard, is opening the doors to new possibilities in web application development.

The universally supported JSON (JavaScript Object Notation) object has become a widely adopted solution for sending data between points. HTML5-based web applications can utilize JSON to transport data, using WebSockets, Ajax, or other transport technologies. The Java EE 7 platform provides the JSON-P API, which introduces utilities that make it easier to build and work with JSON objects within the Java language.

This chapter will focus on recipes that demonstrate these HTML5 APIs. You will learn how to make use of WebSockets and JSON-P so that your application's client-server communication can become seamless, whether the user interface is written with HTML5, JSP, or another markup language.

17-1. Creating a WebSocket Endpoint

Problem

You wish to create a WebSocket endpoint that can be used to receive messages asynchronously.

Solution

Create a WebSocket endpoint by annotating a server-side POJO class and a method within that class, accordingly. In the following example, a simple POJO class, named `org.javaeeexamples.chapter17.recipe17_01.BookChatEndpoint`, is annotated to indicate that it should be accessible via the web as a WebSocket endpoint. The class contains a method named `messageReceiver`, which is annotated to make it accessible to a client as a callable message consumer.

```
import javax.websocket.OnMessage;
import javax.websocket.server.ServerEndpoint;
...
@ServerEndpoint(path="/bookChatEndpoint")
public class BookChatEndpoint {

    @OnMessage
    public String messageReceiver(String message) {
        return "Message Received: " + message;
    }
}
```

The WebSocket endpoint will be accessible to clients at the URL `ws://localhost:8080/JavaEERecipes/bookChatEndpoint`. When a message is sent from a client to the endpoint, it is sent to the `messageReceiver` method, where it is processed accordingly. In this case, a simple `String` message is returned to the client.

How It Works

A server-side class can accept messages from clients by configuring it as a WebSocket endpoint. To develop a WebSocket endpoint, create a Java POJO, and annotate it with `@ServerEndpoint`. The `@ServerEndpoint` annotation accepts a `String`-based path attribute, which is used to indicate the URI at which the server is available to accept client messages. Therefore, when the server is started, the value of the path attribute would be appended to the end of the context path and application name in which the WebSocket resides. By initiating a call to that URL, one method, annotated with `@OnMessage`, will be invoked to process the message that is sent.

In the example, a class named `BookChatEndpoint` is annotated as a WebSocket, so it is accessible to clients as an endpoint for receiving messages, and returning a response. When initiating communication with the WebSocket endpoint, the client must utilize a URL that contains a URI scheme of “ws,” rather than “http.” The “ws” URI scheme was introduced by the WebSocket protocol, and as such, indicates that the URL is used for communication with a WebSocket. In this example, a client can send a message to the server via the `bookChatEndpoint` WebSocket, and the server can send a message back at the same time, because WebSockets allow for full-duplex communication. *Full-duplex communication* is an HTML5 standard, rather than standard HTTP, which utilizes a request-response communication.

17-2. Sending Messages to a WebSocket Endpoint Problem

You would like to send a message from a client to a WebSocket endpoint that is available on a server.

Solution

Engineer a JavaScript solution that can be used to send messages from a client browser to a WebSocket endpoint. Invoke the JavaScript function via an action event that is bound to an HTML input tag within the view. In the following example, a button contains an `onclick` attribute that will invoke a JavaScript function named `bookChatRelay`. The `bookChatRelay` function is responsible for opening a session with a WebSocket endpoint so that messages can be sent. The following listing is an excerpt from the `recipe17_02.xhtml` JSF view, which is located within the `web/chapter17` directory of the `JavaEERecipes` source bundle.

```

...
<html>
  <head>
    <script type="text/javascript">
      var ws;
      function bookChatRelay()
      {
        if ("WebSocket" in window)
        {
          alert("WebSocket is supported by your Browser!");

          if (ws == null){
            alert("Creating new websocket connection");
            ws = new WebSocket("ws://localhost:8080/JavaEERecipes/bookChatEndpoint");
          } else {
            ws.send("Another message");
          }
          ws.onopen = function()
          {
            // Web Socket is connected, send data using send()
            ws.send("Message to send");
            alert("Message is sent...");
          };
          ws.onmessage = function (evt)
          {
            var received_msg = evt.data;
            alert("Message from server: " + received_msg);
          };
          ws.onclose = function()
          {
            // websocket is closed.
            alert("Connection is closed...");
          };
        }
        else
        {
          // The browser doesn't support WebSocket
          alert("WebSocket NOT supported by your Browser!");
        }
      }
      function closeConnection(){
        if (ws !== null){
          ws.close();
          ws = null;
        }
      }
    </script>
  </head>
  <body>

```

```

    <input id="wsRelay" type="button" value="WebSocket Test Message"
        onclick="bookChatRelay();" />
    <input id="closeConn" type="button" value="Close Connection"
        onclick="closeConnection();" />
</body>

</html>

```

When the button is pressed, the message will be sent from the browser client to the WebSocket endpoint, and a message will be returned from the endpoint to the client.

■ Note The JavaScript code in this test creates a new WebSocket connection each time the button on the page is pressed. This is okay for testing purposes, but in a real-life scenario, you will want to retain and reuse the connection, if possible.

How It Works

The ability to asynchronously send messages (text or binary) from a client to a server defines the foundation of Ajax and HTML5 capability. The WebSockets API allows developers to send messages to the server via JavaScript calls to a WebSocket endpoint. Conversely, the API allows clients to receive messages and process them accordingly via a series of JavaScript functions. The example for this recipe demonstrates how to send a message to a WebSocket endpoint by clicking on a button in a web page. When the button is clicked, a JavaScript function named `bookChatRelay` is invoked, which embodies the processing implementation.

To send a message to a WebSocket endpoint via a JavaScript function, the first task is to confirm whether the user's browser is capable of working with WebSockets (HTML5 compliant). This confirmation can be done by using a conditional statement to verify if the "WebSocket" object is available within the client by using the following `if`-statement:

```

if("WebSocket" in window){
    ...
} else {
    ...
}

```

If the client browser is capable of working with WebSockets, then the implementation inside the `if` block is invoked; otherwise, the implementation within the `else` block is invoked. To process the WebSocket message, a new WebSocket object must be instantiated to establish the server connection, which is done by passing the URL to the WebSocket endpoint to a new WebSocket object.

```
var ws = new WebSocket("ws://localhost:8080/JavaEERecipes/bookChatEndpoint");
```

The constructor for creating a WebSocket takes either one or two parameters. The first parameter is the URL of the server to which the WebSocket will connect, and the optional second parameter is a `String` of protocols that can be used for message transmission. The WebSocket object contains a handful of events that are utilized to help implement message processing. Table 17-1 lists the different events that can occur in the life cycle a WebSocket object, along with a description of what they do.

Table 17-1. *JavaScript WebSocket Object Events*

Event	Handler Method	Description
open	onOpen	Occurs when the WebSocket connection is established.
close	onClose	Occurs when the WebSocket connection is closed.
error	onError	Occurs when there is a communication error.
message	onMessage	Occurs when data is received from the server.

After the WebSocket object has been instantiated successfully, a connection to the server will be established, which will cause the open event to occur. To process this event, assign a function to the onOpen handler, and process events accordingly within that function. Messages are usually sent to the server when the open event occurs, and this is demonstrated within the example.

```
ws.onopen = function()
{
    // Web Socket is connected, send data using send()
    ws.send("Message to send");
    alert("Message is sent...");
};
```

Similarly, you can listen for any other events to occur, and then process tasks accordingly when they do. In the example, when a message is received from the server, it is printed within an alert dialog. Also in the example, when the WebSocket is closed, an alert dialog is presented to the user.

The example does not demonstrate all the possible ways that the WebSocket object in JavaScript can be utilized. For instance, you could send messages to the server by invoking the send() method, and passing the data that you wish to send as a parameter. The close() method can be called on a WebSocket to manually terminate the existing connection. WebSocket objects also contain the helpful attributes, readyState and bufferedAmount, which can be used for obtaining information about a connection. The readyState attribute will advise the current state of the WebSocket connection via a returned number, and bufferedAmount attribute value represents the number of bytes of UTF-8 text that have been queued using the send() method. Table 17-2 displays the different possible values for the readyState attribute, along with a description of each.

Table 17-2. *JavaScript WebSocket readyState Values*

Value	Description
0	Connection not yet established.
WebSocket.CONNECTING	
1	Connection established, and communication is possible.
WebSocket.OPEN	
2	Connection going through closing handshake.
WebSocket.CLOSING	
3	Connection closed and cannot be opened.
WebSocket.CLOSED	

17-3. Building a JSON Object

Problem

You would like to build a JSON object that can be passed from a client to a server, or vice versa.

Solution

Make use of the `JsonObjectBuilder` to build a JSON object using Java code. The following example demonstrates how to utilize a `JsonObjectBuilder()` instance to create a new `JsonObject`. In this example class, multiple `JsonObject`s are created from reading the contents of a database table. Once the object is built, the sections of the object assigned to a `String` that will eventually be displayed or persisted.

```
import java.io.IOException;
import java.io.StringWriter;
import java.util.List;
import javax.ejb.EJB;
import javax.faces.bean.ManagedBean;
import javax.json.Json;
import javax.json.JsonObject;
import javax.json.JsonObjectBuilder;
import javax.json.JsonWriter;
import org.javaeerecipes.jpa.entity.BookAuthor;
import org.javaeerecipes.jpa.session.BookAuthorFacade;

@ManagedBean(name = "jsonController")
public class JsonController {

    @EJB
    BookAuthorFacade bookAuthorFacade;
    private String authorJson;

    public void buildAuthors() {
        List<BookAuthor> authors = bookAuthorFacade.findAll();
        JsonObjectBuilder builder = Json.createObjectBuilder();
        StringBuilder json = new StringBuilder();
        try (StringWriter sw = new StringWriter();) {
            for (BookAuthor author : authors) {
                System.out.println("author" + author.getLast());
                builder.add("author", Json.createObjectBuilder()
                    .add("authorId", author.getId())
                    .add("first", author.getFirst())
                    .add("last", author.getLast())
                    .add("bio", author.getBio()));
            }
            JsonObject result = builder.build();
```

```

        try (JsonWriter writer = Json.createWriter(sw)) {
            writer.writeObject(result);
        }
        json.append(sw.toString());
        authorJson = json.toString();
    } catch (IOException ex) {
        System.out.println(ex);
    }
}
...

```

Once created, the `JsonObject` can be passed to a client for processing, or in this case, it can be persisted to disk.

How It Works

The JavaScript Object Notation (JSON-P) API was added to the Java Enterprise platform with the release of Java EE 7. JSON-P, also referred to as “JSON with padding,” has become the standard way to build JSON objects using Java. The JSON-P API includes a helper class that can be used to create JSON objects using the builder pattern. Using the `JsonObjectBuilder` class, JSON objects can be built using a series of method calls, each building upon each other—hence, the builder pattern. Once the JSON object has been built, the `JsonObjectBuilder` `build` method can be called to return a `JsonObject`.

In the example to this recipe, you construct a JSON object that provides details regarding book authors. The `JsonObjectBuilder.beginObject()` method is used to denote that a new object is being created. The `add` method is used to add more a name/value properties, much like that of a `Map`. Therefore, the following line adds a property named `authorId` with a value of `author.getId()`:

```
.add("authorId", author.getId())
```

Objects can be embedded inside of each other, creating a hierarchy of different sections within one `JsonObject`. In the example, after the first call to `add()`, another object named `author` is embedded inside the initial `JsonObject` by calling `beginObject()`, and passing the name of the embedded object. Embedded objects can also contain properties; so to add properties to the embedded object, call the `add()` method within the embedded object. `JsonObject`s can embody as many embedded objects as needed. The following lines of code demonstrate the beginning and end of an embedded object definition:

```
.beginObject("author")
.add("first", "Josh")
.add("last", "Juneau")
.endObject()
```

It is also possible that a `JsonObject` may have an array of related subobjects. To add an array of subobjects, call the `beginArray()` method, passing the name of the array as an argument. Arrays can consist of objects, and even hierarchies of objects, arrays, and so forth. Once a `JsonObject` has been created, it can be passed to a client. WebSockets work well for passing `JsonObject`s back to a client, but there are a bevy of different technologies available for communicating with JSON.

17-4. Writing a JSON Object to Disk

Problem

You would like to write a JSON object to the file system.

Solution

Utilize the JSON-P API to build a JSON object, and then store it to the file system. The `JsonWriter` class makes it possible to create a file on disk, and then write the JSON to that file. In the following example, the `JsonObject` that was generated in Recipe 17-3 is written to disk using this technique.

```
public void writeJson() {
    try {
        JsonObject jsonObject = jsonController.buildAuthorsJson();

        javax.json.JsonWriter jsonWriter = Json.createWriter(new FileWriter("Authors.json"));

        jsonWriter.writeObject(jsonObject);
        jsonWriter.close();

        FacesContext.getCurrentInstance().addMessage(null, new FacesMessage(
            FacesMessage.SEVERITY_INFO, "JSON Built",
            "JSON Built"));
    } catch (IOException ex) {
        System.out.println(ex);
    }
}
```

How It Works

The `JsonWriter` class can be utilized to write a `JsonObject` to a Java writer object. A `JsonWriter` is instantiated by passing a `Writer` object as an argument. Instantiating a `JsonWriter` will write to the `Writer` object that had been passed as an argument, using JSON format. After that `Writer` has been created, the `JsonWriter` `writeObject()` method can be invoked, passing the `JsonObject` that is to be written. Once the `JsonObject` has been written, the `JsonWriter` can be closed by calling its `close()` method. These are the only steps that are necessary for writing a JSON object to a Java `Writer` class type.

17-5. Reading JSON from an Input Source

Problem

You would like read a JSON object that has been built, or persisted to a file.

Solution

Obtain a JSON object that you would like to read, and then read it using the `javax.json.Json.createReader` utility. In the following example, a JSON file is read from disk, and then parsed to determine the hierarchy of events within. Each of the events is printed to the server log as the JSON is being parsed.

```
public String readObject() {
    InputStream in = new ByteArrayInputStream(controller.buildAndReturnAuthors().getBytes());
    // or
    //Reader fileReader = new InputStreamReader(getClass().getResourceAsStream("AuthorObject.json"));
    //JsonReader reader = Json.createReader(fileReader);
    JsonReader reader = Json.createReader(in);
    JsonObject obj = reader.readObject();
    return obj.toString();
}
```

How It Works

Once a JSON object has been persisted to disk, it will later need to be read back in for utilization. The `JsonReader` object takes care of this task. To create a `JsonReader` object, call the `Json.createReader()` method, passing either an `InputStream` or `Reader` object. Once a `JsonReader` object has been created, it can produce a `JsonObject` by calling its `readObject` method.

Parsing Content

In order to perform some tasks, a JSON object must be searched to find only the content that is desired and useful for the current task. Utilizing a JSON parser can make jobs such as these easier, as a parser is able to break the object down into pieces so that each different piece can be examined as needed, to produce the desired result.

The `javax.json.Json` class contains a static factory method, `createParser()`, that accepts a bevy of input and returns an iterable `JsonParser`. Table 17-3 lists the different possible input types that are accepted via the `createParser()` method.

Table 17-3. *createParser Method Input Types*

Input Type	Method Call
<code>InputStream</code>	<code>createParser(InputStream in)</code>
<code>JsonArray</code>	<code>createParser(JsonArray arr)</code>
<code>JsonObject</code>	<code>createParser(JsonObject obj)</code>
<code>Reader</code>	<code>createParser(Reader reader)</code>

Once a `JsonParser` has been created, it can be made into an `Iterator` of `Event` objects. Each `Event` correlates to a different structure within the JSON object. For instance, when the JSON object is created, a `START_OBJECT` event occurs, adding a `name\value` pair will trigger both a `KEY_NAME` and `VALUE_STRING` event. These events can be utilized to obtain the desired information from a JSON object. In the example, the event names are merely printed to a server log. However, in a real-life application, a conditional would most likely test each iteration to find a particular event and then perform some processing. Table 17-4 lists the different JSON events, along a description of when each occurs.

Table 17-4. *JSON Object Events*

Event	Occurrence
START_OBJECT	Start of an object.
END_OBJECT	End of an object.
START_ARRAY	Start of an array.
END_ARRAY	End of an array.
KEY_NAME	Name of a key.
VALUE_STRING	Value of a name\value pair in String format.
VALUE_NUMBER	Value of a name\value pair in numeric format.
VALUE_TRUE	Value of a name\value pair in Boolean format.
VALUE_FALSE	Value of a name\value pair in Boolean format.
VALUE_NULL	Value of a name\value pair as NULL.



JavaFX in the Enterprise

JavaFX has recently become one of the most popular technologies for developing graphical user interfaces for Java applications. JavaFX applications run on the client machine using a local Java Runtime Environment, much like Java Swing applications or Java applets. Users can either fire up a JavaFX application that resides locally on their machine or visit a page that includes an applet, which in turn triggers a JavaFX application to be downloaded to their machine.

There is quite a history for JavaFX, although it is a relatively new member to the Java arsenal of technology. Earlier versions of JavaFX (1.3) utilized a language named JavaFX Script for constructing JavaFX applications. This language was developed by Sun Microsystems, and it compiled into Java bytecode. Although JavaFX Script filled a niche, it was not widely adopted throughout the Java community. Therefore, a couple of years later Oracle created the JavaFX 2.0 release to allow developers to use native Java for JavaFX development, rather than JavaFX Script. What about those applications that were written in JavaFX Script? No need to worry; some projects, such as Visage (<http://code.google.com/p/visage/>), have been started to continue the use of JavaFX Script. JavaFX 2.x developers can utilize native Java (or any other JVM language) to develop JavaFX user interfaces and interact with Java APIs.

Entire books have been written that discuss how to develop JavaFX applications. This book is not intended to be a beginner book for JavaFX development. Rather, it is meant to build upon knowledge that developers already have regarding JavaFX, or even to introduce the technology to new developers, and demonstrate how to apply Java EE 7 technologies to JavaFX applications. For additional information regarding JavaFX, try an excellent book such as *JavaFX 2.0: Introduction by Example*, published by Apress.

This chapter focuses on recipes that deal with enterprise applications, rather than JavaFX stand-alone applications. Enterprise applications typically incorporate data from one or more locations, via the use of a back-end database or a web service. Therefore, the recipes will not cover user interface programming in detail. The recipes will cover how to integrate enterprise-related concepts into JavaFX applications.

■ **Note** You can run the examples in this chapter in a couple of ways. The easiest way to run the examples is to open the JavaEERecipesFX project within the NetBeans IDE, right-click the project, and select the Run option. In this case, to run each of the examples, you will need to change the target example within the project properties. To do so, right-click the project and choose Properties. After doing so, select the Run option within the properties window, and then change the Application Class value according to the example you want to run (Figure 18-1).

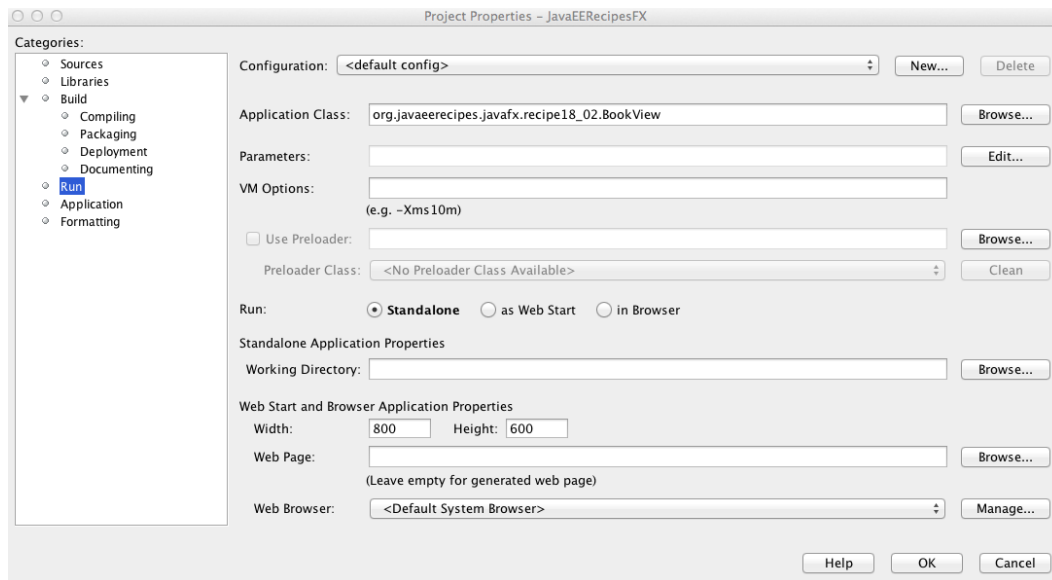


Figure 18-1. Running the JavaFX examples using the JavaEERecipesFX project

Note To run the examples via the command line, be sure that all of the necessary JAR files for executing your application, including database drivers and JavaFX libraries, have been added to your CLASSPATH.

18-1. Developing a Basic JavaFX Application Problem

You want to learn how to develop a standard JavaFX application.

Solution

Create a basic application using an IDE such as NetBeans or your favorite text editor. In this recipe, you will develop a basic “Hello World” application, which contains one frame, a button, and a label, using the NetBeans IDE. Since it is demonstrating the development of a “Hello World” application via NetBeans, this recipe will be very simple; in fact, NetBeans provides you with such an application using only a wizard. The NetBeans wizard creates an application that prints “Hello World” to the command line whenever a button in the GUI is clicked. You will modify the application to add a label, which displays a message, rather than using the command line for printing messages when the GUI button is clicked.

To get started, open the NetBeans IDE (release 7.3 at the time of this writing), start a new JavaFX project by clicking the File ► New Project menu item, and then select JavaFX Application from the New Project dialog (Figure 18-2).

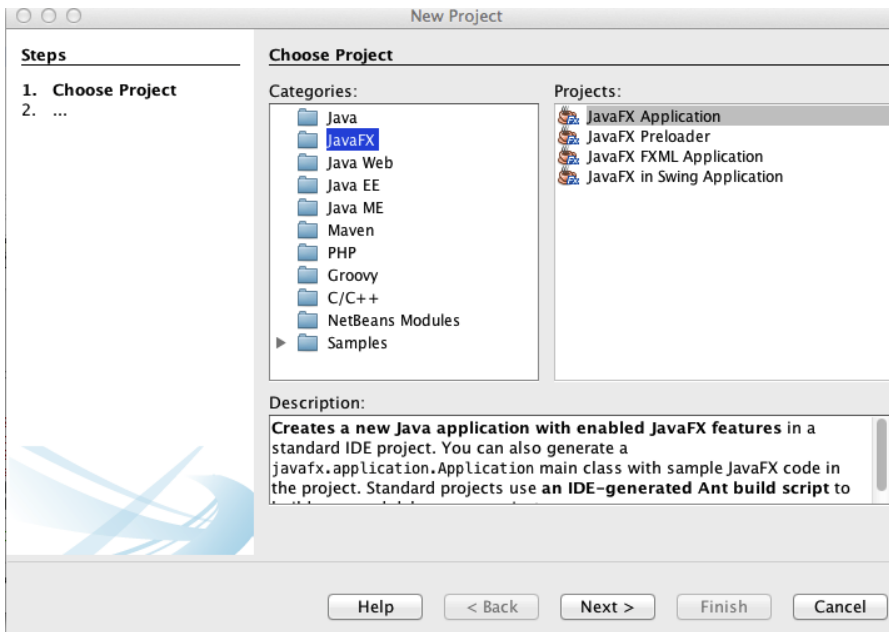


Figure 18-2. NetBeans New Project dialog

Next, designate a project name, location, and folder within the New JavaFX Application dialog (Figure 18-3). This dialog also allows you to specify a JavaFX platform to utilize for the application, as well as a custom preloader, a dedicated folder for storing libraries, and an application main class name. For this example, leave everything at the defaults, but change the application main class name to `org.javaerecipes.javafx.recipe18_01.HelloWorld`.

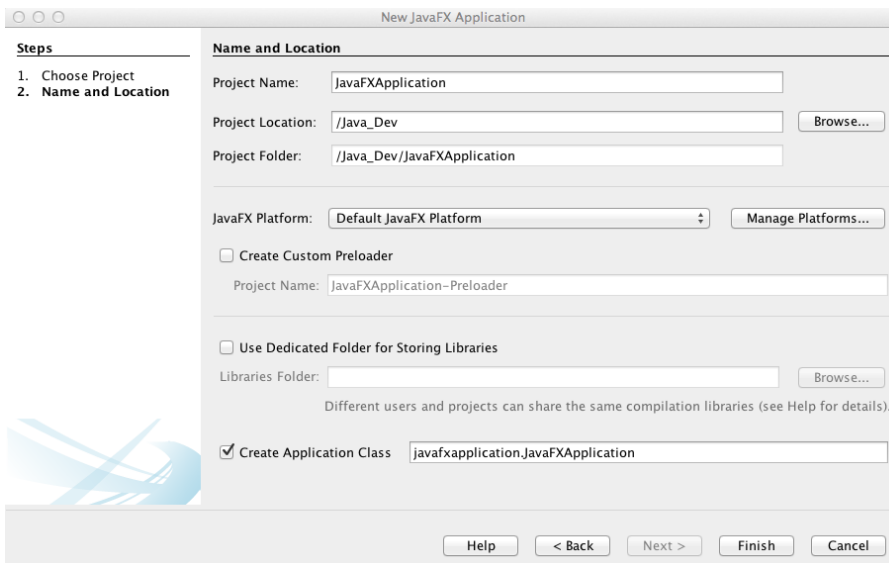


Figure 18-3. The NetBeans New JavaFX Application dialog

Once you click Finish within the wizard, the editor will open with the HelloWorld JavaFX main class. By default, NetBeans will provide you with a simple “Hello World” implementation. Change the implementation to match the following code:

```

/*
 * Recipe 18-1: Simple JavaFX Application
 */
package org.javaerecipes.javafx.recipe18_01;

import javafx.application.Application;
import javafx.event.ActionEvent;
import javafx.event.EventHandler;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.scene.control.Label;
import javafx.scene.layout.VBox;
import javafx.stage.Stage;

public class HelloWorld extends Application {

    @Override
    public void start(Stage primaryStage) {
        Button btn = new Button();
        final Label lbl = new Label("This will change");

        btn.setText("Say 'Hello World'");
        btn.setOnAction(new EventHandler<ActionEvent>() {
            @Override
            public void handle(ActionEvent event) {
                lbl.setText("Hello World");
            }
        });

        VBox root = new VBox();
        root.getChildren().addAll(lbl, btn);

        Scene scene = new Scene(root, 300, 250);

        primaryStage.setTitle("Hello World!");
        primaryStage.setScene(scene);
        primaryStage.show();
    }

    /**
     * The main() method is ignored in correctly deployed JavaFX application.
     * main() serves only as fallback in case the application can not be
     * launched through deployment artifacts, e.g., in IDEs with limited FX
     * support. NetBeans ignores main().
     *
     * @param args the command line arguments
     */
}

```

```

    public static void main(String[] args) {
        launch(args);
    }
}

```

After you’ve added the code in the listing, save the file, and then run the application. To run the application, right-click the project within the NetBeans project navigator, and choose Run. The final application is not pretty, but it demonstrates how to quickly construct a JavaFX application. The final product should resemble Figure 18-4.



Figure 18-4. “Hello World” application

■ **Note** The JavaFX libraries exist in the `javafx.*` package. You may need to add a default JavaFX platform to NetBeans using the NetBeans Platform Manager.

How It Works

JavaFX is a technology that you can use to develop robust user interfaces that have the ability to interact with other Java APIs. This recipe demonstrates how to build a simple JavaFX application, focusing on the overall task of JavaFX application development, rather than on any particular features of JavaFX. With that said, the demo application is fairly simplistic in that it contains only two nodes: a label and a button. When the user clicks the button, the message “Hello World” is displayed on the label. That is fairly simplistic, right?

Rather than simply demonstrate how to write this application, the recipe demonstrates how to create a JavaFX project within the NetBeans IDE. NetBeans 7.x includes support for the JavaFX platform, allowing developers to utilize the IDE for streamlined JavaFX application development and testing. The solution to this recipe steps through the NetBeans JavaFX project wizard, showing how to create the initial project and then open the main application sources in the IDE. This section of the recipe will focus on the actual code for constructing the application, rather than how to work with the application in NetBeans.

Every JavaFX application contains a main class. The main class can be named anything, but it must include a `start` method that contains the functionality to construct the UI, perform any necessary initialization, and finally launch the application. A JavaFX application can contain any number of classes, and those classes can be placed in different package locations, just like a standard Java application. From a packaging standpoint, a JavaFX application looks very similar to a stand-alone Java application, except for a few minor differences. The biggest of those differences is that a JavaFX application may contain one or more XML files (including a `.fxml` suffix) used for GUI construction, but FXML development will be covered in Recipe 18-3.

The main application class must extend `javafx.application.Application` and override the `start` method with its own implementation. The `start` method accepts a `javafx.stage.Stage` object, which is the top-level JavaFX container. This `javafx.stage.Stage` object is the primary application base, and it is constructed by the platform. A stage can house other stage objects or `javafx.scene.Scene` objects. The JavaFX `Scene` class contains all content within a scene graph. A scene graph is a treelike data structure, where each item in the tree can have zero or one parent object and zero or more child objects. All children in a scene graph must be made up of `Node` objects. The `javafx.scene.Node` class is an abstract base class that must be extended by all nodes in a scene graph. You can think of a scene graph as a GUI layout, and each element or widget contained within the layout is a node.

In the solution to this recipe, the `start` method first creates a `Button` node, followed by a `Label` node using the following two lines of code:

```
Button btn = new Button();
final Label lbl = new Label("This will change");
```

Next, properties of the button are set, including the text that appears on the button and an action that will occur when the button is clicked. There are many properties that can be set on a button (or any other user interface control node that can be added to a scene graph). For a full listing of control nodes and their properties, please refer to the documentation at <http://docs.oracle.com/javafx/2/api/javafx/scene/control/package-summary.html>. In this particular example, the `setText` and `setOnAction` properties are set:

```
btn.setText("Say 'Hello World'");
btn.setOnAction(new EventHandler<ActionEvent>() {
    @Override
    public void handle(ActionEvent event) {
        lbl.setText("Hello World");
    }
});
```

As shown in the code, the `setText()` method merely allows a `String` to be specified for display on the button itself. The `setOnAction()` method accepts an `EventHandler` anonymous class. The `EventHandler` must override the `handle` method, implementing an action that will be invoked when the button is clicked. If you are familiar with Java Swing, working with JavaFX UI nodes is very similar.

After the button and label have been constructed, they need to be added to the `Scene`. To do that in this example, a container is created to lay out the nodes in a uniform manner. Specifically, a `VBox` node is created for the layout. JavaFX contains a number of different classes to support the layout of a user interface. The `VBox` displays its contents in a single vertical line, one on top of the other. If a border or padding is specified, the contents of the container will be laid out within those insets. For a complete listing of all the details regarding the `VBox` or other JavaFX layout classes, please refer to the online documentation at <http://docs.oracle.com/javafx/2/api/javafx/scene/layout/package-summary.html>. In the solution, the `VBox` is created without any spacing or padding, and the nodes are added to it.

```
VBox root = new VBox();
root.getChildren().addAll(lbl, btn);
```

Next, a `Scene` object is created, and the `VBox` is added to it. The `Scene` constructor accepts a layout class, followed by two numbers indicating the width and height of the `Scene`.

```
Scene scene = new Scene(root, 300, 250);
```

Finally, the `Stage` itself is configured, and the `Scene` is added to it. The final line of the `start` method makes the `Stage` visible to the application user via the `show` method.

```
primaryStage.setTitle("Hello World!");
primaryStage.setScene(scene);
primaryStage.show();
```

Most JavaFX user interfaces that are developed using the Java language look similar to this example. Although this demonstration is simplified and contains only a small set of nodes, it provides a foundation to use for building more sophisticated user interfaces. The overall construction of the scene graph is similar, no matter if the resulting user interface contains 2 or 50 different nodes. It should be noted that the class also contains a main method, which is ignored and used only as a fallback for those situations with limited JavaFX support.

18-2. Incorporating Databases into a JavaFX Application Problem

You want to add the ability to create, read, update, and delete database records from within a JavaFX application.

Solution

Engineer a solution that enables you to incorporate Enterprise JavaBeans in your JavaFX application. In this particular example, you will develop a JavaFX `TableView` that will display data from the Acme Bookstore database. Particularly, you will query the `BOOK` database table using a JPA entity and display content within the `TableView`.

To begin, develop entity classes for each of the underlying database tables that you want to incorporate into the application. In this case, create a single entity class for the `BOOK` database table. For each entity class, develop an EJB that will use an `EntityManager` object to query the associated entity. Lastly, develop the JavaFX front end, and build an `ObservableList` object from a method call to an EJB, populating the list with data from the database. The `ObservableList` object will be used to populate the `TableView` with the data from the `BOOK` database table.

The following class, `org.javaerecipes.javafx.entity.Book` within the `JavaEERecipesFX` project, is an entity class that will be used to work with the data from the underlying `BOOK` table:

```
package org.javaerecipes.javafx.entity;

import java.io.Serializable;
import java.math.BigDecimal;
import java.util.List;
import java.util.Set;
import javax.persistence.*;
import javax.validation.constraints.NotNull;
import javax.validation.constraints.Size;

@Entity
@Table(name = "BOOK")
@NamedNativeQuery(
    name="allBooks",
    query = "select id, title, description " +
            "FROM BOOK " +
            "ORDER BY id",
    resultClass=Book.class)
@NamedQueries({
    @NamedQuery(name = "Book.findAll", query = "SELECT b FROM Book b")})
```

```

public class Book implements Serializable {
    private static final long serialVersionUID = 1L;
    @Id
    @Basic(optional = false)
    @NotNull
    @Column(name = "ID")
    private BigDecimal id;
    @Size(max = 150)
    @Column(name = "TITLE")
    protected String title;
    @Size(max = 500)
    @Column(name = "IMAGE")
    private String image;
    @Lob
    @Column(name = "DESCRIPTION")
    private String description;
    @ManyToMany(mappedBy="books")
    private Set<BookAuthor> authors;
    @OneToMany(mappedBy="book", cascade=CascadeType.ALL)
    private List<Chapter> chapters = null;

    public Book() {
    }

    public Book(BigDecimal id) {
        this.id = id;
    }
    public BigDecimal getId() {
        return id;
    }

    public void setId(BigDecimal id) {
        this.id = id;
    }

    public String getTitle() {
        return title;
    }

    public void setTitle(String title) {
        this.title = title;
    }

    public String getImage() {
        return image;
    }

    public void setImage(String image) {
        this.image = image;
    }
}

```

```

public String getDescription() {
    return description;
}

public void setDescription(String description) {
    this.description = description;
}

@Override
public int hashCode() {
    int hash = 0;
    hash += (id != null ? id.hashCode() : 0);
    return hash;
}

@Override
public boolean equals(Object object) {
    // TODO: Warning - this method won't work in the case the id fields are not set
    if (!(object instanceof Book)) {
        return false;
    }
    Book other = (Book) object;
    if ((this.id == null && other.id != null) || (this.id != null && !this.id.equals(other.id))) {
        return false;
    }
    return true;
}

@Override
public String toString() {
    return "org.javaeerecipes.chapter09.entity.Book[ id=" + id + " ]";
}

/**
 * @return the authors
 */
public Set<BookAuthor> getAuthors() {
    return authors;
}

/**
 * @param authors the authors to set
 */
public void setAuthors(Set<BookAuthor> authors) {
    this.authors = authors;
}

/**
 * @return the chapters
 */

```

```

    public List<Chapter> getChapters() {
        return chapters;
    }

    /**
     * @param chapters the chapters to set
     */
    public void setChapters(List<Chapter> chapters) {
        this.chapters = chapters;
    }
}

```

Next, let's take a look at the EJB that is used to manipulate the Book entity. The class is named `org.javaeerecipes.javaafx.session.BookFacade`, and it implements a class named `org.javaeerecipes.javaafx.session.AbstractFacade`, which is used to encapsulate common methods.

```

package org.javaeerecipes.javaafx.session;

import java.util.List;
import javax.ejb.Stateless;
import javax.persistence.CacheRetrieveMode;
import javax.persistence.Query;
import javax.persistence.EntityManager;
import javax.persistence.EntityManagerFactory;
import javax.persistence.Persistence;
import org.javaeerecipes.javaafx.entity.Book;

/**
 * Stateless Session Bean for the Book entity
 * @author juneau
 */

@Stateless
public class BookFacade extends AbstractFacade<Book> {

    EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesFXPU");
    EntityManager em = emf.createEntityManager();

    @Override
    protected EntityManager getEntityManager() {
        return em;
    }

    public BookFacade() {
        super(Book.class);
    }

    /**
     * Create a book object
     * @param book
     */
}

```



```

public void create(Book book){
    em.persist(book);
}

/**
 * Update a book object
 * @param book
 */
public void edit(Book book){
    em.merge(book);
}

/**
 * Remove a book object
 * @param book
 */
public void remove(Book book){
    em.remove(book);
}

/**
 * Return a Book object based upon a given title. This assumes that there
 * are no duplicate titles in the database.
 * @param title
 * @return
 */
public Book findByTitle(String title){
    return (Book) em.createQuery("select object(o) from Book o " +
                                "where o.title = :title")
                    .setParameter("title", title.toUpperCase())
                    .getSingleResult();
}

/**
 * Recipe 10-9: Forcing a query to be executed
 * @return
 */
public List<Book> findAllBooks(){
    Query qry = em.createQuery("select o from Book o");
    qry.setHint("javax.persistence.cache.retrieveMode", CacheRetrieveMode.BYPASS);
    return qry.getResultList();
}
}

```

Finally, a class named `org.javaeerecipes.javaafx.recipe18_02.BookView` is used to construct the JavaFX GUI. This class contains the `TableView` implementation and accesses the `BookFacade` EJB directly to obtain and display the data. The following listing is that of the `BookView` class:

```
package org.javaeerecipes.javaafx.recipe18_02;

import org.javaeerecipes.javaafx.entity.Book;
import org.javaeerecipes.javaafx.session.BookFacade;
import javafx.scene.control.cell.PropertyValueFactory;
import javafx.application.Application;
import javafx.collections.FXCollections;
import javafx.collections.ObservableList;
import javafx.geometry.Insets;
import javafx.scene.Group;
import javafx.scene.Scene;
import javafx.scene.control.Label;
import javafx.scene.control.TableColumn;
import javafx.scene.control.TableView;
import javafx.scene.layout.VBox;
import javafx.scene.text.Font;
import javafx.stage.Stage;

public class BookView extends Application {
    private BookFacade ejbFacade = new BookFacade();
    // JavaFX classes accept Java generics to specify the type of objects that
    // will be contained in the class instance
    private TableView<Book> table = new TableView<Book>();

    private final ObservableList<Book> data =
        FXCollections.observableArrayList(ejbFacade.findAllBooks());

    public static void main(String[] args) {
        launch(args);
    }

    @Override
    public void start(Stage stage) {
        Scene scene = new Scene(new Group());
        stage.setTitle("Acme Bookstore Book Selection");
        stage.setWidth(1400);
        stage.setHeight(500);

        final Label label = new Label("Acme Bookstore Book Selection");
        label.setFont(new Font("Arial", 20));

        TableColumn titleCol = new TableColumn("Title");
        titleCol.setCellValueFactory(
            new PropertyValueFactory<Book,String>("title")
        );
    }
}
```

```

    TableColumn descCol = new TableColumn("Description");
    descCol.setCellValueFactory(
        new PropertyValueFactory<Book,String>("description")
    );

    table.setItems(data);

    table.getColumns().addAll(titleCol, descCol);

    final VBox vbox = new VBox();
    vbox.setSpacing(5);
    vbox.getChildren().addAll(label, table);
    vbox.setPadding(new Insets(10, 0, 0, 10));

    ((Group) scene.getRoot()).getChildren().addAll(vbox);

    stage.setScene(scene);
    stage.show();
}
}

```

In the end, the final application will look something like Figure 18-5.

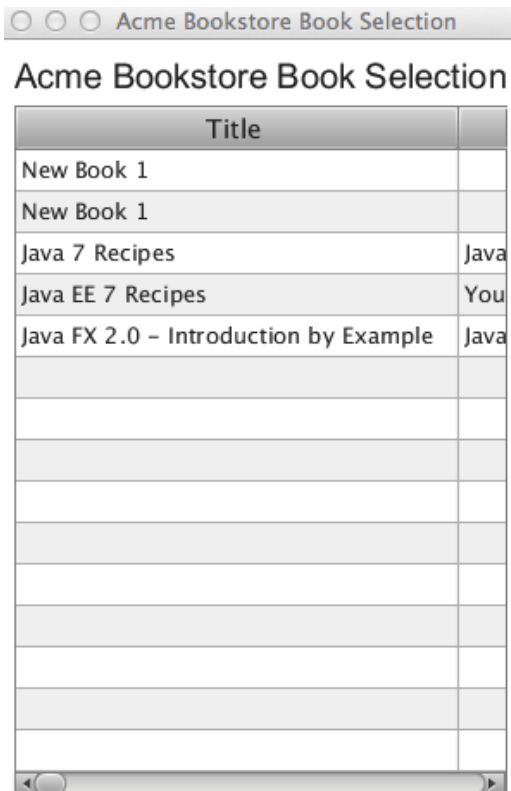


Figure 18-5. Completed JavaFX application with TableView

How It Works

It is easy to incorporate the logic of a Java EE application into a JavaFX application. This recipe demonstrates using EJB technology to retrieve data into a JavaFX `TableView`. The EJB API can be used to perform database transactions in the same manner within a JavaFX application as is used within a JavaEE web application. In the solution to this recipe, an entity class named `Book` is used for relational mapping to the underlying `BOOK` database table. The EJB class, named `BookFacade`, is then used to work with the `Book` entity class in the same manner that it would be used in a web application. The main difference occurs in the way that the `EntityManager` object is created. I will cover these differences, as well as how to integrate the data into a JavaFX node, within this section.

To obtain a connection to the database via an `EntityManager`, the JavaFX application must include a `persistence.xml` module. As such, the `JavaEERecipesFX` project that is included with the book sources has a `persistence.xml` file located within the `src/META-INF` directory. The persistence module must be configured to make a local JDBC connection, rather than a connection from an application server JDBC resource. Therefore, the `transaction_type` attribute of the persistence module should be set to `RESOURCE_LOCAL`. If you look at the sources within the solution to this recipe, you will see that each entity class that will use the resource is also listed within the persistence module. Provide the properties for making a database connection along with a valid driver for your database to complete the configuration of the module.

The EJB must create an `EntityManagerFactory` from the persistence module before it can begin to accommodate database requests. To do so, pass the name of the persistence module to the `Persistence.createEntityManagerFactory` method. After an `EntityManagerFactory` has been created, an `EntityManager` object can be obtained by calling the factory's `createEntityManager()` method, as demonstrated in the following lines of code:

```
EntityManagerFactory emf = Persistence.createEntityManagerFactory("JavaEERecipesFXPU");
EntityManager em = emf.createEntityManager();
```

After the `EntityManager` object has been created, it can be used to perform operations against the relational database via the entity classes. Since a JavaFX class is written in Java or an alternative JVM language, it can interact directly with an EJB, rather than using a controller class like a managed bean. The idea of a managed bean does not make complete sense when working with a JavaFX application because managed beans are meant for working with the web browser and client sessions. A JavaFX application runs locally on a user's machine, so there are no browser sessions to be handled. Hence, in the solution to this example, the `BookFacade` EJB contains methods that allow you to create, update, select, and remove `Book` entities. That is, these methods will be used to work with database records that reside within the `BOOK` table via the `Book` entity class. The `findAllBooks()` method specifically will be invoked by the JavaFX application in order to retrieve all the records that exist within the `BOOK` table and display them in a JavaFX `TableView` node.

How do you populate the `TableView`? Well, let's take a look at the code that constructs the GUI, namely, the `BookView` class. Looking at the class within the solution to this recipe, you can see that it extends the `javafx.application.Application` abstract class, just as any JavaFX main application class should. Next, an instance of the `BookFacade` EJB is created, followed by a `TableView` of `Book` entities. When the `TableView` is initially created, it is empty, but it is ready to accept `Book` entities for each of its rows. To obtain the data from the EJB, an `ObservableList<Book>` is generated by invoking the `FXCollections.observableArrayList` method and passing the data that is returned by the `BookFacade`'s `findAllBooks` method. The resulting `ObservableList<Book>` can be used to populate the `TableView`.

The `start` method is where the GUI is constructed, and the standard `Scene` is created first, followed by the configuration of the stage. A `Label` is constructed, which will be added to the top of the completed JavaFX form. Next, a couple of `TableColumn` objects are created, one for each column that will be added to the table. When the `TableColumn` objects are created, a `String`-based column name is passed into the constructor. After each `TableColumn` object is created, its `cellValueFactory` property is set. The `cellValueFactory` specifies how to populate all cells within a single `TableColumn`. A cell value factory is a `Callable` that expects an `Observable` instance to be returned. Once returned, the instance is observed internally, which will allow the GUI to perform immediate updates on the data. In most cases, a single property from a `JavaBean` object will be used to populate the cells of a `TableColumn`.

Such is the case when working with entity classes and EJBs, where a single property from an entity will be used. The `PropertyValueFactory` class can be used to map the JavaBean property with its type and `String`-based name, as the example demonstrates.

```
TableColumn titleCol = new TableColumn("Title");
    titleCol.setCellValueFactory(
        new PropertyValueFactory<Book,String>("title")
    );
```

The previous code creates a `TableColumn` instance that will use the word *Title* as the column header. The `setCellValueFactory` is then set to a new `PropertyValueFactory`, mapping to the `title` property within the `Book` entity. Where is the `ObservableList<Book>` used? After the `TableColumn` objects have been defined, the `TableView` `setItems` method can be invoked, passing the `ObservableList<>` object to populate the table with data. The `TableColumns` can then be added to the `TableView` instance by calling the `getColumns().addAll()` method and passing each of the `TableColumn` instances, separated by a comma. The data is now in place.

The final lines of the `start` method in the solution to this recipe complete the setup of the GUI. A `VBox` is used to lay out the GUI nicely, and the `Label` and `TableView` are added to it. Finally, the `VBox` layout is added to the scene, which is then added to the stage.

In summary, a JavaFX application can manipulate data using entities and EJBs. The JavaFX classes can make direct calls against the EJB, and in the case of a `TableView`, the data can be returned into an `ObservableList` for display purposes.

18-3. Constructing a Sophisticated UI Containing EJB Data Problem

You have integrated data into your application using JPA; now you want to utilize that data within a sophisticated, multiple-view user interface in your enterprise application.

Solution

A number of different user interface nodes can be used to construct sophisticated user interfaces. One such node is the `TabBuilder`, which generates a tabbed user interface. In this scenario, a different tab can be generated to contain content to provide various application user interfaces in a single window. In this example, I'll demonstrate how to incorporate a `TableView` that contains data in a tabbed user interface.

```
package org.javaerecipes.javafx.recipe18_03;
```

```
import javafx.application.Application;
import javafx.scene.Scene;
import javafx.scene.SceneBuilder;
import javafx.scene.control.Label;
import javafx.scene.control.LabelBuilder;
import javafx.scene.control.TabBuilder;
import javafx.scene.control.TabPaneBuilder;
import javafx.scene.layout.BorderPaneBuilder;
import javafx.scene.layout.HBoxBuilder;
import javafx.stage.Stage;
```

```

public class Main extends Application {

    BookViewNode bookView = null;

    @Override
    public void start(Stage stage) {

        Scene scene = SceneBuilder.create()

            .width(800)
            .height(500)
            .root(
                BorderPaneBuilder.create()
                    .top(
                        HBoxBuilder.create()
                            .children(
                                LabelBuilder.create()
                                    .id("title")
                                    .text("Acme Bookstore")
                                    .minHeight(2)
                                    .build()
                            )
                        .build()
                    )
                    .center(
                        TabPaneBuilder.create()
                            .tabs(
                                TabBuilder.create()
                                    .content(new BookViewNode())
                                    .text("Book Listing")
                                    .closable(false)
                                    .build(),
                                TabBuilder.create()
                                    .text("Other Things")
                                    .closable(false)
                                    .build()
                            )
                        .build()
                    )
                    .bottom(
                        HBoxBuilder.create()
                            .id("footer")
                            .children(
                                new Label("Acme Bookstore - Java EE 7 Recipes")
                            )
                        .build()
                    )
                )
            .build()
        )
        .build();
    }
}

```

```

        stage.setTitle("Acme Bookstore");
        stage.setWidth(1400);
        stage.setHeight(500);
        stage.setScene(scene);
        stage.show();
    }

    public static void main(String[] args) {
        launch(args);
    }
}

```

■ **Note** JavaFX classes use the Builder pattern so that method calls can be chained together. Utilizing this technique, the `build` method is called at the end in order to construct the class instance.

To construct the table, a JavaFX Node object is developed, which contains the `TableView` implementation. In this implementation, the Node will extend the `VBox` class, and it will contain references to the EJB named `BookFacade`, which was introduced in Recipe 18-2. The EJB will be used to obtain the data that will populate the `TableView` with Book entity titles and descriptions. The following code is that of the Node implementation, a class named `BookViewNode`:

```

package org.javaerecipes.javafx.recipe18_03;

import org.javaerecipes.javafx.entity.Book;
import org.javaerecipes.javafx.session.BookFacade;
import javafx.scene.control.cell.PropertyValueFactory;
import javafx.collections.FXCollections;
import javafx.collections.ObservableList;
import javafx.geometry.Insets;
import javafx.scene.control.Label;
import javafx.scene.control.TableColumn;
import javafx.scene.control.TableView;
import javafx.scene.layout.VBox;
import javafx.scene.text.Font;

public final class BookViewNode extends VBox {
    private BookFacade ejbFacade = new BookFacade();

    private TableView<Book> table = new TableView<>();

    private final ObservableList<Book> data =
        FXCollections.observableArrayList(ejbFacade.findAllBooks());

    public BookViewNode(){
        build();
    }
}

```

```

public void build() {

    final Label label = new Label("Acme Bookstore Book Selection");
    label.setFont(new Font("Arial", 20));

    TableColumn titleCol = new TableColumn("Title");
    titleCol.setCellValueFactory(
        new PropertyValueFactory<Book,String>("title")
    );

    TableColumn descCol = new TableColumn("Description");
    descCol.setCellValueFactory(
        new PropertyValueFactory<Book,String>("description")
    );

    table.setItems(data);

    table.getColumns().addAll(titleCol, descCol);

}
this.setSpacing(5);
this.getChildren().addAll(label, table);
this.setPadding(new Insets(10, 0, 0, 10));

}
}
}

```

When the application is launched, it will render a window containing tabs. The first tab will contain the `TableView`, whereas the second tab will be empty. The resulting application will look like the one shown in Figure 18-6.

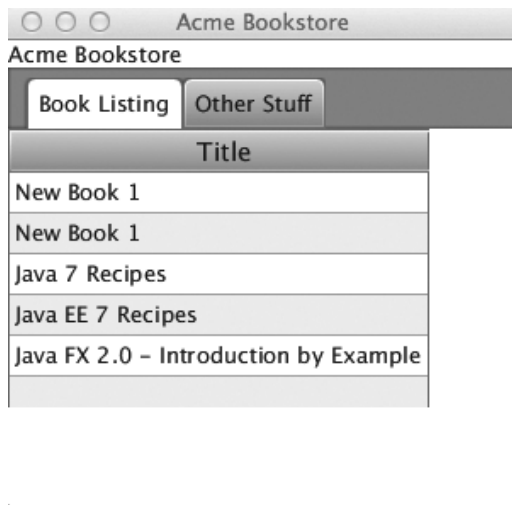


Figure 18-6. *TabPane populated with data from EJB*

How It Works

One of the most important concepts when developing an application is the user interface. If an application contains a cumbersome interface, its users will not be productive. It has been said that an application's UI can make or break it. That is why it is imperative that you develop intuitive, easy-to-use applications in which navigating around features is a snap. This recipe demonstrates the use of the `TabPane` for application layout. The `TabPane` in the application contains an embedded `TableView`, which retrieves its data from an enterprise `JavaBean`.

To get started, let's take a look at the `Main` class, which is responsible for the initiation of the application and the overall construction of the GUI. As with any JavaFX main class, this class extends `Application`. As such, the class also overrides the `start()` method. The overall GUI, including the `TabPane`, is assembled inside the `start()` method, which is automatically invoked when the class is executed. The `start()` method in this class utilizes the `SceneBuilder` to create the `Scene` that will include a tabbed interface with table content. The `SceneBuilder`, a builder class for `Scene` objects, assists developers in coding elegant user interfaces. The class in the solution to this example demonstrates the use of the `SceneBuilder` by creating an entire `Scene` object using one statement. A series of builders are actually strung together to construct the entire layout. In fact, this example uses the following builders: `BorderPaneBuilder`, `HBoxBuilder`, `VBoxBuilder`, `LabelBuilder`, `TabPaneBuilder`, and `TabBuilder`. Each of the builders is constructed in the same way, by calling the builder class `create()` method, followed by setting a series of properties for each. To construct each builder, the `build()` method is called for each. To help you understand the steps that are used to create the GUI, let's break down the `SceneBuilder` statement.

1. Create a new instance of the `SceneBuilder`, and set the width and height of the scene.

```
Scene scene = SceneBuilder.create()

    .width(800)
    .height(500)
    .root(
```

2. Set the root of the `Scene` so that it will contain a `BorderPane` that itself has a top, center, and bottom section. The `BorderPane` is built using a `BorderPaneBuilder`.
3. Set the `BorderPane` top property as an `HBox` using the `HBoxBuilder.create()` method and then nest a `Label` inside the `HBox` that reads *Acme Bookstore*. In summary, the following code is used to create the top portion of the `BorderPane`:

```
BorderPaneBuilder.create()
    .top(
        HBoxBuilder.create()
            .children(
                LabelBuilder.create()
                    .id("title")
                    .text("Acme Bookstore")
                    .minHeight(2)
                    .build()
            )
        .build()
    )
```

4. Set the `BorderPane` center property as a `TabPane` using a `TabPaneBuilder`. Create two tabs within the `TabPaneBuilder` tab property, and use the `TabBuilder` to create the tabs.

- Set the first tab to contain a `BookViewNode`, which is a custom node that contains the `TableView` and data for the application. Set the second tab to contain nothing at this point. In summary, the following code is used to create the center portion of the `BorderPane`:

```
.center(
    TabPaneBuilder.create()
        .tabs(
            TabBuilder.create()
                .content(new BookViewNode())
                .text("Book Listing")
                .closable(false)
                .build(),
            TabBuilder.create()
                .text("Other Things")
                .closable(false)
                .build()
        )
    ).build()
)
```

- Set the `BorderPane` bottom property to include an `HBox` using an `HBoxBuilder`. The `HBox` will include a label for the footer of the application window. The following code is used to create the bottom portion of the `BorderPane`:

```
.bottom(
    HBoxBuilder.create()
        .id("footer")
        .children(
            new Label("Acme Bookstore - Java EE 7 Recipes")
        )
    ).build()
).build()
).build();;
```

That line of code constructs the UI for the application. The final lines of code within the `Main` class complete the stage construction by setting the title, proportions, and scene. Finally, the stage is made visible.

Now that I've covered the construction of the user interface, I'll talk about the meat of the application, the `BookViewNode` class, which is used to construct the `TableView` that contains the data for one of the tabs. The `BookViewNode` class extends another `Node` class, the `VBox` class. When developing a `Node` class, the class constructor must call a method that is used to construct the `Node`. In the solution to this recipe, a method named `build()` contains the code that builds the `VBox` content. When a new instance of the `BookViewNode` class is created, as demonstrated in the `TabBuilder`, the `build()` method is called to construct the contents. The contents of this particular `VBox` are a `Label` and a `TableView`. The `TableView` contains data from an `ObservableList<Book>` object. The `ObservableList<Book>` object is generated from a call to the `FXCollections.observableArrayList()` method, passing the `EJB findAllBooks()` method. To learn more details regarding the use of the `ObservableList` and `TableView` construction, please refer to Recipe 18-2.

JavaFX enterprise applications do not have to contain boring or cumbersome user interfaces. It is quite the contrary really; they should contain intuitive user interfaces that can benefit the user's productivity. This recipe demonstrated how to take the concept of utilizing `EJB` data within an enterprise JavaFX application and include it in a sophisticated JavaFX layout. You can apply these concepts to any of the JavaFX layouts to develop customized data-centric applications of your own.

18-4. Developing an Enterprise Application Using MVC

Problem

You want to work with an XML-based UI, rather than coding a user interface with a compiled language (e.g., Java) because you want to separate the business logic of an application user interface from the view code.

Solution

Utilize FXML to develop the user interfaces for your JavaFX application, rather than coding them with a compiled language. The solution to this recipe demonstrates how to construct the user interface using FXML, rather than plain Java code, while using Java to control the actions of the user interface and obtain any data that is used by the application.

The following code demonstrates how to construct the main class of a JavaFX application that utilizes FXML, rather than Java, for constructing a user interface. The `org.javaeerecipes.javafx.recipe18_04.Main` class loads an FXML file into a `Stage` object to construct the UI.

```
package org.javaeerecipes.javafx.recipe18_04;
import javafx.application.Application;
import javafx.fxml.FXMLLoader;
import javafx.scene.Parent;
import javafx.scene.Scene;
import javafx.stage.Stage;

public class Main extends Application {

    @Override
    public void start(Stage stage) throws Exception {
        Parent root = FXMLLoader.load(getClass().getResource("acme_bookstore_main.fxml"));

        stage.setTitle("Acme Bookstore");
        stage.setScene(new Scene(root, 300, 275));
        stage.show();
    }

    /**
     * The main() method is ignored in correctly deployed JavaFX application.
     * main() serves only as fallback in case the application can not be
     * launched through deployment artifacts, e.g., in IDEs with limited FX
     * support. NetBeans ignores main().
     *
     * @param args the command line arguments
     */
    public static void main(String[] args) {
        launch(args);
    }
}
```

The user interface code is constructed from XML and resides within a file containing the `.fxml` suffix. In this example, the `acme_bookstore_main.fxml` file contains the XML that is required for building the user interface. The following XML is contained within the `acme_bookstore_main.fxml` file and, therefore, is used for the construction of

the example. Note that this file utilizes a controller class to separate Java code from the XML. The controller class is set as a controller for the XML `<AnchorPane>` element, and I will show the code for that class next:

```
<?xml version="1.0" encoding="UTF-8"?>

<?import java.lang.*?>
<?import java.util.*?>
<?import javafx.scene.control.*?>
<?import javafx.scene.layout.*?>
<?import javafx.scene.paint.*?>

<AnchorPane id="AnchorPane" maxHeight="-Infinity" maxWidth="-Infinity" minHeight="-Infinity"
    minWidth="-Infinity" prefHeight="400.0" prefWidth="800.0"
    fx:controller="org.javaeerecipes.javafx.recipe18_04.AcmeBookstoreMainController"
    xmlns:fx="http://javafx.com/fxml">
    <children>
        <BorderPane prefHeight="399.99990000000025" prefWidth="800.0">
            <center>
                <VBox prefHeight="300.0" prefWidth="600.0">
                    <children>
                        <Label text="Acme Bookstore" />
                        <TabPane prefHeight="200.0" prefWidth="700.0" tabClosingPolicy="UNAVAILABLE">
                            <tabs>
                                <Tab text="Book Listing">
                                    <content>
                                        <AnchorPane id="Content" minHeight="0.0" minWidth="0.0" prefHeight="200.0"
                                            prefWidth="700.0">
                                            <children>
                                                <TableView fx:id="tableView"/>
                                            </children>
                                        </AnchorPane>
                                    </content>
                                </Tab>
                                <Tab text="Other Stuff">
                                    <content>
                                        <AnchorPane id="Content" minHeight="0.0" minWidth="0.0" prefHeight="180.0"
                                            prefWidth="200.0" />
                                    </content>
                                </Tab>
                            </tabs>
                        </TabPane>
                    </children>
                </VBox>
            </center>
        </BorderPane>
    </children>
</AnchorPane>
```

Certain characteristics of the user interface require Java code for pulling in data, and so on. To separate Java from XML, a controller class named `org.javaeerecipes.javafx.recipe18_04.AcmeBookstoreMainController` is used to contain backing logic for the `acme_bookstore_main.fxml` user interface. The following code is that of the `AcmeBookstoreMainController` class:

```
package org.javaeerecipes.javafx.recipe18_04;

import java.net.URL;
import java.util.ResourceBundle;
import javafx.collections.FXCollections;
import javafx.collections.ObservableList;
import javafx.fxml.FXML;
import javafx.fxml.Initializable;
import javafx.scene.control.TableColumn;
import javafx.scene.control.TableView;
import javafx.scene.control.cell.PropertyValueFactory;
import org.javaeerecipes.javafx.entity.Book;
import org.javaeerecipes.javafx.session.BookFacade;

/**
 * FXML Controller class
 *
 * @author juneau
 */
public class AcmeBookstoreMainController implements Initializable {

    private BookFacade ejbFacade = new BookFacade();

    private ObservableList<Book> data;
    @FXML private TableView<Book> tableView;

    /**
     * Initializes the controller class.
     */
    @Override
    public void initialize(URL url, ResourceBundle rb) {
        setData(FXCollections.observableArrayList(ejbFacade.findAllBooks()));

        TableColumn titleCol = new TableColumn("Title");
        titleCol.setCellValueFactory(
            new PropertyValueFactory<Book,String>("title")
        );

        TableColumn descCol = new TableColumn("Description");
        descCol.setCellValueFactory(
            new PropertyValueFactory<Book,String>("description")
        );

        tableView.setItems(data);
    }
}
```

```

        tableView.getColumns().addAll(titleCol, descCol);
    }

    /**
     * @return the data
     */
    public ObservableList<Book> getData() {
        return data;
    }

    /**
     * @param data the data to set
     */
    public void setData(ObservableList<Book> data) {
        this.data = data;
    }
}

```

In the end, the demo application contains a `TableView`, which displays data that is obtained via an EJB. The end result should look like Figure 18-7.

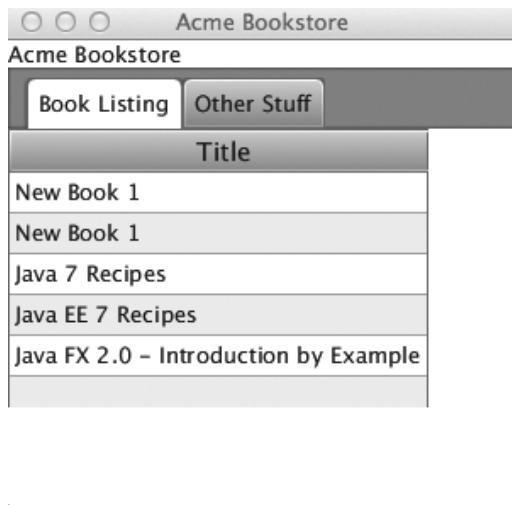


Figure 18-7. JavaFX application utilizing FXML for UI

How It Works

It is a good practice to separate business logic code from the code that is used to make up a user interface. Oftentimes, when business logic is intermixed with view code, it can create a burden for those who have to maintain code at a later time. Clean separation in code makes for easier maintenance and more organized code. The Model-View-Controller (MVC) pattern focuses on the separation of business logic, data models, and view code. JavaFX applications can follow the MVC pattern in a couple of ways. View code can be coded in a compiled language, and it can reside within separate classes than any other classes that contain business logic. Yet an even more organized and cleanly separated solution is to code the user interface or view code in an XML language and then place the business logic into classes that are coded in a compiled language.

JavaFX applications can utilize an XML-based markup language that is referred to as FXML for constructing Java object graphs or user interfaces. FXML looks very similar to JSF code, and it resides within a file that utilizes an `.fxml` suffix. The FXML file identifies the underlying controller class using the `fx:controller` attribute, and it contains XML elements that are used to construct the Java object graphs. Objects in the FXML can be controlled by code that is contained within classes that are coded in a JVM language via the controller. The relationship between an FXML file and its controller class is very much the same as the relationship of a JSF view to its managed bean controller. The FXML markup language is extensive, so this recipe will only briefly introduce it, and then it will describe the FXML that is utilized in the solution to this recipe. For more details regarding FXML, please refer to the online documentation, at http://docs.oracle.com/javafx/2/api/javafx/fxml/doc-files/introduction_to_fxml.html, or one of the many great JavaFX 2 books such as *JavaFX 2.0: Introduction by Example* and *Pro JavaFX 2 Platform*, both published by Apress.

All FXML documents have the same structure in that they contain two main sections: an import section and the UI section. FXML elements are actually based upon Java classes, and the name of the element corresponds to an underlying Java class name. Therefore, an FXML file can have one or more import declarations, importing those Java classes that are used within the UI. In the solution to this recipe, the FXML contains a handful of import elements that each imports all classes within a specified package. For instance, the `import` element shown next will import all classes that reside within the `java.lang` package for use within the context of the FXML document:

```
<?import java.lang.*?>
```

That said, to utilize a class within an element, if it's already imported, then simply specify the class name within the XML element; otherwise, specify the fully qualified class name. The following is an example for utilizing the `javafx.scene.control.Label` node within the FXML using both of the different syntaxes. Each of them works in the same manner.

```
<Label text="Acme Bookstore" />
<javafx.scene.control.Label text="Acme Bookstore" />
```

A single FXML document makes up a single JavaFX view, and each document can be made up of one or more elements. Each of the elements in a document represents one of the following: a class instance, a property of a class instance, a static property, a define block, or a block of script code. The `<Label>` element demonstrated earlier is an example of a class instance. However, it is possible to define static properties, as well as entire blocks of code, within the FXML language. Doing so is out of the scope of this book, but for more information, please see the documentation; it is highly recommended because FXML can be complex in detail but easy to use.

Going through the FXML document that is utilized in the solution to this recipe, you will see that the code ultimately generates a user interface containing a tab pane, in which one of the tabs contains a `TableView` control. At the root of the document, an `<AnchorPane>` is defined; therefore, the `<AnchorPane>` will embody each of the other nested elements. Each of the attributes of the `<AnchorPane>` maps to a property of the `javafx.scene.layout.AnchorPane` class. It is also possible to nest each of the properties within the `<AnchorPane>` element using separate `<property>` elements for each. Therefore, rather than utilizing the `<AnchorPane>` element and then listing each attribute and its associated value within that tag, you could do something like the following:

```
<AnchorPane>
  <id>Content</id>
  <maxHeight>-Infinity</maxHeight>
  ...
</AnchorPane>
```

One very important attribute of `<AnchorPane>` is `fx:controller`. This attribute allows you to specify a controller class that is to be utilized within the context of the given element. Therefore, any element contained inside the element specifying `fx:controller` may use the given controller class. In the solution to this recipe, the `<AnchorPane>` specifies `org.javaeerecipes.javafx.recipe18_04.AcmeBookstoreMainController`; therefore, any elements that

are embodied within <AnchorPane> can call upon the AcmeBookstoreMainController. I will get to an example of one such use in a moment when discussing the TableView.

A list of <AnchorPane> children is contained between opening and closing <children> elements. A <BorderPane> instance is instantiated, and inside of that a <VBox> container is created, which embodies the <Label> and <TabPane> nodes. Again, each of the XML element attributes corresponds to a property within the represented Java class. To learn more about each of these nodes and their properties, please see the documentation for each online: <http://docs.oracle.com/javafx/2/api/overview-summary.html>.

The TableView element within the FXML is different from the others, in that it specifies only one attribute, fx:id. The specification of an attribute that includes a prefix of fx: indicates that this attribute will be obtained from the Java controller class. The controller class source for AcmeBookstoreMainController is listed in the example to this solution. The TableView element specifies fx:id="tableView", which indicates that the tableView property within the controller class will be assigned to the TableView element in the FXML. Looking within the AcmeBookstoreMainController source, a new BookFacade instance is instantiated in the first line; this is the EJB that is responsible for database access. After that, the ObservableList is declared, followed by the TableView. Within the initialize() method, the data is obtained and placed into the ObservableList, as described previously. Following the data retrieval, the TableView and its columns are set up, just like in the previous recipes in this chapter.

■ **Note** For this solution, it is also possible to utilize a visual tool to construct the FXML UI. The Scene Builder from Oracle is a great way to utilize a “what you see is what you get” (WYSIWYG) environment for creating your JavaFX FXML user interfaces. The Scene Builder application is beyond the scope of this recipe, but if you are interested in hassle-free visual FXML generation, visit www.oracle.com/technetwork/java/javafx/tools/index.html to learn more.

18-5. Incorporating REST Services into JavaFX Applications Problem

You want to use some Representational State Transfer (REST) web services from a JavaFX application.

Solution

Develop a JAX-RS client solution within a JavaFX application, and utilize a JavaFX control to display the results. In this example, a simple REST web service that was created in Chapter 15 will be called upon from the JavaFX client, and its message will be displayed via a JavaFX <Label> node.

The following class source is that of the main class for the JavaFX application. It sets the stage and loads the necessary FXML for creating the user interface.

```
package org.javaerecipes.javafx.recipe18_05;

import javafx.application.Application;
import javafx.fxml.FXMLLoader;
import javafx.scene.Parent;
import javafx.scene.Scene;
import javafx.stage.Stage;

public class Main extends Application {
```



```

@Override
public void start(Stage stage) throws Exception {
    Parent root = FXMLLoader.load(getClass().getResource("acme_bookstore_rest.fxml"));

    stage.setTitle("Acme Bookstore");
    stage.setScene(new Scene(root, 300, 275));
    stage.show();
}

/**
 * The main() method is ignored in correctly deployed JavaFX application.
 * main() serves only as fallback in case the application can not be
 * launched through deployment artifacts, e.g., in IDEs with limited FX
 * support. NetBeans ignores main().
 *
 * @param args the command line arguments
 */
public static void main(String[] args) {
    launch(args);
}
}

```

Next, let's take a look at the source for the class that generates the web service client, which is responsible for retrieving the REST service content.

```

package org.javaerecipes.javafx.recipe18_05;

import com.sun.jersey.api.client.Client;
import com.sun.jersey.api.client.ClientResponse;
import com.sun.jersey.api.client.WebResource;
import java.io.IOException;
import java.net.MalformedURLException;
import javafx.beans.property.SimpleStringProperty;
import javafx.beans.property.StringProperty;
import javafx.concurrent.Service;
import javafx.concurrent.Task;
import javax.ws.rs.core.MediaType;

/**
 * Service class that is used to retrieve web service data and return
 * @author Juneau
 */
public class RestClientService extends Service<String> {

    private StringProperty url = new SimpleStringProperty();

    public final void setUrl(String value) {
        url.set(value);
    }

    public final String getUrl() {
        return url.get();
    }
}

```

```

public final StringProperty urlProp() {
    return url;
}

protected Task<String> createTask() {
    return new Task<String>() {
        protected String call()
            throws IOException, MalformedURLException {
            String result = obtainData();
            return result;
        }
    };
}

private String obtainData() {
    String restString = null;
    try {

        Client client = Client.create();

        WebResource webResource = client
            .resource("http://localhost:8080/JavaEERecipes/rest/simplerest/");

        ClientResponse response = webResource.accept(MediaType.TEXT_PLAIN)
            .get(ClientResponse.class);

        if (response.getStatus() != 200) {
            throw new RuntimeException("Failed : HTTP error code : "
                + response.getStatus());
        }
        restString = response.getEntity(String.class);

    } catch (Exception e) {

        e.printStackTrace();

    }
    return restString;
}
}

```

The FXML that constructs the user interface is the next source you will look at. The following code is taken from the `acme_bookstore_rest.fxml` document, and it is responsible for adding various JavaFX nodes to construct the UI for the application.

```

<?xml version="1.0" encoding="UTF-8"?>

<?import java.lang.*?>
<?import java.util.*?>
<?import javafx.scene.control.*?>

```

```

<?import javafx.scene.layout.*?>
<?import javafx.scene.paint.*?>

<AnchorPane id="AnchorPane" maxHeight="-Infinity" maxWidth="-Infinity" minHeight="-Infinity"
minWidth="-Infinity" prefHeight="69.0" prefWidth="800.0" xmlns:fx="http://javafx.com/fxml"
fx:controller="org.javaerecipes.javafx.recipe18_05.RESTfulClientController">
    <children>
        <BorderPane prefHeight="69.0" prefWidth="661.0">
            <bottom>
                <Label text="JavaFX Rest Sample" />
            </bottom>
            <center>
                <VBox prefHeight="190.0" prefWidth="800.0">
                    <children>
                        <Label fx:id="clientLabel" text="Acme Bookstore" />
                        <Button mnemonicParsing="false" onAction="#obtainRestText" text="Get REST Text" />
                    </children>
                </VBox>
            </center>
        </BorderPane>
    </children>
</AnchorPane>

```

Finally, you have the controller class that is responsible for all the business logic that is contained within the FXML document. The following sources for the `RESTfulClientController` are those that back the nodes contained within the FXML sources for this application:

```

package org.javaerecipes.javafx.recipe18_05;

import java.net.URL;
import java.util.ResourceBundle;
import javafx.concurrent.WorkerStateEvent;
import javafx.event.EventHandler;
import javafx.fxml.FXML;
import javafx.fxml.Initializable;
import javafx.scene.control.Label;

/**
 * Controller class for acme_bookstore_rest.fxml
 * @author juneau
 */
public class RESTfulClientController implements Initializable {

    @FXML private Label clientLabel;

    private String restString;

    /**
     * Initializes the controller class.
     */
}

```

```

@Override
public void initialize(URL url, ResourceBundle rb) {
    // Instantiate the service class
    RestClientService serv = new RestClientService();

    serv.setOnSucceeded(new EventHandler<WorkerStateEvent>() {
        @Override
        public void handle(WorkerStateEvent workerEv) {
            restString = workerEv.getSource().getValue().toString();
        }
    });
    serv.start();
}

@FXML
private void obtainRestText(){
    clientLabel.setText(restString);
}
}

```

In the end, the application displays a simple message from the web service. However, this solution can be exploited to take advantage of powerful solutions offered via JAX-RS and REST services.

How It Works

Building a JavaFX web service client is quite easy, given that you can utilize Java code (or any compiled language for that matter) right alongside the code that is used to develop the user interface. Mixing together the ability to construct complex REST clients with the ease of constructing a user interface provides a powerful combination. The solution to this recipe demonstrates how to utilize a basic REST web service within a very simple JavaFX application. However, these concepts could be built upon to develop advanced interfaces for displaying real-time information that is obtained from web services.

The first source that is contained within the solution demonstrates how to code the main application class. The `Main` class is not unlike any other JavaFX application's main, because it extends the `javafx.application.Application` class and then builds the `Stage`. The `Main` class overrides the `start()` method, which is the invocation point for any JavaFX application. Within the `start` method, the class loads the FXML file that is used for constructing the user interface via the `FXMLLoader` utility to obtain the user interface. The stage is then prepared and displayed. The real meat of this example takes place when the FXML file, named `acme_bookstore_rest.fxml`, is invoked. Invoking the user interface causes the FXML controller class to be instantiated, which in turn starts the web service client. Investigating the FXML, you find that it is bound to a controller class named `org.javaeerecipes.javafx.recipe18_05.RESTfulClientController`. The UI is very simplistic in that it contains only a couple of labels and a button. Looking closely at the `Label` and `Button` nodes that are embodied within the `VBox` layout, you can see that the `Label` is bound to a controller property named `clientLabel` and that the button action is bound to a controller method named `obtainRestText`. Note that in order to invoke a controller method from FXML, the pound character (`#`) must be placed before the name of the method that needs to be invoked. Now that you've investigated the FXML, let's dig into the controller class.

When the controller class `initialize` method is invoked, a `RestClientService` instance is created. The purpose of the `RestClientService` class is to initiate the web service client, obtaining data from a remote REST service. The `RestClientService` class is not a typical class; rather, it is specifically designed to run a service because it implements the `Service<String>` class. The purpose of the `Service` class is to help developers implement background thread

interaction with the JavaFX application thread. Much like in Swing, where all tasks are completed on the event dispatch thread, the JavaFX application thread must handle all tasks for a JavaFX application. However, performing time-consuming tasks such as querying a database and working with a web service can sometimes cause a JavaFX application to stall, making for a bad user experience. You want to get these time-consuming tasks off the main JavaFX application thread so that they can run asynchronously, without slowing down the UI. Therefore, to add multithreaded concurrency to the application, you can complete such time-consuming work using a background Task object. A Service class can handle the interaction of one or more background Task objects with the JavaFX application thread. To utilize this technique, abstract the time-consuming process into its own class, such as how the RestClientService tasks have been. The class should extend the Service<String> class, and it should contain a method named createTask, which returns a Task<String> object. The time-consuming task should be placed within the body of the createTask method. Since this is where the real work occurs, let's break the createTask method down a bit. Line by line, the method does the following:

1. The method instantiates a new Task<String> object, which it will return to the caller.
2. Within the new Task<String> object, a call() method is created, which returns a String and throws an IOException and a MalformedURLException.
3. Inside the call() method, a method named obtainData is invoked, which performs the real web-service interaction.

The obtainData method is responsible for calling upon the REST service and obtaining data. The Jersey open source JAX-RS implementation is used to retrieve the data from the REST service. The client work is performed by creating a `com.sun.jersey.api.client.Client` object, calling its resource method, and then passing the URL to the REST service that is being utilized by the client. The resource method returns a `com.sun.jersey.api.client.WebResource` object. This object can then be used to obtain a `com.sun.jersey.api.client.ClientResource` object by calling its accept method, followed by a chained call to the get method. When invoking the accept method, the type of response you want to receive needs to be passed. In the case of this solution, you are expecting to receive a `MediaType.TEXT_PLAIN` response. In this example, the call to the accept method is followed by a call to the `WebResource.Builder` get method, passing the `ClientResponse.class`. Next, the response is checked to see whether it was successful, and if not, then a `RuntimeException` is thrown. Lastly, if a response was received, then the `resource.getEntity()` method is called, passing the class for the type of response that is expected. Since a String response is expected in the example, the call to `resource.getEntity(String.class)` is made.

Since this implementation resides within the RestClientService class, it can be run as a background task. The calling class has great control over the background task because it can start, cancel, and pause a background task by simply invoking the requisite methods. The RestClientService call takes place within the controller class for the FXML document, that is, within the RestfulClientController class. Since this is a controller class, it implements `Initializable` and contains a method named `initialize`, which is where the work takes place. Inside the `initialize` method, the RestClientService instance is created, and its `setOnSucceeded` property is set to a new `EventHandler<WorkerStateEvent>` object. This basically allows you to call the long-running task, perform it in the background, and, finally, return the response into a local variable. The `EventHandler<WorkerStateEvent>` is an inner class that contains a method named `handle`. The `handle` method is automatically called once the service has successfully completed, and its implementation assigns the local `restString` field to the results returned from the REST service client. The last line of the `initialize` method starts the service by calling the service class `start` method.

Looking at the FXML for the UI, the Button element is bound to a method in the controller named `obtainRestText`. When the button is clicked, this method is invoked because it is accessible to the FXML since it is annotated with `@FXML`. All the method does is set the `clientLabel` field equal to the result from calling the web service, which is the `restString`. The `clientLabel` field is a `javafx.scene.control.Label`, and it is bound to the Label element in the FXML document. When the button is clicked, the value of the label is set to the String returned by the web service, which in turn updates the user interface to display that result.



Concurrency and Batch Applications

The Java Enterprise platform has been missing a few key features since its inception. Those features include standard techniques for processing tasks concurrently, and standardization for batch application processing. In the release of Java EE 7, these two missing features have been addressed with the addition of the Java Concurrency Utilities and Batch Processing APIs.

Each of the two APIs is quite large, and they include proven solutions that have been used by various enterprise projects for years. Using Java SE concurrency utilities such as `java.util.concurrent` and `java.lang.Thread` in Java EE applications has been problematic in the past, since the application server container has no knowledge of such resources. Extensions of the `java.util.concurrent` API allows application servers and other EE containers to become aware of these concurrency resources. The extensions allow enterprise applications to appropriately utilize asynchronous operations via the use of `java.util.concurrent.ExecutorService` resources that are made available within the EE environment.

The new API for batch processing provides a fine-grained experience for developers, which enables them to produce and process batch applications in a variety of different ways. Enterprise applications no longer need to utilize customized classes for performing batch processing, allowing enterprise applications to adhere to an adopted standard.

The scope of these additional APIs is very large, and this chapter will not attempt to cover each feature. However, the recipes contained within should provide enough information to get a developer up-and-running using some of the most frequently required pieces of each API. For more in-depth information regarding the details of the Concurrency Utilities for Java EE, please refer to the JavaDoc located at <http://concurrency-ee-spec.java.net/javadoc/>.

19-1. Creating Resources for Processing Tasks Asynchronously in an Application Server Problem

You would like to register a `ManagedExecutorService` resource within your application server environment.

Solution #1

Create a new `ManagedExecutorService` using the `asadmin create-managed-executor-service` utility. To utilize concurrent utilities such as reporter tasks, the application server must be configured to utilize a `ManagedExecutorService`. To create a `ManagedExecutorService` in GlassFish, run the following command at the command prompt:

```
<path-to-glassfish>/bin/asadmin create-managed-executor-service concurrent/BatchExecutor
```

In the preceding command-line action, the name of the `ManagedExecutorService` that is being created is `concurrent/BatchExecutor`. However, this could be changed to better suit the application. To see all of the options available for the `create-managed-executor-service` command, issue the `--help` flag. The following shows the results of doing so:

```
bin/asadmin create-managed-executor-service --help
```

NAME

`create-managed-executor-service`

SYNOPSIS

```
Usage: create-managed-executor-service [--enabled=true] [--c
ontextinfo=contextinfo] [--threadpriority=5] [--longrunningt
asks=false] [--hungafterseconds=hungafterseconds] [--corepoo
lsize=0] [--maximumpoolsize=2147483647] [--keepaliveseconds=
60] [--threadlifetimeseconds=0] [--taskqueuecapacity=2147483
647] [--description=description] [--property=property] [--ta
rget=target] jndi_name
```

OPTIONS

`--enabled`

`--contextinfo`

`--threadpriority`

`--longrunningtasks`

`--hungafterseconds`

`--corepoolsize`

`--maximumpoolsize`

`--keepaliveseconds`

`--threadlifetimeseconds`

`--taskqueuecapacity`

`--description`

`--property`

`--target`

OPERANDS

`jndi_name`

Solution #2

Create a `ManagedExecutorService` using the GlassFish Server Administration Console. To do so, authenticate successfully into the administrative console, and navigate to the Concurrent Resources ► Managed Executor Services administration panel using the left-hand tree menu (see Figure 19-1).

GlassFish™ Server Open Source Edition
Total # of available updates : 1

Tree

- Common Tasks
- Domain
 - server (Admin Server)
 - Clusters
 - Standalone Instances
 - Nodes
 - localhost-domain1
 - Applications
 - Lifecycle Modules
 - Monitoring Data
 - Batch Jobs
 - Resources
 - JDBC
 - Connectors
 - Resource Adapter Configs
 - JMS Resources
 - JavaMail Sessions
 - JNDI
 - Concurrent Resources
 - Context Services
 - Managed Thread Factories
 - Managed Executor Services**
 - Managed Scheduled Executors

Managed Executor Services
Managed executor services are used by applications to execute submitted tasks asynchronously.

Managed Executor Services (2)

New... Delete Enable Disable

	JNDI Name	Enabled	Context Information	Thread Priority	Description
<input type="checkbox"/>	concurrent/BatchExecutor	✓	ClassLoader, JNDI, Security, WorkArea	5	
<input type="checkbox"/>	concurrent/_defaultManagedExecutorService	✓		5	

Figure 19-1. GlassFish Managed Executor Services panel

Once you've opened the panel, click the New button to create a new service. This will open the New Managed Executor Service panel, in which you will be required to populate a JNDI Name for your new service (see Figure 19-2).

New Managed Executor Service

Create a new managed executor service that will be used by application components such as servlets and EJBs.

JNDI Name: *

Context Information: ☒ **Enabled**

Classloader
JNDI
Security
WorkArea

Shift key for multiple selection.

Container contexts to propagate to other threads. If Disabled, selected context-info will be ignored.

Status: ☒ **Enabled**

Thread Priority:
Priority to assign to created threads

Long-running Tasks: ☐ **Enabled**

Hung After: **Seconds**
Number of seconds tasks can execute before they are considered unresponsive

Description:

Pool Settings

Core Size:
Number of threads to keep in a thread pool

Maximum Pool Size:
Maximum number of threads a thread pool can contain

Keep Alive: **Seconds**
Number of seconds threads can remain idle when the number of threads is greater than core size

Figure 19-2. *New Managed Executor Service panel*

This panel offers quite a few options for creation of the service. However, the only option that is required is the JNDI Name, as all others are populated with default values. The JNDI name that is specified should follow the format of `concurrent/YourExecutorServiceName`, where `YourExecutorServiceName` is a custom name of your choice.

How It Works

In Java EE 7, the `ManagedExecutorService` was introduced, adding the ability to produce asynchronous tasks that are managed by an application server. Application server administrators can create `ManagedExecutorService` resources within an application server that can be utilized by one or more applications, much like a Java Message Service (JMS) Topic or Queue. To create a service, issue the `asadmin create-managed-executor-service` command at the command prompt, passing the name that you would like to use to identify the service. There are a bevy of options that can be used to customize the service in different ways. For instance, the service can be configured to let tasks run for a specified amount of time, pools can be configured, and so forth, allowing you to generate a `ManagedExecutorService` that will best suit the application requirements.

For those who would prefer to work within the GlassFish administration console, there have been a few new administration panels added to make creation and management of concurrent resources easier. The new `Managed Executor Service` panel can be used to create new application server `ManagedExecutorService` resources, as well as manage those that already exist.

■ **Note** GlassFish and other Java EE 7–compliant application servers come preconfigured with a default `ManagedExecutorService` resource that is named `java:comp/DefaultManagedExecutorService`.

19-2. Configuring and Creating a Reporter Task Problem

You would like to create a long-running task that will communicate with a database and generate a report in the end.

Solution

Once the application server has been configured and the `ManagedExecutorService` has been created, an application can be written to utilize the newly created service. Within an application, you can choose to configure the application to make use of the `ManagedExecutorService` via XML, or a `@Resource` annotation can be used to inject the resource. To configure via XML, add a `<resource-env-ref>` element to the `web.xml` deployment descriptor. In this case, you need to configure a resource of type `javax.enterprise.concurrent.ManagedExecutorService`, as shown in the following excerpt from the `web.xml`:

```
<resource-env-ref>
  <description>
This executor is used for the application's reporter task. This executor has the following
requirements:
Run Location: NA
Context Info: Local Namespace
  </description>
  <resource-env-ref-name>
    concurrent/BatchExecutor
  </resource-env-ref-name>
  <resource-env-ref-type>
    javax.enterprise.concurrent.ManagedExecutorService
  </resource-env-ref-type>
</resource-env-ref>
```

In the XML configuration, the resource has been assigned to a reference name of `concurrent/BatchExecutor`, but you could name the reference to best suit your application. If you would rather utilize an annotation, then the following `@Resource` annotation can be specified to inject a `ManagedExecutorService` into a class for use. You will see an example of this in use later on.

```
@Resource(name = "concurrent/BatchExecutor")
ManagedExecutorService mes;
```

Once the configuration is complete, you can create a report task class, which is a class that implements `Runnable` and is responsible for running the actual reports. The following class, `org.javaeerecipes.chapter19.recipe19_02.ReporterTask`, is an example of such a class.

```
import java.util.List;
import javax.ejb.EJB;
import org.javaeerecipes.jpa.entity.Book;
import org.javaeerecipes.jpa.entity.BookAuthor;
```

```

import org.javaeerecipes.jpa.session.BookAuthorFacade;
import org.javaeerecipes.jpa.session.BookFacade;

/**
 * Example of a Reporter Task
 * @author Juneau
 */
public class ReporterTask implements Runnable {

    String reportName;
    @EJB
    private BookAuthorFacade bookAuthorFacade;
    @EJB
    private BookFacade bookFacade;

    public ReporterTask(String reportName) {
        this.reportName = reportName;
    }

    public void run() {
        // Run the named report
        if ("AuthorReport".equals(reportName)) {
            runAuthorReport();

        } else if ("BookReport".equals(reportName)) {
            runBookReport();
        }
    }

    /**
     * Prints a list of authors to the system log.
     */
    public void runAuthorReport() {
        List<BookAuthor> authors = bookAuthorFacade.findAuthor();
        System.out.println("Author Listing Report");
        System.out.println("=====");

        for (BookAuthor author : authors) {
            System.out.println(author.getFirst() + " " + author.getLast());
        }
    }

    /**
     * Prints a list of books to a file
     */
    void runBookReport() {
        System.out.println("Querying the database");
        Path reportFile = Paths.get("BookReport.txt");

        try (BufferedWriter writer = Files.newBufferedWriter(
            reportFile, Charset.defaultCharset())) {
            Files.deleteIfExists(reportFile);

```

```

        reportFile = Files.createFile(reportFile);
        writer.append("Book Listing Report");
        writer.newLine();
        writer.append("=====");
        writer.newLine();
        List<Book> books = bookFacade.findAllBooks();
        for (Book book : books) {
            writer.append(book.getTitle());
            writer.newLine();
        }
        writer.flush();
    } catch (IOException exception) {
        System.out.println("Error writing to file");
    }
}
}
}

```

Lastly, the report needs to be invoked by the `ManagedExecutorService` that was configured within the `web.xml`. In this example, the `ManagedExecutorService` is injected into a servlet, which is then used to invoke the report, as seen in the following code:

```

@WebServlet(name = "BookReportServlet", urlPatterns = {"/BookReportServlet"})
public class ReportServlet extends HttpServlet implements Servlet {

    @Resource(name = "concurrent/BatchExecutor")
    ManagedExecutorService mes;

    protected void processRequest(HttpServletRequest request, HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        try {

            out.println("<html>");
            out.println("<head>");
            out.println("<title>Book Report Invoker</title>");
            out.println("</head>");
            out.println("<body>");
            out.println("<h2>This servlet initiates the book report task. Please look " +
                "in the server log to see the results.</h2> <br />" +
                " Updating the web page is not run asynchronously, however, " +
                " the report generation will process independently.");
            out.println("<br/><br/>");
            ReporterTask reporterTask = new ReporterTask("BookReport");
            Future reportFuture = mes.submit(reporterTask);
            while( !reportFuture.isDone() )
                out.println("Running...<BR>");
            if (reportFuture.isDone()){
                out.println("Report Complete");
            }
        }
    }
}

```

```

        out.println("</body>");
        out.println("</html>");
    } finally {
        out.close();
    }
}
...
}

```

When the servlet is visited, the reporter task will be initiated and it will begin to produce results.

How It Works

After the `ManagedExecutorService` has been created, it can be utilized by one or more applications to perform concurrent operations. An application must be either configured via XML to allow access to the `ManagedExecutorService` resource in the application server container, or the resource can be injected via the use of the `@Resource` annotation. In the example for this recipe, each of these options is demonstrated. For the purposes of the example, it is assumed that the `@Resource` annotation is utilized to inject the service into the servlet.

To run a task concurrently using the service, you must create the task in a separate class that implements `java.util.Runnable` so that it can be invoked as a separate process, much like a standard Java Thread. In the example, a class named `ReporterTask` implements `Runnable`, and within the `run` method, the reporter task performs the tasks that we wish to run in an asynchronous manner. In this example, a couple of methods are invoked from within the `run` method. The `Runnable` class that has been generated can then be passed to the `ManagedExecutorService` to be run concurrently while other tasks are being performed by the application. To make use of the `ManagedExecutorService`, register it with the application via XML or by resource injection. In the example for this recipe, resource injection is utilized, making the `ManagedExecutorService` available from within the Java servlet. To inject the resource, specify the name of it to the `@Resource` annotation.

```

@Resource(name = "concurrent/BatchExecutor")
ManagedExecutorService mes;

```

The `ManagedExecutorService` can then be invoked by calling the `submit` method, and passing an instance of the `Runnable` task that we'd like to submit for processing. In this case, the `ReporterTask` class is instantiated, and an instance of it is then passed to the service, returning a `java.util.concurrent.Future` object.

```

ReporterTask reporterTask = new ReporterTask("BookReport");
Future reportFuture = mes.submit(reporterTask);

```

Once submitted, the `Future` object that was returned can be periodically checked to see if it is still running or if it has been completed by calling its `isDone` method. It can be cancelled by calling the `cancel` method, and a canceled task can be checked by calling its `isCanceled` method.

The reporter task is a long-running task that queries the database to obtain data for generation of a report. Having the ability to run such a task asynchronously fills a gap in the Java enterprise ecosystem that developers have been dealing with in enterprise solutions since the inception of Java EE.

19-3. Running More Than One Task Concurrently

Problem

You require the ability to run two or more tasks concurrently within your application. For instance, the application you are writing needs the ability to connect a database and retrieve data from two or more tables to obtain results at the same time. You wish to have the results aggregated before returning them to the user.

Solution

Create a builder task that can be used to run two different tasks in parallel. Each of the tasks can retrieve the data from the different sources, and in the end, the data will be merged together and aggregated to formulate the result. To utilize a builder task, the application server environment must first be configured with a `ManagedExecutorService`, as per Recipe 19-1. Once the resource has been configured, an application can be configured to make use of the resource via XML or annotation. To utilize XML configuration, add a `<resource-env-ref>` element to the `web.xml` deployment descriptor. In this case, you need to configure a resource of type `javax.enterprise.concurrent.ManagedExecutorService`, as shown in the excerpt from the `web.xml` in Recipe 19-2, and repeated as follows:

```
<resource-env-ref>
  <description>
    This executor is used for the application's builder tasks. This executor has the following
    requirements:
    Run Location: Local
    Context Info: Local Namespace, Security
  </description>
  <resource-env-ref-name>
    concurrent/BuilderExecutor
  </resource-env-ref-name>
  <resource-env-ref-type>
    javax.enterprise.concurrent.ManagedExecutorService
  </resource-env-ref-type>
</resource-env>
```

In this example, the `ManagedExecutorService` resource in the application is configured to work with a resource that has been registered with the application server container and identified by the JNDI name of `concurrent/BuilderExecutor`. If you would rather utilize an annotation, then the following `@Resource` annotation can be specified to inject a `ManagedExecutorService` into a class for use within the `Runnable`.

```
@Resource(name = "concurrent/BuilderExecutor")
ManagedExecutorService mes;
```

Once the application has been configured to work with the `ManagedExecutorService` resource, you can create task classes for each of the different tasks that you wish to run. Each task class must implement the `javax.enterprise.concurrent.ManagedTask` interfaces. The following code is from the file `org.javaeerecipes.chapter19.recipe19_03.AuthorTask.java`, and it shows what a task class should look like.

```
public class AuthorTask implements Callable<AuthorInfo>, ManagedTask {
    // The ID of the request to report on demand.
    BigDecimal authorId;
    AuthorInfo authorInfo;
    Map<String, String> execProps;
```

```

public AuthorTask(BigDecimal id) {
    this.authorId = id;
    execProps = new HashMap<>();

    execProps.put(ManagedTask.IDENTITY_NAME, getIdentityName());
}

public AuthorInfo call() {
    // Find the entity bean and return it to the client.
    return authorInfo;
}

public String getIdentityName() {
    return "AuthorTask: AuthorID=" + authorId;
}

public Map<String, String> getExecutionProperties() {
    return execProps;
}

public String getIdentityDescription(Locale locale) {
    // Use a resource bundle...
    return "AuthorTask asynchronous EJB invoker";
}

@Override
public ManagedTaskListener getManagedTaskListener() {
    return new CustomManagedTaskListener();
}
}

```

One or more of such task classes can be implemented, and then they can be processed via the builder task using the `ManagedExecutorService` resource that has been registered with the application server container. The following servlet makes use of a `ManagedExecutorService` to coordinate the invocation of two task classes. In this case, the task class names are `AuthorTask` and `AuthorTaskTwo`.

```

@WebServlet(name = "BuilderServlet", urlPatterns = {"/builderServlet"})
public class BuilderServlet extends HttpServlet implements Servlet {
    // Retrieve our executor instance.

    @Resource(name = "concurrent/BuilderExecutor")
    ManagedExecutorService mes;
    AuthorInfo authorInfoHome;
    BookInfo bookInfoHome;

    protected void processRequest(HttpServletRequest req, HttpServletResponse resp) throws
    ServletException, IOException {
        try {
            PrintWriter out = resp.getWriter();

```

```

// Create the task instances
ArrayList<Callable<AuthorInfo>> builderTasks = new ArrayList<Callable<AuthorInfo>>();
builderTasks.add(new AuthorTask(BigDecimal.ONE));
builderTasks.add(new AuthorTaskTwo(BigDecimal.ONE));

// Submit the tasks and wait.
List<Future<AuthorInfo>> taskResults = mes.invokeAll(builderTasks);
ArrayList<AuthorInfo> results = new ArrayList<AuthorInfo>();
for(Future<AuthorInfo> result: taskResults){
    results.add(result.get());
    out.write("Processing Results...");
}
} catch (InterruptedException|ExecutionException ex) {
    Logger.getLogger(BuilderServlet.class.getName()).log(Level.SEVERE, null, ex);
}
}
...
}

```

How It Works

After the `ManagedExecutorService` has been created, it can be utilized by one or more applications to perform concurrent operations. An application must be either configured via XML to allow access to the `ManagedExecutorService` resource in the application server container, or the resource can be injected via the use of the `@Resource` annotation. In the example for this recipe, each of these options is demonstrated. For the purposes of the example using the servlet, it is assumed that the `@Resource` annotation is utilized to inject the service into the servlet and no XML configuration has been made.

To coordinate the processing of tasks in an asynchronous manner via a `ManagedExecutorService`, the tasks that need to be processed should be contained in separate classes or multiple instances of the same task class. Each of the task classes should implement the `java.util.concurrent.Callable` and `javax.enterprise.concurrent.ManagedTask` interfaces. A task class should include a constructor that enables a caller to pass arguments that are required to instantiate the object, and should implement a `call` method, which returns the information that is needed to construct the report to the client. Two or more such task classes can then be invoked via the `ManagedExecutorService` in order to process all results into the required format.

To assemble the tasks for processing, create an `ArrayList<Callable>`, and add instances of each task to the array. In the example, the array is named `builderTasks`, and instances of two different task types are added to that array.

```

ArrayList<Callable<AuthorInfo>> builderTasks = new ArrayList<Callable<AuthorInfo>>();
builderTasks.add(new AuthorTask(BigDecimal.ONE));
builderTasks.add(new AuthorTaskTwo(BigDecimal.ONE));

```

Next, pass the array that has been constructed to the `ManagedExecutorService`, returning a `List<Future<object>>`, which can then be used to process the results.

```

List<Future<AuthorInfo>> results = mes.invokeAll(builderTasks);
AuthorInfo authorInfo = (AuthorInfo) results.get(0).get();
// Process the results

```


Utilizing this technique, a series of tasks can be concurrently processed, returning results that can be later used to formulate a response. In this example, a report is constructed by calling two task classes and returning the results of queried information. This same technique can be applied to an array of different tasks, allowing an application to process the results of multiple task invocations in one central location.

19-4. Utilizing Transactions Within a Task Problem

You would like to manage a transaction within an application task that will be processed using a `ManagedExecutorService` resource.

Solution

Make use of the `javax.transaction.UserTransaction` to create and manage a transaction. The following example demonstrates how to make use of the `UserTransaction` interface to demarcate transactions within a task class that will be processed by a `ManagedExecutorService`.

```
public class UserTransactionTask implements Runnable {

    @Resource
    SessionContext ctx;

    @EJB
    private BookAuthorFacade bookAuthorFacade;
    UserTransaction ut = ctx.getUserTransaction();

    public void run() {
        try {
            // Start a transaction ut.begin();
            ut.begin();
            List<BookAuthor> authors = bookAuthorFacade.findAuthor();
            for (BookAuthor author : authors) {
                // do something
            }
            ut.commit();
        } catch (NotSupportedException | SystemException | RollbackException
                | HeuristicMixedException | HeuristicRollbackException ex) {
            Logger.getLogger(UserTransactionTask.class.getName()).log(Level.SEVERE, null, ex);
        }
    }
}
```

The previous class can then be processed by the `ManagedExecutorService` by implementing a solution similar to the following.

```
@WebServlet(name = "UserTransactionServlet", urlPatterns = {"/userTransactionServlet"})
public class UserTransactionServlet extends HttpServlet implements Servlet {

    @Resource(name = "concurrent/BatchExecutor")
    ManagedExecutorService mes;
```

```

protected void processRequest(HttpServletRequest request, HttpServletResponse response)
    throws ServletException, IOException {
    response.setContentType("text/html;charset=UTF-8");
    PrintWriter out = response.getWriter();
    try {

        // servlet output...
        UserTransactionTask utTask = new UserTransactionTask();
        Future utFuture = mes.submit(utTask);
        while( !utFuture.isDone() )
            out.println("Running...<BR>");
        if (utFuture.isDone()){
            out.println("Report Complete");
        }
        out.println("</body>");
        out.println("</html>");
    } finally {
        out.close();
    }
}
...

```

How It Works

In some cases, an application may require transaction coordination within a task that will be processed via a `ManagedExecutorService`. Transactions can be carried out within these tasks via utilization of the `javax.transaction.UserTransaction` interface. The `UserTransaction` can be obtained by calling the `SessionContext.getUserTransaction()` method. The `SessionContext` resource can be injected into a bean using the `@Resource` annotation.

Once the `UserTransaction` has been obtained, the transaction can begin by calling the `UserTransaction begin` method. The transaction can be ended by calling the `UserTransaction commit` method. The transaction encompasses any tasks that are performed after the call to `begin`, and before the call to `commit`. If one of the tasks within the transaction fails, then all work performed within the transaction is halted and values go back to what they were prior to the beginning of the transaction.

19-5. Running Concurrent Tasks at Scheduled Times

Problem

The application that you are utilizing needs to have the ability to periodically perform a task on a timed interval.

Solution

Use the `ManagedScheduleExecutorService` to create a scheduled task within your application. Before an application can use the service, it must be created within the application server container. To create a `ManagedScheduleExecutorService` instance within GlassFish, issue the following command from the command line:

```
bin/asadmin create-managed-scheduled-executor-service concurrent/name-of-service
```

In this command, `name-of-service` can be whatever name you choose. The `create-managed-scheduled-executor-service` command has many options that can be specified. To see and learn more about each option, invoke the command help by issuing the `--help` flag after the command, rather than providing the name of the service to create. Optionally, you could create the service using an application server resource, such as the GlassFish administration console.

Once the service has been created within the container, it can be utilized by an application. To utilize this type of service, the environment must be configured via XML or annotation. To utilize XML configuration, add a `<resource-env-ref>` element to the `web.xml` deployment descriptor. In this case, you need to configure a resource of type `javax.enterprise.concurrent.ManagedScheduledExecutorService`, as shown in the excerpt from the following `web.xml`:

```
<resource-env-ref>
  <description>Prints alerts to server log, if warranted, on a periodic basis</description>
  <resource-env-ref-name>
concurrent/__defaultManagedScheduledExecutorService
  </resource-env-ref-name>
  <resource-env-ref-type>
javax.enterprise.concurrent.ManagedScheduledExecutorService
  </resource-env-ref-type>
</resource-env-ref>
```

If you wish to use annotations rather than XML, the `@Resource` annotation can be used in client code to inject the `ManagedScheduledExecutorService`, as shown in the following lines. In this case, the injected resource references a `ManagedScheduledExecutorService` that is identified by the name `concurrent/__defaultManagedScheduledExecutorService`.

```
@Resource(name="concurrent/__defaultManagedScheduledExecutorService")
ManagedScheduledExecutorService mes;
```

To write the task that you wish to have scheduled, create a Java class that implements `Runnable`. As such, the class will contain a `run` method, which will be invoked each time the scheduled task is initiated. The following example demonstrates how to construct a task that can be used for logging. In this example, the `BookAuthor` entity is queried on a periodic basis to determine if new authors have been added to the database.

```
public class ScheduledLoggerExample implements Runnable {

    CreateConnection createConn = null;

    @Override
    public void run() {
        queryAuthors();
    }

    public void queryAuthors(){
        createConn = new CreateConnection();
        String qry = "select object(o) from BookAuthor o";
        createConn.loadProperties();
        try (Connection conn = createConn.getConnection();
            Statement stmt = conn.createStatement();
            ResultSet rs = stmt.executeQuery(qry);) {
            while (rs.next()) {
                // if new author, then alert
            }
        }
    }
}
```

```

        } catch (SQLException e) {
            e.printStackTrace();
        }
    }
}

```

To periodically invoke the task, utilize the `ManagedScheduledExecutorService` resource. The following JSF managed bean class demonstrates how to invoke this type of service.

```

@ManagedBean
public class ScheduledTaskClient {
    Future alertHandle = null;

    @Resource(name="concurrent/__defaultManagedScheduledExecutorService")
    ManagedScheduledExecutorService mes;

    public void alertScheduler() {

        ScheduledAuthorAlert ae = new ScheduledAuthorAlert();
        alertHandle = mes.scheduleAtFixedRate(
            ae, 5L, 5L, TimeUnit.MINUTES);
        FacesMessage facesMsg = new FacesMessage(FacesMessage.SEVERITY_INFO,
            "Task Scheduled", "Task Scheduled");
        FacesContext.getCurrentInstance().addMessage(null, facesMsg);

    }
}

```

How It Works

To schedule a task to run at specific times, utilize the `javax.concurrent.ManagedScheduledExecutorService` interface. This interface extends the `java.util.concurrent.ScheduledExecutorService` and `javax.enterprise.concurrent.ManagedExecutorService` interfaces. The `ManagedScheduledExecutorService` can be used to execute a `Runnable` task according to a specified schedule.

As mentioned previously, a `ManagedScheduledExecutorService` can be used to schedule `Runnable` tasks. That is, any class that implements `java.lang.Runnable` can be invoked via the service. The code that is contained within the task class's `run` method is invoked each time the task is initiated. In the example for this recipe, the `run` method executes another method within the class that is used to query an entity and perform some work against the results.

To make use of a `ManagedScheduledExecutorService`, one can be created within the application server container. This can be done by issuing the `asadmin create-managed-scheduled-executor-service` command, as demonstrated in the example for this recipe. However, any Java EE 7-compliant application server should contain a default `ManagedScheduledExecutorService` for use. Once the resource has been created in the application server, an application can make use of it. To enable an application to access the service, XML configuration within the `web.xml` deployment descriptor can be used, or a `@Resource` annotation can be used to inject the resource. In the example for this recipe, both techniques are demonstrated. However, in the class that is used to initiate the example task, the `@Resource` annotation is used to inject the application server's default `ManagedScheduledExecutorService` that can be identified by the name of `concurrent/__defaultManagedScheduledExecutorService`.

```
@Resource(name=" concurrent/__defaultManagedScheduledExecutorService ")
ManagedScheduledExecutorService mes;
```

To schedule the task, create an instance of the task class, and then pass the instance to one of the `ManagedScheduledExecutorService` scheduler methods that are made available via the `ScheduleExecutorService` interface. The methods that can be used to schedule tasks are shown in Table 19-1.

Table 19-1. *ScheduleExecutorService Methods*

Method	Description
<code>schedule(Callable<V> callable, long delay, TimeUnit unit)</code>	Creates and executes a <code>ScheduledFuture</code> object. The object becomes available after the specified delay period.
<code>schedule(Runnable command, long delay, TimeUnit unit)</code>	Creates and executes a one-time task that becomes available after the specified delay.
<code>scheduleAtFixedRate(Runnable command, long initialDelay, long period, TimeUnit unit)</code>	Creates and executes a periodic task that becomes available after the initial specified delay period. Subsequent executions are then scheduled in increments of the specified period after the initial delay.
<code>scheduleWithFixedDelay(Runnable command, long initialDelay, long delay, TimeUnit unit)</code>	Creates and executes a periodic task that becomes available after the initial delay period. Subsequent executions are then scheduled with the specified delay period in between each execution.

In the example for this recipe, the `scheduleAtFixedRate` method is called, passing the task class, along with the initial delay period of 5 minutes, and then the task is executed every 5 minutes thereafter.

19-6. Creating Thread Instances

Problem

Your application requires the ability to perform tasks in the background while other tasks are executing.

Solution

Create thread instances to run tasks in the background by making use of a `ManagedThreadFactory` resource. Before an application can use the service, it must be created within the application server container. To create a `ManagedThreadFactory` instance within GlassFish, issue the following command from the command line:

```
asadmin create-managed-thread-factory concurrent/myThreadFactory
```

In this command, `name-of-service` can be whatever name you choose. The `create-managed-thread-factory` command has many options that can be specified. To see and learn more about each option, invoke the command help by issuing the `--help` flag after the command, rather than providing the name of the service to create.

To utilize a `ManagedThreadFactory`, the environment must be configured via XML or annotation. To utilize XML configuration, add a `<resource-env-ref>` element to the `web.xml` deployment descriptor. In this case, you need to

configure a resource of type `javax.enterprise.concurrent.ManagedThreadFactory`, as shown in the excerpt from the following `web.xml`:

```
<resource-env-ref>
  <description>
</description>
  <resource-env-ref-name>
concurrent/AcmeThreadFactory
</resource-env-ref-name>
  <resource-env-ref-type>
javax.enterprise.concurrent.ManagedThreadFactory
  </resource-env-ref-type>
</resource-env-ref>
```

To utilize annotations rather than XML configuration, the `ManagedThreadFactory` can be injected using an annotation such as the following:

```
@Resource(name="concurrent/AcmeThreadFactory");
ManagedThreadFactory threadFactory;
```

In this example, a `ManagedThreadFactory` will be injected into an EJB, so that a logging task can be used to print output to the server log when the EJB is created or destroyed. The following code demonstrates how to create a task that can be utilized by the `ManagedThreadFactory`:

```
public class MessagePrinter implements Runnable {

    @Override
    public void run() {
        printMessage();
    }

    public void printMessage(){
        System.out.println("Here we are performing some work...");
    }
}
```

To initiate the threading, call the `ManagedThreadFactory`, which can be injected into a using class via the `@Resource` annotation. The `ManagedThreadFactory` `newThread` method can then be invoked to spawn a new thread, passing the `Runnable` class instance for which the thread should process. In the following servlet context listener example, when a thread context is initialized, then a `Runnable` class that was listed in the previous code listing, `MessagePrinter`, is instantiated and passed to the `ManagedThreadFactory` to spawn a new thread.

```
public class ServletCtxListener implements ServletContextListener {
    Thread printerThread = null;

    @Resource(name ="concurrent/AcmeThreadFactory")
    ManagedThreadFactory threadFactory;

    public void contextInitialized(ServletContextEvent scEvent) {

        MessagePrinter printer = new MessagePrinter();
```

```

        printerThread = threadFactory.newThread(printer);
        printerThread.start();
    }

    public void contextDestroyed(ServletContextEvent scEvent) {
        synchronized (printerThread) {
            printerThread.interrupt();
        }
    }
}

```

How It Works

Until the release of Java EE 7, multithreaded enterprise applications were very customized. In fact, until the EE 7 release, there was no formal framework to utilize for spawning threads within an enterprise application. In this latest release that includes the Concurrency utilities, thread processing has been formalized. To utilize threading within an enterprise application, you should create `ManagedThreadFactory` resource(s) within the application server container, and utilize those resources within application(s), as needed.

To create a `ManagedThreadFactory` resource within the GlassFish application server, invoke the `asadmin create-managed-thread-factory` command from the command prompt. At a minimum, the desired name for the resource should be included with the invocation of the command. However, there are a number of different options that can be specified to customize the resource. To learn more about those options, please see the online documentation at <https://concurrency-ee-spec.java.net/javadoc/>.

As mentioned in the example, an application can make use of a `ManagedThreadFactory` resource by configuring XML within the `web.xml` deployment descriptor, or by injecting via the `@Resource` annotation within the classes that need to make use of the resource. Once that resource has been injected, calls can be made against it to spawn new threads using the `newThread` method. The `newThread` method returns a `Thread` instance, which can then be utilized as needed, by calling the `Thread` instance methods, as needed. In the solution to this recipe, the thread is started by calling the thread's `start` method, and when the context is destroyed, then the thread's `interrupt` method is invoked.

The addition of a formal threading framework into Java EE is much welcomed. By adhering to the use of `ManagedThreadFactory` API, your enterprise applications can be made multithreaded using an accepted standard solution.

19-7. Creating an Item-Oriented Batch Process Problem

You would like to create a job that runs in the background and executes a task.

Solution

Make use of the Batch Applications for the Java Platform API, introduced to Java EE 7 via JSR 352, to create a job that handles item-oriented processing. Batch processing that is item-oriented is also known as “chunk” processing. In this example, a batch process is created to read text from a file, process that text accordingly, and then write out the processed text. To begin, construct an XML file to define the job. The XML file for this example will be called `acmeFileProcessor.xml`. We will break down the lines of this file, as well as discuss the different options for writing job XML, in the “How it Works” section. For now, let’s take a look at what a job process looks like. The following lines are from the `acmeFileProcessor.xml` file.

```
<?xml version="1.0" encoding="UTF-8"?>

<job id="myJob" xmlns="http://batch.jsr352/js1">
  <step id="readingStep" >
    <chunk item-count="2">
      <reader ref="acmeReader"></reader>
      <processor ref="acmeProcessor"></processor>
    </chunk>
  </step>
  <step id="writingStep" >
    <chunk item-count="1">
      <writer ref="acmeWriter"></writer>
    </chunk>
  </step>
</job>
```

There are three tasks being performed in this particular job: `acmeReader`, `acmeProcessor`, and `acmeWriter`. These three tasks can be associated with Java class implementations within the `batch.xml` file, which is located within the `META-INF` directory. The following code shows what the `batch.xml` looks like.

```
<?xml version="1.0" encoding="UTF-8"?>
<batch-artifacts xmlns="http://jcp.org.batch/js1">
  <ref id="acmeReader" class="org.javaeerecipes.chapter19.recipe19_07.AcmeReader"/>
  <ref id="acmeProcessor" class="org.javaeerecipes.chapter19.recipe19_07.AcmeProcessor"/>
  <ref id="acmeWriter" class="org.javaeerecipes.chapter19.recipe19_07.AcmeWriter"/>
</batch-artifacts>
```

Next, let's take a look at each of these class implementations. We will begin by looking at the following `AcmeReader` class implementation. This class is responsible for reading a file and creating a new `WidgetReportItem` object for each line of text.

```
package org.javaeerecipes.chapter19.recipe19_07;

import java.nio.charset.Charset;
import java.nio.file.Files;
import java.nio.file.Path;
import java.nio.file.Paths;
import java.util.List;
import javax.batch.api.AbstractItemReader;

/**
 * Example of a file reading task
 *
 * @author Juneau
 */
public class AcmeReader extends AbstractItemReader<WidgetReportItem> {

    public AcmeReader() {
    }
}
```



```

/**
 * Read lines of report and store each into a WidgetReportItem object. Once
 * all lines have been read then return null to trigger the end of file.
 * @return
 * @throws Exception
 */
@Override
public WidgetReportItem readItem() throws Exception {
    Path file = Paths.get("widgetFile.txt");
    List<String> fileLines;
    Charset charset = Charset.forName("US-ASCII");
    fileLines = Files.readAllLines(file, charset);
    for(String line:fileLines){
        return new WidgetReportItem(line);
    }
    return null;
}
}

```

Next, let's take a look at the `AcmeProcessor` class. This class is responsible for processing each `WidgetReportItem` accordingly. In this case, if the line of text that is contained in the object has the text "Two" in it, then it will be added to a `WidgetOutputItem` object (see the following code for `WidgetReportItem` and `WidgetOutputItem`).

```

package org.javaeerecipes.chapter19.recipe19_07;

import javax.batch.api.ItemProcessor;

/**
 *
 * @author Juneau
 */
public class AcmeProcessor implements ItemProcessor<WidgetReportItem, WidgetOutputItem> {

    public AcmeProcessor(){}

    /**
     * Write out all lines that contain the text "Two"
     * @param item
     * @return
     * @throws Exception
     */
    @Override
    public WidgetOutputItem processItem(WidgetReportItem item) throws Exception {
        if(item.getLineText().contains("Two")){
            return new WidgetOutputItem(item.getLineText());
        } else {
            return null;
        }
    }
}
}

```

Lastly, let's see what the `AcmeWriter` class looks like. This class is responsible for writing the `WidgetOutputItem` objects that have been processed by `AcmeProcessor`.

```
package org.javaerecipes.chapter19.recipe19_07;

import java.util.List;
import javax.batch.api.AbstractItemWriter;

/**
 *
 * @author Juneau
 */
public class AcmeWriter extends AbstractItemWriter<WidgetOutputItem> {

    @Override
    public void writeItems(List<WidgetOutputItem> list) throws Exception {
        for(WidgetOutputItem item:list){
            System.out.println("Write to file:" + item.getLineText());
        }
    }

}
```

The `WidgetReportItem` and `WidgetOutputItem` objects are merely containers that hold a `String` of text. The following is the implementation for `WidgetReportItem`; other than the name, the `WidgetOutputItem` object is identical.

```
package org.javaerecipes.chapter19.recipe19_07;

public class WidgetReportItem {
    private String lineText;

    public WidgetReportItem(String line){
        this.lineText = line;
    }

    /**
     * @return the lineText
     */
    public String getLineText() {
        return lineText;
    }

    /**
     * @param lineText the lineText to set
     */
    public void setLineText(String lineText) {
        this.lineText = lineText;
    }
}
```

When this batch job is executed, the text file is read, processed, and then specific lines of text are written to the system log. The read and process tasks are performed as part of the first step, and then the write is processed as the second step.

How It Works

Prior to the inclusion of Batch Applications for Java EE, organizations and individuals had to write their own custom procedure for processing batch jobs. Utilizing the newly added API, developers can create batch jobs using a combination of XML for defining a job, and Java for programming the implementation. In the solution for this recipe, a simple batch job reads text from a file, processes it using a comparison, and then writes out the processed text. The example batch program is simplistic, but the API makes it easy to write very complex jobs.

Let's begin the explanation by first taking a brief look at the API from a high level. A job consists of one or more steps, and each step has exactly one `ItemReader`, `ItemWriter`, and `ItemProcessor`. A `JobOperator` is responsible for launching a job, and a `JobRepository` is used to maintain metadata regarding the currently running job. Jobs are defined via XML, and the `<Job>` element is at the root of the job definition. Thus, a `<Job>` is the foundational element, which consists of one or more `<step>` elements, and also defines other specifics of the job, such as the job name and if it is restartable or not. Each `<step>` of a job consists of one or more chunks or batchlets. In this recipe, which covers item-oriented processes, each step has just one chunk, although in general steps could encompass one or more chunks. To learn more about batchlets, please see the specification or online documentation at <http://javaee-spec.java.net/nonav/javadocs/javax/batch/api/Batchlet.html>.

As expected, each chunk of a step is defined within the XML using a `<chunk>` element. A `<chunk>` element defines the reader, writer, and processor pattern of a batch job. A chunk runs within the scope of a transaction, and it is restartable at a checkpoint if it does not complete. The `<reader>` element is a child element of `<chunk>`, and it is used to specify the reader for that chunk. The `<reader>` element can accept zero or more name/value pair properties using a `<properties>` element. The `<processor>` element is also a child element of `<chunk>`, which specifies the processor element for that chunk. Like a `<reader>` element, a `<processor>` element can accept zero or more name/value pair properties using a `<properties>` element. The `<writer>` element is a child element of `<chunk>` as well, which specifies the writer for the chunk step. Again, like the reader and processor, the `<writer>` element can accept zero or more name/value pair properties using a `<properties>` element.

The XML configuration for a job resides in an XML file that should be named the same as the batch job to which it belongs. This file should reside within a folder named `batch-jobs`, which in turn resides in the `META-INF` folder. An XML file named `batch.xml` should also reside within the `META-INF` folder. This file contains the mapping for the item reader, writer, and processor elements using `<ref>` elements and mapping the item names to a Java implementation class.

```
<batch-artifacts xmlns="http://jcp.org.batch/js1">
  <ref id="acmeReader" class="org.javaeerecipes.chapter19.recipe19_07.AcmeReader"/>
  <ref id="acmeProcessor" class="org.javaeerecipes.chapter19.recipe19_07.AcmeProcessor"/>
  <ref id="acmeWriter" class="org.javaeerecipes.chapter19.recipe19_07.AcmeWriter"/>
</batch-artifacts>
```

The implementation classes should either extend abstract classes (reader and writer), or implement an interface (processor). The `ItemReader` implementation class, in this case `AcmeReader`, extends the `AbstractItemReader`, and accepts an object into which the read items will be stored. In the example for this recipe, that object class is named `WidgetReportItem`. As such, the class should implement the `readItem` method, which is responsible for performing the reading. The method should return the object to which the items are read, or return a null when there are no more items to read.

```

public class AcmeReader extends AbstractItemReader<WidgetReportItem> {
    ...
    @Override
    public WidgetReportItem readItem() throws Exception {
        Path file = Paths.get("widgetFile.txt");
        List<String> fileLines;
        Charset charset = Charset.forName("US-ASCII");
        fileLines = Files.readAllLines(file, charset);
        for(String line:fileLines){
            return new WidgetReportItem(line);
        }
        return null;
    }
    ...
}

```

The `ItemProcessor` class implementation, in this case `AcmeProcessor`, is responsible for performing processing for the chunk, and it should implement the `ItemProcessor` interface, accepting both the object containing the read items, and an object to which the processed items will be stored. The `ItemProcessor` implementation class should implement a `processItem` method, which is responsible for performing the processing.

The `ItemWriter` class implementation, in this case `AcmeWriter`, is responsible for performing the writing for the chunk. The class implementation should extend the `AbstractItemWriter` class and accept the object to which the processed items will be written. This implementation must contain the `writeItems` method, which is responsible for performing the writing.

As mentioned in the introduction to this chapter, the Batch Applications for Java EE API is very detailed, and this recipe barely scratches the surface of how to write batch jobs. You are encouraged to learn more about the API by reading through the specification for JSR-352.



Java EE Development with NetBeans IDE

Developing applications on the JVM can be a fun job, however, it can also become cumbersome if you constantly need to be concerned with Java environment details. When developing an application using only a text editor and the command line, you need to constantly keep the CLASSPATH in mind to ensure that all required libraries are available to your application. Moreover, organization can be difficult if you are working on multiple applications at one time, and you need to maintain some method of application separation. These are only a couple of reasons why development can become cumbersome if you are not working within a development environment. The NetBeans Integrated Development Environment (IDE) aims to ease the load on developers by abstracting the requirement to maintain CLASSPATH, organizing code effectively, and providing a plethora of features to make enterprise development much easier.

■ **Note** This appendix covers NetBeans release 7.3, which was the most recent release at the time.

A-1. Configuring Application Servers Within NetBeans

Before you can associate application projects with a server for deployment and testing, you need to configure one or more application servers for use within NetBeans. Please note that it is a good practice to only configure those application servers that are used for development purposes within NetBeans.

To add a local or remote server to NetBeans, perform the following tasks.

1. Navigate to the Services window, and right-click the Servers menu selection. Click Add Server, as shown in Figure A-1.

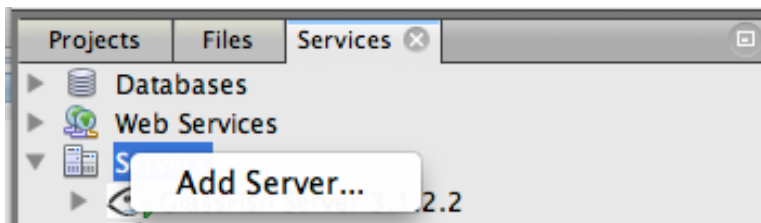


Figure A-1. Add Server to NetBeans IDE

- When the Add Server Instance dialog appears, choose the server type that you wish to add (see Figure A-2).

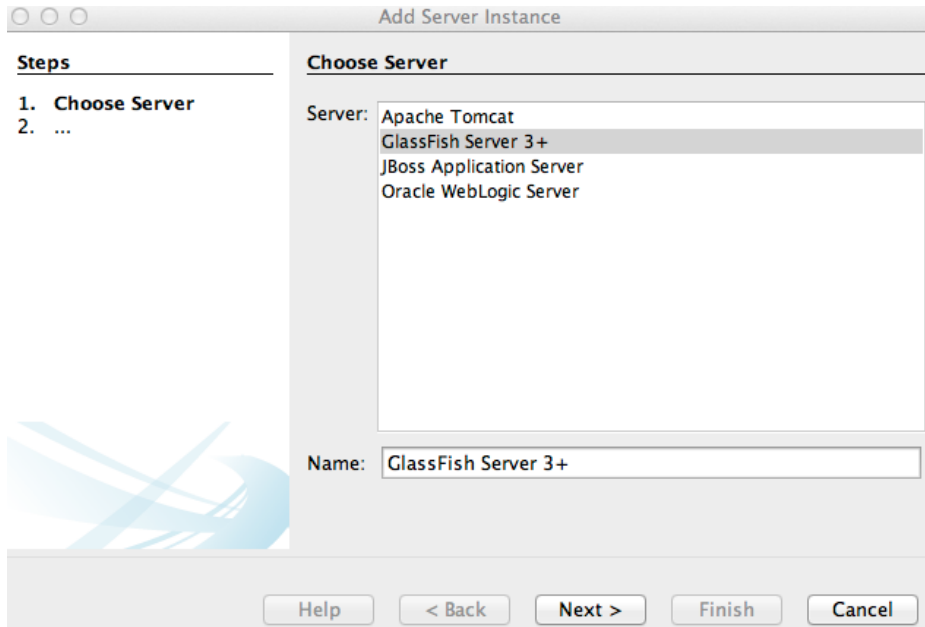


Figure A-2. Add Server Instance

- On the next screen, enter the path to the application server installation that you would like to configure within NetBeans (see Figure A-3). Once you have chosen the location, click the Finish button.

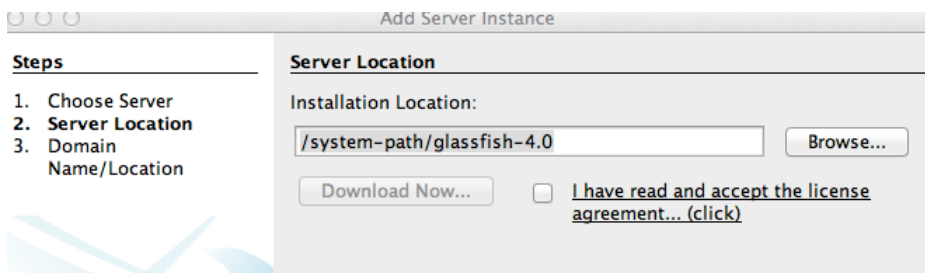


Figure A-3. Set Server Location

- You can now deploy applications to the server by registering it with a given project from within the project properties. Note: you can also perform some basic application server tasks by selecting the application server from within the Services window in NetBeans, as demonstrated in Figure A-4.

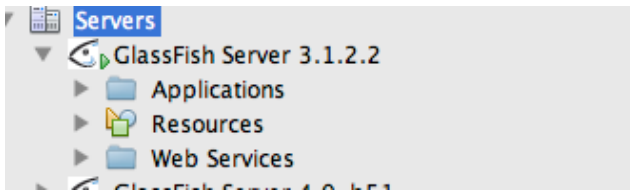


Figure A-4. Expand and administer server in NetBeans

Developing Java Enterprise Applications

The NetBeans IDE really makes it easy to develop Java Enterprise Applications. To begin, you first create a Java EE project within the IDE, and subsequently use the IDE to configure the project accordingly. NetBeans not only makes it easy to configure your application projects, but it also eases development with the aid of such features as autocompletion, syntax highlighting, autoformatting, and so forth. This section will cover how NetBeans can help Java EE developers with some of the most commonly performed Java EE development tasks.

A-2. Creating a NetBeans Java Web Project

There are a few different configurations to choose from for the creation of a Java Enterprise project within NetBeans. This book covers the creation Java Web application projects within NetBeans, which is the standard project selection for development of Java EE 6 and EE 7 applications.

To begin the creation of a new project, open the New Project dialog by choosing **File** ► **New Project**. In the New Project dialog, you will see all of the different Java project categories listed within the left-hand list box. Selecting one of the categories will display the project types for the selected category within the right-hand list box. To create a Java EE 6 or Java EE 7 project, select the Java Web category, and then Web Application as the project type (see Figure A-5).

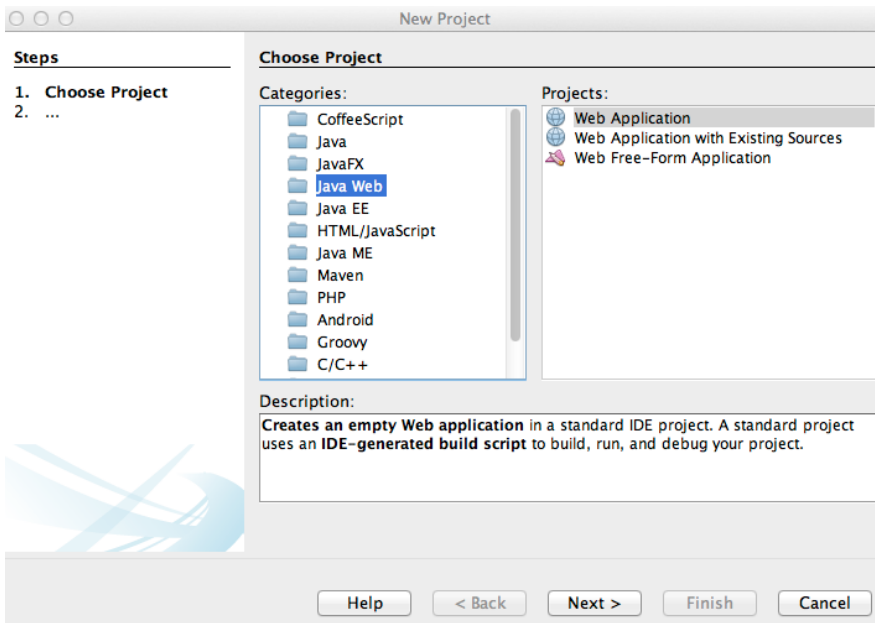


Figure A-5. Creating a new Java EE project in NetBeans

■ **Note** The Java EE category allows the development of projects using the old-style Java EE configuration. That is, project types within the Java EE category adhere to standards for developing with Java EE 5 or earlier. In such projects, separate Web (WAR) and EJB (JAR) projects are created, rather than a single project that deploys to a single distributable WAR file.

After selecting the project type, the New Web Application dialog will open. Enter a project name and location, as shown in Figure A-6. Once finished, choose Next.

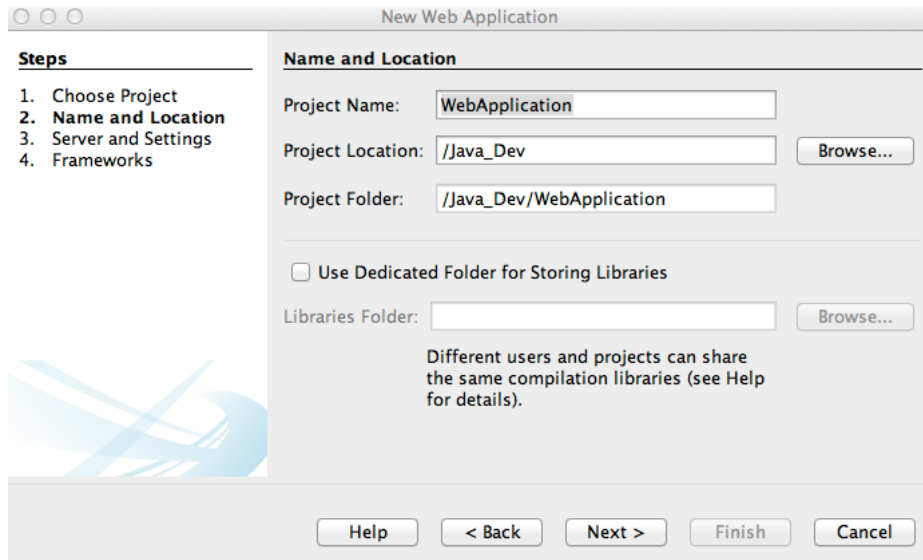


Figure A-6. *New Web Application – Name and Location*

In the Server and Settings screen, choose the application server that you wish to use for deployment (see Configuring Application Servers in NetBeans), along with the Java EE version that you wish to use. If you plan to make use of Contexts and Dependency Injection, then select the designated check box (see Figure A-7).

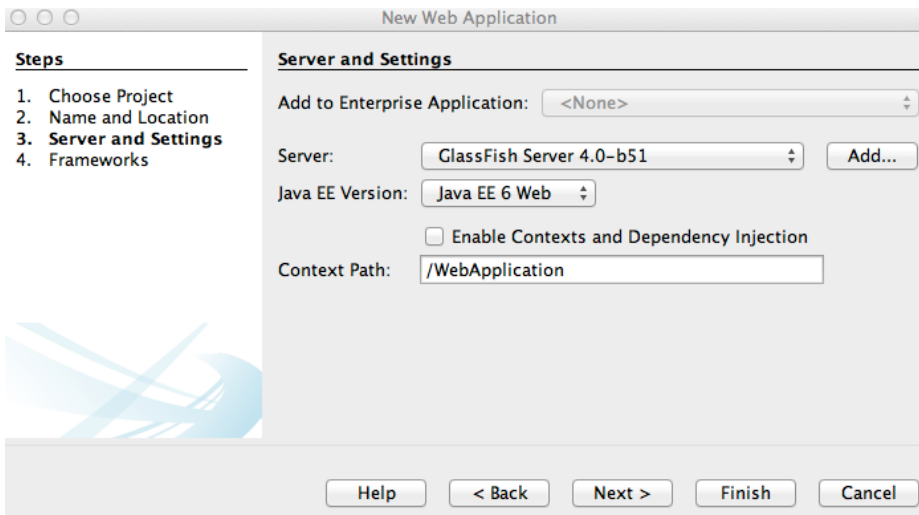


Figure A-7. *New Web Application – Server and Settings*

A-3. Creating JSF Application Files

The NetBeans IDE makes it easy to generate files for JSF application projects. To open the JSF menu, right-click an application Source Packages directory to open the context menu. From within the context menu, choose New and then Other... to open the New File dialog. Within the dialog, choose JavaServer Faces from the Categories list box to open the JSF file types within the left-hand list box (see Figure A-8).

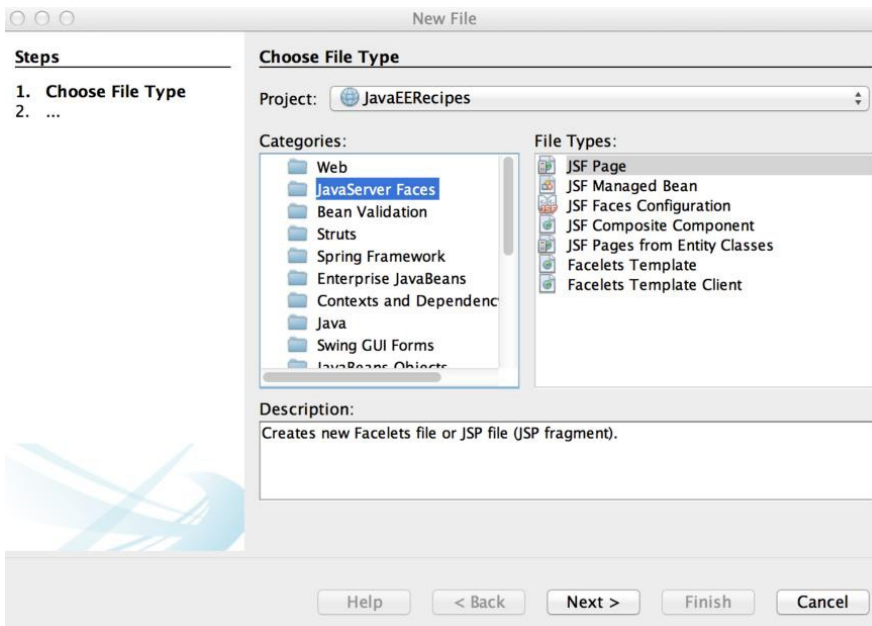


Figure A-8. *New File menu – JSF file types*

The JSF file types include the following options:

- JSF Page
- JSF Managed Bean
- JSF Faces Configuration
- JSF Composite Component
- JSF Pages from Entity Classes
- Faces Template
- Faces Template Client

The JSF Page file selection opens a dialog that can be used to generate a new JSF page (see Figure A-9). The dialog allows you to choose a file location and name, and it also contains the ability to apply different options for the page type. The option choices for page type are Facelets (default), JSP File, or JSP Segment. The examples throughout this book feature the Facelets page type.

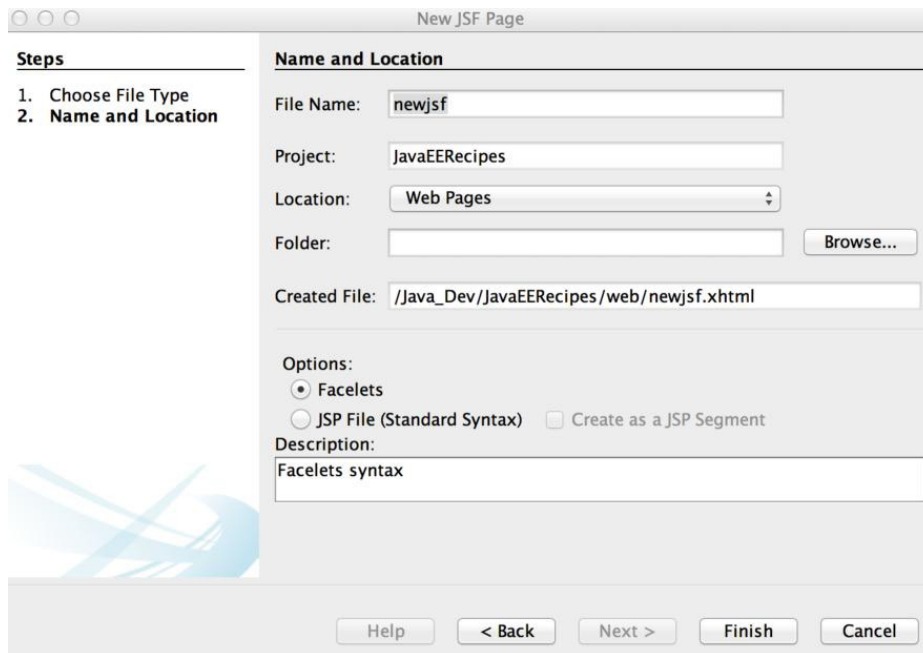


Figure A-9. *New JSF Page dialog*

The JSF Managed Bean file selection opens a dialog that allows you to generate a JSF Managed Bean controller class (see Figure A-10). The dialog provides the ability to choose to add the bean data to the faces-config file, as well as choose the scope of the bean.

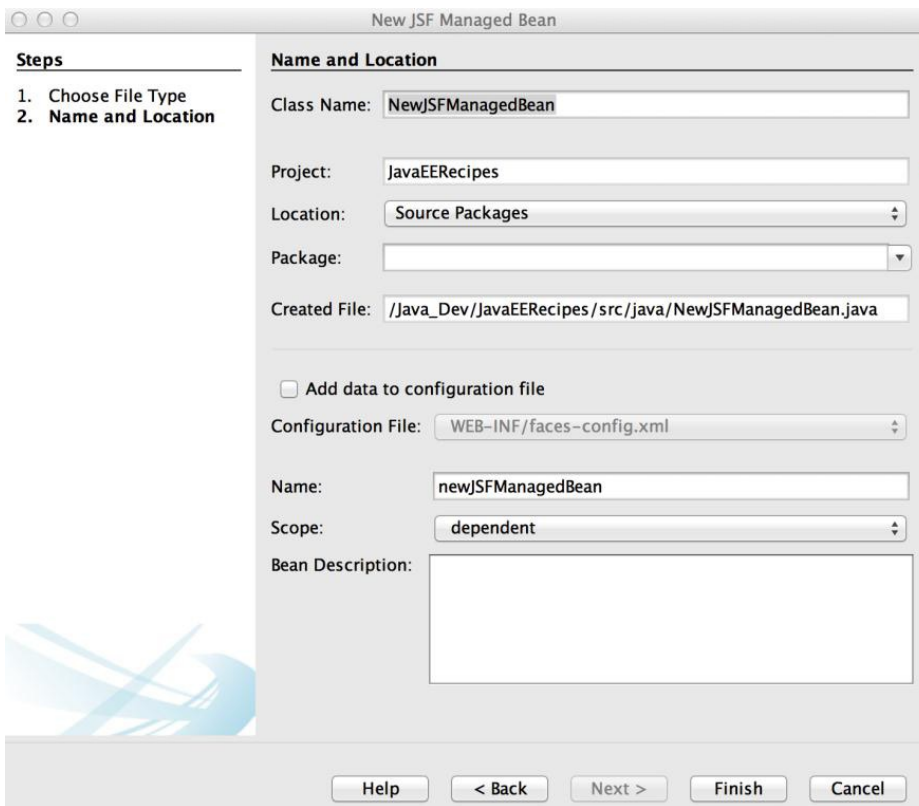


Figure A-10. *New JSF Managed Bean dialog*

The JSF Faces Configuration File selection is used to create a `faces-config.xml` file for a project. However, this option is not required if you choose to create a JSF project within the NetBeans Project Creation wizard.

The JSF Composite Component file selection opens a dialog that can be used to create a composite component file. The dialog does not provide many options other than the ability to choose a file location and name. The generated file contains the skeleton of a composite component, as listed in the following lines:

```
<?xml version='1.0' encoding='UTF-8' ?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:cc="http://java.sun.com/jsf/composite">

  <!-- INTERFACE -->
  <cc:interface>
  </cc:interface>

  <!-- IMPLEMENTATION -->
  <cc:implementation>
  </cc:implementation>
</html>
```

The JSF Pages from Entity Classes file selection can be quite powerful in that it allows you to choose an Entity Class from which to generate a JSF page, and then the resulting JSF page will be bound to the entity class upon generation. In order to use this option, the project must contain at least one entity class.

A-4. Developing EJB Entity Classes

The NetBeans IDE provides facilities to help develop Entity Bean classes, either manually or based upon a selected database table. To access the entity class wizards, right-click a project's Source Packages folder to open the context-menu, and then choose New ► Other to open the New File dialog. Once open, choose the Persistence category from the left-hand list box to display the file types in the right-hand list box (see Figure A-11).

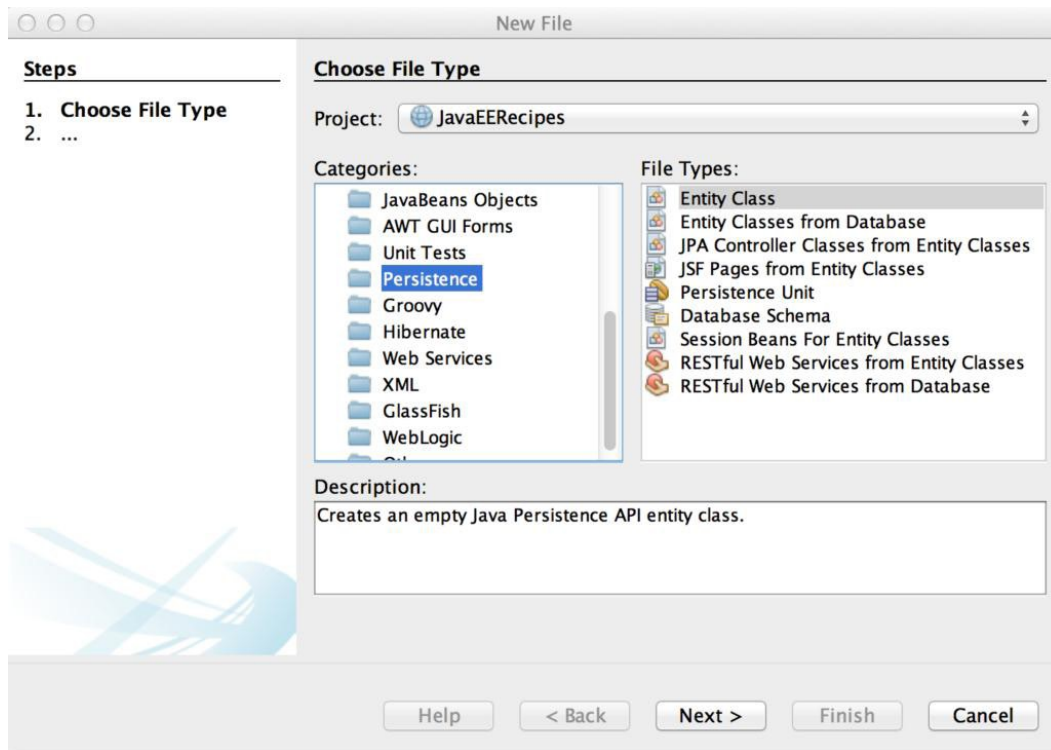


Figure A-11. *New File - Persistence*

The option reading Entity Class allows you to generate a blank entity class, and Entity Classes from Database allows you to generate an entity class from a selected database table. In doing so, all of the requisite code for mapping the entity class to the selected database table is automatically generated for you.

A-5. JPQL

NetBeans 7.3 and beyond include a new feature that allows you to query a database using JPQL syntax. This can be quite helpful for those who are using JPQL in their EJB session beans. To access the JPQL query tool, perform the following steps:

1. Expand a NetBeans Web Project that contains a `persistence.xml` configuration file in the project Configuration Files directory.
2. Right-click the `persistence.xml` configuration file to open the context menu.
3. Click Run JPQL Query to open the tool (see Figure A-12), type in your query, and click the Run button on the upper-right of the query editor.

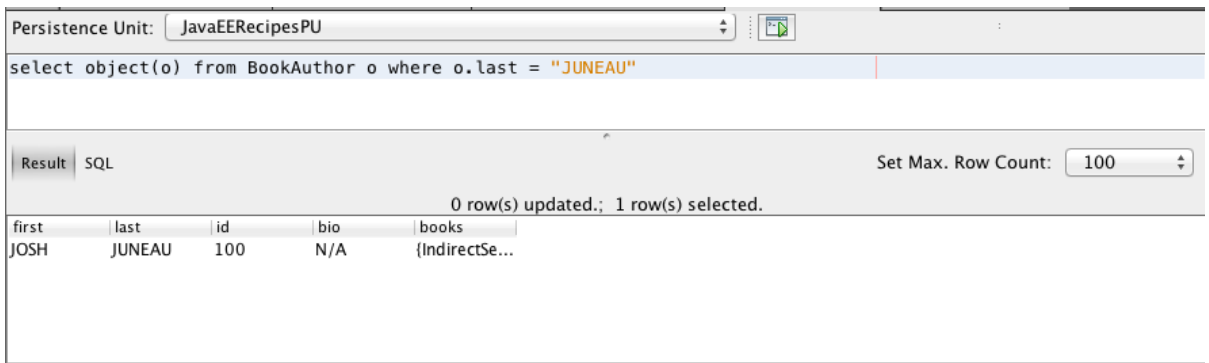


Figure A-12. JPQL tool

A-6. HTML5

Many new-age applications make use of HTML5. The Java community has taken note of that and has made it easy to begin working with HTML5 within NetBeans itself. NetBeans has an HTML5 project option, which enables developers to debug HTML5 pages using a Chrome web browser plug-in. To create an HTML5 project from within the IDE, select the New Project option and then choose HTML/JavaScript in the Categories selection list, followed by HTML5 Application from the Projects selection list (see Figure A-13).

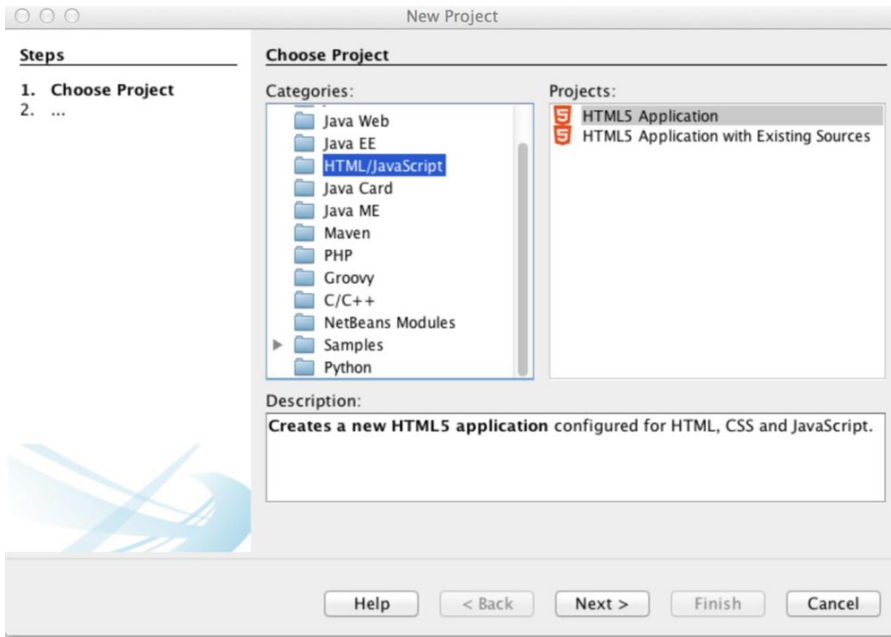


Figure A-13. Create new HTML5 application

Next, you are given the option to choose No Site Template, or you can select a template that you provide, or use one that you can download, as seen in Figure A-14.

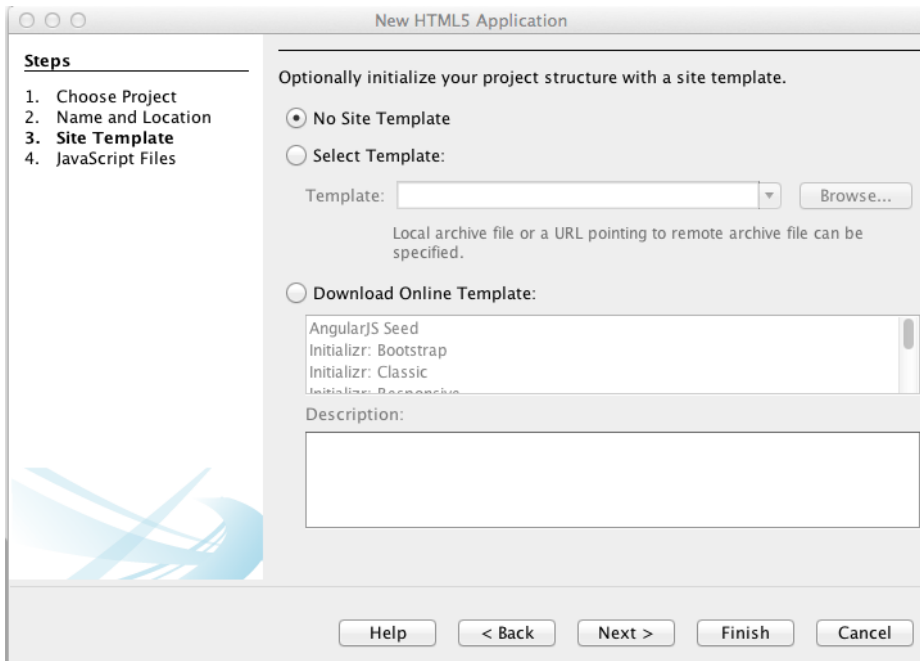


Figure A-14. Choose site template

Lastly, choose any libraries that you wish to add to your HTML5 Project (see Figure A-15), then click Finish.

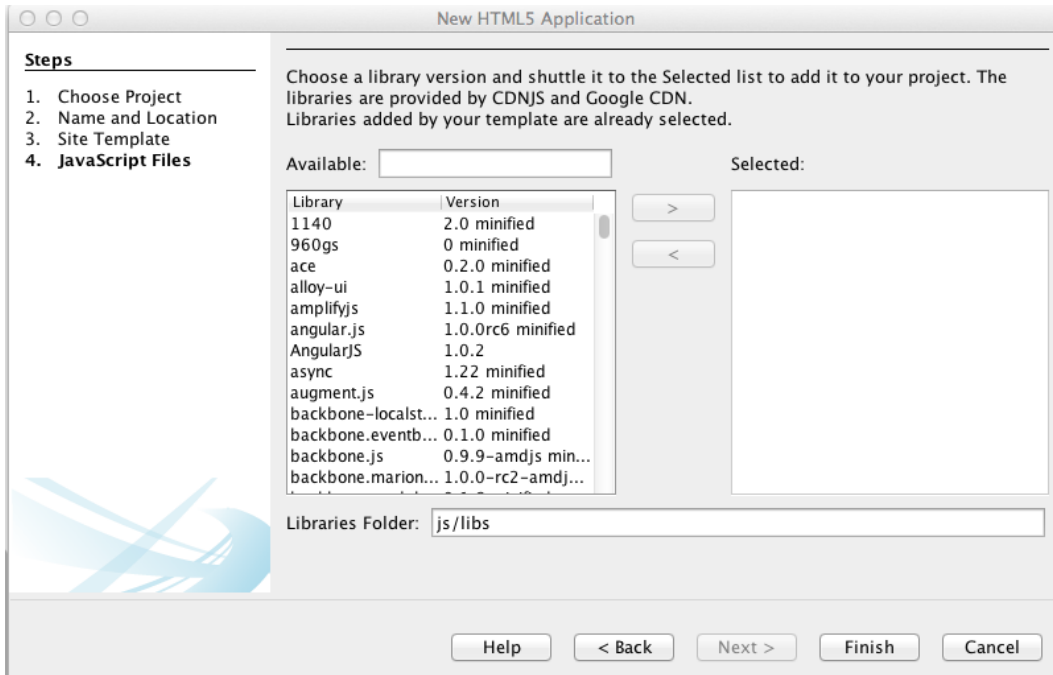


Figure A-15. Add libraries to project

Once the project has been created, you can choose Run to have it opened within Chrome, assuming that you have installed the Chrome plug-in. If you have not yet installed the Chrome plug-in, you will be prompted to do so.

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Java EE 7 Recipes

A Problem-Solution Approach



Josh Juneau

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*This book is dedicated to my wife, Angela, and my four children—Kaitlyn, Jacob, Matthew, and Zachary.
You are my joy and inspiration. This book is also dedicated to the many Java developers worldwide.
I hope that these recipes can lead you to developing the sophisticated solutions of tomorrow.*

— Josh Juneau

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About the Author



Josh Juneau has been developing software and database systems for several years. Enterprise application programming and database development has been the focus of his career since the beginning. He became an Oracle Database administrator and adopted the PL/SQL language for performing administrative tasks and developing applications for Oracle Database. In an effort to build more complex solutions, he began to incorporate Java into his PL/SQL applications and later developed stand-alone and web applications with Java. Josh wrote his early Java web applications utilizing JDBC to work with back-end databases. Later,

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